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Using the RMF Spreadsheet Reporter

INTRODUCTION

In my article 'Internet Resources for Systems Programmers' in *MVS Update* Issue 165, June 2000, page 6, I mentioned the tools available from the RMF group, including the RMF Spreadsheet Reporter. These tools are free to download from IBM (<http://www.s390.ibm.com/rmf/rmfhtmls/rmftools.htm>).

The RMF Spreadsheet Reporter is available for the Microsoft Windows operating system (including NT, 98, and 95) and the Lotus 1-2-3 and Microsoft Excel spreadsheets. The Spreadsheet Reporter provides a front-end to the RMF postprocessor to take advantage of the graphical features of Windows-based spreadsheet programs to present RMF performance data.

USING THE RMF SPREADSHEET REPORTER

Getting up and running with the RMF Spreadsheet Reporter is relatively straight forward. The downloadable module called `rmfppv4.exe` is currently (August 2000) at Release 4.7.2, and is about 8.5 MB.

`Rmfppv4.exe` is a self-extracting archive, that installs into directory `C:\Rmfpp` by default. There is very little for the user to do during the install dialog, but it is necessary to specify the custom installation because you are then required to specify which spreadsheet program you will be using. There are two types of Microsoft Excel macros, one type for pre-Excel 97 and the other for Excel 97 and later, so Excel users must choose the correct set of macros.

The IBM documentation states that all that is necessary to use the product is a TCP/IP connection between your Windows workstation and the OS/390 host mainframe, but, as is explained below, even this is not really necessary to enable you to use the spreadsheets. Starting the RMF Spreadsheet Reporter opens a window on your workstation with eight options in the form of clickable icons.

The first is the Collector, and this is the only part of the product which actually requires a TCP/IP connection to the host. The Collector extracts data from your OS/390 host's RMF history and brings it to the Windows workstation for processing. This process consists of customizing a deck of OS/390 JCL (which is stored locally on the workstation in C:\Rmfpp\Progs\rmfpp.jcl), submitting this JCL to run on the host via the TCP/IP connection, and then FTPing the files created by the job back to the workstation in directory C:\Rmfpp\Listing.

The JCL deck is an RMF post processor job, and it creates files in normal report format, which are stored in temporary disk files and then FTPed back to the workstation.

The Collector can be replaced by a manual process if you do not have the necessary TCP/IP connection. Simply take the JCL deck from C:\Rmfpp\Progs\rmfpp.jcl and copy it to a library on the host. Considerable cosmetic modification necessary, but the essential logic of the job is clear and does not need changing at all. Note that the MFPINPUT DD statement in the ERBRMFPP step is not present; it is intended to be added by the Collector immediately prior to submitting the job, so this has to be added manually.

Submitting the job will create the necessary sequential files containing the RMF post processor reports. These files can then be copied back to the directory C:\Rmfpp\Listing with any file transfer utility available, such as IND\$FILE over an SNA link to a 3270 emulation package. The names of the files do not seem to matter, but IBM uses the format Thhmmss.ddd where hhmmss and ddd are the time and Julian day that the file was created. If you do use the Collector, you have to add a profile for each host where you must specify its IP address, a user-id and password, and some accounting information, which is used on the JOB card of the Collector job.

Then you have to tell the Collector where it can find the SMF records that the RMF is generating, either in SMF datasets or SMF buffers, the type of RMF post processor reports to run, and the intervals to be covered. Overview report parameters, if required, must be specified separately. The first time I ran the Collector it failed, producing the following message:

```
*** Error *** FTPGET failed!
```

It also recommended looking in C:\Rmfpp\Progs\ftperr.log, where I found the following:

```
550 Data set userid.D215.T151232.REPORT not found
```

This did not inspire confidence, particularly as at this point I had no real grasp of the JCL submission process that I have described above. I could see that the file `userid.D215.T151232.REPORT` indeed did not exist on my system, but had no clue as to why it *should* exist.

It turned out that the Collector had called the job it submitted `userid$` and this job had failed with a JCL error. The error was caused by lines in the step `ALLOC` with the format

```
<file://PPS01>//PPS01 DD  
DISP=(NEW,CATLG),DSN=userid.SUMM01.RMFDATA,REFDD=*.MSG
```

This generates the message:

```
UNIT FIELD SPECIFIES INCORRECT DEVICE NAME
```

The referred DDname was quite correct and specified `UNIT=SYSDA`, so I overcame the problem by editing `C:\Rmfpp\Progs\rmfpp.jcl`, which is just a standard text file, with Notepad and adding `UNIT=SYSDA` to all the `PPSnn DD` statements in step `ALLOC`. Rerunning the Collector with these modifications resulted in a clean job and a file was downloaded to the PC using FTP. This file can get to be fairly sizeable. A run on 24 hours of RMF data with a (default) 30 minute interval and requesting the Collector to run all available reports resulted in a file of 83 tracks of 3390 DASD, or about 4 MB of data. While this represents no problem for a high-speed local or broadband remote connection, anyone using dial-up access might need to keep the Collector requests to a minimum.

The second icon represents the Extractor. This is used to extract reports from the downloaded Collector data and to create a Report-Work-Set, which is the basic structure used by the Spreadsheet Reporter to keep sets of reports together.

The third icon is for the Converter, which is used to convert the reports in a Report-Work-Set from RMF report format into spreadsheet format, `.wk1` for Lotus 1-2-3 or `.xls` for MS-Excel. If Overview reports are required, then the Converter function of icon 6, `RecConvert` does the same type of conversion for the Overview data. At this point the preparation is complete, you are ready to actually fire up your spreadsheet program and run the supplied macros.

Clicking the fourth icon, Spreadsheet, opens a folder which has the supplied macro RMFR9MN and an embedded folder with all the other macros. In general it is recommended to click on RMFR9MN, which launches your spreadsheet program and runs the macro inside it. RMFR9MN is the Main Dialog and all the other macros are accessible from within it.

From the Main Dialog you select which report type you wish to process, and typically a new dialog appears where you specify which Report-Work-Set contains the data that you are interested in examining. To go into detail about all the reports and graphs that are available is beyond the scope of this article, but as an example in RMFR9DAS, the DASD Activity Report, there is:

- System sheet – (this is in Excel 97) which shows installed DASD capacity, overall connect/disconnect/service/IOSQ/pending/response time, I/O/Service time/Path intensities, and skews.
- Summary sheet – with the data for the top five LCUs and top 10 devices sorted by I/O intensity.
- LCUACT graph – which graphs LCU activity rate, I/O intensity, Service time and Path intensity.
- LCURT graph – which graphs IOSQ/Pend/Disc/Conn and Activity rate.
- TOP10ACT graph – like LCUACT but for the top 10 devices.
- TOP10RT graph – like LCURT but for the top 10 devices.

CONCLUSIONS

All these sheets and graphs are populated automatically by the system. RMF Spreadsheet Reporter really is a very slick tool for quickly and easily producing the kind of reports and graphs that I, and I have no doubt very many other people who look at RMF reports, have often laboured long and hard over, using a spreadsheet and RMF data.

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Systems Programmer (Canada)

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A REXX to display the HFS directory structure

INTRODUCTION

The following REXX program uses OS/390 Unix callable services to display the directory structure of your mounted HFS datasets. These 'syscall' commands are documented in the IBM manual *Using Rexx and OS/390 Unix Systems Services* (SC28-1905-04).

The REXX first uses the 'getmntent' service to obtain information about mounted HFS datasets and then navigates through the directory structure using the 'readdir' service to obtain a directory listing. The 'lstat' service is then used to determine which of the resulting files is a directory. A recursive call is used to process successive directories; this is controlled via a test for 'path depth'.

REXX EXEC

```
/* REXX */
x = syscalls('ON')
address syscall
'getmntent mount_info.'
count = 0
do i = 1 to mount_info.0
  if mount_info.mnte_fstype.i = 'HFS' then
  do
    if mount_info.mnte_path.i = '/' then
    do
      root_hfs = mount_info.mnte_fsname.i
      iterate
    end
    count = count + 1
    hfs.count = mount_info.mnte_path.i', 'mount_info.mnte_fsname.i
  end
end

hfs.0 = count
say 'Root (Hfs = 'strip(root_hfs)')'
x = process_dir('/')
exit
count_depth : procedure

  arg path
  k = 0
  do until path = ''
    k = k + 1
```

```

    parse var path '/' path
end

return (k)
process_dir : procedure expose hfs.

    parse arg path
    x = syscalls('ON')
    path_depth = count_depth(path)
    if path_depth > 4 then          /* controls level of recursion */
        return (dont_care)
    'readdir (path) dir_info.'
    count = 0

do i = 1 to dir_info.0
    if path = '/' then
        file_name = path || dir_info.i
    else
        file_name = path || '/' || dir_info.i
    'lstat (file_name) stat_info.'
    if stat_info.st_type = S_ISDIR then
        iterate
    if substr(dir_info.i,1,1) = '.' then
        iterate
    count = count + 1
    directory.count = file_name
end

directory.0 = count
drop dir_info.
do j = 1 to directory.0
    indentation = copies(' ',path_depth*3)
    say indentation || directory.j || lookup(directory.j)
    if directory.j = '/SERVICE' then      /* skip this one */
        iterate j
    x = process_dir(directory.j)
end

return (dont_care)
lookup : procedure expose hfs.
    parse arg path
    hfs_name = ''
do i = 1 to hfs.0
    parse var hfs.i mount_point ',' name
    if path = mount_point then
        do
            hfs_name = ' (Hfs = 'strip(name)')'
        leave
    end
end
return (hfs_name)

```


SAMPLE OUTPUT

```
Root (Hfs = SYS5.OMVS.ROOT)
  /archive
    /archive/etc
  /bin
    /bin/IBM
    /bin/X11
  /dev
  /etc (Hfs = SYS5.OMVS.ETC)
    /etc/booksrv
    /etc/bpa
    /etc/cmx
    /etc/dce
      /etc/dce/dcecp
```

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CA-1 tape catalog utility

The administration and care of the tape management environment is a standard task in most data centres. CA-1 is one of the most widely used tape management products. We have developed a simple routine to augment other reporting tools such as TMSGRW and CA-EARL. This program should be very easy to adapt to your needs, because it provides a foundation from which to add more report modules. The program can produce up to six different reports. Any combination can be selected. The JCL to invoke the program is shown below:

```
//jobname JOB your job card
//STEP0001 EXEC PGM=CA1REPT
//STEPLIB DD DISP=SHR,DSN=your step library if needed
//CA1TMC DD DISP=SHR,DSN=name of your TMC
//MESSAGES DD SYSOUT=*
//CONTROL DD *
DSNB ALL
DSNB ACTIVE
VOLUME ALL
VOLUME ACTIVE
VOLUME ERROR
VOLUME DSN=DFHSM
/*
//
```

The reports that are available can be requested by using the following key words as input to the control dataset. They are as follows:

- DSNB ALL – request all DSNB entries from the TMC.
- DSNB ACTIVE – request active DSNB entries from the TMC.
- VOLUMEALL – request all tape volume records from the TMC.
- VOLUME ACTIVE – request only active tape volume records from the TMC.
- VOLUME ERROR – request tape volumes that have exceeded error thresholds.
- ‘VOLUME DSN=’ – request only tape volumes matching a dataset name mask.

Each of the requested reports will be written to a unique report dataset. Each of the report datasets is allocated dynamically through the SVC 99 facilities of the operating system.

All of the macros that were used to produce this routine have been included. The \$TMSRLO and \$DSNBRLO macros provide DSECTs that are used to map out the DSNB and volume records from the TMC. At the time the macros were developed, support for 3590 tape devices was not documented in CA-1 documentation, but was included where known. All of the datasets are processed in 31-bit mode. This program has been used in a MVS 5.2.2, DFSMS 1.3 environment, as well as in OS/390 Version 2 Release 8 and DFSMS 1.5 environments. The TMC itself was at the 5.2 level.

CA1REPT

```

          TITLE 'CA1REPT - CA1 TAPE CATALOG REPORTING SERVICES'
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CSECT   : CA1REPT                                     *
* MODULE  : CA1REPT                                     *
* AUTHOR  : ENTERPRISE DATA TECHNOLOGIES              *
* DESC    : CA1REPT IS A SIMPLE UTILITY PROGRAM DESIGNED TO READ THE *
*           CA1 TMC AND PRODUCE SEVERAL SIMPLE OUTPUT REPORTS.    *
* MACROS  : $ESAPRO $ESAPEI $ESASTG OPEN CLOSE DCB DCBD DCBE      *
*           GET PUT WTO                                           *
* DSECTS  : IHADCB D IEFZB4D0 IEFZB4D2 $TMSRLO $DSNBRLO          *
* INPUT   : CA1TMC - CA1 TAPE MANAGEMENT CATALOG              *

```

```

*          CONTROL - CONTROL STATEMENTS *
* OUTPUT   : RPT01 - DYNAMICALLY ALLOCATED REPORT FILE *
*          RPT02 - DYNAMICALLY ALLOCATED REPORT FILE *
*          RPT03 - DYNAMICALLY ALLOCATED REPORT FILE *
*          RPT04 - DYNAMICALLY ALLOCATED REPORT FILE *
*          RPT05 - DYNAMICALLY ALLOCATED REPORT FILE *
*          RPT06 - DYNAMICALLY ALLOCATED REPORT FILE *
*          MESSAGES - OUTPUT FILE FOR ERRORS AND INFORMATIONAL DATA *
* PLIST    : NONE *
* CALLS    : NONE *
* NOTES    : 31 BIT ADDRESSING USED FOR ALL FILES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
CA1REPRT $ESAPRO R11,R12,RM=24,AM=31
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SET ALL OF THE REPORT LINE COUNTERS TO THE MAXIMUM VALUE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
MVC CNT_01D,RPT_MLIN      SET COUNTER TO MAX
MVC CNT_02D,RPT_MLIN      SET COUNTER TO MAX
MVC CNT_03D,RPT_MLIN      SET COUNTER TO MAX
MVC CNT_04D,RPT_MLIN      SET COUNTER TO MAX
MVC CNT_05D,RPT_MLIN      SET COUNTER TO MAX
MVC CNT_06D,RPT_MLIN      SET COUNTER TO MAX
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SET UP THE TRANSLATE TABLE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
LA R14,TRAN_TAB          GET @(TRANSLATE TABLE)
MVI C' '(R14),C' '      ENTER THE DELIMITER
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* OPEN UP THE MESSAGES FILE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
OPEN (MSG,(OUTPUT)),MODE=31
          SPACE 1
USING IHADCB,R1          DECLARE A BASE
LA R1,MSG                GET @(DCB WE JUST OPENED)
TM DCBOFLGS,DCBOFOPN     Q. OPEN CLEAN?
BO MSG_OPEN              A. YES, PROCEED
DROP R1
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE MESSAGES DATASET. *
* ISSUE A WTO TO USER, SET A RETURN CODE AND EXIT BACK TO OP. SYS. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
SYN_MSG DS 0H

```

```

SPACE 1
LA    R1,WTO_MSG          POINT TO THE WTO
WTO   TEXT=ER_MSG01,      +
      ROUTCDE=(2,10),    +
      DESC=(6),          +
      MF=(E,(1))
SPACE 1
MVC   RET_CODE,RC0010     SET THE RETURN CODE
B     MSG_CLO             EXIT PROGRAM
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* MESSAGES DATASET IS OPEN. SEE IF WE CAN OPEN UP THE CONTROL DATASET *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
MSG_OPEN DS    0H
SPACE 1
MVI   MSG_FLAG,DCBOFOPN   INDICATE THE MESSAGES DATASET
SPACE 1
OPEN  (CON,(INPUT)),MODE=31
USING IHADCB,R1          DECLARE A BASE
LA    R1,CON             GET @(DCB WE JUST OPENED)
TM    DCBOFLGS,DCBOFOPN  Q. OPEN CLEAN?
BO    CON_OPEN           A. YES, PROCEED
DROP  R1
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE CONTROL DATASET.      *
* ISSUE A MESSAGE, SET A RETURN CODE AND RETURN BACK TO THE OP. SYS.  *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SYN_CON DS    0H
SPACE 1
MVI   MSG_BUFF,C' '      BLANK IN FIRST BYTE
MVC   MSG_BUFDC(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
MVI   MSG_BUFC,C'1'      SET IN CARRIAGE CONTROL
LH    R14,EL_MSG03       PICK UP MESSAGE LENGTH
BCTR  R14,0              DECREMENT IT DOWN BY 1
LA    R1,ER_MSG03        PICK UP THE ADDRESS OF MESSAGE
EX    R14,MSG_MOVE        MOVE IN THE MESSAGE
PUT   MSG,MSG_BUFF
MVC   RET_CODE,RC0010     SET THE RETURN CODE
B     EXIT_PGM           EXIT PROGRAM
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* THE CONTROL DATASET IS OPEN, SET THE FLAG.                            *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
CON_OPEN DS    0H
SPACE 1
MVI   CON_FLAG,DCBOFOPN  INDICATE THE MESSAGES DATASET
SPACE 1
OPEN  (TMC,(INPUT)),MODE=31

```

```

        USING IHADCB,R1                DECLARE A BASE
        LA    R1,TMC                    GET @(DCB WE JUST OPENED)
        TM    DCBOFLGS,DCBOFOPN        Q. OPEN CLEAN?
        BO    TMC_OPEN                  A. YES, PROCEED
        DROP R1
        SPACE 1
*-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE TMC. *
* ISSUE A MESSAGE, SET A RETURN CODE AND RETURN BACK TO THE OP. SYS. *
*-----*
        SPACE 1
SYN_TMC DS    0H
        SPACE 1
        MVI  MSG_BUFF,C' '              BLANK IN FIRST BYTE
        MVC  MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
        MVI  MSG_BUFC,C'1'              SET IN CARRIAGE CONTROL
        LH   R14,EL_MSG02                PICK UP MESSAGE LENGTH
        BCTR R14,0                        DECREMENT IT DOWN BY 1
        LA   R1,ER_MSG02                  PICK UP THE ADDRESS OF MESSAGE
        EX   R14,MSG_MOVE                  MOVE IN THE MESSAGE
        PUT  MSG,MSG_BUFF
        MVC  RET_CODE,RC0010             SET THE RETURN CODE
        B    EXIT_PGM                     EXIT PROGRAM
        SPACE 1
*-----*
* THE TMC IS OPEN.  SET OPEN FLAG. *
*-----*
        SPACE 1
TMC_OPEN DS    0H
        SPACE 1
        MVI  TMC_FLAG,DCBOFOPN          INDICATE THE MESSAGES DATASET
        SPACE 1
*-----*
* READ THE CONTROL CARDS AND DECIDE WHICH REPORTS WILL BE NEEDED. *
*-----*
        SPACE 1
READ_CON DS    0H
        SPACE 1
        GET  CON
        SPACE 1
        CLC  RPT_01,0(R1)                Q. DO WE WANT REPORT 01
        BNE  NO_RPT01                    A. NO, CHECK NEXT ENTRY
        MVI  RPT_01F+1,X'FF'             TURN ON REPORT STATUS
        LA   R14,RPT_01D                  GET @(REPORT DCB)
        STCM R14,B'1111',RPT_01F+2      SAVE DCB FOR LATER
        B    READ_CON                      GET THE NEXT RECORD
        SPACE 1
NO_RPT01 DS    0H
        SPACE 1
        CLC  RPT_02,0(R1)                Q. DO WE WANT REPORT 01
        BNE  NO_RPT02                    A. NO, CHECK NEXT ENTRY
        MVI  RPT_02F+1,X'FF'             TURN ON REPORT STATUS

