



162

MVS

March 2000

In this issue

- 3 Verifying internal/external
VOLSERs in a tape silo
 - 12 An implementation of the DES
algorithm on MVS
 - 48 Comprehensive compression
 - 60 Advanced PDF line commands
 - 62 In-line performs
 - 70 Split, flow, and programming PF
keys
 - 72 MVS news
-

© Xephon plc 2000

update

MVS Update

Published by

Xephon
27-35 London Road
Newbury
Berkshire RG14 1JL
England
Telephone: 01635 33598
From USA: 01144 1635 33598
E-mail: Jaimek@xephon.com

North American office

Xephon/QNA
PO Box 350100,
Westminster, CO 80035-0100
USA
Telephone: 303 410 9344

Contributions

If you have anything original to say about MVS, or any interesting experience to recount, why not spend an hour or two putting it on paper? The article need not be very long – two or three paragraphs could be sufficient. Not only will you be actively helping the free exchange of information, which benefits all MVS users, but you will also gain professional recognition for your expertise, and the expertise of your colleagues, as well as some material reward in the form of a publication fee – we pay at the rate of £170 (\$250) per 1000 words for all original material published in *MVS Update*. If you would like to know a bit more before starting on an article, write to us at one of the above addresses, and we'll send you full details, without any obligation on your part.

Editor

Jaime Kaminski

Disclaimer

Readers are cautioned that, although the information in this journal is presented in good faith, neither Xephon nor the organizations or individuals that supplied information in this journal give any warranty or make any representations as to the accuracy of the material it contains. Neither Xephon nor the contributing organizations or individuals accept any liability of any kind howsoever arising out of the use of such material. Readers should satisfy themselves as to the correctness and relevance to their circumstances of all advice, information, code, JCL, EXECs, and other contents of this journal before making any use of it.

MVS Update on-line

Code from *MVS Update* can be downloaded from our Web site at <http://www.xephon.com/mvsupdate.html>; you will need the user-id shown on your address label.

Subscriptions and back-issues

A year's subscription to *MVS Update*, comprising twelve monthly issues, costs £340.00 in the UK; \$505.00 in the USA and Canada; £346.00 in Europe; £352.00 in Australasia and Japan; and £350.00 elsewhere. In all cases the price includes postage. Individual issues, starting with the January 1992 issue, are available separately to subscribers for £29.00 (\$43.00) each including postage.

© Xephon plc 2000. All rights reserved. None of the text in this publication may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, without the prior permission of the copyright owner. Subscribers are free to copy any code reproduced in this publication for use in their own installations, but may not sell such code or incorporate it in any commercial product. No part of this publication may be used for any form of advertising, sales promotion, or publicity without the written permission of the publisher. Copying permits are available from Xephon in the form of pressure-sensitive labels, for application to individual copies. A pack of 240 labels costs \$36 (£24), giving a cost per copy of 15 cents (10 pence). To order, contact Xephon at any of the addresses above.

Printed in England.

Verifying internal/external VOLSERS in a tape silo

THE PROBLEM

It is common for large sites to work with massive numbers of tape cartridges. Volumes flow between sites and new tapes are constantly being added to the pools. The normal procedure for operators would be to initialize tapes in groups, define them into the tape control system and then enter them into one of the existing pools of tapes. This often occurs in a silo environment and tapes are imported in bulk. At times it may also be necessary to re-label because of damage done to the bar-coded external labels.

There is one problem that might require a manual intervention at some later stage – this will occur if for some reason the internal and external tape volume labels (VOLSERS) are different. This can be a major problem because it will also impact the production run – a job asks for one tape and the wrong one is then mounted because of a mismatch between the external label and the internal label or VOLSER. One way to overcome this is to run a job that dittos the first file on each tape to make sure that there is no such discrepancy. This is a tedious task and is not something most operators would look forward to.

A SOLUTION

The following program was developed to overcome this problem. It is ideal in a tape silo environment because it can scan large ranges of tapes and cross-check the internal VOLSERS with the external ones. The program can obviously not ‘see’ the external label – that is taken care of by the silo (or operator in the case of a manual mount) by mounting the tape with the external bar-coded label matching that of the VOLSER in the MOUNT message.

This program is given a range of tapes (eg ABC001-ABC900); it will then start working through the 900 tapes (in this case) by asking for them to be mounted one at a time. Once the tape has been mounted, the label is treated as a file and read. The VOLSER appears in the first label, a check can thus be done to make sure that the tape has the

correct VOLSER. The JCL used to run the tape has to use the NL (No-Label) option. If SL (Standard Label) is used, MVS will reject the tape as soon as the file is opened and another will be issued. Even if the correct tape were mounted, it would clash with the logic of this program because it would have been written specifically to read the label as the first file on the tape. Note that it may be necessary to get special authority to run the job in an environment where a tape control system is in place – not all jobs would normally be permitted to use the NL option. You can put your tape administrator at ease: this job will read only the tape. If the internal/ external VOLSERS match, the next tape is asked for. If they do not match, a WTO is issued (which goes to the job log only) and the next tape is asked for. At the end of the run, a list is thus available that will point out any volumes for which there are discrepancies. These can then be relabelled or re-initialized and verified. The program can also do verification for single tapes, it does not have to be ranges.

Note that, in the case where we have a large number of volumes to verify, it may be a good idea to check smaller ranges at a time by running multiple jobs with different ranges. For the keen ones, it would be easy to modify this program to subtask so that each subtask can verify a subset of the specified range. Just keep in mind that each such job would keep one tape drive busy for 100% of the duration of the job – do not run too many because you may impact production. The program was written to deal with a tape range of up to 20,000 tapes (should be plenty!), but if that is not enough, it can easily be upgraded by upping the value of field NUMBYTES and re-assembling it.

SOURCE

```
*****
*
* This program checks the internal labels against external labels for
* tapes, the VOLSERS of which are supplied from //SYSIN.
* A list of VOLSERS can be supplied, one per SYSIN card. A card can
* also contain a range of VOLSERS, eg TAP001-TAP002. In this case
* the length must be 13 bytes with a "-" in col. 7. The following are
* rules for ranges:
* 1) VOLSERS in a range must be six bytes long
* 2) VOLSERS in a range can only contain A-Z and 0-9
* 3) If the "FROM" VOLSER has a digit in a certain byte, the "TO"
* VOLSER must also have a digit in that byte, the same applies for
```

```

*      chars.
*      eg  TAP001-TAP453 (valid)
*          TAPA01-TAP453 (invalid as "A" and "4" are different types)
*
*      Sample JCL
*
*      //CHECK  EXEC PGM=VOLSERCK
*      //TAPEVOL DD UNIT=(CART,,DEFER),LABEL=(1,BLP),DISP=(OLD,PASS), ),
*      //          DSN=A.B,VOL=SER=ANYVOL
*      //SYSIN   DD *
*      990443
*      VOL13Q-VOL13Z
*      //
*
*          MODE:      Program runs unauthorized, is non-reentrant
*          INPUT:     SYSIN DD-card to contain VOLSERS
*          OUTPUT:    WTO messages to indicate if internal/ external
*                   VOLSERS are the same
*          AMODE:     24
*          RMODE:     24
*      Caller's mode: Any (This program does a BAKR/PR)
*      Error messages: Messages related to invalid/incomplete parms
*                   Messages related to refresh failures
*      Called routns : None
*          DD-cards:  SYSIN DD-card to contain VOLSERS/VOLSER ranges
*      Special regs:  None
*                   R12= Base register
*                   R13= Pointer to getmained area and saveares
*
*****
VOLSERCK CSECT
VOLSERCK AMODE 24
VOLSERCK RMODE 24
          BAKR  R14,0           Save Caller's Status
          BALR  R12,0
          USING Load,R12
*****
*      Main driver routine
*****
Load      L      R4,0(R1)           Ptr to parm
Storage   LA     R3,GetMSize
          A      R3,BufferSz       Add the buffer size
                                     STORAGE OBTAIN,LENGTH=(3),LOC=ANY
          LA     r3,getmsize        PART OF STORAGE WE WISH TO CLEAR
          LR     R2,R1              Point to getmained area
          XR     R9,R9
          MVCL  R2,R8              Propagate binary zeros
          USING GetMArea,R1
          ST    R13,SAVEAREA+4     Backchain
          DROP  R1
          lr    r13,r1

```

```

        USING GetMArea,R13      Addressability to getmained area
        OPEN  SYSIN
        TM    SYSIN+48,X'10'    Did the file open?
        BO    GetInCrd          Yes
        WTO   'VOLSERCK(E): -Could not open SYSIN DD-card',ROUTCDE=11
        ABEND 0001
GetInCrd LA    R2,InCard        Where input card should go
        GET   SYSIN,(2)
        BAS   R14,ScanCard      Analyse input card
        LTR   R15,R15          Card OK?
        BNZ   GetInCrd         No, ignore
NextOne  BAS   R14,MountVol     Go mount the volume
        TM    LastVol,Yes      Last volume in the range?
        BO    LoopEnd          Yes, get next SYSIN card
        BAS   R14,DetmNVol     Go determine the next vol in range
        B     NextOne          Redo the loop for each vol in range
LoopEnd  B     GetInCrd        Go get the next card
EndSysin CLOSE SYSIN
FreeTabl L     R2,Table@       Address of range table
        LTR   R2,R2           Do we have a table?
        BZ    FreeWrkA        No
        L     R3,TabSize      Size of area to release
        STORAGE RELEASE,LENGTH=(R3),ADDR=(R2)
FreeWrkA L     R4,RetCode      Pick up return code
        LA    R3,GetMSize     Size of area to free
        A     R3,BufferSz     Add the buffer size
        LR    R2,R13          Address of area to free
        STORAGE RELEASE,LENGTH=(R3),ADDR=(R2)
        LR    R15,R4          Copy return code
ToCaller PR    ,              To caller
        DS    0D              Align
*****
*          This routine scans the input card
*****
ScanCard BAKR  R14,0
        NI    LastVol,No       Turn "last volume" flag off
        CLC   InCard+13(59),=59C' '
        BE    ChkDash
        WTO   'VOLSERCK(E): -Col 13 - 72 of input card must be blank',X
        ROUTCDE=11
        ABEND 0001ChkDash  CLI  InCard+6,C'-'      Continuation?
        BE    Range         No
        OI    LastVol,Yes    Mark as last volume on this card
        B     MoveVol        Pick up volume
Range    MVC   FromVol,InCard  Start of range
        MVC   ToVol,InCard+7  End of range
        CLC   FromVol,ToVol   Starting volume < ending volume?
        BNH   ChkType        Yes
        MVC   InVlRnge+66(13),InCard
InVlRnge WTO   'VOLSERCK(E): "TO" range not greater than "FROM" range fX
        or xxxxxxxxxxxxxx',ROUTCDE=11

```

```

ABEND 0003
ChkType TR FromVol,CharTab Set "type" byte for each character
        TR ToVol,CharTab Set "type" byte for each character
        CLC FromVol,ToVol Are they of the same type?
        BE ChkChar Yes, go check for valid characters
MVC CorrErr+81(13),InCard
CorrErr WTO 'VOLSERCK(E): -Corresponding chars in range must both beX
           numeric or char, xxxxxxxxxxxxxx not processed', X
           ROUTCDE=11
        LA R15,4 Set return code to 4
        ST R15,RetCode
        B ScanCarX Get out
ChkChar EQU * Make sure all characters valid
        LA R3,6
        LA R1,FromVol From volume (containing char type)
        LA R2,ToVol To volume (containing char type)
        LA R3,6
TypeLoop EQU *
        CLI 0(R1),X'00' Invalid character?
        BE InvlChar Yes
        CLI 0(R2),X'00' Invalid character?
        BE InvlChar Yes
        LA R1,1(R1) Point to next character in from vol
        LA R2,1(R2) Point to next character in to vol
        BCT R3,TypeLoop Do for each character
        B RangeOK Go give a message
InvlChar MVC InvlWTO+71(13),InCard
InvlWTO WTO 'VOLSERCK(E): -Only A-Z and 0-9 allowed in range specifiX
           cation, xxxxxxxxxxxxxx not processed',ROUTCDE=11
        LA R15,4 Set return code to 4
        ST R15,RetCode
        B ScanCarX Get out
RangeOK MVC RangeWTO+28(13),InCard
RangeWTO WTO 'VOLSERCK(I): -Range xxxxxxxxxxxxxx expanded', X
           ROUTCDE=11
        BAS R14,BldTable
MoveVol MVC CurrVol,InCard Move VOLSER into current volume
XR R15,R15 Card OK
ScanCarX PR
*****
* This routine updates the JFCB, and opens the dataset
*****
MountVol BAKR R14,0
        RDJFCB TAPEVOL
        LA 4,JFCB
        USING INFMJFCB,4
        MVC JFCBVOLS(6),CurrVol Move VOLSER into JFCB
OPENTAPE NI IOError,NO Turn open error flag off
        OPEN (TAPEVOL,INPUT),TYPE=J
        TM IOError,Yes Did we get an I/O error?
        BO MountVoX Yes, skip this volume

```

```

Vo1OK   BAS   R14,ChkVol           Go compare external/internal
*       TM    IOError,Yes       Did we get an I/O error?
*       BO    MountVoX         Yes, skip this volume
CloseIt CLOSE (TAPEVOL,REWIND)
MountVoX PR
*****
*       This routine expands the range into a table
*****
BldTable BAKR  R14,Ø
        CLC   Table@,=F'Ø'       Do we already have a table?
        BE    GetTable           No
        L     R1,Table@          Yes, no need to do getmain
        B     SetStart           Jump over OBTAIN
Gettable L     R3,TabSize         Size of table to get
        STORAGE OBTAIN,LENGTH=(3),LOC=BELOW
        LTR   R15,R15           Did we get it?
        BZ    Bldrange          Yes
        WTO   'VOLSERCK(E): Not enough REGION for table',ROUTCDE=11
        ABEND ØØØ2
BldRange ST   R1,Table@         Keep this address
SetStart LR   R4,R1             Start of table
        LA   R4,8(R4)           First word used as counter
        XR   R5,R5             Volume counter
        MVC  NextVol,InCard
        MVC  ToVol,InCard+7     Where the range should stop
VolLoop  EQU   *               Build the range of volumes
        LA   R2,6               Number of characters in VOLSER
        LA   R1,NextVol+5       Character that was bumped up
TrLoop  EQU   *
        TR   Ø(1,R1),NextTab    Bump up a character
        CLI  Ø(R1),C''          Did we get a '' (after "Z")?
        BE   DoZ
        CLI  Ø(R1),C'Ø'         Did we get a "Ø" (after 9)?
        BE   PrevChar           Have to move up the previous char
        B    BumpUpOK           Successfully bumped up
DoZ     MVI   Ø(R1),C'A'
        B    PrevChar
PrevChar BCTR  R1,Ø             Point 1 character back
        BCT  R2,TrLoop          Redo the loop
BumpUpOK MVC  Ø(6,R4),NextVol   Move the volume into the table
        LA   R4,6(R4)
        LA   R5,1(R5)           Bump up volume counter
        C    R5,=F'19999'       Maximum # entries allowed in table
        BL   ChkEnd
        CLC  NextVol,ToVol      Did we reach the last one?
        BE   RangeEnd          Yes, just enough space
        MVC  MaxWTO+54(13),InCard
        MVC  MaxWTO+84(6),NextVol
MaxWTO  WTO   'VOLSERCK(W): -Max range of 2Ø ØØØ allowed for xxxxxxxxxX
        LA   R15,4
        xxxx, last volume is xxxxxx',ROUTCDE=11

```



```

        ST    R15,RetCode          Plug the return code
        B     RangeEnd
ChkEnd  CLC    NextVol,ToVol       Have we reached the last one?
        BL    VolLoop             No, not yet
RangeEnd L     R1,Table@
        ST    R5,Ø(R1)           Number of entries in table
        MVC   4(4,R1),=F'Ø'      Reset offset into table
BldTablX PR
*****
*           This routine compares the internal and external VOLSERS
*****
ChkVol  BAKR  R14,Ø
READTAPE LA   9,TapeRec
        READ  CHK,SF,TAPEVOL,(9),'S'
        CHECK CHK,DSORG=ALL
        TM    IOError,Yes        Did we get an I/O error?
        BO    ChkVolX            Yes, get out
        CLC   CurrVol,4(R9)      Are the VOLSERS the same?
        BE    SameVol           Yes
NotSame MVC   NSameWT0+37(6),4(R9)
        MVC   NSameWT0+54(6),CurrVol
NSameWT0 WTO  'VOLSERCK(W): - ==> Internal=xxxxxx, External=xxxxxx <=X
              == NOT THE SAME',ROUTCDE=11
        LA   R15,4
        ST   R15,RetCode        Set return code to 4
        B    ChkVolX            Get out
SameVol MVC   SameWT0+31(6),4(R9)
        MVC   SameWT0+48(6),CurrVol
SameWT0 WTO  'VOLSERCK(W): -Internal=xxxxxx, External=xxxxxx same', X
              ROUTCDE=11
ChkVolX PR
*****
*           This routine determines the next volume in the range
*****
DetMNvol BAKR  R14,Ø
        L     R1,Table@
        L     R2,Ø(R1)           Number of entries available
        BCTR  R2,Ø              Reduce by 1
        ST    R2,Ø(R1)         Store back
        LTR   R2,R2             All done?
        BNZ   MoveNVol         No
        OI    LastVol,Yes      Set last-in-range flag on
MoveNVol L     R2,4(R1)         Pick up the last offset
        AR    R2,R1            Add to start of table
        LA    R2,8(R2)         Length of 2 control fields at start
        MVC   CurrVol,Ø(R2)    Make the next vol the current one
        L     R2,4(R1)         Pick up the last offset
        LA    R2,6(R2)         Bump up offset pointer
        ST    R2,4(R1)         Store it back
DetMNvolX PR

