



# 164

# MVS

*May 2000*

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update

# **MVS Update**

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Jaime Kaminski

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# A REXX routine to convert PDS to sequential datasets

## INTRODUCTION

I recently had reason to use an easy function for converting a partitioned dataset to a sequential dataset, so that I was able to utilize the following program for file transfer (FT) Host/PC.

Some articles in *MVS Update* have previously described PDS/download facilities using REXX or CLIST; this simple REXX procedure is my solution. It is functionally the same as these previous utilities, and it is compatible with any method of file transfer (FT).

Usually I work with a simple PC 3270 emulation program that supports FT's function. It accepts a PDS, if the members are requested individually. This makes it difficult to transfer a whole PDS. I wrote this REXX code that aids the data migration process from host to PC and *vice versa*. The code is used in the following way:

- It is executed as a TSO command and it accepts two parameters:
  - parm 1 – hlq.pdsname
  - parm 2 – On/Off for TRACE On/Off;
- The output is a sequential file (userid.seqfile.expds), which will be the input for your FT function. My code writes as output all the members in sequence order.
- If no error conditions exist, the sequential file can be copied from to PC platform to host. If required the JCL below can be used to construct the original PDS.

## JCL

```
//..... JOB .....  
//** _____ **  
//STEP00      EXEC PGM=IEBUPDTE,PARM=NEW  
//SYSPRINT    DD  SYSOUT=*  
//SYSIN       DD  DISP=SHR,DSN=userid.seqfile.expds  
//SYSUT2      DD  DISP=SHR,DSN=your.output.pds
```

## REXX

```
/* ----- REXX ** ----- */
/* Syntax for expds: */
/* %expds hlq.pdsname off */
/* ----- */
ARG libparm ver
IF ver = ON THEN
    TRACE ALL
user = USERID()
temp_grc = "00"
tot_mem = 0
CALL read_dir
CALL all_utl
DO I = 7 TO libmem.0
    MEMBER = STRIP(libmem.I)
    CALL copy_mem
END

CALL end_expds
/* ----- */
```

all\_utl:

```
"LISTDS "user".SEQFILE.EXPDS"
    IF RC = 0 THEN DO
        " DEL "user".SEQFILE.EXPDS"
    END

" ALLOC FI(OUT) DA("user".SEQFILE.EXPDS) MOD CATALOG",
" RECFM (F B) DSORG(PS) SP(5 5) CYL ",
" LRECL(80) BLKSIZE(8000) UNIT(CKPT) "
    IF RC > 0 THEN
        DO
            temp_rc = RC
            temp_ftc = "ALLOC ERROR"
            CALL rou_rc
        END
```

RETURN

copy\_mem:

```
tot_mem = tot_mem + 1
ROUT. = "./ ADD LEVEL=00,SOURCE=0,NAME="MEMBER
"EXECIO * DISKW OUT (FINIS STEM ROUT."
    IF RC > 0 THEN
        DO
            temp_rc = RC
            temp_ftc = "EXECIO ERROR"
            CALL rou_rc
```

```

        END

    " REPRO INDATASET("libparm"("MEMBER")) ) OUTFILE(OUT) "
    IF RC > 0 THEN
        DO
            temp_rc = RC
            temp_ftc = "REPRO ERROR"
            CALL rou_rc
        END
RETURN

read_dir:
X = OUTTRAP("libmem.")
"LISTDS "libparm" M"
    IF RC > 0 THEN
        DO
            temp_rc = RC
            temp_ftc = "LISTDS ERROR"
            CALL rou_rc
        END
X = OUTTRAP("OFF")
    IF libmem.0 < 8 THEN
        DO
            temp_ftc = "PDS IS EMPTY"
            temp_rc = 4
            CALL rou_rc
        END
RETURN

rou_rc:

    IF temp_rc > 0 THEN
        temp_grc = temp_rc
        SAY " > ERROR          < "
        SAY " > FUNCTION/REXX < " temp_ftc
        SAY " > RETURN CODE   < " temp_rc

    temp_rc = 0
    temp_ftc = ""

    CALL end_expds
RETURN

end_expds:

    " FREE DATASET("user".SEQFILE.EXPDS)"

    IF temp_grc = 0 THEN DO
        SAY "MEMBERS SUCCESSFULLY PROCESSED: "tot_mem
    END
EXIT temp_grc

```

# Assessing the performance of MVS I/O systems

## INTRODUCTION

This article reviews a number of installations to determine I/O performance values and average and median statistics for I/O response times, provides a new data filtering rule based on CONN time values, and examines some tuning data to reveal the tuning problems encountered by installations.

In papers, Joe Major<sup>1, 2</sup> compared a considerable number of MVS installations and evaluated performance and capacity planning parameters with a view to establishing relationships between them. This chapter reviews a number of installations with the intention of determining current I/O performance parameter values. Once the range of customary values achieved is determined, they can then be used for capacity planning, design, and setting future objectives. It is also possible that relationships among them can be established. These parameters also yield an idea of how much tuning is still required in the I/O area and where the emphasis should be. With these objectives in mind, measurement data of recent vintage for 12 installations is examined.

The article determines current average and median statistics for I/O response times indicating current usage. The metrics derived, such as access density and I/O content, can be used in capacity planning. The chapter provides a new data filtering rule based on CONN time values and, finally, examination of some tuning data reveals the prevalent tuning problems encountered by installations.

In examining the performance of MVS DASD I/O subsystems, there is one key question to answer: what is the I/O response time, RT, that is achieved? This response time (naturally) is the function of expectations, need, the current level of technology, and various political factors, for example, how much influence the storage manager has on his corporation's IT spending, the depreciation criteria, whether DASD is leased or purchased. Our interest is only the current level of performance, whether it can be improved, and, if so, how? Also, we are interested in the inter-relationship of these parameters for design and capacity planning reasons.

Measurement data was solicited from two sources: from members of the SHARE MVS group and from students participating in the author's performance class. This selection, of course, is not scientific and is somewhat biased towards leading-edge customers. The data solicited was RMF postprocessor output data (listings normally printed), which was reduced using the RMF Spreadsheet Reporter. While the Spreadsheet Reporter does provide very usable output, unfortunately the combination of RMF and the reduction tool suffer from some shortcomings, eg, RMF reports on Logical Control Units (LCUs) and physical control units separately. The LCU number and SSID number are not tied together in the reporting tool.

Also, the identity of the control units (whether from EMC, HDS, IBM, or STK) is not currently identified or reported. Another shortcoming of RMF is that it does not report the actual size of a logical volume (which may be smaller than an emulated 3380 or 3390), it just reports whether the emulated volume is a 3380 or 3390. Because of this limitation the actual volume size is assumed to be that of the reported volume, eg, 2.83GB for a 3390-3. If the logical volume is actually *smaller*, then the access density, which is the ratio of I/O rate to installed space, reported may be too small.

Measurement data originated from 12 separate installations. In many cases, the installation had multiple CPUs sharing DASD and there the load on the DASD was combined. (In other words, the load was viewed from the viewpoint of the logical volume, rather than from the CPU, which is how RMF normally reports.) There were a few installations in which data was available for only one key CPU, not all CPUs.

Highlights of the data are tabulated in Figures 8-13 at the close of this article, together with definitions for each type of data. The data categories are identified by line numbers in Figures 8-10, eg, (16) is response time.

#### SYSTEM-WIDE RESPONSE TIME DATA, RT

The average, median, maximum, and minimum statistical values for system-wide response times and its components are listed in Figure 1.

	Average	Median	Maximum	Minimum
<b>CONN</b>	3.46	2.28	17.28	1.27
<b>DISC</b>	2.58	1.97	4.95	0.96
<b>PEND</b>	0.93	0.86	2.66	0.17
<b>IOSQ</b>	1.31	1.19	4.60	0.07
<b>RT</b>	6.62	5.71	11.26	2.61

*Figure 1: System-wide response time statistics*

Since 1998, I have been advocating<sup>3</sup> a guideline that response time, RT, should *not* exceed 7ms *overall* or for a particular logical volume. Examining the data collected, both the average and median response times were indeed around 7ms. A further recommendation, examined later, was that the average (or individual volume) response time to service time ratio, K, should be less than 1.5, ie  $K = RT / ST < 1.5$ . The purpose of this rule was to avoid excessive queueing. The combination of the two rules leads to the additional rule that the service time, ST, should not exceed about 4.7ms, ie,  $ST < 4.7ms$ , allowing for the wait time,  $W = IOSQ + PEND$  a maximum of 2.3ms. These rules were established empirically.

Examining the average and median response time data collected, RTav and RTmd both were indeed approximately 7ms and STav and STmd both were close to 4.7ms. Unfortunately, six installations had system-wide average response times higher than 7ms. In the tuning section we will briefly examine what can be done to improve their responsiveness.

Last year, my recommendation was to achieve HR = 92% (MR = 8%), leading to a DISC = 1.2-2ms. DISC = 2-2.5ms seen here corresponds to an overall hit ratio of approximately HR = 87.5-90%. DISCav = 2.54ms shown here seems to indicate that miss ratios are still somewhat high (or cache sizes are too small). Indeed in the tuning section, it is clearly seen that inadequate cache hit ratios may be a problem.



With the reduction in protocol times for new storage processors, with a concomitant increase in cache sizes, it is perhaps appropriate to reduce the response times, RT, further this year. Some reviewers question the business reason and rationale for this response time reduction. The dramatic revolution in storage processors (largely due to ever-increasing cache sizes) has been producing a steady reduction in response times (in two or three years maybe from 10ms to the current 7ms). Furthermore, the ever larger processing needs for storage and storage accesses demands ever better response times, which, luckily, technology is capable of providing. Hence, in my opinion, a slightly ambitious objective of an (average) response time,  $RT = 5ms$ , should now be set. This target can be achieved by obtaining a service time of  $ST = 3.4ms$  and the following component times:

$IOSQ < 1ms$ ,  $PEND < 0.6ms$ ,  $CONN < 2ms$ ,  $DISC < 1.4ms$

Only installations 2 and 10 have  $Kav$  values higher than the recommended maximum value of 1.5 and they are tuning candidates as they also have high response times. Note, however, that  $Kav$  by itself is *not* sufficient to say that the installation should be tuned, since, for example, installation 3 has a very low response time of  $RT = 4.43ms$  in spite of a fairly high value of  $Kav = 1.49$ .

#### HIT RATIOS, HR

Overall hit ratio data was available only for eight installations. The author has been advocating a hit ratio, HR, of 92% or better.

Six installations out of eight achieved that or better. Hence perhaps the 92% hit ratio is still a reasonable objective for this year with improvements suggested moving towards perhaps the value of 94% (quite often seen today).

#### ACCESS DENSITY, AD

In their CMG papers, Joe Major<sup>1</sup> and Bruce McNutt described their conclusion that access densities have experienced a steady decline and projected a further such decline for future years (12% per annum initially and 23% per annum since 1994). Well, the decline has indeed occurred. Figure 2 shows the statistical summary for the access density data. The average access density is now 1.12 and the median

Average	Median	Maximum	Minimum
1.12	0.83	2.21	0.45

*Figure 2: System-wide access density statistics*

0.83. Thus, assuming the continuation of the trend, we can assume a further reduction in average access density – perhaps decreasing to approximately 0.9 for this year. The calculations assume that the logical volumes used are full size, which is not necessarily the case. If in fact they were smaller, then access density would be higher. The logical volume size reduction *may* counteract the reduction trend observed in access density. Note that the storage capacity actually installed in the installations examined ranged from 19TB to 260GB, a very *wide* ratio of 73:1.

#### AVERAGE I/O ACTIVITY RATE, SAV

Figure 3 shows average logical volume I/O rates statistics. These are remarkably consistent; they range between 1.41 and 6.17 with an average of 3.07 I/Os per second. This value seems to represent an appropriate first-cut design parameter, ie one could assume that each logical volume (in any system) will have approximately 3 I/Os per second on average, but note the impact of the law of diminishing returns (discussed later).

Average	Median	Maximum	Minimum
3.16	3.07	6.17	1.41

*Figure 3: Average I/O activity rates statistics*

## AVERAGE SERVICE TIME INTENSITY, SIAV (19)

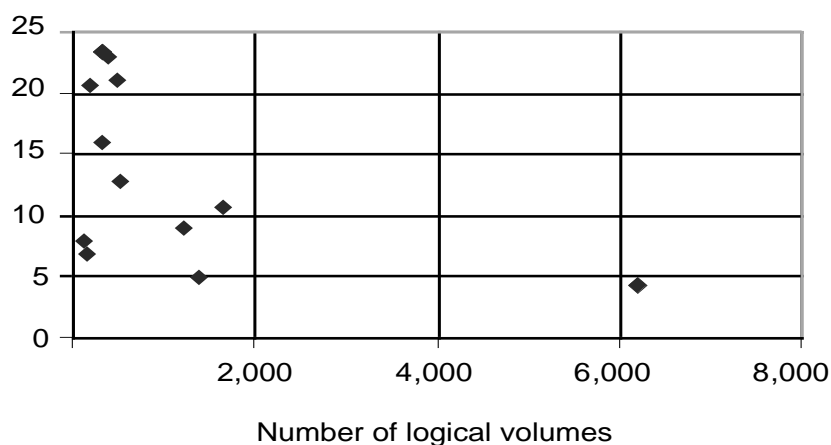
Figure 4 shows average service time intensity, SIAV, statistics. The maximum value of the service time intensity is 23.29ms/s, or a device utilization of 2.329%, with the *average* value hovering around 1%.

Average	Median	Maximum	Minimum
13.42	11.89	23.29	4.19

*Figure 4: Average service time intensity statistics*

This means that typically the average logical volume utilization in a system is expected to be around 1%.

Plotting service time intensity, SIAV, on Figure 5 against the number of logical volumes, N, (unfortunately there are too few measurement points for this graph) demonstrates the ‘law of diminishing returns’ identified by Joe Major. It appears that while below 1,000 logical volumes the average service time intensity may vary between 7 and 25ms/s, (or the average device utilization between 0.7 and 2.5%), at approximately 1,000 logical volumes it is reduced to a value of 5-10ms/s, and further reduced when the number of logical volumes reaches 6,000. With more data a more accurate guideline could be established.



*Figure 5: Average service time intensity*

## SYSTEM-WIDE TUNING CONSIDERATIONS

Earlier, I observed that six installations had system-wide average response times higher than 7ms. Installations 6, 9, and 11 have DISC times higher than 4ms, causing the high response times. For these installations it is clear that more cacheing might be an appropriate solution.

For installation 10, CONN time is a high of 3.56ms, which necessitates further and more detailed examination (see below). For installation 4, IOSQ is a somewhat high 2.05ms, leading to a total wait time of 3.05ms. The clear path to response time improvement lies here in reducing the IOSQ time. For installation 2, both IOSQ and DISC times are high. Since it is easier to solve the IOSQ problem than the DISC time problem, probably the IOSQ time should be considered first.

## SKEW CONSIDERATIONS

Again, it was Joe Major about ten years ago who established skew as the best guideline for determining whether a DASD installation should be tuned. In his paper he determined that if the observed value of skew (the ratio of maximum and average service time intensities or device utilization) exceeds the average skew determined by experience (depending on the number of logical volumes) then tuning *may* be in order.

According to this indicator, the SKEW value (23), nine out of the 12 installations require tuning. Installations 5, 6, and 12 do not appear to require (much) tuning. In our environment we can conclude that we cannot rely exclusively upon this indicator as a sole indicator showing no need for tuning, eg, we know that installation 6 *does* require tuning. The indicator tells us that there is a fair imbalance as far as the usage of the logical volumes is concerned. However, if the overall response times goals are met, this considerations can be ignored.

## I/O CONTENT, R

We designate the total MIPS available in a system by M (27). This is obtained by adding the MIPS for each CPU,  $M_{cpu}$ , ie,  $M = \text{Sum}(M_{cpu})$ . MIPS used (28), MU, is determined by multiplying the MIPS for each

CPU,  $M_{cpu}$ , by CPU utilization,  $B_{cpu}$ , for that CPU, and adding the total for each CPU for the complex, ie:

$$MU = \text{Sum} (M_{cpu} \times B_{cpu})$$

I/O content,  $R$ , was defined by Joe Major as a key characteristic of systems. This is defined as I/O rate,  $S$ , divided by the MIPS used,  $MU$ . Thus:

$$S = MU \times R$$

The average value of I/O content and  $R$  statistics, shown in Figure 6, is meaningless here. Out of nine values available, four values can be rounded to 3 while four values can be rounded to 5 and there is a single installation with a very unusual value of 53. We can, therefore, assume that I/O content should be between 3 and 5. On the basis of past experience, expectation is that I/O content is decreasing in the long run as more and more processor storage may be used to eliminate I/Os.

Average	Median	Maximum	Minimum
9.21	3.76	53.13	2.47

*Figure 6: I/O content, R statistics*

I/O content can be used for capacity planning inasmuch that I/O content characterizes a system and its workload.

#### TUNING CONSIDERATIONS BASED ON LOGICAL VOLUMES WITH THE HIGHEST I/O INTENSITY, I

In order to identify logical volume candidates for tuning, in an earlier paper<sup>3</sup> the author stated that I/O intensity,  $I$ , should be evaluated for each logical volume and should be ordered according to the magnitude of  $I$ . One exception is that volumes with response times below the installation's target, whether that is 7, 8, or 10ms, should be excluded from this consideration, since they meet the response time target.

Further, all logical volumes with an I/O rate, *S*, less than 1 or 2 I/Os per second should also be excluded, since they often include statistically-flawed measurements or they are mostly irrelevant to the overall performance of a system. This exclusion requires filtering of the data.

Using this methodology, the top three volumes with the highest I/O intensity are listed for each installation (see Figures 11-13). For each such volume, the percentage of system-wide I/O intensity represented by that particular volume's I/O intensity is calculated, as is the sum of percentages for the top three volumes. Three volumes represent between 0.05% and 3% of the totality of volumes in the systems, but this represents typically about 10% of the total I/O intensity for the system. (To put it differently, tune three volumes in a system and you impact about 10% of the system's I/O responsiveness.)

#### LOGICAL VOLUMES WITH THE HIGHEST I/O INTENSITY

In the system in Figure 7, we find that I/O intensity for these volumes exceeds 200ms/s (in all but one of the cases) or exceeds 300ms/s (in nine out of 12 cases). Accordingly one may establish the guideline that if a volume's I/O intensity, *I*, exceeds 200-300ms/s (assuming that the filtering criteria described earlier are met) then these volumes are worth examining as candidates for tuning.