```

	LA R14,RPT_02D	GET @(REPORT DCB)
	STCM R14,B'1111',RPT_02F+2	SAVE DCB FOR LATER
	B READ_CON	GET THE NEXT RECORD
	SPACE 1	
NO_RPT02	DS 0H	
	SPACE 1	
	CLC RPT_03,0(R1)	Q. DO WE WANT REPORT 01
	BNE NO_RPT03	A. NO, CHECK NEXT ENTRY
	MVI RPT_03F+1,X'FF'	TURN ON REPORT STATUS
	LA R14,RPT_03D	GET @(REPORT DCB)
	STCM R14,B'1111',RPT_03F+2	SAVE DCB FOR LATER
	B READ_CON	GET THE NEXT RECORD
	SPACE 1	
NO_RPT03	DS 0H	
	SPACE 1	
	CLC RPT_04,0(R1)	Q. DO WE WANT REPORT 01
	BNE NO_RPT04	A. NO, CHECK NEXT ENTRY
	MVI RPT_04F+1,X'FF'	TURN ON REPORT STATUS
	LA R14,RPT_04D	GET @(REPORT DCB)
	STCM R14,B'1111',RPT_04F+2	SAVE DCB FOR LATER
	B READ_CON	GET THE NEXT RECORD
	SPACE 1	
NO_RPT04	DS 0H	
	SPACE 1	
	CLC RPT_05,0(R1)	Q. DO WE WANT REPORT 05
	BNE NO_RPT05	A. NO, CHECK NEXT ENTRY
	MVI RPT_05F+1,X'FF'	TURN ON REPORT STATUS
	LA R14,RPT_05D	GET @(REPORT DCB)
	STCM R14,B'1111',RPT_05F+2	SAVE DCB FOR LATER
	B READ_CON	GET THE NEXT RECORD
	SPACE 1	
NO_RPT05	DS 0H	
	SPACE 1	
	CLC RPT_06,0(R1)	Q. DO WE WANT REPORT 06
	BNE NO_RPT06	A. NO, CHECK NEXT ENTRY
	MVI RPT_06F+1,X'FF'	TURN ON REPORT STATUS
	LA R14,RPT_06D	GET @(REPORT DCB)
	STCM R14,B'1111',RPT_06F+2	SAVE DCB FOR LATER
	LA R3,L'RPT_06(0,R1)	BUMP POINTER
	LA R14,80	GET MAX LENGTH OF INPUT BUFFER
	LA R15,L'RPT_06	GET LENGTH OF DIRECTIVE
	SR R14,R15	ADJUST THE LENGTH
	EX R14,TRAN_I	EXECUTE THE TRANSLATE
	BC 8,NO_RPT06	DIDN'T FIND WHAT WE WANT
	SR R1,R3	CALCULATE THE LENGTH
	BCTR R1,0	ADJUST IT
	STH R1,DSN_MASL	SAVE THE LENGTH FOR LATER
	LR R14,R1	GET THE LENGTH
	EX R14,MOV_MASK	SAVE THE DSN MASK
	B READ_CON	GET THE NEXT RECORD
	SPACE 1	

