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update

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Internet resources for systems programmers

INTRODUCTION

Today more and more workers have high-speed Internet connections on their office (and home) workstations, and thus they have access to a plethora of Web sites and newsgroups that can help considerably with some of their tasks.

THE RESOURCES

This article is an attempt to document some of the resources that I have come to use, many on a daily basis, and without which it is becoming difficult to imagine being able to function efficiently. The links and descriptions shown below will provide a useful overview of the resources available. I would recommend 'bookmarking' any links that you may use regularly. This will save you time, because you will not need to re-type the URL each time you access the site.

<http://www.ibm.link.ibm.com/>

IBMLink is the premier port of entry to a wide range of IBM services. Especially useful on the US IBMLink page are the Announcement Letters and Sales Manual, both of which give searchable descriptions of IBM's offerings in both hardware and software. And although it is called US IBMLink, there seems to be no restriction about accessing these sections from anywhere in the world. The exception to this is ServiceLink, which requires a user-id and password. This gives access to the Problem Resolution, Q/A, and Preventive Service sections of IBMLink. Amongst other facilities, you can search through an APAR database which is very extensive and up-to-date, track APARs and PTFs, order fixes and PTFs, and communicate with IBM support service personnel. The ability to communicate with IBM personnel is almost the equivalent of having a panel of IBM specialists permanently at your disposal to assist diagnosing complex problem situations.

<http://www2.s390.ibm.com/bookmgr-cgi/bookmgr.cmd/library>

The IBM BookManager(r) BookServer Library is a huge library of IBM manuals. This specific URL is actually the front-end for a search engine that searches book titles, names, or document numbers containing the argument you specify. For instance, entering CICS currently finds 642 manuals. I find it best to use a wide search argument and then use my Web browser's FIND function to look for more specific books in the resulting list. So, if for instance I am looking for CICS for MVS/ESA Version 4 Release 1 Intercommunication Guide, I search for CICS and then use the browser to find Intercommunication. While reading manuals on the Web is not to everyone's liking, and I must count myself amongst those who still prefer to use a hardcopy when I am doing a great deal of reading in one specific manual, the sheer number of titles available makes this an invaluable resource for getting started on researching an issue.

<http://www.redbooks.ibm.com/>

While the previous link points to some Redbooks, the Redbooks homepage is an especially well designed entry port to the Redworld. Redbooks, Redpieces, and Redpapers are all here, and also information about IBM Residencies, the program whereby one can participate in the team which develops a Redbook.

<http://www.s390.ibm.com/os390/bkserv/>

Also on the subject of manuals, this is the OS/390 Internet library. Again there is some duplication with the Bookserver Library mentioned above, but this link seems to have the very latest versions of manuals before the other site. For instance, at the time of writing I find OS/390 Version 2 Release 9 manuals here, but only Version 2 Release 8 at the Bookserver Library site.

<http://techsupport.services.ibm.com/support/s390>

This is similar to the ServiceLink offering mentioned above, but this is available to the public without a user-id/password. It has a searchable database of APARs as well as sections on Hints and Tips, System/390 Technical Documentation, and Enhanced HOLDDATA.

<http://www1.s390.ibm.com:80/lspr/lspr.html>

This is the IBM System/390 Large Systems Performance Reference site, where IBM publishes the results of the LSPR benchmarks for its own and some competitor systems. At time of writing the latest results available on the site are for Generation 6 Turbo Enterprise Servers (up to the 9672-ZZ7) running OS/390 Version 2 Release 4. There is also a description of the LSPR workloads and methodology. All the information can be downloaded in a PDF file.

<http://www-1.ibm.com/support/techdocs/atmastr.nsf>

This is not just for System/390-related products; this site gives access to the IBM Technical Support Technical Information Database. This includes Flashes, such as those from the Washington Systems Center, and IBM White Papers.

<http://www.S390.ibm.com/>

The marketing side of the System/390 world; everything you ever wanted to know about System/390 complete with attractive graphics.

<http://www.s390.ibm.com/marketing/gf225122.html>

This is a useful non-technical explanation of the differences between the world of the System/390 enterprise server and the world of the Unix server.

<http://www.s390.ibm.com/os390/installation/>

This page is currently targeted at OS/390 Version 2 Release 9 installation and ordering, but it has links to information on prior OS/390 releases back to Version 2 Release 5. The OS/390 Version 2 Release 9 Installation Planning Assistant is an interactive version of the manual *OS/390 Version 2 Release 9.0*.

<http://www.s390.ibm.com/cfsizer/>

This an interactive tool which helps you to estimate structure sizes for IBM products that exploit the Coupling Facility. You select a product from a list (say CICS) and are presented with a list of possible CF structures for that product (say CICS temporary storage). You are then

prompted to enter values for the relevant variables for this structure, and the tool returns suggested sizing and sample IXCMIAPU policy statements.

<http://www.s390.ibm.com/rmf/rmfhtmls/rmftools.htm>

These are some tools developed by the RMF group, such as a Java edition of the RMF Performance Monitoring of OS/390 product, and the RMF Spreadsheet Reporter Version 4 for Windows NT and 95/98.

<http://www.s390.ibm.com/srm/>

This is an up-to-date list of IBM System/390 Processor version codes and SRM constants as documented in the *MVS Initialization and Tuning Guide*. It spans systems ranging from the 9221-120 at 83.5008 SU/sec to the (12 way) 9672-ZZ7 at 77701.3356 SU/sec.

<http://www-4.ibm.com/software/ts/cics/txppacs/txpc1.html>

The IBM CICS SupportPacs are a set of utilities, sample code, and documentation for various functions for CICS implementations on all platforms. Some of the pacs are actually for fee-based services and cannot be downloaded, but others are freeware offerings. The OS/390 pacs cover such topics as Migration Planning for CICS/TS, DBCTL Implementation, Replicating shared data tables across a sysplex, CICSplex SM (Administration and operation sample utilities), and CICSplex SM (Sample API programs).

<http://www-4.ibm.com/software/ts/mqseries/txppacs/>

As above, these are SupportPacs for MQSeries.

<http://www.s390.ibm.com/products/oe/bpxa1toy.html>

OS/390 Unix System Services Tools and Toys is a large collection of freeware and unsupported packages that are available for download. These are specifically designed for OS/390 Unix by IBM developers and testers.

<http://www.hursley.ibm.com/cwuf/>

This is not an IBM page, despite the URL. It is the CICS World Wide User Forum, which is a forum for discussion about the requirements

users have in relation to the CICS family of products, and it is maintained by user group organizations. Additionally, an extensive hints and tips section is accessible from this page, for every CICS environment as well as for MQSeries. There seems to be little organization to these tips though, and no search capability.

<http://support.cai.com/catotalclientcare.html>

Computer Associates Total Client Care site, for CA customers with current maintenance agreements. It provides Web access to CA's centralized client support database. This includes searchable access to Program Temporary Fixes (PTFs) and Product Information Bulletins (PIBs) via the CA Knowledge Base, and the ability to directly download PTFs once identified. But probably the best feature is the direct problem reporting and tracking mechanism whereby one can report problems to and communicate with CA technical support staff in much the same way as using IBM's ServiceLink.

<http://frontline.compuware.com/>

Compuware Corporation's customer-only on-line technical support site allows you to search for and download PTFs and to post a question or report a problem, but not to have an on-going conversation with Compuware staff on an issue. There are also PDF versions of Compuware product manuals available at this site.

<http://www.ecs.landmark.com/>

Landmark System Corporation's version of the above. Again customers can search for and download PTFs. However, to report a problem, Landmark customers have to go to the following URL, <http://www.support.landmark.com/>, where they can also find PDF manuals and technical articles and hints and tips from Landmark technical staff.

<http://www.RexxLA.org/>

The REXX Language Association is an independent organization dedicated to promoting the use and understanding of the REXX programming language. REXX fans, amongst whom I count myself, will find links to many other sites where mostly freeware REXXcode

is available for as many different functions as you can think of.

<http://www.cicscentral.com/>

If the name does not say it all, then this description of Bob Juch's site does – CICS Central is the first place to go for information on IBM's CICS.

<http://www.yelavich.com/>

Bob Yelavich spent some 40 years working at IBM, 30 of those with CICS. This site is a mine of useful and interesting CICS related information. Bob also authors an e-mail newsletter, on a random but very often daily basis, covering CICS related topics.

<http://www.mvsbook.fsnet.co.uk/>

This site, belonging to David Elder-Vass, has an abridged version of his book *MVS Systems Programming* (McGraw Hill, 1993).

<http://www.loriaux.com/s390/>

Eric Loriaux's System/390 home page is certainly the most comprehensive collection of System/390 sites and links I have come across.

<http://www.watsonwalker.com/>

The home page of Cheryl Watson of Watson & Walker Inc, this includes various articles by Cheryl and a downloadable version of Cheryl's Quickstart Service Policy.

<http://www.snipix.freemove.co.uk/hercules.htm>

Hercules is a software implementation of S/370 and ESA/390 under Linux on a Pentium PC. Theoretically this allows you to run OS/390 on a PC, but the licensing issues would require a great deal of research first. Currently it is possible to run OS/360 on Hercules, and the site details how to go about getting the necessary resources together to do this.

<http://www.xephon.co.uk>

I could hardly leave this site out! In addition to downloadable code from all the *Update* series of publications, there are numerous Xephon Report articles in PDF format.

<http://www.esj.com/>

Enterprise Systems Journal, after Xephon publications, everyone's favourite source of large systems related news.

<http://www.nascom.com/index.htm>

The Network and Systems Professionals Association, NaSPA produces *Technical Support* magazine the articles go as far back as 1996 and are available in PDF format.

<http://www.cbttape.org/>

The CBT tape is the granddaddy of all MVS freeware, and is now available in its' entirety from this Web site. There is probably hardly a System/390 site anywhere in the world that does not use some software that originated on the CBT tape, or a systems programmer that did not at least get some good ideas as to how to tackle a knotty problem by viewing some of the material it contains. There are EBCDIC and ASCII format versions of File 1, which is the description of all the other files. The following URLs are mostly pages set up by individuals to share programs, snippets of code, or programming techniques that they have developed to deal with some of the problems that they have encountered while working in the IBM mainframe field. Where possible, I have noted the individual concerned and some major code that they are sharing with the community. There are many utilities which give the systems programmer a quick overview of various parameter settings and PARMLIB member entries such as linklist concatenations, LPAlist concatenations and APF libraries, and the first three of the URLs below all include examples of this functionality:

- Mark Zelden (IPLINFO) <http://home.flash.net/~mzelden/mvsutil.html> and <http://www.mindspring.com/~somebody/>.
- Doug Nadel (TASID) <http://www.secltd.co.uk/home.htm>.

- Scott Enterprise Consultancy (MXI) <http://www.best.com/~ldw/mvs/>.
- Leonard Woren (TAPEMAP) <http://members.home.com/gsf/>.
- Gilbert Saint-Flour <http://home-5.worldonline.nl/~jjaeger/>.
- Jan Jaeger (ZZSA Stand-alone editor) <http://etk.com/download/index.htm>.
- COBOL tools <http://hometown.aol.com/rexxauthor/mainfram.htm>. This contains a list of books on various mainframe topics, some written by Gabriel Gargiulo, and links to extracts and extensive information regarding REXX.

<http://www.mks.com/s390/gnu/>

This site contains a large number of OS/390 Unix utilities.

<http://members.aol.com/os390info/>

This is a free service to ask questions of system programmers who wish to promote the use of the OS/390 software platform. Responses are sent to your e-mail address. I have not tried this service so I cannot comment on response time.

<http://mvshelp.com/>

This is a similar service to the previous one, but it takes the form of a bulletin board where you post questions and anyone who has registered can post a reply. Questions are broadly categorized, eg JCL, CICS, VSAM, REXX, and each category has a sub-board which has an assigned moderator.

<http://www.mainframes.com/>

This is a general systems programmer help site with a large amount of static information on a wide variety of topics useful to the busy sysprog.

NEWSGROUPS AND LISTSERVERS

Perhaps the greatest aid to the systems programmer introduced by the Internet is the newsgroup or listserv. With a permanent high-speed Internet connection, these essentially e-mail-based services take on a new role as an almost instantly available expert assistant. The most widely subscribed general System/390 and OS/390 group is probably IBM-MAIN. Started back in the mid-'80s, IBM-MAIN has become a hugely popular forum for systems programmers and IBM and other software and hardware vendor support and development staff to discuss issues and resolve problems ranging across all aspects of IBM mainframes. The response is phenomenally quick, the only downside perhaps being that if you post a routine question you might be buried by the avalanche of advice from all parts of the globe. On numerous occasions I have seen posts describing a real-time problem which is solved by the collective skills and experience of the list within minutes. The archives of IBM-MAIN, which in themselves represent a huge body of useful information, are also available on-line in a searchable form at: <http://bama.ua.edu/archives/ibm-main.html>. There is also an unofficial FAQ list maintained for IBM-MAIN at the following URL: <http://users.ticnet.com/davea/ibm-main/>. This site includes everything required to get onto (or out of) the list as well as answering to some technical questions which come up every few weeks as new users join the list (such as, where do I find documentation for IPOUPDTE?).

There are many other lists which deal with various more specialized aspects of the System/390 world, a few of which I have listed below. How to join these lists is succinctly described on Eric Loriaux's site (mentioned above) at the following URL: <http://www.loriaux.com/s390/ mailing.html>. The topic covered by a list is generally self-explanatory; here are a few which I find especially useful to monitor regularly. These are CICS-L, DB2-L, IMS-L, IBMTCP-L, and MVS-OE.

Channel information

THE PROBLEM

Recently my manager asked me what channels were available on one of our mainframes. Although I used HCD to provide an answer, I started wondering if I could make the information more easily available to others. Plus, because HCD is used on only one LPAR, it does not provide an easy mechanism for users of other machines/LPARs. Anyway, it seemed worth having a look around to see if there was a more LPAR-friendly mechanism for retrieving channel data. Note that `D M=CHP(xx)` as an operator command was excluded because it was security restricted and not particularly user-friendly anyway. In the end I came up with two methods.