	Average	Median	Maximum	Minimum
<b>I</b>	775	497	327	453
<b>RT</b>	34.98	15.25	175.09	10.00

*Figure 7: Response time and I/O intensity statistics for logical volumes with the highest I/O intensity for any given system*

Examining the key (the largest) component of the response time DISC time appears to be the problem for installations 1, 4, 7, and 11. IOSQ appears to be the problem for 2, 3, 8, 9, and 12. Finally, CONN time appears to be the problem for installations 5, 6, and 10.

The latter case of high CONN leads to another interesting conclusion, because high CONN time is typically *not* a problem, unless the installation still has some parallel channels. If that is not the case, then if a volume has I/O intensity, I, (ie high response time, RT) due primarily to high CONN time, then the volume should not be considered a prime tuning candidate. Therefore, perhaps an additional filtering criterion should be introduced. Given that we filter out all volumes with (say)  $RT < 7ms$  we should additionally filter out volumes if  $RT-CONN < 5ms$ .

*(Alternatively,  $DISC + PEND + IOSQ < 5ms$ )*

This method implicitly allows 2ms for CONN time and results in ignoring volumes where high response times are due only to high CONN times. If this additional filtering were activated, then the volume with the highest I/O intensity in cases 5, 6, and 10 would not be a tuning candidate. Note that long CONN times usually occur on, for example, DB2 volumes owing to scanning operations and on volumes with sequential access. Usually no tuning action is required for these volumes.

It appears appropriate now to replace the volume with the highest I/O intensity (and high CONN time) for installations 5, 6, and 10 with the next highest I/O intensity volume. Then, for installations 5 and 6 the key component becomes DISC time, while for installation 10 it is IOSQ time.

High DISC time is normally caused by low hit ratios. Let us examine installations 1, 4, 5, 6, 7, and 11 for the cause of high DISC time. In installation 1, volume SMS263 is a volume with 100% read hit ratio and all reads, consequently high DISC time is caused by something else, eg internal path contention in Iceberg/RVA or in Symmetrix.

In installation 4, volume ZINF02 (a write-only volume) appears not to be cached at all, which is certainly a good reason for high DISC times. In installation 5, there appears to be a reporting problem for volume DBAP05 since total hit ratio is reported as 0. Alternatively, this volume is not cached at all.

Volume ARGP9V in installation 6 has a read hit ratio of only 49% – certainly accounting for its high DISC time of 7.3ms. Installation 7 has not provided cacheing data, thus we just have to assume that the high DISC time of 14.4ms is due to low cacheing hit ratio. In

installation 11, the high DISC time of 8.5ms for volume BZKR04 is amply explained by a read hit ratio of 39% with 91.5% of all I/Os due to reads.

High IOSQ time is the culprit in installations, 2, 3, 8, 9, 10, and 12. The remedy is to reduce the load on the logical volume. This can be done by removing some dataset from the volume (if there is more than one dataset) or by making the logical volume smaller.

Looking at the high I/O intensity logical volumes (having used the filtering actions described), one can conclude that problems are usually caused by high IOSQ or DISC times. Typically, solving the IOSQ problem is much easier because it involves only data movement. Solving the DISC time problems may involve the need for either increased cache sizes or more extensive data movement.

Looking at the top three volumes with high I/O intensities, one might conclude that solving their problems would yield significant benefits to the installations and minimize the tuning work involved. Note, however, that further tuning analysis most likely requires analysis of the data at the *dataset level*, ie use of SMF 42-type records.

## SUMMARY

Having examined performance data for 12 installations, this article has established (capacity) planning guidelines for system-wide response time and its components:

- Overall hit ratio
- Access density
- Average logical volume I/O activity rate
- Average service time intensity (device utilization)
- Response time to service time ratios and I/O content.

It has also illustrated system-wide tuning considerations and specifically addressed installation tuning and its processes using statistics for the logical volumes in a system with the highest I/O intensity.



## CONCLUSIONS

Some reviewers questioned whether it is possible to make generalizations on the basis of only 12 installations and, secondly, whether the sample selected (typically one RMF period in a peak period) is adequate for this purpose. In response, of course, it would be *much* better to have several hundred measurement points, ie several hundred installations. But, Joe Major's referenced papers and my experience demonstrate that the metrics (such as relative I/O content and access density) do characterize an installation. More specifically, I/O content is relatively constant (within approximately 10%) in a given time frame (about six weeks or so) and is independent of the actual load observed.

Access density and tuning parameters are load dependent but, having selected *peak* periods, reasonably representative numbers should have been obtained. Finally, the actual range of parameters obtained by themselves are revealing. Without any (conscious) bias of selecting installations, the value range of the characterizing parameters is quite narrow, seemingly indicating that representative numbers can be obtained from a relatively small number of installations.

Examining the response time data for the installations available seemed to confirm the guidelines previously activated and pointed in the direction of further response time reductions.

Please submit your own measurement data to the author, to enrich the sample!

## REFERENCES

- 1 Major, J, *The CPU-Memory Equation*, CMG '90, pp 122-135
- 2 Major, J, *Resource Usage Metrics and Trends: Host Systems*, CMG '92, pp 76-86
- 3 Beretvas, T, A paper

## EXPLANATION OF ITEMS IN THE TABLES

A parenthetical number in the following refers to a line number in the following tables.

The number of SSIDs (1) is self-explanatory and refers to the number of control unit subsystems recognized by the system. However, this does *not* really represent the number of physical control units. The number of LCUs, L (3), is a better measure of that.

HR (2) is the overall hit ratio and is designated as the ratio of the number of hits to the number of I/O events. A read hit ratio is defined similarly, but only for reads.

N (4) represents the number of logical volumes recognized by MVS.

DG (5) is measured in GB and represents a number calculated by multiplying the number of logical volumes (4) by the associated size for that particular emulated logical volume type (eg 2.83GB for a 3390-3).

AD (6) is access density and is the ratio of DASD gigabytes (5) and number of logical volumes (4).

Activity rate (I/Os per second) (7-9) represent the total, S, the highest, S<sub>mx</sub>, and average, S<sub>av</sub> I/O rates in the system.  $S_{av} = S / N$

$$\text{Highest / average (10)} = S_{mx} / S_{av}$$

RT (16) is the average DASD response time and is the sum of four quantities:

$$RT = IOSQ(15) + DISC(12) + CONN(11) + PEND(14)$$

Connect time is part of an I/O event that occurs when a logical volume is connected to the path. Connect time includes data transfer and protocol, times. The average connect time is designated CONN (11) and is the sum of the average protocol and transfer times:  $CONN = PR + XFER$ .

In contrast, when the logical volume is busy but *not* connected to the path it encounters disconnect time. The logical volume busy means that an I/O event is in progress and the storage processor is busy internally with this event. A disconnect time, DISC<sub>m</sub> delay occurs for

*each* miss. (In most storage processors only read misses exist.) The *average* disconnect time, DISC (12), is calculated as the *weighted average* of disconnect times for hits (0) and misses.

ST (13) is the average service time and can be defined as the sum of the average disconnect time and connect time:

$$ST = DISC + CONN$$

W, the average wait time, is defined as the sum of the average IOSQ and PEND times:

$$W = IOSQ + PEND$$

PEND (14) is the average pend time. Pend time delay occurs if *all* paths to a logical volume are busy when the I/O request is attempted. It also occurs when a reserve has been issued against the volume on another system.

IOSQ (15) time arises because of an MVS limitation that states that each *logical* volume can have only one outstanding request against it at any time. Any subsequent request must wait for the completion of a previous request and is queued on the UCB queue. The length of time accumulated on this queue is reported as IOSQ time.

The ratio of average response time to average service time, K, or response time to service time ratio is defined as:  $K (17) = RT (16) / ST (13)$ , is a measure of how much queueing occurs (ie, PEND and IOSQ times). This is applicable system-wide or for a particular logical volume. This value can be considered system-wide for a control unit or for a logical volume. A rule-of-thumb, ROT, has been used for some time indicating that K should *not* exceed 1.5. If it does, that usually indicates excessive queueing.

In what follows it is assumed that all values are averages, ie the average value of that particular parameter obtained for a measurement interval.

I (18) is the I/O intensity and is defined as the product of the I/O rate and response time. Thus, the system-wide I/O intensity is  $I(16) = S (7) \times RT (16)$ . The I/O intensity for a particular logical volume is analogously the product of the I/O rate pertaining to the particular volume and its response time.

SI (19) is the service time intensity and is the product of the system-wide service time and I/O rate:  $SI (19) = ST (13) \times S (7)$ . Service time intensity can be obtained for a control unit or for a logical volume also. The value obtained for a particular logical volume is also known as device utilization (percentage).

PI (20) is the path intensity and is the product of the system-wide connect time and I/O rate:  $PI (20) = CONN (11) \times S (7)$ . Similarly for a control unit or logical volume.

SIav (21) is the average service time intensity and is the system-wide service time intensity divided by the number of logical volumes:

$$SI_{av} (21) = SI (19) / N (4)$$

SImx (22) is the maximum service time intensity and is the highest service time intensity for a logical volume in a system during the measurement interval.

Max/Avg (Skew) (23), or SKEW, is the ratio of maximum and average service time intensities.

$SKEW (23) = SImx (22) / SI_{av} (21)$ . This value gives a measure of how well balanced the system is – ie how well the load is distributed across the logical volumes.

Based on past experience Typical average value (24), Typical low value (25), and typical high value (26) were established by Joe Major as a function of the number of logical volumes, N.

If SKEW is in the range of typical high value, or exceeds it, this is an indication that tuning activities, ie rebalancing logical volume loads should occur.

M (27) is the sum of all MIPS in the complex.  $M = \text{Sum} (M_{cpu})$

MU (28) is the MIPS used, For each CPU multiply its MIPS,  $M_{cpu}$ , with the CPU utilization, B, and sum it for the complex:  $MU = \text{Sum} (M_{cpu} \times B)$

R (29) is the I/O content, which is the ratio of total I/O rate, S, and MIPS used:  $S = MU \times R$

<b>Installation number:</b>		<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	
		<b>Line</b>				
Overall	Number of SSIDs	1	9	25	100	20
Values	Hit Ratio, HR	2	0.88	0.92	0.94	1200
	Number of LCUs, L	3	3	20	29	3587.71
	No of DASDs, N	4	495	1616	6204	0.65
	DASD GB, DG:	5	1311	4359	19327	2322.27
	Access Density, AD	6	1.13	0.69	0.45	106.42
Activity	Total, S	7	1499	3003	8731	2322
Rate	Highest, Smx	8	13.17	129.48	116.41	33.43
(I/Os/sec]	Average, Sav	9	2.99	1.86	1.41	1.94
	Highest / Average	10	4.41	69.67	82.72	17.28
Times	CONN Time	11	2.47	2.31	1.54	2.67
	[ms]	DISC Time	12	1.82	3.49	1.44
	Service Time, ST	13	4.30	5.79	2.98	4.75
	PEND Time	14	0.55	0.85	0.93	1.00
	IOSQ Time	15	0.10	4.60	0.52	2.05
	Response Time, RT	16	4.93	11.24	4.43	7.85
	RT to ST Ratio	17	1.15	1.94	1.49	1.65
Intensities	I/O Intensity I	18	7389	33757	38649	18240
[ms/s]	ST Intensity SI	19	6437	17403	25990	11021
	Path Intensity, PI	20	3704	6929	13427	6209
DASD	Avg. ST Intens: Slav	21	13.00	10.77	4.19	9.18
Skew	Max. ST Intens:Slmx	22	259.23	723.40	577.51	388.44
	Max / Avg (Skew)	23	19.94	67.17	137.86	42.29
	Typical Avg. Value	24	15.33	25.81	46.64	22.64
	Typical Low Value	25	9.33	14.29	23.19	12.84
	Typical Hi Value	26	25.19	46.60	93.80	39.92
I/O Content	MIPS available, M	27	456	845	173	729
	MIPS used, MU	28	399	621	164	686
	I/O Content, R	29	3.76	4.84	53.13	3.39

*Figure 8: The system data for the first four installations*

<b>Installation number:</b>		<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	
		<b>Line</b>				
Overall	Number of SSIDs	1	6	10	24	
Values	Hit Ratio, HR	2	0.98	0.72	0.95	
	Number of LCUs, L	3	5	7	6	24
	No of DASDs, N	4	155	498	125	1354
	DASD GB, DG:	5	433	1333	322	3832
	Access Density, AD	6	2.21	1.17	1.21	0.83
Activity	Total, S	7	957	1555	388	4611
Rate	Highest, Smx	8	16.63	42.64	14.13	145.81
(I/Os/sec)	Average, Sav	9	6.17	3.12	3.11	3.41
	Highest / Average	10	2.69	13.65	4.55	42.81
Times	CONN Time	11	2.26	1.97	1.27	2.60
	[ms]	DISC Time	12	1.10	4.75	0.96
	Service Time, ST	13	3.36	6.72	2.23	5.06
	PEND Time	14	1.12	0.17	0.31	0.20
	IOSQ Time	15	0.25	1.62	0.07	1.25
	Response Time, RT	16	4.73	8.56	2.61	6.50
	RT to ST Ratio	17	1.41	1.27	1.17	1.28
Intensities	I/O Intensity I	18	4523	13308	1014	29969
[ms/s]	ST Intensity SI	19	3215	10452	867	23346
	Path Intensity, PI	20	2158	3070	494	11993
DASD	Avg. ST Intens: Slav	21	20.74	20.99	6.94	5.06
Skew	Max. ST Intens:Slmx	22	147.96	326.17	219.26	356.97
	Max / Avg (Skew)	23	7.13	15.54	31.61	70.51
	Typical Avg. Value	24	8.85	15.37	8.37	23.87
	Typical Low Value	25	5.95	9.35	5.69	13.41
	Typical Hi Value	26	13.16	25.27	12.31	42.51
I/O Content	MIPS available, M	27		1108	331	3023
	MIPS used, MU	28		630	154	931
	I/O Content, R	29		2.47	2.52	4.94

*Figure 9: The system data for the first four installations*

Installation number			9	10	11	12
		Line				
Overall	Number of SSIDs	1	11			6
Category	Hit Ratio, HR	2	0.88			0.94
	Number of LCUs, L	3	4	6	9	3
	No of DASDs, N	4	339	105.	389	290
	DASD GB, DG	5	624	261	812	821
	Access Density, AD	6	0.64	0.58	1.96	1.91
Activity	Total, S	7	976	152	1590	1569
Rate	Highest, Smx	8	59.58			30.33
[IO's/sec]	Average, Sav	9	2.88	1.45	4.09	5.41
	Highest / Average	10	20.70			5.61
Times	CONN Time	11	3.14	3.56	1.46	1.63
[ms]	DISC Time	12	4.95	1.97	4.12	1.35
	Service Time, ST	13	8.09	5.52	5.58	2.98
	PEND Time	14	0.96	1.88	0.87	0.63
	IOSQ Time	15	2.14	1.14	1.62	0.48
	Response Time, RT	16	11.26	8.54	8.07	4.09
	RT to ST Ratio	17	1.39	1.55	1.45	1.37
Intensities	I/O Intensity, I	18	10986	1301	12831	6410
[ms/s]	ST Intensity, SI	19	7897	842	8873	4673
	Path Intensity, PI	20	3067	542	2326	2554
DASD	Avg ST Intensity	21	23.29	8.02	22.81	16.11
Skew	Max. ST Intensity	22	458.74	202.72	559.97	172.86
	Max / Avg (Skew)	23	19.69	25.28	24.55	10.73
	Typical Avg. Value	24	12.67	7.75	13.79	12.12
	Typical Low Value	25	7.99	5.34	8.56	7.70
	Typical High Value	26	20.11	11.25	22.22	19.07
I/O Content	MIPS available, M	27	362			331
	MIPS used, MU	28	314			331
	I/O Content, R	29	3.11			4.74

*Figure 10: The system data for the last four installations*

<b>Installation</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>
Volume serial	SMS263	DBP527	DB2PG3	ZINF02
I/O Intensity	277.85	3273.79	1898.66	484.99
ST Intensity	71.46	723.40	577.51	313.67
Path Intensity	10.92	73.92	166.13	30.15
Activity Rate	9.93	52.80	79.11	2.77
Response Time	27.99	62.00	24.00	175.09
Service Time	7.20	13.70	7.30	113.24
IOSQ Time	2.00	48.00	15.00	47.82
PEND Time	0.40	0.80	2.10	14.46
DISC Time	6.10	12.30	5.20	102.35
CONN Time	1.10	1.40	2.10	10.89
RT/ST	3.89	4.53	3.29	1.55
%I/O Intensity	3.76%	9.70%	4.91%	2.64%
Read H/R	1.00	0.30	0.89	0.00
% Read	100.00	99.10	100.00	0.00
Volume serial	SMS228	IMSS45	DB2PF8	SYSTS1
I/O Intensity	175.02	1754.43	1396.91	1537.50
ST Intensity	60.85	60.85	523.84	25.90
Path Intensity	106.68	15.84	186.25	24.76
Activity Rate	8.34	8.34	116.41	29.54
Response Time	21.00	32.00	12.00	52.05
Service Time	7.3	7.3	4.50	0.88
IOSQ Time	0.00	26.00	6.00	49.05
PEND Time	0.40	4.40	1.80	1.81
DISC Time	8.00	0.10	2.90	0.04
CONN Time	12.80	1.90	1.60	0.84
RT/ST	2.88	4.38	2.67	59.37
%I/O Intensity	2.37%	5.20%	3.61%	8.38%
Read H/R	1.00	0.99	0.94	1.00
% Read	60.80	99.20	100.00	99.60
Volume serial	SMS191	DBP458	SYSS11	WSF210
I/O Intensity	131.05	1560.21	434.18	961.96
ST Intensity	129.96	382.69	7.89	388.44
Path Intensity	54.61	147.19	7.89	116.23
Activity Rate	10.92	29.44	13.16	36.97
Response Time	12.00	53.00	33.00	26.02
Service Time	11.90	13.00	0.60	10.51
IOSQ Time	0.00	39.00	5.00	10.86
PEND Time	0.30	0.90	26.70	5.00
DISC Time	6.90	8.00	0.00	7.36
CONN Time	5.00	5.00	0.60	3.14
RT/ST	1.01	4.08	55.00	2.48
%I/O Intensity	1.77%	4.62%	1.12%	5.24%
Read H/R	0.53	0.91	1.00	0.94
% Read	55.60	98.30	96.30	84.60
Top3%IO Int	7.90%	19.52%	9.65%	16.26%