-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----

```

* IF WE GET HERE, IT WAS A BAD CONTROL CARD.  ISSUE ERROR MESSAGE.  *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
NO_RPT06 DS    0H
      MVI    MSG_BUFF,C' '          BLANK IN FIRST BYTE
      MVC    MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
      LH     R14,EL_MSG04           PICK UP MESSAGE LENGTH
      BCTR   R14,0                   DECREMENT IT BY 1
      LA     R1,ER_MSG04            PICK UP THE ADDRESS OF MESSAGE
      EX     R14,MSG_MOVE           MOVE IN THE MESSAGE
      PUT    MSG,MSG_BUFF
      B      READ_CON              GO GET ANOTHER CONTROL CARD
      SPACE 1
EOF_CON  DS    0H
      SPACE 1
      CLOSE (CON),MODE=31
      MVI    CON_FLAG,X'00'         INDICATE FILE IS CLOSED
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SET UP THE PARAMETER LIST THAT WE WILL USE FOR THE DYNAMIC          *
* ALLOCATION OF THE REPORT DATASETS.                                   *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      MVC    UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
      LA     R14,UN99_000+DDNAM$$$   GET @(TEXT UNIT)
      ST     R14,TP99_000           SAVE IT IN THE POINTER LIST
      LA     R14,UN99_000+SYSOU$$$   GET @(TEXT UNIT)
      ST     R14,TP99_004           SAVE IT IN THE POINTER LIST
      LA     R14,UN99_000+DSORG$$$   GET @(TEXT UNIT)
      ST     R14,TP99_008           SAVE IT IN THE POINTER LIST
      LA     R14,UN99_000+LRECL$$$   GET @(TEXT UNIT)
      ST     R14,TP99_012           SAVE IT IN THE POINTER LIST
      LA     R14,UN99_000+RECFM$$$   GET @(TEXT UNIT)
      ST     R14,TP99_016           SAVE IT IN THE POINTER LIST
      LA     R14,UN99_000+CLOSE$$$   GET @(TEXT UNIT)
      ST     R14,TP99_020           SAVE IT IN THE POINTER LIST
      OI     TP99_020,X'80'         HIGH ORDER BIT ON, LAST ENTRY
      LA     R14,TP99_000           GET @(FIRST TEXT UNIT)
      ST     R14,RB99_012           SAVE IT IN THE REQUEST BLOCK
      LA     R14,RB99_004           GET @(REQUEST BLOCK)
      ST     R14,RB99_000           SAVE IT
      OI     RB99_000,X'80'         HIGH ORDER BIT TURNED ON
      MVI    RB99_004,X'14'         PLACE THE LENGTH IN THE RB
      MVI    RB99_004+1,S99VRBAL    INDICATE ALLOCATION REQUEST
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SVC99 PLIST IS READY.  BASED ON REPORT REQUESTED FLAGS, WE WILL    *
* DYNAMICALLY ALLOCATE THE NEEDED REPORT FILES.                       *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      CLI    RPT_01F+1,X'FF'       Q. REPORT 01 REQUESTED?
      BNE    NDY_01F                A. NO, CHECK FOR NEXT REPORT

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```

MVC UN99_000+RPTXX$$$ (5),REPORT01 MOVE IN THE DDNAME
LA R1,SVC_99RB GET @(SVC 99 PLIST)
SVC 99 TRY THE ALLOCATE
LTR R15,R15 Q. ALLOCATE SUCCESSFUL
BZ NDY_01F A. YES, CHECK FOR NEXT REPORT
SPACE 1
*-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR. *
*-----*
SPACE 1
MVI RPT_01F+1,X'00' TURN OFF THE REPORT FLAG
MVI MSG_BUFF,C' ' BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
LH R14,EL_MSG06 PICK UP MESSAGE LENGTH
BCTR R14,0 DECREMENT IT BY 1
LA R1,ER_MSG06 PICK UP THE ADDRESS OF MESSAGE
EX R14,MSG_MOVE MOVE IN THE MESSAGE
MVC MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT01
PUT MSG,MSG_BUFF
SPACE 1
NDY_01F DS 0H
SPACE 1
MVC UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
CLI RPT_02F+1,X'FF' Q. REPORT 02 REQUESTED?
BNE NDY_02F A. NO, CHECK FOR NEXT REPORT
MVC UN99_000+RPTXX$$$ (5),REPORT02 MOVE IN THE DDNAME
LA R1,SVC_99RB GET @(SVC 99 PLIST)
SVC 99 TRY THE ALLOCATE
LTR R15,R15 Q. ALLOCATE SUCCESSFUL
BZ NDY_02F A. YES, CHECK FOR NEXT REPORT
SPACE 1
*-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR. *
*-----*
SPACE 1
MVI RPT_02F+1,X'00' TURN OFF THE REPORT FLAG
MVI MSG_BUFF,C' ' BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
LH R14,EL_MSG06 PICK UP MESSAGE LENGTH
BCTR R14,0 DECREMENT IT DOWN BY 1
LA R1,ER_MSG06 PICK UP THE ADDRESS OF MESSAGE
EX R14,MSG_MOVE MOVE IN THE MESSAGE
MVC MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT02
PUT MSG,MSG_BUFF
SPACE 1
NDY_02F DS 0H
SPACE 1
MVC UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
CLI RPT_03F+1,X'FF' Q. REPORT 03 REQUESTED?
BNE NDY_03F A. NO, CHECK FOR NEXT REPORT
MVC UN99_000+RPTXX$$$ (5),REPORT03 MOVE IN THE DDNAME
LA R1,SVC_99RB GET @(SVC 99 PLIST)

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```

SVC 99          TRY THE ALLOCATE
LTR R15,R15     Q. ALLOCATE SUCCESSFUL
BZ  NDY_03F     A. YES, CHECK FOR NEXT REPORT
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVI RPT_03F+1,X'00'    TURN OFF THE REPORT FLAG
MVI MSG_BUFF,C' '      BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
LH  R14,EL_MSG06       PICK UP MESSAGE LENGTH
BCTR R14,0             DECREMENT IT BY 1
LA  R1,ER_MSG06        PICK UP THE ADDRESS OF MESSAGE
EX  R14,MSG_MOVE        MOVE IN THE MESSAGE
MVC MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT03
PUT MSG,MSG_BUFF
SPACE 1
NDY_03F DS 0H
SPACE 1
MVC UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
CLI RPT_04F+1,X'FF'    Q. REPORT 04 REQUESTED?
BNE NDY_04F            A. NO, CHECK FOR NEXT REPORT
MVC UN99_000+RPTXX$$$ (5),REPORT04 MOVE IN THE DDNAME
LA  R1,SVC_99RB        GET @(SVC 99 PLIST)
SVC 99                TRY THE ALLOCATE
LTR R15,R15           Q. ALLOCATE SUCCESSFUL
BZ  NDY_04F           A. YES, CHECK FOR NEXT REPORT
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVI RPT_04F+1,X'00'    TURN OFF THE REPORT FLAG
MVI MSG_BUFF,C' '      BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
LH  R14,EL_MSG06       PICK UP MESSAGE LENGTH
BCTR R14,0             DECREMENT IT BY 1
LA  R1,ER_MSG06        PICK UP THE ADDRESS OF MESSAGE
EX  R14,MSG_MOVE        MOVE IN THE MESSAGE
MVC MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT04
PUT MSG,MSG_BUFF
SPACE 1
NDY_04F DS 0H
SPACE 1
MVC UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
CLI RPT_05F+1,X'FF'    Q. REPORT 04 REQUESTED?
BNE NDY_05F            A. NO, CHECK FOR NEXT REPORT
MVC UN99_000+RPTXX$$$ (5),REPORT05 MOVE IN THE DDNAME
LA  R1,SVC_99RB        GET @(SVC 99 PLIST)
SVC 99                TRY THE ALLOCATE
LTR R15,R15           Q. ALLOCATE SUCCESSFUL

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      BZ      NDY_05F          A. YES, CHECK FOR NEXT REPORT
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR.                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      MVI    RPT_05F+1,X'00'      TURN OFF THE REPORT FLAG
      MVI    MSG_BUFF,C' '        BLANK IN FIRST BYTE
      MVC    MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
      LH     R14,EL_MSG06         PICK UP MESSAGE LENGTH
      BCTR   R14,0                DECREMENT IT BY 1
      LA     R1,ER_MSG06         PICK UP THE ADDRESS OF MESSAGE
      EX     R14,MSG_MOVE         MOVE IN THE MESSAGE
      MVC    MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT05
      PUT    MSG,MSG_BUFF
      SPACE 1
NDY_05F DS    0H
      SPACE 1
      MVC    UN99_000(MODEL99L),MODEL99 MOVE IN THE SVC 99 TEXT
      CLI    RPT_06F+1,X'FF'      Q. REPORT 04 REQUESTED?
      BNE    NDY_06F              A. NO, CHECK FOR NEXT REPORT
      MVC    UN99_000+RPTXX$$$ (5),REPORT06 MOVE IN THE DDNAME
      LA     R1,SVC_99RB         GET @(SVC 99 PLIST)
      SVC    99                  TRY THE ALLOCATE
      LTR    R15,R15             Q. ALLOCATE SUCCESSFUL
      BZ     NDY_06F              A. PROCEED TO OPEN THE FILES
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COME THROUGH HERE ONLY IF WE ENCOUNTER AN ERROR.                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      MVI    RPT_06F+1,X'00'      TURN OFF THE REPORT FLAG
      MVI    MSG_BUFF,C' '        BLANK IN FIRST BYTE
      MVC    MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
      LH     R14,EL_MSG06         PICK UP MESSAGE LENGTH
      BCTR   R14,0                DECREMENT IT BY 1
      LA     R1,ER_MSG06         PICK UP THE ADDRESS OF MESSAGE
      EX     R14,MSG_MOVE         MOVE IN THE MESSAGE
      MVC    MSG_BUFF+(ER_MSG66-ER_MSG06)(5),REPORT05
      PUT    MSG,MSG_BUFF
      SPACE 1
NDY_06F DS    0H
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* LOAD REGISTERS FOR A BXLE LOOP TO OPEN ALL NEEDED REPORT FILES.                   *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      LA     R8,RPT_LLL          GET THE INCREMENT SIZE
      LA     R9,RPT_EEE          GET @(LAST ENTRY)
      SR     R9,R8               ADJUST TO @(LAST ENTRY - 1)
      LA     R7,RPT_01F          GET @(FIRST ENTRY)
      SPACE 1

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OPN_RPT DS 0H
SPACE 1
CLI 1(R7),X'FF' Q. IS THIS FILE NEEDED ?
BNE OPN_RPTZ A. NO, CONSIDER NEXT ENTRY
ICM R2,B'1111',2(R7) A. YES, GET @(DCB)
USING IHADCB,R2 DECLARE A BASE
MVI MSG_BUFF,C' ' BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFL-1),MSG_BUFF BLANK THE REMAINDER
LH R14,EL_MSG05 PICK UP MESSAGE LENGTH
BCTR R14,0 DECREMENT IT DOWN BY 1
LA R1,ER_MSG05 PICK UP THE ADDRESS OF MESSAGE
EX R14,MSG_MOVE MOVE IN THE MESSAGE
LA R14,MSG_BUFD GET @(DATA AREA)
LA R14,ER_MSG55-ER_MSG05(,R14) INCREMENT THE POINTER
MVC 0(8,R14),DCBDDNAM MOVE IN THE DDNAME
OPEN ((R2),OUTPUT),MODE=31
ICM R2,B'1111',2(R7) REFRESH REGISTER 2
TM DCBOFLGS,DCBOFOPN Q. OPEN CLEAN?
BO OPN_RPTZ A. YES, PROCEED
PUT MSG,MSG_BUFF
DROP R2
SPACE 1
OPN_RPTZ DS 0H
SPACE 1 CONTINUE TO PROCESS ALL ENTRIES
BXLE R7,R8,OPN_RPT
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* READ A RECORD FROM THE TMC, AND PROCESS IT ACCORDINGLY. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
READ_TMC DS 0H
SPACE 1
GET TMC
LR R2,R1 PICK UP @(CURRENT TMC RECORD)
CLC TMSCTL,0(R2) Q. TMC CONTROL RECORD
BE READ_TMC A. YES, BYPASS THE RECORD
CLI 0(R2),X'FF' Q. DSNB RECORD
BNE GOT_TMCR A. NO, THIS IS A VOLUME RECORD
CLI RPT_01F+1,X'FF' Q. REPORT 1 REQUESTED
BNE RPT_001F A. NO, CHECK NEXT REPORT
LA R14,RPT_001F PICK UP RETURN ADDRESS
STCM R14,B'1111',RET_ADDR SAVE IT
B $EPORT01 PROCESS REPORT 1
SPACE 1
RPT_001F DS 0H
SPACE 1
CLI RPT_02F+1,X'FF' Q. REPORT 2 REQUESTED
BNE READ_TMC A. NO, GET NEXT TMC RECORD
LA R14,RPT_002F PICK UP RETURN ADDRESS
STCM R14,B'1111',RET_ADDR SAVE IT
B $EPORT02 PROCESS REPORT 2
SPACE 1

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RPT_002F DS    0H
          SPACE 1
          B      READ_TMC                GO READ ANOTHER TMC RECORD
          SPACE 1
GOT_TMCR DS    0H
          SPACE 1
          CLI    RPT_03F+1,X'FF'        Q. REPORT 3 REQUESTED
          BNE    RPT_003F                A. NO, CHECK NEXT REPORT
          LA     R14,RPT_003F            PICK UP RETURN ADDRESS
          STCM   R14,B'1111',RET_ADDR    SAVE IT
          B      $EPORT03                PROCESS THE REPORT
          SPACE 1
RPT_003F DS    0H
          SPACE 1
          CLI    RPT_04F+1,X'FF'        Q. REPORT 4 REQUESTED
          BNE    RPT_004F                A. NO, PROCESS NEXT REPORT
          LA     R14,RPT_004F            PICK UP THE RETURN ADDRESS
          STCM   R14,B'1111',RET_ADDR    SAVE IT FOR LATER
          B      $EPORT04                PROCESS THE REPORT
          SPACE 1
RPT_004F DS    0H
          SPACE 1
          CLI    RPT_05F+1,X'FF'        Q. REPORT 5 REQUESTED
          BNE    RPT_005F                A. NO, PROCESS NEXT REPORT
          LA     R14,RPT_005F            PICK UP RETURN ADDRESS
          STCM   R14,B'1111',RET_ADDR    SAVE IT FOR LATER
          B      $EPORT05                PROCESS THE REPORT
          SPACE 1
RPT_005F DS    0H
          SPACE 1
          CLI    RPT_06F+1,X'FF'        Q. REPORT 6 REQUESTED
          BNE    RPT_006F                A. NO
          LA     R14,RPT_006F            PICK UP RETURN ADDRESS
          STCM   R14,B'1111',RET_ADDR    SAVE IT FOR LATER
          B      $EPORT06                PROCESS THE REPORT
          SPACE 1
RPT_006F DS    0H
          SPACE 1
          B      READ_TMC
          SPACE 1
EOF_TMC  DS    0H
EXIT_PGM DS    0H
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CLOSE UP ALL FILES THAT ARE OPEN. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
          CLI    TMC_FLAG,DCBOFOPN      Q. TMC STILL OPEN
          BNE    TMC_CLO                A. NO, IT IS CLOSED
          CLOSE (TMC),MODE=31
          SPACE 1
TMC_CLO  DS    0H

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SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* LOAD REGISTERS FOR A BXLE LOOP TO CLOSE ALL OPEN REPORT FILES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LA R8,RPT_LLL GET THE INCREMENT SIZE
LA R9,RPT_EEE GET @(LAST ENTRY)
SR R9,R8 ADJUST TO @(LAST ENTRY - 1)
LA R7,RPT_Ø1F GET @(FIRST ENTRY)
SPACE 1
NXT_RPTE DS ØH
SPACE 1
CLI Ø(R7),DCBOFOPN A. REPORT FILE STILL OPEN
BNE NXT_RPTF A. NO, CHECK NEXT FILE
ICM R1,B'1111',2(R7) PICK UP THE DCB
CLOSE ((R1)),MODE=31
SPACE 1
NXT_RPTF DS ØH
SPACE 1
BXLE R7,R8,NXT_RPTE LOOP TILL ALL ENTRIES DONE
SPACE 1
CLI MSG_FLAG,DCBOFOPN Q. TMC STILL OPEN
BNE MSG_CLO A. NO, IT IS CLOSED
CLOSE (MSG),MODE=31
SPACE 1
MSG_CLO DS ØH
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* EXIT PROGRAM AND RETURN TO THE OPERATING SYSTEM. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$ESAEPI RET_CODE
TITLE 'CA1REPT - COMMON SYNAD ROUTINE FOR REPORT FILES'
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COMMON CODE FOR PHYSICAL ERRORS ON ANY REPORT FILE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
SYN_RPT DS ØH
MVI MSG_BUFF,C' ' BLANK IN FIRST BYTE
MVC MSG_BUFD(MSG_BUFD-1),MSG_BUFF BLANK THE REMAINDER
LH R14,EL_MSGØ5 PICK UP MESSAGE LENGTH
BCTR R14,Ø DECREMENT IT DOWN BY 1
LA R1,ER_MSGØ5 PICK UP THE ADDRESS OF MESSAGE
EX R14,MSG_MOVE MOVE IN THE MESSAGE
LA R14,MSG_BUFD GET @(DATA AREA)
LA R14,ER_MSG55-ER_MSGØ5(,R14) INCREMENT THE POINTER
MVC Ø(L'RPT_ID,R14),RPT_ID MOVE IN THE REPORT ID
PUT MSG,MSG_BUFF
ICM R14,B'1111',B_ADDR PICK UP A RETURN ADDRESS
BR R14 BRANCH BACK

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TITLE 'CA1REPT - PROCESSING SECTION FOR REPORT 01'
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT01 - PROCESS ALL DSNB ENTRIES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
$EPORT01 DS    0H
          CLC    CNT_01D,RPT_MLIN          Q. MAX LINES PRINTED
          BNE    RE$ORT01                  A. NO
          MVC    RPT_BUFF(RDH_0100),HDR_0100 GET REPORT HEADER
          PUT    RPT_01D,RPT_BUFF
          MVI    RPT_BUFF,C' '            BLANK OUT FIRST BYTE
          MVC    RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF BLANK REMAINDER
          PUT    RPT_01D,RPT_BUFF
          LA     R14,2                      SET LINE COUNTER
          STH    R14,CNT_01D                SAVE IT
      SPACE 1
RE$ORT01 DS    0H
      SPACE 1
          USING DSNBRLO,R2                  SET UP A BASE FOR THE DSNB
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* MOVE IN THE OUTPUT MODEL, AND POPULATE IT WITH DSNB INFORMATION. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
          MVC    RPT_BUFF(LDM_0100),MDL_0100
          MVC    RPT_BUFF+MDL_0101(L'DSNBFVSN),DSNBFVSN
          MVC    RPT_BUFF+MDL_0102(L'DSNBVSJN),DSNBVSJN
          MVC    RPT_BUFF+MDL_0104(L'DSNBDSN),DSNBDSN
          MVC    RPT_BUFF+MDL_0105(L'DSNBCJN),DSNBCJN
          MVC    RPT_BUFF+MDL_0106(L'DSNBCSN),DSNBCSN
          MVC    RPT_BUFF+MDL_0107(L'DSNBCPGM),DSNBCPGM
          XR     R14,R14                      CLEAR OUT REGISTER 14
          ICM    R14,B'0011',DSNBFSN        GET FILE SEQUENCE NUMBER
          CVD    R14,D_WORK                  CONVERT TO DECIMAL
          UNPK   RPT_BUFF+MDL_0103(4),D_WORK+5(3) UNPACK IT
          OI     RPT_BUFF+MDL_0103+3,X'F0'  FIX THE SIGN
          PUT    RPT_01D,RPT_BUFF
          LH     R14,CNT_01D                GET THE LINE COUNTER
          LA     R14,1(,R14)                BUMP IT UP
          STH    R14,CNT_01D                SAVE IT
R$PORT01 DS    0H
          ICM    R14,B'1111',RET_ADDR        PICK UP A RETURN ADDRESS
          BR     R14                          BRANCH BACK
          DROP   R2
          TITLE 'CA1REPT - PROCESSING SECTION FOR REPORT 02'
$EPORT02 DS    0H
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT02 - PROCESS ALL ACTIVE DSNB ENTRIES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*

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SPACE 1
USING DSNBRLO,R2          SET UP A BASE FOR THE DSNB
CLI  DSNBACT,DSNBACTV    Q. ACTIVE DSNB
BNE  R$PORT02            A. NO, BYPASS THIS DSNB
CLC  CNT_02D,RPT_MLIN    Q. MAX LINES PRINTED
BNE  RE$ORT02            A. NO
MVC  RPT_BUFF(RDH_0200),HDR_0200 GET THE HEADER
PUT  RPT_02D,RPT_BUFF
MVI  RPT_BUFF,C' '      BLANK FIRST BYTE
MVC  RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF BLANK THE REST
PUT  RPT_02D,RPT_BUFF
LA   R14,2              SET LINE COUNT
STH  R14,CNT_02D        SAVE IT
RE$ORT02 DS  0H
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* MOVE IN THE OUTPUT MODEL, AND POPULATE IT WITH DSNB INFORMATION. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVC  RPT_BUFF(LDM_0200),MDL_0300
MVC  RPT_BUFF+MDL_0201(L'DSNBFVSN),DSNBFVSN
MVC  RPT_BUFF+MDL_0202(L'DSNBVSNS),DSNBVSNS
MVC  RPT_BUFF+MDL_0204(L'DSNBDSNS),DSNBDSNS
MVC  RPT_BUFF+MDL_0205(L'DSNBCJNS),DSNBCJNS
MVC  RPT_BUFF+MDL_0206(L'DSNBCSNS),DSNBCSNS
MVC  RPT_BUFF+MDL_0207(L'DSNBCPGMS),DSNBCPGMS
XR   R14,R14            CLEAR REGISTER 14
ICM  R14,B'0011',DSNBFSN GET FILE SEQUENCE NUMBER
CVD  R14,D_WORK         CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0203(4),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0203+3,X'F0' FIX THE SIGN
ICM  R14,B'1111',DSNBLREC GET THE LRECL
CVD  R14,D_WORK         CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0208(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0208+4,X'F0' FIX THE SIGN
ICM  R14,B'1111',DSNBBLKS GET BLOCK SIZE
CVD  R14,D_WORK         CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0209(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0209+4,X'F0' FIX THE SIGN
ICM  R14,B'1111',DSNBBLKC GET NUMBER OF BLOCKS
CVD  R14,D_WORK         CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0210(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0210+4,X'F0' FIX THE SIGN
XR   R8,R8              CLEAR REGISTER 8
ICM  R9,B'1111',DSNBBLKS GET BLOCK SIZE
ICM  R7,B'1111',DSNBBLKC GET NUMBER OF BLOCKS
MR   R8,R7              COMPUTE PRODUCT
D    R8,F_1024          CONVER TO 1K UNITS
LTR  R8,R8              Q. REMAINDER > 0
BZ   REP$RT02          A. NO
LA   R9,1(,R9)         A. YES, ROUND UP 1 BLOCK
SPACE 1

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```

REP$RT02 DS    0H
          SPACE 1
          CVD   R9,D_WORK           CONVERT IT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0211(7),D_WORK+4(4) UNPACK IT
          OI    RPT_BUFF+MDL_0211+6,X'F0' FIX THE SIGN
          PUT   RPT_02D,RPT_BUFF
          LH    R14,CNT_02D         GET LINE COUNTER
          LA    R14,1(,R14)        INCREMENT IT
          STH   R14,CNT_02D        SAVE IT
          SPACE 1
R$PORT02 DS    0H
          SPACE 1
          ICM   R14,B'1111',RET_ADDR PICK UP A RETURN ADDRESS
          BR    R14                 BRANCH BACK
          DROP  R2
          TITLE 'CA1REPT - PROCESSING SECTION FOR REPORT 03'
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT03 - PROCESS ALL TMC VOLUME RECORDS.                                         *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
$EPORT03 DS    0H
          USING TMSRECLO,R2        SET UP A BASE FOR THE DSNB
          CLC   CNT_03D,RPT_MLIN   Q. MAX LINES PRINTED
          BNE   RE$ORT03           A. NO
          MVC   RPT_BUFF(RDH_0300),HDR_0300 GET THE HEADER
          PUT   RPT_03D,RPT_BUFF
          MVI   RPT_BUFF,C' '      BLANK IN BYTE 1
          MVC   RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF NOW COPY TO REST
          PUT   RPT_03D,RPT_BUFF
          LA    R14,2              SET THE COUNTER
          STH   R14,CNT_03D        SAVE IT
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* OUTPUT THE HEADER AND DATA RECORDS.                                           *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
RE$ORT03 DS    0H
          SPACE 1
          MVC   RPT_BUFF(LDM_0300),MDL_0300 MOVE IN MODEL
          MVC   RPT_BUFF+MDL_0301(L'RLVOLSER),RLVOLSER GET VOLSER
          MVC   RPT_BUFF+MDL_0302(L'T_3420),T_3420 ASSUME 3420
          TM    RLTRTCH,RL18TRK    Q. 3480 DEVICE TYPE
          BNO   R$$ORT03           A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0302(L'T_3480),T_3480
          SPACE 1
R$$ORT03 DS    0H
          SPACE 1
          TM    RLTRTCH,RL36TRK    Q. 3490 DEVICE TYPE
          BNO   R$$$RT03           A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0302(L'T_3490),T_3490
          SPACE 1

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```

R$$$RT03 DS    0H
          SPACE 1
          TM    RLTRTCH,RL36TRK2          Q. 3490 EXTENDED MEDIA
          BNO   R$$$T03                   A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0302(L'T_3490E),T_3490E
          SPACE 1
R$$$T03  DS    0H
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* PROCESS THE FLAG BYTES.                                                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
          TM    RLFLAG1,RLDELET          Q. DELETE STATUS
          BNO   R#$$T03                   A. NO, NEXT
          MVI   RPT_BUFF+MDL_0303,C'D'   A. YES, INDICATE IT
R#$$T03  DS    0H
          TM    RLFLAG1,RLSRTCH          Q. SCRATCH STATUS
          BNO   R#$$T03                   A. NO, NEXT
          MVI   RPT_BUFF+MDL_0303+1,C'S' A. INDICATE IT
R#$$T03  DS    0H
          TM    RLFLAG1,RLUPDATE        Q. MANUAL UPDATE
          BNO   R#$$T03                   A. NO, NEXT
          MVI   RPT_BUFF+MDL_0303+2,C'U' A. INDICATE IT
R#$$T03  DS    0H
          TM    RLFLAG3,RLEDMTAP        Q. EXTERNAL MANAGER
          BNO   R$_$T03                   A. NO, NEXT
          MVI   RPT_BUFF+MDL_0303+3,C'E' A. INDICATE IT
R$_$T03  DS    0H
          TM    RLFLAG4,RLISCAT         Q. IN MVS CATALOG
          BNO   R$_$T03                   A. NO
          MVI   RPT_BUFF+MDL_0303+4,C'C' A. INDICATE IT
          SPACE 1
R$_$T03  DS    0H
          SPACE 1
          MVC   RPT_BUFF+MDL_0304(L'RLDSN),RLDSN
          MVC   RPT_BUFF+MDL_0305(L'RLJOBNM),RLJOBNM
          MVC   RPT_BUFF+MDL_0306(L'RLSTPNAM),RLSTPNAM
          MVC   RPT_BUFF+MDL_0307(L'RLCPGM),RLCPGM
          MVC   RPT_BUFF+MDL_0308(L'RLSMSMC),RLSMSMC
          ICM   R14,B'1111',RLLRECL     GET LRECL
          CVD   R14,D_WORK               CONVERT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0309(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0309+4,X'F0' FIX THE SIGN
          ICM   R14,B'1111',RLBLKSI     GET THE BLOCK SIZE
          CVD   R14,D_WORK               CONVERT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0310(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0310+4,X'F0' FIX THE SIGN
          ICM   R14,B'1111',RLBLKCNT    GET THE NUMBER OF BLOCKS
          CVD   R14,D_WORK               CONVERT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0311(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0311+4,X'F0' FIX THE SIGN
          SPACE 1

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```

*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* TAKE THE BLOCKSIZE AND THE BLOCK COUNT AND COMPUTE THE NUMBER OF      *
* KILOBYTES IN THE CURRENT TAPE DATASET.                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      XR      R8,R8              CLEAR REGISTER 8
      ICM     R9,B'1111',RLBLKSI PICK UP THE BLOCKSIZE
      ICM     R7,B'1111',RLBLKCNT PICK UP THE BLOCK COUNT
      MR      R8,R7              COMPUTE THE PRODUCT
      D       R8,F_1024          DIVIDE BY 1K
      LTR     R8,R8              Q. REMAINDER ZERO?
      BZ      REP#RT03           A. YES, BRANCH
      LA      R9,1(,R9)          A. NO, BUMP 1K BLOCKS UP
REP#RT03 DS    0H
      CVD     R9,D_WORK           MAKE IT DECIMAL
      UNPK    RPT_BUFF+MDL_0312(7),D_WORK+4(4) UNPACK IT
      OI      RPT_BUFF+MDL_0312+6,X'F0' FIX THE SIGN
      PUT     RPT_03D,RPT_BUFF
      LH      R14,CNT_03D         GET THE LINE COUNTER
      LA      R14,1(,R14)        BUMP IT UP BY 1
      STH     R14,CNT_03D        SAVE IT
R$PORT03 DS    0H
      ICM     R14,B'1111',RET_ADDR PICK UP A RETURN ADDRESS
      BR      R14                BRANCH BACK
      DROP    R2
      TITLE   'CA1REPT - PROCESSING SECTION FOR REPORT 04'
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT04 - PROCESS ALL ACTIVE TMC RECORDS.                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
$EPORT04 DS    0H
      USING   TMSRECL0,R2        SET UP A BASE FOR THE DSNB
      TM      RLFLAG1,RLDELET     Q. VOLUME IN DELETE STATUS
      BO      R$PORT04           A. YES, BYPASS THIS RECORD
      TM      RLFLAG1,RLSCRATCH   Q. VOLUME IN SCRATCH STATUS
      BO      R$PORT04           A. YES, BYPASS THIS RECORD
      CLC     CNT_04D,RPT_MLIN    Q. MAX LINES PRINTED
      BNE     RE$ORT04           A. NO
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* OUTPUT THE HEADER AND DATA RECORDS.                                    *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      MVC     RPT_BUFF(RDH_0400),HDR_0400 GET THE HEADER
      PUT     RPT_04D,RPT_BUFF
      MVI     RPT_BUFF,C' '       BLANK THE FIRST BYTE
      MVC     RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF NOW THE REST
      PUT     RPT_04D,RPT_BUFF
      LA      R14,2                SET THE LINE COUNTER
      STH     R14,CNT_04D         SAVE IT
      SPACE 1

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```

RE$ORT04 DS    0H
          SPACE 1
          MVC   RPT_BUFF(LDM_0400),MDL_0400 GET THE MODEL
          MVC   RPT_BUFF+MDL_0401(L'RLVOLSER),RLVOLSER VOLSER
          MVC   RPT_BUFF+MDL_0402(L'RLDSN),RLDSN DATASET NAME
          MVC   RPT_BUFF+MDL_0403(L'T_3420),T_3420 ASSUME 3420
          TM    RLTRTCH,RL18TRK          Q. 3480 DEVICE TYPE
          BNO   R$$ORT04                A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0403(L'T_3480),T_3480
          SPACE 1
R$$ORT04 DS    0H
          SPACE 1
          TM    RLTRTCH,RL36TRK          Q. 3490 DEVICE TYPE
          BNO   R$$$RT04                A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0403(L'T_3490),T_3490
          SPACE 1
R$$$RT04 DS    0H
          SPACE 1
          TM    RLTRTCH,RL36TRK2        Q. 3490 EXTENDED MEDIA
          BNO   R$$$$T04                A. NO, CHECK NEXT TYPE
          MVC   RPT_BUFF+MDL_0403(L'T_3490E),T_3490E
          SPACE 1
R$$$$T04 DS    0H
          SPACE 1
          MVC   RPT_BUFF+MDL_0404(L'RLJOBNM),RLJOBNM
          MVC   RPT_BUFF+MDL_0405(L'RLSTPNAM),RLSTPNAM
          MVC   RPT_BUFF+MDL_0406(L'RLCPGM),RLCPGM
          MVC   RPT_BUFF+MDL_0407(L'RLSMSMC),RLSMSMC
          ICM   R14,B'1111',RLLRECL     GET THE LRECL
          CVD   R14,D_WORK              CONVERT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0408(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0408+4,X'F0' FIX THE SIGN
          ICM   R14,B'1111',RLBLKSI     GET THE BLOCK SIZE
          CVD   R14,D_WORK              CONVER TO DECIMAL
          UNPK  RPT_BUFF+MDL_0409(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0409+4,X'F0' FIX THE SIGN
          ICM   R14,B'1111',RLBLKCNT   GET THE BLOCK COUNT
          CVD   R14,D_WORK              CONVERT TO DECIMAL
          UNPK  RPT_BUFF+MDL_0410(5),D_WORK+5(3) UNPACK IT
          OI    RPT_BUFF+MDL_0410+4,X'F0' FIX THE SIGN
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* TAKE THE BLOCKSIZE AND THE BLOCK COUNT AND COMPUTE THE NUMBER OF *
* KILOBYTES THE CURRENT TAPE DATASET *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
          XR    R8,R8                    CLEAR REGISTER 8
          ICM   R9,B'1111',RLBLKSI     PICK UP THE BLOCKSIZE
          ICM   R7,B'1111',RLBLKCNT    PICK UP THE BLOCK COUNT
          MR    R8,R7                    COMPUTE THE PRODUCT
          D     R8,F_1024                DIVIDE BY 1K
          LTR   R8,R8                    Q. REMAINDER ZERO?