```

```

*****
*      Tape error routine
*****
      DS      ØD
TapeErr BAKR   R14,Ø
      LR      R12,R15          Pick up our current address
      DROP   R12
      USING  TapeErr,R12
      OI      IOError,Yes      Set error flag on
      MVC    ErrWTO+29(6),CurrVol
ErrWTO  WTO    'VOLSERCK(W): -Volume xxxxxx damaged, uninitialised or Nx
          CA',ROUTCDE=11
      LA      R15,8
      ST      R15,RetCode
      PR      DROP R12        USING Identify,12
*****
*      Constants follow
*****
SYSIN   DCB    RECFM=FB,DSORG=PS,MACRF=GM,DDNAME=SYSIN,          *
          LRECL=8Ø,EODAD=EndSysin
TAPEVOL DCB    RECFM=U,LRECL=3276Ø,DSORG=PS,MACRF=R,DDNAME=TAPEVOL,  X
          BLKSIZE=3276Ø,EXLST=EXLST,SYNAD=TapeErr
EXLST   DS      ØF
          DC     X'87'
          DC     AL3(JFCB)
JFCB    DS      CL176TabSize
          DS      ØF
          DC     AL4(NumBytes)NumBytes EQU (19999*6)+4+4      Counter +
position + 19999 volsers
NumRange DC    C'Ø123456789'
ChrRange DC    C'ABCDEFGHIJKLMNØPQRSTUVWXYZ'
IOError   DS    C          Open error flag
CharTab   DC    193X'ØØ'    Characters < A
          DC    9X'Ø1'      Range A - I
          DC    7X'ØØ'      I < character < J
          DC    9X'Ø1'      Range J - R
          DC    8X'ØØ'      R < character < S
          DC    8X'Ø1'      Range S - Z
          DC    6X'ØØ'      Z < character < 1
          DC    1ØX'Ø2'     Range Ø - 9
          DC    6X'ØØ'      Up to X'FF'
NextTab   DC    193X'ØØ'    Characters < A
          DC    C'BCDEFGHIJ' Range A - I
          DC    7X'ØØ'      I < character < J
          DC    C'KLMNØPQRS' Range J - R
          DC    8X'ØØ'      R < character < S
          DC    C'TUVWXYZ'   Range S - Z
          DC    6X'ØØ'      Z < character < 1
          DC    C'123456789Ø' Range Ø - 9
          DC    5X'ØØ'      Up to X'FF'

```

```

BufferSz DS    0F
          DC    AL4(BufferSize)
BuffSize EQU   32760
          LTORG
*****
*           DSECTs follow
*****
GetMArea DSECT
SaveArea DS    18F           General savearea
RetCode  DS    F            Return code
InCard   DS    CL80         Input card from SYSIN
FromVol  DS    CL6          Start volume in range
NextVol  DS    CL6          Next volume name in range
CurrVol  DS    CL6          Volume we are currently looking at
ToVol    DS    CL6          Last volume in range
LastVol  DS    C            Flag to indicate last vol in range
RangePtr DS    F            Pointer to position in ChrRange
NumVols  DS    F            Number of volumes in the range
Table@   DS    F            Address of range table
TapeRec  DS    CL30000      Buffer area to read tape record
GetMSize EQU   TapeRec-GetMArea Size of area excluding buffer
R0       EQU   0
R1       EQU   1
R2       EQU   2
R3       EQU   3
R4       EQU   4
R5       EQU   5
R6       EQU   6
R7       EQU   7
R8       EQU   8
R9       EQU   9
R10      EQU   10
R11      EQU   11
R12      EQU   12
R13      EQU   13
R14      EQU   14
R15      EQU   15
No       EQU   X'00'
Yes      EQU   X'80'
          IEFJFCBN
          END

```

Tommy Afbeen
Senior Consultant
Brandenberg Consulting (South Africa)

© Xephon 2000

An implementation of the DES algorithm on MVS

INTRODUCTION

The DES algorithm, a creation of IBM in the 1970s, is renowned and its use is pervasive in the IT world. Its strength (which is sometimes questioned) can be reinforced by using triple-DES, which widens the key-length to an equivalent of 112 bits (instead of the 56 bits that are in the standard DES). Triple-DES is simply the DES algorithm used three times successively, with two or three different DES keys.

RACF uses the 56-bit standard DES (with a slight transformation of the key) for password encryption. Because as it is a one-way function, it is unusable for any other cryptographic requirement (moreover, supervisor mode is demanded). For those interested in RACF encryption see the article on *Displaying user-ids with weak DES passwords* in *RACF Update*, Issue 2, November 1995.

DES proceeds by permutation and substitution on 64-bit blocks, using 56 bits of a 64-bit key (in fact 16 subkeys are extracted from the main DES key). Encryption and decryption require a 16-round process where a non-linear F function is used.

These programs do not provide you with an optimized implementation of DES on MVS, because no high-level language (even Assembler) achieves bit permutation or substitution in a quick and straightforward way. Should your cryptographic needs become important, I would recommend that you review IBM's ICSF product (which uses the cryptographic processor), or a much lighter software-only product, Megacrypt/MVS. The code shown below contains the following elements:

- Macros – for bit permutation or substitution:
 - DESPRM: bit permutation
 - DESF: F function of DES algorithm
 - DESPIP1: initial permutation IP1 of DES algorithm
 - DESPIF1: final permutation IP-1 of DES algorithm

- DESFFP: F function (final 32 bits permutation)
- DESFSB: F function (substitutions by S-BOX)
- DESFEXPI: F function (initial expansion 32 bits to 48 bits)
- DESSHIFT: circular shift 1 bit toward the left
- DESPIP2: final permutation on the 56-bit key (permutation PC-2)
- DESPIP1: initial permutation on the 64-bit key (permutation PC-1)
- DESNXTK: DES subkey generation
- The subroutine DESKEYS – called by DESTEST to generate the 16 DES subkeys.
- The main program, DESTEST – encryption and decryption of a 8-byte field.

DESMACRO

```

MACRO
&NLA    DESPRM    &N,&P,&O1,&O2,&R1,&R2,&W1,&OPTION
&NLA    DS      ØH
.*
.* DESPRM MACRO : BIT PERMUTATION
.*
.* N=TO-POSITION    P=FROM-POSITION
.* O1 O2 REGISTERS CONTAINING THE ORIGINAL 64 BITS
.* R1 R2 REGISTERS CONTAINING THE RESULTING 64 BITS (MUST BE = Ø)
.* W1 WORK REGISTER
.* OPTION=NOINIT IF W1 NEEDS NOT BE INITIALISED
.*
        LCLA    &I,&J,&K,&Z
        LCLC    &INST
        GBLA    &ITER
&ITER    SETA    &ITER+1
DESPRM_ITER&ITER._TO&N._FROM&P    DS    ØH
&I        SETA    &P
&K        SETA    &N
        AIF    ('&OPTION' EQ 'NOINIT').CAPTUR
.*-----
.* LOAD AND SHIFT "1" TO ALIGN IT AT POSITION P
.*-----
        AIF    (&I EQ 32).NOSFT2
        AIF    (&I EQ 64).NOSFT2

```

```

      AIF  (&I LE 32).DEC1
&J    SETA 64-&I
      AGO  .SHFT$1
.DEC1 ANOP
&J    SETA 32-&I
.SHFT$1 ANOP
.*
.* IF LESS THAN 11 SHIFTS, LOAD IMMEDIATELY (2**&J)
.*
      AIF  (&J GT 11).SHFT$2
.* 2 POWER &J, RESULT IN &Z
&Z    SETA 2
.LOOPW ANOP
      AIF  (&J EQ 1).FINW
&Z    SETA &Z*2
&J    SETA &J-1
      AGO  .LOOPW
.FINW ANOP
      LA   &W1,&Z
      AGO  .NOSFT1
.*
.* IF MORE THAN 11 SHIFTS, LOAD A WORD
.*
.SHFT$2 ANOP
.* 2 POWER &J
      AIF  (&J NE 12).NOT12
      L    &W1,=F'4096'      2  POWER      12
      AGO  .NOSFT1
.NOT12 ANOP
      AIF  (&J NE 13).NOT13
      L    &W1,=F'8192'      2  POWER      13
      AGO  .NOSFT1
.NOT13 ANOP
      AIF  (&J NE 14).NOT14
      L    &W1,=F'16384'     2  POWER      14
      AGO  .NOSFT1
.NOT14 ANOP
      AIF  (&J NE 15).NOT15
      L    &W1,=F'32768'     2  POWER      15
      AGO  .NOSFT1
.NOT15 ANOP
      AIF  (&J NE 16).NOT16
      L    &W1,=F'65536'     2  POWER      16
      AGO  .NOSFT1
.NOT16 ANOP
      AIF  (&J NE 17).NOT17
      L    &W1,=F'131072'    2  POWER      17
      AGO  .NOSFT1
.NOT17 ANOP
      AIF  (&J NE 18).NOT18
      L    &W1,=F'262144'    2  POWER      18

```

.NOT18	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 19).NOT19			
	L	&W1,=F'524288'	2	POWER	19
.NOT19	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 20).NOT20			
	L	&W1,=F'1048576'	2	POWER	20
.NOT20	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 21).NOT21			
	L	&W1,=F'2097152'	2	POWER	21
.NOT21	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 22).NOT22			
	L	&W1,=F'4194304'	2	POWER	22
.NOT22	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 23).NOT23			
	L	&W1,=F'8388608'	2	POWER	23
.NOT23	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 24).NOT24			
	L	&W1,=F'16777216'	2	POWER	24
.NOT24	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 25).NOT25			
	L	&W1,=F'33554432'	2	POWER	25
.NOT25	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 26).NOT26			
	L	&W1,=F'67108864'	2	POWER	26
.NOT26	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 27).NOT27			
	L	&W1,=F'134217728'	2	POWER	27
.NOT27	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 28).NOT28			
	L	&W1,=F'268435456'	2	POWER	28
.NOT28	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 29).NOT29			
	L	&W1,=F'536870912'	2	POWER	29
.NOT29	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 30).NOT30			
	L	&W1,=F'1073741824'	2	POWER	30
.NOT30	AGO	.NOSFT1			
	ANOP				
	AIF	(&J NE 31).NOT31			

```

        L      &W1,=F'-2147483648'      2  POWER      31
        AGO    .NOSFT1
.NOT31  ANOP
        AGO    .NOSFT1
.*
.* IF POSITION 32 OR 64, LOAD 1 (NO SHIFTING)
.*
.NOSFT2 ANOP
        LA     &W1,1          LAST BIT = 1
.*
.NOSFT1 ANOP
.CAPTUR ANOP
.*-----
.* CAPTURE ORIGINAL BIT IN &W1
.*-----
        AIF    (&I GT 32).CAPT1
        NR     &W1,&01          TAKE BIT IN FROM-REGISTER
        AGO    .CAPTF
.CAPT1  ANOP
        NR     &W1,&02          TAKE BIT IN FROM-REGISTER
.CAPTF  ANOP
.*-----
.* SET THE BIT AT TO-POSITION
.*-----
        AIF    (&I LE 32).DEC2
&I      SETA  &I-32
.DEC2   ANOP
        AIF    (&K LE 32).DEC3
&K      SETA  &K-32
.DEC3   ANOP
        AIF    (&I EQ &K).NOSFT3
        AIF    (&I LT &K).DECA2
&Z      SETA  &I-&K
&INST   SETC  'SLL'
        AGO    .DODEC2
.DECA2  ANOP
&Z      SETA  &K-&I
&INST   SETC  'SRL'
.DODEC2 ANOP
        &INST  &W1,&Z          SHIFT LEFT OR RIGHT TOWARD TO-POSITION
.NOSFT3 ANOP
.*-----
.* STORE RESULT
.*-----
&K      SETA  &N
        AIF    (&K GT 32).ST01
        OR     &R1,&W1
        MEXIT
.ST01   ANOP
        OR     &R2,&W1
        MEXIT

```



```

.* END OF MACRO DESPRM
    MEND
    MACRO
&NLA    DESF  &0,&W1,&W2,&W3,&W9,&KEY1,&KEY2
&NLA    DS    ØH
.*
.* F FUNCTION          DES ALGORITHM
.*
.* 0    REGISTER CONTAINING THE ORIGINAL 32 BITS OR PREVIOUS RI
.*      WILL CONTAIN THE 32 BITS RESULTING FOR THE ROUND
.* W1   WORK REGISTER
.* W23  WORK REGISTER PAIR
.* W9   WORK REGISTER
.* KEY1 4 FIRST BYTES OF KI KEY
.* KEY2 4 NEXT BYTES OF KI KEY
.*
.* INITIAL EXPANSION 32 BITS -> 48 BITS
.*
    DESFEXPI &0,&W2,&W3,&W1
.*
.* XOR WITH 48 BITS OF KEY
.*
    ICM  &W1,15,&KEY1
    XR   &W2,&W1
    ICM  &W1,12,&KEY2
    XR   &W3,&W1
.*
.* 8 SUBSTITUTION BOXES : 8X6 BITS -> 8X4 BITS (48->32 BITS)
.*
    XR   &W9,&W9
    DESFSB 1,&W2,&W3,&W9,&W1
    DESFSB 2,&W2,&W3,&W9,&W1
    DESFSB 3,&W2,&W3,&W9,&W1
    DESFSB 4,&W2,&W3,&W9,&W1
    DESFSB 5,&W2,&W3,&W9,&W1
    DESFSB 6,&W2,&W3,&W9,&W1
    DESFSB 7,&W2,&W3,&W9,&W1
    DESFSB 8,&W2,&W3,&W9,&W1
.*
.* FINAL PERMUTATION
.*
    DESFFP &W9,&0,&W1
.* END OF MACRO DESF
    MEND
    MACRO
&NLA    DESPIP1          &01,&02,&R1,&R2,&W1
&NLA    DS    ØH
.*
.* INITIAL PERMUTATION IP1 OF DES ALGORITHM
.*

```

```

.* 01 02 REGISTERS CONTAINING THE ORIGINAL 64 BITS
.* R1 R2 REGISTERS CONTAINING THE RESULTING 64 BITS
.* W1   WORK REGISTER
.*

```

```

XR   &R1,&R1   RESULT=0
XR   &R2,&R2   RESULT=0
DESPRM   01,58,&01,&02,&R1,&R2,&W1
DESPRM   02,50,&01,&02,&R1,&R2,&W1
L       &W1,=F'4194305'      X'00400001'   BITS 42 64
DESPRM   03,42,&01,&02,&R1,&R2,&W1,NOINIT
L       &W1,=F'1073742080'  X'40000100'   BITS 34 56
DESPRM   04,34,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM   05,26,&01,&02,&R1,&R2,&W1
DESPRM   06,18,&01,&02,&R1,&R2,&W1
L       &W1,=F'4194305'      X'00400001'   BITS 10 32
DESPRM   07,10,&01,&02,&R1,&R2,&W1,NOINIT
L       &W1,=F'1073742080'  X'40000100'   BITS 2 24
DESPRM   08,02,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM   09,60,&01,&02,&R1,&R2,&W1
DESPRM   10,52,&01,&02,&R1,&R2,&W1
DESPRM   11,44,&01,&02,&R1,&R2,&W1
DESPRM   12,36,&01,&02,&R1,&R2,&W1
DESPRM   13,28,&01,&02,&R1,&R2,&W1
DESPRM   14,20,&01,&02,&R1,&R2,&W1
DESPRM   15,12,&01,&02,&R1,&R2,&W1
DESPRM   16,04,&01,&02,&R1,&R2,&W1
DESPRM   17,62,&01,&02,&R1,&R2,&W1
DESPRM   18,54,&01,&02,&R1,&R2,&W1
DESPRM   19,46,&01,&02,&R1,&R2,&W1
DESPRM   20,38,&01,&02,&R1,&R2,&W1
DESPRM   21,30,&01,&02,&R1,&R2,&W1
DESPRM   22,22,&01,&02,&R1,&R2,&W1
DESPRM   23,14,&01,&02,&R1,&R2,&W1
DESPRM   24,06,&01,&02,&R1,&R2,&W1
DESPRM   27,48,&01,&02,&R1,&R2,&W1
DESPRM   28,40,&01,&02,&R1,&R2,&W1
DESPRM   31,16,&01,&02,&R1,&R2,&W1
DESPRM   32,08,&01,&02,&R1,&R2,&W1
DESPRM   33,57,&01,&02,&R1,&R2,&W1
DESPRM   34,49,&01,&02,&R1,&R2,&W1
L       &W1,=F'8388610'      X'00800002'   BITS 41 63
DESPRM   35,41,&01,&02,&R1,&R2,&W1,NOINIT
L       &W1,=F'-2147483136'  X'80000200'   BITS 33 55
DESPRM   36,33,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM   37,25,&01,&02,&R1,&R2,&W1
DESPRM   38,17,&01,&02,&R1,&R2,&W1
L       &W1,=F'8388610'      X'00800002'   BITS 9 31
DESPRM   39,09,&01,&02,&R1,&R2,&W1,NOINIT
L       &W1,=F'-2147483136'  X'80000200'   BITS 1 23
DESPRM   40,01,&01,&02,&R1,&R2,&W1,NOINIT