THE SOLUTIONS

The first is a simple REXX dialog based around extracting information from the ICHPT control block. This is a 256-byte block, addressed via CVTICHPT in the CVT. This block has one byte containing status information for each of the possible channels that can be attached to a processor. (Please see the help panel CHANPH1 for a description of what the bits mean.)

The second, meanwhile, is a much more comprehensive dialog that exploits the macro IOSCHPD to extract not just status information, but also what type a particular channel is (ESCON, CTC, etc).

I have included both in this article as, although the IOSCHPD system is considerably more powerful, the simpler version can often be enough and requires just one REXX and two panels for installation. For that matter, if the data is simply 'SAY'ed to the screens you can get away with just the REXX and the help panel for information. It therefore should avoid any implementation issues because it can be run from your own user REXX library.

SOLUTION 1

To begin with then, the first dialog, CHANRES. This will return a screen similar to the following, where each channel can easily be read off and its bit status identified:

```
————— CHANNEL INFORMATION ——— Row 1 to 16 of 16
Command ==>                               Scroll ==> PAGE
```

```
 00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
00 80 80 E0 80 C0 80 80 80 E0 E0 00 00 80 E0 80 E0
10 E0 80 80 80 80 80 80 80 80 80 80 80 80 80 80
20 E0 E0 E0 E0 80 E0 80 80 E0 80 E0 E0 E0 80 E0 E0
30 E0 E0 80 E0 E0 E0 E0 E0 80 80 80 80 80 80 80
40 80 80 80 80 80 80 80 80 00 00 00 00 80 80 80 80
50 80 E0 80 E0 E0 E0 E0 E0 80 E0 E0 E0 E0 E0 E0 80
60 E0 E0 E0 E0 E0 E0 E0 E0 80 80 80 80 80 80 80 80
70 80 80 80 80 80 80 80 80 80 80 80 80 80 80 80
80 80 80 80 80 80 80 80 80 80 80 80 80 80 80 80
90 E0 E0 E0 E0 E0 80 80 E0 E0 80 E0 80 E0 E0 E0 80
A0 80 E0 E0 E0 E0 E0 E0 E0 E0 80 E0 80 80 E0 E0 E0
B0 80 80 80 80 80 80 80 80 80 80 80 80 80 80 80
C0 80 80 80 80 80 80 80 80 00 00 00 00 00 00 00 00
D0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
E0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
F0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
```

.

This dialog requires the following REXX code.

CHANRES

```
/* rexx */
CVTICHPT=D2X(C2D(STORAGE(10,4))+1232) /* point to cvtichpt */
ichpt_address=D2X(C2D(STORAGE(CVTICHPT,4)))
channels=STORAGE(ichpt_address,256)
ADDRESS ISPEXEC
'TBCREATE CHANNELS NAMES(XX LINE1) NOWRITE REPLACE'
DO x=1 to 256 by 16
  line1=c2x(substr(channels,x,16))
  DO y=1 to 15
    line1=INSERT('_',line1,(y*3)-1)
  END
xx=D2X((x-1),2)
'TBADD CHANNELS'
END
```

```
'TBTOP CHANNELS'
'TBDISPL CHANNELS PANEL(CHANPAN1)'
```

CHANPAN1

```
)Attr Default(%+_ )
    ! type(output) intens(high) caps(on ) just(left )
    @ type(output) intens(low) caps(on ) just(left )
    _ type(input) intens(low ) caps(off) just(asis )
)Body Expand(//)
%-/-/- CHANNEL INFORMATION -/-/-
%Command ==>_zcmd / /%Scroll ==>_amt +
+
    00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
)Model
@xx!line1
)Init
    .Help = chanph1 /* insert name of tutorial panel */
    &amt = PAGE
)PROC
)End
```

CHANPH1

```
)ATTR
    ' TYPE(PT) /* panel title line */
)BODY
'----- Help panel for Channel Display -----
+
+Command ==>_ZCMD +
+
This panel displays the current bit status for every channel on this
LPAR. Use the low intensity address markers on the panel to calculate
the channel number. Once that has been done, the bits have the following
meaning. Note that combinations of bits are possible, so translate the
value bit by bit.
x'80' .... this channel is capable of accepting a cable.
x'40' .... this channel belongs to this LPAR.
x'20' .... this channel is online to this LPAR.
x'10' .... this channel is undergoing channel path recovery.
x'08' .... a vary offline is in progress for this channel.
x'04' .... a vary offline is in progress for this channel.
x'02' .... channel path recovery has started its last UCB scan.

According to data areas, the only valid states are X'E0',X'C0',X'80',X'00'
X'F0',X'E8',X'F8'
)PROC
&ZTOP=CHANPANH
```

```

&ZUP=CHANPANH
&ZCONT=CHANPANH
)END

```

THE IOSCHD-BASED SYSTEM

As with dialog 1, the following is an example screen produced by this system. Probably the first thing to notice with this is that not all the channels appear to be shown. This is because the dialog is not just a display, it allows selection of information. In this case the display shows a screen where only those channels that could be assigned (Column **VALID** contains a **Y**) are selected. This is done with a **SHOW VALID** command, which shows all the channels that are **VALID** (ie have a **Y** in that column). Any of the columns can be selected in this manner (ie **SHOW** column-name).

```

_____ CHANNEL INFORMATION _____ Row 1 to 20 of 194
Command ==>                               Scroll ==> PAGE

```

ID	Type	Valid	Own	Onlin	Rec	Gooff	Rfail
Rnear							
00	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
01	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
02	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
03	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
04	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
05	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
06	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
07	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
08	COUPLING FACILITY SENDER	Y	Y	Y	N	N	N
09	COUPLING FACILITY SENDER	Y	Y	Y	N	N	N
0C	UNKNOWN	Y	N	N	N	N	N
0D	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
0E	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
0F	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
10	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
11	PARALLEL BLOCK MULTIPLEX	Y	N	N	N	N	N
12	UNKNOWN	Y	N	N	N	N	N
13	PARALLEL BLOCK MULTIPLEX	Y	Y	Y	N	N	N
14	UNKNOWN	Y	N	N	N	N	N
15	UNKNOWN	Y	N	N	N	N	N

Each of the columns provides diagnostic information on the state of each channel. Please see the help panel for this dialog (**CHANPANH** below) for more detail on what each of the columns means.

Installation

This dialog consists of one Assembler program (which needs to be linked AMODE 31 into a library in your TSO STEPLIB concatenation), two panels (one display and one help), which need to be in your ISPLIB concatenation, and one REXX, which will need to be in your SYSPROC (or SYSEXEC) concatenation. Note that the program does not need to be authorized, but you will need to check that you have APAR OW37043 installed on your system, or the IOSCHPD macro will fail with RCODE 8 reason code 2.

First, the REXX. Note the name is unimportant, and can be your choice. At my site it is called CHANSHOW.

CHANSHOW

```
/* REXX */
rowpos=1 /* primer variable for screen displays */
flag='Y'
/* */
/* Call assembler support routine to obtain relevant information */
/* about the channels. */
/* */
looper:
CALL PATHLIST
ADDRESS ISPEXEC
'TBCREATE CHANNELS NAMES(channel type valid own onlin rec
gooff rfail rnear) NOWRITE REPLACE'
DO x=1 TO 256
channel=D2X(x-1,2)
type=STRIP(path_details.x)
valid=path_valid.x
own=path_owned.x
onlin=path_online.x
rec=path_recovery.x
gooff=path_being_offlined.x
rfail=path_recovery_failed.x
rnear=path_recovery_finishing.x
ADDRESS TSO
INTERPRET "IF "flag"=Y THEN ADDRESS ISPEXEC TBADD CHANNELS"
ADDRESS ISPEXEC
END
/* */
/* Now transfer the variables to ISPF for display purposes */
/* */
'TBTOP CHANNELS'
'TBSKIP CHANNELS NUMBER('rowpos')'
```



```

DROP rowcnt
'TBQUERY CHANNELS ROWNUM('rowcnt')'
IF rowcnt=0 THEN DO
    zedsmsg='No data selected'
    zedlmsg='None of the channels have the requested column set to Y'
    'SETMSG MSG(ISRZ001)'
```

 END

```

'TBDISPL CHANNELS PANEL(CHANPAN)'
rowpos=ztdtop /* keep position */
/* */
/* command processing section */
/* */
IF WORD(ZCMD,1)='SHOW' THEN CALL what_to_show
ELSE IF zcmd='REFRESH' THEN SIGNAL looper
IF reply='END' then EXIT
SIGNAL looper
/* */
what_to_show:
/* */
IF WORDS(zcmd)>2 THEN DO
    zedsmsg='Sorry incorrect show issued'
    zedlmsg='Please specify SHOW followed by the column you wish to
select'
    'SETMSG MSG(ISRZ001)'
```

 RETURN

 END

```

IF WORDS(zcmd)=1 THEN DO
    flag='Y' /* reset to display all */
    RETURN
    END
flag=WORD(zcmd,2)
SELECT
WHEN flag='VALID' THEN NOP
WHEN flag='OWN' THEN NOP
WHEN flag='ONLIN' THEN NOP
WHEN flag='REC' THEN NOP
WHEN flag='GOOFF' THEN NOP
WHEN flag='RFAIL' THEN NOP
WHEN flag='RNEAR' THEN NOP
OTHERWISE DO
    zedsmsg='Unknown column'
    zedlmsg='All channel information has been shown'
    'SETMSG MSG(ISRZ001)'
```

 flag='Y'

 END

```

END
RETURN
```

CHANPAN

```
)Attr Default(%+_)
  ! type(output) intens(high) caps(on) just(left)
  @ type(output) intens(low) caps(off) just(asis)
)Body Expand(//)
%-/ -/- CHANNEL INFORMATION -/-/-
%Command ==>_zcmd / /%Scroll ==>_amt +
+
  ID Type Valid Own Onlin Rec Gooff Rfail
Rnear
)Model
!z !z !z !z !z !z !z !z
)Init
.Help = CHANPANH /* insert name of tutorial panel */
.ZVARS = '(channel type valid own onlin rec gooff rfail rnear)'
&amt = PAGE
)PROC
&REPLY = .RESP
)End
```

CHANPANH

```
)ATTR
' TYPE(PT) /* panel title line */
? TYPE(PIN) /* panel instruction line */
# TYPE(NT) /* normal text attribute */
} TYPE(ET) /* emphasized text attribute */
! TYPE(DT) /* description text */
~ AREA(SCRL) /* scrollable area attribute */
)BODY
'----- Help panel for Channel Displays -----
+
+Command ==>_ZCMD +
+
+The Channel display shows the current status of all the possible
+channels that this machine could support.
+
+-----
~pnarea ~
~ ~
~ ~
~ ~
~ ~
~ ~
~ ~
~ ~
~ ~
~ ~
~ ~
+-----
```

```

+
%Use ENTER to scroll downwards through the available data.
)AREA pnairea
#
}DESCRIPTION:
+Each of the columns is described as follows:
%ID+ The channel number
%TYPE+ What type of channel corresponds to this channel number. Note
+ that this contains%UNKNOWN+then either this channel does not
+ exist on this machine, or it hasn't been defined for use by
+ this OS390.
%VALID+ If this column is set to Y then this channel physically exists
+ on this machine. Use this in conjunction with the TYPE column
+ to determine what UNKNOWN means.
%OWN+ If this is set to Y then this path issued by this OS930.
%Online+If this is Y then this channel is on-line to this OS390.
%Rec+ If this is Y then this channel is undergoing recovery from a
+ problem.
%Gooff+ If this is Y then this channel is currently going off-line.
%Rfail+ If this is Y then recovery processing for this channel has
+ failed following a force channel off-line command.
%Rnear+ If this is Y then channel recovery processing is nearing
+ completion.
#
}SUBCOMMANDS:
+SHOW: Using this followed by any of the column names Valid to Rnear
will cause the display to be limited to only those channels
having that condition set to Y.
Should no channels have that condition, an error message is
shown.
To reset the display, either issue SHOW on its own, or specify
an unknown column. This latter option will get a warning message
but it can be ignored.
#
+REFRESH: this will cause a re-check of all the channels, and will
redisplay the current data with the latest information.
)PROC
&ZTOP=CHANPANH
&ZUP=CHANPANH
&ZCONT=CHANPANH
)END

```

PATHLIST

```

//your job card
//*
//STEPS EXEC ASMFCL,PARM.LKED='NORENT,NOREUS'
//ASM.SYSLIB DD DSN=SYS1.MACLIB,DISP=SHR
// DD DSN=SYS1.MODGEN,DISP=SHR
//ASM.SYSIN DD *

```

```

PATHLIST TITLE 'REXX FUNCTION TO RETRIEVE CHANNEL DETAILS'
*****
*
* THIS ROUTINE ANALYSES ALL THE ATTACHED CHANNELS AND RETURNS THEIR
* DETAILS.
* NOTE: IN ORDER TO ASSEMBLE, APAR OW37043 WILL NEED TO HAVE BEEN
* APPLIED TO THE SYSTEM.
* THE FOLLOWING ARRAYS VARIABLES ARE CREATED FOR EACH CHANNEL
*
* PATH_DETAILS.X ...THE TYPE OF CHANNEL. NOTE X CORRESPONDS TO THE
* CHANNEL NUMBER.
* PATH_VALID.X .....SET TO Y IF THIS PATH IS VALID FOR THIS CONFIG
* PATH_OWNED.X .....SET TO Y IF THIS MVS HAS THAT CHANNEL
* PATH_ONLINE.X ....SET TO Y IF THIS PATH ONLINE.
* PATH_RECOVERY.X ..SET TO Y IF PATH RECOVERY IN PROGRESS.
* PATH_BEING_OFFLINED.X ... SET TO Y IF OFFLINE IN PROGRESS
* PATH_RECOVERY_FAILED.X ... SET TO Y IF RECOVERY FAILED
* PATH_RECOVERY_FINISHING.X ...SET TO Y IF RECOVERY NEAR COMPLETION
*
*****
        MACRO
        REXREGS
        LCLA &CNT
&CNT    SETA 0
.LOOP   ANOP
R&CNT   EQU &CNT
&CNT    SETA &CNT+1
        AIF (&CNT LT 16).LOOP
        MEND
        MACRO
        SHOWSET
        AIF (D'SHOW_START).NONEED
        B BY_SHOW_START
SHOW_START DS 0H
        ST R10,COMRET
        LA 6,COMSHVB
        USING SHVBLOCK,R6
        XC COMSHVB(SHVBLN),COMSHVB
        XC SHVNEXT,SHVNEXT
        MVI SHVCODE,C'S'
        BR 14
ABEND001 DS 0H
        ABEND 1 * REQUIRED FOR THE OTHER MACROS. SAVES SOME CODING.
BY_SHOW_START DS 0H
LITLOC LOCTR
@_UNPACK DC CL16' '
        DC CL8' ' * FILL FIELD
        ORG @_UNPACK+8
@_UNPACKER DC CL8' '
        ORG