```

```

      BZ      REP#RT04          A. YES, BRANCH
      LA      R9,1(,R9)        A. NO, BUMP 1K BLOCKS UP
      SPACE 1
REP#RT04 DS    0H
      SPACE 1
      CVD    R9,D_WORK          MAKE IT DECIMAL
      UNPK   RPT_BUFF+MDL_0411(7),D_WORK+4(4) UNPACK IT
      OI     RPT_BUFF+MDL_0411+6,X'F0' FIX THE SIGN
      PUT    RPT_04D,RPT_BUFF
      LH     R14,CNT_04D        GET THE LINE COUNTER
      LA     R14,1(,R14)        BUMP IT UP BY 1
      STH    R14,CNT_04D        SAVE IT
R$PORT04 DS    0H
      ICM    R14,B'1111',RET_ADDR PICK UP A RETURN ADDRESS
      BR     R14                BRANCH BACK
      DROP   R2
      TITLE 'CA1REPT - PROCESSING SECTION FOR REPORT 05'
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT05 - TAPE ERROR REPORT. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
$EPORT05 DS    0H
      USING  TMSRECL0,R2        SET UP A BASE FOR THE VOL REC
      TM     RLFLAG1,RLDELET    Q. VOLUME IN DELETE STATUS
      BO     R$PORT05          A. YES, BYPASS THIS RECORD
      TM     RLFLAG1,RLSCRTCH   Q. VOLUME IN SCRATCH STATUS
      BO     R$PORT05          A. YES, BYPASS THIS RECORD
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CHECK THE ERROR COUNTERS TO SEE IF WE NEED TO PROCESS THIS RECORD. *
* THRESHOLD TO CHECK AGAINST IS USER DEFINABLE IN E_THRESH. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      XR     R14,R14
      ICM    R14,B'0011',RLPRERRC GET ERROR COUNT
      C      R14,E_THRESH        Q. COMPARE TO THRESHOLD
      BNL    E_NOTLOW           A. PROCESS THIS RECORD
      ICM    R14,B'0011',RLPWERRC GET ERROR COUNT
      C      R14,E_THRESH        Q. COMPARE TO THRESHOLD
      BNL    E_NOTLOW           A. PROCESS THIS RECORD
      ICM    R14,B'0011',RLPRERRI GET ERROR COUNT
      C      R14,E_THRESH        Q. COMPARE TO THRESHOLD
      BNL    E_NOTLOW           A. PROCESS THIS RECORD
      ICM    R14,B'0011',RLPWERRI GET ERROR COUNT
      C      R14,E_THRESH        Q. COMPARE TO THRESHOLD
      BL     R$PORT05          A. SKIP TO NEXT RECORD
      SPACE 1
E_NOTLOW DS    0H
      SPACE 1
      CLC    CNT_05D,RPT_MLIN    Q. MAX LINES PRINTED
      BNE    RE$ORT05          A. NO

```

```

SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* OUTPUT THE HEADER AND DATA RECORDS.                                                                                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVC  RPT_BUFF(RDH_0500),HDR_0500 GET THE HEADER
PUT  RPT_05D,RPT_BUFF
MVI  RPT_BUFF,C' '          BLANK IN FIRST BYTE
MVC  RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF NOW THE REST
PUT  RPT_05D,RPT_BUFF
LA   R14,2                  SET THE COUNTER
STH  R14,CNT_05D           SAVE IT
SPACE 1
RE$ORT05 DS  0H
SPACE 1
MVC  RPT_BUFF(LDM_0500),MDL_0500 MOVE IN THE MODEL
MVC  RPT_BUFF+MDL_0501(L'RLVOLSER),RLVOLSER VOLSER
MVC  RPT_BUFF+MDL_0502(L'RLDSN),RLDSN DATASET NAME
MVC  RPT_BUFF+MDL_0503(L'T_3420),T_3420 ASSUME 3420
TM   RLTRTCH,RL18TRK      Q. 3480 DEVICE TYPE
BNO  R$$ORT05             A. NO, CHECK NEXT TYPE
MVC  RPT_BUFF+MDL_0503(L'T_3480),T_3480
SPACE 1
R$$ORT05 DS  0H
SPACE 1
TM   RLTRTCH,RL36TRK     Q. 3490 DEVICE TYPE
BNO  R$$$RT05            A. NO, CHECK NEXT TYPE
MVC  RPT_BUFF+MDL_0503(L'T_3490),T_3490
SPACE 1
R$$$$RT05 DS  0H
SPACE 1
TM   RLTRTCH,RL36TRK2   Q. 3490 EXTENDED MEDIA
BNO  R$$$$T05           A. NO, CHECK NEXT TYPE
MVC  RPT_BUFF+MDL_0503(L'T_3490E),T_3490E
SPACE 1
R$$$$T05 DS  0H
SPACE 1
XR   R14,R14             CLEAR REGISTER 14
ICM  R14,B'0011',RLPRERRC PICK UP ERROR COUNT
CVD  R14,D_WORK          CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0504(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0504+4,X'F0' FIX THE SIGN
XR   R14,R14             CLEAR REGISTER 14
ICM  R14,B'0011',RLPWERRC PICK UP ERROR COUNT
CVD  R14,D_WORK          CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0505(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0505+4,X'F0' FIX THE SIGN
XR   R14,R14             CLEAR REGISTER 14
ICM  R14,B'0011',RLPRERRI PICK UP ERROR COUNT
CVD  R14,D_WORK          CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0506(5),D_WORK+5(3) UNPACK IT
OI   RPT_BUFF+MDL_0506+4,X'F0' FIX THE SIGN

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```

XR      R14,R14          CLEAR REGISTER 14
ICM     R14,B'0011',RLPWERRI  PICK UP ERROR COUNT
CVD     R14,D_WORK       CONVERT TO DECIMAL
UNPK    RPT_BUFF+MDL_0507(5),D_WORK+5(3) UNPACK IT
OI      RPT_BUFF+MDL_0507+4,X'F0' FIX THE SIGN
PUT     RPT_05D,RPT_BUFF
LH      R14,CNT_05D      GET THE LINE COUNTER
LA      R14,1(,R14)      BUMP IT UP BY 1
STH     R14,CNT_05D      SAVE IT
R$PORT05 DS  0H
ICM     R14,B'1111',RET_ADDR  PICK UP A RETURN ADDRESS
BR      R14              BRANCH BACK
DROP    R2
TITLE  'CA1REPT - PROCESSING SECTION FOR REPORT 06'
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* RPT06 - PROCESS ALL ACTIVE TMC RECORDS. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$EPORT06 DS  0H
USING  TMSRECL0,R2          SET UP A BASE FOR THE DSNB
TM     RLFLAG1,RLDELET      Q. VOLUME IN DELETE STATUS
BO     R$PORT06             A. YES, BYPASS THIS RECORD
TM     RLFLAG1,RLSCRATCH   Q. VOLUME IN SCRATCH STATUS
BO     R$PORT06             A. YES, BYPASS THIS RECORD
LH     R14,DSN_MASL        GET MASK LENGTH
EX     R14,CLC_MASK        Q. DSN MASK WE WANT
BNE    R$PORT06            A. NO, BYPASS THIS RECORD
CLC    CNT_06D,RPT_MLIN    Q. MAX LINES PRINTED
BNE    RE$ORT06            A. NO
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* OUTPUT THE HEADER AND DATA RECORDS. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVC    RPT_BUFF(RDH_0600),HDR_0600 GET THE HEADER
PUT     RPT_06D,RPT_BUFF
MVI    RPT_BUFF,C' '      BLANK THE FIRST BYTE
MVC    RPT_BUFF+1(L'RPT_BUFF-1),RPT_BUFF NOW THE REST
PUT     RPT_06D,RPT_BUFF
LA     R14,2              SET THE LINE COUNTER
STH    R14,CNT_06D        SAVE IT
SPACE 1
RE$ORT06 DS  0H
SPACE 1
MVC    RPT_BUFF(LDM_0600),MDL_0600 GET THE MODEL
MVC    RPT_BUFF+MDL_0601(L'RLVOLSER),RLVOLSER VOLSER
MVC    RPT_BUFF+MDL_0602(L'RLDSN),RLDSN DATASET NAME
MVC    RPT_BUFF+MDL_0603(L'T_3420),T_3420 ASSUME 3420
TM     RLTRTCH,RL18TRK    Q. 3480 DEVICE TYPE
BNO    R$$ORT06           A. NO, CHECK NEXT TYPE
MVC    RPT_BUFF+MDL_0603(L'T_3480),T_3480

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```

SPACE 1
R$$ORT06 DS 0H
SPACE 1
TM RLTRTCH,RL36TRK Q. 3490 DEVICE TYPE
BNO R$$$RT06 A. NO, CHECK NEXT TYPE
MVC RPT_BUFF+MDL_0603(L'T_3490),T_3490
SPACE 1
R$$$RT06 DS 0H
SPACE 1
TM RLTRTCH,RL36TRK2 Q. 3490 EXTENDED MEDIA
BNO R$$$$T06 A. NO, CHECK NEXT TYPE
MVC RPT_BUFF+MDL_0603(L'T_3490E),T_3490E
SPACE 1
R$$$$T06 DS 0H
SPACE 1
MVC RPT_BUFF+MDL_0604(L'RLJOBNM),RLJOBNM
MVC RPT_BUFF+MDL_0605(L'RLSTPNAM),RLSTPNAM
MVC RPT_BUFF+MDL_0606(L'RLCPGM),RLCPGM
MVC RPT_BUFF+MDL_0607(L'RLSMSMC),RLSMSMC
ICM R14,B'1111',RLLRECL GET THE LRECL
CVD R14,D_WORK CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0608(5),D_WORK+5(3) UNPACK IT
OI RPT_BUFF+MDL_0608+4,X'F0' FIX THE SIGN
ICM R14,B'1111',RLBLKSI GET THE BLOCK SIZE
CVD R14,D_WORK CONVER TO DECIMAL
UNPK RPT_BUFF+MDL_0609(5),D_WORK+5(3) UNPACK IT
OI RPT_BUFF+MDL_0609+4,X'F0' FIX THE SIGN
ICM R14,B'1111',RLBLKCNT GET THE BLOCK COUNT
CVD R14,D_WORK CONVERT TO DECIMAL
UNPK RPT_BUFF+MDL_0610(5),D_WORK+5(3) UNPACK IT
OI RPT_BUFF+MDL_0610+4,X'F0' FIX THE SIGN
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* TAKE THE BLOCKSIZE AND THE BLOCK COUNT AND COMPUTE THE NUMBER OF *
* KILOBYTES THE CURRENT TAPE DATASET *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
XR R8,R8 CLEAR REGISTER 8
ICM R9,B'1111',RLBLKSI PICK UP THE BLOCKSIZE
ICM R7,B'1111',RLBLKCNT PICK UP THE BLOCK COUNT
MR R8,R7 COMPUTE THE PRODUCT
D R8,F_1024 DIVIDE BY 1K
LTR R8,R8 Q. REMAINDER ZERO?
BZ REP#RT06 A. YES, BRANCH
LA R9,1(,R9) A. NO, BUMP 1K BLOCKS UP
SPACE 1
REP#RT06 DS 0H
SPACE 1
CVD R9,D_WORK MAKE IT DECIMAL
UNPK RPT_BUFF+MDL_0611(7),D_WORK+4(4) UNPACK IT
OI RPT_BUFF+MDL_0611+6,X'F0' FIX THE SIGN
PUT RPT_06D,RPT_BUFF

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```

LH      R14,CNT_06D          GET THE LINE COUNTER
LA      R14,1(,R14)         BUMP IT UP BY 1
STH     R14,CNT_06D        SAVE IT
R$PORT06 DS      0H
ICM     R14,B'1111',RET_ADDR PICK UP A RETURN ADDRESS
BR      R14                 BRANCH BACK
TITLE   'CA1REPT - DEFINE REPORTS WE CAN REQUEST, WITH FLAGS'
SPACE 1
DS      0H                  ALIGN THINGS
TRAN_I  TRT      0(*-*,R3),TRAN_TAB TARGET OF A EXECUTE
CLC_MASK CLC     DSN_MASK(*-*),RLDSN TARGET OF A EXECUTE
MOV_MASK MVC     DSN_MASK(*-*),0(R3) TARGET OF A EXECUTE
E_THRESH DC      F'25'      TAPE ERROR THRESHOLD VALUE
F_1024  DC      F'1024'     USED FOR KILOBYTE CALCULATIONS
RPT_MLIN DC      H'60'     MAX LINES PER REPORT/PAGE
RPT_01  DC      C'DSNB ALL' REQUEST ALL DSNB RECORDS
RPT_02  DC      C'DSNB ACTIVE' REQUEST ACTIVE DSNB RECORDS
RPT_03  DC      C'VOLUME ALL' REQUEST ALL VOLUME RECORDS
RPT_04  DC      C'VOLUME ACTIVE' REQUEST ACTIVE VOLUME RECORDS
RPT_05  DC      C'VOLUME ERROR' REQUEST ACTIVE VOLUME W/ERRORS
RPT_06  DC      C'VOLUME DSN=' REQUEST ACTIVE VOLUME BY/DSN
TMSCTL  DC      CL6'TMSCTL' TMC CONTROL RECORD HEADER
T_3420  DC      CL5'3420'
T_3480  DC      CL5'3480'
T_3490  DC      CL5'3490'
T_3490E DC      CL5'3490E'
T_3590  DC      CL5'3590'
REPORT01 DC      CL5'RPT01' DDNAME FOR REPORT 01
REPORT02 DC      CL5'RPT02' DDNAME FOR REPORT 02
REPORT03 DC      CL5'RPT03' DDNAME FOR REPORT 03
REPORT04 DC      CL5'RPT04' DDNAME FOR REPORT 04
REPORT05 DC      CL5'RPT05' DDNAME FOR REPORT 05
REPORT06 DC      CL5'RPT06' DDNAME FOR REPORT 06
DROP    R2
TITLE   'CA1REPT - DEFINE PROGRAM MESSAGES'
SPACE 1
DS      0H
MSG_MOVE MVC     MSG_BUF+1(*-*),0(R1) TARGET OF AN EXECUTE
ER_MSG01 DC      C'CA1RPT01 ERROR OPENING MESSSAGES DATASET, TERMINATING'
EL_MSG01 DC      Y(*-ER_MSG01)
ER_MSG02 DC      C'CA1RPT01 ERROR OPENING THE TAPE MANAGEMENT CATALOG, TE+
RMINATING EXECUTION'
EL_MSG02 DC      Y(*-ER_MSG02)
ER_MSG03 DC      C'CA1RPT01 ERROR OPENING CONTROL DATASET, TERMINATING EX+
ECUTION'
EL_MSG03 DC      Y(*-ER_MSG03)
ER_MSG04 DC      C'CA1RPT01 BAD CONTROL CARD ENCOUNTERED'
EL_MSG04 DC      Y(*-ER_MSG04)
ER_MSG05 DC      C'CA1RPT01 ERROR ENCOUNTERED ON REPORT FILE, DDNAME='
ER_MSG55 DC      CL8'      '
EL_MSG05 DC      Y(*-ER_MSG05)
ER_MSG06 DC      C'CA1RPT01 ERROR ENCOUNTERED ALLOCATING FILE DDNAME='

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ER_MSG66 DC CL5' '
EL_MSG06 DC Y(*-ER_MSG06)
          TITLE 'CA1REPT - DEFINE THE SVC 99 MODEL PARAMETER LIST'
          SPACE 1
MODEL99 DS 0F
DDNAM$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALDDNAM)        DDNAME
          DC X'0001'
          DC X'0005'              LENGTH OF THE DDNAME
RPTXX$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC C'RPT01'            SPECIFIED NAME
SYSOU$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALSYSOU)        SYSOUT DATASET
          DC X'0000'
DSORG$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALDSORG)        DATASET ORGANIZATION
          DC X'0001'
          DC X'0002'
          DC X'4000'              PHYSICAL SEQUENTIAL
LRECL$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALLRECL)        LOGICAL RECORD LENGTH
          DC X'0001'
          DC X'0002'
          DC X'0085'              SPECIFY 133
RECFM$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALRECFM)        RECORD FORMAT
          DC X'0001'
          DC X'0001'
          DC X'90'                SPECIFY FIXED BLOCK
CLOSE$$$ EQU *-MODEL99          LET ASM CALCULATE DISPLACEMENT
          DC AL2(DALCLOSE)        UNALLOCATE ON CLOSE
          DC X'0000'
MODEL99L EQU *-MODEL99
          TITLE 'CA1REPT - REPORT 01 RECORD LAYOUT'
HDR_0100 DS 0X
          DC C'1'
          DC CL6'VOLSER'          VOLSER OF FIRST VOLUME
          DC CL2' '                FILE STARTS ON THIS VOLUME
          DC CL6'VOLSER'          VOLSER OF FIRST VOLUME
          DC CL2' '                FILE STARTS ON THIS VOLUME
          DC CL4'FS #'            FILE SEQUENCE #
          DC CL2' '
          DC CL44'                DATASET NAME
          DC CL2' '
          DC CL8'JOB NAME'        CREATING JOB
          DC CL2' '
          DC CL8'JOB STEP'        CREATING STEP
          DC CL2' '
          DC CL8'PROGRAM'         CREATING PROGRAM
          DC (133-(*-HDR_0100))CL1' ' LET ASM FILL OUT
RDH_0100 EQU *-HDR_0100
MDL_0100 DS 0X

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```

DC      C' '
MDL_0101 EQU *-MDL_0100
DC      CL6' '          FILE STARTS ON THIS VOLUME
DC      CL2' '          FILLER
MDL_0102 EQU *-MDL_0100
DC      CL6' '          VOLSER OF FIRST VOLUME
DC      CL2' '          FILLER
MDL_0103 EQU *-MDL_0100
DC      CL4' '          FILE SEQUENCE #
DC      CL2' '          FILLER
MDL_0104 EQU *-MDL_0100
DC      CL44' '         DATASET NAME
DC      CL2' '          FILLER
MDL_0105 EQU *-MDL_0100
DC      CL8' '          CREATING JOB
DC      CL2' '          FILLER
MDL_0106 EQU *-MDL_0100
DC      CL8' '          CREATING STEP
DC      CL2' '          FILLER
MDL_0107 EQU *-MDL_0100
DC      CL8' '          CREATING PROGRAM
DC      (133-(*-MDL_0100))CL1' ' LET ASM FILL OUT
LDM_0100 EQU *-MDL_0100
TITLE  'CA1REPT - REPORT 02 RECORD LAYOUT'
HDR_0200 DS  0X
DC      C'1'
DC      CL6'VOLSER'
DC      CL2' '
DC      CL6'VOLSER'     VOLSER OF FIRST VOLUME
DC      CL2' '         FILE STARTS ON THIS VOLUME
DC      CL4'FS #'       FILE SEQUENCE #
DC      CL2' '
DC      CL44'           DATASET NAME
DC      CL2' '
DC      CL8'JOB NAME'   CREATING JOB
DC      CL2' '
DC      CL8'JOB STEP'   CREATING STEP