```

```

DESPRM      41,59,&01,&02,&R1,&R2,&W1
DESPRM      42,51,&01,&02,&R1,&R2,&W1
DESPRM      43,43,&01,&02,&R1,&R2,&W1
DESPRM      44,35,&01,&02,&R1,&R2,&W1
DESPRM      45,27,&01,&02,&R1,&R2,&W1
DESPRM      46,19,&01,&02,&R1,&R2,&W1
DESPRM      47,11,&01,&02,&R1,&R2,&W1
DESPRM      48,03,&01,&02,&R1,&R2,&W1
DESPRM      49,61,&01,&02,&R1,&R2,&W1
DESPRM      50,53,&01,&02,&R1,&R2,&W1
DESPRM      51,45,&01,&02,&R1,&R2,&W1
DESPRM      52,37,&01,&02,&R1,&R2,&W1
DESPRM      53,29,&01,&02,&R1,&R2,&W1
DESPRM      54,21,&01,&02,&R1,&R2,&W1
DESPRM      55,13,&01,&02,&R1,&R2,&W1
DESPRM      56,05,&01,&02,&R1,&R2,&W1
DESPRM      59,47,&01,&02,&R1,&R2,&W1
DESPRM      60,39,&01,&02,&R1,&R2,&W1
DESPRM      63,15,&01,&02,&R1,&R2,&W1
DESPRM      64,07,&01,&02,&R1,&R2,&W1
.* END OF MACRO DESPIP1
MEND
MACRO
&NLA      DESPIF1      &01,&02,&R1,&R2,&W1
&NLA      DS      0H
.*
.* FINAL PERMUTATION IP-1 OF DES ALGORITHM
.*
.* 01 02 REGISTERS CONTAINING THE ORIGINAL 64 BITS
.* R1 R2 REGISTERS CONTAINING THE RESULTING 64 BITS
.* W1      WORK REGISTER
.*
XR      &R1,&R1      RESULT=0
XR      &R2,&R2      RESULT=0
L      &W1,=F'16777220'      X'01000004'      BITS 40 62
DESPRM      01,40,&01,&02,&R1,&R2,&W1,NOINIT
L      &W1,=F'16777220'      X'01000004'      BITS 8 30
DESPRM      02,08,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM      03,48,&01,&02,&R1,&R2,&W1
DESPRM      04,16,&01,&02,&R1,&R2,&W1
DESPRM      05,56,&01,&02,&R1,&R2,&W1
DESPRM      06,24,&01,&02,&R1,&R2,&W1
DESPRM      07,64,&01,&02,&R1,&R2,&W1
DESPRM      08,32,&01,&02,&R1,&R2,&W1
L      &W1,=F'33554440'      X'02000008'      BITS 39 61
DESPRM      09,39,&01,&02,&R1,&R2,&W1,NOINIT
L      &W1,=F'33554440'      X'02000008'      BITS 7 29
DESPRM      10,07,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM      11,47,&01,&02,&R1,&R2,&W1
DESPRM      12,15,&01,&02,&R1,&R2,&W1

```

```

DESPRM      13,55,&01,&02,&R1,&R2,&W1
DESPRM      14,23,&01,&02,&R1,&R2,&W1
DESPRM      15,63,&01,&02,&R1,&R2,&W1
DESPRM      16,31,&01,&02,&R1,&R2,&W1
DESPRM      17,38,&01,&02,&R1,&R2,&W1
DESPRM      18,06,&01,&02,&R1,&R2,&W1
DESPRM      19,46,&01,&02,&R1,&R2,&W1
DESPRM      20,14,&01,&02,&R1,&R2,&W1
DESPRM      21,54,&01,&02,&R1,&R2,&W1
DESPRM      22,22,&01,&02,&R1,&R2,&W1
DESPRM      25,37,&01,&02,&R1,&R2,&W1
DESPRM      26,05,&01,&02,&R1,&R2,&W1
DESPRM      27,45,&01,&02,&R1,&R2,&W1
DESPRM      28,13,&01,&02,&R1,&R2,&W1
DESPRM      29,53,&01,&02,&R1,&R2,&W1
DESPRM      30,21,&01,&02,&R1,&R2,&W1
L          &W1,=F'268435520'          X'10000040'    BITS 36 58
DESPRM      33,36,&01,&02,&R1,&R2,&W1,NOINIT
L          &W1,=F'268435520'          X'10000040'    BITS 4 26
DESPRM      34,04,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM      35,44,&01,&02,&R1,&R2,&W1
DESPRM      36,12,&01,&02,&R1,&R2,&W1
DESPRM      37,52,&01,&02,&R1,&R2,&W1
DESPRM      38,20,&01,&02,&R1,&R2,&W1
DESPRM      39,60,&01,&02,&R1,&R2,&W1
DESPRM      40,28,&01,&02,&R1,&R2,&W1
L          &W1,=F'536871040'          X'20000080'    BITS 35 57
DESPRM      41,35,&01,&02,&R1,&R2,&W1,NOINIT
L          &W1,=F'536871040'          X'20000080'    BITS 3 25
DESPRM      42,03,&01,&02,&R1,&R2,&W1,NOINIT
DESPRM      43,43,&01,&02,&R1,&R2,&W1
DESPRM      44,11,&01,&02,&R1,&R2,&W1
DESPRM      45,51,&01,&02,&R1,&R2,&W1
DESPRM      46,19,&01,&02,&R1,&R2,&W1
DESPRM      47,59,&01,&02,&R1,&R2,&W1
DESPRM      48,27,&01,&02,&R1,&R2,&W1
DESPRM      49,34,&01,&02,&R1,&R2,&W1
DESPRM      50,02,&01,&02,&R1,&R2,&W1
DESPRM      51,42,&01,&02,&R1,&R2,&W1
DESPRM      52,10,&01,&02,&R1,&R2,&W1
DESPRM      53,50,&01,&02,&R1,&R2,&W1
DESPRM      54,18,&01,&02,&R1,&R2,&W1
DESPRM      57,33,&01,&02,&R1,&R2,&W1
DESPRM      58,01,&01,&02,&R1,&R2,&W1
DESPRM      59,41,&01,&02,&R1,&R2,&W1
DESPRM      60,09,&01,&02,&R1,&R2,&W1
DESPRM      61,49,&01,&02,&R1,&R2,&W1
DESPRM      62,17,&01,&02,&R1,&R2,&W1

```

```

.* END OF MACRO DESPIF1
MEND

```

```

MACRO
&NLA    DESFFP          &O,&R,&W1
&NLA    DS      ØH
.*
.* FINAL 32 BITS PERMUTATION (F FUNCTION OF DES ALGORITHM)
.*
.* O REGISTER CONTAINING THE ORIGINAL 32 BITS
.* R REGISTER CONTAINING THE RESULTING 32 BITS
.* W1 WORK REGISTER
.*
XR      &R,&R
DESPRM  Ø1,16,&O,,&R,,&W1
L      &W1,=F'6144'      X'1800'
DESPRM  Ø3,20,&O,,&R,,&W1,NOINIT      SHIFTING 17
L      &W1,=F'33685792'  X'02020120'
DESPRM  Ø2,Ø7,&O,,&R,,&W1,NOINIT      SHIFTING 5
L      &W1,=F'4464640'   '442000'
DESPRM  16,10,&O,,&R,,&W1,NOINIT      SHIFTING 6 RIGHT
L      &W1,=F'-2013265920'
DESPRM  Ø9,Ø1,&O,,&R,,&W1,NOINIT      SHIFTING 8 RIGHT
LA     &W1,1024+128      B'010010000000'  POS 22 25
DESPRM  29,22,&O,,&R,,&W1,NOINIT      SHIFTING 7 RIGHT
L      &W1,=F'1082130432'  X'40800000'
DESPRM  17,Ø2,&O,,&R,,&W1,NOINIT      SHIFTING 15 RIGHT
DESPRM  Ø5,29,&O,,&R,,&W1
DESPRM  Ø6,12,&O,,&R,,&W1
DESPRM  Ø7,28,&O,,&R,,&W1
DESPRM  Ø8,17,&O,,&R,,&W1
DESPRM  11,23,&O,,&R,,&W1
DESPRM  12,26,&O,,&R,,&W1
DESPRM  14,18,&O,,&R,,&W1
DESPRM  15,31,&O,,&R,,&W1
DESPRM  18,Ø8,&O,,&R,,&W1
DESPRM  21,32,&O,,&R,,&W1
DESPRM  23,Ø3,&O,,&R,,&W1
DESPRM  26,13,&O,,&R,,&W1
DESPRM  27,30,&O,,&R,,&W1
DESPRM  28,Ø6,&O,,&R,,&W1
DESPRM  30,11,&O,,&R,,&W1
DESPRM  31,Ø4,&O,,&R,,&W1
.* END OF MACRO DESFFP
MEND
MACRO
&NLA    DESFSB          &N,&O1,&O2,&R,&W1
&NLA    DS      ØH
.*
.* F FUNCTION - SUBSTITUTION S-BOX, INDEX &N      DES ALGORITHM
.*
.* N      1 - 8 IS BOX NUMBER (INVOKE IN ASCENDING ORDER)
.* O1 O2 DOUBLE REGISTER CONTAINING THE 8X6=48 ORIGINAL BITS

```

```

.* R      REGISTER CONTAINING THE 8X4=32 RESULTING BITS (=0 INITIALY)
.* W1     WORK REGISTER
.*
.* THE BOXES SBOX1 -> SBOX8 MUST BE DEFINED
.*
        LCLA  &I
.*
DESFSB_SB&SYSNDX DS  0H
        L      &W1,=F'-67108864'      X'FC000000'
        NR     &W1,&01      CATCH 6 BITS IN ORIGIN REGS
        SRL    &W1,26      LAST BYTE REGISTER B'00XXXXXX'
        AIF    ('&N' NE '1').NODEB
.*NODEB  ANOP
        IC     &W1,SBOX&N.(&W1)      TRANSFORM BYTE 6 BITS / 4 BITS
        AIF    ('&N' EQ '8').NOSFT
&I       SETA  &N
&I       SETA  (8-&I)*4
        SLL    &W1,&I      SHIFTING FOR STORING IN RESULT
.*NOSFT  ANOP
        OR     &R,&W1      STORE THE 4 BITS IN THE RESULT
        SLDL   &01,6      PREPARE NEXT 6 BITS
.* END OF MACRO DESFSB
        MEND
        MACRO
&NLA     DESFEXPI          &01,&R1,&R2,&W1
&NLA     DS      0H
.*
.* F FUNCTION : INITIAL EXPANSION 32 BITS -> 48 BITS  DES ALGORITHM
.*
.* 01     REGISTER CONTAINING THE ORIGINAL 32 BITS
.* R1 R2  REGISTERS CONTAINING THE RESULTING 48 BITS
.* W1     WORK REGISTER
.*
        XR     &R1,&R1          RESULT=0
        XR     &R2,&R2          RESULT=0
        DESPRM  01,32,&01,,&R1,&R2,&W1
        L      &W1,=F'-134217728'
        DESPRM  02,01,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'528482304'      X'1F800000'
        DESPRM  07,04,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'33030144'      X'01F80000'
        DESPRM  13,08,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'2064384'      X'001F8000'
        DESPRM  19,12,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'129024'      X'0001F800'
        DESPRM  25,16,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'6144'      X'1800'      POSITIONS 20 21
        DESPRM  31,20,&01,,&R1,&R2,&W1,NOINIT
        L      &W1,=F'1920'      X'0780'      POSITIONS 22 - 25
        DESPRM  33,22,&01,,&R1,&R2,&W1,NOINIT

```

```

L      &W1,=F'504'          X'1F8'
DESPRM 37,24,&01,,&R1,&R2,&W1,NOINIT
LA     &W1,31              BITS 1 - 5 : POSITIONS 28 - 32
DESPRM 43,28,&01,,&R1,&R2,&W1,NOINIT
DESPRM 48,01,&01,,&R1,&R2,&W1
.* END OF MACRO DESFEXPI
MEND
MACRO
&NLA   DESSHIFT &01,&W1
&NLA   DS      0H
.*
.* CIRCULAR SHIFT 1 BIT TOWARD THE LEFT  DES ALGORITHM
.* OPERATING ON THE 28 BITS ON LEFT
.*
.* 01 REGISTER CONTAINING ORIGINAL 28 BITS AND RESULT
.* W1 WORK REGISTER
.*
DESSHIFT_LAB&SYSNDX      DS      0H
.*
L      &W1,=F'-2147483648'   B'100000...00'
NR     &W1,&01              CATCH 1ST BIT ON THE LEFT
SRL   &W1,27              PREPARE FUTURE POSITION 28
SLL   &01,1               ** SHIFT REGISTER **
OR    &01,&W1              BIT OF CIRCULAR SHIFT
MEXIT
MEND
MACRO
&NLA   DESPIPK2           &01,&02,&R1,&R2,&W1
&NLA   DS      0H
.*
.* FINAL PERMUTATION ON THE 56-BIT KEY - DES ALGORITHM
.* PERMUTATION PC-2 (PERMUTED CHOICE 2)
.*
.* 01 02 REGISTERS CONTAINING THE ORIGINAL 56 BITS
.* R1 R2 REGISTERS CONTAINING THE RESULTING 48 BITS
.* W1 WORK REGISTER
.*
XR     &R1,&R1   RESULT=0
XR     &R2,&R2   RESULT=0
DESPRM 01,14,&01,&02,&R1,&R2,&W1
DESPRM 02,17,&01,&02,&R1,&R2,&W1
DESPRM 03,11,&01,&02,&R1,&R2,&W1
DESPRM 04,24,&01,&02,&R1,&R2,&W1
DESPRM 05,01,&01,&02,&R1,&R2,&W1
DESPRM 06,05,&01,&02,&R1,&R2,&W1
DESPRM 07,03,&01,&02,&R1,&R2,&W1
DESPRM 08,28,&01,&02,&R1,&R2,&W1
DESPRM 09,15,&01,&02,&R1,&R2,&W1
DESPRM 10,06,&01,&02,&R1,&R2,&W1
DESPRM 11,21,&01,&02,&R1,&R2,&W1

```

```

DESPRM      12,10,&01,&02,&R1,&R2,&W1
DESPRM      13,23,&01,&02,&R1,&R2,&W1
DESPRM      14,19,&01,&02,&R1,&R2,&W1
DESPRM      15,12,&01,&02,&R1,&R2,&W1
DESPRM      16,04,&01,&02,&R1,&R2,&W1
DESPRM      17,26,&01,&02,&R1,&R2,&W1
DESPRM      18,08,&01,&02,&R1,&R2,&W1
DESPRM      19,16,&01,&02,&R1,&R2,&W1
DESPRM      20,07,&01,&02,&R1,&R2,&W1
DESPRM      21,27,&01,&02,&R1,&R2,&W1
DESPRM      22,20,&01,&02,&R1,&R2,&W1
DESPRM      23,13,&01,&02,&R1,&R2,&W1
DESPRM      24,02,&01,&02,&R1,&R2,&W1
DESPRM      25,41,&01,&02,&R1,&R2,&W1
DESPRM      26,52,&01,&02,&R1,&R2,&W1
DESPRM      27,31,&01,&02,&R1,&R2,&W1
DESPRM      28,37,&01,&02,&R1,&R2,&W1
DESPRM      29,47,&01,&02,&R1,&R2,&W1
DESPRM      30,55,&01,&02,&R1,&R2,&W1
DESPRM      31,30,&01,&02,&R1,&R2,&W1
DESPRM      32,40,&01,&02,&R1,&R2,&W1
DESPRM      33,51,&01,&02,&R1,&R2,&W1
DESPRM      34,45,&01,&02,&R1,&R2,&W1
DESPRM      35,33,&01,&02,&R1,&R2,&W1
DESPRM      36,48,&01,&02,&R1,&R2,&W1
DESPRM      37,44,&01,&02,&R1,&R2,&W1
DESPRM      38,49,&01,&02,&R1,&R2,&W1
DESPRM      39,39,&01,&02,&R1,&R2,&W1
DESPRM      40,56,&01,&02,&R1,&R2,&W1
DESPRM      41,34,&01,&02,&R1,&R2,&W1
DESPRM      42,53,&01,&02,&R1,&R2,&W1
DESPRM      43,46,&01,&02,&R1,&R2,&W1
DESPRM      44,42,&01,&02,&R1,&R2,&W1
DESPRM      45,50,&01,&02,&R1,&R2,&W1
DESPRM      46,36,&01,&02,&R1,&R2,&W1
DESPRM      47,29,&01,&02,&R1,&R2,&W1
DESPRM      48,32,&01,&02,&R1,&R2,&W1