```

```

@_DWORD DS CL8      * USED FOR THE DEBIN FUNCTION
&SYSECT LOCTR
.NONEED ANOP
      BAL 14,SHOW_START
      MEND
      MACRO
      SHOWARAY &LABEL,&ASNAME,&ERR=ABEND001,&LEN=,&SUBARRAY=,&DEBIN=,&LINK=
      PRINT NOGEN
*****
*
* MACRO TO CREATE REXX ARRAY VARIABLES
*
* NOTE RESTRICTION: THIS MACRO IS LIMITED TO CREATING UP TO 9,999,999
*                   ENTRIES FOR EACH ARRAY.
*
* MACRO FORMAT:
*   SHOWARAY &LABEL,&ASNAME,&ERR=,&LEN=,&SUBARRAY=,&DEBIN=
* WHERE:
*   &LABEL IS THE NAME OF THE LABEL WHICH ADDRESS THE FIELD FROM
*           WHERE THE DATA TO BE DEFINED IN A REXX VARIABLE IS
*           LOCATED
*   &ASNAME IS THE NAME TO BE ASSIGNED TO THE DATA FOR USE IN REXX
*   &ERR= IS THE LABEL TO BRANCH TO SHOULD AN ERROR OCCUR WHILE
*         CREATING THE REXX VARIABLE. BY DEFAULT IT IS ABEND001
*   &LEN= IF THE DATA AT &LABEL IS NOT DEFINED SUCH THAT THE LENGTH
*         OF THE DATA IS WHAT YOU WANT, SIMPLY ENTER A NUMBER HERE
*         THAT DEFINES THE LENGTH REQUIRED. CAN ALSO BE USEFUL IF
*         NECESSARY TO DUMP OUT A LARGE AREA.
*   &SUBARRAY= IF A MULTI LEVEL ARRAY IS REQUIRED EG A.1.1 THEN
*             SET THIS VALUE ACCORDINGLY.
*   &DEBIN= IF THE DATA TO BE CREATED IS BINARY, SETTING THIS TO A
*           VALUE WILL CONVERT THE SPECIFIED NUMBER OF BYTES FROM
*           BINARY TO CHARACTER. THE DEFAULT LENGTH FOR THE
*           OUTPUT DATA IS 4 BYTES. IF THIS IS INSUFFICIENT, THEN
*           SPECIFY A SUITABLE &LEN VALUE TO OVERRIDE IT.
*   &LINK= THIS IS A REXX NAME LABLE TO WHICH THE ARRAY COUNT IS
*           LINKED. THE PURPOSE OF THIS IS TO ALLOW A BRANCH OUT
*           OF ARRAY LOOPS WHILE STILL MAINTAINING NUMERIC
*           CONSISTENCY.
*
*****
      PRINT GEN
      LCLA &DEFLEN
&DEFLEN SETA 16
      SHOWSET
LITLOC LOCTR
&LABCHECK SETC '@_&ASNAME&SUBARRAY'
&LINKNAME SETC '@_&LINK'
      AIF (D'&LABCHECK).BYPASS
      AIF (T'&SUBARRAY EQ '0').NORMNAME

```

```

&LABCHECK DC C'&ASNAME..&SUBARRAY'
          AGO .EOFARRAY
.NORMNAME ANOP
&LABCHECK DC C'&ASNAME'
.EOFARRAY ANOP
&LABCHECK._ARRAY DC C'      '
&LABCHECK._COUNTER DC PL4'Ø' * COUNTER FIELD FOR THIS ITEM
.BYPASS ANOP
&SYSECT LOCTR
          AIF (T'&LINK EQ '0').DOADD
          MVC &LABCHECK._COUNTER,&LINKNAME._COUNTER
          AGO .DOUNPK
.DOADD ANOP
          AP &LABCHECK._COUNTER,=P'1' * INCREMENT THE COUNTER THIS PASS
.DOUNPK ANOP
          UNPK @_UNPACKER,&LABCHECK._COUNTER * UNPACK THE VALUE
          OI  @_UNPACKER+7,X'FØ' * REMOVE THE SIGN
* NOW NEED TO WORK OUT THE LENGTH OF THE COUNTER BIT TO ADD TO ARRAY
          L   R15,&LABCHECK._COUNTER * LOAD THE COUNTER VALUE TO WORK
*                                     OUT THE LENGTH
          SRL R15,4 * REMOVE THE SIGN
          XR  R14,R14 * CLEAR R14 FOR A COUNTER
LOOP&SYSNDX DS ØH
          SRA R15,4 * MOVE DIGIT BY DIGIT
          LTR R15,R15
          BZ  COUNT&SYSNDX
          LA  R14,1(,R14)
          B   LOOP&SYSNDX
COUNT&SYSNDX DS ØH
* NOW ADD COUNT FIELD TO NAME
          LA  R15,@_UNPACKER+7 * POINT TO END OF FIELD
          SR  R15,R14 * AND COME BACK TO FIRST DIGIT.
          MVC &LABCHECK._ARRAY+1(7),Ø(R15)
          LA  1,&LABCHECK
          ST  1,SHVNAMA
* NOW CALCULATE NEW LENGTH
          LA  1,L'&LABCHECK
          LA  1,2(R14,R1)
          ST  1,SHVNAML
          AIF (T'&DEBIN EQ '0').NORMLAB
*
*** NOW ALLOW FOR A BINARY CONVERSION
*** FIST CALCULATE THE ICM VALUE
*
&ICM SETA (1 SLL &DEBIN)-1
XR R15,R15
ICM R15,&ICM,&LABEL * LOAD THE BINARY VALUE
CVD R15,@_DWORD * CONVERT TO PACKED
OI @_DWORD+7,X'ØF'
UNPK @_UNPACK,@_DWORD

```

```

*
*** IF THE LEN VALUE IS SUPPLIED THIS OVERRIDES THE DEFAULT OF 16
*
      AIF (T'&LEN EQ '0').SETDEF          * LENGTH NOT SUPPLIED USE DEFLN
&DEFLN SETA &LEN                          * RESET DEFLN TO SUPPLIED LEN
.SETDEF ANOP
      LA R1,@_UNPACK+(16-&DEFLN)
      ST R1,SHVVALA
      LA R1,&DEFLN
      AGO .OK
.NORMLAB ANOP
      LA 1,&LABEL
      ST 1,SHVVALA
      AIF (T'&LEN NE '0').DOLEN
      LA 1,L'&LABEL
      AGO .OK
.DOLEN ANOP
      LA 1,&LEN
.OK ANOP
      ST 1,SHVVALL
      LR 0,10
      LA 1,COMS
      L 15,IRXEXCOM
      BALR 14,15
      LTR 15,15
      BNZ &ERR
      MEND
PATHLIST AMODE 31
PATHLIST RMODE ANY
PATHLIST CSECT
      REXREGS
      BAKR R14,R0
      LR R12,R15
      LA R11,2048(,R12)          * ESTABLISH ADDRESSABILITY FOR
      LA R11,2048(,R11)          * UP TO 8K
      USING PATHLIST,R12,R11
*
      LR R10,R0                  * R10 -> A(ENVIRONMENT BLOCK)
      USING ENVBLOCK,R10
*
      L R9,ENVBLOCK_IRXEXTE      * R9 -> A(EXTERNAL EP TABLE)
      USING IRXEXTE,R9
*
*
      STORAGE OBTAIN,LENGTH=GETLEN,ADDR=(8)
      USING COMSDS,R8
*
* PREPARE THE REXX AREA FOR USE
*
      XC COMS(COMSLEN),COMS      * SET TO LOW VALUES

```

```

LA    R15,COMID
ST    R15,COMS
LA    R15,COMDUMMY
ST    R15,COMS+4
ST    R15,COMS+8
LA    R15,COMSHVB
ST    R15,COMS+12
LA    R15,COMRET
ST    R15,COMS+16
OI    COMS+16,X'80'          * INDICATE END OF PARMS
MVC   COMID,=C'IRXEXCOM'
XR    5,5
USING PSA,5
*
L     5,FLCCVT
USING CVT,5
*
L     5,CVTICHPT          * POINT TO THE CHANNEL BLOCK
*
* COMMENCE THE CHANNEL LOOP. NOTE THAT ONLY 256 CHANNELS ARE POSSIBLE
*
XR    R3,R3          * CLEAR R3 FOR A COUNT
LOOPER DS 0H
STH   R3,PATHPID
*
IOSCHPD CHPID=PATHPID,DESC=DESCRIBE
*
SHOWARAY DESCRIBE,PATH_DETAILS
*
LA    R2,0(R3,R5)          * POINT TO BLOCK BYTE
TM    0(R2),X'80'          * IS THIS A VALID CHANNEL
BC    8,BIT80NO          * NO SO SET A NO
*
SHOWARAY YES,PATH_VALID
*
B     BIT40TRY
*
BIT80NO DS 0H
*
SHOWARAY NO,PATH_VALID
*
BIT40TRY DS 0H
TM    0(R2),X'40'          * DOES THIS CHANNEL BELONG TO THIS MVS
BC    8,BIT40NO          * NO SO SET A NO
*
SHOWARAY YES,PATH_OWNED
*
B     BIT20TRY
*
BIT40NO DS 0H

```



```

*
        SHOWARAY NO,PATH_OWNED
*
BIT20TRY DS 0H
        TM 0(R2),X'20' * IS THIS CHANNEL ONLINE?
        BC 8,BIT20NO * NO SO SET A NO
*
        SHOWARAY YES,PATH_ONLINE
*
        B BIT10TRY
*
BIT20NO DS 0H
*
        SHOWARAY NO,PATH_ONLINE
*
BIT10TRY DS 0H
        TM 0(R2),X'10' * IS THIS CHANNEL UNDERGOING RECOVERY?
        BC 8,BIT10NO * NO SO SET A NO
*
        SHOWARAY YES,PATH_RECOVERY
*
        B BIT08TRY
*
BIT10NO DS 0H
*
        SHOWARAY NO,PATH_RECOVERY
*
BIT08TRY DS 0H
        TM 0(R2),X'08' * IS THIS CHANNEL GOING OFFLINE?
        BC 8,BIT08NO * NO SO SET A NO
*
        SHOWARAY YES,PATH_BEING_OFFLINED
*
        B BIT04TRY
*
BIT08NO DS 0H
*
        SHOWARAY NO,PATH_BEING_OFFLINED
*
BIT04TRY DS 0H
        TM 0(R2),X'04' * HAS RECOVERY FAILED ON THIS CHANNEL?
        BC 8,BIT04NO * NO SO SET A NO
*
        SHOWARAY YES,PATH_RECOVERY_FAILED
*
        B BIT02TRY
*
BIT04NO DS 0H
*
        SHOWARAY NO,PATH_RECOVERY_FAILED
*

```

```

BIT02TRY DS 0H
    TM 0(R2),X'02' * HAS RECOVERY NEARLY FINISHED?
    BC 8,BIT02NO * NO SO SET A NO
    SHOWARAY YES,PATH_RECOVERY_FINISHING
    B ENDBITS
*
BIT02NO DS 0H
    SHOWARAY NO,PATH_RECOVERY_FINISHING
*
ENDBITS DS 0H
    LA R3,1(,R3) * INCREMENT R3 BY 1
    C R3,=F'256' * HAVE ALL PATHS BEEN DONE?
    BNE LOOPER * NO SO GET THE NEXT SET OF INFO.
*
ENDREXX DS 0H
*
    STORAGE RELEASE,LENGTH=GETLEN,ADDR=(8)
    PR
    LTORG
YES DC C'Y'
NO DC C'N'
*
*****
*** IRXEXCOM PARAMETER AREA ***
*****
COMSDS DSECT
COMS DS 5AL4
COMID DS CL8 * IRXEXCOM ID - C'IRXEXCOM'
COMDUMMY DS AL4 * NOT USED
COMSHVB DS (SHVBLEN)X * IRXEXCOM SHVBLOCK (LENGTH FROM DSECT)
COMRET DS AL4 * IRXEXCOM RC
COMSLEN EQU *-COMS
PATHPID DS H
DESCRIBE DS CL32
GETLEN EQU *-COMS
    DS 0D
    CVT DSECT=YES
    IHAPSA
    IRXEFPL
    IRXARGTB
    IRXEVALB
    IRXENVB
    IRXEXTE
    IRXSHVB
    END
/*
//LKED.SYSLMOD DD DSN=your.step1ib,DISP=SHR,UNIT=
//LKED.SYSIN DD *
    ENTRY PATHLIST
    NAME PATHLIST(R)

```

Catalog maintenance utilities

INTRODUCTION

The following two programs, **CATCHECK** and **VOLCHECK**, should prove useful for sites in maintaining catalog entries for IPL volumes (and other non-SMS-managed volumes).

CATCHECK uses the CSI (Catalog Search Interface) to retrieve a list of catalog entries for a particular dataset filter (the default is **SYS1.****) and then checks to see if the datasets are in the VTOC of the indicated volume. In addition it will also flag any datasets that are not indirectly catalogued.

VOLCHECK reads the VTOC of the specified volume and then does a locate to check that the dataset is catalogued. The program will also flag datasets where the catalog entry points to a different volume. This program can be useful in determining what catalog changes are needed to implement a new IPL volume (for example a new release of OS/390).

If the DDname **SYSPUNCH** is present in the JCL of the job then the programs will write IDCAMS 'define nonvsam' and 'delete noscratch' cards for the appropriate conditions.

Readers should review the code because it assumes that your IPL volume is **IPL*****.

The Catalog Search Interface is documented in the SMS Manual *Managing Catalogs* with several code examples in **SYS1.SAMPLIB**.