DC      CL2' '
DC      CL8'PROGRAM'    CREATING PROGRAM
DC      CL2' '
DC      CL5'LRECL'      LOGICAL RECORD SIZE
DC      CL2' '
DC      CL5'BLKSZ'      BLOCK SIZE
DC      CL2' '
DC      CL5'BLKCT'      BLOCK COUNT
DC      CL2' '
DC      CL7'K-BYTES'    KILOBYTES IN DATASET
DC      CL2' '
DC      (133-(*-HDR_0200))CL1' ' LET ASM FILL OUT
RDH_0200 EQU *-HDR_0200
MDL_0200 DS  0X
DC      C' '

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MDL_0201 EQU *-MDL_0200
          DC CL6' ' FILE STARTS ON THIS VOLUME
          DC CL2' ' FILLER
MDL_0202 EQU *-MDL_0200
          DC CL6' ' VOLSER OF FIRST VOLUME
          DC CL2' ' FILLER
MDL_0203 EQU *-MDL_0200
          DC CL4' ' FILE SEQUENCE #
          DC CL2' ' FILLER
MDL_0204 EQU *-MDL_0200
          DC CL44' ' DATASET NAME
          DC CL2' ' FILLER
MDL_0205 EQU *-MDL_0200
          DC CL8' ' CREATING JOB
          DC CL2' ' FILLER
MDL_0206 EQU *-MDL_0200
          DC CL8' ' CREATING STEP
          DC CL2' ' FILLER
MDL_0207 EQU *-MDL_0200
          DC CL8' ' CREATING PROGRAM
          DC CL2' ' FILLER
MDL_0208 EQU *-MDL_0200
          DC CL5' ' LOGICAL RECORD SIZE
          DC CL2' ' FILLER
MDL_0209 EQU *-MDL_0200
          DC CL5' ' BLOCK SIZE
          DC CL2' ' FILLER
MDL_0210 EQU *-MDL_0200
          DC CL5' ' BLOCK COUNT
          DC CL2' ' FILLER
MDL_0211 EQU *-MDL_0200
          DC CL7' ' SIZE IN KILOBYTES
          DC CL2' ' FILLER
          DC (133-(*-MDL_0200))CL1' ' LET ASM FILL OUT
LDM_0200 EQU *-MDL_0200
          TITLE 'CA1REPT - REPORT 03 RECORD LAYOUT'
          SPACE 1
HDR_0300 DS 0X
          DC C'1'
          DC CL6'VOLSER'
          DC CL2' '
          DC CL5'DTYPE'
          DC CL2' '
          DC CL5'FLAGS'
          DC CL2' '
          DC CL44' DATASET NAME
          DC CL2' '
          DC CL8'JOB NAME' CREATING JOB
          DC CL2' '
          DC CL8'JOB STEP' CREATING STEP
          DC CL2' '
          DC CL8'PROGRAM' CREATING PROGRAM

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DC      CL2' '
DC      CL8'MGTCLASS'          SMS MANAGEMENT CLASS
DC      CL1' '
DC      CL5'LRECL'            LOGICAL RECORD SIZE
DC      CL1' '
DC      CL5'BLKSZ'            BLOCK SIZE
DC      CL1' '
DC      CL5'BLKCT'            BLOCK COUNT
DC      CL1' '
DC      CL7'K-BYTES'          KILOBYTES IN DATASET
DC      (133-(*-HDR_0300))CL1' ' LET ASM FILL OUT
RDH_0300 EQU *-HDR_0300
MDL_0300 DS 0X
DC      C' '
MDL_0301 EQU *-MDL_0300
DC      CL6' '                FILE STARTS ON THIS VOLUME
DC      CL2' '                FILLER
MDL_0302 EQU *-MDL_0300
DC      CL5' '                DEVICE TYPE
DC      CL2' '                FILLER
MDL_0303 EQU *-MDL_0300
DC      CL5' '                FLAG SETTINGS
DC      CL2' '                FILLER
MDL_0304 EQU *-MDL_0300
DC      CL44' '               DATASET NAME
DC      CL2' '                FILLER
MDL_0305 EQU *-MDL_0300
DC      CL8' '                CREATING JOB
DC      CL2' '                FILLER
MDL_0306 EQU *-MDL_0300
DC      CL8' '                CREATING STEP
DC      CL2' '                FILLER
MDL_0307 EQU *-MDL_0300
DC      CL8' '                CREATING PROGRAM
DC      CL2' '                FILLER
MDL_0308 EQU *-MDL_0300
DC      CL8' '                MANAGEMENT CLASS
DC      CL1' '                FILLER
MDL_0309 EQU *-MDL_0300
DC      CL5' '                LOGICAL RECORD SIZE
DC      CL1' '                FILLER
MDL_0310 EQU *-MDL_0300
DC      CL5' '                BLOCK SIZE
DC      CL1' '                FILLER
MDL_0311 EQU *-MDL_0300
DC      CL5' '                BLOCK COUNT
DC      CL1' '                FILLER
MDL_0312 EQU *-MDL_0300
DC      CL7' '                SIZE IN KILOBYTES
DC      (133-(*-MDL_0300))CL1' ' LET ASM FILL OUT
LDM_0300 EQU *-MDL_0300
TITLE 'CA1REPT - REPORT 04 RECORD LAYOUT'

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HDR_0400	DS	ØX	
	DC	C'1'	
	DC	CL6'VOLSER'	
	DC	CL2' '	
	DC	CL44'	DATASET NAME
	DC	CL2' '	
	DC	CL5'DTYPE'	DEVICE TYPE
	DC	CL2' '	
	DC	CL8'JOB NAME'	CREATING JOB
	DC	CL2' '	
	DC	CL8'JOB STEP'	CREATING STEP
	DC	CL2' '	
	DC	CL8'PROGRAM'	CREATING PROGRAM
	DC	CL2' '	
	DC	CL8'MGTCLASS'	CREATING PROGRAM
	DC	CL2' '	
	DC	CL5'LRECL'	LOGICAL RECORD SIZE
	DC	CL2' '	
	DC	CL5'BLKSZ'	BLOCK SIZE
	DC	CL2' '	
	DC	CL5'BLKCT'	BLOCK COUNT
	DC	CL2' '	
	DC	CL7'K-BYTES'	KILOBYTES IN DATASET
	DC	(133-(*-HDR_0400))CL1' '	LET ASM FILL OUT
RDH_0400	EQU	*-HDR_0400	
MDL_0400	DS	ØX	
	DC	C' '	
MDL_0401	EQU	*-MDL_0400	
	DC	CL6' '	FILE STARTS ON THIS VOLUME
	DC	CL2' '	FILLER
MDL_0402	EQU	*-MDL_0400	
	DC	CL44' '	DATASET NAME
	DC	CL2' '	FILLER
MDL_0403	EQU	*-MDL_0400	
	DC	CL5' '	DEVICE TYPE
	DC	CL2' '	FILLER
MDL_0404	EQU	*-MDL_0400	
	DC	CL8' '	CREATING JOB
	DC	CL2' '	FILLER
MDL_0405	EQU	*-MDL_0400	
	DC	CL8' '	CREATING STEP
	DC	CL2' '	FILLER
MDL_0406	EQU	*-MDL_0400	
	DC	CL8' '	CREATING PROGRAM
	DC	CL2' '	FILLER
MDL_0407	EQU	*-MDL_0400	
	DC	CL8' '	SMS MANAGEMENT CLASS
	DC	CL2' '	FILLER
MDL_0408	EQU	*-MDL_0400	
	DC	CL5' '	LOGICAL RECORD SIZE
	DC	CL2' '	FILLER
MDL_0409	EQU	*-MDL_0400	

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DC      CL5' '          BLOCK SIZE
DC      CL2' '          FILLER
MDL_0410 EQU  *-MDL_0400
DC      CL5' '          BLOCK COUNT
DC      CL2' '          FILLER
MDL_0411 EQU  *-MDL_0400
DC      CL7' '          SIZE IN KILOBYTES
DC      CL2' '          FILLER
DC      (133-(*-MDL_0400))CL1' ' LET ASM FILL OUT
LDM_0400 EQU  *-MDL_0400
TITLE  'CA1REPT - REPORT 05 RECORD LAYOUT'
HDR_0500 DS   0X
DC      C'1'
DC      CL6'VOLSER'
DC      CL2' '
DC      CL44'          DATASET NAME
DC      CL2' '
DC      CL5'DTYPE'      DEVICE TYPE
DC      CL2' '
DC      CL8'PERM R C'    CREATING JOB
DC      CL2' '
DC      CL8'PERM W C'    CREATING STEP
DC      CL2' '
DC      CL8'PERM R I'    CREATING PROGRAM
DC      CL2' '
DC      CL8'PERM W I'    CREATING PROGRAM
DC      (133-(*-HDR_0500))CL1' ' LET ASM FILL OUT
RDH_0500 EQU  *-HDR_0500
MDL_0500 DS   0X
DC      C' '
MDL_0501 EQU  *-MDL_0500
DC      CL6' '          FILE STARTS ON THIS VOLUME
DC      CL2' '          FILLER
MDL_0502 EQU  *-MDL_0500
DC      CL5' '          DEVICE TYPE
DC      CL2' '          FILLER
MDL_0503 EQU  *-MDL_0500
DC      CL44' '         DATASET NAME
DC      CL2' '         FILLER
MDL_0504 EQU  *-MDL_0500
DC      CL5' '          PERM READ SINCE CLEANED
DC      CL5' '          FILLER
MDL_0505 EQU  *-MDL_0500
DC      CL5' '          PERM WRITE SINCE CLEANED
DC      CL5' '          FILLER
MDL_0506 EQU  *-MDL_0500
DC      CL5' '          PERM READ SINCE INIT
DC      CL5' '          FILLER
MDL_0507 EQU  *-MDL_0500
DC      CL5' '          PERM WRITE SINCE INIT
DC      (133-(*-MDL_0500))CL1' ' LET ASM FILL OUT
LDM_0500 EQU  *-MDL_0500

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TITLE 'CA1REPT - REPORT 04 RECORD LAYOUT'
HDR_0600 DS    0X
          DC    C'1'
          DC    CL6'VOLSER'
          DC    CL2' '
          DC    CL44'          DATASET NAME
          DC    CL2' '
          DC    CL5'DTYPE'      DEVICE TYPE
          DC    CL2' '
          DC    CL8'JOB NAME'    CREATING JOB
          DC    CL2' '
          DC    CL8'JOB STEP'    CREATING STEP
          DC    CL2' '
          DC    CL8'PROGRAM'     CREATING PROGRAM
          DC    CL2' '
          DC    CL8'MGTCLASS'    CREATING PROGRAM
          DC    CL2' '
          DC    CL5'LRECL'       LOGICAL RECORD SIZE
          DC    CL2' '
          DC    CL5'BLKSZ'       BLOCK SIZE
          DC    CL2' '
          DC    CL5'BLKCT'       BLOCK COUNT
          DC    CL2' '
          DC    CL7'K-BYTES'     KILOBYTES IN DATASET
          DC    (133-(*-HDR_0600))CL1' ' LET ASM FILL OUT
RDH_0600 EQU  *-HDR_0600
MDL_0600 DS    0X
          DC    C' '
MDL_0601 EQU  *-MDL_0600
          DC    CL6' '          FILE STARTS ON THIS VOLUME
          DC    CL2' '          FILLER
MDL_0602 EQU  *-MDL_0600
          DC    CL44' '        DATASET NAME
          DC    CL2' '        FILLER
MDL_0603 EQU  *-MDL_0600
          DC    CL5' '          DEVICE TYPE
          DC    CL2' '          FILLER
MDL_0604 EQU  *-MDL_0600
          DC    CL8' '          CREATING JOB
          DC    CL2' '          FILLER
MDL_0605 EQU  *-MDL_0600
          DC    CL8' '          CREATING STEP
          DC    CL2' '          FILLER
MDL_0606 EQU  *-MDL_0600
          DC    CL8' '          CREATING PROGRAM
          DC    CL2' '          FILLER
MDL_0607 EQU  *-MDL_0600
          DC    CL8' '          SMS MANAGEMENT CLASS
          DC    CL2' '          FILLER
MDL_0608 EQU  *-MDL_0600
          DC    CL5' '          LOGICAL RECORD SIZE
          DC    CL2' '          FILLER

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MDL_0609 EQU *-MDL_0600
          DC CL5' '          BLOCK SIZE
          DC CL2' '          FILLER
MDL_0610 EQU *-MDL_0600
          DC CL5' '          BLOCK COUNT
          DC CL2' '          FILLER
MDL_0611 EQU *-MDL_0600
          DC CL7' '          SIZE IN KILOBYTES
          DC CL2' '          FILLER
          DC (133-(*-MDL_0600))CL1' ' LET ASM FILL OUT
LDM_0600 EQU *-MDL_0600
          TITLE 'CA1REPT - DEFINE THE DCB EXTENSIONS'
          SPACE 1
CON_DCBE DCBE RMODE31=BUFF,SYNAD=SYN_TMC,EODAD=EOF_CON
TMC_DCBE DCBE RMODE31=BUFF,SYNAD=SYN_TMC,EODAD=EOF_TMC
MSG_DCBE DCBE RMODE31=BUFF,SYNAD=SYN_MSG
RPT_01E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
RPT_02E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
RPT_03E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
RPT_04E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
RPT_05E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
RPT_06E DCBE RMODE31=BUFF,SYNAD=SYN_RPT
          TITLE 'CA1REPT - DEFINE THE DCB CONTROL BLOCKS'
          SPACE 1
TMC      DCB DDNAME=CA1TMC,DSORG=PS,MACRF=(GL),LRECL=340,      +
          BLKSIZE=340,RECFM=FB,DCBE=TMC_DCBE
CON      DCB DDNAME=CONTROL,DSORG=PS,MACRF=(GL),LRECL=80,      +
          BLKSIZE=80,RECFM=FB,DCBE=CON_DCBE
          SPACE 1
MSG      DCB DDNAME=MESSAGES,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=MSG_DCBE
RPT_01D DCB DDNAME=RPT01,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_01E
RPT_02D DCB DDNAME=RPT02,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_02E
RPT_03D DCB DDNAME=RPT03,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_03E
RPT_04D DCB DDNAME=RPT04,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_04E
RPT_05D DCB DDNAME=RPT05,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_05E
RPT_06D DCB DDNAME=RPT06,DSORG=PS,MACRF=PM,LRECL=133,      +
          RECFM=FBA,DCBE=RPT_06E
          TITLE 'CA1REPT - DYNAMIC WORKING STORAGE'
          SPACE 1
          $ESASTG
          SPACE 1
D_WORK  DS D          USED FOR DATA CONVERSION
RET_CODE DS F
RET_ADDR DS F          HOLDING AREA FOR ADDRESS
B_ADDR  DS F          HOLDING AREA FOR ADDRESS
RPT_ID  DS XL8        REPORT ID

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DSN_MASK	DS	XL44	RESERVE SPACE FOR DSN MASK
DSN_MASL	DS	H	LENGTH OF CURRENT MASK
		SPACE 1	
CNT_01D	DS	H	LINE COUNTER FOR PRINT CONTROL
CNT_02D	DS	H	LINE COUNTER FOR PRINT CONTROL
CNT_03D	DS	H	LINE COUNTER FOR PRINT CONTROL
CNT_04D	DS	H	LINE COUNTER FOR PRINT CONTROL
CNT_05D	DS	H	LINE COUNTER FOR PRINT CONTROL
CNT_06D	DS	H	LINE COUNTER FOR PRINT CONTROL
		SPACE 1	
CON_FLAG	DS	XL1	FILE STATUS FLAG
	DS	XL1	RESERVED
	DS	XL4	@(DCB)
TMC_FLAG	DS	XL1	FILE STATUS FLAG
	DS	XL1	RESERVED
	DS	XL4	@(DCB)
MSG_FLAG	DS	XL1	FILE STATUS FLAG
	DS	XL1	RESERVED
	DS	XL4	@(DCB)
RPT_01F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_LLL	EQU	*-RPT_01F	LET ASM CALCULATE SIZE
RPT_02F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_03F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_04F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_05F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_06F	DS	XL1	FILE STATUS FLAG
	DS	XL1	REPORT STATUS FLAG
	DS	XL4	@(DCB)
RPT_EEE	DS	0XL1	
MSG_BUFF	DS	0XL133	
MSG_BUFC	DS	XL1	
MSG_BUFCD	DS	XL132	
MSG_BUFL	EQU	*-MSG_BUFF	
RPT_BUFF	DS	0XL133	
RPT_BUFC	DS	XL1	
RPT_BUFCD	DS	XL132	
RPT_BUFL	EQU	*-RPT_BUFF	
		SPACE 1	
TRAN_TAB	DS	XL256	
		TITLE 'CA1REPT - DYNAMIC FILE ALLOCATION WORK AREA'	
		SPACE 1	
SVC_99RB	DS	0F	@(SVC99 REQUEST BLOCK)

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RB99_000 DS    F
RB99_004 DS    F                LENGTH    XL1
*                               VERB       XL1
*                               RESERVED   XL2
RB99_008 DS    F                ZERO
RB99_012 DS    F                @(TEXT POINTERS)
RB99_016 DS    F                ZERO
RB99_020 DS    F                ZERO
TP99_000 DS    F                @(TEXT UNIT)
TP99_004 DS    F                @(TEXT UNIT)
TP99_008 DS    F                @(TEXT UNIT)
TP99_012 DS    F                @(TEXT UNIT)
TP99_016 DS    F                @(TEXT UNIT)
TP99_020 DS    F                @(TEXT UNIT)
UN99_000 DS    XL(MODEL99L)      TEXT POINTERS
                                TITLE 'CA1REPT - DYNAMIC STORAGE FOR MACROS'
                                SPACE 1
WTO_MSG WTO    'PLACE HOLDER',MF=L
                                TITLE 'CA1REPT - MAP OUT THE CA1 VOLUME RECORD'
                                $TMSRLO LIST=YES
                                TITLE 'CA1REPT - MAP OUT THE CA1 DSNB RECORD'
                                $DSNBRL0 LIST=YES
                                TITLE 'CA1REPT - MAP OUT THE DCB AREA'
                                DCBD  DSORG=(QS)
                                TITLE 'CA1REPT - MAP OUT AREAS FOR DYNAMIC ALLOCATE'
                                IEFZB4D0
                                IEFZB4D2
                                END CA1REPT