*Figure 11: The three most tunable logical volumes (first four)*



	5	6	7	8
Volume serial	SYSS08	ARGP2E	TYGPG2	SY1300
I/O Intensity	222.55	509.34	53.26	542.75
ST Intensity	158.83	289.73	51.19	108.55
Path Intensity	132.25	232.29	8.58	74.01
Activity Rate	19.92	50.93	2.96	49.34
Response Time	11.17	10.00	17.50	11.00
Service Time	7.97	5.69	17.30	2.20
IOSQ Time	1.83	2.67	0.00	9.00
PEND Time	1.26	1.59	0.20	0.20
DISC Time	1.33	1.13	14.40	0.70
CONN Time	6.64	4.56	2.90	1.50
RT/ST	1.40	1.76	1.01	5.00
%I/O Intensity	4.92%	3.83%	5.25%	1.81%
Read H/R	0.97	0.96		0.00
% Read	96.30	96.90		0.00
Volume serial	DBAP05	ARGP9V	TYGPG3	SY1301
I/O Intensity	123.43	471.59	50.07	508.71
ST Intensity	106.60	326.18	49.77	117.00
Path Intensity	16.83	39.30	8.54	76.31
Activity Rate	11.22	39.30	2.95	50.87
Response Time	11.00	12.00	17.10	10.00
Service Time	9.50	8.30	16.90	2.30
IOSQ Time	1.00	3.00	0.00	7.00
PEND Time	0.30	0.30	0.20	0.20
DISC Time	8.00	7.30	14.00	0.80
CONN Time	1.50	1.00	2.90	1.50
RT/ST	1.16	1.45	1.01	4.35
%I/O Intensity	2.73%	3.54%	4.94%	1.70%
Read H/R	0.00	0.49		0.00
% Read	0.00	94.90		0.00
Volume serial	DBAP30	ARGPAQ		DB2025
I/O Intensity	119.31	431.60		381.38
ST Intensity	92.70	221.19		356.97
Path Intensity	25.70	13.49		295.95
Activity Rate	9.18	26.98		15.26
Response Time	13.00	16.00		25.00
Service Time	10.10	8.20		23.40
IOSQ Time	2.00	7.00		2.00
PEND Time	0.60	0.20		0.20
DISC Time	7.30	7.70		4.00
CONN Time	2.80	0.50		19.40
RT/ST	1.29	1.95		1.07
%I/O Intensity	2.64%	3.24%		1.27%
Read H/R	0.00	0.63		0.91
% Read	0.00	92.30		100.00
Top3%IO Int	10.29%	10.61%	10.19%	4.78%

*Figure 12: The three most tunable logical volumes (second four)*

	<b>9</b>	<b>10</b>	<b>11</b>	<b>12</b>
Volume serial	CME244	M90YBF	BZKR04	DSN002
I/O Intensity	673.12	273.90	728.00	363.91
ST Intensity	210.72	202.69	560.00	172.86
Path Intensity	51.22	156.12	84.00	100.08
Activity Rate	14.63	27.39	56.00	30.33
Response Time	46.00	10.00	13.00	12.00
Service Time	14.40	7.40	10.00	5.70
IOSQ Time	31.00	1.00	2.00	6.00
PEND Time	0.50	1.60	0.90	0.30
DISC Time	10.90	1.70	8.50	2.40
CONN Time	3.50	5.70	1.50	3.30
RT/ST	3.19	1.35	1.30	2.11
%I/O Intensity	6.13%	21.05%	5.67%	0.06
Read H/R	0.64		0.39	0.90
% Read	69.40		91.50	64.50
Volume serial	CME105	M9BE33	BZKR47	DSN004
I/O Intensity	655.35	156.35	537.60	311.47
ST Intensity	458.74	50.63	295.68	163.52
Path Intensity	125.11	67.20	73.92	46.72
Activity Rate	59.58	14.89	67.20	25.96
Response Time	11.00	10.50	8.00	12.00
Service Time	7.70	3.40	4.40	6.30
IOSQ Time	2.00	5.00	3.00	5.00
PEND Time	0.60	2.10	0.90	0.30
DISC Time	5.60	1.50	3.30	4.50
CONN Time	2.10	1.90	1.10	1.80
RT/ST	1.43	3.09	1.82	1.90
%I/O Intensity	5.97%	12.01%	4.19%	0.05
Read H/R	0.94		0.86	0.83
% Read	3.70		94.10	98.40
Volume serial	CME109	M9BE2F	BZKR47	PROD10
I/O Intensity	451.58	97.47	283.40	166.35
ST Intensity	412.07	44.60	163.50	152.38
Path Intensity	95.96	31.39	30.52	40.59
Activity Rate	56.45	16.52	21.80	6.65
Response Time	8.00	5.90	13.00	25.00
Service Time	7.30	2.70	7.50	22.90
IOSQ Time	0.00	2.00	5.00	2.00
PEND Time	0.60	1.20	1.00	0.30
DISC Time	5.60	0.80	6.10	16.80
CONN Time	1.70	1.90	1.40	6.10
RT/ST	1.10	2.19	1.73	1.09
%I/O Intensity	4.11%	7.49%	2.21%	0.03
Read H/R	0.00		0.67	0.75
% Read	0.00		91.60	99.60
Top3%IO Int	16.20%	40.55%	12.07%	13.13

*Figure 13: The three most tunable logical volumes (last four)*

## CALL FOR PERFORMANCE DATA

This article has examined performance data from 12 MVS installations to draw its conclusions. In order to draw more meaningful conclusions the number of installations should be much higher.

It would be desirable if every reader could send his own performance data so that the article may be updated. If interested, please send your data to the author, Thomas Beretvas, at e-mail address: beretvas@iname.com. Your contribution will remain anonymous. If requested, a subsequent report could be sent to you.

## FORMAT OF DATA TO BE SENT

The format should be RMF postprocessed data (133 characters in length) in ASCII. The following reports have to be included: CPU, channel, IOQ, DASD, and cache.

*Not* to be included: tape, workload activity, unit record. The interval to be covered should be perhaps fifteen minutes to one hour peak time. If multiple systems share DASD, data from all sharing systems with significant load should be included. In addition, please include in a separate file the following information: your name, telephone number, and e-mail address.

The following information is *not* in RMF (or not correctly) so please include this if you can:

- CPU types used (eg IBM 9672-RD6) with your understanding of their MIPS (eg, 408).
- Control units used (eg EMC 5430, 8 paths, 2GB cache) with address if known.
- Logical volume sizes (if known and other than the default 3390-1 or 3390-3 as reported on RMF).

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# Determining who is delaying the system

## INTRODUCTION

The worst thing about a ‘hanging system’ is normally that it is really hard to get signed on to see what exactly is causing the problem. It would be useful if we could have a simple command we could enter from the console to display a summary of CPU and storage usage per job name. Well, although MVS does not support such a command directly, there is always the possibility of writing one ourselves. In some of the previous editions of *MVS Update* we have already seen examples of how to write an MVS command exit. Refer to the article *Selectively blocking commands* in *MVS Update*, Issue 157, October 1999, for a discussion on how to do this. This exit allows us to intercept commands before MVS sees them and, in the event that we wish to add support for a new command to the system, we can process the command ourselves and then instruct MVS to ignore it. This will suppress MVS from giving an ‘Invalid command’ message.

Hidden in a somewhat obscure manual is a really great interface you can use to obtain RMF data inside your Assembler program. The manual is the *RMF Programmer’s Guide* and it describes RMF API called ERBSMFI. This interface allows users to obtain RMF data directly from storage, rather than through SMF. It supports SMF record type 79 and the Monitor II header information for system CPU utilization, and the system demand paging rate. When the call is made, a single record that contains all the data is returned and the record is not split up into 32-byte segments.

So how can we put this to good use? Well, amongst other subtypes of record type 79 that are supported is also support for subtype 2. This allows us to retrieve all performance statistics per job name. Combine this with the ability to define and support a new command and we have a command with the format DISPLAY SYSUSE (or whatever you may want to call your new command), to show us who is using the most system resources.

The information in the SMF 79/2 record is of a point-in-time nature. It contains for each job/STC, amongst others, the amount of CPU used at that point, the number of storage frames in use, and also the total

number of SRM service units consumed. So, what we do is this: accept the command from MVS, call the RMF API to get point-in-time statistics, wait for a while (maybe 0.5 seconds or so), call the RMF API again and subtract the values. Let's say a particular job has used 1 CPU second when we made the first call and 1.2 CPU seconds when we made the second call. Subtracting the two values gives a total CPU usage of 0.2 seconds for the interval. Say we have four processors on-line. In the 0.5 seconds that we waited, the total CPU capacity was 0.5 seconds times 4 CPUs, thus 2 CPU seconds. As the job has used 0.2 CPU seconds, it has used 10% of the available CPU for the period. Work this out for every job, sort them in descending order, and print the highest one and we have caught the culprit red-handed. (You can have a look at the source code for SDSF; it uses the same method to calculate CPU percentages for jobs). So, to recap:

- Accept the DISPLAYSYSUSE command through the command exit.
- Call ERBSMFI to get the figures for all jobs.
- 'Sleep' for 0.5 seconds.
- Call ERBSMFI again to get the updated figures.
- Determine how much CPU/resources each job has used by subtracting the two readings.
- Find the highest user.
- Display the job name of the highest user.

The same principle can be applied for SRM service usage as well as central and auxiliary storage usages: take two snapshots, subtract the first from the second, sort, and then pick the highest one. Job A may show up as the highest CPU user, yet job B may be the highest user of fixed page frames below the 16MB line. The following is an example of such a program and it is currently used in production. The program displays the following on the operator's console:

- Highest CPU user
- Highest user of fixed frames below the 16MB line
- Highest user of virtual storage frames
- Highest user of total SRM service.

Note that the program has one ‘feature’, which has to do with a little laziness on the side of the developer. If the list of active job names changes in the 0.5 seconds that the program ‘sleeps’ between the two calls, the program gives up and asks to be invoked again. This is because the tables containing the job names will be slightly different, which complicates the subtractions. This can easily be fixed: if a job has ended in this 0.5 seconds or if a new one has entered, simply delete it from the equation. This is not a major problem: it is only used by systems programmers, who as we all know, have a high-level of tolerance for certain questionable ‘features’. Fixing it should take no longer than an hour or so and will give you a good insight into the program. Just a reminder: the program was specifically written to be called from the command exit and expects to receive the CMDX (command buffer) as an input buffer. If you plan to call this from REXX or any other environment, you will obviously have to make some minor changes.

A final hint: if the most resource-intensive job shows up as being your – own TSO user-id from which you issued the new command (as sometimes happens), your system is probably not hanging because one job is too resource or CPU intensive and you may want to investigate other possibilities for example like deadlocks, etc.

This routine lists the following highest job/user-ids/stc:

- Highest CPU user
- Highest user of fixed frames below the 16MB line
- Highest user of virtual STORAGE frames
- Highest user of total SRM service
- It also lists the system’s CPU usage and demand page rate.

(CPU usage is a percentage of usage of all logical processors assigned to this system, not a percentage of the CPU time actually received by this LPAR.) It is called from the command exit and receives a pointer to the CMDX as parameter.

**SYSUSERS CSECT**

```

SYSUSERS AMODE 31
SYSUSERS RMODE ANY
        BAKR  R14,Ø                .Save Caller's Status
        BALR  R12,Ø
        USING *,12
*****
*      Main driver routine
*****
Load    L      R4,Ø(R1)            .Pointer to routine parms (none)
        L      R5,4(R1)            .Address of CMDX
        USING CMDX,R5              .Addressability to CMDX
STORAGE L      R3,STORSIZE         .Size of storage to get and clear
        STORAGE OBTAIN,LENGTH=(3),LOC=ANY,SP=229
        LR     R2,R1                .Point to getmained area
        L      R3,STORSIZE         .Length of storage to clear
        XR     R9,R9                .Fill with binary zeroes
        MVCL  R2,R8                .Propagate binary zeroes
        USING GETMAREA,R1
        ST    R13,SAVEAREA+4       .Backchain
        DROP  R1
        LR     R13,R1
        USING GETMAREA,R13         .Addressability to getmained area
        STORAGE OBTAIN,LENGTH=BUFSIZE,LOC=BELOW,SP=229
        LR     R8,R1
        USING BUFFER,R8
        MVC   CART,CMDXCART         .Pick up the CART
        MVC   FROMCNID,CMDXC4ID     .Where the command originated (Id)
        MVC   FROMSYS,CMDXISYN     .Where the command originated (Sys)
        BAS   R14,DORMF             .Obtain information from RMF
        LTR   R15,R15               .Did we get it?
        BNZ   CLEANUP              .No, get out
        BAS   R14,SEEKHIGH          .Determine all the high users
        BAS   R14,WTOHIGH           .Display all the high users
CLEANUP STORAGE RELEASE,LENGTH=BUFSIZE,ADDR=(8),SP=229
        L      R4,RCODE              .Pick up retrun code
        LR     R2,R13                .Pointer to storage area
        L      R3,STORSIZE         .Size of storage to free
        STORAGE RELEASE,LENGTH=(3),ADDR=(2),SP=229
        LR     R15,R4                .Reload return code
        PR                                  .Back to our caller
*****
*      This routine calls RMF
*****
DORMF   BAKR  R14,Ø
        MVC   EYECATCH,=C'EYE:'
        LA    R1,REQTYPE
        ST    R1,PARMLIST           .Type of request
        LA    R1,RECTYPE
        ST    R1,PARMLIST+4        .SMF record type
        LA    R1,SUBTYPE

```

	ST	R1,PARMLIST+8	.SMF record SUBTYPE	
	LA	R1,BUFFER		
	ST	R1,PARMLIST+12	.Address of buffer	
	LA	R1,BUFLENG		
	ST	R1,PARMLIST+16	.Length of buffer	
	LA	R1,CPUUTIL		
	ST	R1,PARMLIST+20	.Address to contain %CPU busy	
	LA	R1,DMNDPAGE		
	ST	R1,PARMLIST+24	.Demand page rate	
	OI	FIRSTIME,X'01'	.This is the first call to RMF	
CALLRMF	LA	R1,PARMLIST		
	STCK	LASTCLOCK	.Store current time	
	LINK	EP=ERBSMFI	.Call RMF	
	ST	R15,RCODE		
	LTR	R15,R15	.OK from RMF?	
	BNZ	DORMFX	.No, get out immediately	
	LA	R2,BUFFER	.Where RMF put the data	
	USING	SMF79HDR,R2	.Addressability to type 79/2	
	LH	R3,SMF79ASL	.Length of each data section	
	LH	R4,SMF79ASN	.Number of data sections	
	STH	R4,NUMASID	.Store this value	
	CH	R4,=AL2(NUMENTRY)	.More than we have space for?	
	BNH	NUMOK	.No	
	WTO	'SYSUSERS(W): -Only first 999 ASCBs scanned',		X
		ROUTCDE=13,CONSID=FROMCNID,SYSNAME=FROMSYS,CART=CART		
	LH	R4,=AL2(NUMENTRY)	.Set to what we have space for	
	STH	R4,NUMASID	.Update number of ASIDs scanned	
NUMOK	EQU	*		
	A	R2,SMF79ASS	.Add offset to data section	
	DROP	R2		
	USING	R792ELEM,R2	.Addressability to data section	
	LA	R5,TABLE		
	USING	TABDSECT,R5	.Addressability to TABLE	
LOOP	TM	FIRSTIME,X'01'	.First iteration?	
	BNO	SUBTRACT	.No, SUBTRACT the value	
	MVC	JOBNAME,R792JBN	.Put jobname into the TABLE	
	MVC	FIRSTCPU,R792EJST	.Put TCB+SRB time into TABLE	
	B	BUMPUP		
SUBTRACT	CLC	JOBNAME,R792JBN	.Still matching?	
	BNE	CANTDO	.No	
	L	R1,FIRSTCPU	.Load previous service	
	ICM	R0,15,R792EJST		
	ST	R0,LASTCPU	.Keep for debugging purposes	
	SLR	R0,R1	.SUBTRACT current value	
	ST	R0,DIFFERNC	.Store back	
	MVC	JOBABS,R792SVAR	.Get the job's absorption rate	
	ICM	R0,15,R792PNV	.Non-VIO pages in use	
	ICM	R1,15,R792PVIO	.VIO pages	
	AR	R0,R1	.Add it	
	ICM	R1,15,R792PHSP	.Hiperspace pages	



```

AR      R0,R1          .Add it
STCM   R0,15,JOBRGN  .The total picture
MVC    JOBF16,R792FXBL .Get the job's fixed frames below 16
B      BUMPUP
CANTDO WTO  'SYSUSERS(W): -Cannot calculate individual CPU%, re-issuX
        e comand',ROUTCDE=13,CONSID=FROMCNID,SYSNAME=FROMSYS, X
        CART=CART
LA     R15,8          .Set return code to 8
ST     R15,RCODE
B      DORMFX        .Get out
BUMPUP LA  R5,TABSIZE(R5) .Bump up TABLE pointer
AR     R2,R3
BCT    R4,LOOP       .Do for each jobname in the TABLE
CHKFIRST TM  FIRSTIME,X'01' .Is this the first iteration?
BNO    DORMFX        .No, get out
NI     FIRSTIME,X'00' .Turn flag off
LA     R6,WAITPARM   .Required to work out user's %CPU
STIMER WAIT,DINTVL=(6) .Sleep for a while to get an offset
MVC    OLDCLOCK,LASTCLOCK .Preserve the previous store clock
B      CALLRMF       .Call RMF for the second time
DORMFX PR           .Back to our caller
*****
*      This routine determines the highest users of resources
*****
SEEKHIGH BAKR  R14,0          .Find ASIDs with high usage
LH     R4,NUMASID .Number of jobnames in TABLE
LA     R5,TABLE   .Start of jobname TABLE
XR     R9,R9      .Set highest CPU to 0 to start off
XR     R3,R3      .Set highest fixed frames to 0
XR     R0,R0      .Set highest region to 0
XR     R6,R6      .Set highest service ration to 0
COMPCPU C  R9,DIFFERNC .Higher than what we got?
BNL    COMPFFRM  .No
ST     R5,HIGHCPU@ .Adr of job with highest CPU usge
L      R9,DIFFERNC .This one now becomes highest
COMPFFRM C  R3,JOBF16
BNL    COMPFRGN
ST     R5,HIGHF16@ .Adr of job with highest <16 fixed
L      R3,JOBF16
COMPRGN C  R0,JOBRGN
BNL    COMPABS
ST     R5,HIGHRGN@ .Adr of job with highest reg size
L      R0,JOBRGN
COMPABS CLM  R6,15,JOBABS
BNL    SCANNEXT
ST     R5,HIGHABS@ .Adr of job with highest absorption
L      R6,JOBABS
SCANNEXT LA  R5,TABSIZE(R5)
BCT    R4,COMPCPU .Do for each entry in the TABLE
SEEKHIGX PR          .Return to our caller
*****