CATCHECK

```
CATCHECK CSECT
CATCHECK AMODE 31
CATCHECK RMODE 24
          USING CATCHECK,R15
          B      Start
          DC     CL8'CATCHECK'
          DC     CL8'&SYSDATE'
Start     DS     ØH
          BAKR  R14,Ø
          LR    R12,R15
```

```

USING CATCHECK,R12
DROP R15

LA 13,Save_area

L R1,Ø(,R1)
SR R2,R2
ICM R2,B'ØØ11',Ø(R1) length of parm
BZ No_parm
CHI R2,8
BH Exit
MVC Dsn_filter(8),Blanks
BCTR R2,Ø
EX R2,MVCØØ1

No_parm equ *
L R1,CVTPTR r1 -> cvt
L R2,CVTSMCA-CVT(,R1) r2 -> smca
USING SMCABASE,R2
MVC SMF_id(4),SMCASID
DROP R2

L R2,CVTLINK-CVT(,R1) r2 -> dcb for sys1.linklib
L R2,DCBDEBAD-IHADCB(,R2) r2 -> deb
ICM R2,B'Ø111',DEBSUCBB-DEBBASIC(R2) r2 -> ucb (3 bytes !)
USING UCBOB,R2
MVC IPL_vol(6),UCBVOLI
DROP R2

OPEN (SYSPRINT,(OUTPUT))

LA R2,SYSPRINT
TM DCBOFLGS-IHADCB(R2),DCBOFOPN open ok ?
BZ Exit

L R2,PSATOLD-PSA r2 -> tcb
L R2,TCBTIO-TCB(,R2) r2 -> tiot
SR R9,R9
SR R1Ø,R1Ø
Scan_TIOT_loop EQU *
IC R9,TIOELNGH-TIOT1(R1Ø,R2) length of dd entry
LTR R9,R9 end ?
BZ Skip_open_for_SYSPUNCH
LA R6,TIOEDDM-TIOT1(R1Ø,R2) r6 -> ddname
CLC Ø(8,R6),=C'SYSPUNCH' SYSPUNCH dd in jcl ?
BE Open_for_SYSPUNCH yes - go use it
AR R1Ø,R9
B Scan_TIOT_loop check next one
Open_for_SYSPUNCH equ *
OPEN (SYSPUNCH,(OUTPUT))
LA R2,SYSPUNCH

```

```

TM    DCBOFLGS-IHADCB(R2),DCBOFOPN open ok ?
BZ    Exit
MVI   SYSPUNCH_flag,C'Y'

```

Skip_open_for_SYSPUNCH equ *

```

TIME  DEC,TimeDate,ZONE=LT,LINKAGE=SYSTEM,DATETYPE=DDMMYYYY
PUT   SYSPRINT
MVI   0(R1),C' '
MVC   1(120,R1),0(R1)
MVC   1(4,R1),SMF_id
MVC   10(10,R1),=C'IPL volume'
MVC   21(6,R1),IPL_vol
MVC   30(6,R1),=C'Filter'
MVC   37(8,R1),Dsn_filter
MVC   60(10,R1),=X'20206120206120202020'
ED    60(10,R1),TIMEDATE+8

```

```

PUT   SYSPRINT
MVI   0(R1),C' '
MVC   1(120,R1),0(R1)

```

```

MVC   CSIFILTK(44),Blanks           set up parms for CSI
MVC   CSIFILTK(8),Dsn_filter
MVC   CSICATNM(44),Blanks
MVC   CSIRESNM(44),Blanks
MVC   CSIDTYP(16),Blanks
MVI   CSICLDI,C' '
MVI   CSIRESUM,C' '
MVI   CSIS1CAT,C' '
LH    R2,=H'1'
STH   R2,CSINUMEN
MVC   CSIFLDNM(8),=C'VOLSER '

```

STORAGE OBTAIN,LOC=ANY,COND=YES,LENGTH=(102400,8192)

```

LTR   R15,R15
BNZ   Abend
ST    R0,0(,R1)                    save length
ST    R1,CSI_parmlist+8           save storage addr

```

```

LA    R1,CSI_parmlist
CALL  IGGCSI00                     catalog search interface
LTR   R15,R15
BNZ   Abend

```

```

L     R2,CSI_parmlist+8           addr of work area
USING Work_area_info,R2
LR    R3,R2
A     R3,CSIUSDLN                 used length
CLI   CSICFLG,X'00'
BNE   ABEND

```

```

PUT   SYSPRINT

```

```

MVI  Ø(R1),C' '
MVC  1(12Ø,R1),Ø(R1)
MVC  1(44,R1),CSICNAME          catalog name

LA   R2,CSICRETN+4             r2 -> first entry
DROP R2
USING Entry_info,R2

```

Process_next equ *

```

CLI  CSIEFLAG,X'ØØ'           another catalog ?
BE   Finished
TM   CSIEFLAG,CSIENTER       error indicator set ?
BO   Abend

LH   R4,CSITOTLN             length

CLC  =C'SYS1.VVDS',CSIENAME
BE   Skip_vvds

PUT  SYSPRINT
LR   R9,R1
MVI  Ø(R9),C' '
MVC  1(12Ø,R9),Ø(R9)

MVC  16(44,R9),CSIENAME       entry name
MVC  62(1,R9),CSIETYPE        entry type
C    R4,=F'12'
BL   No_volser
MVC  65(6,R9),CSIFDDAT        volser

CLI  CSIETYPE,C'A'           nonvsam ?
BNE  Continue_processing

MVC  DSN(44),CSIENAME
MVC  VOL(6),IPL_vol
CLC  CSIFDDAT(6),=C'*****'   indirect ?
BE   Obtain_DSCB
MVC  VOL(6),CSIFDDAT
CLC  CSIFDDAT(3),=C'IPL'
BNE  Obtain_DSCB
MVC  1(L'Not_indirect,R9),Not_indirect

```

Obtain_DSCB equ *

```

OBTAIN DSCB                   retrieve dscb
LTR   R15,R15
BZ    Continue_processing

CH   R15,=H'8'
BE   Dataset_not_found

CH   R15,=H'4'
BNE  Abend

```

```

MVC 1(L'Not_mounted,R9),Not_mounted
B   Continue_processing

Dataset_not_found equ *
MVC 1(L'Not_found,R9),Not_found
CLI SYSPUNCH_flag,C'Y'
BNE Continue_processing
PUT SYSPUNCH
MVI 0(R1),C' '
MVC 1(79,R1),0(R1)
MVC 2(6,R1),=C'DELETE'
MVC 10(44,R1),DSN
MVC 60(9,R1),=C'NOSCRATCH'

Continue_processing equ *
No_volser          equ *
Skip_vvds          equ *
LA   R2,CSITOTLN
AR   R2,R4          r2 -> next entry

CR   R2,R3
BL   Process_next

CLI  CSIRESUM,C'Y'  resume flag ?
BNE  Finished

LA   1,CSI_parmlist
CALL IGGCSI00       catalog search interface
LTR  R15,R15
BNZ  Abend

L    R2,CSI_parmlist+8  addr of work area
USING Work_area_info,R2
LR   R3,R2
A    R3,CSIUSDLN       used length
CLI  CSICFLG,X'00'
BNE  Abend

LA   R2,CSICRETN+4    r2 -> first entry
DROP R2
B    Process_next

Finished equ *
L    R1,CSI_parmlist+8  storage addr
L    R0,0(,R1)         length
STORAGE RELEASE,LENGTH=(0),ADDR=(1)

CLOSE (SYSPRINT)

CLI  SYSPUNCH_flag,C'Y'

```

```

        BNE      Exit
        CLOSE   (SYSPUNCH)

Exit      PR                return to caller

Abend     ABEND 99,DUMP

MVC001    MVC      Dsn_filter(0),2(R1)

DSCB      CAMLST      SEARCH,DSN,VOL,WORK
DSN       DC          CL44' '          dataset name
VOL       DC          CL6' '          volume serial
WORK      DS          140C            140-byte work area

```

```

*****
* PARAMETER LIST FOR IGGCSI00 INVOCATION *
*****

```

```

CSI_parmlist  DS 0D
              DC  A(MODRSNRT)          MODULE/REASON/RETURN
              DC  A(CSIFIELD)
              DC  A(0)

```

```

*****
* MODULE ID/REASON CODE/RETURN CODE *
*****

```

```

MODRSNRT     DS 0F
PARMRC       DS 0CL4
MODID        DC XL2'0000'      MODULE ID
RSNRCODE     DC XL1'00'       REASON CODE
RTNRCODE     DC XL1'00'       RETURN CODE

```

```

*****
* PARAMETER FIELDS FOR CATALOG SEARCH INTERFACE (CSI) *
*****

```

```

CSIFIELD     DS 0C
CSIFILTK     DS CL4           FILTER   KEY
CSICATNM     DS CL4           CATALOG  NAME OR BLANKS
CSIRESNM     DS CL4           RESUME   NAME OR BLANKS
CSIDTYPD     DS 0CL16        ENTRY   TYPES
CSIDTYP      DS 16CL1        ENTRY   TYPES
CSIOPTS      DS 0CL4         CSI    OPTIONS
CSICLDI      DS CL1          RETURN  D&I IF C A MATCH Y OR BLNK
CSIRESUM     DS CL1          RESUME  FLAG           Y OR BLANK
CSIS1CAT     DS CL1          SEARCH  CATALOG       Y OR BLANK
CSIRESRV     DS XL1          RESERVED
CSINUMEN     DS H           NUMBER  OF ENTRIES FOLLOWING
CSIENTS      DS 0CL8        VARIABLE  NUMBER OF ENTRIES FOLLOW
CSIFLDNM     DS CL8         FIELD   NAME
Save_area    DC 18F'0'
Blanks       DC CL100' '
Dsn_filter   DC CL8'SYS1.**'
SMF_id       DC CL4' '
IPL_vol      DC CL6' '

```



```

SYSPUNCH_flag DC C'N'
Not_found DC C'* not found '
Not_mounted DC C'* not mounted '
Not_indirect DC C'* not indirect'
Timedate DS CL16

```

```

SYSPRINT DCB DDNAME=SYSPRINT,DSORG=PS,MACRF=PL,LRECL=121,BLKSIZE=0
SYSPUNCH DCB DDNAME=SYSPUNCH,DSORG=PS,MACRF=PL,LRECL=80,BLKSIZE=0

```

LTORG

```

Work_area_info DSECT

```

```

CSIUSRLN DS F
CSIREQLN DS F
CSIUSDLN DS F
CSINUMFD DS H
*
CSICFLG DS CL1
CSICTYPE DS CL1
CSICNAME DS CL44
CSICRETN DS 0CL4
CSICRETM DS CL2
CSICRETR DS CL1
CSICRETC DS CL1

```

```

Entry_info DSECT

```

```

CSIEFLAG DS XL1
CSIENTER EQU B'01000000'
CSIETYPE DS XL1
CSIENAME DS CL44
CSITOTLN DS XL2
DS XL2
CSILENF1 DS XL2
CSIFDDAT DS XL1
@REGS
CVT DSECT=YES
IEESMCA
IHAPSA
IKJTBC
IEFTIOT1
IEZDEB
IEFUCBOB
DCBD DSORG=PS,DEV=DA
END

```

VOLCHECK

```

VOLCHECK CSECT
USING VOLCHECK,R15
B Start

```

```

        DC    CL8'VOLCHECK'
        DC    CL8'&SYSDATE'

Start   DS    ØH
        BAKR  R14,Ø
        LR    R12,R15
        USING VOLCHECK,R12
        DROP  R15
        LA    R13,Save_area
        OPEN  (SYSPRINT,(OUTPUT))
        LA    R1Ø,SYSPRINT
        TM    DCBOFLGS-IHADCB(R1Ø),DCBOFOPN    open ok ?
        BZ    EXIT
        RDJFCB VTOC
        LTR   R15,R15
        BNZ   Exit
        LA    R1Ø,VTOC_JFCB
        MVC   JFCBDSNM-INFMJFCB(44,R1Ø),VTOC_name
        OPEN  VTOC,TYPE=J
        MVC   Volume(6),JFCBVOLS-INFMJFCB(R1Ø)
        CLC   =C'IPL',JFCBVOLS-INFMJFCB(R1Ø)
        BNE   Skip_open_for_SYSPUNCH
        L     R2,PSATOLD-PSA                    r2 -> tcb
        L     R2,TCBTIO-TCB(,R2)                r2 -> tiot
        SR    R9,R9
        SR    R1Ø,R1Ø

Scan_TIOT_loop EQU *
        IC    R9,TIOELNGH-TIOT1(R1Ø,R2)    length of dd entry
        LTR   R9,R9                            end ?
        BZ    Skip_open_for_SYSPUNCH
        LA    R6,TIOEDDNM-TIOT1(R1Ø,R2)    r6 -> ddname
        CLC   Ø(8,R6),=C'SYSPUNCH'          SYSPUNCH dd in jcl ?
        BE    Open_for_SYSPUNCH              yes - go use it
        AR    R1Ø,R9
        B     Scan_TIOT_loop                 check next one

Open_for_SYSPUNCH equ *
        OPEN  (SYSPUNCH,(OUTPUT))
        LA    R2,SYSPUNCH
        TM    DCBOFLGS-IHADCB(R2),DCBOFOPN    open ok ?
        BZ    Exit
        MVI   SYSPUNCH_flag,C'Y'

Skip_open_for_SYSPUNCH equ *
        TIME  DEC,Timedate,ZONE=LT,LINKAGE=SYSTEM,DATETYPE=DDMMYYYY
        L     R1,CVTPTR
        L     R1,CVTSMCA-CVT(,R1)
        USING SMCABASE,R1
        MVC   SMF_id(4),SMCASID
        DROP  R1
        BAL   R3,Put_SYSPRINT

```

```

MVC 1(4,R4),SMF_id
MVC 10(12,R4),=C'Datasets on '
MVC 22(6,R4),Volume
MVC 60(10,R4),=X'20206120206120202020'
ED 60(10,R4),TIMEDATE+8
BAL R3,Put_SYSPRINT
BAL R3,Put_SYSPRINT
MVC 2(L'Header1,R4),Header1
MVC 47(L'Header2,R4),Header2
LA R11,DSCB