```

MEND

MACRO

```
&NLA      DESPIPK1          &01,&02,&R1,&R2,&W1
```

```
&NLA      DS      0H
```

.*

.* INITIAL PERMUTATION ON THE 64-BIT KEY - DES ALGORITHM

.* PERMUTATION PC-1 (PERMUTED CHOICE 1)

.*

.* 01 02 REGISTERS CONTAINING THE ORIGINAL 64 BITS

.* R1 R2 REGISTERS CONTAINING THE RESULTING 56 BITS

.* R1 WILL CONTAIN THE FIRST 28 BITS, R2 THE FOLLOWING 28 BITS

.* W1 WORK REGISTER

.*

```
XR      &R1,&R1      RESULT=0
```

```
XR      &R2,&R2      RESULT=0
```


DESPRM 01,57,&01,&02,&R1,&R2,&W1
DESPRM 02,49,&01,&02,&R1,&R2,&W1
DESPRM 03,41,&01,&02,&R1,&R2,&W1
DESPRM 04,33,&01,&02,&R1,&R2,&W1
DESPRM 05,25,&01,&02,&R1,&R2,&W1
DESPRM 06,17,&01,&02,&R1,&R2,&W1
DESPRM 07,09,&01,&02,&R1,&R2,&W1
DESPRM 08,01,&01,&02,&R1,&R2,&W1
DESPRM 09,58,&01,&02,&R1,&R2,&W1
DESPRM 10,50,&01,&02,&R1,&R2,&W1
DESPRM 11,42,&01,&02,&R1,&R2,&W1
DESPRM 12,34,&01,&02,&R1,&R2,&W1
DESPRM 13,26,&01,&02,&R1,&R2,&W1
DESPRM 14,18,&01,&02,&R1,&R2,&W1
DESPRM 15,10,&01,&02,&R1,&R2,&W1
DESPRM 16,02,&01,&02,&R1,&R2,&W1
DESPRM 17,59,&01,&02,&R1,&R2,&W1
DESPRM 18,51,&01,&02,&R1,&R2,&W1
DESPRM 19,43,&01,&02,&R1,&R2,&W1
DESPRM 20,35,&01,&02,&R1,&R2,&W1
DESPRM 21,27,&01,&02,&R1,&R2,&W1
DESPRM 22,19,&01,&02,&R1,&R2,&W1
DESPRM 23,11,&01,&02,&R1,&R2,&W1
DESPRM 24,03,&01,&02,&R1,&R2,&W1
DESPRM 25,60,&01,&02,&R1,&R2,&W1
DESPRM 26,52,&01,&02,&R1,&R2,&W1
DESPRM 27,44,&01,&02,&R1,&R2,&W1
DESPRM 28,36,&01,&02,&R1,&R2,&W1
DESPRM 29,63,&01,&02,&R1,&R2,&W1
DESPRM 30,55,&01,&02,&R1,&R2,&W1
DESPRM 31,47,&01,&02,&R1,&R2,&W1
DESPRM 32,39,&01,&02,&R1,&R2,&W1
DESPRM 33,31,&01,&02,&R1,&R2,&W1
DESPRM 34,23,&01,&02,&R1,&R2,&W1
DESPRM 35,15,&01,&02,&R1,&R2,&W1
DESPRM 36,07,&01,&02,&R1,&R2,&W1
DESPRM 37,62,&01,&02,&R1,&R2,&W1
DESPRM 38,54,&01,&02,&R1,&R2,&W1
DESPRM 39,46,&01,&02,&R1,&R2,&W1
DESPRM 40,38,&01,&02,&R1,&R2,&W1
DESPRM 41,30,&01,&02,&R1,&R2,&W1
DESPRM 42,22,&01,&02,&R1,&R2,&W1
DESPRM 43,14,&01,&02,&R1,&R2,&W1
DESPRM 44,06,&01,&02,&R1,&R2,&W1
DESPRM 45,61,&01,&02,&R1,&R2,&W1
DESPRM 46,53,&01,&02,&R1,&R2,&W1
DESPRM 47,45,&01,&02,&R1,&R2,&W1
DESPRM 48,37,&01,&02,&R1,&R2,&W1
DESPRM 49,29,&01,&02,&R1,&R2,&W1
DESPRM 50,21,&01,&02,&R1,&R2,&W1
DESPRM 51,13,&01,&02,&R1,&R2,&W1
DESPRM 52,05,&01,&02,&R1,&R2,&W1

```

        DESPRM      53,28,&01,&02,&R1,&R2,&W1
        DESPRM      54,20,&01,&02,&R1,&R2,&W1
        DESPRM      55,12,&01,&02,&R1,&R2,&W1
        DESPRM      56,04,&01,&02,&R1,&R2,&W1
.* DISPATCH 28 BITS IN R1 AND 28 IN R2
        SRDL        &R1,4      28 BITS IN &R2
        SLL         &R1,4      28 BITS IN &R1
        MEND
        MACRO
&NLA    DESNXTK      &N,&01,&02,&R1,&R2,&K1,&K2,&W1,&W2,&W3
&NLA    DS          0H
.*
.* THIS MACRO GENERATE SUBKEY KI+1 FROM SUBKEY KI
.* N=1-16 : ROUND NUMBER
.* 01 02 REGISTERS CONTAINING THE ORIGINAL 64 BITS (1ST ROUND) OR
.*      THE 56 BITS CI DI FROM PREVIOUS ROUND
.* R1 R2 REGISTER PAIR CONTAINING RESULTING 56 BITS (CI+1 DI+1)
.* K1 K2 REGISTERS CONTAINING 48 BITS OF SUBKEY KI+1
.* W1-3 WORK REGISTERS
.*
        AIF ('&N' NE '1').NOTFIRS
.*
.* FIRST ROUND : PERMUTATION PC-1
.*
        DESPIPK1  &01,&02,&R1,&R2,&W1
        AGO .DOSHFT
.*
.NOTFIRS ANOP
        LR        &R1,&01
        LR        &R2,&02
.*
.DOSHFT ANOP
.*
.* CIRCULAR SHIFTS (1 OR 2 BITS)
.*
        DESSHIFT  &R1,&W1
        DESSHIFT  &R2,&W1
        AIF ('&N' EQ '1' OR '&N' EQ '2').ONESHFT
        AIF ('&N' EQ '9' OR '&N' EQ '16').ONESHFT
        DESSHIFT  &R1,&W1
        DESSHIFT  &R2,&W1
.ONESHFT ANOP
.*
.* SAVE CI+1 DI+1 BEFORE PERMUTATION
.*
        LR        &W2,&R1
        LR        &W3,&R2
.*
.* CI+1 DI+1 COUPLED TO GET 56 CONTIGUOUS BITS
.*
        SRL        &R1,4

```

```

        SLDL    &R1,4
.*
.* PERMUTATION PC-2 TO CREATE FINAL KEY
.*
        DESPIPK2  &R1,&R2,&K1,&K2,&W1
.*
.* RESTORE CI+1 DI+1
.*
        LR      &O1,&W2
        LR      &O2,&W3
        MEND

```

DESTEST

```

*
*-----*
* EXAMPLE OF A DES ENCRYPTION/DECRYPTION PROGRAM *
*
* THE 8-BYTE TEXT "ITSCLEAR" IS ENCIPHERED AND DECIPHERED *
*   USING A DES KEY "WATERLOO". *
*-----*
*
DESTEST  CSECT
DESTEST  AMODE 31
DESTEST  RMODE ANY
        USING *,R15
        SAVE (14,12),,DESTEST-&SYSDATC-&SYSTIME
        DROP R15
        LR    R12,R15           1ST BASE REGISTER
        LR    R11,R12           2ND BASE REGISTER
        LA    R11,4095(0,R11)    INIT 2ND BASE REGISTER
        LA    R11,1(0,R11)      INIT 2ND BASE REGISTER
        USING DESTEST,R12,R11
        ST    R13,SAVE+4
        LA    R13,SAVE
*-----*
* 1. GENERATING THE 16 DES SUBKEYS EXTRACTED FROM THE DES 56-BIT KEY *
*-----*
        LA    R1,WKEYS          POINT TO SUBKEYS + DESKEY
        CALL  DESKEYS
*-----*
* 2. ENCRYPTION ROUTINE - INPUT=R1-R2   OUTPUT=R1-R2 *
*-----*
ENCRYPT  DS    0H
        ICM   R1,15,TEXT        LOAD CLEAR TEXT
        ICM   R2,15,TEXT+4      LOAD CLEAR TEXT
        LA    R8,16              NUMBER OF DES ROUNDS
* SET ADDRESS OF 1ST SUB-KEY
        XR    R3,R3
        XR    R4,R4
        LA    R9,WKEYS          ACCESS 1ST SUB-KEY

```

```

* INITIAL PERMUTATION, RESULT IN R3-R4
    DESPIP1  R1,R2,R3,R4,R5
* DES F FUNCTION F, ROUND 1 - 16
DESROUND_ENCRYPT DS  ØH
    STCM  Name: Deskeys.txt

*
*-----*
* SUBROUTINE FOR CREATING THE 16 DES SUBKEYS  *
*-----*
*
* PARAMETERS : R1  ->  16X6 BYTES FOR THE 16 SUBKEYS + 8 BYTES DES KEY
*
DESKEYS  CSECT
DESKEYS  AMODE 31
DESKEYS  RMODE ANY
    USING *,R15
    SAVE  (14,12),,DESKEYS-&SYSDATC-&SYSTIME
    DROP  R15
    LR    R12,R15
    USING DESKEYS,R12,R4,R5      3 BASE REGISTERS
    LR    R4,R12
    LA    R4,4Ø95(Ø,R4)
    LA    R4,1(Ø,R4)
    LR    R5,R4
    LA    R5,4Ø95(Ø,R5)
    LA    R5,1(Ø,R5)
    LR    R3,R1                  ADDRESSING PARAMETER
    USING PARAM,R3
    ICM  R6,15,CLE              LOAD THE KEY
    ICM  R7,15,CLE+4 LOAD THE KEY
* COMPUTING THE 16 DES SUBKEYS
    DESNXTK  1,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY1
    STCM  R14,12,KEY1+4
    DESNXTK  2,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY2
    STCM  R14,12,KEY2+4
    DESNXTK  3,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY3
    STCM  R14,12,KEY3+4
    DESNXTK  4,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY4
    STCM  R14,12,KEY4+4
    DESNXTK  5,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY5
    STCM  R14,12,KEY5+4
    DESNXTK  6,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY6
    STCM  R14,12,KEY6+4
    DESNXTK  7,R6,R7,R8,R9,R11,R14,R1Ø,R15,R2
    STCM  R11,15,KEY7

```

```

STCM R14,12,KEY7+4
DESNXTK 8,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY8
STCM R14,12,KEY8+4
DESNXTK 9,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY9
STCM R14,12,KEY9+4
DESNXTK 10,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY10
STCM R14,12,KEY10+4
DESNXTK 11,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY11
STCM R14,12,KEY11+4
DESNXTK 12,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY12
STCM R14,12,KEY12+4
DESNXTK 13,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY13
STCM R14,12,KEY13+4
DESNXTK 14,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY14
STCM R14,12,KEY14+4
DESNXTK 15,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY15
STCM R14,12,KEY15+4
DESNXTK 16,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY16
STCM R14,12,KEY16+4
LM R14,R12,12(R13) RESTORE REGISTERS
BR R14
LTOrg
PARAM DSECT
KEY1 DS CL6
KEY2 DS CL6
KEY3 DS CL6
KEY4 DS CL6
KEY5 DS CL6
KEY6 DS CL6
KEY7 DS CL6
KEY8 DS CL6
KEY9 DS CL6
KEY10 DS CL6
KEY11 DS CL6
KEY12 DS CL6
KEY13 DS CL6
KEY14 DS CL6
KEY15 DS CL6
KEY16 DS CL6
CLE DS CL8
END

```

DESKEYS

```
*
*-----*
* SUBROUTINE FOR CREATING THE 16 DES SUBKEYS      *
*-----*
*
* PARAMETERS : R1  -> 16X6 BYTES FOR THE 16 SUBKEYS + 8 BYTES DES KEY
*
DESKEYS  CSECT
DESKEYS  AMODE 31
DESKEYS  RMODE ANY
        USING *,R15
        SAVE (14,12),,DESKEYS-&SYSDATC-&SYSTIME
        DROP R15
        LR   R12,R15
        USING DESKEYS,R12,R4,R5      3 BASE REGISTERS
        LR   R4,R12
        LA   R4,4095(0,R4)
        LA   R4,1(0,R4)
        LR   R5,R4
        LA   R5,4095(0,R5)
        LA   R5,1(0,R5)
        LR   R3,R1                    ADDRESSING PARAMETER
        USING PARAM,R3
        ICM  R6,15,CLE                 LOAD THE KEY
        ICM  R7,15,CLE+4             LOAD THE KEY
* COMPUTING THE 16 DES SUBKEYS
  DESNXTK  1,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY1
  STCM  R14,12,KEY1+4
  DESNXTK  2,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY2
  STCM  R14,12,KEY2+4
  DESNXTK  3,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY3
  STCM  R14,12,KEY3+4
  DESNXTK  4,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY4
  STCM  R14,12,KEY4+4
  DESNXTK  5,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY5
  STCM  R14,12,KEY5+4
  DESNXTK  6,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY6
  STCM  R14,12,KEY6+4
  DESNXTK  7,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY7
  STCM  R14,12,KEY7+4
  DESNXTK  8,R6,R7,R8,R9,R11,R14,R10,R15,R2
  STCM  R11,15,KEY8
```

```

STCM R14,12,KEY8+4
DESNXTK 9,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY9
STCM R14,12,KEY9+4
DESNXTK 10,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY10
STCM R14,12,KEY10+4
DESNXTK 11,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY11
STCM R14,12,KEY11+4
DESNXTK 12,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY12
STCM R14,12,KEY12+4
DESNXTK 13,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY13
STCM R14,12,KEY13+4
DESNXTK 14,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY14
STCM R14,12,KEY14+4
DESNXTK 15,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY15
STCM R14,12,KEY15+4
DESNXTK 16,R6,R7,R8,R9,R11,R14,R10,R15,R2
STCM R11,15,KEY16
STCM R14,12,KEY16+4
LM R14,R12,12(R13) RESTORE REGISTERS
BR R14
LTOrg
PARAM DSECT
KEY1 DS CL6
KEY2 DS CL6
KEY3 DS CL6
KEY4 DS CL6
KEY5 DS CL6
KEY6 DS CL6
KEY7 DS CL6
KEY8 DS CL6
KEY9 DS CL6
KEY10 DS CL6
KEY11 DS CL6
KEY12 DS CL6
KEY13 DS CL6
KEY14 DS CL6
KEY15 DS CL6
KEY16 DS CL6
CLE DS CL8
END

```

Thierry Falissard
Senior Systems Programmer (France)

© Xephon 2000

Retrieving SMS information using the SSI

INTRODUCTION

I have put together the following code as an example of how to extract active SMS configuration information using the MVS SubSystem Interface (SSI). SMS is nearly 99% Object Code Only (OCO) so the calls to SMS and the mapping of data returned was very much a trial and error effort.

I have created two examples of code used to get information from SMS:

- LSGSMS00 – gets a list of ALL volume serial numbers defined to SMS and retrieves the CUA from the UCB, if it has one.
- LSGSMS01 – retrieves mgmtclas information for a specified dataset.

The starting point for writing this code was to review the following manual *MVS Using the Subsystem Interface* SC28-1789. This manual gave me the skeleton code to issue a call to the SSI.

I found the relevant sub-system function code and associated DSECT name, for SMS services, from Gilbert Saint-Flour's Web site (<http://www.members.home.net/gsf/tools/ssicodes.html>). I later found the sub-function code in an SDUMP of the SMS address space.

The DSECT to map the SSOB function dependent area is called IEFSSSA and I found the source in the MODGEN library. Some comments in this DSECT allowed me to 'guess' my way through setting the values in this area.