```

```

*          This routine prints out the highest users.
*****
WTOHIGH  BAKR  R14,Ø
CALCTIME LM   RØ,R1,LASTCLOK      .Pick latest STCK value
          LM   R2,R3,OLDCLOK      .Pick up previous STCK value
          SLR  RØ,R2                .SUBTRACT high-order word (unsigned)
          SLR  R1,R3                .SUBTRACT low-order word (unsigned)
          BM   CARRY                .Negative, carry 1 over
          B    MAKEMILI             .Store the values back
CARRY    BCTR  RØ,Ø                .SUBTRACT 1 for carry-over
MAKEMILI SRDL  RØ,12              .Make micro seconds, result in R1
          LR   R2,R1                .Preserve R1
          BAS  R14,GET#PROC         .Find out how many online processors
          LR   R1,R2                .Reload R1
          MH   R1,NUMPROCS          .Number of processors
          XR   R2,R2
          L    R5,HIGHCPU@          .Address of highest user in TABLE
          L    R3,DIFFERNC
          M    R2,=F'1ØØØØØØØØ'    .Make micro seconds x 1ØØ% + 2 dgts
          DR   R2,R1                .Calc %CPU for the highest user
          AH   R3,=H'5'            .Rounding factor
          CVD  R3,DOUBLE
          MVC  WORK8,PATTERN1
          ED   WORK8(8),DOUBLE+4    .Make printable
          MVC  MAXWTOA(MAXCPUL),MAXCPU
          MVC  MAXWTOA+38(2),WORK8+4 CPU usage
          MVC  MAXWTOA+41(1),WORK8+6 CPU usage, decimal value
          MVC  MAXWTOA+47(8),Ø(R5) Move the jobname into the WTO
          LA   R1,MAXWTOA
          WTO  MF=(E,(1)),CONSID=FROMCNID,SYSNAME=FROMSYS,CART=CART
          L    R5,HIGHF16@          .Addr of job with highest fixed
          L    R1,JOBF16            .Get the number of frames
          CVD  R1,DOUBLE
          MVC  WORK8,PATTERN2
          ED   WORK8(8),DOUBLE+4    .Make printable
          MVC  MAXWTOA(MAXF16L),MAXF16
          MVC  MAXWTOA+47(6),WORK8+2
          MVC  MAXWTOA+65(8),JOBNAME
          LA   R1,MAXWTOA
          WTO  MF=(E,(1)),CONSID=FROMCNID,SYSNAME=FROMSYS,CART=CART
          L    R5,HIGHRGN@          .Address of job with max virt stor
          MVC  MAXWTOA(MAXFRMSL),MAXFRMS
          L    R1,JOBRGN            .Pick up the number of frames
          CVD  R1,DOUBLE
          MVC  WORK8,PATTERN2
          ED   WORK8(8),DOUBLE+4    .Make printable
          MVC  MAXWTOA+41(7),WORK8+1
          MVC  MAXWTOA+6Ø(8),JOBNAME
          LA   R1,MAXWTOA
          WTO  MF=(E,(1)),CONSID=FROMCNID,SYSNAME=FROMSYS,CART=CART
          L    R5,HIGHABS@          .Address of job with max absorbtion

```

```

MVC    MAXWTOA(MAXABSL),MAXABS
MVC    MAXWTOA+55(8),JOBNAME
LA     R1,MAXWTOA
WTO    MF=(E,(1)),CONSID=FROMCNID,SYSDNAME=FROMSYS,CART=CART
SHOWCPU L    R5,CPUUTIL           .System wide %CPU
CVD    R5,DOUBLE
MVC    WORK8,PATTERN2
ED     WORK8(8),DOUBLE+4      .Make printable
MVC    CPUPERC,WORK8+5
L      R5,DMNDPAGE           .System's demand page rate
CVD    R5,DOUBLE
UNPK   DOUBLE(5),DOUBLE+5(3)
OI     DOUBLE+4,X'F0'        .Make printable
MVC    DEMANDPG,DOUBLE
MVC    WTOAREA(WTOLENG),SYSWIDE
MVC    WTOAREA+35(3),CPUPERC
MVC    WTOAREA+58(5),DEMANDPG
LA     R1,WTOAREA
WTO    MF=(E,(1)),CONSID=FROMCNID,SYSDNAME=FROMSYS,CART=CART
WTOHIGHX PR                  .Return to our caller
*****
*          Determine the number of online processors
*****
GET#PROC BAKR  R14,0
L      R5,16                 .CVT address
DROP   R5
USING  CVT,R5                .CVT addressing
L      R8,CVTLCCAT           .Address of LCCAVT
LA     R2,60(R8)             .Last entry address
LA     R3,16                 .Maximum possible processors
LCCALoop DS    0H
ICM    R1,15,0(R2)           .Get LCCA address
BNZ    LCCAOUT1              .Does not exist
SH     R2,=H'4'              .Go to prior entry
BCT    R3,LCCALoop           .Do for each entry
ABEND  0003
LCCAOUT1 DS    0H
STH    R3,NUMPROCS           .Maximum number of CPUs
L      R8,CVTPCCAT           .PCCAVT address
LA     R2,60(R8)             .Last entry address
LA     R3,16                 .Maximum possible processors
PCCALoop DS    0H
ICM    R1,15,0(R2)           .Is PCCA address specified?
BNZ    PCCAOUT1              .No
SH     R2,=H'4'              .Go to prior entry
BCT    R3,PCCALoop           .LOOP for all processors
ABEND  0004                  .Serious problem
PCCAOUT1 DS    0H
CH     R3,NUMPROCS           .Higher?
BNH    GET#PROX              .No
STH    R3,NUMPROCS           .Update CPU max

```

GET#PROX PR

\*\*\*\*\*

\* Constants follow

\*\*\*\*\*

```
REQTYPE DC F'1'
RECTYPE DC F'79'
SUBTYPE DC F'2'
BUFLENG DC F'500000'
SYSWIDE WTO 'SYSUSERS(I): -System CPU usage=xxx%, Demand page rate=xxX
xxxX pages/sec',ROUTCDE=13,CONSID=,SYSNAME=,CART=,MF=L
WTOLENG EQU *-SYSWIDE
DS ØF
STORSIZE DC AL4(GETMSIZE+(TABSIZ*NUMENTRY))
WAITPDM DC C'00000150' .Sleep for 1.5 second
MAXCPU WTO 'SYSUSERS(I): -Highest CPU user at xx.x% is xxxxxxxx', X
ROUTCDE=13,CONSID=,SYSNAME=,CART=,MF=L
MAXCPUL EQU *-MAXCPU
MAXF16 WTO 'SYSUSERS(I): -Max #pages fixed below 16MB (xxxxxx frameX
s) is xxxxxxxx',CONSID=,SYSNAME=,CART=,ROUTCDE=13, X
MF=L
MAXF16L EQU *-MAXF16
MAXFRMS WTO 'SYSUSERS(I): -Largest user of VSTOR (xxxxxxx frames) isX
xxxxxxx',ROUTCDE=13,CONSID=,SYSNAME=,CART=,MF=L
MAXFRMSL EQU *-MAXFRMS
MAXABS WTO 'SYSUSERS(I): -Highest user of total SRM service is xxxX
xxxX',ROUTCDE=13,CONSID=,SYSNAME=,CART=,MF=L
MAXABSL EQU *-MAXABS
PATTERN1 DC X'4020202020212020'
PATTERN2 DC X'4020202020202021'
LTOrg
GETMAREA DSECT
SAVEAREA DS 18F
PARMLIST DS 7F
CPUPERC DS CL3
DEMANDPG DS CL5
CART DS D .Command and response token
FROMCNID DS F .Console the cmdnd was issued from
FROMSYS DS D .System the cmdnd was issued from
DOUBLE DS D .General workarea
RCODE DS F .Our return code
WTOAREA DS CL(WTOLENG) .Area to contain WTO
CPUUTIL DS F .System's CPU utilisation
DMNDPAGE DS F .System's demand page rate
WORK8 DS D .General workarea
OLDCLOK DS D .Storeclock value first time
LASTCLOK DS D .Storeclock value second time
FIRSTIME DS C .Flag
HIGHCPU@ DS F .Address of highest CPU user
HIGHRGN@ DS F .Address of largest region user
HIGHABS@ DS F .Address of highest SRM rate user
HIGHF16@ DS F .Address of highest fixed fram
NUMASID DS H .Number of ASIDs on ASCB chain
```

```

NUMPROCS DS      H           .Number of online processors
MAXWTOA  DS      CL(MAXF16L) .Workarea for highest CPU user WTO
EYECATCH DS      CL4
GETMSIZE EQU     *-GETMAREA
*
          DS      ØD
TABLE    DS      CL(TABSIZE*NUMENTRY) .TABLE has space for 999 entries
NUMENTRY EQU     999                .Support up to 999 address spaces
*
BUFFER   DSECT
BUFSIZE  EQU     5000000

TABDSECT DSECT
JOBNAME  DS      D
FIRSTCPU DS      F           .Service at start of interval
LASTCPU  DS      F           .Service at end of interval
DIFFERN  DS      F           .Difference between the 2
JOBABS   DS      F           .Job's SRM absorbtion rate
JOBF16   DS      F           .Job's fixed frames below 16 MB line
JOBGRN   DS      F           .Total # of pages in use by job
TABSIZE  EQU     *-TABDSECT
*
RØ       EQU     Ø
R1       EQU     1
R2       EQU     2
R3       EQU     3
R4       EQU     4
R5       EQU     5
R6       EQU     6
R7       EQU     7
R8       EQU     8
R9       EQU     9
R1Ø     EQU     1Ø
R11     EQU     11
R12     EQU     12
R13     EQU     13
R14     EQU     14
R15     EQU     15
*
          IEZVX1Ø1           .Command exit parameter mapping
*
          ERBSMF79           .SMF type 79/2 mapping
*
          IHALCCA            .LCCA mapping
*
          CVT DSECT=YES
          END

```

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# Conversion from AutoMedia to DFSMSrmm

## INTRODUCTION

Our management decided to migrate from AutoMedia(ZARA) to DFSMSrmm. Our task was to convert the existing tape library, which contained 7,000 tapes.

The first part of the process was to install and customize DFSMSrmm. The principal conclusion from this process was that ZARA and DFSMSrmm can work in parallel.

In the second stage we extracted data from the ZARA files and prepared ADDVOLUME and ADDVRS control statements for DFSMSrmm. Because we did not find procedures for that process in the IBM literature or anywhere in the Web, we wrote them ourselves.

## EXTRACTING INFORMATION FROM ZARA

The first job shown below lists all the ZARA information and calls the program ZARARMM, which generates ADDVOLUME statements, and REXX procedure ZARARMM, to generate ADDVRS statements.

```
//*****  
//***  DELETE ALL WORK FILES  
//*****  
//DEL EXEC PGM=IDCAMS,REGION=ØM  
//SYSPRINT DD SYSOUT=X  
//SYSIN DD *  
    DELETE userid.#ZAS.LIST  
    DELETE userid.#ZR.LIST  
    DELETE userid.#ZDMG.LIST  
    DELETE userid.#ZV.LIST  
    SET MAXCC=Ø  
/*  
//*****  
//***  LIST ALL ACTIV AND SCRATCH ZARA TAPES  
//*****  
//LISTACT EXEC ZARAUTL  
//SYSUDUMP DD *  
//ZARAUTL.ZARAWK DD DSN=userid.#ZAS.LIST,DISP=(NEW,CATLG,DELETE),  
// UNIT=SYSDA,  
// SPACE=(TRK,(5,5),RLSE)  
//SYSIN DD *  
    REPORT ALLDSNPRT VSTAT=(ACTV,SCR)  
    SORTSEQ=(VSTAT,FRSTVOL,VSEQ,FSEQ) OUTFILE $$
```

```

/*
//*****
//*** LIST ALL DAMAGED ZARA TAPES
//*****
//LISTDMG EXEC ZARAUTL
//SYSUDUMP DD *
//ZARAUTL.ZARAWK DD DSN=userid.#ZDMG.LIST,DISP=(NEW,CATLG,DELETE),
// UNIT=SYSDA,
// SPACE=(TRK,(5,5),RLSE)
//SYSIN DD *
REPORT ALLDSPRT VSTAT=DMGE
SORTSEQ=(VSTAT,FRSTVOL,VSEQ,FSEQ) OUTFILE $$
/*
//*****
//*** LIST ALL UNUSED TAPES
//*****
//LISTRNGI EXEC ZARAUTL
//SYSUDUMP DD *
//ZARAUTL.ZARAWK DD DSN=userid.#ZR.LIST,DISP=(NEW,CATLG,DELETE),
// UNIT=SYSDA,
// SPACE=(TRK,(5,5),RLSE)
//SYSIN DD *
REPORT ALLDSPRT VSTAT=RNGI OUTFILE $$
/*
//*****
//*** LIST ALL FILTERS FOR KEEP TAPES
//*****
//LISTAUTO EXEC ZARAUTL
//SYSUDUMP DD *
//ZARAUTL.SYSPRINT DD DSN=userid.#ZV.LIST,DISP=(NEW,CATLG,DELETE),
// UNIT=SYSDA,
// SPACE=(TRK,(5,5),RLSE)
//SYSIN DD *
LIST NOSORT AUTO ALL OUTFILE $$
/*
//*****
//*** SORT RECORDS IN FILE BY (VSTAT,FRSTVOL,VSEQ,FSEQ)
//*****
//SORTA EXEC PGM=ICEMAN
//SYSPRINT DD SYSOUT=X
//SYSOUT DD SYSOUT=X
//SORTIN DD DSN=userid.#ZAS.LIST,DISP=SHR
//SORTOUT DD DSN=userid.#ZAS.LIST,DISP=SHR
//SYSIN DD *
RECORD TYPE=V
SORT FIELDS=(106,1,A,13,6,A,11,2,A,168,2,A),FORMAT=CH,WORK=1
END
/*
//*****
//*** SECOND SEGMENT
//*** GENERATE STATEMENTS FOR DFSMSRMM
//*****
//*** DELETE ALL WORK FILES

```

```

//*****
//DEL      EXEC PGM=IDCAMS,REGION=1M
//SYSPRINT DD  SYSOUT=*
//SYSIN    DD  *
      DELETE userid.#RMMDEF.LIST
      DELETE userid.#RMMDEFV.LIST
      SET MAXCC=0
/*
//*****
//***  PROGRAM ZARARMM GENERATE ADDVOLUME DFSMSRMM STATEMENTS
//***  FOR ACTIVE AND SCRATCH VOLUMES
//*****
//ZARAA    EXEC PGM=ZARARMM,REGION=1M
//STEPLIB DD DSN=userid.USER.LOAD,DISP=SHR
//SYSPRINT DD SYSOUT=X
//IN       DD DSN=userid.#ZAS.LIST,DISP=SHR
//         DD DSN=userid.#ZR.LIST,DISP=SHR
//         DD DSN=userid.#ZDMG.LIST,DISP=SHR  THIS FILE CAN BE EXCLUDED
//OUT      DD DSN=userid.#RMMDEF.LIST,DISP=(NEW,CATLG,DELETE),
//         UNIT=SYSDA,DCB=(RECFM=FB,LRECL=80,BLKSIZE=0),
//         SPACE=(TRK,(50,30),RLSE)
/*
//*****
//***  REXX  PROCEDURE  GENERATE ADDVRS DFSMSRMM STATEMENTS
//*****
//ZARAV    EXEC PGM=IKJEFT01,DYNAMNBR=30
//SYSPROC  DD DSN=userid.USER.CLIST,DISP=SHR
//SYSTEM   DD SYSOUT=X
//SYSPRINT DD SYSOUT=X
//SYSTSPRT DD SYSOUT=X
//IN       DD DSN=userid.#ZV.LIST,DISP=SHR
//OUT      DD DSN=userid.#RMMDEFV.LIST,DISP=(NEW,CATLG,DELETE),
//         UNIT=SYSDA,DCB=(RECFM=FB,LRECL=80,BLKSIZE=0),
//         SPACE=(TRK,(5,3),RLSE)
//SYSTSIN  DD *
          %ZARARMM
/*

```

## INITIAL LOADING OF DFSMSRMM CONTROL INFORMATION

The next job defines basic information for DFSMSRmm. It executes all the statements generated in the previous job and updates the control parameters.

```

//DEF      EXEC PGM=IKJEFT01
//SYSTSPRT DD SYSOUT=*
//SYSTSIN DD *
          /*change xxxxxx to your hostid */
          RMM ADDOWNER xxxxxx -
          DEPARTMENT('company name')

```



```

/*ADDRACK are based on information from userid.#ZV.LIST under */
/*title Auto Range Definition Data *****/
RMM ADDRACK 000001 COUNT(7000)
RMM ADDRACK 990001 COUNT(500)
RMM ADDRACK PSM001 COUNT(999)

/*
//DEF      EXEC PGM=IKJEFT01,DYNAMNBR=30
//SYSTEM   DD SYSOUT=X
//SYSPRINT DD SYSOUT=X
//SYSTSPRT DD SYSOUT=X
//SYSTSIN  DD DSN=userid.#RMMDEF.LIST,DISP=SHR
//         DD DSN=userid.#RMMDEFV.LIST,DISP=SHR
/*
//HSKP     EXEC PGM=EDGHSKP,
//         PARM='VRSEL'
//MESSAGE  DD DISP=SHR,DSN=RMM.MESSAGES
//REPORT   DD DISP=SHR,DSN=RMM.REPORT

```

This ends the process of extracting data.