```

Read_loop equ *

```

READ VTOC_ECB,SF,VTOC,(R11)          read vtoc
CHECK VTOC_ECB
CLI DS1FMTID-IECSDSL1(R11),C'1'      format 1 ?
BNE Read_loop                          no - read next
CLC =C'SYS1.VTOCIX',DS1DSNAM-IECSDSL1(R11)
BE Read_loop                            not interested
CLC =C'FDRABR',DS1DSNAM-IECSDSL1(R11)
BE Read_loop                            not interested

BAL R3,Put_SYSPRINT
MVC 2(44,R4),DS1DSNAM-IECSDSL1(R11)  dataset name
MVC DSN(44),DS1DSNAM-IECSDSL1(R11)
LOCATE BY_NAME                          search catalog
LTR R15,R15
BNZ Not_cataloged
MVC 47(6,R4),INFO+6                     volser in catalog
CLC INFO+6(6),Volume                    right volume ?
BE Read_loop                             yes - ok
MVC 60(11,R4),=C'** mismatch'          no - flag it
B Read_loop

```

Not_cataloged equ *

```

MVC 60(16,R4),=C'** not cataloged'
CLI SYSPUNCH_flag,C'Y'
BNE Read_loop
MVC Define_dsn(44),DS1DSNAM-IECSDSL1(R11)
PUT SYSPUNCH
MVC 0(80,R1),Define
PUT SYSPUNCH
MVC 0(80,R1),Define_cont
B Read_loop

```

```

VTOC_eof CLOSE (SYSPRINT,,VTOC)
CLI SYSPUNCH_flag,C'Y'
BNE Exit
CLOSE (SYSPUNCH)

```

Exit PR return to mvs

Put_SYSPRINT equ *

```

PUT SYSPRINT
MVI 0(R1),C' '

```

```

MVC      1(120,R1),0(R1)
LR       R4,R1
BR       R3
Save_area DC 18F'0'
Volume   DC CL6' '
SMF_id   DC CL4' '
SYSPUNCH_flag DC C'N'
Timedate DS CL16
Header1  DC C'—— dataset name ——'
Header2  DC C'catalog entry'
DSCB     DC CL140' '
VTOC_name DC 44X'04'
         DS 0F
VTOC_exit_list DC X'87'
         DC AL3(VTOC_JFCB)
         DS 0F
VTOC_JFCB DC XL176'00'
Define    DC      0CL80
         DC      C' DEF NVSAM(NAME('
Define_dsn DC      CL44' '
         DC      C' ) - '
         DC      CL(80-#+Define)' '
Define_cont DC      CL80'  DEVT(0000) VOL(*****))'
         LTORG

BY_NAME  CAMLST NAME,DSN,,INFO
DSN      DC CL44' '
INFO     DS 0D
         DS 265C

SYSPRINT DCB DDNAME=SYSPRINT,DSORG=PS,MACRF=PL,LRECL=121,BLKSIZE=0
SYSPUNCH DCB DDNAME=SYSPUNCH,DSORG=PS,MACRF=PL,LRECL=80,BLKSIZE=0

VTOC     DCB DDNAME=VTOC,DSORG=PS,MACRF=R,LRECL=96,BLKSIZE=96,      X
         RECFM=F,KEYLEN=44,EXLST=VTOC_exit_list,EODAD=VTOC_eof
         DCBD DSORG=PS,DEVD=DA
         CVT  DSECT=YES
         IEESMCA
         IHAPSA
         IKJTBC
         IEFTIOT1
         DSECT
         IEFJFCBN
         DSECT
         IECSDSL1 (1)
         @REGS
         END

```

Invoking MVS commands

INTRODUCTION

MVSCMD issues an MVS command and displays the response. It can be used on-line or in batch. When used on-line in TSO/ISPF, it writes the MVS response messages into a dataset, then invokes ISPF BROWSE. Here is a sample output, sending command 'D TS,L' to all systems in a sysplex:

```
IEE421I R0 *ALL,D TS,L 071
MVSA  RESPONSES -----
IEE114I 17.32.12 2000.124 ACTIVITY 963
  JOBS    M/S    TS USERS    SYSAS    INITS    ACTIVE/MAX VTAM    OAS
00019    00078    00005    00026    00024    00009/00020    00015
VOTT     OWT     OPER5    OWT     BV11572 OWT     *LOGON* OWT
VDOERN   OWT
MVSB  RESPONSES -----
IEE114I 17.32.12 2000.124 ACTIVITY 068
  JOBS    M/S    TS USERS    SYSAS    INITS    ACTIVE/MAX VTAM    OAS
00018    00124    00008    00026    00022    00137/00400    00029
OPER9    OWT     VSHOFF   OWT     YWEBER   OWT     VFREIT   OWT
YWEBER   OWT     XV88483 OWT     XV88666 OWT     XV05780 OWT
MVSC  RESPONSES -----
IEE114I 17.32.12 2000.124 ACTIVITY 158
  JOBS    M/S    TS USERS    SYSAS    INITS    ACTIVE/MAX VTAM    OAS
00011    00104    00007    00026    00015    00005/00020    00016
OPER8    OWT     VFREIT   OWT     SGOLKE   OWT     SIVENA   OWT
XV88015 OWT     XV12443 OWT     VOTTKU   OWT
MVSD  RESPONSES -----
IEE114I 17.32.12 2000.124 ACTIVITY 358
  JOBS    M/S    TS USERS    SYSAS    INITS    ACTIVE/MAX VTAM    OAS
00008    00099    00020    00026    00012    00075/00260    00013
FBPA     OWT     FTSCHJ   OWT     FTKUHL   OWT     FTRAUH   OWT
YMUENN   OWT     SIVENS   OWT     FTLOTZ   OWT     XV14227 OWT
R213730 OWT     FUSCWD   OWT     FTANRE   OWT     FABBOP   OWT
FTBHAN   OWT     FTJORT   OWT     FTSMEY   OWT     YROTHU   OWT
FTSCHN   OWT     *LOGON*  OWT     FUFORS   OWT     FTDRES   OWT
```

It needs parameters for system-id and command-text, like the following:

- TSO MVSCMD MVSA D R,L – display PENDING REQUESTS on system MVSA
- TSO MVSCMD ALL D TS,L – display TSO users on all systems in a sysplex.

But it is easier to use when defined as an ISPF command like the following:

```
Command . . : MVSA
Trunc . . . : Ø
Action . . : SELECT CMD(%MVSCMD MVSA &ZPARM) NEWAPPL(ISR)
```

Description: invoke MVS command on MVSA.

Then you could enter 'MVSA D IPLINFO' from any ISPF command line to see IPL information about system MVSA.

Note: your TSO user-id needs CONSOLE authority to use this command.

MVSCMD can also be used in a batch job as a normal batch TSO step with no ISPF datasets needed. Then the response messages go to SYSPRINT, which is usually SYSOUT but could also be a sequential file (for input to another step for example). Some sample JCL is shown below:

```
/*
//BATCHCMD EXEC PGM=IKJEFTØ1,DYNAMNBR=2Ø
//SYSEXEC DD DISP=SHR,DSN=UTILITY.EXEC ← MVSCMD in this library
//SYSPRINT DD SYSOUT=*
//SYSTSPRT DD SYSOUT=*
//SYSTSIN DD *
    MVSCMD MVSA V 1612,ONLINE
    MVSCMD MVSA m 1612,vol=(sl,volØØ1),use=private
    MVSCMD mvsa d u,,,1612,1
/*
```

MVSCMD EXEC

```
/*===== REXX =====*/
/* MVSCMD - ISSUE MVS COMMAND AND BROWSE THE RESPONSE */
/* */
/* It is invoked with 2 parameters (system-id & MVS-command) */
/* TSO %MVSCMD sysid command */
/* */
/* It can be usefully defined as ISPF commands: */
/* MVSCMD: 'SELECT CMD(%MVSCMD &ZPARM)' */
/* MVSALL: 'SELECT CMD(%MVSCMD ALL &ZPARM)' */
/* sysid : 'SELECT CMD(%MVSCMD sysid &ZPARM)' */
/* */
/* The MVS console output is put into a dataset called */
/* 'userid.MVSCMD.sysid' & browsed using ISPF BROWSE. */
/* */
/* In TSO batch the response goes to SYSPRINT. */
```

```

/*                                                                    */
/*      JES3 command response goes directly to the screen in        */
/*      line mode.  This is forced because GETMSG cannot handle     */
/*      multi-line messages from JES3 (but it's OK with JES2).     */
/*      In TSO batch the JES3 response can be seen only in the     */
/*      job's messages or in SYSLOG.                                */
/*                                                                    */
/*      The user requires CONSOLE authority to use this EXEC.      */
/*                                                                    */
/*-----*/
/* Version:  1.4                                           Last updated: 2000/05/03 */
/*=====*/
  Arg system cmd
  If system = '' ! cmd = '' Then Do
    Say '*** MVSCMD needs 2 parameters: System-Id and MVS-command'
    Say '***                               syntax: 'MVSCMD sysid command''
    Exit 8
  End

  If Left(cmd,1) = '*' Then jes3 = 'YES'           /* JES3 command */
  If SYSVAR('SYSENV') = 'BACK' Then batch = 'YES' /* TSO batch   */
  If SYSVAR('SYSISPF') = 'ACTIVE' Then ispf = 'YES' /* ISPF active */

  If (batch <> 'YES' & ispf <> 'YES') ! jes3 = 'YES'
    Then soldisp = 'YES'                          /* line-mode display */
    Else soldisp = 'NO'

  If (batch <> 'YES' & ispf = 'YES') Then          /* on-line TSO/ISPF */
    Call INITVARS                                /* initialize variables */

  If system <> MVSVAR('SYSNAME'),                  /* different system */
    & jes3 <> 'YES' Then Do                       /* not a JES3 command */
    If system = 'ALL'
      Then cmd = 'ROUTE *ALL,'cmd
      Else cmd = 'ROUTE' system','cmd
    End

  /*-----*/
  /* console environment */
  /*-----*/
  "CONSPROF SOLDISPLAY("soldisp") UNSOLDISPLAY(NO)",
    "SOLNUM(9999) UNSOLNUM(0)"
  If rc <> 0 Then Do
    Say '*** Userid' USERID() 'needs CONSOLE authority to use MVSCMD'
    Exit 8
  End

  "CONSOLE ACTIVATE"

  cartval = USERID()!!TIME()                    /* create unique CART value */

```

```

"CONSOLE SYSCMD("cmd") CART("cartval")" /* issue the command */

If batch = 'YES' /* set maximum wait time for GETMSG */
  Then wait_time = 30
  Else wait_time = 5
get_rc = GETMSG('resp.','SOL',cartval,,wait_time) /* get response */

"CONSOLE DEACTIVATE" /* finished with console */

/*-----*/
/* copy the command response to appropriate output destination */
/*-----*/
If soldisp = 'NO' Then Do
  If get_rc = 0 Then Do /* GETMSG was OK */
    If batch = 'YES' Then
      "EXECIO * DISKW SYSPRINT (STEM resp. "
    Else Do /* write header & messages in dataset */
      Call ALLOCDS /* allocate dataset */
      "EXECIO * DISKW MVSCMD (STEM hdr. OPEN"
      "EXECIO * DISKW MVSCMD (STEM blnks."
      "EXECIO * DISKW MVSCMD (STEM resp. "
      "EXECIO * DISKW MVSCMD (STEM blnks.FINIS "
      "FREE F(MVSCMD)"

      Address ISPEXEC "ISPEXEC BROWSE DATASET("outds")"

      pmsg = MSG('OFF')
      "DELETE" outds /* delete it, or else HSM may migrate it */
      x = MSG(pmsg)

      End
    End
  Else
    Say "GETMSG error retrieving message. RC =" get_rc
  End

If (batch = 'YES' & jes3 = 'YES') Then
  Say "JES3 response messages can be seen only in this job's",
    "messages or in SYSLOG"

Exit get_rc

/*-----*/
/* INITIALIZE VARIABLES (for ISPF on-line) */
/*-----*/
INITVARS:
Address ISPEXEC "VGET (ZPREFIX ZUSER)"
If ZPREFIX <> ZUSER /* prefix for output dataset name */
  Then tso_prefix = ZPREFIX.'ZUSER
  Else tso_prefix = ZUSER

```



```

/*-----*/
/* variables for writing to dataset */
/*-----*/
blnks.0 = 2
blnks.1 = ' '
blnks.2 = ' '
hdr.0 = 3
hdr.1 = ' '
hdr.2 = ' System:' system COPIES(' ',44) TIME(),' DATE()'
hdr.3 = 'Command:' cmd
Return

/*=====*/
/* ALLOCATE DATASET FOR CONSOLE OUTPUT (to be browsed) */
/*-----*/
ALLOCDs:
  outds = ""tso_prefix".MVSCMD."system"" /* output dataset name */

  If SYSDSN(outds) = "OK"
    Then alloc_info = "SHR REUSE"
    Else alloc_info = "NEW UNIT(3390) SPACE(11) TRACKS RECFM(V B)",
      "LRECL(125) DSORG(PS) REUSE"

  "ALLOC F(MVSCMD) DATASET("outds")" alloc_info
  If rc <> 0 Then Do
    Say '*** ERROR: unable to allocate dataset' outds
    Say '***          as' alloc_info
    Say '***'
    Say '***          The command response will be in SYSLOG.'
  Exit rc
  End
Return

```

CONCLUSION

MVSCMD provides a simple method of issuing commands, which you can use from (almost) any ISPF panel. This becomes increasingly useful as the number of interesting MVS DISPLAY commands grows to get various MVS system information very quickly and easily. It can also be useful in batch jobs.

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Searching with COBOL

INTRODUCTION

This facility has been around for quite a while. We just forget it is there because it does not get much use.

THE SLOW WAY

Most of the time, if we want to find something in an internal table, we do a serial search against it, bumping up a subscript or index until we find a match or run out of table space. If the table is large, this can eat up quite a bit of CPU time (although modern CPU horsepower makes this less of a problem than it used to be).

A FASTER WAY

The **SEARCH** verb will usually find a match faster. There are two methods – serial searches and binary searches.

SERIAL SEARCH

The code needed is:

```
DATA DIVISION.  
05 EXAMPLE-TBL      OCCURS 400 TIMES  
                    INDEXED BY E-INDX.  
    10 EXT-KEY       PIC X(5).  
    10 EXT-DATA      PIC X(20).
```

PROCEDURE DIVISION.