```

\$TMSRLO MACRO

```

MACRO
  $TMSRLO &LIST=NO
.*****
.* THE SOURCE FOR THIS MACRO WAS OBTAINED FROM THE CA-1 SYSTEMS
.* PROGRAMMERS GUIDE, RELEASE 5.2
.* INFORMATION FOR 3590 MAGSTAR DEVICES WAS ADDED WHERE KNOWN
.*****
    AIF ('&LIST' EQ 'YES').LTMS
    PUSH PRINT
    PRINT OFF
.LTMS ANOP
TMSRECL0 DSECT RECORD LAYOUT FOR CA1 TMC
RLVOLSER DS    CL6                VOLUME SERIAL
RLDSN    DS    CL44               DATASET NAME
RLEXPDT  DS    PL4                EXPIRATION DATE
RLVOLSEQ DS    XL2                VOLUME SEQUENCE NUMBER
RLFRSVOL DS    CL6                FIRST VOLSER OF THE DATASET
RLPRVVOL DS    CL6                PREVIOUS VOLSER OF THE DATASET
RLNXTVOL DS    CL6                NEXT VOLSER OF THE DATASET
RL#DSNBS DS    XL2                NUMBER OF DATASET NAME BLOCKS

```

RLADSNB	DS	XL4	ADDRESS AND # OF FIRST DSNB
RLALDSNB	DS	XL4	ADDRESS AND # OF LAST DSNB
RLFLAG1	DS	XL1	INTERNAL FLAG 1
RLDFAULT	EQU	X'01'	VOLUME ELIGIBLE FOR RDS OVERRIDE
RLDELET	EQU	X'02'	VOLUME IN DELETE STATUS
RLSCRATCH	EQU	X'04'	VOLUME IN SCRATCH STATUS
RLCLEAN	EQU	X'08'	VOLUME LISTED TO BE CLEANED
RLABEND	EQU	X'10'	VOLUME CLOSED BY ABEND
RLUPDATE	EQU	X'20'	VOLUME RECORD UPDATED
RLCLOSED	EQU	X'40'	VOLUME CLOSED NORMALLY
RLINTAL	EQU	X'80'	INTERNAL FIELD CHANGED BY USER
RLFLAG2	DS	XL1	INTERNAL FLAG 2
RLETMS	EQU	X'01'	EXPIRED BY CA1, CA11 OR EDM
RLELDATE	EQU	X'02'	EXPIRED FROM LDATE CONTROL
RLECYCLE	EQU	X'04'	EXPIRED FROM CYCLE CONTROL
RLECATLG	EQU	X'08'	EXPIRED FROM CATALOG CONTROL
RLTEMPDS	EQU	X'10'	TEMPORARY DATASET
RLREUSE	EQU	X'20'	DATA SET RECREATED
RLOUTPUT	EQU	X'40'	VOLUME OPENED FOR OUTPUT
RLCATLOG	EQU	X'80'	DATA SET WAS ON MVS CATALOG
RLFLAG3	DS	XL1	INTERNAL FLAG 3
RLFILCPY	EQU	X'01'	CREATED BY CA1-COPYCAT
RLULTIF	EQU	X'02'	ADDITIONAL FILES EXIST IN VOLSET
RLDFEXU	EQU	X'04'	DEFAULT EXPDT USED AT OPEN OUT
RLERASE	EQU	X'08'	DATA SET ERASE REQUIRED
RLDYNAM	EQU	X'10'	CONTROLLED BY CA-DYNAMT
RLEDMTAP	EQU	X'20'	CONTROLLED BY EXT. DATA MGR.
RLRELEV	EQU	X'40'	TAPE RELEASED BY EXT. VAULT MGR.
RLBADTAP	EQU	X'80'	CA9 R+ INDICATES BAD TAPE
RLFLAG4	DS	XL1	INTERNAL FLAG 4
RLNOSTAK	EQU	X'01'	NO FURTHER STACKING ALLOWED
RLINUSE	EQU	X'02'	TAPE IS IN USE FOR RTS
RLRS	EQU	X'04'	NON-RESIDENT TAPE
RLISCAT	EQU	X'08'	FILE IS ON OS CATALOG
RLDEGAU	EQU	X'10'	TAPE HAS BEEN DEGAUSED
RLVSR	EQU	X'20'	VAULT SPECIFIC REQUEST
RLACVOLI	EQU	X'40'	ACTUAL VOLSER IN USE
RLESMS	EQU	X'80'	TAPE EXPIRED BY SMS MAX RETN.
RLTRTCH	DS	XL1	TAPE RECORDING TECHNIQUE
RLDACON	EQU	X'13'	DATA CONVERSION
RLEPAR	EQU	X'23'	EVEN PARITY
RLEPART	EQU	X'2B'	EVEN PARITY AND TRANSLATION
RLBETAN	EQU	X'38'	BCD-EBCDIC TRANSLATION
RL9TRK	EQU	X'80'	NINE TRACK TAPE
RL18TRK	EQU	X'C0'	3480 CART. TAPE 18 TRACKS
RL36TRK	EQU	X'E0'	3490 CART. TAPE 36 TRACKS
RL36TRK2	EQU	X'E1'	3490E CART. TAPE 36 TRACKS
RLDEN	DS	XL1	RECORDING DENSITY
RL200	EQU	X'03'	200 BPI
RL556	EQU	X'43'	556 BPI
RL800	EQU	X'83'	800 BPI
RL1600	EQU	X'C3'	1600 BPI

RL6250	EQU	X'D3'	6250 BPI
RL38000	EQU	X'E3'	38K BPI CARTRIDGE
RL38KC	EQU	X'E7'	38K CARTRIDGE COMPACTED
RLMAGS	EQU	X'E8'	3590 MAGSTAR CARTRIDGE
RLLTYPE	DS	XL1	LABEL TYPE
RLNL	EQU	X'01'	NL NO LABEL
RLSL	EQU	X'02'	SL STANDARD LABEL
RLNSL	EQU	X'04'	NSL NON-STANDARD LABEL
RLSUL	EQU	X'0A'	SUL STANDARD USER LABEL
RLBLP	EQU	X'10'	BLP BYPASS LABEL PROCESS
RLAL1	EQU	X'40'	AL1 ANSI LABEL V.1
RLAU1	EQU	X'48'	AU1 ANSI USER LABEL V.1
RLAL3	EQU	X'C0'	AL3 ANSI LABEL V.3
RLAU3	EQU	X'C8'	AU3 ANSI USER LABEL V.3
RLRECFM	DS	XL1	RECORD FORMAT
RLSB	EQU	X'08'	STANDARD BLOCK
RLBLOCK	EQU	X'10'	BLOCKED
RLVBAS	EQU	X'30'	VARIABLE BLOCKED ASCII
RLVAR	EQU	X'40'	VARIABLE
RLVA	EQU	X'44'	VARIABLE ANSI
RLVS	EQU	X'48'	VARIABLE SEQUENTIAL
RLVB	EQU	X'50'	VARIABLE BLOCKED
RLVBM	EQU	X'52'	VARIABLE BLOCKED MACHINE
RLVBAN	EQU	X'54'	VARIABLE BLOCKED ANSI
RLVBS	EQU	X'58'	VARIABLE BLOCKED SPANNED
RLFIX	EQU	X'80'	FIXED
RLFM	EQU	X'82'	FIXED MACHINE
RLFA	EQU	X'84'	FIXED ANSI
RLFS	EQU	X'88'	FIXED STANDARD
RLFB	EQU	X'90'	FIXED BLOCK
RLFBM	EQU	X'92'	FIXED BLOCK MACHINE
RLFBA	EQU	X'94'	FIXED BLOCK ANSI
RLFBS	EQU	X'98'	FIXED BLOCK SEQUENTIAL
RLUNDEF	EQU	X'C0'	UNDEFINED
RLUNBLK	EQU	X'D0'	UNBLOCKED
RLLRECL	DS	XL4	LOGICAL RECORD LENGTH
RLBLKSI	DS	XL4	MAXIMUM BLOCK SIZE
RLBLKCNT	DS	XL4	DATA SET BLOCK COUNT
RLOUTDAT	DS	PL4	DATE TAPE MARKED OUT OF AREA
RLOUTAR	DS	CL4	LOCATION ID OF OUT OF AREA TAPE
RLSLOT	DS	XL4	VAULT SLOT NUMBER
RLCRTDT	DS	PL4	TAPE CREATION DATE
	DS	XL1	RESERVED
RLCRTTI	DS	PL3	TAPE CREATION TIME
RLJOBNM	DS	CL8	CREATING JOB NAME
RLSTPNAM	DS	CL8	CREATING STEP NAME
RLDDNAME	DS	CL8	CREATING DD NAME
RLCRUNI	DS	XL2	ADDRESS OF UNIT CREATED ON
RLLASUSD	DS	PL4	DATE TAPE WAS LAST USED
	DS	XL1	RESERVED
RLLASUST	DS	PL3	TIME TAPE WAS LAST USED
RLLASUSJ	DS	CL8	NAME OF JOB WHO LAST USED

RLUSUNI	DS	XL2	ADDRESS OF LAST UNIT USED ON
RLACTVLI	DS	CL5	ACTUAL VOLUME SERIAL
RLCLNCNT	DS	XL1	NUMBER OF TIMES TAPE CLEANED
RLUSECLN	DS	XL2	USE COUNT AT LAST CLEANING
RLDATCLN	DS	PL4	DATE TAPE LAST CLEANED
RLBTHDT	DS	PL4	DATE THE TAPE WAS FIRST USED
RLUCOUNT	DS	XL2	# TIMES TAPE OPENED SINCE BDATE
RLVENDOR	DS	CL8	TAPE VENDOR NAME
RLEDMID	DS	CL4	EXTERNAL DATA MANAGER ID
RLTRERRC	DS	XL2	TEMP READ ERROR SINCE CLEANED
RLTWERRC	DS	XL2	TEMP WRITE ERRORS SINCE CLEANED
RLPRERRC	DS	XL2	PERM READ ERRORS SINCE CLEANED
RLPWERRC	DS	XL2	PERM WRITE ERRORS SINCE CLEANED
RLTRERRI	DS	XL2	TEMP READ ERRORS SINCE INIT
RLTWERRI	DS	XL2	TEMP WRITE ERRORS SINCE INIT
RLPRERRI	DS	XL2	PERM READ ERRORS SINCE INIT
RLPWERRI	DS	XL2	PERM WRITE ERRORS SINCE INIT
RLDSN17	DS	CL17	LAST 17 BYTES OF THE DSN
RLROBTY	DS	XL1	TAPE IN ROBOTIC DEVICE
RLB1INT	DS	XL3	B1 SECURITY INTEGRITY LABEL
RLFLAG5	DS	XL1	INTERNAL FLAG 5
RLSTACK	EQU	X'80'	TAPE HAS BEEN USED BY RTS
RLB1DIS	DS	XL3	B1 SECURITY DISCLOSURE LABEL
RLFLAG6	DS	XL1	INTERNAL FLAG 6
RLSMSMC	DS	CL8	SMS MANAGEMENT CLASS NAME
RLCPGM	DS	CL8	CREATING PROGRAM NAME
RLLPGM	DS	CL8	NAME OF PROGRAM LAST USED TAPE
RLROBID	DS	XL1	ROBOTIC DEVICE INDICATOR
RLACTVL2	DS	XL1	ACTUAL INTERNAL VOLSER
RLUSER	DS	CL50	USER JOB ACCOUNTING AREA
RLVATSA	DS	0XL24	TIME STAMP AREA
RLVABTCH	DS	XL1	ID OF LAST CA1 PGM TO UPDATE
RLVAHOOK	DS	XL1	ID OF LAST INTERCEPT TO UPDATE
RLHOOK00	EQU	X'00'	OPEN NL INPUT-OUTPUT
RLHOOK12	EQU	X'12'	EOV NL OUTPUT
RLHOOK24	EQU	X'24'	EOV NL INPUT
RLHOOK08	EQU	X'08'	OPEN SL INPUT
RLHOOK20	EQU	X'20'	OPEN SL OUTPUT
RLHOOK04	EQU	X'04'	OPEN SL OUTPUT
RLHOOK68	EQU	X'68'	CLOSE INPUT-OUTPUT
RLHOOK64	EQU	X'64'	CLOSE EOV OUTPUT
RLHOOK16	EQU	X'16'	EOV SL OUTPUT
RLHOOK60	EQU	X'60'	CLOSE EOV OUTPUT
RLHOOK28	EQU	X'28'	EOV SL INPUT
RLVADATE	DS	PL4	DATE OF LAST UPDATE
	DS	XL1	RESERVED
RLVATIME	DS	PL3	TIME OF LAST UPDATE
RLVAUSER	DS	CL8	ID OF LAST USER TO UPD. RECORD
RLVACPU	DS	CL4	ID OF CPU FOR LAST UPDATE
RLVACODE	DS	XL1	AUDIT CODE
RLVAFLG1	DS	XL1	AUDIT FLAG
RL_RECLN	EQU	*-TMSRECL0	LET ASM CALC THE LENGTH

```

AIF ('&LIST' EQ 'YES').LLTMS
PRINT ON
POP PRINT
.LLTMS ANOP
MEND

```

\$DSNBRLO MACRO

```

MACRO
$DSNBRLO &LIST=NO
.*****
.* THE SOURCE FOR THIS MACRO WAS OBTAINED FROM THE CA-1 SYSTEMS
.* PROGRAMMERS GUIDE, RELEASE 5.2
.* INFORMATION FOR 3590 MAGSTAR DEVICES WAS ADDED WHERE KNOWN
.*****
AIF ('&LIST' EQ 'YES').LDSNB
PUSH PRINT
PRINT OFF
.LDSNB ANOP
DSNBRLO DSECT RECORD LAYOUT FOR CA1 TMC DSNB RECORD
DSNBID DS XL1 DSNB RECORD IDENTIFIER
DSNBACT DS XL1 DSNB USED INDICATOR
DSNBLBL EQU X'40' B1 SECURITY LABEL
DSNBACTV EQU X'80' DSNB ACTIVE BIT
DSNBFLG1 DS XL1 MISC FLAGS
DSNBDFLT EQU X'01' ELIGIBLE FOR RDS OVERRIDE
DSNBWSCA EQU X'02' FILE WAS ON OS CATALOG
DSNBDFXU EQU X'04' DEFAULT EXPIRATION USED
* AT OPEN
DSNBISCA EQU X'08' FILE IS ON OS CATALOG
DSNBABND EQU X'10' FILE WAS CLOSED BY ABEND
* PROCESSING
DSNBECAT EQU X'20' FILE WAS EXPIRED BY CATALOG
* CONTROL
DSNBTMSI EQU X'40' FILE WAS EXPIRED BY TMS
* INTERFACE
DSNBUSRU EQU X'80' DSNB UPDATED BY USER
DSNBFLG2 DS XL1 MISC FLAGS
DSNBCURR DS XL4 ADDRESS (RELATIVE TO BASE IN
* TMSCTL#2) OF THIS DSNB RECORD
DSNBPREV DS XL4 ADDRESS (RELATIVE TO BASE IN
* TMSCTL#2) OR NUMBER OF THE
* PREVIOUS DSNB RECORD
DSNBNEXT DS XL4 ADDRESS (RELATIVE TO BASE IN
* TMSCTL#2) OR NUMBER OF NEXT
* DSNB RECORD
DSNBVSN DS XL6 VOLUME SERIAL NUMBER OF THE
* FIRST VOLUME ON WHICH FILE
* 2 WAS OPENED
DSNBFVSN DS XL6 FILE STARTS ON THIS VOLUME
DSNBFSN DS XL2 FILE SEQUENCE NUMBER

```

DSNBDSN	DS	XL44	DATA SET NAME
DSNBEXDT	DS	PL4	EXPIRATION DATE
DSNBCRDT	DS	PL4	CREATION DATE
	DS	XL1	RESERVED
DSNBCRTM	DS	PL3	CREATION TIME
DSNBCJN	DS	XL8	CREATING JOB NAME
DSNBCSN	DS	XL8	CREATING STEP NAME
	DS	XL2	RESERVED
DSNBLREC	DS	XL4	LOGICAL RECORD LENGTH
DSNBBLKS	DS	XL4	BLOCK SIZE
DSNBBLKC	DS	XL4	BLOCK COUNT
DSNBRFM	DS	XL1	RECORD FORMAT
DSNBSB	EQU	X'08'	STANDARD BLOCK
DSNBB	EQU	X'10'	BLOCKED
DSNBVBAN	EQU	X'30'	VARIABLE BLOCKED ANSI
DSNBV	EQU	X'40'	VARIABLE
DSNBVA	EQU	X'44'	VARIABLE ANSI
DSNBVS	EQU	X'48'	VARIABLE SEQUENTIAL
DSNBVB	EQU	X'50'	VARIABLE BLOCKED
DSNBVBM	EQU	X'52'	VARIABLE BLOCKED MACHINE
DSNBVBAS	EQU	X'54'	VARIABLE BLOCKED ANSI
DSNBVBS	EQU	X'58'	VARIABLE BLOCKED SPANNED
DSNBF	EQU	X'80'	FIXED
DSNBFM	EQU	X'82'	FIXED MACHINE
DSNBFA	EQU	X'84'	FIXED ANSI
DSNBFB	EQU	X'90'	FIXED BLOCK
DSNBFBM	EQU	X'92'	FIXED BLOCK MACHINE
DSNBFBFA	EQU	X'94'	FIXED BLOCK ANSI
DSNBFBFS	EQU	X'98'	FIXED BLOCK SEQUENTIAL
DSNBUD	EQU	X'C0'	UNDEFINED
DSNBUB	EQU	X'D0'	UNBLOCKED
DSNBSMSM	DS	XL8	SMS MANAGEMENT CLASS
DSNBCPGM	DS	XL8	CREATING PROGRAM NAME
DSNBUNOS	DS	XL13	RESERVED
DSAUTSA	DS	0XL23	TIME STAMP AREA
DSAUTCH	DS	XL1	ID OF LAST CA-1 PROGRAM TO
*			UPDATE RECORD
DSAUHOOK	DS	XL1	ID OF LAST INTERCEPT TO
*			UPDATE RECORD
DSH00K00	EQU	X'00'	OPEN NL INPUT-OUTPUT
DSH00K12	EQU	X'12'	EOV NL OUTPUT
DSH00K24	EQU	X'24'	EOV NL INPUT
DSH00K08	EQU	X'08'	OPEN SL INPUT
DSH00K20	EQU	X'20'	OPEN SL OUTPUT
DSH00K04	EQU	X'04'	OPEN SL OUTPUT
DSH00K68	EQU	X'68'	CLOSE INPUT-OUTPUT
DSH00K64	EQU	X'64'	CLOSE EOV OUTPUT
DSH00K16	EQU	X'16'	EOV SL OUTPUT
DSH00K60	EQU	X'60'	CLOSE EOV OUTPUT
DSH00K28	EQU	X'28'	EOV SL INPUT
DSAUDATE	DS	PL4	DATE OF LAST UPDATE

```

          DS      XL1          RESERVED
DSAUTIME DS      PL3          TIME OF LAST UPDATE
DSAUUSER DS      XL8          ID OF LAST USER TO UPDATE RECORD
DSAUCPU  DS      XL4          ID OF CPU FOR LAST UPDATE
DSAUCODE DS      XL1          AUDIT CODE
DSAUFLG1 DS      XL1          AUDIT FLAG
DSNBRGHT EQU     X'80'       RIGHT DSNB INDICATOR - IF THIS
*                               BIT IS ON, IT IS THE RIGHT DSNB,
*                               IF OFF, IT IS THE LEFT DSNB
DSNBRLOL EQU     *-DSNBRLO   CLACULATE LENGTH, SHOULD = X'AA'
          AIF     ('&LIST' EQ 'YES').LLDSNB
          PRINT  ON
          POP    PRINT
.LLDSNB  ANOP
          MEND

```

\$ESAPRO MACRO

```

          MACRO
&LABEL  $ESAPRO &AM=31,&RM=ANY,&MODE=P
.*****
.*      THIS MACRO WILL PROVIDE ENTRY LINKAGE AND OPTIONALLY
.*      MULTIPLE BASE REGISTERS.  TO USE THIS MACRO, YOU NEED TO
.*      ALSO USE THE $ESASTG MACRO.  THE $ESASTG DEFINES THE SYMBOL
.*      QLENGTH WHICH OCCURS IN THE CODE THAT &ESAPRO GENERATES.
.*      IF YOU DO NOT CODE ANY OPERANDS, THEN REGISTER 12 WILL BE
.*      USED AS THE BASE.  IF YOU CODE MULTIPLE SYMBOLS, THEN THEY
.*      WILL BE USED AS THE BASE REGISTERS.
.*
.*      EXAMPLES:
.*
.*          SECTNAME $ESAPRO          = REG 12 BASE
.*          SECTNAME $ESAPRO 5        = REG 5 BASE
.*          SECTNAME $ESAPRO R10,R11 = REGS 10 AND 11 ARE BASES
.*****
*
          LCLA  &AA,&AB,&AC
*
R0      EQU    0
R1      EQU    1
R2      EQU    2
R3      EQU    3
R4      EQU    4
R5      EQU    5
R6      EQU    6
R7      EQU    7
R8      EQU    8
R9      EQU    9
R10     EQU    10
RA      EQU    10
R11     EQU    11