## PARALLEL RUNNING AND VALIDATION

DFSMSrmm works in RECORDING or WARNING mode, and ZARA is still our production tape manager. We submit jobs for scratch processing periodically on both products. The following job compares discrepancies between ZARA and DFSMSrmm scratch pools.

```

//*****
//***  DELETE ALL WORK FILES
//*****
//DEL EXEC PGM=IDCAMS,REGION=0M
//SYSPRINT DD SYSOUT=X
//SYSIN    DD *
        DELETE userid.#LSZ.LIST
        DELETE userid.#LSRMM.LIST
        DELETE userid.#LSALL.LIST
        DELETE userid.#LSNODUP.LIST
        SET MAXCC=0
/*
//*****
//***  LIST ALL SCRATCH ZARA TAPES
//*****
//LISTACT EXEC ZARAUTL
//SYSUDUMP DD *
//ZARAUTL.SYSPRINT DD DSN=userid.#LSZ.LIST,DISP=(NEW,CATLG,DELETE),
//                UNIT=SYSDA,DCB=(RECFM=FB,LRECL=133,BLKSIZE=),
//                SPACE=(TRK,(5,5),RLSE)

```

```

//SYSIN DD *
LIST SCRATCH ALL $$
/*
//*****
//*** LIST ALL SCRATCH DFSMSRMM TAPES
//*****
// EXEC PGM=IKJEFT01
//SYSPRINT DD SYSOUT=X
//SYSTSPRT DD DSN=userid.#LSRMM.LIST,DISP=(NEW,CATLG,DELETE),
// UNIT=SYSDA,DCB=(RECFM=FB,LRECL=133,BLKSIZE=),
// SPACE=(TRK,(5,5),RLSE)
//SYSTSIN DD *
RMM SEARCHVOLUME OWNER(*) STATUS(SCRATCH) LIMIT(*)
/*
//*****
//*** PREPARATION FOR FINDING DIFFERENCES
//*** SERIAL NUMBERS MUST BE IN THE SAME COLUMNS (1-6)
//*****
//ICETOOL EXEC PGM=ICETOOL,REGION=1M
//TOOLMSG DD SYSOUT=X
//DFSMSG DD SYSOUT=X
//INZ DD DSN=userid.#LSZ.LIST,DISP=SHR
//INRMM DD DSN=userid.#LSRMM.LIST,DISP=SHR
//OUT DD DSN=userid.#LSALL.LIST,DISP=(MOD,CATLG,DELETE),
// UNIT=SYSDA,
// SPACE=(TRK,(5,5),RLSE)
//TOOLIN DD *
COPY FROM(INZ) TO(OUT) USING(SELZ)
COPY FROM(INRMM) TO(OUT) USING(SELR)
/*
//SELZCNTL DD *
INCLUDE COND=(118,7,CH,EQ,C'SCRATCH',OR,118,4,CH,EQ,C'RNGI')
OUTREC FIELDS=(4,125)
/*
//SELRCNTL DD *
INCLUDE COND=(60,3,CH,EQ,C' S ')
OUTREC FIELDS=(1,125)
/*
//*
//*****
//*** LIST OF DIFFERENCES
//*****
//ICETOOL EXEC PGM=ICETOOL,REGION=1M
//TOOLMSG DD SYSOUT=X
//DFSMSG DD SYSOUT=X
//IN DD DSN=userid.#LSALL.LIST,DISP=SHR
//OUT DD DSN=userid.#LSNODUP.LIST,DISP=(MOD,CATLG,DELETE),
// UNIT=SYSDA,
// SPACE=(TRK,(5,5),RLSE)
//TOOLIN DD *
SELECT FROM(IN) TO(OUT) ON(1,6,CH) NODUPS
/*
//

```

## CONVERSION PROGRAM

```
ZARARM: PROCEDURE OPTIONS(MAIN) REORDER;
/*****
/** PROGRAM GENERATE DFSMSRMM ADDVOLUME STATEMENT FROM ZARA RECORDS**/
*****/
/** CHANGE XXXXXX TO YOUR HOSTID */
*****/
DCL IN FILE RECORD INPUT;
DCL OUT FILE STREAM OUTPUT;

DCL REC_IN CHAR(STG(ZARA_RECORD)) VAR;
DCL 1 ZARA_RECORD UNALIGNED BASED(ADDR(REC_IN)),
  2 LEN_REC BIN FIXED(15),
  2 VOLUME,
  3 VOLSER CHAR(6), /* VOLUME SERIAL NUMBER OF TAPE */
  3 VOLSEQ BIN FIXED(15), /* VOLUME SEQUENCE NUMBER */
  3 VOLFIRST CHAR(6), /* FIRST VOLUME IN CHAIN */
  3 VOLPREV CHAR(6), /* PREVIOUS VOLSER IN CHAIN */
  3 VOLNEXT CHAR(6), /* NEXT VOLSER IN CHAIN */
  3 VOLVOFF CHAR(6), /* VOL OF DSN CONTROL OFFSITE MOVE */
  3 VOLOFSEQ BIN FIXED(15), /* FILESEQ OF FILE CNTRLING OFFSIT MOVE */
  3 VOLLOCK CHAR(1), /* Y - VOLUME IS IN USE OR ENQUED */
  3 VOLCBLVL CHAR(1), /* VOLDATA FORMAT VERSION */
/* VALID VALUE
  VOLVER1 = 1 1.0-1.2
  VOLVER2 = 2 1.3-?
  VOLVCUR = 2 WHAT CURR LEVEL IS
*/
  3 VOLFILE@ BIN FIXED(31), /*ADDRESS OF FILEDATA INFORMATION */
  3 VOLOSNAME CHAR(8), /* OFF-SITE LOCATION NAME */
  3 VOLOSPNM CHAR(8), /* PREVIOUS OFF-SITE LOCATION */
  3 VOLCKDAT DEC FIXED(7), /*DATE CHECKIN EXPIRES (RTN TO VAULT) */
  3 VOLOSDAT DEC FIXED(7), /*DAT VOL */
  3 VOLOSLOT BIN FIXED(31), /*OFFSITE SLOT NUMBER */
  3 VOLOPEN BIN FIXED(31), /*# TIMES TAPE OPENED */
  3 VOLCLN# BIN FIXED(31), /*# TIMES USED SINCE CHAR(EANED) */
  3 VOLERRW BIN FIXED(15), /* NUMBER OF TEMPORARY WRITE ERRORS */
  3 VOLERRR BIN FIXED(15), /* NUMBER OF TEMPORARY READ ERRORS */
  3 VOLCLEN BIN FIXED(15), /* # TIMES TAPE CHAR(EANED) */
  3 VOLFILES BIN FIXED(15), /* NUMBER OF FILES ON THE VOLUME */
  3 VOLCLEAN DEC FIXED(7), /*DATE TAPE LAST CHAR(EANED (YYYYDDDC) */
  3 VOLDATE1 DEC FIXED(7), /*DATE USED FOR 1ST TIME (YYYYDDDC) */
  3 VOLWIPED DEC FIXED(7), /*DATE VOLUME DATA WIPED (YYYYDDDC) */
  3 VOLLABEL CHAR(3), /* TAPE LABEL TYPE (SL,NSL...) */
  3 VOLDEN CHAR(1), /* TAPE TYPE/DENSITY */
/*
  VOLD556 = X'43' 7 TRACK 556 BPI
  VOLD800 = X'83' 7 & 9 TRACK 800 BPI
  VOLD1600 = X'C3' 9 TRACK 1600 BPI
  VOLD6250 = X'D3' 9 TRACK 6250 BPI
*/
```

```

VOLD3480 = X'01'          3480 (CARTRIDGE)
VOLD3490 = X'02'          3490 (CARTRIDGE)
VOLD3590 = X'03'          3590 (CARTRIDGE)
*/
3 VOLTRTCH CHAR(1), /* RECORDING TECHNIQUE */
/*
VOLTEVEN = X'23'          EVEN PARITY, NO TRANSLATION
VOLTTRAN = X'3B'          ODD PARITY, WITH TRANSLATION
VOLTCONV = X'13'          ODD PARITY, WITH CONVERSION
VOLTTRV = X'2B'          EVEN PARITY, WITH TRANSLATION
VOLTCOMP = X'08'          3480 COMPRESSED MODE
VOLTNOCM = X'04'          3480 NON COMPRESSED MODE
VOLT1TRK = X'42'          3490? "FUTURE DEVELOPMENT"
VOLT2TRK = X'82'          3490? "FUTURE DEVELOPMENT"
VOLT4TRK = X'C2'          3490? "FUTURE DEVELOPMENT"
*/
3 VOLCREAT CHAR(1), /* VOLUME CREATOR INFORMATION */
/*
VOLCNORM = C'N'          VOLUME CREATED BY OPEN, CHAR(OSE, EOV
VOLCINIT = C'I'          VOLUME RANGE-DEFINED AND INITIALIZEDV0120003
VOLCRNGI = C'R'          VOLUME RANGE-DEFINED, BUT UNUSED V0120003
VOLCCONV = C'C'          VOLUME CREATED BY CONVERSION
VOLCNLNK = C'L'          VOLUME HAS NO INTER-VOLUME LINKAGE (HSM)
VOLC1FIL = C'F'          ONLY FIRST FILE'S INFO IS KEPT (RPRT DIST)
VOLC1FNL = C'B'          ONLY FIRST FILE'S INFO, NO INTER-VOL LINKAGE
*/
3 VOLSTAT1 CHAR(1), /* VOLUME STATUS */
/*
VOLSACTV = C'A'          VOLUME IS ACTIVE
VOLSSCR = C'S'          VOLUME CAN BE USED AS SCRATCH
VOLSDEL = C'D'          VOLUME IS DELETED (CAN BE RE-INITED)
VOLSDMGE = C'E'          VOLUME IS DAMAGED (HAS PERMANENT I/O ERROR)
*/
3 VOLSTAT2 CHAR(1), /* VOLUME INFORMATION STATUS */
/*
VOLSDSNS = C'D'          DSNs EITHER IN DB OR ON LABELS UNKNOWN
*/
3 VOLCHECK CHAR(1), /* VOLUME CHECK IN/OUT INFO */
/*
VOLCHKAU = C'A'          VOLUME WAS AUTO CHECKED IN (FROM OFFSITE)
VOLCHKIN = C'I'          VOLUME IS MANUALLY CHECKED IN (FROM OFFSITE)
VOLCHKOT = C'O'          VOLUME IS CHECKED OUT (TO OFFSITE)
VOLCHKPR = C'P'          VOLUME IS CHECKED IN PERMANENTLY
*/
3 VOLSFUTR CHAR(3), /* FUTURE STATUS BYTES */
3 VOLACCT CHAR(44), /* ACCOUNTING DATA */
3 VOLATWER BIN FIXED(15), /* ACCUMULATED TEMPORARY WRITE ERRORS */
3 VOLATRER BIN FIXED(15), /* ACCUMULATED TEMPORARY READ ERRORS */
3 VOLAPERR BIN FIXED(15), /* ACCUMULATED PERM. ERR. (READ/WRITE) */
3 VOLMAXFL BIN FIXED(15), /* MAX NUMBER OF FILES ON VOLUME CHAIN */

```

```

3 VOLMAXVL    BIN FIXED(15), /* MAX NUMBER OF VOLUMES IN CHAIN    */
3 VOLMEDIA    CHAR(1), /* VOLUME MEDIA TYPE        */
/*
   VOLMVIRT = C'V'          VIRTUAL VOLUME
*/
2 FILE,
3 FILSEQ      BIN FIXED(15), /* FILE SEQUENCE            */
3 FIELDSNLN  BIN FIXED(15), /* LENGTH OF THE DATASET NAME */
3 FILDSN     CHAR(44),      /* DATASET NAME             */
3 FILBLK#    BIN FIXED(31), /* BLOCK COUNT              */
3 FILBLKSZ   BIN FIXED(31), /* BLOCK SIZE               */
3 FILLRECL   BIN FIXED(31), /* LOGICAL RECORD LENGTH    */
3 FILDATEX   DEC FIXED(7),  /* EXPIRATION DATE          */
3 FILCNTX    BIN FIXED(15), /* NUMBER OF COPIES/DAYS SINCE LAST USE */
3 FILXFLAG   CHAR(1),      /* EXPIRATION INDICATOR     */
/*
   FILXDATE = 1           EXPIRATION IS A DATE (SEE FILDATEX)
   FILXPERM = 2           NEVER EXPIRE
   FILXCATL = 3           CATALOG CONTROLLED EXPIRATION
   FILXCYCL = 4           CYCLICAL EXPIRATION (SEE FILCNTX)
   FILXLUSE = 5           DAYS SINCE LAST USE (SEE FILCNTX)
   FILXUSER = 6           USER DEFINED EXPDTE (88UUU)
   FILXRETN = 7           RETPD, ALREADY CONVERTED TO A DATE
   FILXCTCR = 8           CAT CRTL, THEN USE DATEX
   FILXCTUN = 9           CAT CRTL, THEN CALC DATEX USING CNTX
   FILXIMMD = 10          IMMEDIATE EXPIRE
   FILXCYRT = 11          CYCLE(XCNT)+RETN(DATEX)
*/
3 FILRECFM   CHAR(3),      /* RECORD FORMAT (EG F, VBA, DS, U) */
3 FILABEND   CHAR(1),      /* Y - DATASET CHAR(OSED ABNORMALLY) */
3 FILCONT    CHAR(1),      /* Y - FILE CONTINUES ON VOLNEXT TAPE */
3 FILEXPIR   CHAR(1),      /* Y - FILE EXPIRED           */
3 FILTPSTK   CHAR(1),      /* FOR USE BY TAPE STACKING SOFTWARE */
3 FILENEXT   BIN FIXED(15), /* OFFSET TO NEXT FILEDATA (FROM THIS ONE) */
3 FILERRW    BIN FIXED(15), /* NUMBER OF WRITE ERRORS      */
3 FILERRR    BIN FIXED(15), /* NUMBER OF READ ERRORS      */
3 FILJOBNC   CHAR(8),      /* CREATING JOBNAME           */
3 FILSTEPCL  CHAR(8),      /* CREATING STEP NAME         */
3 FILPROGC   CHAR(8),      /* CREATING PROGRAM NAME     */
3 FILDDNMC   CHAR(8),      /* CREATING DDNAME           */
3 FILUNUTC   CHAR(4),      /* 4 DIGIT CREATING UNIT     */
3 FILDATEC   DEC FIXED(7), /* CREATING DATE (YYYYDDDC)  */
3 FILTIMEC   DEC FIXED(7), /* CREATING TIME (ØHHMMSSC)  */
3 FILJOBNL   CHAR(8),      /* JOBNAME LAST USED BY      */
3 FILSTEPL   CHAR(8),      /* STEPNAME LAST USED        */
3 FILPROGL   CHAR(8),      /* PROGRAM LAST USED         */
3 FILDDNML   CHAR(8),      /* DDNAME LAST USED BY      */
3 FILUNUTL   CHAR(4),      /* 4 DIGIT UNIT ON WHICH LAST USED */
3 FILDATEL   DEC FIXED(7), /* DATE LAST USED (YYYYDDDC)  */
3 FILTIMEL   DEC FIXED(7), /* TIME LAST USED (ØHHMMSSC)  */

```

```

3 FILCRSID CHAR(4),          /* JES ID OF CREATING SYSTEM, OR BLANKS */
3 FIOPEN  BIN FIXED(15);/* NO TIMES FILE OPENED (1=JUST CREATED */

DCL RECOU CHAR(80) VAR; /* OUT RECORD */
DCL VOLSERS CHAR(6) INIT('');
DCL INDNSCR BIT;          /* VOLUME STATUS SCRATCH ? */
DCL FSEQ  BIN FIXED(15);

ON ERROR SNAP SYSTEM;

DCL NEOF INIT('1'B) BIT;
ON ENDFILE(IN) NEOF='0'B;

CALL PUTOUT(' PROFILE NOPREF');
CALL PUTOUT('');

READ FILE(IN) INTO(REC_IN);
DO WHILE(NEOF);
  IF VOLSERS ^= VOLSER
  THEN DO;
    INDNSCR='0'B;
    VOLSERS=VOLSER;
    FSEQ=1;
    RECOU=' RMM ADDVOLUME';
    CALL PUTOUT(VOLSER);
    CALL PUTSTR('RACK',VOLSER);
    CALL PUTSTR('USE', 'MVS');
    CALL PUTSTR('LABEL', 'SL');

    IF SUBSTR(VOLSER,1,3) ^= 'PSM' & VOLDEN ^= '01'X
    THEN VOLDEN='01'X;
    IF SUBSTR(VOLSER,1,3) = 'PSM' & VOLDEN ^= '03'X
    THEN VOLDEN='03'X;

    SELECT(VOLDEN);
    WHEN('01'X)
      DO;
        CALL PUTSTR('DENSITY', '3480');
        CALL PUTSTR('MEDIANAME', '3480');
        CALL PUTSTR('MEDIATYPE', 'CST');
        CALL PUTSTR('COMPACTION', 'NONE');
        CALL PUTSTR('RECORDINGFORMAT', '18TRACK');
      END;
    WHEN('02'X)
      DO;
        CALL PUTSTR('DENSITY', '*');
        CALL PUTSTR('MEDIANAME', '3490');
        CALL PUTSTR('COMPACTION', '*');
      END;
    WHEN('03'X)

```

```

        DO;
        CALL PUTSTR('DENSITY','*');
        CALL PUTSTR('MEDIANAME','3590');
        CALL PUTSTR('MEDIATYPE','HPCT');
        CALL PUTSTR('COMPACTION','YES');
        CALL PUTSTR('RECORDINGFORMAT','128TRACK');
        END;
    OTHERWISE ;
    END;
    SELECT(VOLSTAT1);
    WHEN('A') /* ACTIVE */
        DO;
        CALL PUTSTR('STATUS','MASTER');
        CALL PUTSTR('INITIALIZE','N');
        CALL PUTSTR('RELEASEACTION','SCRATCH');
        CALL NONSCRATCH();
        END;
    WHEN('S') /* SCRATCH */
        DO;
        CALL PUTSTR('STATUS','SCRATCH');
        CALL PUTSTR('INITIALIZE','N');
        END;
    WHEN('D') /* DELETED */
        DO;
        CALL PUTSTR('STATUS','SCRATCH');
        CALL PUTSTR('INITIALIZE','Y');
        CALL PUTSTR('DESCRIPTION','OBRISANA');
        END;
    WHEN('E') /* DAMAGED */
        DO;
        CALL PUTSTR('STATUS','MASTER');
        CALL PUTSTR('INITIALIZE','Y');
        CALL PUTSTR('DESCRIPTION','OSTECENA');
        CALL PUTSTR('RELEASEACTION','REPLACE');
        IF LENGTH(REC_IN) > STG(ZARA_RECORD.VOLUME)
        THEN CALL NONSCRATCH();
        ELSE CALL PUTSTR('OWNER','xxxxxx');
        END;
    END;
    CALL PUTOUT('');
    END;
ELSE FSEQ=FSEQ+1;
IF VOLATWER > 0 | VOLATRRR > 0 | VOLAPERR > 0
THEN PUT SKIP EDIT(VOLSER,
    '>> WR ERR >>',VOLATWER,
    '>> TE ERR >>',VOLATRER,
    '>> PE ERR >>',VOLAPERR) (A);
IF INDNSCR
THEN CALL ADDDATASET();
READ FILE(IN) INTO(REC_IN);