We will assume that the program exercises some code to load the table.

```
SET E-INDX TO 1.  
SEARCH EXAMPLE-TBL VARYING E-INDX  
  AT END  
    PERFORM 900-TBL-ERROR  
  WHEN EXT-KEY (E-INDX) = SEARCH-ITEM  
    PERFORM 200-KEY-FOUND  
  WHEN EXT-DATA (E-INDX) = SPACES  
    PERFORM 900-TBL-ERROR  
END-SEARCH.
```

The code includes the following:

- The INDEXED BY statement is required since the SEARCH verb uses an index. You can specify more than one index if needed.
- The index used for the search must be initialized. It does not have to start at the beginning of the table. The search will start wherever the index points and proceed to the end of the table.
- The VARYING statement is optional. If omitted, it will use the first (or only) index specified for the table. We could have omitted VARYING for this search.
- AT END is optional. The default is to proceed to the next statement after the SEARCH statement if a match is not found.

BINARY SEARCH

Firstly the table has to be in sequence by the key you want to search on, so set it up or load it that way. It can be in ascending or descending sequence, eg:

```
DATA DIVISION.  
05 EXAMPLE-TBL          OCCURS 400 TIMES  
                        ASCENDING EXT-KEY  
                        INDEXED BY E-INDX  
                        E-INDX2.  
10 EXT-KEY              PIC X(5).  
10 EXT-DATA            PIC X(20).
```

PROCEDURE DIVISION.

We will assume that the program exercises some code to load the table.

```
SEARCH ALL EXAMPLE-TBL  
  AT END  
    PERFORM 900-TBL-ERROR  
  WHEN EXT-KEY (E-INDX) = SEARCH-ITEM  
    AND EXT-DATA (E-INDX) NOT = SPACES  
    PERFORM 200-KEY-FOUND  
END-SEARCH.
```

The code includes the following:

- Note that the index was not initialized. The entire table will be searched using binary search techniques.

- **AT END** is optional. The default is to proceed to the next statement after the **SEARCH** statement if a match is not found.
- The first (or only) index specified for the table is **ALWAYS** used.

Search has the ability to handle multi-level tables up to seven deep, with multiple key fields. Here is a fairly simple example that uses a two-dimensional table:

```
DATA DIVISION.
05 EXAMPLE-TBL          OCCURS 400 TIMES
                        ASCENDING EXT-KEY
                        INDEXED BY E-INDX
                        E-INDXB.
10 EXT-KEY              PIC X(5).
10 EXAMPLE-SECONDARY  OCCURS 20 TIMES
                        DESCENDING EXT-KEY2
                        INDEXED BY E-INDX2.
15 EXT-KEY2            PIC X(3).
10 EXT-DATA            PIC X(20).
```

PROCEDURE DIVISION

We will assume that the program exercises some code to load the table.

```
SEARCH ALL EXAMPLE-TBL
  AT END
    PERFORM 900-TBL-ERROR
  WHEN EXT-KEY (E-INDX) = SEARCH-ITEM1
    AND EXT-KEY2 (E-INDX, E-INDX2) = SEARCH-ITEM2
    AND EXT-DATA (E-INDX, E-INDX2) NOT = SPACES
    PERFORM 200-KEY-FOUND
END-SEARCH.
```

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A Java client/server application on OS/390

INTRODUCTION

The use of the Java language is not only restricted to applets programming. Java can be very useful to implement user-friendly interfaces to display on a PC workstation data collected from a server on OS/390. This article describes the use of Java to implement a simple client/server application on OS/390.

This application, whose real goal is only to be used as an example to detail Java programming concepts, will allow a Java client on a PC workstation to interact with a Java server located on OS/390.

This example shows how to implement a TCP/IP communication in Java. It also describes how to use the Java Native Interface (JNI) to allow Java programs on OS/390 to communicate with C/C++ and Assembler routines.

This application is a case study and implements only two actions which demonstrate how to manage input/output flows between the client and the server. These two actions are:

- Collect and display information about the last IPL of the OS/390 system.
- Send an MVS command for execution to the OS/390 system.

APPLICATION ARCHITECTURE

Both the client and the server are written in Java and communicate through TCP/IP sockets.

- Server – the server runs on OS/390 and calls Assembler routines to execute elementary actions.

Java programs cannot directly communicate with an Assembler routine. The only way to communicate with an Assembler program (or a COBOL program) from Java is to use the Java Native Interface (JNI), which is a C/C++ interface to Java.

- Client – the client will run typically on a PC workstation. It uses a graphical interface to communicate with the end-user.

JAVA PROGRAMMING

First, you have to remember that Unix System Services (OpenEdition) are required in order to run Java application on OS/390. Detailed information about Java on OS/390 can be found at URL: <http://www.s390.ibm.com/java/>

The JDK level which was available when I wrote this article was JDK 1.1.8. I used the build of 8 January 2000. You can check out the exact version of JDK you are running by typing the following command:

```
I990557:/: >java -fullversion
java full version «JDK 1.1.8 IBM build m118-20000108 R06 BFP (JIT enabled:
jitc
V3.0-20000108)»
I990557:/: >
```

It is highly recommended to always get the latest version of the JDK, because the product is improved in functionality and performance continually.

Because Java programming concepts are not familiar to OS/390 systems programmers, I will first try to explain, using very simple samples, the main functions used in my application:

- The Java Native Interface (JNI).
- The TCP/IP communication.
- The interface between C/C++ and Assembler programs.

Java Native Interface (JNI)

The Java Native Interface defines a C/C++ interface to Java. Other programming languages cannot communicate directly with Java. Thus, to integrate a COBOL or an Assembler module in Java you have to write a piece of C/C++ code, that in turn performs the link to the COBOL or the Assembler routine.

JNI programming is a huge topic. In this article, I will show only the basic concepts and some of the OS/390 specifics of JNI. These include:

- How to call a C/C++ routine from Java.
- How to pass data fields between Java and C/C++.

For a more detailed introduction to JNI in general refer to the Sun JNI Web site: <http://java.sun.com/products/jdk/1.1/docs/guide/jni/>.

A detailed description of the JNI specifics for OS/390 can be found at: http://www.ibm.com/s390/java/jni_oe.html.

Calling a C/C++ routine from Java

In order to describe the basic step to use JNI, I will use very simple Java and C/C++ programs.

Step 1 : write the Java program

First, we should write a Java class named HelloWorld:

```
import java.io.*;

public class HelloWorld
{
    public native void displayHello();
    static
    {
        System.loadLibrary("HelloJNI");    /* call C/C++ routine */
    }
    public static void main(String[] args)
    {
        System.out.println("From HelloWorld");
        new HelloWorld().displayHello();
    }
}
```

The `System.loadLibrary` statement loads the shared library (or DLL) containing our C/C++ routine. For the JVM to find the DLL at run time, the directory where the DLL resides must be part of the `LIBPATH` variable in your profile. The name of the physical C/C++ module routine which will be called by Java will be `libHelloJNI.so`.

The JVM will automatically complete the library name depending on the run time platform: it will add the `lib` prefix for a Unix platforms like OpenEdition.

Step 2: compile the Java program with javac

We should use the javac command to compile the previous Java program:

```
I990557:/u/i990557/java/jni/pgm00: >javac HelloWorld.java
I990557:/u/i990557/java/jni/pgm00: >
```

Step 3: create a C-Header file with javah

The C/C++ routine must include a C-header providing a function prototype for the implementation of the displayHello method. This header can be generated using the javah command:

```
I990557:/u/i990557/java/jni/pgm00: >javah -jni HelloWorld
I990557:/u/i990557/java/jni/pgm00: >
```

The javah tool comes with the Java Development Kit (JDK) for OS/390. In our example javah generates a file HelloWorld.h containing a function prototype Java_HelloWorld_displayHello.

Step 4: write the C/C++ program

Then, we should write the following very simple C/C++ routine.

```
#include <stdio.h>
#include <jni.h>
#include "HelloWorld.h"      /* generated by javah */

JNIEXPORT void JNICALL Java_HelloWorld_displayHello
    (JNIEnv *env, jobject obj)
{
    printf("Hello World, this is C, called from Java ...\n");
}
```

Step 5 : compile and link-edit the C/C++ program

At this point, we should use the C/C++ compiler to get a DLL function. This can be done with native c89 commands:

```
c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG -o HelloWorld.o -I. -I/
usr/lpp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs HelloWorld.c
```

```
c89 -W l,dll -o libHelloJNI.so HelloWorld.o /usr/lpp/java/J1.1/lib/mvs/
native_th
reads/libjava.x
```


But the easiest way to compile the Java and the C/C++ programs is to use a makefile:

```
MAIN = HelloWorld
CC = c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG
CFLAGS := -I. -I/usr/lpp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs
LL = c89 -W l,dll
LFLAGS := /usr/lpp/java/J1.1/lib/mvs/native_threads/libjava.x

$(MAIN): $(MAIN).o ; $(LL) -o libHelloJNI.so $(MAIN).o $(LFLAGS)
$(MAIN).o: $(MAIN).c $(MAIN).h ; $(CC) -o $(MAIN).o $(CFLAGS) $(MAIN).c

$(MAIN).class: $(MAIN).java ; javac $(MAIN).java
$(MAIN).h: $(MAIN).class ; javah -jni -o $*.h $(MAIN)
```

This utility compiles the Java and the C/C++ programs in a single step:

```
I990557:/u/i990557/java/jni/pgm00: >make
javac HelloWorld.java
javah -jni -o HelloWorld.h HelloWorld
c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG -o HelloWorld.o -I. -I/
usr/l
pp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs HelloWorld.c
c89 -W l,dll -o libHelloJNI.so HelloWorld.o /usr/lpp/java/J1.1/lib/mvs/
native_th
reads/libjava.x
I990557:/u/i990557/java/jni/pgm00: >
```

This makefile will create the shared library libHelloJNI.so, which contains the implementation of the native method displayHello.

Step 6 : execute HelloWorld

The last step is to run the HelloWorld class. You have to make sure that the shared library can be found by the JVM at run time. This can be achieved by making the directory the shared library resides in part of the LIBPATH environment variable. If everything is set up correctly, our JNI example application will display:

```
I990557:/u/i990557/java/jni/pgm00: >java HelloWorld
From HelloWorld
Hello World, this is C, called from Java ...
I990557:/u/i990557/java/jni/pgm00: >
```

Passing data fields between Java and C/C++

In order to describe how to pass data fields between Java and C/C++, we enhance the HelloWorld class of the previous paragraph.

Step 1: write the Java program

We add the String `helloString` and replace the method `displayHello` with the native method `modifyHello`. Now our Java code looks like this:

```
import java.io.*;

public class HelloWorld
{
    String helloString = "Value Before";

    public native void modifyHello();
    static
    {
        System.loadLibrary("HelloJNI");
    }

    public static void main(String[] args)
    {
        HelloWorld hw = new HelloWorld();
        System.out.println("Before: " + hw.helloString);
        hw.modifyHello();
        System.out.println("After: "+ hw.helloString);
    }
}
```

Step 2: write the C/C++ program

The C/C++ program implementing JNI looks like:

```
#include <stdio.h>
#include <locale.h>
#include <jni.h>
#include <jni_convert.h>
#include "HelloWorld.h"

JNIEXPORT void JNICALL Java_HelloWorld_modifyHello
(JNIEnv *env, jobject obj)
{
    int rc;
    jclass jcls;
    char *fieldName;
    char *signature;
    jfieldID field;
    const char *cstring;
    jstring jstr;

    /* Get a reference to the Class object */
    jcls = (*env)->GetObjectClass(env, obj);
```

```

/* === Manage String === */

/* convert the name of the field to ascii */
fieldName = "helloString";
__etoa(fieldName);

/* convert the signature to ascii */
signature = "Ljava/lang/String;";
__etoa(signature);

/* obtain the field ID */
field = (*env)->GetFieldID(env, jclass, fieldName, signature);

/* create a new jstring */
cstring = "Hello World, this is C ...";
rc = NewStringPlatform(env, cstring, &jstr, 0);

/* modify the String object in Java */
(*env)->SetObjectField(env, obj, field, jstr);
}

```

I will try to comment step by step the structure of this program. To set the string field displayHello of the class HelloWorld from JNI you would have to follow these steps:

The JNI allows C/C++ routines to access the fields of Java objects. The JNI identifies fields by their symbolic names and type signatures.

In order to directly access elements of a calling Java object from native code, such as fields, methods, or exceptions, we first have to get a pointer (a reference) to the underlying Java class. This is achieved by the following method:

```

/* Get a reference to the Class object */
jcls = (*env)->GetObjectClass(env, obj);

```

A JNI function has at least two parameters:

- env is a pointer to the JNI interface structure JNIEnv, which is unique for every single Java thread. The JNI interface structure itself holds information about available JNI interface functions.
- obj is a pointer to a structure that represents the calling Java object.

JNI for OS/390 requires the text strings to be converted to ASCII before they can be passed to a JNI function:

```
/* convert the name of the field to ascii */
fieldName = "helloString";
__etoa(fieldName);
```

Now, `fieldName` contains the field name converted to ASCII. The signature string has to be converted in the same manner:

```
/* convert the signature to ascii */
signature = "Ljava/lang/String;";
__etoa(signature);
```

- Now that we have converted the name and the signature of `countHello` we can get a reference to its field ID. This is achieved by the JNI function `GetFieldID`:

```
/* obtain the field ID */
field = (*env)->GetFieldID(env, jcls, fieldName, signature);
```

- The JNI expects all textual information that is passed to or returned from JNI, such as function parameters, to be in ASCII. On OS/390 this implies that every string parameter to a JNI function has to be converted to ASCII before you can call the function. The JNI implementation on OS/390 provides a few JNI APIs to help with conversion, namely: `GetStringPlatform`, and `GetStringPlatformLength`.