The following is a list of required DSECTs:

- IEFSSOBH – Subsystems Option Block
- IEFJSSIB – Subsystem Identification Block
- IEFSSSA – SSOB Function Dependent Area
- CVT – Communications Vector Table

- IEFJESCT – Job Entry Subsystem Communication Table
- IGDVLD – Volume Definition Mapping.

I have created a ‘cut down’ version of DSECT IGDMCD. This DSECT is not supplied with OS/390, and seems to have been dropped after DFP3.3.

A useful source of information is a dump of the SMS address space. IPCS provides a few facilities to display SMS configuration and SSI information.

Using ‘IPCS SSIDATA’ from the IPCS dialogue command line produces a summary of the subsystem interface. There should be an entry for SMS in this report. Associated function codes are displayed here.

Command ‘IPCS VERBX SMSDATA 'FORMAT(ALL)'' produces a report detailing all the SMS control blocks, it also dumps formatted configuration information as well. I used the formatted information to build an IGDMCD DSECT.

RETRIEVING MANAGED VOLUME LIST

Program LSGSMS00 requests SMS to provide a list of volume serial numbers it manages. The program then writes the output to a flat file, RECFM=FB and LRECL=80.

The output file contains the following fields:

- VOLSER
- CUA (blank if off-line)
- Storage group.

SMS returns the address of the VOLSERSUCB to the MVS image you run the program from; if it’s off-line it will return a null address. LSGSMS00 checks for this and if the UCB address is binary zeroes it does not look for the CUA.

I have had to GETMAIN a piece of storage below the line to put the DCB in. This allows me to run the program in address mode 31.

I have not developed the code to check the system status fields for each

VOLSER. SMS and MVS status can be extracted from fields VLDSTSMS and VLDSTMVS for each system in the SMS 'plex'. Add code after label 'GET_SYSTEM_INFO_LOOP' if you wish to look at these fields.

Program LSGSMS00 is link edited AC=0, AMODE=31, RMODE=ANY and REUS.

The program can be called from a non-APF authorized library as well. The following JCL can be used to call the program:

```
//SGCSRT JOB (,IS), 'CALUM', CLASS=A, MSGCLASS=X,
//      NOTIFY=&SYSUID
//STEP0001 EXEC PGM=LSGSMS00
//STEPLIB DD DISP=SHR, DSN=SG.UPDATE.LOAD
//SYSUDUMP DD SYSOUT=X
//SYSPRINT DD SYSOUT=X
//ABNLIGNR DD DUMMY
```

RETRIEVING MANAGEMENT-CLASS INFORMATION

Program LSGSMS01 retrieves the associated management class settings for a specified dataset name. It then returns the results into storage provided by the calling routine. The example I give is REXX calling LSGSMS01. Here is an example of REXX code to call LSGSMS01:

```
/* REXX */
parse upper arg dataset_name .
if dataset_name = "" then signal exit_point

dataset_name=strip(dataset_name,b,"")

mgmtclas = copies(' ',30)
expire   = copies(' ',8)
primdays = copies(' ',4)
l1days  = copies(' ',4)

address linkmvs "lsgsms01 dataset_name mgmtclas expire primdays l1days"
if rc ^= 0 then do
  say 'command failed rc='d2x(rc)
  signal exit_point
end

say 'Dataset name          :' dataset_name
say 'SMS Management Class :' mgmtclas
say 'Mgmtclas settings    :'
```

```
say 'retain for' strip(expire,,0)'days since last used'  
say 'keep on primary DASD for' strip(primdays,,0)'days after last used'  
say 'keep on HSM Level 1 DASD for',  
    strip(11days,,0)'days after last used'
```

```
exit_point:  
exit 0
```

THE results from this EXEC could be:

- Dataset name: SG.SL452A.ASM
- SMS Management Class: STANDARD
- Mgmtclas settings: retain for 400 days since last used
 - Keep on primary DASD for 8 days after last used
 - Keep on HSM Level 1 DASD for 35 days after last used.

Program LSGSMS01 calls IBM routine IGWASMS to work out the management class for the dataset name passed by the REXX code. If a mgmtclas is returned then control blocks for IEFSSREQ are built. SMS provides a return area prefixed with characters 'IGDMCD'. I have mapped only a few fields returned in this area, but the IGDMCD DSECT could be expanded to include other fields.

Program LSGSMS01 is link edited AC=0, AMODE=31, RMODE=ANY and REUS.

The program can be called from a non-APF authorized library as well.

OTHER CONSIDERATIONS

Calls can be made to not only list specific class entries, as in LSGSMS01, but also to display all entries in the current configuration (ie all DATACLAS entries). Using the SSI means you obtain up-to-date information without having to run batch extraction jobs such as DCOLLECT to get specific pieces of information. The only hindrance is that there may not be a DSECT to map the returned area. One way round this, of course, is to use the IPCS formatted dump as a template to work out what information is stored at which location.

Caution: I have only considered getting SMS to return information. There are parameter settings that could damage your SMS configuration and even delete data.

LSGSMS00

```

LSGSMS00 AMODE 31
LSGSMS00 RMODE ANY
LSGSMS00 CSECT
        DS      0H
        B      BEGIN-LSGSMS00(,15)
        DC      C'LSGSMS00: '
        DC      C'&SYSDATE &SYSTIME '
        DS      0H
BEGIN   EQU      *
        BAKR   14,0
        LR     12,15
        USING  LSGSMS00,12
        USING  WORKAREA,11
        USING  IEFSSSA,7

*
START   EQU      *
        L      2,=A(WORK_AREA_LENGTH)
        STORAGE OBTAIN,LENGTH=(2)
        LR     11,1
        ST     11,GETMAIN_ADDRESS
        LA     13,SAVEAREA
        MVC    SAVEAREA+4(4),=C'F1SA'
        MVC    EYECATCHER,=CL8'LSGSMS00'
        L      2,=A(SSSA_LENGTH)
        STORAGE OBTAIN,LENGTH=(2)
        LR     7,1
        ST     7,SSSA_ADDRESS

*
        L      2,=A(BELOW_DSECT_LENGTH)
        STORAGE OBTAIN,LENGTH=(2),LOC=BELOW
        LR     10,1
        ST     10,BELOW_STORAGE_SAVEAREA_ADDRESS
        USING  BELOW_DSECT,10

*
        MVC    OPEN_,OPEN#
        MVC    CLOSE_,CLOSE#
        MVC    OUTPUTDCB_,OUTPUTDCB#

*
        LA     0,INIT_START
        L      1,=A(INIT_END-INIT_START)
        LA     14,INIT_START
        SR     14,14
        SR     15,15

```

```

MVCL  0,14
*
LA    8,SSOB_
USING SSOB,8
LA    9,SSIB_
USING SSIB,9
*
MVC   SSOBID,=C'SSOB'
LA    1,SSOBHSIZ
STH   1,SSOBLEN
ST    9,SSOBSSIB
*
ST    7,SSOBINDV
MVC   SSOBFUNC,=Y(SSOBSSMS)
MVC   SSIBSSNM,=CL4'SMS'
*
MVC   SSIBID,=C'SSIB'
LA    1,SSIBSIZE
STH   1,SSIBLEN
*
MVC   SSSAID,=A(SSOBSSID)
MVC   SSSAVER,=Y(SSOBSSVR)
MVC   SSSASFN,=Y(SSSAACTV)
L     1,=A(SSSA_LENGTH)
STH   1,SSSALEN
MVI   SSSAIFLG,SSSANAUT
MVI   SSSA1TYP,SSSA1AVL
*
LA    1,SSOB_
ST    1,PARMLIST
OI    PARMLIST,X'80'
LA    1,PARMLIST
*
IEFSSREQ
*
ST    15,RETURN_CODE
LTR   15,15
BZ    EXTRACT_INFO_START
L     0,SSOBRETN
B     ABEND_0C1
*
EXTRACT_INFO_START EQU *
DROP  8,9
USING IGDVLD,8
L     8,SSSA1PTR
L     2,VLDP CNT
L     3,VLDP LEN
LA    6,VLDEF
CLC   =C'IGDVLD',VLDPID
BNE   ABEND_0C1
DROP  8
USING VLDEF,6

```

```

*
OPEN_REPORT_FILE EQU *
    OPEN  (OUTPUTDCB_,(OUTPUT)),MODE=31,MF=(E,OPEN_)
    LA    9,OUTPUTDCB_
    LA    15,CHECK_OPEN_ROUTINE
    BALR  14,15
    LTR   15,15
    BNZ   RELEASE_INFO
*
EXTRACT_VOLUME_INFO EQU *
    MVI   PRINT_LINE,C' '
    MVC   PRINT_LINE+1(L'PRINT_LINE-1),PRINT_LINE
    LA    9,P_VOLSER
    LH    5,VLDVSLN
    LA    8,VLDVSER
    BCTR  5,0
    EX    5,MOVE_ROUTINE
    LA    9,P_STORGRP
    LH    5,VLDLGLN
    LA    8,VLDLSTGRP
    BCTR  5,0
    EX    5,MOVE_ROUTINE
*
GET_UCB_INFO EQU *
    L     5,VLDNUCBA
    LTR   5,5
    BZ    GET_SYSTEM_INFO
    USING U_UCBOB,5
    MVC   WORKS+2(2),UCBCHAN
    LA    15,CONVERT1
    BALR  14,15
    MVC   P_UCB,WORK_VAR+4
    DROP  5
*
GET_SYSTEM_INFO EQU *
    SR    8,8
    L     9,VLDLSTLN
    D     8,SYSLNGTH
    L     5,VLDLSTOF
    AR    5,6
    USING VLDLSTDT,5
*
GET_SYSTEM_INFO_LOOP EQU *
*
* CHECK FOLLOWING FIELDS : VLDSTSMS - SMS SYSTEM STATUS
*                          VLDSTMVS - MVS SYSTEM STATUS
*                          VLDCNSMS - CONFIRMED SMS STATUS
*
* FIELDS REPEATED FOR EVERY SYSTEM
*
    BCT   9,GET_SYSTEM_INFO_LOOP
*

```

```

PRINT_VOLUME_INFO EQU *
    DROP 5
    PUT  OUTPUTDCB_
    MVC  Ø(L'PRINT_LINE,1),PRINT_LINE
*
GETNEXT_VOLUME_INFO EQU *
    AR 6,3
    BCT 2,EXTRACT_VOLUME_INFO
*
CLOSE_REPORT_FILE EQU *
    CLOSE OUTPUTDCB_,MODE=31,MF=(E,CLOSE_)
*
RELEASE_INFO EQU *
    SR 4,4
    ICM 4,8,SSSADAID
    L 3,SSSA1PTR
    L 2,SSSA1ALN
    STORAGE RELEASE,LENGTH=(2),ADDR=(3),SP=(4)
*
ENDIT EQU *
    L 5,RETURN_CODE
    L 2,=A(BELOW_DSECT_LENGTH)
    L 3,BELOW_STORAGE_SAVEAREA_ADDRESS
    STORAGE RELEASE,LENGTH=(2),ADDR=(3)
    L 2,=A(SSSA_LENGTH)
    L 3,SSSA_ADDRESS
    STORAGE RELEASE,LENGTH=(2),ADDR=(3)
    L 2,=A(WORK_AREA_LENGTH)
    L 3,GETMAIN_ADDRESS
    STORAGE RELEASE,LENGTH=(2),ADDR=(3)
    LR 15,5
    PR ,
*
CONVERT1 EQU *
    UNPK WORK_VAR(9),WORKS(5)
    MVZ WORK_VAR,=XL8'ØØ'
    TR WORK_VAR,TABLE
    XC WORKS,WORKS
    BR 14
*
CHECK_OPEN_ROUTINE EQU *
    USING IHADCB,9
    SR 15,15
    TM DCBOFLGS,DCBOFOPN
    BO CHECK_OPEN_ROUTINE_END
    LA 15,8
CHECK_OPEN_ROUTINE_END EQU *
    DROP 9
    BR 14
*
TABLE DC C'Ø123456789ABCDEF'

```

```

*
MOVE_ROUTINE MVC 0(0,9),0(8)
*
OUTPUTDCB# DCB DSORG=PS,LRECL=L'PRINT_LINE,
                RECFM=FB,MACRF=PL,DDNAME=SYSPRINT
X

OUTPUTDCB#_LENGTH EQU *-OUTPUTDCB#
*
OPEN# OPEN (OUTPUTDCB#,(OUTPUT)),MODE=31,MF=L
OPEN#_LENGTH EQU *-OPEN#
*
CLOSE# CLOSE OUTPUTDCB#,MODE=31,MF=L
CLOSE#_LENGTH EQU *-CLOSE#
*
ABEND_0C1 DC D'0'
*
                LTORG
*
                DS 0F
SYSLength DC A(L'VLDSSTAT)
*
SSSA_LENGTH EQU SSSALN+SSSA1LN
*
WORKAREA DSECT
EYECATCHER DS CL8
SAVEAREA DS 18F
GETMAIN_ADDRESS DS F
SSSA_ADDRESS DS F
BELOW_STORAGE_SAVEAREA_ADDRESS DS F
RETURN_CODE DS F
*
OPEN_ DS CL(OPEN#_LENGTH)
CLOSE_ DS CL(CLOSE#_LENGTH)
PRINT_LINE DS CL80
                ORG PRINT_LINE
P_VOLSER DS CL6,C
P_UCB DS CL4,C
P_STORGRP DS CL30,C
                ORG ,
*
INIT_START EQU *
*
PARMLIST DS F
*
                DS 0F
SSOB_ DS XL(SSOBHSIZ)
                DS 0F
SSIB_ DS XL(SSIBSIZE)
*
INIT_END EQU *
*

```



```

WORKS    DS    CL4,C
WORK_VAR DS    CL8,C
*
WORK_AREA_LENGTH EQU *-WORKAREA
*
BELOW_DSECT DSECT
OUTPUTDCB_ DS  CL(OUTPUTDCB#_LENGTH)
BELOW_DSECT_LENGTH EQU *-BELOW_DSECT
*
        PRINT OFF
        DCBD  DSORG=PS
U_UCBOB DSECT
        IEFUCBOB DEVCLAS=NONE,LIST=NO
        IGDVLD
        IEFSSOBH
        IEFJSSIB
        IEFSSSA
        CVT  DSECT=YES
        IEFJESCT
        END

```

LSGSMS01

```

LSGSMS01 AMODE 31
LSGSMS01 RMODE ANY
LSGSMS01 CSECT
        DS    0H
        B    BEGIN-LSGSMS01(,15)
        DC    C'LSGSMS01: '
        DC    C'&SYSDATE &SYSTIME '
        DS    0H
BEGIN   EQU    *
        BAKR 14,0
        LR   12,15
        LR   10,1
        USING LSGSMS01,12
        USING WORKAREA,11
        USING IEFSSSA,7
        L    2,=A(WORK_AREA_LENGTH)
        STORAGE OBTAIN,LENGTH=(2)
        LR   11,1
        ST   11,GETMAIN_ADDRESS
        LA   13,SAVEAREA
        MVC  SAVEAREA+4(4),=C'F1SA'
        MVC  EYECATCHER,=CL8'LSGSMS01'
        L    2,=A(SSSA_LENGTH)
        STORAGE OBTAIN,LENGTH=(2)
        LR   7,1
        ST   7,SSSA_ADDRESS
*

```

```

LM      1,4,4(10)
STM     1,4,SAVE_PARMS
L       10,0(,10)
LH      9,0(,10)
ICM     0,B'1111',=C'PARM'
SR      1,1
CH      9,=H'0'
BNH     ABEND_0C1
CH      9,=H'45'
BH      ABEND_0C1
*
MVI     DATASET_NAME,C' '
MVC     DATASET_NAME+1(L'DATASET_NAME-1),DATASET_NAME
XC      DATASET_NAME_LENGTH,DATASET_NAME_LENGTH
STH     9,DATASET_NAME_LENGTH+2
BCTR    9,0
LA      4,DATASET_NAME
LA      10,2(,10)
EX      9,MOVE_CHAR
*
LA      1,RETURN_CODE
ST      1,ASMS_PARMS+0
LA      1,REASON_CODE
ST      1,ASMS_PARMS+4
LA      1,PROBLEM
ST      1,ASMS_PARMS+8
LA      1,DATASET_NAME_LENGTH
ST      1,ASMS_PARMS+12
LA      1,DATASET_NAME
ST      1,ASMS_PARMS+16
LA      1,SMS_INFO
ST      1,ASMS_PARMS+20
LA      1,DATASET_TYPE
ST      1,ASMS_PARMS+24
*
LA      1,ASMS_PARMS
LINK    EP=IGWASMS,SF=(E,LINK_)
SR      1,1
ICM     1,B'0010',RETURN_CODE+3
ICM     1,B'0001',REASON_CODE+3
ICM     0,B'1111',=C'ASMS'
ST      1,RETURN_CODE
LTR     1,1
BNZ     ENDIT
*
ICM     1,B'0011',=XL2'0820'
ST      1,RETURN_CODE
CLC     =C' ',MGMTCLAS
BE      ENDIT
*
LA      0,INIT_START