```

```

END;
NONSCRATCH: PROC ;
  CALL PUTDATE('ASDATE',FILDATEC);
  CALL PUTNUM('ASTIME',FILTIMEC,6);
  CALL PUTDATE('EXPDT',FILDATEX);
  CALL PUTSTR('DSNAME',FILDSN);
  CALL PUTSTR('JOBNAME',FILJOBNC);
  CALL PUTDATE('READDATE',FILDATEL);
  CALL PUTSTR('OWNER','xxxxxx');
  CALL PUTSTR('PREVOL',VOLPREV);
  IF VOLACCT = ' '
  THEN CALL PUTSTR('ACCOUNT',''|SUBSTR(VOLACCT,1,40)||'');
  INDNSCR='1'B;
END NONSCRATCH;
/*****/
ADDDATASET: PROC;
  RECOUT=' RMM ADDDATASET';
  CALL PUTOUT(FILDSN);
  CALL PUTSTR('VOLUME',VOLSER);
  CALL PUTNUM('BLKCOUNT',FILBLK#,7);
  IF FILBLKSZ > 32760
  THEN FILBLKSZ=32760;
  CALL PUTNUM('BLKSIZE',FILBLKSZ,5);
  CALL PUTDATE('CRDATE',FILDATEC);
  CALL PUTNUM('CRTIME',FILTIMEC,6);
  CALL PUTSTR('DEVNUM',FILUNUTC);
  CALL PUTNUM('FILESEQ',FSEQ,4);
  CALL PUTSTR('JOBNAME',FILJOBNC);
  CALL PUTNUM('LABELNUMBER',FILSEQ,4);
  IF FILLRECL > 32760
  THEN FILLRECL=32760;
  CALL PUTNUM('LRECL',FILLRECL,5);
  CALL PUTSTR('RECFM',FILRECFM);
  CALL PUTSTR('SYSID','PSHOST');
  CALL PUTDATE('WRITEDATE',FILDATEC);
  CALL PUTOUT('');
END ADDDATASET;
/*****/
/** PUT STRING PARAMETER INSIDE THE KEYWORD **/
/*****/
PUTSTR: PROC(KEYWORD,STRING) ;
DCL KEYWORD CHAR(*);
DCL STRING CHAR(*);
  IF STRING = ' '
  THEN CALL PUTOUT(KEYWORD!!(''||STRING||'));
END PUTSTR;
/*****/
/** PUT NUMERIC PARAMETER INSIDE THE KEYWORD **/
/*****/
PUTNUM: PROC(KEYWORD,NUM,LEN);

```



```

DCL KEYWORD CHAR(*);
DCL NUM      PIC'9999999';
  IF NUM > 0
    THEN CALL PUTOUT(KEYWORD||'('!!SUBSTR(NUM,8-LEN)||')');
END PUTNUM;
/*****
/** PUT DATE PARAMETER INSIDE THE KEYWORD          **/
*****/
PUTDATE:PROC(KEYWORD,DAT) ;
DCL KEYWORD CHAR(*);
DCL DAT      DEC FIXED(7);
DCL DATEP    PIC'9999999';
  IF DAT > 0
    THEN DO;
      DATEP=DAT;
      IF SUBSTR(DATEP,1,4) = '0000' & SUBSTR(DATEP,5,3) = '000'
        THEN CALL PUTOUT(KEYWORD!!'('||SUBSTR(DATEP,1,4)||'/'||
          SUBSTR(DATEP,5,3)||')');
    END;
END PUTDATE;
/*****
/** PUT ROW OF STATEMENT                          **/
*****/
PUTOUT: PROC(STRING) ;
DCL STRING CHAR(*);
DCL L BIN FIXED;
L=LENGTH(STRING)+1;
IF LENGTH(RECOUT) + L > 71 | L=1
THEN DO;
  IF L > 1
    THEN RECOUT=RECOUT!!' -';
  PUT FILE(OUT) SKIP EDIT(RECOUT) (A);
  RECOUT='  ';
  END;
RECOUT=RECOUT||' '||STRING;
END PUTOUT ;
END ZARARM;

```

## REXX PROCEDURE FOR VRS CONVERSION

```

"EXECIO * DISKR in (STEM recin. FINIS"
do i=1 to recin.0
  if index(recin.i,'Auto Expiration Date Candidate') > 0 ,
  then leave
end
k=0
do i=i+2 to recin.0
  if index(recin.i,'NUMBER OF RECORDS REPORTED ON') > 0 ,
  then leave
  if index(recin.i,'1AutoMedia') = 1 ,

```

```

then i=i+5
zaraauto= substr(recin.i,2)
PARSE VAR zaraauto name nul1 period nul2 gdg nul3
perrmm=' '
Select
  when substr(period,1,2) = 'CY' THEN
    perrmm= 'CYCLE COUNT('||substr(period,3,3)||')'
  when substr(period,1,2) = 'RT' THEN
    perrmm= 'DAYS COUNT('||substr(period,3,3)||')'
  when substr(period,1,2) = 'YR' THEN
    perrmm= 'DAYS COUNT('||substr(period,3,3)*365||')'
  when period = 'CATLG' THEN
    perrmm= 'WHILECATALOG'
  when period = 'NEVER' THEN
    perrmm= 'DAYS COUNT(99999)'
  Otherwise perrmm=period
end
if index(name,'.*') > 0 & index(name,'.*')=length(name)-1,
then name=name||'*'
else do
  name1=name!!' '
  if index(name1,'* ') > 0 then name=name||'.**'
  end
if gdg='N' ,
then gdgrmm='NOGDG '
else gdgrmm='GDG '
if perrmm = ' ' ,
then do
  k=k+1
  recout.k = " RMM ADDVRS DSN(''||name||,
              '' ) OWNER(HOSTID) ",
              ||gdgrmm||perrmm
  end
end
recout.0 = k
"EXECIO * DISKW out (STEM recout. FINIS"
return

```

The results of the control jobs proved that there is no difference between ZARA and DFSMSrmm scratch pools and we finished the process of validation successfully. We are now ready to cut over to production.

---

*Dragan Nikolic and Emina Spasic*  
*System Programmers*

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---

# Sorting stem variables using REXX

## INTRODUCTION

This is the documentation for the REXX function REXSORT. The function should be invoked from within an MVS REXX EXEC. This function sorts the content of a stem variable on a single key into either ascending or descending sequence.

This REXX function accepts four arguments, the fourth being optional. The first argument is a stem variable (with the terminating period) holding the data records to be sorted, with the total number in stem.0. The maximum record length is 256 bytes; all records must be the same length. The stem name may be a maximum of 32 bytes in length. The second argument is the key length in bytes, a maximum of 256 bytes. The third argument is the start byte (not the offset/displacement) of the key within the data record. The fourth argument is the sequence – ascending or descending (EBCDIC collating); ascending is the default. The sorted output is returned in the stem variable.

The syntax of the function is:

```
REXSORT(-stemname,-key_length,-key_start,  
                                               Ascending  
                                               Descending)
```

In keeping with standard REXX practices, the Ascending/Descending requires only the first character to be provided, and that character may be in upper or lower case.

The function returns an integer. This integer will indicate success or failure. An example of the function being invoked:

```
RC = REXSORT(SORTDATA., 1, 10, 'A');
```

The different values that may be returned are as follows:

```
-2  IRXEXCOM - LACK OF STORAGE  
-1  IRXEXCOM - ERROR CONDITION  
0   NORMAL  
8   STEM NAME SPECIFIED > 32 BYTES  
12  NO PERIOD AT END OF STEM NAME  
16  STEM NAME CONTAINS INVALID CHARACTERS  
20  INVALID NUMBER OF ARGUMENTS (MUST BE THREE or FOUR)
```

```

24 VARIABLE LENGTH STEM RECORDS
28 KEY LENGTH / KEY START > 3 BYTES LONG
32 KEY LENGTH / KEY START NOT NUMERIC
36 KEY LENGTH / KEY START EXTEND BEOND 256 BYTES
40 SEQUENCE FIELD > 10 BYTES LONG
44 SEQUENCE VALUE INVALID
48 NON-EXISTENT STEM
52 STEM DATA > 256 BYTESA full example of the function being used:

```

```

/* REXX *****/
"ALLOC F(INPUT) DA(my.input.file) SH REU";
"EXECIO * DISKR INPUT (STEM SORTDATA. FINIS";
say "Ascending or Descending";
parse pull SEQ;
say "REXSORT ended with RC:" REXSORT(SORTDATA., 2, 3, SEQ);
do J = 1 to SORTDATA.0;
    say strip(SORTDATA.J, t, ' ');
end;
exit;

```

This example reads the content of the file assigned to DDname INPUT into the stem variable SORTDATA. The records are then sorted into either ascending or descending sequence. The key is three bytes long, starting in the second byte of the record.

```

TITLE 'REXX FUNCTION TO SORT CONTENT OF STEM VARIABLE'
PRINT NOGEN
*
* PROGRAM: REXSORT
* SORT ALL VARIABLES IN STEM ACCORDING TO
* USER SPECIFIED SEQUENCE
*
* ATTRIBUTES:
* REENTRANT
* AMODE: 31
* RMODE: ANY
*
* ABSTRACT:
* REXX FUNCTION THAT SORTS DATA STORED WITHIN A STEM VARIABLE
* INTO THE USER-SPECIFIED SEQUENCE. THE DATA IN THE STEM MUST
* MEET THE FOLLOWING CRITERIA:
* STEM.0 WILL CONTAIN THE NUMBER OF STEM VALUES
* ALL OTHER STEM ELEMENTS MUST BE THE SAME LENGTH
* THE MAXIMUM LENGTH OF A STEM ELEMENT IS 256 BYTES
* SINGLE KEY WITH CONSTANT DISPLACEMENT WITHIN DATA
*
* USAGE:
* RET_CODE = REXSORT(STEM., KEY_START, KEY_LENGTH, SEQUENCE);
*

```

```

*      RET_CODE VALUES:
*      -2          . IRXEXCOM - LACK OF STORAGE
*      -1          . IRXEXCOM - ERROR CONDITION
*      0           . NORMAL
*      8           . STEM NAME SPECIFIED > 32 BYTES
*      12          . NO PERIOD AT END OF STEM NAME
*      16          . STEM NAME INVALID CHARACTERS
*      20          . INVALID NUMBER OF ARGUMENTS
*      24          . VARIABLE LENGTH STEM RECORDS
*      28          . KEY LENGTH/START > 3 BYTES
*      32          . KEY LENGTH/START NOT NUMERIC
*      36          . KEY LENGTH/START OUTSIDE BOUND
*      40          . SEQUENCE > 10 BYTES
*      44          . SEQUENCE VALUE INVALID
*      48          . STEM NON-EXISTENT
*      52          . STEM DATA > 256 BYTES
      TITLE 'EQUATES, MACROS && CONTROL BLOCKS USED'
R0     EQU      0
R1     EQU      1
R2     EQU      2
R3     EQU      3
R4     EQU      4
R5     EQU      5
R6     EQU      6
R7     EQU      7
R8     EQU      8
R9     EQU      9
R10    EQU     10          . BAS RETURN REGISTER
R11    EQU     11
R12    EQU     12          . CSECT BASE REGISTER
R13    EQU     13          . -> DYNAMIC AREA
R14    EQU     14          . -> RETURN
R15    EQU     15          . -> ENTRY POINT
*
*      . RETURN CODE
*
*      MACROS USED:
*      IRXARGTB     . MAP ARGUMENT TABLE
*      IRXEFPL      . MAP EXTERNAL FUNCTIONS PLIST
*      IRXEVALB     . MAP EVALUATION BLOCK
*      IRXSHVB      . MAP SHARED VARIABLE BLOCK
*      STORAGE      . STORAGE ACQUIRE AND RELEASE
      TITLE 'MAIN CSECT PROCESS'
REXSORT CSECT
REXSORT AMODE 31
REXSORT RMODE ANY
      LA      R14,0(,R14) . VALIDITY OF R14
      BSM     R14,R0      . CURRENT ADDRESSING MODE
      BAKR    R14,R0      . ESTABLISH LINKAGE
      LR      R12,R15     . 12 -> EPA
      USING  REXSORT,R12 . CSECT ADDRESSABILITY

```

```

STORAGE OBTAIN, . ACQUIRE DYNAMIC AREA *
        ADDR=(R13), *
        LENGTH=DYNLEN, *
        SP=Ø
MVC 4(4,R13),=C'F1SA' . INDICATE FORMAT OF SAVE AREA
USING DYNAREA,R13 . DSECT ADDRESSABILITY
XC @IRXEXCOM,@IRXEXCOM . INDICATE IRXEXCOM NOT LOADED
BAS R1Ø,REXXVECT . REXX VECTOR PROCESSING
BAS R1Ø,ARGUMENT . PROCESS ARGUMENTS
CLC RETCODE,=F'Ø' . Q. ARGUMENTS VALID?
BNE AØØØ1 . A. NO
BAS R1Ø,SORTSTEM . SORT CONTENT OF STEM

*
AØØØ1 EQU *
*

BAS R1Ø,TERMINAT . TERMINATION
STORAGE RELEASE, . RELEASE DYNAMIC STORAGE *
        ADDR=(R13), *
        LENGTH=DYNLEN, *
        SP=Ø

SLR R15,R15 . 15 - RETURN CODE
PR . ADIOS
TITLE 'REXX VECTOR PROCESSING AND LOAD IRXEXCOM'
* PROCESS THE TWO ARGUMENTS PASSED TO REXX FUNCTIONS
* THE ADDRESS OF THE REXX ENVIRONMENT BLOCK (OPTIONAL)
* THE ADDRESS OF THE EXTERNAL FUNCTION PARAMETER LIST
* LOAD THE REXX SERVICE ROUTINE IRXEXCOM
* FORMAT IRXEXCOM PARAMETER LIST
*
* REGISTER USAGE
* Ø . -> ENVIRONMENT BLOCK
* 1 . -> EXTERNAL FUNCTION PLIST
* 2 . -> PARSED PARAMETER LIST
*
REXXVECT EQU *
*

EREG RØ,R1 . EXTRACT CALLER'S REGISTERS
ST RØ,@REXX . SAVE REXX ENVIRONMENT BLOCK ->
ST R1,@EFPL . SAVE EXTERNAL FUNCTION PLIST
USING EFPL,R1 . IRXEFPL DSECT ADDRESSABILITY
L R2,EFPLARG . 2 -> PARSED ARGUMENT LIST
ST R2,@ARGTAB . SAVE
L R2,EFPLEVAL . 2 -> EVALUATION BLOCK VECTOR
L R2,Ø(,R2) . 2 -> EVALUATION BLOCK
ST R2,@EVALBLK . SAVE
DROP R1 . DSECT NOT REQUIRED

*

LOAD EP=IRXEXCOM . LOAD IRXEXCOM
ST RØ,@IRXEXCOM . SAVE EPA
*

```

```

LA    R1,CIRXEXCOM          . 1 -> IRXEXCOM STRING
ST    R1,@CSTR              . SAVE IN PARAMETER LIST
XC    @DUMMY1(L'@DUMMY1+L'@DUMMY2),@DUMMY1
LA    R1,SHVARBLK          . 1 -> SHARED VARIABLE BLOCK
ST    R1,@SHVB             . SAVE IN PARAMETER LIST
OI    @SHVB,X'80'          . FLAG END OF ARGUMENTS
*
BR    R10                  . RETURN
TITLE 'PROCESS INPUT ARGUMENTS'
*
PROCESS ARGUMENTS - VALIDATE ETC.
*
THREE MANDATORY ARGUMENTS, ONE OPTIONAL
*
1. STEM VARIABLE - MUST END IN PERIOD
*
   NAME MUST BE VALID FORMAT
*
2. KEY START - MUST BE NUMERIC
*
3. KEY LENGTH - MUST BE NUMERIC
*
   LENGTH + OFFSET MUST BE < 257
*
4. SEQUENCE - DEFAULT (A)SCENDING
*
   OPTIONALLY (D)DESCENDING
*
REGISTER USAGE
*
1          . ARGUMENT COUNT
*
2          . -> CURRENT ARG TABLE ENTRY
*
3          . WORK
*
4          . -> CURRENT ARGUMENT VALUE
*
5          . CURRENT ARGUMENT LENGTH
*
6          . -> SAVED VALUE
*
          . WORK
*
7          . LENGTH OF STEM NAME
*
8          . ERROR VALUE
*
10         . RETURN
*
ARGUMENT EQU *
*
L      R2,@ARGTAB          . 2 -> ARGUMENT TABLE
USING ARGTABLE_ENTRY,R2  . DSECT ADDRESSABILITY
SLR    R1,R1              . 1 - ZERO (ARGUMENT COUNT)
MVI    SEQ,C'A'          . DEFAULT SEQUENCE
*
C0001 EQU *
*
          . 4 -> ARGUMENT STRING
*
          . 5 - ARGUMENT STRING LENGTH
*
LM     R4,R5,ARGTABLE_ARGSTRING_PTR
LTR    R5,R5              . Q. LENGTH NEGATIVE?
BM     C0009              . A. YES - LAST ARGUMENT
LA     R1,1(,R1)          . INCREMENT ARGUMENT COUNT
CH     R1,=H'1'          . Q. ARGUMENT ONE?
BNE    C0003              . A. NO
LA     R8,8               . SET ERROR CODE
CH     R5,=Y(L'STEM)     . Q. VARIABLE NAME TOO GREAT?
BH     C0010              . A. YES - ERROR

```

```

LA      R6,Ø(R5,R4)      . 6 -> AFTER LAST BYTE OF NAME
LA      R8,12            . SET ERROR CODE
BCTR    R6,RØ           . 6 -> LAST BYTE OF STEM NAME
CLI     Ø(R6),C'.'      . Q. PERIOD PRESENT?
BNE     CØØ1Ø          . A. NO - ERROR
LA      R8,16            . SET ERROR CODE
MVC     STEM,SPACES     . INITIALIZE SAVED STEM VALUE
LA      R6,STEM         . 6 -> SAVED STEM NAME VALUE
SLR     R7,R7           . LENGTH OF STEM NAME
*
CØØØ2  EQU      *
*
SLR     R3,R3           . 3 - ZERO
IC      R3,Ø(,R4)      . 3 - BYTE OF STEM VARIABLE
LA      R3,TRTABLE(R3) . 3 - CHARACTER FROM TABLE
CLI     Ø(R3),X'ØØ'    . Q. VALID CHARACTER?
BE      CØØ1Ø          . A. NO
MVC     Ø(1,R6),Ø(R4)  . MOVE BYTE TO SAVE STEM
LA      R4,1(,R4)      . 4 -> NEXT BYTE OF STEM NAME
LA      R6,1(,R6)      . 6 -> NEXT BYTE OF SAVED NAME
LA      R7,1(,R7)      . INCREMENT BYTES IN STEM NAME
BCT     R5,CØØØ2       . LOOP THROUGH STEM NAME
ST      R7,#STEM       . SAVE LENGTH
*
LA      R2,ARGTABLE_NEXT-ARGTABLE_ENTRY(,R2)
B       CØØØ1          . PROCESS NEXT ARGUMENT
*
CØØØ3  EQU      *
*
CH      R1,=H'3'       . Q. SECOND OR THIRD ARGUMENT?
BH      CØØØ6          . A. NO
LA      R8,28           . SET ERROR CODE
CH      R5,=H'3'       . Q. ARGUMENT LENGTH > THREE?
BH      CØØ1Ø          . A. YES - ERROR
MVC     TEST,ZEROS     . PERFORM NUMERIC VALIDATION
BCTR    R5,RØ           . DECREMENT FOR EXECUTE
EX      R5,MVZNUM       . MOVE THE ZONES
LA      R8,32           . SET ERROR CODE
CLC     TEST,ZEROS     . Q. ARGUMENT NUMERIC?
BNE     CØØ1Ø          . A. NO - ERROR
AH      R5,=H'112'     . GET READY FOR PACK
*
LA      R8,112         . 112 - 7 SHIFTED LEFT 4 BITS
EX      R5,PACKNUM     . PACK THE VALUE
CVB     R6,DWORD        . CONVERT TO BINARY
CH      R1,=H'2'       . Q. SECOND ARGUMENT?
BNE     CØØØ4          . A. NO
BCTR    R6,RØ           . DECREMENT START FOR OFFSET
STH     R6,KEYDISP     . SAVE KEY DISPLACEMENT
B       CØØØ5          . CONTINUE
*