- `NewStringPlatform`

```
/* create a new jstring */
cstring = "Hello World, this is C ...";
/* convert to ascii */
rc = NewStringPlatform(env, cstring, &jstr, 0);

/* modify the String object in Java */
(*env)->SetObjectField(env, obj, field, jstr);
```

- We should use the `make` command to compile in one step the Java and the C/C++ programs:

```
MAIN = HelloWorld
CC = c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG
CFLAGS := -I. -I/usr/lpp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs
LL = c89 -W l,dll
```

```

LFLAG1 := /usr/lpp/java/J1.1/lib/mvs/native_threads/libjava.x
LFLAG2 := /usr/lpp/java/J1.1/lib/mvs/native_threads/libJNIConvert.x

$(MAIN): $(MAIN).o ; $(LL) -o libHelloJNI.so $(MAIN).o $(LFLAG1) $(LFLAG2)
$(MAIN).o: $(MAIN).c $(MAIN).h ; $(CC) -o $(MAIN).o $(CFLAGS) $(MAIN).c

$(MAIN).class: $(MAIN).java ; javac $(MAIN).java
$(MAIN).h: $(MAIN).class ; javah -jni -o $*.h $(MAIN)

```

The result of the compilation is :

```

I990557:/u/i990557/java/jni/pgm01: >make
javac HelloWorld.java
javah -jni -o HelloWorld.h HelloWorld
c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG -o HelloWorld.o -I. -I/
usr/l
pp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs HelloWorld.c
c89 -W l,dll -o libHelloJNI.so HelloWorld.o /usr/lpp/java/J1.1/lib/mvs/
native_th
reads/libjava.x /usr/lpp/java/J1.1/lib/mvs/native_threads/libJNIConvert.x
I990557:/u/i990557/java/jni/pgm01: >

```

- Our JNI sample application will display now:

```

I990557:/u/i990557/java/jni/pgm01: >java HelloWorld
Before: Value Before
After: Hello World, this is C ...
I990557:/u/i990557/java/jni/pgm01: >

```

TCP/IP COMMUNICATION

Socket communication can be easily realized between a Java client and a Java server. Java provides functions to manage TCP/IP communication. The `java.net` package provides the classes for implementing networking applications:

- `Socket`
- `ServerSocket`
- `InetAddress`.

I will use the same method I used to explain JNI concepts. I will use a very simple client/server application to demonstrate basic communication concepts.

Server – Java coding

This very basic server will:

- Open a ServerSocket on port number 5000.
- Process 4 client requests, exchanging simple strings of data.
- Then stop.

The whole server Java code looks like:

```
import java.io.*;
import java.net.*;          // import java.net package

public class Server
{
    public Server()
    {
        int Nb_client = 4;
        try
        {
            System.out.println("Server started...");
            ServerSocket server_socket = new ServerSocket(5000);
            System.out.println(">> Waiting for " + Nb_client + " client(s)...");

            for (int i = 1; i <= Nb_client; i++)
            {
                System.out.println(">> Waiting for client # " + i);
                Socket client_socket;

                client_socket = server_socket.accept();
                System.out.println("Client Socket opened...");

                BufferedReader read_buffer =          // input stream
                    new BufferedReader(new InputStreamReader(client_socket.getInputStream()));

                BufferedWriter write_buffer =         // output stream
                    new BufferedWriter(new
                OutputStreamWriter(client_socket.getOutputStream()));

                System.out.println(read_buffer.readLine());

                write_buffer.write("Data from server...\n");
                write_buffer.newLine();
                write_buffer.flush();

                write_buffer.close();
                read_buffer.close();
                client_socket.close(); // close socket
            }
        }
        catch (Exception e) {System.out.println(e);}
    }
}
```

```

}
public static void main(String args..)
{
    Server s = new Server();
}
}

```

I am going to try to comment step by step the structure of this program.

Step 1 : create a ServerSocket

The first action of the server is to create an instance of a `ServerSocket` on a specific TCP/IP port (in our case, the server will use port number 5000). This server socket will wait for requests to come in over the network:

```
ServerSocket server_socket = new ServerSocket(5000);
```

Step 2 : listen for a client

Then, the server should listen for a connection to be made to this socket and accepts it:

```
client_socket = server_socket.accept();
```

The method waits until a connection is made.

Step 3 : create read and write buffers to communicate with the client

At this point, the server must create input and output text streams to communicate with the client:

```

BufferedReader read_buffer =          // input stream
new BufferedReader(new InputStreamReader(client_socket.getInputStream()));

BufferedWriter write_buffer =         // output stream
new BufferedWriter(new
OutputStreamWriter(client_socket.getOutputStream()));

```

Step 4 : read and write data

To read and write data, the server has to use methods implemented on `BufferedReader` and `BufferedWriter` classes:

```

System.out.println(read_buffer.readLine());

write_buffer.write("Data from server...\n");
write_buffer.newLine();                // Write a line separator

```

```
write_buffer.flush(); // Send buffer
```

Step 5: close buffers and socket

When the communication is over, the server must close input/output buffers and the socket:

```
write_buffer.close();
read_buffer.close();
client_socket.close(); // close socket
```

Client – Java coding

On the other hand, the client program will:

- Determine the TCP/IP address of the server using its hostname.
- Open a socket with the server.
- Exchanging simple strings of data.
- Then stop.

The whole client Java code looks like:

```
import java.io.*;
import java.net.*;

public class Client
{
    public Client()
    {
        try
        {
            String nom_serveur = new String("mzsmvs"); // hostname of the server
            int port_serveur = 5000; // tcpip port
            InetAddress address;
            Socket client_socket;

            System.out.println("Client started...");

            address = InetAddress.getByName(nom_serveur); // get IP address

            client_socket = new Socket(address, port_serveur); // open socket

            BufferedWriter write_buffer = // output stream
                new BufferedWriter(new
                OutputStreamWriter(client_socket.getOutputStream(),"Cp037"));

            BufferedReader read_buffer = // input stream
                new BufferedReader(new
                InputStreamReader(client_socket.getInputStream(),"Cp037"));
```



```

write_buffer.write("Data from client...");
write_buffer.newLine();
write_buffer.flush();

System.out.println(read_buffer.readLine());

write_buffer.close();
read_buffer.close();
client_socket.close(); // close socket
}
catch (Exception e) {System.out.println(e);}
}
public static void main(String args..)
{
    Client c = new Client();
}
}

```

In detail, the client has to execute the following steps.

Step 1: Get the IP address of the server

First, the client must determine the IP address of the host using its hostname:

```
address = InetAddress.getByName(nom_serveur);
```

Step2 : open a socket with the server

The client must open a TCP/IP socket with the server:

```
client_socket = new Socket(address, port_serveur); // open socket
```

Step 3 : create read and write buffers to communicate with the server

Then the client must create input and output buffers to communicate with the server on OS/390. The Java Virtual Machine (JVM) on OS/390 runs in an EBCDIC environment (Cp1047) whereas the JVM on the PC workstation runs in a Unicode environment.

This means that there is character conversion going on between the server and the client.

This can be done automatically using the codepage parameter Cp037 when creating input and output buffers:

```
BufferedWriter write_buffer = // output stream
new BufferedWriter(new
```

```

OutputStreamWriter(client_socket.getOutputStream(),"Cp037"));

    BufferedReader read_buffer =          // input stream
    new BufferedReader(new
InputStreamReader(client_socket.getInputStream(),"Cp037"));

```

Step 4: read and write data

To read and write data, the client has also to use methods implemented on **BufferedReader** and **BufferedWriter** classes:

```

write_buffer.write("Data from client...");
write_buffer.newLine();
write_buffer.flush();

System.out.println(read_buffer.readLine());

```

Step 5: close buffers and socket

When the communication is over, the client must close input/output buffers and the socket:

```

write_buffer.close();
read_buffer.close();
client_socket.close(); // close socket

```

Execute the sample application

After compiling the server and the client with `javac`, you can start the server on OS/390 and the client. If everything is set up correctly, you will get the following results for the `Server.class`:

```

I990557:/u/i990557/java/communication/pgm00: >java Server
Server started...
>> Waiting for 4 client(s)...
>> Waiting for client # 1
Client Socket opened...
Data from client...
>> Waiting for client # 2
Client Socket opened...
Data from client...
>> Waiting for client # 3
Client Socket opened...
Data from client...
>> Waiting for client # 4
Client Socket opened...
Data from client...
I990557:/u/i990557/java/communication/pgm00: >

```

And for the `Client.class`:

```
I990557:/u/i990557/java/communication/pgm00: >java Client
Client started...
Data from server...
I990557:/u/i990557/java/communication/pgm00: >
```

COMMUNICATION BETWEEN C/C++ AND ASSEMBLER PROGRAMS

I am going to show how to call an Assembler routine from a C/C++ program using some very simple programs.

Step 1: write the C/C++ program

The following C/C++ program initializes one integer variable, x, and one string variable, y. It passes control to an Assembler routine, which updates x and z values:

```
***** Top of Data *****
#include <stdio.h>
#include <stdlib.h>

#pragma linkage (ASM_F,COBOL)

typedef void ASM_F(char*, int*);
ASM_F *ASM_P;

main(int argc, char *argv[])
{
    int x;
    char y[16] = "Before";
    x = 3;

    printf ("In C/C++ program C\n");
    printf ("x = %d\n",x);
    printf ("y = %s\n",y);

                                /* Fetch Assembler routine */

    ASM_P = (ASM_F*) fetch("C2ASMAS0");

                                /* Call Assembler routine */

    ASM_P(y, &x);

    printf ("Back in C/C++ program\n");
    printf ("x = %d\n",x);
    printf ("y = %s\n",y);
    return 0;
}
```

Step 2: write the Assembler routine

```
C2ASMASO CSECT
C2ASMASO AMODE 31
C2ASMASO RMODE ANY
*
    SAVE (14,12)
    BASR R12,0
    USING *,R12                                R12 = BASE REGISTER
*
    LR    R9,R1                                SAVE PARAMETER ADDRESS
*
    GETMAIN R,LV=WORKL
*
    ST    R1,8(R13)
    ST    R13,4(R1)
    LR    R13,R1
    USING WORK,R13
*
    WTO   'IN C2ASMASO ROUTINE',ROUTCDE=(11)
*
    L     R3,0(,R9)                            POINT TO Y
    L     R4,4(,R9)                            POINT TO X
*
    LA    R6,50                                UPDATE X
    ST    R6,0(,R4)
    MVC   0(8,R3),=CL8'AFTER'                UPDATE Y
*
RETURN  L     R13,4(R13)                       RESTORE R13
        L     R1,8(R13)
        FREEMAIN R,LV=WORKL,A=(R1)
        L     R14,12(R13)
        LM    R0,R12,20(R13)
        SR    R15,R15                          SET UP RC
        BSM   0,R14                            RETURN
*
WORK    DSECT
SAVEAREA DS    18F
WORKL   EQU    *-WORK
*
        REGISTER
*
        END
```

Step 3: execute the C/C++ program

When you run C2ASMSO, you get the following result:

```
In C/C++ program C
x = 3
z = Before
```

```
Back in C/C++ program
x = 50
z = AFTER
```

When the C/C++ program gets control back after the Assembler routine, x and y values are updated.

Server implementation

The server is implemented using:

- Server.java – it is the main Java class.
- iplInfo.java – this Java class manages the communication with C/C++ routine iplInfo.c.
- iplInfo.c – this C/C++ routine is used to communicate with the Assembler program IPLCASO.
- IPLCASO – an Assembler program which collects information about the last IPL.
- MVScmd.java – this Java class manages the communication with C/C++ routine MVScmd.c.
- MVScmd.c – this C/C++ routine is used to communicate with the Assembler program COMASO.

Server.java

```
import java.io.*;
import java.net.*;

public class Server
{
    static final String IPLINFO_str    = "IPLINFO_";
    static final String STOP_str       = "STOP_____";
    static final String SEND_CMD_str   = "SEND_CMD";

    public static void main(String[] args)
    {
        int server_port = 5000;
        if (args.length > 0)
        {
            server_port = Integer.parseInt(args[0]);
        }
    }
}
```

```

try
{
    Socket client_socket;
    String input_data;
    String output_data;

    System.out.println("Server started using port " + server_port);
    ServerSocket server_socket = new ServerSocket(server_port);

    while(true)
    {
        System.out.println(">> Waiting for client...");
        client_socket = server_socket.accept();
        System.out.println("    Client Socket opened...");

        BufferedReader read_buffer =          // input stream
            new BufferedReader(new
InputStreamReader(client_socket.getInputStream()));

        BufferedWriter write_buffer =        // output stream
            new BufferedWriter(new
OutputStreamWriter(client_socket.getOutputStream()));

        input_data = read_buffer.readLine();

        System.out.println("    Data from Client : " + input_data);

        String request_type = input_data.substring(0,8);

        System.out.println("    Request type : " + request_type);

        if (request_type.equals(STOP_str))
        {
            output_data = "Server is stopping...";
            write_buffer.write(output_data);
            write_buffer.newLine();
            write_buffer.flush();
            write_buffer.close();
            break;
        }

        if (request_type.equals(SEND_CMD_str))
        {
            System.out.println("    ->> MVS command");
            String mvs_command = input_data.substring(8);
            System.out.println("        MVS command : " + mvs_command);
            MVScmd mc = new MVScmd();
            mc.callASM(mvs_command);
        }
    }
}

```

```

        write_buffer.write("MVS Command issued...");
    }
    if (request_type.equals(IPLINFO_str))
    {
        System.out.println("  ->> IPLINFO");
        iplInfo ii = new iplInfo();
        ii.callASM();
        write_buffer.write(ii.myLine);
    }

    write_buffer.newLine();
    write_buffer.flush();

    write_buffer.close();
    read_buffer.close();
    client_socket.close(); // close socket
}
}
catch (Exception e) {System.out.println(e);}
}
}

```

Server.make.

```

MAIN = Server
$(MAIN).class: $(MAIN).java ; javac $(MAIN).java

```

To use this makefile (whose name is not Makefile), you should enter the following command:

```

make -f Server.make

```

iplInfo.java.

```

import java.io.*;

public class iplInfo
{
    String myLine = "Before";
    public native void callASM();
    static
    {
        System.loadLibrary("iplInfoJNI");
    }
}