```

APAR 0Y60851

```

L      1,=A(INIT_END-INIT_START)
LA     14,INIT_START
SR     14,14
SR     15,15
MVCL  0,14
*
LA     8,SSOB_
USING SSOB,8
LA     9,SSIB_
USING SSIB,9
*
MVC   SSOBID,=C'SSOB'
LA     1,SSOBHSIZ
STH   1,SSOBLEN
ST     9,SSOBSSIB
*
ST     7,SSOBINDV
MVC   SSOBFUNC,=Y(SSOBSSMS)
MVC   SSIBSSNM,=CL4'SMS'
*
MVC   SSIBID,=C'SSIB'
LA     1,SSIBSIZE
STH   1,SSIBLEN
*
MVC   SSSAID,=A(SSOBSSID)
MVC   SSSAVER,=Y(SSOBSSVR)
MVC   SSSAFN,=Y(SSSAACTV)
L      1,=A(SSSA_LENGTH)
STH   1,SSSALEN
MVI   SSSAIFLG,SSSANAUT
MVI   SSSA1TYP,SSSA1MC
MVC   SSSA1CNT,=F'1'
MVC   SSSA1NAM,MGMTCLAS
*
SETUP_SCAN EQU *
LA     0,C' '
LA     1,MGMTCLAS
LA     3,L'MGMTCLAS(,1)
*
SCAN_PARM EQU *
SRST  3,1
BC     1,SCAN_PARM
BC     4,CHECK_MGMTCLAS_LENGTH
B      RESET_MGMTCLAS_LENGTH
*
CHECK_MGMTCLAS_LENGTH EQU *
SR     3,1
C      3,=F'1'
BL     RESET_MGMTCLAS_LENGTH
L      2,=A(L'MGMTCLAS)
CR     3,2

```

```

        BNH    SETUP_SSI_CALL
*
RESET_MGMTCLAS_LENGTH EQU *
        L      3,=A(L'MGMTCLAS)
*
SETUP_SSI_CALL EQU *
        STH    3,SSSA1NML
        LA     1,SSOB_
        ST     1,PARMLIST
        OI     PARMLIST,X'80'
        LA     1,PARMLIST
*
        IEFSSREQ
*
        ICM    0,B'1111',=C'SSSA'
        L      1,SSOBRETN
        LTR    15,15
        BNZ    ABEND_0C1
        ST     15,RETURN_CODE
*
        DROP   8,9
*
RETRIEVE_INFO EQU *
        USING  IGDMCD,8
        L      8,SSSA1PTR
        ICM    0,B'1111',=C'MCD '
        SR     1,1
        CLC    =C'IGDMCD',MCDPID
        BNE    ABEND_0C1
*
        MVC    WORKS,MCDEXPDY
        LA     15,CONVERT
        BALR   14,15
        MVC    TEMP_EXPIRE,WORK_VAR
        XC     WORK_VAR,WORK_VAR
*
        MVC    WORKS+2(2),MCDPRDY
        LA     15,CONVERT
        BALR   14,15
        MVC    TEMP_PRIDAY,WORK_VAR+4
        XC     WORK_VAR,WORK_VAR
*
        MVC    WORKS+2(2),MCDL1DY
        LA     15,CONVERT
        BALR   14,15
        MVC    TEMP_ML1DAY,WORK_VAR+4
*
SAVE_DATA EQU *
        L      1,SAVE_PARMS
        MVC    2(L'MGMTCLAS,1),MGMTCLAS
        L      1,SAVE_PARMS+4

```

```

MVC 2(L'TEMP_EXPIRE,1),TEMP_EXPIRE
L 1,SAVE_PARMS+8
MVC 2(L'TEMP_PRIDAY,1),TEMP_PRIDAY
L 1,SAVE_PARMS+12
MVC 2(L'TEMP_ML1DAY,1),TEMP_ML1DAY
*
RELEASE_INFO EQU *
SR 4,4
ICM 4,8,SSSADAID
L 3,SSSA1PTR
L 2,SSSA1ALN
STORAGE RELEASE,LENGTH=(2),ADDR=(3),SP=(4)
*
ENDIT EQU *
L 5,RETURN_CODE
L 2,=A(SSSA_LENGTH)
L 3,SSSA_ADDRESS
STORAGE RELEASE,LENGTH=(2),ADDR=(3)
L 2,=A(WORK_AREA_LENGTH)
L 3,GETMAIN_ADDRESS
STORAGE RELEASE,LENGTH=(2),ADDR=(3)
LR 15,5
PR ,
*
CONVERT EQU *
L 1,WORKS
CVD 1,DOUBLE_WORD
UNPK WORK_VAR(9),WORD_1(5)
OI WORK_VAR+L'WORK_VAR-1,ZONEIT
MVI WORK_VAR+L'WORK_VAR-1,SPACE
XC WORKS,WORKS
BR 14
*
CONVERT1 EQU *
UNPK WORK_VAR(9),WORKS(5)
MVZ WORK_VAR,=XL8'00'
TR WORK_VAR,TABLE
XC WORKS,WORKS
BR 14
*
TABLE DC C'0123456789ABCDEF'
SPACE EQU C' '
ZONEIT EQU C'0'
*
MOVE_CHAR MVC 0(0,4),0(10)
*
ABEND_0C1 DC D'0'
*
LTORG
*
```

```

SSSA_LENGTH EQU SSSALN+SSSA1LN+L'SSSA1NML+L'SSSA1NAM
*
WORKAREA DSECT
SAVEAREA DS 18F
EYECATCHER DS CL8
SAVE_PARMS DS 4F
GETMAIN_ADDRESS DS F
SSSA_ADDRESS DS F
RETURN_CODE DS F
REASON_CODE DS F
PROBLEM DS 2F
DATASET_NAME_LENGTH DS F
DATASET_NAME DS CL44
SMS_INFO DS 3CL3Ø
          ORG SMS_INFO
STORCLAS DS CL3Ø
MGMTCLAS DS CL3Ø
DATACLAS DS CL3Ø
          ORG ,
DATASET_TYPE DS F
*
LINK_ LINK EP=,SF=L
*
ASMS_PARMS DS 7F
*
TEMP_EXPIRE DS CL8
TEMP_ML1DAY DS CL4
TEMP_PRIDAY DS CL4
*
INIT_START EQU *
*
PARMLIST DS F
*
          DS ØF
SSOB_ DS XL(SSOBHSIZ)
          DS ØF
SSIB_ DS XL(SSIBSIZE)
*
INIT_END EQU *
*
          DS ØF
WORKS DS CL4,C
WORK_VAR DS CL8,C
DOUBLE_WORD DS ØD
WORD_2 DS F
WORD_1 DS F,F
*
WORK_AREA_LENGTH EQU *-WORKAREA
PRINT OFF
COPY IGD MCD

```

```

IEFSSOBH
IEFJSSIB
IEFSSSA
CVT DSECT=YES
IEFJESCT
END

```

IGDMCD

```

IGDMCD DSECT
MCD DS 0C
MCDP DS CL24 MANAGEMENT CLASS PREFIX
      ORG MCD+0
MCDPID DS CL8 MC ID = 'IGDMCD'
       DS CL2 UNUSED
MCDPSVER DS H VERSION OF MACRO
MCDPCNT DS F NUMBER OF MC DEFS COUNT
MCDPTYP DS H TYPE OF ITEMS IN LIST
       DS CL2 RESERVED
MCDPLEN DS F LENGTH OF ONE DEF MCDEF
*
*****
* MANAGEMENT CLASSES *
*****
*
MCDEF DS 0C DIMENSION=(*) ARRAY OF MGMTCLAS DEFS
      ORG MCD+24
MCDNM DS CL32 SPACE FOR NAME AND LENGTH
      ORG MCD+24
MCDNMLEN DS H RESERVED (WOULD BE NAME LEN)
MCDFNAME DS CL30 MANAGEMENT CLASS NAME
MCDFUSER DS CL8 USERID OF LAST UPDATER
MCDFDATE DS CL10 DATE LAST UPDATED
       DS CL6 RESERVED
MCDFTIME DS CL8 TIME LAST UPDATED
MCDFDESC DS CL120 DESCRIPTION OF MANAGEMENT CLASS
      ORG MCDEF+190
MCDPRDY DS AL2 DAYS ON PRIMARY
      ORG MCDEF+192
MCDL1DY DS AL2 DAYS ON LEVEL 1
      ORG MCDEF+208
MCDEXPDY DS AL4 EXPIRE AFTER DAYS NON-USAGE
      ORG ,
*

```

Calum Reid
Senior Systems Technician

© Xephon 2000

Comprehensive compression

INTRODUCTION

One of the impediments of maintaining partitioned datasets is the necessity for compression. The higher the number of updates to a PDS, the more space will be left unutilized. Speaking of compression, let us take a brief look at what is happening when we write into a PDS. Although this has been discussed in many articles and books, it is relevant to discuss this first before we step into our 'comprehensive compression' program.

Whenever you save a member in a partitioned dataset, the system writes the entire member at the end of dataset and leaves the old version of the member in between. The directory entry for the corresponding member would be pointing to the new version. Normally when you edit a dataset, you would be saving when you come out of the dataset, but think about a user who works without a UPS (uninterruptible power supply); he would enter the 'SAVE' command as frequently as possible so that he does not lose what he typed. This would be the case with Edit.

Let's look at scenario two. Think about a load module that is updated by several development users frequently. A very good example would be a CICS RPL load library, COBOL load libraries, and other load libraries where members would be updated each time that users compile and link-edit. So there has to be a utility to compress PDS regularly to stay away from space abends. The compression process moves up the fragmented members and consolidates the free space at the end of PDS.

There are many utilities available in the market to compress, but there is no such thing as a free lunch. You have two choices – pay IBM and get DFDSS, or pay a third-party vendor and get the software. There's one more alternative for compression called IEBCOPY. IEBCOPY can be used to compress datasets-in-place.

When there is a need to compress all the datasets in a volume, it is not an easy job to code JCL for IEBCOPY. DFDSS does not allow datasets to be compressed in shared access (compressing datasets in shared

access is an unavoidable requirement, especially with system datasets). For example, if there is a need to compress a test version of SIGYCOMP or any link-listed datasets, DFDSS would not allow you to compress. DFDSS would fail since it couldn't allocate the dataset in exclusive mode, even though it is a test version and on a different volume. Remember that GRS does not differentiate between datasets on different volumes for its serialization mechanism. GRS just relies on SYSDSN, dataset name, and scope for serialization. (To be clearer, link-listed datasets would be allocated by LLA in shared mode, but DFDSS would wait indefinitely, even though it needs the same dataset name in a different volume.) Moreover, DFDSS abends with 913 if there is no update access for a dataset.

When selecting IEBCOPY as the key resource for compressing datasets in a volume, there are two choices. One is to construct JCL with two DDs for each dataset on a volume and IEBCOPY control cards to compress-in-place. For example, let us assume a volume has 300 datasets of which 250 are partitioned datasets. We need to construct a JCL with 500 DDs (250 in, 250 out). We get to construct IEBCOPY control cards for each dataset. Eventually the total number of lines in the JCL would mount to approximately 750 lines. As the number of datasets on the pack increases, the number of lines in the JCL multiplies dramatically, but a simple REXX and a JCL would accomplish this task. The REXX program and JCL to perform this are shown below. You could exclude a few datasets by quoting that in the exclude list. Compressing in this way has its limitations, because the number of DDs allowed in a job step is around 3,000.

COMPRESSION METHOD 2

Now let's consider the 'comprehensive compress' program. The heart of this process is an Assembler module which gets a dataset list from a VTOC list (IEHLIST) and calls IEBCOPY to compress the dataset. It checks for authorization before passing it on to IEBCOPY. It skips the dataset if the user who is running compress utility doesn't have update/control/alter access for the dataset in question. Since it allocates and de-allocates datasets by changing JFCB, it follows the MVS convention by serializing datasets using ENQ/DEQ macros. Furthermore, it allows the user to compress a dataset in shared or exclusive mode. This can be passed as a parameter to the program

when called in JCL. For each and every dataset, it creates a complete report under PRGPRINT sysout DD statement. Unlike other utilities, it wouldn't abend because of security violation, since it checks authorization with a RACROUTE macro.

It uses RDJFCB to read JFCB information and alters it with different datasets supplied with a VTOC list. The Assembler source and JCL for compression method 2 are shown below.

The first method does not produce any report other than IEBCOPY sysprint messages. It would have a hard time understanding the messages it produces for 250 or more datasets, for example. It is vulnerable for 913 abends if the user has no access for the resource. Another road block would be the number of lines in the JCL when compared with the second method.

Here's a brief description of how to use both methods:

- Method 1 – change VOLSER in three places, indicate in SYSPROC where REXX EXEC will be stored, and submit the job. It submits another job through an internal reader for compression.
- Method 2 – change VOLSER in four places, indicate in STEPLIB where load module will be stored, and submit the job. Look out for PRGPRINT DD for a detailed report.

Note:

- If you're sure that no-one updates datasets in the volume on which you are going to do compression and your site doesn't allow you to ENQ with SYSDSN qname, I would suggest you get rid of both ENQ and DEQ because this subroutine has been commented out in the source.
- Assembler source has to be link-edited with AC=1 and should be placed in an APF authorized library (calling IEBCOPY requires this authorization).

As a word of warning, it's good practice to have a good back-up before doing any sort of compression.

JCL

```
//IEBCTS JOB (ACCT),'COMPRESS',
//   REGION=4M,MSGCLASS=X,CLASS=H,NOTIFY=&SYSUID
//*** VOLSER CHANGES IN ALL 4 PLACES SHOULD BE UNIQUE
//VTOCILST EXEC PGM=IEHLIST
//SYSPRINT DD DSN=&&VTOCLST,DISP=(,PASS),
//           UNIT=DISK,
//           SPACE=(TRK,(4,1)),
//           DCB=(RECFM=FBA,LRECL=121,BLKSIZE=6050)
//CATPACK  DD UNIT=DISK,DISP=SHR,VOL=SER=XXXXXX      <=== VOLSER
//SYSIN    DD *
LISTVTOC VOL=DISK=XXXXXX
/*                                                <=== VOLSER
//COMASM EXEC PGM=IEBCPVOL
//STEPLIB DD DSN=LOAD.DSNAME,DISP=SHR
//PRGPRINT DD SYSOUT=*
//SYSPRINT DD SYSOUT=*
//CPUT1   DD UNIT=3390,VOL=SER=XXXXXX,DISP=SHR      <=== VOLSER
//CPUT2   DD UNIT=3390,VOL=SER=XXXXXX,DISP=SHR      <=== VOLSER
//VTOCDD  DD DSN=&&VTOCLST,DISP=(SHR,DELETE)
//SYSUDUMP DD SYSOUT=*
//SYSIN   DD DUMMY
/*
```

IEBCPVOL

```
IEBCPVOL CSECT
IEBCPVOL AMODE 24
IEBCPVOL RMODE 24
*****
* COMPREHENSIVE COMPRESS !
* NEEDS VTOC LIST AS AN INPUT
* COMPRESS ALL THE PARTITIONED DATASETS FOUND IN THE LIST
* CHECKS FOR RACF AUTHORIZATION, SKIPS IF NOT AUTHORIZED
* (NO MORE 913!)
* ACCEPTS PARAMETER TO ENQUEUE DATASETS
* 'S' ALLOWS TO COMPRESS DATASETS IN SHARED ACCESS
* 'E' ALLOWS TO COMPRESS DATASETS IN EXCLUSIVE ACCESS
* PRODUCES A COMPLETE REPORT UNDER PRGPRINT SYSOUT DD
*****
        SAVE (14,12)
        BALR R12,0
        USING *,R12
        LA   R2,SAVEAREA
        ST   R2,8(,R13)
        ST   R13,SAVEAREA+4
        LR   R13,R2
*****
```

```

USEFCB1  USING INFMJFCB,R11
          LA    R11,JFCB1
USEFCB2  USING INFMJFCB,R10
          LA    R10,JFCB2
*****
** MAIN LOOP
*****
          LR    R4,R1
          BAL   R6,OPENIN           OPEN VTOC LIST FILE
          LR    R1,R4
          BAL   R6,PARMCHK
          BAL   R6,READFCB         READ JFCB
LOOPIT   BAL   R6,NEXTDS          READ VTOC FILE
          CLC   DSORGN(11),=C'PARTITIONED'
          BNZ   LOOPIT
          BAL   R6,CHKAUTH
          LTR   R4,R4              CHECK IF DS IS AUTHORIZED
          BNZ   LOOPIT
*        BAL   R6,GRSENG
          BAL   R6,UPDTJFCB
          BAL   R6,CALLIEBC
*        BAL   R6,GRSDEQ
          BAL   R6,FPOOL
          B     LOOPIT
*****
** MAIN LOOP ENDS
*****
CLOSALL  DS    0H
          CLOSE (INDCB)
          CLOSE (OUTDCB)
          CLOSE (DS1DCB)
          CLOSE (DS2DCB)
          L     R13,SAVEAREA+4
          RETURN (14,12),RC=0
*****
** MAIN PROG ENDS
*****
*** SUBROUTINES
*****
*** OPEN INPUT/OUTPUT FILES*****
*****
OPENIN   DS    0H
          OPEN (INDCB,INPUT)       OPEN VTOC FILE
          LTR   R15,R15
          BNZ   CLOSALL
          OPEN (OUTDCB,OUTPUT)     OPEN PRGPRINT FILE
          LTR   R15,R15
          BNZ   CLOSALL
          BR    R6
*****