```



```

C0004 EQU *
*
    STH R6,KEYLEN           . SAVE KEY LENGTH
    LA  R8,36               . SET ERROR CODE
    AH  R6,KEYDISP         . ADD LENGTH TO DISPLACEMENT
    CH  R6,=H'256'         . Q. WITHIN BOUNDS?
    BH  C0010              . A. NO - ERROR

*
C0005 EQU *
*
    . 2 -> NEXT ARGUMENT DATA
    LA  R2,ARGTABLE_NEXT-ARGTABLE_ENTRY(,R2)
    SLR R8,R8
    B   C0001              . PROCESS NEXT ARGUMENT

*
C0006 EQU *
*
    LA  R8,40               . SET ERROR CODE
    CH  R5,=H'10'          . Q. ARGUMENT LENGTH > TEN?
    BH  C0010              . A. YES - ERROR
    BCTR R5,R0              . DECREMENT FOR EXECUTE
    EX  R5,0CUP             . ENSURE UPPER-CASE
    CLI 0(R4),C'A'         . Q. FIRST CHARACTER AN 'A'?
    BNE C0007              . A. NO
    LA  R6,ASCEND           . 6 -> ASCENDING STRING
    B   C0008

*
C0007 EQU *
*
    LA  R6,DESCEND         . 6 -> DESCENDING STRING

*
C0008 EQU *
*
    LA  R8,44               . SET ERROR CODE
    EX  R5,CLCAORD         . VALIDATE SEQUENCE
    BNE C0010
    MVC SEQ,0(R4)          . SAVE SEQUENCE
*
    . 2 -> NEXT ARGUMENT
    LA  R2,ARGTABLE_NEXT-ARGTABLE_ENTRY(,R2)
*
    . 4 -> ARGUMENT STRING
*
    . 5 - ARGUMENT STRING LENGTH
    LM  R4,R5,ARGTABLE_ARGSTRING_PTR
    SLR R8,R8              . VALID RETURN
    LTR R5,R5              . Q. LENGTH NEGATIVE?
    BM  C0010              . A. YES
    LA  R8,20              . SET ERROR CODE
    B   C0010              . EXCESS ARGUMENTS

*
C0009 EQU *
*
    CH  R1,=H'3'          . Q. VALID NUMBER OF ARGUMENTS?

```

```

        BE    C0010                . A. YES
        CH    R1,=H'4'            . Q. VALID NUMBER OF ARGUMENTS?
        BE    C0010                . A. YES
        LA    R8,20                . SET ERROR CODE
*
C0010   EQU    *
*
        DROP  R2                    . DSECT NOT REQUIRED
        ST    R8,RETCODE            . SAVE RETURN CODE
        BR    R10
CLCAORD CLC    *-*(*-*,R6),*-(R4)  . EXECUTED CHECK FOR ASC/DESC
MVZNUM  MVZ    TEST(*-*),*-(R4)   . EXECUTED NUMERIC TEST
OCUP    OC     *-*(*-*,R4),SPACES . EXECUTED UPPER CASE CONV
PACKNUM PACK   DWORD(*-*),*-(*-*,R4) . EXECUTED PACK
        TITLE 'SORT DATA IN STEM VARIABLE'
*
        DETERMINE NUMBER OF ENTRIES IN STEM
*
        FROM STEM.0
*
        IF > 1 ENTRY
*
        DETERMINE LENGTH OF STEM ENTRY
*
        FROM STEM.1
*
        ACQUIRE STORAGE FOR ALL VARIABLES: STEM.N
*
        LOAD STEM.1, STEM.2, ... INTO ARRAY
*
        DO SORT PROCESS
*
        LOAD DATA BACK INTO STEM VARIABLE
*
        FI
*
*
*
        REGISTER USAGE
*
        1                    . WORK
*
        2                    . -> SHARED VARIABLE BLOCK
*
        3                    . WORK
*
                        . STEM COUNT
*
        4                    . -> CURRENT ARRAY ENTRY
*
        5                    . WORK
*
*
SORTSTEM EQU    *
*
        ST    R10,DSAVE            . SAVE RETURN ADDRESS
*
*
        BAS    R10,NUMENTS        . GET THE NUMBER OF STEM ENTRIES
        CLC    RETCODE,=F'0'      . Q. ANY ERRORS?
        BNE    D0002              . A. YES
        L     R3,#STEMVAR        . 3 - NUMBER OF STEM VARIABLES
        CH    R3,=H'2'           . Q. ARE WE TALKING SORT?
        BL    D0002              . A. NO
*
*
        BAS    R10,GETSTEML      . GET THE STEM LENGTH
*
*
        L     R3,#STEMVAR        . 3 - NUMBER OF STEM VARIABLES
        LH    R5,#DATALEN        . 5 - STEM LENGTH
        MR    R4,R3              . 5 - BYTES REQUIRED FOR ARRAY

```

```

ST      R5,#ARRAY          . SAVE IT
STORAGE OBTAIN,           . GET THE ARRAY
      ADDR=(R4),
      LENGTH=(R5),
      SP=0
*
ST      R4,@ARRAY         . SAVE ITS ADDRESS
*
BAS     R10,POPARRAY      . POPULATE THE ARRAY
CLC     RETCODE,=F'0'     . Q. ANY PROBLEMS?
BNE     D0001             . A. YES
*
BAS     R10,SORTDATA     . SET UP AND DO SORT
*
BAS     R10,RELOADST     . PUT STEM DATA INTO SEQUENCE
*
D0001   EQU      *
*
L       R4,@ARRAY        . 4 -> ARRAY
L       R5,#ARRAY        . 5 - LENGTH OF ARRAY
STORAGE RELEASE,
      ADDR=(R4),
      LENGTH=(R5),
      SP=0
*
D0002   EQU      *
*
L       R10,DSAVE        . RESTORE RETURN ADDRESS
BR      R10
*
TITLE 'TERMINATION ROUTINE'
*
DELETE IRXEXCOM IF LOADED
*
SET UP REXX FUNCTION RETURN CODE
*
PUT RETURN VALUE INTO REXX EVALUATION BLOCK
*
REGISTER USAGE
*
1       . LENGTH OF RETURN VALUE
*
2       . -> RETURN VALUE
*
        . -> EVAL BLOCK
*
3       . BINARY RETURN VALUE
*
        . EVAL BLOCK SIZE
*
4       . LENGTH OF EDITED RETURN VALUE
*
TERMINAT EQU      *
*
ICM     R8,B'1111',@IRXEXCOM . Q. IRXEXCOM LOADED?
BZ      E0001           . A. YES
DELETE EP=IRXEXCOM     . DECREMENT RESPONSIBILITY
*
E0001   EQU      *
*
SLR     R1,R1           . 1 - ZERO

```

```

LA      R2,RCDATA          . 2 -> OUTPUT DATA
MVC    RCDATA,SPACES      . INITIALIZE OUTPUT
L      R3,RETCODE         . 3 - RETURN CODE
LTR    R3,R3              . Q. RETURN CODE NEGATIVE?
BNM    E0002              . A. NO
MVI    0(R2),C'-'         . OUTPUT NEGATIVE SIGN
LA     R1,1(,R1)          . INCREMENT BYTES OUTPUT
LA     R2,1(,R2)          . 2 -> NEXT OUTPUT BYTE
*
E0002  EQU  *
*
CVD    R3,DWORD           . PACK IT
MVC    VARWORK,MASK8      . MOVE EDIT MASK TO WORK AREA
ED     VARWORK,DWORD+4    . EDIT THE DATA
LA     R3,VARWORK         . 3 -> EDITED DATA
LA     R4,L'VARWORK       . 4 - LENGTH OF EDITED DATA
*
E0003  EQU  *
*
CLI    0(R3),C' '         . Q. SIGNIFICANT?
BNE    E0004              . A. YES
LA     R3,1(,R3)          . 3 -> NEXT BYTE
BCT    R4,E0003           . LOOP
*
E0004  EQU  *
*
MVC    0(1,R2),0(R3)      . MOVE OUT BYTE
LA     R1,1(,R1)          . INCREMENT BYTES OUTPUT
LA     R2,1(,R2)          . 2 -> NEXT OUTPUT BYTE
LA     R3,1(,R3)          . 3 -> NEXT INPUT BYTE
BCT    R4,E0004           . LOOP
ST     R1,#RCDATA        . NUMBER OF BYTES
*
L      R2,@EVALBLK        . 2 -> EVAL BLOCK
USING  EVALBLOCK,R2      . DSECT ADDRESSABILITY
L      R3,EVALBLOCK_EVSIZE . 3 - LENGTH
CH     R3,=H'3'           . Q. AT LEAST THREE DOUBLES?
BL     E0005              . A. NO
MVC    EVALBLOCK_EVDATA(4),RCDATA . SET RESULT
MVC    EVALBLOCK_EVLEN(4),#RCDATA
DROP  R2
*
E0005  EQU  *
*
BR     R10
TITLE 'DETERMINE THE NUMBER OF STEM ENTRIES'
*
SET UP PARAMETER LIST FOR IRXEXCOM TO FETCH
*
THE STEM.0 VALUE
*
BUILD THE VARIABLE NAME
*
GET THE DATA AND SAVE IT FOR FUTURE GENERATIONS

```

```

*
* REGISTER USAGE
* 1 . WORK
* 2 . -> SHARED VARIABLE BLOCK
* 3 . WORK
*
NUMENTS EQU *
*
* ST R10, FSAVE . SAVE RETURN ADDRESS
*
* LA R2, SHVARBLK . 2 -> SHARED VARIABLE BLOCK
XC 0(L'SHVARBLK,R2),0(R2) . INITIALIZE IT
USING SHVBLOCK,R2 . DSECT ADDRESSABILITY
MVI SHVCODE,SHVSYFET . SPECIFY ACTION
LA R1,NEWSTEM . 1 -> NEW STEM NAME
ST R1,SHVNAMA . SAVE IN DSECT
LA R1,L'BUFFER . 1 - LENGTH OF BUFFER
ST R1,SHVBUFL . SAVE IN DSECT
LA R1,BUFFER . 1 -> BUFFER
ST R1,SHVVALA . SAVE IN DSECT
*
* ZAP #VARS,=P'+0' . INITIALIZE NUMBER OF VARIABLES
BAS R10,BLDVARNM . DEVELOP STEM NAME
MVC SHVNAML,#NEWSTEM . LENGTH OF VARIABLE NAME
L R0,@REXX . 0 -> REXX ENVIRONMENT BLOCK
LA R1,PIRXEXCOM . 1 -> PARAMETER LIST
L R15,@IRXEXCOM . 15 -> EPA IRXEXCOM
BASSM R14,R15 . INVOKE IRXEXCOM
LTR R15,R15 . Q. RETURN CODE < ZERO?
BM F0002 . A. YES - ERROR
CLI SHVRET,SHVNEWV . Q. NON-EXISTENT STEM?
BNE F0001 . A. NO
LA R15,48 . A. YES - SET ERROR
B F0002 . OUT OF HERE
*
F0001 EQU *
*
* L R1,SHVVALL . 1 - LENGTH OF VALUE
BCTR R1,R0 . DECREMENT FOR EXECUTE
AH R1,=H'112' . PREPARE FOR EXECUTE
*
* . 112 - 7 SHIFTED LEFT 4 BITS
* L R3,SHVVALA . 3 -> VALUE
EX R1,PACKVAL . PACK THE VALUE
CVB R3,DWORD . CONVERT TO BINARY
ST R3,#STEMVAR . SAVE NUMBER OF STEM VARIABLES
B F0003
*
F0002 EQU *
*
* ST R15,RETCODE

```

```

*
F0003 EQU *
*
L R10,FSAVE . RESTORE RETURN ADDRESS
BR R10
DROP R2
PACKVAL PACK DWORD(*-*),*-*(*-*,R3) . EXECUTED PACK
TITLE 'DETERMINE LENGTH OF STEM DATA'
* RETRIEVE FIRST STEM VARIABLE STEM.1.
* SAVE THIS LENGTH FOR FUTURE GENERATIONS.
* CODE REQUIRES ALL STEM DATA (EXCEPT STEM.0) TO BE THE SAME
* LENGTH
*
* REGISTER USAGE
* 1 . WORK
* 2 . -> SHVARBLK
*
GETSTEML EQU *
*
ST R10,GSAVE . SAVE RETURN ADDRESS
*
LA R2,SHVARBLK . 2 -> SHARED VARIABLE BLOCK
USING SHVBLOCK,R2 . DSECT ADDRESSABILITY
*
ZAP #VARS,=P'+1' . GET STEM.1
BAS R10,BLDVARNM . DEVELOP STEM NAME
MVC SHVNAML,#NEWSTEM . LENGTH OF VARIABLE NAME
L R0,@REXX . 0 -> REXX ENVIRONMENT BLOCK
LA R1,PIRXEXCOM . 1 -> PARAMETER LIST
L R15,@IRXEXCOM . 15 -> EPA IRXEXCOM
BASSM R14,R15 . INVOKE IRXEXCOM
LTR R15,R15 . Q. RETURN CODE ZERO?
BZ G0001 . A. YES
CH R15,=H'1' . Q. RETURN CODE ONE?
BNE G0002 . A. NO -ERROR
*
G0001 EQU *
*
L R1,SHVVALL . 1 - LENGTH OF VALUE
STH R1,#DATALEN . SAVE VALUE LENGTH
CH R1,=H'256' . Q. LENGTH ACCEPTABLE?
BNH G0003
LA R15,52 . SET RETURN CODE
*
G0002 EQU *
*
ST R15,RETCODE . SAVE RETURN CODE
*
G0003 EQU *
*

```

```

L      R10,GSAVE          . RESTORE RETURN ADDRESS
BR     R10
DROP  R2
TITLE 'MOVE THE DATA FROM THE STEM VARIABLE INTO THE ARRAY'
*
* MOVE THE FIRST STEM INTO ITS LOCATION IN THE ARRAY
*
* FETCH THE REMAINING STEM VARIABLES AND PUT THEM IN THE ARRAY
*
* REGISTER USAGE
*
* 1 . WORK
* 2 . -> SHARED VARIABLE BLOCK
* 3 . NUMBER OF STEM VARIABLES
* 4 . -> ARRAY
* 5 . - ELEMENT LENGTH
*
POPARRAY EQU *
*
* ST      R10,HSAVE      . SAVE RETURN ADDRESS
*
* LA     R2,SHVARBLK    . 2 -> SHARED VARIABLE BLOCK
* USING SHVBLOCK,R2    . DSECT ADDRESSABILITY
* L      R3,#STEMVAR    . 3 - NUMBER OF STEM VARIABLES
* BCTR  R3,R0           . ALREADY GOT FIRST
* L      R4,@ARRAY      . 4 -> ARRAY
* LH     R5,#DATALEN    . 5 - LENGTH OF DATA
* BCTR  R5,R0           . DECREMENT FOR EXECUTE
*
*
* H0001 EQU *
*
* L      R1,SHVVALA     . 1 -> VALUE
* EX     R5,MVCDATA     . MOVE DATA INTO ARRAY
* LA     R4,1(R5,R4)    . 4 -> NEXT ENTRY IN ARRAY
*
*
* AP     #VARS,=P'+1'   . GET STEM. + 1
* BAS    R10,BLDVARNM   . DEVELOP STEM NAME
* MVC    SHVNAML,#NEWSTEM . LENGTH OF VARIABLE NAME
* L      R0,@REXX       . 0 -> REXX ENVIRONMENT BLOCK
* LA     R1,PIRXEXCOM   . 1 -> PARAMETER LIST
* L      R15,@IRXEXCOM  . 15 -> EPA IRXEXCOM
* BASSM  R14,R15        . INVOKE IRXEXCOM
* LTR    R15,R15        . Q. RETURN CODE < ZERO?
* BM     H0003          . A. YES - ERROR
* BZ     H0002          . A. ZERO
* CH     R15,=H'1'     . Q. RETURN CODE ONE?
* BNE    H0003         . A. NO - ERROR
*
*
* H0002 EQU *
*
* LA     R15,24         . SET ERROR CODE
* CLC    #DATALEN,SHVVALL+2 . Q. CHANGE IN VARIABLE LENGTH?
* BNE    H0003         . A. YES - ERROR

```

```

*      BCT   R3,H0001           . LOOP
*                                     . MOVE THE LAST ONE
      L     R1,SHVVALA         . 1 -> VALUE
      EX    R5,MVCDATA         . MOVE DATA INTO ARRAY
      SLR   R15,R15            . ZEROIZE 15
      B     H0004

*
H0003 EQU *
*
      ST    R15,RETCODE        . SAVE RETURN VALUE
*
H0004 EQU *
*
      L     R10,HSAVE          . RESTORE RETURN ADDRESS
      BR    R10
      DROP  R2
*
MVCDATA MVC  *-*(*-*,R4),*-(R1) . EXECUTED MOVE
          TITLE 'SET UP SORT CODE AND PERFORM SORT'
*          FOR THE SAKE OF REENTRANCY
*          GET STORAGE FOR SORT CODE
*          MODIFY CODE IN STORAGE
*          DO THE SORT
*          RELEASE STORAGE
*
*          REGISTER USAGE
*          0                   . -> ARRAY TO BE SORTED
*          1                   . WORK
*          4                   . BINARY HALVING CONTROL
*          5                   . WORK
*          6                   . BINARY HALVING CONTROL
*          9                   . ONE
*          11                  . -> STORAGE FOR CODE
*
SORTDATA EQU *
*
      ST    R10,ISAVE          . SAVE RETURN ADDRESS
*
          STORAGE OBTAIN,      . GET STORAGE FOR CODE
          ADDR=(R11),          *
          LENGTH=CODELEN,     *
          SP=0                 *
      ST    R11,@CODE          . SAVE ADDRESS
      LA   R5,CODELEN-1       . LENGTH OF SORT CODE
      EX   R5,MVCCODE         . MOVE THE CODE
*
      L     R0,@ARRAY          . 0 -> ARRAY
      LH   R5,#DATALEN        . 5 - LENGTH OF ARRAY ELEMENT
      SR   R0,R5              . 0 -> ARRAY ELEMENT #0
      BCTR R5,R0              . DECREMENT BY ONE