```

iplInfo.c.

```

#include <stdio.h>

```

```

#include <stdlib.h>
#include <jni.h>
#include "iplInfo.h"

#pragma linkage (ASM_F,COBOL)

typedef void ASM_F(char*);
ASM_F *ASM_P;

JNIEXPORT void JNICALL Java_iplInfo_callASM
    (JNIEnv *env, jobject obj)
{
    char lil.80. = "";

    int rc;
    jclass jcls;
    char *fieldName;
    char *signature;
    jfieldID field;
    const char *cstring;
    jstring jstr;
    jint count;

    /* Get a reference to the Class object */
    jcls = (*env)->GetObjectClass(env, obj);

    /* printf ("lil = %s\n",lil); */

                                /* Fetch Assembler routine */

    ASM_P = (ASM_F*) fetch("IPLCASO");

                                /* Call Assembler routine */

    ASM_P(lil);

    /* printf ("lil = %s\n",lil); */

    /* === Manage String === */

    /* convert the name of the field to ascii */
    fieldName = "myLine";
    __etoa(fieldName);

    /* convert the signature to ascii */
    signature = "Ljava/lang/String;";
    __etoa(signature);

    /* obtain the field ID */
    field = (*env)->GetFieldID(env, jcls, fieldName, signature);

    /* create a new jstring */

```



```

    cstring = l1l;
    rc = NewStringPlatform(env, cstring, &jstr, 0);

    /* modify the String object in Java */
    (*env)->SetObjectField(env, obj, field, jstr);
}

```

iplInfo.make.

```
MAIN = iplInfo
```

```

CC = c89 -c -W c,expo,dll -DNEEDSIEEE754 -DNEEDSLONGLONG
CFLAGS := -I. -I/usr/lpp/java/J1.1/include -I/usr/lpp/java/J1.1/include/mvs
LL = c89 -W l,dll
LFLAG1 := /usr/lpp/java/J1.1/lib/mvs/native_threads/libjava.x
LFLAG2 := /usr/lpp/java/J1.1/lib/mvs/native_threads/libJNIConvert.x

```

```

$(MAIN): $(MAIN).o ; $(LL) -o libiplInfoJNI.so $(MAIN).o $(LFLAG1) $(LFLAG2)
$(MAIN).o: $(MAIN).c $(MAIN).h ; $(CC) -o $(MAIN).o $(CFLAGS) $(MAIN).c

```

```

$(MAIN).class: $(MAIN).java ; javac $(MAIN).java
$(MAIN).h: $(MAIN).class ; javah -jni -o $*.h $(MAIN)

```

To use this makefile (whose name is not « Makefile »), you should enter the following command :

```
make -f iplInfo.make
```

IPLCASO ASSEMBLER PROGRAM

```

IPLCASO CSECT
IPLCASO AMODE 31
IPLCASO RMODE ANY
*
* IPL PARMS
* =====
*
* DATE AND TIME :
*
*      PSA - FLCCVT -> CVT - CVTSMCA -> SMCA
*      +++           +++           +++++
*
*                                     DATE: SMCAIDTE CL4 00YYDDDF
*                                     TIME: SMCAITME CL4 BINARY
*                                     SMFID: SMCASID
*
* SYSRES VOLUME:
*
*                                     CVT - CVTSYSAD -> UCB
*                                     +++           +++
*

```

```

*                               ADDRESS: UCBNAME
*                               VOLSER: UCBVOLI
* IPLPARM:
*
*                               CVT - CVTSCPIN -> SCCB
*                               +++                +++++
*
*                               LOADPARM: SCCBPARM
*
*                               CVT - CVTASMVT -> ASMVT
*                               +++                +++++
*
*                               CLPA: ASMFLAG2
* MVS VERSION :
*
*                               CVT (PREFIX)
*                               +++
*
*                               PRODUCT NAME : CVTPRODN
*                               PRODUCT FMID : CVTPRODN
*
* COMMUNICATION AREA WITH C/C++
*
* OFFSET FIELD                LENGTH
*
* 0000    SMFID                004
* 0004    DATEJ                006
* 0010    TIME                 008
* 0018    SYSRES - VOLSER     006
* 0024    SYSRES - DEVN      003
* 0027    LOADPARM           008
* 0035    SP VERSION         006
*
*                               STM    R14,R12,12(R13)
*                               BALR   R12,0
*                               USING  *,R12                R12 = BASE REGISTER
*
*                               LR     R2,R1                SAVE PARAMETER ADDRESS
*
*                               LA     R0,WORKLEN
*                               GETMAIN R,LV=(R0),LOC=BELOW  NEED TO ALLOCATE SAVEAREA
*                                                                BELOW THE LINE FOR A24 MODULE
*                                                                IT IS ALSO TRUE FOR PARMS
*
*                               LR     R3,R1
*                               USING  WORKAREA,R3
*
*                               ST     R1,ADDR                SAVE WORK ADDRESS FOR FREEMAIN
*
*                               ST     R1,8(R13)
*                               ST     R13,SAVEAREA+4
*                               LR     R13,R1

```

```

MVC  MSG,=CL80' '
SR   R11,R11
USING PSA,R11
L    R4,FLCCVT
USING CVTMAP,R4
L    R5,CVTSMCA
USING SMCABASE,R5

*
* SMFID
*
MVC  MSG+00(04),SMCASID
*
* DATE
*
LOAD EP=DATEDSO          LOAD DATE CONVERSION ROUTINE
ST   R0,ADDRESSD

*
LA   R1,PARMSD
ST   R1,A2
LA   R1,PARMLSTD

*
MVC  DATEF,SMCAIDTE
CLC  DATEF(1),=X'00'
BE   EQ19
MVC  DATEF(1),=X'20'
B    COD
EQ19 EQU *
MVC  DATEF(1),=X'19'
COD  EQU *
L    R9,DATEF            YYYYDDDF
SRL  R9,04              SHIFT TO RIGHT
*
MVC  COMMD,=XL4'01999278'
ST   R9,DATEF
MVC  COMMD,DATEF

*
L    R15,ADDRESSD
BASSM R14,R15

*
MVC  SMàDATE,SMCAIDTE
BAL  R14,SMFàDATE
MVC  MSG+04(06),SMàDCL6

*
* TIME
*
MVC  SMàTIME,SMCAITME
BAL  R14,SMFàTIME
MVC  MSG+10(8),SMàTCL8
*
BAL  R14,àPUT
*
* SYSRES
*

```

```

L      R7,CVTSYSAD
USING UCBOB,R7
MVC   MSG+18(6),UCBVOLI
MVC   MSG+24(3),UCBNAME
*
      DROP  R7
*
* LOADPARM
*
      L      R7,CVTSCPIN
      USING SCCB,R7
      MVC   MSG+27(08),SCCBPARAM
*
      DROP  R7
*
*
* MVS VERSION
*
      LA    R6,CVTMAP-CVTFIX
      LR    R7,R4
      SR    R7,R6
      USING CVTFIX,R7
*
      MVC   MSG+35(8),CVTPRODN
      MVC   MSG+43(8),CVTPRODI
*
      L      R2,0(,R2)
      MVC   0(80,R2),MSG
*
      DROP  R7
*
RETURN L      R13,SAVEAREA+4
*
      L      R1,ADDR
      LA    R0,WORKLEN
      FREEMAIN R,LV=(R0),A=(R1)
*
      LM    R14,R12,12(R13)
      LA    R15,0
      BR    R14
*
*
ASMFLAG DS    0F
ASMFLAG1 DS   XL1
ASMFLAG2 DS   XL1
FILLER  DS   XL2
IOTOKEN DS   CL48
*
*
* ROUTINE TO CONVERT SMF DATE FROM FULLWORD TO CL6'YY.DDD'

```

```

*
SMFàDATE DS    ØH
          UNPK  SMàDCL5,SMàDATE          X'ØØYYDDDF' TO C'YYDDD'
          MVC   SMàDCL6+Ø(2),SMàDCL5
          MVC   SMàDCL6+3(3),SMàDCL5+2
          BR    R14

*
SMàDCL5  DS    CL5
SMàDCL6  DC    CL6'YY.DDD'
SMàDATE  DS    XL4
*
*
* ROUTINE TO CONVERT SMF TIME (CENTISEC.) FROM FULLWORD
* TO CL8'HH:MM:SS'
*
SMFàTIME DS    ØH
          ICM   R7,B'1111',SMàTIME      TOD IN CENTISECONDS
          SR    R6,R6
          LA    R8,1ØØ
          DR    R6,R8                    R7 = TOD IN SECONDS

*
          SR    R6,R6
          LA    R8,6Ø                    DIVIDE BY 6Ø => SS
          DR    R6,R8
          CVD   R6,SMàTDW                SS VALUE FOR HHMMSS
          UNPK  SMàTCL8+6(2),SMàTDW+6(2)
          OI    SMàTCL8+7,X'FØ'         REVERSE LAST DIGIT

*
          SR    R6,R6
          LA    R8,6Ø                    DIVIDE BY 6Ø => MM
          DR    R6,R8
          CVD   R6,SMàTDW                MM VALUE FOR HHMMSS
          UNPK  SMàTCL8+3(2),SMàTDW+6(2)
          OI    SMàTCL8+4,X'FØ'         REVERSE LAST DIGIT
          CVD   R7,SMàTDW                HH VALUE FOR HHMMSS
          UNPK  SMàTCL8+Ø(2),SMàTDW+6(2)
          OI    SMàTCL8+1,X'FØ'         REVERSE LAST DIGIT
          BR    R14
SMàTDW   DS    D
SMàTCL8  DC    CL8'HH:MM:SS'
SMàTIME  DS    XL4
* ROUTINE TO PUT MSG FIELD IN DDNAME REPORT USING AS24SØ
àPUT     DS    ØH
          LA    R1,PARMLST
          MVC   TYPE,=C'P'              PUT
          L     R15,ADDRESS
          BASSM R1Ø,R15
          BR    R14

*
WORKAREA DSECT

```

```

SAVEAREA DS    18F
ADDRESS  DS    F                ADDRESS OF A24 MODULE
ADDRESSD DS    F                ADDRESS OF DATE CONV MODULE
ADDR     DS    F                ADDRESS OF WORKAREA
PARMS    DS    0F
TYPE     DS    C
MSG      DS    CL80
PARMLST DS    0F
A1       DS    F
PARMSD   DS    0F
COMMD    DS    CL15
DATEF    DS    F
PARMLSTD DS    0F                PARS TO PASS TO DATE ROUTINE
A2       DS    F
WORKLEN  EQU   *-WORKAREA
        REGISTER
*
*
        IHAPSA LIST=YES
        CVT   DSECT=YES,LIST=YES,PREFIX=YES
        IEESMCA
        IHAPCCA
        IEFUCBOB
        IHASCCB
*        ILRASMVT
*
        END

```

MVScmd.java.

```

import java.io.*;

public class MVScmd
{
    public native void callASM(String s);
    static
    {
        System.loadLibrary("MVScmdJNI");
    }
    public static void main(String.. args)
    {
        String myLine = "D A,i9905*";
        MVScmd ii = new MVScmd();
        ii.callASM(myLine);
    }
}

```

MVScmd.c.

```

#include <stdio.h>
#include <stdlib.h>

```

```

#include <jni.h>
#include "MVScmd.h"

#pragma linkage (ASM_F,COBOL)

typedef void ASM_F(char*,int*);
ASM_F *ASM_P;

JNIEXPORT void JNICALL Java_MVScmd_callASM
    (JNIEnv *env, jobject obj, jstring jstr)
{
    char *cmd;
    const char *eretstr = "This string is returned";
    jstring jretstr;
    jint length;
    jint ret;
    int cmdl;

    /* Turn jstring into EBCDIC string */

    ret = GetStringPlatformLength(env, jstr, &length, 0);

    cmd = (char*) malloc(length);
    cmdl = (int) length;
    cmdl--;
    ret = GetStringPlatform(env, jstr, cmd, length, 0);

    /* printf("Native method received = %d\n", length); */
    /* printf("Native method received = %s\n", cmd); */

                                /* Fetch assembler routine */

    ASM_P = (ASM_F*) fetch("COMAS0");

                                /* Call assembler routine */

    ASM_P(cmd,&cmdl);
}

```

Editor's note: This article will be concluded in the next edition.

*Patrick Reynard
Systems Programmer (France)*

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MVS news

IBM has announced Version 3.0 of its VisualAge COBOL for Windows NT, with claimed better OS/390 host connectivity, a better interface for the Workframe project tool, an improved common tool to debug workstation and remote OS/390 applications, support for the development of DB2 stored procedures for OS/390 systems, and HTML-based on-line help.

Remote edit/compile/debug provides a workstation environment for developing and maintaining COBOL applications targeted for the host.

Version 3.0 includes updates to improve host connectivity, simplify the setup tasks, and provide new graphical interfaces on the workstation for interacting with the host.

A new remote file access system client is introduced for Version 3.0 that utilizes the IBM HTTP Server in OS/390 rather than requiring any separate NFS client products. This is designed to simplify the setup between the workstation and the host by reducing the number of potential conflicts with existing host software.

Also new are workstation graphical user interfaces for completing programming tasks that require interaction with the host without having to log on to it.

The job monitor interface lets users submit a job to an OS/390 host and then perform actions on the job such as view status, view output, cancel, release, hold, and purge.

Contact your local IBM representative for further information.
<http://www.ibm.com>

* * *

Advanced Software Products Group (ASPG) has announced the North American release of its MegaCryption cryptography for MVS, to encrypt and decrypt any file in the MVS environment.

It is said to provide protection during data transmission and acts as an additional line of defence to current security measures. If security is penetrated, internally or externally, MegaCryption encoded files cannot be accessed without the proper encryption key.

It provides encryption/decryption, signing, and integrity-checking in one utility. It incorporates three industry-compliant algorithms: DES, Triple-DES, and Blowfish.

For further information contact:
Advanced Software Products Group, Inc,
South Naples, FL 34104, USA.
Tel: 941 649 1548
Fax: 941 649 6391

<http://www.aspg.com>

* * *

Xephon will be holding its annual *MVS 2000* conference at the Radisson Mountbatten Hotel in London, 7-8 June 2000. *MVS 2000* is designed specifically for technical managers, systems programmers, strategic planners, and other system specialists at MVS/ESA and OS/390 installations.

The attendance fee for *MVS Update* subscribers is £570.00 plus £66.50 VAT. For further information, please telephone the registrar, Angela Scott, on (01635) 33823.

* * *



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