```



```

RB      EQU    11
R12     EQU    12
RC      EQU    12
R13     EQU    13
RD      EQU    13
R14     EQU    14
RE      EQU    14
R15     EQU    15
RF      EQU    15
*
FPR0    EQU    0
FPR2    EQU    2
FPR4    EQU    4
FPR6    EQU    6
*
&LABEL  CSECT
&LABEL  AMODE &AM
&LABEL  RMODE &RM
*
          SYSSTATE ASCENV=&MODE          SET THE ENVIRONMENT
*
          B      $$$EYEC-*(R15)          BRANCH AROUND EYECATCHER
          DC     AL1(($$$EYEC-*)-1)     EYECATCHER LENGTH
          DC     CL8'&LABEL'            MODULE ID
          DC     CL3' - '
          DC     CL8'&SYSDATE'          ASSEMBLY DATE
          DC     CL3' - '
          DC     CL8'&SYSTIME'          ASSEMBLY TIME
          DC     CL3'   '              FILLER
*
$$$$F1SA DC   CL4'F1SA'                USED FOR STACK OPERATIONS
$$$$4096 DC   F'4096'                  USED TO ADJUST BASE REGS
*
$$$$EYEC DS   0H
*
          BAKR  R14,0                    SAVE GPRS AND ARS ON THE STACK
          AIF   (N'&SYSLIST EQ 0).USER12
          LAE   &SYSLIST(1),0(R15,0)    LOAD OUR BASE REG
          USING &LABEL,&SYSLIST(1)      LET THE ASSEMBLER KNOW
          AGO   .GNBASE
.USER12  ANOP
          MNOTE *,'NO BASE REG SPECIFIED, REGISTER 12 USED'
          LAE   R12,0(R15,0)            LOAD OUR BASE REG
          USING &LABEL,R12              LET THE ASSEMBLER KNOW
          AGO   .STGOB
.GNBASE  ANOP
          AIF   (N'&SYSLIST LE 1).STGOB
&AA     SETA  2
&AC     SETA  4096
.GNBASE1 ANOP
*

```

```

&AB      AIF  (&AA GT N'&SYSLIST).STGOB
        SETA  &AA-1
        LR   &SYSLIST(&AA),&SYSLIST(&AB) GET INITIAL BASE
        A    &SYSLIST(&AA),$$$$4096   ADJUST NEXT BASE
        USING &LABEL+&AC,&SYSLIST(&AA)   LET THE ASSEMBLER KNOW
&AA      SETA  &AA+1
&AC      SETA  &AC+4096
        AGO   .GNBASE1
.STGOB   ANOP
*
        L    R0,QLENGTH                GET THE DSECT LENGTH
        STORAGE OBTAIN,LENGTH=(R0),LOC=(RES,ANY)
*
        LR   R15,R1                    GET @(OBTAINED AREA)
        L    R13,QDSECT                GET DISPLACEMENT INTO AREA
        LA   R13,0(R13,R15)           GET @(OBTAINED AREA)
        LR   R0,R13                    SET REG 0 = REG 13
        L    R1,QLENGTH                GET THE LENGTH OF THE AREA
        XR   R15,R15                   CLEAR REG 5
        MVCL R0,R14                   INITIALIZE THE AREA
        MVC  4(4,R13),$$$$F1SA       INDICATE STACK USAGE
        USING DSECT,R13              INFORM ASSEMBLER OF BASE
.MEND    ANOP
*
        EREG R1,R1                    RESTORE REGISTER 1
        MEND

```

\$ESAEPI MACRO

```

MACRO
$ESAEPI
*****
.* THIS MACRO WILL PROVIDE EXIT LINKAGE. IT WILL FREE THE
.* STORAGE AREA THAT WAS ACQUIRED BY THE $ESAPRO MACRO. YOU
.* CAN OPTIONALLY PASS IT A RETURN CODE VALUE. THIS VALUE IS
.* EITHER THE LABEL OF A FULL WORD IN STORAGE, OR IT IS A REG-
.* ISTER. AS WITH THE $ESAPRO MACRO, YOU NEED TO USE THE $ESASTG
.* MACRO. THE SYMBOL QLENGTH WHICH OCCURS IN THE CODE THAT IS
.* GENERATED BY THIS MACRO IS DEFINED BY $ESASTG
.*
.* EXAMPLES:
.*
.*          $ESAEPI          = NO RETURN CODE SPECIFIED
.*          $ESAEPI (R5)    = RETURN CODE IS IN REG 5
.*          $ESAEPI RETCODE = RETURN CODE IS IN THE FULLWORD AT
.*                          RETCODE
*****
        AIF  (N'&SYSLIST EQ 0).STGFRE
        AIF  ('&SYSLIST(1)'(1,1) EQ '(').REGRC
        L    R2,&SYSLIST(1)          GET RETURN CODE VALUE
        AGO   .STGFRE

```

```

.REGRC ANOP
LR R2,&SYSLIST(1,1) GET RETURN CODE VALUE
.STGFRE ANOP
*
L R0,QLENGTH GET THE DSECT LENGTH
STORAGE RELEASE,LENGTH=(R0),ADDR=(R13)
*
AIF (N'&SYSLIST NE 0).SETRC
XR R15,R15 CLEAR THE RETURN CODE
AGO .MEND
.SETRC ANOP
LR R15,R2 SET THE RETURN CODE
.MEND ANOP
PR RETURN TO CALLER
* FOR ADDRESSABILITY PURPOSES
LTORG
MEND

```

\$ESASTG MACRO

```

MACRO
$ESASTG
*****
.* THIS MACRO IS USED IN CONJUNCTION WITH THE $ESAPEI AND $ESAPRO
.* MACROS. IT PROVIDES A Q TYPE ADDRESS CONSTANT WHICH WILL CON-
.* THE LENGTH OF THE DSECT. A REGISTER SAVE AREA ID PROVIDED AS
.* WELL.
.*
.* EXAMPLES:
.*
.*          $ESASTG
.*          XXX   DC   F           = DEFINE ADDITIONAL STORAGE AREA
.*          YYY   DC   XL255
.*          .     .     .
.*          .     .     .
.*          .     .     .
*****
RC0000 DC F'0' USED TO SET RETURN CODES
RC0004 DC F'4' USED TO SET RETURN CODES
RC0008 DC F'8' USED TO SET RETURN CODES
RC000C DC F'12' USED TO SET RETURN CODES
RC0010 DC F'16' USED TO SET RETURN CODES
QDSECT DC Q(DSECT) DEFINE A QCON
QLENGTH CXD LET ASM CALCULATE THE LENGTH
DSECT DSECT
DS 18F SET ASIDE REGISTER SAVE AREA
MEND

```

REXX over IP – Part 1

One of the common themes of software these days is cross-system communication, either across differing platforms or across LPARS/machines. Having been involved in a number of projects that involve such communication. I had been left with the impression that to achieve such function requires a team of people with varying disciplines. Then as luck would have it, I was given a project that required me to look at accessing basic storage administration information on multiple LPARs and finding a way to consolidate this information. Initially I resorted to traditional methods, namely using NJE to ship jobs around the system and send the data back through sysout. However, while all this was going on I had been reading some IP manuals for interest, and I had noticed the reference to using REXX over IP. So it seemed worth giving this a try to see if I (an old MVS sysprog) could get the hang of using TCP/IP to provide cross-system communication, and, of course, to try to improve the facility I was trying to develop. In the end it proved relatively easy to get a system running, though it has to be said I am still discovering things. Anyway it seemed worthwhile passing on the results of what I've learned, together with the code that was developed, so that other 'old sysprogs' who want to get cross system access can perhaps do so without (hopefully) bothering other technicians.

Working from the manual, my starting point for getting a system going was the IBM-supplied sample REXX routines RSCLIENT and RSSERVER. These routines are supplied in the TCP/IP library that is suffixed SEZAINST.

In order to get these routines working it was necessary to ensure that the member RXSOCKET from the TCP/IP load library was available. Otherwise the SOCKET calls fail (see the supplied code for an example). In my case this was in the link list, so it was available, but you may have to ensure that it is in your log-on STEPLIB for it to work.

Then all I did was try running these two routines on one of our test systems. The server routine RSSERVER was executed as a batch IKJEFT01 while the RSCLIENT command was issued as a simple TSO command. To my surprise it worked first time and the server

returned a random set of REXX source code from the server (which is the basic aim of the IBM sample code). Obviously, while the result is somewhat pointless, it did give me some confidence that it would be possible to get something more useful working. All that was required now was to understand how the code worked and to create something more generally useful. In the end this required me to completely re-build the server and client code from scratch to get around some reliability problems with the examples, and to optimize the code (as well as, hopefully, make it clearer how things fit together).

Doing this took quite a bit of research in the manuals, especially since a lot of the terms were unfamiliar to me. In the end I found a number of Web sites that were of great help, for example:

- <http://www.s390.ibm.com/products/vse/rexx/REXXBasicServerExample.html>.
- [http://www.citl.co.uk/MVS.htm#Mainframe Connectivity](http://www.citl.co.uk/MVS.htm#Mainframe%20Connectivity).
- <http://www.tcpip4vse.com/progsamps.html>.
- <http://www2.hursley.ibm.com/rexxtut/socketut1.htm>.

The last in particular was the most useful because it contained an excellent simple diagram to explain the mechanism of making TCPIP calls in a client/server scenario (see the TCP/IP Basics entry at that Web site).

From the point of view of the code supplied in this article, the following are the main things to watch out for when creating your own code, or tailoring what is supplied in this article, for your own site.

The first thing is the 'port' variable (see the source code for LPARANSR below). This is the TCP/IP port that this server will exploit and it is important to ensure that the number specified has not already been associated with another server. To do this either check your TCP/IP parameters (if you know where they are) or ask the person responsible for maintaining them. Then ensure that the port in the code below is set to a 'safe' value. Hopefully you will find, as on my system, that the IBM suggested value is perfectly OK. Note that this value should be the same for both the client and the server code.

The next thing to understand is how to get the system running across two LPARs. This is achieved via the 'GetHostId' requests. Through this, the server obtains an IP address for the host on which it runs. This IP address can then be used in the client to connect to the server. Note that your site will probably have associated names for each host and you will not need the actual IP address, but either form can be used by the client. If you do not know how to find this address for use with the client, simply start the server and see what IP address is displayed in the output. At this point it is possibly also worth pointing out the TSO NETSTAT command. This command will tell you what ports are active on your host and will allow you to check if your server is running OK.

In the end, although it took several days to get things built, and the resulting code may look quite complicated (though it is shorter than the IBM sample code), it is in principle quite simple and mirrors primarily the structure of the diagram on the Web site mentioned earlier. If you watch for the points mentioned above the supplied code should run successfully as-is, and provide a basis for building extra client/server functionality.

Having said that and before showing all the code, the basic client/server function is not all that is included. Once the client/server technique was working I started looking at FTP for transmitting data around, and found that FTP could be used to submit jobs to other machines and LPARs, so I have also included the JCL to start a server from the client location. Note though, it is expected that the server REXX will have already been installed on the server machine if you wish to use the supplied code.

The code supplied consists primarily of two REXX routines – LPARANSR and LPARQUIZ. The first is the server and this routine is written in such a way that it should be easy to add function. In the supplied form it supports three functions – TSO commands, DISKSPACE, and SHUTDOWN. The results for TSO commands (assuming they can be trapped by OUTTRAP) and DISKSPACE are returned line by line to the client. SHUTDOWN is simply a command to allow a client to close down a server remotely. To add function, simply modify the SELECT statement in the code to invoke your own processing routine, and ensure that each line of information is specified as an array with the name msg.wsock.index, where index is the array

number. Then ensure that 'index' is specified on the RETURN statement. The rest of the code will then automatically transfer back the array. Note that the returned lines will have the LPAR name appended at the front of each line to enable easy identification of where the data came from. As a reminder here, the original purpose of the project was to retrieve storage administration information from multiple LPARs (hence the DISKSPACE command). To enable this to work requires an Assembler support routine to create the disk information for the server routine to return. This routine is included (RVOLDATA) below. Please note that this routine is completely independent of the client/server scenario and can easily be exploited by any REXX (see the code for a list of variables created by the code).

The LPARQUIZ routine is the one that makes the request of the server. The command shipped across is of the form user-id, followed by the command as used in the select statement, then by any parameters required by the processing routine in the server. If you look at the description at the start of the routine you will note one other additional required parameter, which is the IP address of the server. If the server is actually on the same LPAR as you are, this can be specified as 'NONE', since the system will be capable of detecting its own host name. To make this clearer, a request for usercatalog information from a server on a host with the name of (say) PRD1 would be of the form: TSO LPARQUIZ PRD1 TSO LISTC UCAT. In other words invoke LPARQUIZ and pass the command TSO LISTC UCAT across to PRD1.

The following elements are included:

- LPARANSR – the server REXX.
- LPARQUIZ – the client REXX.
- FTPSEND – an FTP job to start the server on a host, run the diskspace command and shut down the server 'all-in-on'.
- RVOLDATA – the code for obtaining the disk information.
- SAMPLE XLS – a short sample of the disk information after it has been downloaded into a spreadsheet.

LPARHTML routine is similar to LPARQUIZ, except that instead of

just outputting the data to the screen (or sysout) it will take the received server data and create a table of the information in HTML format, thus enabling you to download your disk space information into a Web browser. The file created from the data is specified as a 'DS=' parameter on the LPARHTML command after the normal LPARQUIZ information. Note that once the file has been created, if you have an available file server, you can exploit the FTP function to simply 'PUT' this file directly onto that server if you wish.

LPARANSR

```

/* REXX */
/*****
/*
/* This is the basic server REXX for developing server communication.*/
/* It is called from a client and is passed a string which should be */
/* of the form user-id followed by an action string.                */
/*                                                                    */
/* If the string DISKSPACE is passed then information                */
/* on the currently online DASD is returned.                         */
/*                                                                    */
/* If the string starts with TSO, then all that follows this will  */
/* be issued as a TSO command and the data trapped and returned to */
/* the caller (eg the results of a LISTC UCAT).                      */
/*                                                                    */
/* If the string SHUTDOWN is passed then the server will terminate */
/*                                                                    */
/* If none of the above is passed then the string SERVER ERROR     */
/* followed by the string sent will be returned to the caller.     */
/*                                                                    */
/* The string passed will be parsed based on the assumption that it */
/* will be in the following form:                                    */
/* userid() label (action)                                          */
/*                                                                    */
/* Where label is the routine to invoke, and action is the argument */
/* to that label. See the SELECT statement later to see how to     */
/* implement additional function in this server.                    */
/*                                                                    */
/*****
/* */
/* need to trap possible syntax errors in case of incorrect parms */
/* being passed.                                                    */
/* */
SIGNAL ON syntax
/* */
linecount.=0
/* initialize control information                                  */

```



```

port = '1952'                /* The port used for the service */
/* */
/* now obtain the name of the LAPR this server is running on */
/* */
CVTECVT=D2X(C2D(STORAGE(10,4))+140) /* point to cvtsysad */
lparname=STRIP(STORAGE(D2X(C2D(STORAGE(CVTECVT,4))+344),8))
/* Begin setup */
SAY 'RSSERVER: initializIng'
/* */
/* a call to socket will return a string which gives an rcode */
/* followed by the unique name for this task (in this case */
/* RSSERVER) followed by the maximum number of tasks and */
/* finally the name of the IP started task. */
/* */
x= 'SOCKET'('Initialize','RSSERVER')
IF WORD(x,1)≠'0' THEN DO
    SAY 'ERROR while initializIng'
    EXIT
    END
/* */
/* We now need to get the host IP address. This is done with a */
/* gethostid request. In a similar manner to other requests the */
/* first character returned is a success or failure indicator */
/* and in this case the second word is the IP address. */
/* */
ipaddress='SOCKET'('GetHostId')
/* */
IF WORD(ipaddress,1)≠'0' THEN DO
    SAY 'ERROR while getting hostid'
    EXIT
    END
/* */
ipaddress=WORD(ipaddress,2)
/* */
SAY 'RSSERVER: initialised: ipaddress='ipaddress 'port='port
/* */
/* obtain a socket id. This is word 2 of the request. */
/* */
sock = 'SOCKET'('Socket')
/* */
IF WORD(sock,1)≠'0' THEN DO
    SAY 'ERROR while getting socket'
    EXIT
    END
/* */
sock=WORD(sock,2)
/* */
/* In case IP hasn't cleared itself up by the time the server */
/* restarts, set the reuse option to prevent the server being */
/* unable to start. */
/* */

```

```

x = 'SOCKET'('SetSockOpt',sock,'Sol_Socket','So_REUSEADDR','On')
/* */
/* now its time to issue a bind. Only a single character RC */
/* should be returned this time. */
/* */
x='SOCKET'('Bind',sock,'AF_INET' port ipaddress)
/* */
IF x≠∅ THEN DO
    SAY 'error during af_inet'
    EXIT
    END
/* */
/* now time to listen. */
/* */
x='SOCKET'('Listen',sock)
/* */
IF x≠∅ THEN DO
    SAY 'error during listen'
    EXIT
    END
/* */
/* now set the io control mode with blocking. */
/* */
x='SOCKET'('Ioctl',sock,'FIONBIO','ON')
/* */
IF x≠∅ THEN DO
    SAY 'error during set of io control mode'
    EXIT
    END
/* */
x='SOCKET'('Fcntl',sock,'F_SETFL','BLOCKING')
/* */
IF x≠∅ THEN DO
    SAY 'error during set of io control mode'
    EXIT
    END
/* */
/* Wait for new connections and send lines. The array linecount will */
/* be used to keep track of data sent to each caller. */
/* */
linecount. = ∅
/* */
DO FOREVER
/* */
sellist='SOCKET'('SELECT','Write * Read * Exception')
/* */
PARSE UPPER VAR sellist . 'READ' rsock . 'WRITE' wsock . 'EXCEPTION' .
/* */
/* Now receive the information. If the socket id passed is the same */
/* as the one we are listening on, then we need to accept the */
/* new connection. */

```

```

/* */
IF rsock≠'' THEN DO
  IF rsock=sock THEN DO
    x = 'SOCKET'('Accept',rsock)
    IF WORD(x,1)\='Ø' THEN DO
      SAY 'error adding another socket'
      EXIT
    END
  ELSE rsock=WORD(x,2)
  END
/* */
x='SOCKET'('Recv',rsock)
/* */
PARSE VAR x x . user string
/* */
IF x≠'Ø' THEN DO
  SAY 'Connection lost'
  x='SOCKET'('Close',rsock)
  END
ELSE DO
  stringuser.rsock=user
  stringword.rsock=string
  SAY 'User' user 'issued command' string 'at' TIME() DATE('E')
  END
END
/* */
/* Retrieve the command for this socket request and build the */
/* information in the variable array msg.wsock.msgnum. */
/* It is assumed that RESULT will contain the number of lines */
/* to return to the caller upon return from the subroutine. */
/* If it doesn't then 1 line to return is assumed. */
/* This will be passed to the caller as a message with the LPAR */
/* name at the front of the data. */
/* As it is possible that the strings will become joined if the */
/* network responses are slow, then a break character of X'ØD' */
/* is used to indicate end of line. */
/* */
/* Lines will be returned one at a time and the linecount for */
/* the write socket will gradually drop to zero as data leaves */
/* for the client. */
/* */
IF wsoc≠'' THEN DO
  IF linecount.wsock=Ø THEN DO
    PARSE VAR stringword.wsock command data
    SELECT
      WHEN command='DISKSPACE' THEN CALL diskspace_process
      WHEN command='TSO' THEN CALL tsocmds_process
      WHEN command='SHUTDOWN' THEN SIGNAL shutdown
      OTHERWISE CALL error_process
    END
    IF RESULT='' THEN linecount.wsock=1
    ELSE linecount.wsock=RESULT
  END