```

```

*** READ JFCB FOR CPUT1 AND CPUT2
*****
READFCB  DS      ØH
          RDJFCB DS1DCB
          LTR    R15,R15
          BNZ    NODD
          RDJFCB DS2DCB
          LTR    R15,R15
          BNZ    NODD
          BR     R6
NODD     DS      ØH
          MVC    OUTREC(L'MSGDD),MSGDD
          PUT    OUTDCB,OUTREC
          B      CLOSALL
*****
*** GET NEXT RECORD FROM VTOC LIST
*****
NEXTDS   DS      ØH
          GET    INDCB,INREC
          BR     R6
*****
*** UPDATE JFCB WITH NEXT DSNAME
*****
UPDTJFCB DS      ØH
          MVC    USEFCB1.JFCBDSNM(44),DSNAME
          MVC    USEFCB2.JFCBDSNM(44),DSNAME
          OPEN   (DS1DCB,INPUT),TYPE=J
          OPEN   (DS2DCB,INPUT),TYPE=J
          CLOSE  (DS1DCB)
          CLOSE  (DS2DCB)
          BR     R6
*****
*** ISSUE FREEPool FOR BOTH DCBS
*****
FPOOL    DS      ØH
          FREEPool DS1DCB
          FREEPool DS2DCB
          BR     R6
*****
*** CHECK RACF AUTHORIZATION FOR DSNAME
*****
* RETURNS R4
* R4 - Ø      INDICATES DATASET IS AUTHORIZED FOR UPDATE/CONTROL/ALTER
* R4 - 4      INDICATES NO ACCESS TO DATASET
* R4 - 8      INDICATES RACROUTE FAILED
*****
CHKAUTH  DS      ØH
          LA     R4,DSNAME
          RACROUTE REQUEST=AUTH,ENTITY=((R4)),MF=(E,RACRT)
*        L      R3,RACRT

```

```

*      L      R7,RACRT+4
      LTR     R15,R15
      BNZ    AUTHFAIL
      L      R4,RACRT
      C      R4,=XL4'0014'
      BNE    AUTHFAIL
      L      R4,RACRT+4
      C      R4,=XL4'0008'
      BE     AUTHOK
      C      R4,=XL4'000C'
      BE     AUTHOK
      C      R4,=XL4'0010'
      BE     AUTHOK
      MVC    MSGDSNM,DSNAME
      MVC    OUTREC(L'MSGNAUTH),MSGNAUTH
      PUT    OUTDCB,OUTREC
      LA     R4,4                      NOT AUTHORIZED - R4 TO 4
      BR     R6
AUTHOK  LA     R4,0                      AUTHORIZED - R4 TO 0
      BR     R6
AUTHFAIL MVC   OUTREC(L'MSGRACFF),MSGRACFF
      PUT    OUTDCB,OUTREC
      LA     R4,8                      RACROUTE FAILED- R4 TO 8
      BR     R6
*****
***  ISSUE ENQ REQUEST FOR DSNAME
*****
GRSENG  DS     0H
      MVC    RNAME,DSNAME
      L      R2,DSNLEN
      CLC   ENQFLAG,=C'E'
      BE     EXENQ
      ENQ   (QNAME,RNAME,S,(R2),SYSTEMS)
      BR     R6
EXENQ   DS     0H
      ENQ   (QNAME,RNAME,E,(R2),SYSTEMS)
      BR     R6
*****
***  ISSUE DEQ REQUEST FOR DSNAME
*****
GRSDEQ  DS     0H
      MVC    RNAME,DSNAME
      L      R2,DSNLEN
      DEQ   (QNAME,RNAME,(R2),SYSTEMS)
      BR     R6
*****
***  CALL IEBCOPY FOR COMPRESSION
*****
CALLIEBC DS    0H
      LINK  EP=IEBCOPY,PARAM=(OPTLIST,DDNMELST),VL=1

```

```

        LTR    R15,R15
        BZ     COMPOK
        MVC    MSGDSN04,DSNAME
        MVC    OUTREC(L'OUTRECSP),OUTRECSP
        MVC    OUTREC(L'MSGCMP04),MSGCMP04
        PUT    OUTDCB,OUTREC
        BR     R6
COMPOK  DS     0H
        MVC    MSGDSN00,DSNAME
        MVC    OUTREC(L'OUTRECSP),OUTRECSP
        MVC    OUTREC(L'MSGCMP00),MSGCMP00
        PUT    OUTDCB,OUTREC
        BR     R6
*****
*** CHECK FOR PARAMETERS
*****
PARMCHK DS     0H
        L      R1,0(R1)
        LA     R2,0
        LH     R2,0(R1)
        LTR    R2,R2
        BZ     DEFENQ
        LA     R1,2(R1)
        CLC    0(1,R1),=C'S'
        BE     DEFENQ
        CLC    0(1,R1),=C'E'
        BNE    INVPARM
        MVI    ENQFLAG,C'E'
        BR     R6
DEFENQ  DS     0H
        MVI    ENQFLAG,C'S'
        BR     R6
INVPARM DS     0H
        MVC    OUTREC(L'OUTRECSP),OUTRECSP
        MVC    OUTREC(L'MSGERPRM),MSGERPRM
        PUT    OUTDCB,OUTREC
        B      CLOSALL
*PARMCHK ENDS
*****
** SUBROUTINES END
*****
        YREGS
SAVEAREA DS    18F
*
ENQFLAG  DS    C
*
MSGRACFF DC    CL50'RACROUTE FAILED WHEN CHECKING AUTH'
MSGNAUTH DS    0CL100
        DC    CL56'COMPRESS SKIPPED. UPDATE AUTH. REQD FOR'
MSGDSNM  DS    CL44

```

```

MSGDD      DC      CL70'CODE CPUT1/CPUT2 DD STATEMENTS !'
*
MSGCMP000 DS      0CL100
          DC      CL56'COMPRESS SUCCESSFUL FOR '
MSGDSN000 DS      CL44
*
MSGCMP04  DS      0CL100
          DC      CL56'CHECK IEBCOPY MESSAGE, NON-ZERO RC FOR'
MSGDSN04  DS      CL44
*
MSGERPRM  DC      CL100'INVALID PARAMETER (VALID: S/E - SHARED/EXCLUSIVE)'
*
*SETUP PARM LIST FOR IEBCOPY
OPTLIST   DC      H'0'
DDNMELST  DC      AL2(L'DDNMEND)
DDNMPARM  DC      7XL8'0'
          DC      CL8'CPU1   '
          DC      CL8'CPU2   '
DDNMEND   EQU     DDNMPARM,*-DDNMPARM
*
INREC     DS      0CL121
DSNAME    DS      CL44
          DS      CL20
DSORGN    DS      CL11
          DS      CL46
*
* DEFINITIONS FOR ENQ/DEQ
QNAME     DC      CL8'SYSDSN'
RNAME     DS      CL44
DSNLEN    DC      F'44'
*
OUTREC    DS      CL121
*
OUTRECSP  DS      121CL1' '
*
WAREA     DC      A(KBY2)
KBY2     DS      CL512
* JFCB1 LIST
JFCB1     DS      44F
JFCBPTR1  DC      X'87'
          DC      AL3(JFCB1)
* JFCB2 LIST
JFCB2     DS      44F
JFCBPTR2  DC      X'87'
          DC      AL3(JFCB2)
*
* DCB DEFINITIONS
DS1DCB    DCB     DSORG=PS,MACRF=E,EXLST=JFCBPTR1,EODAD=CLOSALL,          X
          DDNAME=CPUT1,BUFL=32760
DS2DCB    DCB     DSORG=PS,MACRF=E,EXLST=JFCBPTR2,EODAD=CLOSALL,          X

```



```

DDNAME=CPUT2,BUFL=32760
INDCB   DCB   DSORG=PS,MACRF=GM,EODAD=CLOSALL,          X
          DDNAME=VTOCDD,LRECL=121,RECFM=FB
OUTDCB  DCB   DSORG=PS,MACRF=PM,EODAD=CLOSALL,          X
          DDNAME=PRGPRINT,LRECL=121
*
* RACROUTE LIST FORM
RACRT   RACROUTE REQUEST=AUTH,CLASS='DATASET',STATUS=ACCESS,      X
          DSTYPE=M,WORKA=WAREA,RELEASE=1.9,MF=L
* MAPPING MACRO FOR JFCB READ BY RDJFCB
  IEFJFCBN
  END

```

GENCOMP JOB

```

//GENCOMP JOB (ACCT),'IEBC JOB',CLASS=H,
//          MSGCLASS=X,NOTIFY=&SYSUID,REGION=0M
//*****
//***** GENERATES IEBCOPY COMPRESS JCL
//*****
//***** VOLSER CHANGES SHOULD BE UNIQUE IN ALL THE PLACES
//OUT1 OUTPUT JESDS=ALL,DEST=LOCAL,CLASS=T,DEFAULT=YES
//OUT2 OUTPUT JESDS=ALL,DEST=LOCAL,CLASS=J,DEFAULT=YES
//VTOCILST EXEC PGM=IEHLIST
//SYSPRINT DD DSN=&&VTOCLST,DISP=(,PASS),
//          UNIT=DISK,
//          SPACE=(TRK,(4,1)),
//          DCB=(RECFM=FBA,LRECL=121,BLKSIZE=6050)
//CATPACK DD UNIT=DISK,DISP=SHR,VOL=SER=XXXXXX          <==== VOLSER
//SYSIN   DD *
LISTVTOC VOL=DISK=XXXXXX          <==== VOLSER
/*
//VTOCISRT EXEC PGM=SYNCSORT
//SYSPRINT DD SYSOUT=(,)
//SYSOUT   DD SYSOUT=(,)
//SORTIN   DD DSN=&&VTOCLST,DISP=(OLD,PASS)
//SORTOUT  DD DSN=&&PDSLST,DISP=(,PASS),
//          SPACE=(TRK,(1,1)),
//          DCB=(RECFM=FB,LRECL=121,BLKSIZE=6050)
//SORTWK01 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SORTWK02 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SORTWK03 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SORTWK04 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SORTWK05 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SORTWK06 DD UNIT=DISK,SPACE=(CYL,(15,5))
//SYSIN   DD *
SORT   FIELDS=(2,44,CH,A)
INCLUDE COND=((114,4,CH,EQ,C'NONE'),AND,(66,11,CH,EQ,C'PARTITIONED'))
/*

```

```

//IEBCPY EXEC PGM=IKJEFT01
//SYSPROC DD DSN=AAAA.BBBB.CCC,DISP=SHR          <===== REXX
PROGRAM DSN
//SYSTSPRT DD SYSOUT=*
//SYSTSIN DD *
  GENPCMP
/*
//VTOCDD DD DSN=&&PDSLST,DISP=SHR
//VOLINFO DD *
XXXXXX          <===== VOLSER
/*
//IEBCDD DD SYSOUT=(B,INTRDR)
//EXCLDD DD *
exclude ds list
/*

```

REXX EXEC

```

/*REXX*/
"execio * diskr vtocdd (stem vtocarr. finis"
if rc=0 then do
  say 'Error opening Vtoc list'
  exit 20
end
"execio * diskr excldd (stem exclarr. finis"
if rc=0 then do
  say 'Error opening Exclude list'
  exit 20
end
"execio * diskr volinfo (stem tempvol. finis"
if rc=0 then do
  say 'Error opening Vol information'
  exit 20
end
vtocvol=strip(substr(tempvol.1,1,6))
"newstack"
call conscards
call varcards
"execio "queued()" diskw iebcdd ( finis"
if rc=0 then do
  say 'Error writing to IEBC JCL'
  "delstack"
  exit 20
end
"delstack"
return
/**end of main prog***/

```

```

/*****/
concards:
queue "//IEBC"||substr(vtocvol,1,3)||,
    " JOB (ACCT),'IEBC JOB',CLASS=H,"
queue "//          MSGCLASS=T,NOTIFY=&SYSUID,REGION=0M"
queue "//IEBCPY EXEC PGM=IEBCOPY"
queue "//SYSPRINT DD  SYSOUT=*"
queue "//SYSUT3  DD  UNIT=SYSDA,SPACE=(TRK,(1))"
queue "//SYSUT4  DD  UNIT=SYSDA,SPACE=(TRK,(1))"
return
/*****/
varcards:
ddcnt=0
do i=1 to vtocarr.0
    exclflag=0
    tvtoc=strip(substr(vtocarr.i,2,44))
    do j=1 to exclarr.0
        texcl=strip(substr(exclarr.j,1,44))
        if texcl=tvtocthen do
            exclflag=1
            leave
        end
    end
    if exclflag=1 then iterate
    ddcnt=ddcnt+1
    str="//IN"||ddcnt||' DD UNIT=DISK,DSN='||tvtoct||','
    queue str
    str="//          VOL=SER='||vtocvol||',DISP=SHR'
    queue str
    str="//OUT"||ddcnt||' DD UNIT=DISK,DSN='||tvtoct||','
    queue str
    str="//          VOL=SER='||vtocvol||',DISP=SHR'
    queue str
end
queue '//SYSIN DD *'
do i=1 to ddcnt
    str=' COPY OUTDD=OUT'||i||',INDD=IN'||i
    queue str
end
queue '/*'
return
/*****/

```

Sridhar Nellyappan Manivel
MVS Systems Programmer
R Systems Inc (USA)

© Xephon 2000

Advanced PDF line commands

INTRODUCTION

In edit mode, you can enter line commands in the left margin (the line number area). You already know the most common ones such as 'C'opy, 'A'fter, 'B'efore, 'M'ove, 'D'elete, 'I'nsert, 'R'epeat, etc and their block equivalents such as 'CC' and 'DD'. We have considered some of the other elements such as: 'O'verlay, ')' shift right, '(' shift left, as well as 'TS' text split, and 'TF' text flow. Here are a few other less common tools.

X

'X' will temporarily hide (or e'X'clude) a line. 'XX' is the group equivalent. This is handy to get out of your way some intervening lines so as to get two other groups of lines closer together, perhaps on the same screen. The lines are replaced with a single line of dashes. You can enter the following commands in the left margin of that line (if 'n' is not specified, it defaults to '1'):

- Fn – will redisplay the first 'n' lines of excluded text.
- Ln – redisplay the last 'n' lines.
- Sn – redisplay 'n' lines with the leftmost indentation in a block of excluded lines. For example:

```
00100    PERFORM 910-READ-NEXT-RECORD.  
XX200    IF X = '2'  
00300      MOVE A  TO B  
00400    ELSE  
XX500      MOVE C  TO B.  
00600    PERFORM 900-WRITE-A-LINE.
```

If we press <Enter>:

```
00100    PERFORM 910-READ-NEXT-RECORD.  
-----  
00600    PERFORM 900-WRITE-A-LINE.
```

Then we show the left-most lines

```
00100    PERFORM 910-READ-NEXT-RECORD.  
S3- _____  
00600    PERFORM 900-WRITE-A-LINE.
```

After we press <Enter>:

```
00100    PERFORM 910-READ-NEXT-RECORD.  
00200    IF X = '2'  
_____  
00400    ELSE  
_____  
00600    PERFORM 900-WRITE-A-LINE.
```

UC/LC

'UC' will convert all the characters on a line to upper case. 'UCC' and 'UCUC' are the group commands. 'LC', 'LCLC', and 'LCC' are the 'lower-case' equivalents.

TE

'TE' inserts a page full of blank lines for power typing when <Enter> is pressed. The lines precede the line where the 'TE' is entered. This is usually used for text entry. When the next <Enter> is pressed, any unused lines are removed. If you run out of lines, pressing 'page down' (usually F8) will give you a new page full of empty lines.

Alan Kalar
Systems Programmer (USA)

© Xephon 2000

If you want to contribute an article to *MVS Update*, a copy of our *Notes for contributors* can be downloaded from the Xephon Web site. The URL is: www.xephon.com/contnote.html.

In-line performs

THE PROBLEM

Suppose we wish to step through a working-storage table for the purpose of doing something simple for each row of the table. Normally, we would PERFORM another paragraph using the VARYING verb to step the subscript through the table. But, in this case, the task is so simple we don't want to waste a paragraph on it. The program would be easier to understand if we were able to include the few lines within the controlling code.