```



```

*      LA      R1,XCDISP      . 1 - DISPLACEMENT OF XC
*                                     . INSTRUCTIONS IN SORT CODE
      STC     R5,1(R1,R11)    . ZAP LENGTH DATA WITHIN
      STC     R5,7(R1,R11)    . EXCLUSIVE OR CHARACTER
      STC     R5,13(R1,R11)   . INSTRUCTIONS
*
      LH      R5,KEYLEN      . 5 - KEY LENGTH
      BCTR   R5,R0           . DECREMENT BY ONE
      LA      R1,CLCDISP     . 1 - DISPLACEMENT OF CLC
*                                     . INSTRUCTION IN SORT CODE
      STC     R5,1(R1,R11)    . ZAP COMPARE INSTRUCTION
*                                     . LENGTH
      LH      R5,KEYDISP     . 5 - KEY DISPLACEMENT
      STC     R5,3(R1,R11)    . ZAP COMPARE INSTRUCTION
      STC     R5,5(R1,R11)    . DISPLACEMENTS
*
      CLI    SEQ,C'A'        . Q. ASCENDING SEQUENCE?
      BE     I0001           . A. YES
      MVI    1+BNLDISP(R11),X'D0' . ZAP BNL TO BNH
*
I0001 EQU *
*
      L      R5,#STEMVAR     . 5 - NUMBER OF ELEMENTS
*
      LA      R9,1           . 9 - ONE
      LR      R4,R9          . 4 - ONE
      BXLE   R4,R4,*         . VALUE OF 2**N > # OF ELEMENTS
      LR      R6,R4          . 6 - PARTITION SIZE
      BCTR   R6,R0           . DECREMENT BY ONE
      BASR   R10,R11         . PERFORM THE SORT
*
      STORAGE RELEASE,      . RELEASE SORT CODE
      ADDR=(R11),          *
      LENGTH=CODELEN      *
*
      L      R10,ISAVE       . RESTORE RETURN ADDRESS
      BR     R10
MVCCODE MVC *-*(*-*,R11),SORTCODE . EXECUTED MOVE
      TITLE 'RELOAD STEM DATA FROM SORTED ARRAY'
*      HAVING SORTED THE DATA IN AN ARRAY
*      MOVE ARRAY DATA BACK INTO STEM VARIABLES
*
*      REGISTER USAGE
*      2                     . -> SHARED VARIABLE BLOCK
*
RELOADST EQU *
*
      ST     R10,JSAVE       . SAVE RETURN ADDRESS
*
      LA     R2,SHVARBLK     . 2 -> SHARED VARIABLE BLOCK

```

```

        USING SHVBLOCK,R2          . DSECT ADDRESSABILITY
        XC    Ø(L'SHVARBLK,R2),Ø(R2) . INITIALIZE IT
        MVI   SHVCODE,SHVSYSET     . SPECIFY ACTION
        LA    R1,NEWSTEM           . 1 -> NEW STEM NAME
        ST    R1,SHVNAMA          . SAVE IN DSECT
        LH    R1,#DATALEN         . 1 - LENGTH OF DATA
        ST    R1,SHVVALL          . SAVE IN DSECT
*
        L     R3,#STEMVAR          . 3 - NUMBER OF STEM VARIABLES
        ZAP   #VARS,=P'+1'        . VARIABLE COUNTER
        L     R4,@ARRAY           . 4 -> ARRAY
        LH    R5,#DATALEN         . ELEMENT LENGTH
*
JØØØ1   EQU    *
*
        ST    R4,SHVVALA          . -> VALUE IN DSECT
        BAS   R1Ø,BLDVARNM        . BUILD VARIABLE NAME
        MVC   SHVNAML,#NEWSTEM    . LENGTH OF VARIABLE NAME
        L     RØ,@REXX            . Ø -> REXX ENVIRONMENT BLOCK
        LA    R1,PIRXEXCOM        . 1 -> PARAMETER LIST
        L     R15,@IRXEXCOM       . 15 -> EPA IRXEXCOM
        BASSM R14,R15             . GO FOR IT
        LTR   R15,R15             . Q. RETURN CODE < ZERO?
        BM    JØØØ3              . A. YES
        BZ    JØØØ2              . A. ZERO
        CH    R15,=H'1'          . Q. RETURN CODE ONE?
        BNE   JØØØ3              . A. NO
*
JØØØ2   EQU    *
*
        LA    R4,Ø(R5,R4)         . 4 -> NEXT ARRAY ENTRY
        AP    #VARS,=P'+1'        . INCREMENT VARIABLE NUMBER
        BCT   R3,JØØØ1           . LOOP
        B     JØØØ4              . WE ARE DONE
*
JØØØ3   EQU    *
*
        ST    R15,RETCODE         . SAVE RETURN CODE
*
JØØØ4   EQU    *
*
        L     R1Ø,JSAVE           . RESTORE RETURN ADDRESS
        BR    R1Ø
        DROP  R2
        TITLE 'DEVELOP STEM NAME'
*
        CREATE STEM NAME FOR VARIABLE
*
        TAKE SPECIFIED STEM AND APPEND THE OCCURRENCE NUMBER
*
        REGISTER USAGE
*
        1                          . -> INSTANCE NUMBER

```

```

*           6           . LENGTH OF STEM
*           . -> NEW STEM (COMPOUND)
*           7           . LENGTH OF NEW STEM
*           8           . LENGTH OF INSTANCE NUMBER
*
BLDVARNM EQU *
*
          MVC  STEMQUAL, MASK8           . MOVE EDIT MASK TO WORK AREA
          ED   STEMQUAL, #VARS           . EDIT THE DATA
          LA   R1, STEMQUAL              . 1 -> EDITED DATA
          LA   R8, L'STEMQUAL            . 8 - LENGTH OF EDITED DATA
*
K0001 EQU *
*
          CLI  0(R1), C' '               . Q. SIGNIFICANT?
          BNE  K0002                      . A. YES
          LA   R1, 1(, R1)                . 1 -> NEXT BYTE
          BCT  R8, K0001                  . LOOP
*
K0002 EQU *
*
          MVC  NEWSTEM, SPACES           . INITIALIZE NEW STEM
          L    R6, #STEM                  . NUMBER OF BYTES IN STEM
          LR   R7, R6                     . 7 - SAME
          BCTR R6, R0                     . DECREMENT FOR EXECUTE
          EX   R6, MVCSTEM                 . MOVE STEM INTO NEW STEM
          LA   R6, NEWSTEM                . 6 -> NEW STEM
          LA   R6, 0(R7, R6)              . 6 -> AFTER STEM IN NEW STEM
*
K0003 EQU *
*
          MVC  0(1, R6), 0(R1)           . MOVE COUNT BYTE BY BYTE
          LA   R1, 1(, R1)                . 1 -> NEXT BYTE OF COUNT
          LA   R6, 1(, R6)                . 6 -> NEXT BYTE OF NEW STEM
          LA   R7, 1(, R7)                . INCREMENT LENGTH
          BCT  R8, K0003                  . LOOP
          ST   R7, #NEWSTEM               . SAVE LENGTH
          BR   R10
MVCSTEM MVC  NEWSTEM(*-*), STEM
          TITLE '"FORM CODE" PERFORMING THE ACTUAL SORT'
SORTCODE EQU *
*           . ACTUAL SORT PROCESS
*           . SPLIT TABLE INTO PARTITIONS
*           . BY CONTINUOUS HALVING
*
          USING *, R11                    . ESTABLISH ADDRESSABILITY
*
SORT1 EQU *
*
          SRA  R6, 1                       . HALF THE CURRENT PARTITION
          BZR  R10                          . IF ZERO - EXIT SORT

```

```

LR    R8,R5      . 8 - NUMBER OF ELEMENTS
SR    R8,R6      . SUBTRACT PARTITION SIZE
LR    R7,R9      . 7 - ONE
*
SORT2 EQU *
*
CR    R7,R8      . Q. WITHIN PARTITION?
BH    SORT1      . A. OUTSIDE - RESET & RESTART
LR    R4,R7      . 4 = 7 (POINTER)
*
SORT3 EQU *
*
SPACE 1
CR    R4,R9      . Q. POINTER < ONE?
BL    SORT4      . A. YES - INCREMENT POINTER
LA    R1,0(R4,R6) . GET RELATIVE POSITION OF PTR
MH    R1,#DATALEN . ASSOCIATE WITH ELEMENT
AR    R1,R0      . 1 -> CURRENT ELEMENT
LR    R2,R4      . GET POSITION OF COMPARAND
MH    R2,#DATALEN . ASSOCIATE WITH ELEMENT
AR    R2,R0      . 2 -> COMPARE ELEMENT
*
CLCDISP EQU *-SORTCODE . THE FOLLOWING COMPARE IS
*                               .   MODIFIED IN THE PROLOG CODE
*
CLC   0(0,R1),0(R2) . Q. ELEMENTS IN SEQUENCE?
*
BNLDISP EQU *-SORTCODE . THE FOLLOWING BRANCH IS
*                               .   MODIFIED IN THE PROLOG CODE
*
BNL   SORT4      . A. YES - DO NOT SWAP
*
XCDISP EQU *-SORTCODE . THE FOLLOWING EXCLUSIVE OR
*                               .   INSTRUCTIONS ARE MODIFIED
*                               .   IN THE PROLOG CODE
*
XC    0(0,R1),0(R2) . INTERCHANGE ELEMENTS - MUST
XC    0(0,R2),0(R1) .   NOT BE EQUAL
XC    0(0,R1),0(R2)
*
SR    R4,R6      . MODIFY PARTITION LOW BOUND
B     SORT3      . CHECK REST OF PARTITION
*
SORT4 EQU *
*
AR    R7,R9      . INCREMENT HIGH POINTER
B     SORT2
*
CODELEN EQU *-SORTCODE . LENGTH OF "FORM CODE"
DROP  R11
DROP  R13

```

```

        TITLE 'DYNAMIC AREA'
DYNAREA DSECT
        DS      18F
DWORD   DS      D           . FOR CVD
DSAVE   DS      F           . REGISTER SAVE AREA
FSAVE   DS      F           . REGISTER SAVE AREA
GSAVE   DS      F           . REGISTER SAVE AREA
HSAVE   DS      F           . REGISTER SAVE AREA
ISAVE   DS      F           . REGISTER SAVE AREA
JSAVE   DS      F           . REGISTER SAVE AREA
@ARGTAB DS      F           . -> ARGUMENT TABLE
@ARRAY  DS      F           . -> ARRAY
@CODE   DS      F           . -> SORT CODE
@EFPL   DS      F           . -> REXX EXT FUNCTION PLIST
@EPAREA DS      F           . -> EXTERNAL PARAMETER AREA
@EVALBLK DS      F           . -> EVAL BLOCK
@IRXEXCOM DS      F           . -> ENTRY POINT IRXEXCOM
@REXX   DS      F           . -> REXX ENVIRONMENT BLOCK
#ARRAY  DS      F           . LENGTH OF ARRAY
#NEWSTEM DS      F           . LENGTH OF NEW STEM NAME
#RCDATA DS      F           . LENGTH OF RETURNED DATA
#STEM   DS      F           . LENGTH OF STEM VARIABLE NAME
#STEMVAR DS      F           . NUMBER OF STEM VARIABLES
RETCODE DS      F           . RETURN CODE
*
PIRXEXCOM DS      0F           . IRXEXCOM PARAMETER LIST
@CSTR   DS      F           . -> CHARACTER STRING IRXEXCOM
@DUMMY1 DS      F           . -> DUMMY ARGUMENT
@DUMMY2 DS      F           . -> DUMMY ARGUMENT
@SHVB   DS      F           . -> FIRST SHARED VARIABLE BLOCK
*
#DATALEN DS      H           . DATA LENGTH
KEYLEN   DS      H           . KEY LENGTH
KEYDISP  DS      H           . KEY DISPLACEMENT
SEQ       DS      C           . SORT SEQUENCE
TEST     DS      CL3         . NUMERIC TEST
*
NEWSTEM  DS      CL44         . NEW STEM NAME
STEM     DS      CL32         . STEM NAME ARGUMENT VALUE
BUFFER   DS      CL256        . BUFFER
#VARS    DS      PL4          . NUMBER OF INSTANCES OF STEM
RCDATA   DS      CL8          . RETURN DATA
STEMQUAL DS      CL8          . STEM QUALIFIER WORK
VARWORK  DS      CL8          . VARIABLE NUMBER WORK
          DS      0F
SHVARBLK DS      CL(SHVBLEN) . SHARED VARIABLE BLOCK AREA
          DS      0F
EPAREA   DS      CL28         . EXTERNAL PARAMETER AREA
DYNLEN   EQU    *-DYNAREA
        TITLE 'IBM SUPPLIED DSECTS'

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IRXARGTB          . ARGUMENT TABLE
IRXEFPL          . EXTERNAL FUNCTION PARAM LIST
IRXEVALB        . EVALUATION BLOCK
IRXSHVB         . SHARED VARIABLE REQUEST BLOCK
TITLE 'LIST FORM MACROS, CONSTANTS'
REXSORT CSECT
ASCEND DC C'ASCENDING',X'FE' . SORT SEQUENCE
DESCEND DC C'DESCENDING'
*
MASK8 DC X'402020202020202120' . EDIT MASK
SPACES DC 32C' ' . SPACES FOR INITIALIZATION
ZEROS DC C'0000' . NUMERIC TEST
CIRXEXCOM DC C'IRXEXCOM' . NAME OF REXX SERVICE ROUTINE
TRTABLE DC 256X'00' . TRANSLATE TABLE
ORG TRTABLE+X'4B' . VALIDATE CONTENT OF STEM NAME
DC X'4B'
ORG TRTABLE+X'5B'
DC X'5B'
ORG TRTABLE+X'6D'
DC X'6D'
ORG TRTABLE+X'7B'
DC X'7B7C'
ORG TRTABLE+X'81'
DC X'C1C2C3C4C5C6C7C8C9'
ORG TRTABLE+X'91'
DC X'D1D2D3D4D5D6D7D8D9'
ORG TRTABLE+X'A2'
DC X'E2E3E4E5E6E7E8E9'
ORG TRTABLE+X'C1'
DC X'C1C2C3C4C5C6C7C8C9'
ORG TRTABLE+X'D1'
DC X'D1D2D3D4D5D6D7D8D9'
ORG TRTABLE+X'E2'
DC X'E2E3E4E5E6E7E8E9'
ORG TRTABLE+X'F0'
DC X'F0F1F2F3F4F5F6F7F8F9'
ORG
LTORG
END REXSORT

```

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*Dave Loveluck*  
*System Programmer (USA)*

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# DYNAM/NODYNAM

## INTRODUCTION

DYNAM/NODYNAM is a compiler option that determines when a program's subroutines are link edited.

If NODYNAM is specified, all statically-called subroutines (CALL 'PROGRAM' USING X, Y, Z) to a program will be link edited into the executable object program during the link-edit phase that follows actual compilation.

If DYNAM is specified, the program's subroutines will be linked on-the-fly when the program is executed. Dynamically-called subroutines (CALLSUB-PROG USING X, Y, Z) will always be linked dynamically.

## THE ADVANTAGES

NODYNAM freezes your configuration at the time you link edit the program. You always know which version of a subroutine you are using. It also loads faster at run time, since everything is in one package. If a statically-called subroutine is changed, your shop will have to find every program that calls it and re-link those programs.

DYNAM takes longer to load, since it has to search the executable libraries for each subroutine. However, with this method, you always get the latest version of each subroutine. There is no necessity to re-link main programs when a statically-called subroutine is changed. The only requirement is to replace the old version of the subroutine in its executable library.

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*Alan Kalar*  
*System Programmer (USA)*

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William Data Systems has announced FTPAlert Version 1.1, an OS/390 application that interfaces to FTP and enables reporting of all FTP activity, showing both successful and failed file transfers, the users' ID and IP addresses, and the transfer rates achieved. This information can be passed to an operations system for further action to be taken, such as the submission of a job to process the newly-arrived files or to advise support staff that a file transfer has failed.

The reporting and control provided is further extended to the security of FTP. Interactive users of FTP are only compared with their TSO signon to validate their access rights to FTP. This means that all users of FTP must have access to TSO but that gives all Open Edition TSO users access to all FTP facilities.

With FTPAlert, all FTP activities can be defined to RACF and other security systems as secure resources, making FTP as secure as all other mainframe services. FTPAlert comes with a 3270 application that enables users to manage activity and search for user IDs, file names, and transfer failures etc.

William Data Systems, Suite 290, 2034 Eisenhower Avenue, Alexandria, Virginia 22314-4678, USA.  
Tel: (703) 299 0008  
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William Data Systems, Arch House, 5 High Street, Old Oxted, Surrey, RH8 9LN, UK  
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[http:// www.willdata.com](http://www.willdata.com)

\* \* \*

Blockade Systems has announced a partnership with enCommerce, a provider of software and services for managing secure access to e-business portals.

The Blockade/enCommerce partnership means Blockade's OS/390 security products for authentication, authorization, and auditing will be integrated with the enCommerce getAccess portal management software through a specialized getAccess pluggable authentication and authorization module (PAAM). enCommerce customers that have an investment in OS/390 security – those with RACF, ACF2, or Top Secret – can use PAAM to exploit their existing IT infrastructure whilst extending software applications to the Internet and on-line e-commerce transactions.

Blockade Systems Inc, 7500 Brooktree Drive, Suite 204, Wexford, PA, 15090, USA.

Tel: (412) 577 2487

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<http://www.blockade.com>

\* \* \*

Xephon will be holding its annual *MVS 2000* conference at the Mountbatten Hotel in London, 7-8 June 2000. *MVS 2000* is designed specifically for technical managers, systems programmers, strategic planners, and other system specialists at MVS/ESA and OS/390 installations.

The attendance fee for *MVS Update* subscribers is £570.00 plus £66.50 VAT. For further information, please telephone the registrar, Angela Scott, on (01635) 33823.

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