```

```

END
msgnum=linecount.wsock
msg=lpaname msg.wsock.msgnum||'ØD'x
x='SOCKET'('Send',wsock,msg)
IF WORD(x,1)='Ø' THEN DO
    linecount.wsock = linecount.wsock - 1
    DROP msg.wsock.msgnum
    END
IF WORD(x,1)\='Ø' THEN DO /* send failure - cleanup */
    linecount.wsock=Ø      /* indicate no lines      */
    DO x=1 TO msgnum
        DROP msg.wsock.x    /* release storage */
    END
    DROP stringword.wsock
    DROP stringuser.wsock
END
IF linecount.wsock=Ø THEN DO
    x='SOCKET'('Close',wsock)
    END
END
END
/* */
/* Terminate the server and exit */
/* */
shutdown:
x='SOCKET'('Terminate')
SAY 'RSSERVER: Terminated'
EXIT Ø
/* */
/* ===== The processing subroutines =====*/
/* */
diskspace_process:
/* */
CALL RVOLDATA
/* */
/* now do the index trick to avoid data being sent back in reverse order
*/
/* */
y=volser.Ø+1
/* */
/* first pass back the title line. */
/* */
msg.wsock.y='Address Volser Free_Extents Free_Cyls Free_Trks Large_Cyl',
'Large_Trk Index Frag'
DO x=1 TO volser.Ø*1
    y=y-1
    msg.wsock.y=address.x volser.x 1*free_extents.x 1*free_cylinders.x,
(1*free_tracks.x)+(15*free_cylinders.x) 1*largest_cylinder_extent.x,
(1*largest_track_extent.x)+(15*largest_cylinder_extent.x),
index_status.x 1*fragmentation_index.x
END
/* */

```

```

/* Note that as x is incremented it will contain volser.0 +1 */
/* */
RETURN x
/* */
tsocmds_process:
ADDRESS TSO
CALL OUTTRAP('LINE.')
'data
/* */
/* now do the index frig to avoid data being sent back reverse order */
/* */
y=line.0
DO x=1 TO line.0
msg.wsock.y=line.x
y=y-1
DROP line.x
END
CALL OUTTRAP('OFF')
RETURN line.0
/* */
error_process:
msg.wsock.1='SERVER ERROR' stringword.wsock
RETURN 1

```

LPARQUIZ

```

/* REXX */
/* */
/*****/
/*
/* The first part of this REXX checks to see if the socket has been
/* left active in error and terminates it. It then issues requests
/* to the specified server.
/*
/* This REXX requires that a string of information is supplied as
/* follows:
/* WORD 1 - The ipaddress of the host. Use NONE if using the same
/* host as the client.
/* WORD 2 onwards - the command string to issue to the server.
/*
/*****/
/* */
x='SOCKET'('SocketSetStatus')
/* */
IF WORD(x,1)='0' THEN DO
x='SOCKET'('Terminate')
END
/* */
/*****/

```

```

/*                                                                    */
/* An example of a client request REXX. This client sends a request */
/* to the server so that it can carry out an action. This client then*/
/* retrieves the information line-by-line until the connection is    */
/* terminated by the server.                                        */
/*                                                                    */
/* To exploit this client, use as follows:                          */
/* Two parameters can be used. The first is the ipaddress to contact,*/
/* for example PRD1. The second is the data to be sent to the      */
/* server. If both parameters are not present then this REXX will   */
/* EXIT immediately.                                              */
/* If the ipaddress is set to NONE then a gethostid will be issued */
/* to get the ipaddress of our host.                                */
/* If the server detects an error with the request supplied from   */
/* this client, then the string SERVER ERROR is returned from the  */
/* server followed by the command that was sent through from here. */
/*                                                                    */
/* Note the userid of the caller is also supplied to the server for */
/* diagnostic purposes.                                           */
/*                                                                    */
/*****                                                                    */
/* */
ip_proc:
/* */
ARG string
/* */
PARSE VAR string ipaddress string
/* */
/* Initialize control information */
/* */
port = '1952'                /* The port used by the server */
/* */
/* Initialise */
/* */
x='SOCKET'('Initialize','RSCLIENT')
/* */
IF WORD(x,1)≠'Ø' THEN DO
    SAY 'error initializing RSCLIENT'
    EXIT
    END
/* */
IF ipaddress='NONE' THEN DO
    x='SOCKET'('GetHostId')
    IF WORD(x,1)≠'Ø' THEN DO
        SAY 'error trying to get host id'
        SIGNAL clean_up
        END
    ELSE ipaddress=WORD(x,2)
    END
/* */
/* Initialize for receiving lines sent by the server. */

```

```

/* */
x = 'SOCKET'('Socket')
/* */
IF WORD(x,1)≠'∅' THEN DO
    SAY 'error issuing socket'
    SIGNAL clean_up
    END
/* */
/* pick up the client socket id */
/* */
clisock=WORD(x,2)
/* */
/* */
/* now get the host name */
/* */
x='SOCKET'('GetHostName')
/* */
IF WORD(x,1)≠'∅' THEN DO
    SAY 'error getting host name'
    SIGNAL clean_up
    END
/* */
hostname = WORD(x,2)
/* */
/* now issue af_inet */
/* */
x='SOCKET'('Connect',clisock,'AF_INET' port ipaddress)
/* */
IF WORD(x,1)≠'∅' THEN DO
    SAY 'error issuing af_inet'
    SIGNAL clean_up
    END
/* */
/* now send the information to the server */
/* */
x='SOCKET'('Send',clisock,userid() string)
/* */
IF WORD(x,1)≠'∅' THEN DO
    SAY 'error issuing send'
    SIGNAL clean_up
    END
/* */
/* Wait for lines sent by the server */
/* */
DO FOREVER
/* */
/* now read the data. Data is returned as a rc len data field */
/* */
x='SOCKET'('Read',clisock)
/* */
IF WORD(x,1)\='∅' THEN DO

```

```

    PARSE VAR x . error
    SAY 'error issuing recv' error
    SIGNAL clean_up
    END
/* */
/* allow for the line being null. Abort the connection if it is. */
/* */
IF WORD(x,2)='Ø' THEN LEAVE
/* */
/* get the actual data */
/* */
PARSE VAR x . . dataline
/* */
/* As the data may have become strung together thanks to slow */
/* networks, the datalines have been prepared by the server */
/* with a x'Ød' between the lines. */
/* */
DO UNTIL INDEX(dataline,'ØD'x)=Ø
    PARSE VAR dataline trueline 'ØD'x dataline
/* */
/* This is the point in the client REXX where the data is returned */
/* as a string and it is possible to insert your own processing. */
/* */
    SAY trueline
    END
END
/* */
/* Terminate and exit */
/* */
clean_up:
x='SOCKET'('Terminate','RSCLIENT')
RETURN
*/

```

FTPSEND

```

//XXXXFTP JOB XX,YYY,CLASS=X,MSGCLASS=T,MSGLEVEL=1 ( Your job card
//FTP      EXEC PGM=FTP,REGION=8M
//OUTPUT   DD SYSOUT=*
//SYSPRINT DD SYSOUT=*
//INPUT    DD *
PRD1              ( The host name or IP address for the server to run
on
Userid password   ( Your userid and password for that host
TYPE E
MODE B
SITE LRECL=80 BLOCKSIZE=3120 RECFM=FB
SITE FILETYPE=JES
PUT 'pds.containing.server.job(member)' ( the server job to send from client
LPAR

```



```
QUIT
//A EXEC PGM=IKJEFT01,DYNAMNBR=50,REGION=6M
//STEPLIB DD DSN=your.steplib,DISP=SHR ( steplib containg RVOLDATA code and
RXSOCKET
//*                               if necessary
//SYSPROC DD DSN=your.sysproc.containing.client.rexx,DISP=SHR
//SYSTSPRT DD SYSOUT=*
//SYSTSOUT DD SYSOUT=*
//SYSOUT DD SYSOUT=*
//SYSUDUMP DD SYSOUT=*
//SYSTSIN DD *
PROFILE NOPREFIX
LPARHTML PRD1 DISKSPACE DS=your.dsname ( request the creation of HTML file
LPARQUIZ PRD1 SHUTDOWN ( Shut the server down
```

Editor's Note: this article will be continued in the next issue.

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Linux for System/390

INTRODUCTION

The Linux operating system is a variant of Unix. The Linux kernel was developed by Linus Torvalds and initially distributed in 1991.

Linux is gaining widespread support, especially in the server market, because it is simpler, more stable, and less costly than many current desktop operating systems, and it is capitalizing on the negative image Microsoft currently has in the software market.

The other attractive feature of Linux is that it is platform-independent and executes on architectures as diverse as Intel, Alpha or Sparc. IBM captured the headlines in August 2000 by successfully running Linux on a wristwatch!

Research by International Data Corporation (IDC) suggests that NT holds a 36% share of the 5.7 million server operating systems shipped on new platforms, while Linux has a 24% penetration and Novell

NetWare has 19%. IDC Research suggests that Linux is deployed in the following ways, 42% Linux systems were running as Web servers, 24% as Web infrastructure (messaging, file and print, cacheing and proxy serving) platforms, and around 10% were running 'enterprise-class' applications, such as commercial databases.

Linux is Open Source software that may be downloaded free of charge. For more information on the Open Source and the applications available visit: <http://www.opensource.org/> or <http://www.gnu.org>.

BACKGROUND

The story of the Linux port to System/390 begins with the work of Linus Vepstas, and his colleagues, who started a port to System/390 called i370 or 'Bigfoot'. Before this port could reach maturity IBM announced its own port, called 'Linux for S/390', which has essentially superseded Bigfoot (<http://oss.software.ibm.com/developerworks/opensource/linux390/index.html>). Since the IBM port is the one receiving most or all of the active development work today, the Bigfoot project is in hibernation.

However, the Bigfoot port is extremely important because it was designed to run on older IBM hardware, whereas Linux for System/390 only runs on the more recent System/390 boxes. Unfortunately, the Bigfoot code is not advanced enough for general use, and because of the *de facto* dominance of the IBM port it is unlikely ever to be so.

The IBM port emanated from the IBM's laboratories in Germany, from a 'Skunk Works' project; however, the German code is completely incompatible with the 'Bigfoot' code. IBM open sourced all its patches to the stock kernel and the gcc *except* for the device driver for its OSA network adapter hardware.

The methodology for developing the two ports was different. Linux for System/390 was developed internally by IBM and then published (with source code) afterward. This differs from the 'Bigfoot' project, which was a true Open Source project from its inception. Of course, now that it has been released under the GPL, the IBM port is officially Open Source.

Probably the most active mailing list covering Linux on System/390 is hosted by the Marist College (<http://www.marist.edu/linuxvm>). IBM provides an e-mail contact at linux390@de.ibm.com, where users can send problems specific to System/390 implementation of the kernel, glibc, and the compiler.

THE BUSINESS APPLICATIONS AND BENEFITS

There are many benefits for users who want to deploy Linux on the System/390.

- Many companies already have staff who use Unix or Linux for CAD, databases, scientific computing, etc. Deploying Linux on a System/390 removes the need to retrain these people to use another command shell or menu system on the mainframe.
- Large mainframe-oriented companies that need some selectively-deployed Linux to meet specific needs, such as a DNS server or firewall, can simply run it on Linux within a logical partition or virtual machine. If you need to use Linux as a server, it is logical that you use mainframe hardware as a place to host it.

Using Linux as a VM/ESA guest

There are a number of compelling reasons for running Linux as a guest under VM/ESA. This will certainly extend the lifespan of the VM operating system, although IBM has been trying to migrate VM users to OS/390 for a long time.

- Server consolidation – running Linux on VM will be particularly attractive for users who see the System/390 as the place to centralize and consolidate their growing farms of distributed intranet and Web servers. After all, VM has about 25 years, worth of maturity as a ‘hypervisor’, and would offer huge flexibility with multiple Linux images. Running tens or hundreds of Linux systems on a single System/390 server offers customers savings in space and personnel required to manage real hardware. Resources can be shared among multiple Linux images running on the same VM/ESA system. These resources include: CPU cycles, memory, storage devices, and network adapters.

- Virtualization – the virtual machine environment is highly flexible and adaptable. New Linux guests can be added to a VM/ESA system quickly and easily without requiring dedicated resources. In the rapid pace of the Web arena this could be crucial. This is useful for replicating servers in addition to giving users a highly flexible test environment.
- System/390 hardware support – Linux guests can transparently take advantage of VM's support for System/390 hardware architecture and RAS features. Linux on System/390 includes a minidisk device driver that can access all DASD types supported by VM/ESA. Data-in-memory performance boosts are offered by VM's exploitation of the System/390 architecture.
- Communications – VM/ESA provides high-performance communication among virtual machines running Linux and other operating systems on the same processor. The underlying technologies enabling high-speed TCP/IP connections are virtual channel-to-channel (CTC) adapter support and VM's IUCV (Inter-User Communication Vehicle).
- Debugging – VM/ESA offers a functionally rich debug environment that is particularly valuable for diagnosing problems in the Linux kernel and device drivers.
- Growth – an effective and simple way to grow Linux workload capacity is to add more Linux guests to a VM/ESA system.

IBM BUSINESS STRATEGY

There are clear business benefits for users in deploying System/390 Linux. But what is IBM's business strategy for deploying Linux on System/390?

Services

Many vendors are cautious about Linux because it is still unclear how successful companies will be at extracting revenue from what is essentially free software. However, IBM is well positioned to make its money from tools, from integration with existing CICS, IMS, and DB2 sub-systems, and from education, training and support.

IBM Global Services will provide the back-end support to distributors SuSE and TurboLinux, and this is no small consideration. Linux may be the most polished and widely debugged OS available, but consolidating hundreds of business-critical Web and intranet servers onto the mainframe will place unprecedented demands on the system. And while the Open Source philosophy will gradually drive other software costs down, there is no shortage of service-based revenue to be had.

Hardware deployment

Linux could be used as a vehicle to shift more boxes. Although IBM now derives a considerable amount of revenue from services, the mainframe group has always been sacred, as much for historical reasons as for the profits to be made on big iron.

Now that Hitachi Data Systems (HDS) has essentially retired from the high-end System/390 market, at least for the next year, IBM is free to concentrate on the concerted attack from the 'alternative mainframe' vendors at the low end who are preventing the System/390 from expanding into the SME (Small to Medium Enterprise) market sector.

The biggest threat in this sector is Sun Microsystems. Sun has essentially stolen the massive e-business Web-server market from right under IBM's nose. If Linux gains significant momentum and acquires a dominant position in the market it could affect Sun's position with Solaris and serve to level the playing field in Unix servers. This would make the choice of hardware more important than the software.

Therefore, System/390 Linux is a considerable threat to Sun, both because it legitimizes the operating system in the large enterprise community and because IBM has such a wide variety of hardware available. Certainly, Sun has not made itself popular in the Open Source community, because of their restrictive licences.

As if to emphasize its interest in hardware, IBM deployed the System/390 Server Feature on Linux in August 2000, which allows users to purchase additional processor capacity to run Linux in a partitioned environment on their system, without incurring additional software costs for the extra processor.

Platform integration

One of the reasons that IBM has decided to adopt Linux could be to tie together all of its platforms. For one thing, Linux could be made to run on every IBM platform.

However, at the moment this is only applicable at the operating system level. There are still problems with application interoperability. True interoperability advantages come from well-known, well-designed, well-understood open standards, adhered to by all comers. The best example of this is the TCP/IP suite of standards (HTTP, SMTP, FTP, etc). The nature of the development model for Linux and related Open Source Software encourages this type of usage of standards, but it should be noted that simply adopting Linux is not a guaranteed solution to interoperability problems.

IBM is the leader in middleware because it has a serious legacy problem – none of its platforms are compatible, and the projects it has launched to integrate the platforms (Systems Application Architecture, Office vision LAN, and the Computer Desktop Environment) have all been stillborn. It is no coincidence that IBM first started out adding Linux hooks to its MQSeries middleware as part of a ‘Skunk Works’ project.

If IBM uses Linux as its universal operating system, connectivity with other systems would be built in, leaving the proprietary systems vendors such as Sun and Microsoft in a difficult situation.

Cost reductions

Linux development is supported by a very large, world-wide Open Source community of independent coders. There is an extremely active Internet community surrounding the Linux on System/390 ports, as evidenced by the Marist College e-mail list.

Supporting a server and desktop operating system is very expensive. The operating system monopoly held by Microsoft means that the other desktop players do not have sufficient market share to sustain the expense of such support. Therefore, Linux could become the ‘Holy Grail’ for IBM – low maintenance, open, and almost free.

However, this is entirely dependent on the production of a widely accepted Linux desktop environment. The KDE and GNOME environments are getting there, Helix has only just announced an initial alpha, but there is still a long way to go.

If Linux were adopted as a standardized operating system that could run on all of IBM's hardware, it would represent a considerable saving in terms of training and support.

CONCLUSIONS

The mainframe remains the most scalable and available platform around (even if competition from the alternatives is very fierce). The deployment of Linux on the System/390 represents a win-win situation for users and IBM. OS/390 and VM offers the tools, the scalability, the performance management; Linux brings new applications and potentially vast opportunities.

Linux helps IBM broaden the appeal of the System/390 platform, play down the 'dinosaur' image of its high-end machines, and increase the number of options on offer to its most influential customers.

It also provides further support for the Open Source Software movement, raising the profile of the System/390 in universities, which are currently producing computer science graduates with few mainframe skills, and further standardizing the range of software components that are available across IBM's four principal hardware ranges.

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MVS news

BMC has announced its PATROL Agent and Knowledge Module (KM) for Linux on the System/390 platform, its first management tools for Linux on System/390, and also a pilot programme geared to IBM's Linux for OS/390 pilot scheme.

Via a PATROL Agent and KM for Linux on the System/390, users will be able to evaluate the Linux environment, for an extended period of time, without a licence fee. They will be able to buy the full-functioning software afterwards.

As for the pilot programme, the company says it will support IBM's pricing policies for software running in a dedicated Linux partition by not increasing charges for OS/390 software for the additional capacity.

Customers can qualify for the preview programme when purchasing IBM G5 or G6 engine upgrades or OEM equivalent engine upgrades that are 100% dedicated to running Linux for System/390.

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Sybase has begun shipping Version 12.0 of its MainframeConnect software, which allows information from mainframe sources and LAN datastores to be both moved and accessed.

Version 12 of MainframeConnect supports access to both DRDA/MVS and international character sets and enables access to foreign datastores. Support for SQL server has been added as a source for data replication, as well as enhanced support for access to DB2, Informix and Oracle datastores.

Mainframe connect provides connectivity between client/server databases and mainframe data, as well as access to DB2/MVS data and on-line production applications in CICS, IMS/TM and MVS environments. Production applications in these environments can also act as clients to LAN-based data applications.

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