THE SOLUTION

The gurus of COBOL have finally allowed us to do just that. It is very easy. Here is an example that should make everything clear:

```
1  IF START-OF-NEW-BATCH
2      PERFORM VARYING X FROM 1 BY 1
3          UNTIL X > 20
4          MOVE SPACES          TO TABLE-ITEM (X)
5          PERFORM VARYING Y FROM 1 BY 1
6              UNTIL Y > 100
7              MOVE SPACES     TO TABLE-DETAIL (X, Y)
8              PERFORM 100-CLEAR-ASSOCIATED-DATA
9              END-PERFORM          ** very important **
10         END-PERFORM
11     END-PERFORM
12 ELSE
13     MOVE INPUT-VAR          TO TABLE-ITEM (X)
14     PERFORM VARYING Y FROM 1 BY 1
15         UNTIL Y > 100
16         MOVE INPUT-D (Y) TO TABLE-DETAIL (X, Y)
17     END-PERFORM
18     SET X                    UP BY 1
19 END-IF.
```

Notice the 'END-PERFORM' on line 9. Even though line 8 is not an in-line Perform, we still need the scope delimiter so that the compiler knows that the next scope delimiter is for the in-line perform on line 5. It's like matching up IF/ELSE/END-IF sets.

Alan Kalar
Systems Programmer (USA)

© Xephon 2000

Disaster recovery planning issues

INTRODUCTION

This article provides a basis for planning a disaster recovery project. It considers the issues that need to be evaluated prior to starting and those which should be considered during implementation. It does not provide information regarding non-technical issues such as who should be involved in the project, although careful consideration should be given to this.

Two major projects are providing impetus for disaster recovery projects:

- Planning for the continuity of the systems for 24 x 7 to support e-commerce development.
- Security over multi-platform networks raised by the Open-Edition in the OS/390 environment.

BUSINESS ANALYSIS

The first step before starting a disaster recovery plan is to analyse the nature of your business. It is essential to establish the following elements for your business:

- What is the hardware mix in your site?
- Which operating systems are crucial for your business continuity and your application business demands?
- What is the status of your business connectivity to the world? You need to review which sites or companies are connected to your site and need to gain access to your application data or *vice versa*.
- Is your business located at a single site or spread across several sites? What is the distance between these sites?
- What is your most important mission-critical business application process? This will be one of the most important issues in your disaster recovery action plan.

- After studying your business you should consider your geographical area (is the area of your site prone to any particular phenomena such as tornados, earthquakes, or rivers liable to flood?).

TYPES OF DISASTER RECOVERY PLAN

Your site probably already has some form of disaster recovery plan, but it is necessary to consider if this plan is satisfactory. Disaster recovery plans can be divided into three major types:

- In-house recovery plan – this is the standard legacy process of ‘back-up/restore’. It is a simple solution that is only applicable for restoring data for a limited number of datasets or projects. This methodology will be of little use in the recovery from a total business crash.
- Cold site recovery – this refers to sites that have a contract with a third-party vendor. The vendor provides hardware and an operating system, and can restore the data from tapes and continue working from the time of the last back-up. This process relies on taking full or incremental back-ups daily that can be restored to a new site.

This restore process is quite long, it could take days before a company can return to full business. Moreover, there is likely to be some data loss because of the probable time difference from the back-up.

- Hot site recovery – this refers to sites that have mirrored data across multiple sites. The system continuity is almost immediate and with minimal disruption. The recovered site needs only to be switched to the outside world to which it is already connected.

LIMITATIONS

It is essential to ascertain which of the above methodologies your site has adopted, and if these can support your future management needs.

- If your site has adopted ‘in-house recovery’ it is unlikely that this will be satisfactory for future needs. With businesses exploiting e-business, it is unlikely that a total system crash will be recovered quickly enough for market requirements.

- There are two primary considerations when evaluating cold site recovery. First, the back-up window's daily process will shorten. The maintenance window as a whole is getting shorter every day. This is the reason why IBM uses the Parallel Sysplex methodology. This supports total continuity during several disaster scenarios.

Secondly, you cannot backup every DASD in your site as 'full back-up'; normally you would backup your starter system and mission-critical data with the standard utilities provided by your vendors as 'full' and add the incremental back-up for the rest of the data. You will soon notice that the 'full' back-up process is getting larger and longer every day, gathering more DASD devices to backup, more cartridges to back-to, and more tape drives and silos to use with the back-up process, while the restore time required is also getting longer. Then again, the next time you are testing your recovery site you notice that some data that was delivered as 'non-mission-critical' becomes the most critical data. For example, if you are ready to restore your production CICS as mission-critical but are a financing firm that comes on-line only from 08:00 to 16:00 and comes to recovery process because of a system crash at 18:00, you are sure to start the recovery of your CICS data. However, your management will force you to recover your batch data first for updating the data needed for your employees for crucial reporting.)

If you already exploit hot site recovery you have probably persuaded your management of the necessity of the project. You have probably spent considerable time justifying the economics of the project. If you have not, the following will provide a brief overview.

JUSTIFYING HOT SITE RECOVERY

When justifying hot site recovery, try not to build an academic recovery plan that tries to cover as many scenarios as possible; you will never finish it. It is advisable to build the kernel of your plan and move it forward to management for approval. You can expand the plan later with future experience. Secondly, do not expect one solution for the entire organization – every one of us is different from the other in our platforms, operating systems, and applications.

Justifying the need for a recovery site to management is not easy. You will have to explain why they need to invest a great deal of money in a 'disaster recovery plan'. Do not try to 'talk techniques' with them and use buzzwords like 'remote copy', 'PPRC', 'WDM', etc, but try to point out the closest scenarios that have happened and their consequences.

The following research has been undertaken by IBM (which can be found at the following URL: <http://www1.ibm.com/html/spec/g1222410.html>) and provided the following results. Companies in the following sectors who experience a total system crash need to be operational within the time limits show below:

- Finance – 2 days
- Commerce – 3.5 days
- Industrial – 5 days
- Insurance – 5.5 days.

Research undertaken after the 1994 earthquake in Los Angeles, the 1995 floods in the Netherlands and Germany, and the World Trade Center in New York provided the following results.

Of the companies whose systems or back-up systems were not operational within the time limits shown, over 25% went bankrupt immediately, a further 40% closed their business in the next two years, and the remainder closed down within five years.

Using the data shown above it is necessary to evaluate the impact of downtime at your site. Evaluate the consequences of any one of the divisions in your firm being non-operational. What will be the cost of not being accessible to the outside world? Do not hesitate to get the numbers and show the dollars and cents to the management, this will be the real issue of justifying the project – what is the potential risk of not having it?

DEVELOP A RECOVERY PLAN

After you have positioned your company, try drawing a time line of recovery process that you think will be suitable for your company.

If you have a cold site, put yourself in a ‘disaster happens now’ position and try to watch, step by step, the recovery process. It will probably be similar to the following:

- *The disaster strikes.* At the beginning of it you are not sure that this is ‘the disaster’ that might shut you down. The professionals are probably gathered in the computer room, trying to figure out what is happening and what might be the proper action to be taken in order to solve the problem. This step can take 2-3 precious hours that are wasted and in the end they will not give you any benefit. This step is never covered or predicted in your current recovery plans and the length of time is never forecast.
- *The management decision.* At this point your CFO comes and, using his management power, orders you to start the recovery process at the cold site you are prepared for. To pack all of your tape data, move your personnel to the new location, and start your kernel system, can still take hours or days until you are up and operating. This process is well known to your professional personnel; it has been tested many times (probably twice during the year), and all of the personnel are ready to wait until you have finished your restores or even, in some cases, until you know that there is data that cannot be recovered!
- *Recover from the recovery.* Remember that you started your recovered system with the back-up tapes from some time yesterday (end of day), but from then the data kept on coming and updating your files. Now is the time to start forwarding your data to the point of time the disaster struck. This process might take days or even weeks.

When drawing these scenarios, you begin to see how you can improve and shorten the time line.

If you have a hot site recovery plan, close any remote copy connections from the beginning of the disaster. Use any automated message capture products that you find accurate, but close the connection to avoid a rolling disaster scenario at the hot site (especially human error disaster). If you have done that, you immediately have an updated copy at the remote site accurate to the second. Let the professionals try to locate the problem ‘in house’ but be ‘ready to go’ in your new location within minutes of your CFO’s decision.

Your CFO will probably approve your immediate relocation because of your readiness.

These two points alone have already saved you hours or days of downtime.

There is not any recovery from the recovery in this scenario. The data is updated within milliseconds or seconds in the hot recovery site, so you are actually up and operating within minutes.

ASCERTAIN THE TECHNOLOGY AT HAND

Let's assume that you have finally received the management approval to start building the disaster recovery plan. The first thing you must do is learn the technology at hand. Investigate the CPU requirements to meet the objective of the recovery site. Try to figure out if you need to buy a new machine or if you can use a contract like Capacity Backup (CBU from IBM and some other vendors world-wide). Learn the number of processors you need to start your recovery system and how much real storage you will need.

Investigate the I/O ratio in your workload; try to calculate the efficiency of your channels. Ascertain whether you need to add more channels or ESCON cards to your disk control units or maybe you need to move to FICON channels (wherever possible).

Try checking at your location the need to use the wave division multiplexors from local vendors; it will cost you at first but you will save the channel spreading across the two sites. These multiplexors are fully redundant, but do not forget to use pairs in two different paths with your local fibre vendor (in case something happens to one channel because of disaster).

Choose the RAID DASD control units you want to work with which are the most suitable for your workload. Learn the methods of data mirroring using Peer to Peer Remote Copy or Extended Remote Copy by pointing out the pros and cons for every method. At the end, choose the one you find best suited to your organization.

Check the Open System environment requirements. There are DASD vendor trends to open the mainframe DASDs to the Unix, AS/400, and even MS/Windows within host client interfaces to the DASD control

units. This openness is using SCSI or even Fiber Channel Arbitrated Loop cards, with or without hubs, to connect to the DASD control unit. Figure out what are the local production servers at your site and see if your vendor supports the remote copy to this platform. All there is to do is to install the appropriate platform at the hot site and switch to the remote copy as disaster strikes.

If you are using Automated Tape Libraries, you can use several of them at the remote hot site, holding a copy of your full back-up or application tapes instead or sending those copies to the vault.

Any communication devices can be relocated around several sites, installing at least one at the hot site, while you might install them in local mode connected with ESCON attached channels or with one of the multiplexors. Any other equipment such as printers should also be examined in the disaster plans.

THE BOTTOM LINE

Your IT division is central and the most valuable holding within a business. For most companies worldwide, data is their business. You must address management about the potential risk you are living with, and about using your current recovery methods, and modify these in parallel with the evolving architecture developed by the application requirements in your organization (e-business, Web connection, openness, etc) via the technical development by your hardware vendors.

You must prioritize your production application and operating systems because this will be the order that you will start recovering your new location hot site recovery.

Any investment you are forecasting should evaluate the relative cost in your recovery site. Do not hesitate to point out to management the negative public image impact of non-recovery of a disaster at your site, and if and when disaster strikes what the consequences will be if you are not ready to operate within minutes.

Oded Tagger
Systems Programmer (Israel)

© Xephon 2000

Split, flow, and programming PF keys

INTRODUCTION

Split and flow were created for use with early text editing in ISPF. With the introduction of personal computers, mainframe text editors such as IBM's Script® have faded into obscurity, but the commands remain. They can be of some use when coding free-form languages, such as COBOL and PL/I. If you develop a fondness for these or any other commands, you can create short-cuts using PF keys.

HOW THEY WORK

Let's suppose we have created a line of code as follows:

```
....5...10...15...20...25...30...35...40...45...50...55...60...65...70...75...  
000100      MOVE SUPER-LONG-NAMED-VARIABLE TO ANOTHER-SUPER-LONG-NAMED-VARIABLE.
```

As you can see, it is too long for one line. COBOL will ignore anything after column 72. Rather than re-type or copy (or repeat) and edit the line, we can split it and realign the split-off portion . . . as follows:

```
ts0100      MOVE SUPER-LONG-NAMED-VARIABLE TO ANOTHER-SUPER-LONG-NAMED-VARIABLE.
```

We entered 'ts' in the line command area. The 'ts' stands for 'text split'. We also moved our cursor to the spot where we want the split to take place. In this case, we put it under the 'T' in 'TO'. After you press <Enter> it will look like this:

```
....5...10...15...20...25...30...35...40...45...50...55...  
000100      MOVE SUPER-LONG-NAMED-VARIABLE  
000200 TO ANOTHER-SUPER-LONG-NAMED-VARIABLE.
```

In this case, our bounds (BNDS) are set for 8 to 80. If they were set for 8 to 72, the 'TABLE' would have been left where it was. (Refer to *Using overlays in MVS Update*, November 1999 for a discussion on the 'BNDS' line command.)

Now, all we have to do is shift the second line to where we want it (say 29 spaces to the right). . .

```
....5...10...15...20...25...30...35...40...45...
000100      MOVE SUPER-LONG-NAMED-VARIABLE
)29200 TO ANOTHER-SUPER-LONG-NAMED-VARIABLE.
```

giving:

```
....5...10...15...20...25...30...35...40...45...50...55...60...65...70...75...
000100      MOVE SUPER-LONG-NAMED-VARIABLE
000200                                TO ANOTHER-SUPER-LONG-NAMED-VARIABLE.
```

Too much work? OK, let's re-program a Function key to do the split. While in an edit screen, we'll enter 'KEYS' on the command line:

```
COMMAND====> KEYS
```

Next we'll find the key we want to change. For this example we'll use F22, so we have to page down (F8) to the next set of keys. On the line for the '22' key we will enter. . .

```
F22 . . :ts
```

Then press F3 (end). Now, we can get the same results by just positioning the cursor where we want to split the line and pressing F22 (shift-F10). No need to enter 'ts' in the line command area. The ':' (colon) means the command is assumed to be a line command.

Without the ':', ISPF would interpret the instruction to be in the COMMAND line as in: 'swap;=s.h;bottom', assuming that ';' (semicolon) is our command concatenation character (which is the default). This particular command assumes a split window environment. It will swap from the current window to the other ('swap'), go to the held output listings ('s.h') and page to the end of the list ('bottom').

Want to combine lines? 'tf' (text flow) line command will combine lines until a blank line or full stop('.') is encountered (save your work before you try this the first time.) It starts with the line it is entered on, or the line the cursor is in if you use a re-programmed function key similar to the one we set up for the 'split' line command. The boundaries (BNDS) define the column limits for the operation.

The function keys in ISPF/PDF EDIT are not the same keys used elsewhere, so our changes in EDIT will not necessarily be available in other functional areas within PDF.

Alan Kalar
Systems Programmer (USA)

© Xephon 2000

MVS news

IBM has announced Version 2.1 of its Payment Gateway for OS/390, part of the Payment range promising end-to-end solutions for electronic commerce over the Internet. Payment Gateway is described as an intelligent interface between merchant Web sites and existing non-Internet credit and debit card processing systems.

Specific features include the ability to help check the validity of transactions arriving from merchants, to translate these messages into formats recognized by the card processing systems, and route them for further handling.

It carries out routing to manage the authorization and acceptance of encrypted payment messages over the Internet. There's support for SET Secure Electronic Transaction Version 1.0 and Secure Socket Layer (SSL) Version 3. Prerequisites include an S/390 Parallel Enterprise Server running OS/390 Version 2 Release 7 or later, and DB2 Version 5 Release 1 or later.

* * *

IBM also announced its Program Restart Facility for IMS, designed to restart applications faster, reduce errors during restart, and reduce overhead caused by checkpointing. It allows restarts in sysplex environments and allows automatic restart operations.

Specifically, it helps ensure that the correct restart checkpoint ID is used to restart IMS applications using IMS Extended Restart Facilities.

* * *

IBM has announced Release 2 of its IMS/ESA Year 2000 Exit Tool to help address data sequencing for IMS database segments. It handles sequencing segments that use date data as part of the key field, is transparent to IMS applications, and works with IMS 5, 6, and 7.

Part of an interim means for the correct sequencing of date-keyed segments, it can help avoid changing IMS applications and database definitions to accommodate larger date fields. Specifically, it allows companies to identify IMS key field dates for special handling, convert the dates identified for proper sequencing, and intercept and translate date data when accessed by an IMS application. Date data is converted for proper segment sequencing and translated for use with IMS applications.

The tool's code connects to the IMS Data Conversion Exit, and databases using the exit must be unloaded without the exit code and reloaded with the exit. Once implemented, dates can be sequenced properly.

Developed with Telcordia (once Bellcore) the product lets IMS applications retrieve and insert date-keyed segments in the desired order. The view of the key data by the application remains unchanged, but applications needing to display four-digit year data, or to carry out calculations using dates, may still need to be changed.

For further information contact your local IBM representative.

<http://www.ibm.com>

* * *



xephon