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Xephon
27-35 London Road
Newbury
Berkshire RG14 1JL
England
Telephone: 01635 33598
From USA: 01144 1635 33598
E-mail: Jaimek@xephon.com

North American office

Xephon/QNA
PO Box 350100,
Westminster, CO 80035-0100
USA
Telephone: (303) 410 9344
Fax: (303) 438 0290

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Editor

Jaime Kaminski

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Sending e-mail from REXX

INTRODUCTION

The following REXX procedure and ISPF panel illustrates a simple e-mail facility that can be used to send an e-mail from an ISPF session. The REXX program uses the REXX built-in function SOCKET to access the TCP/IP socket interface – this API is documented in the manual *IP Applications Programming Interface Guide*.

The SMTP (Simple Mail Transfer Protocol) commands and data flows are documented in RFC821, information about which can be found on the Internet.

REXX PROCEDURE

```
/* REXX */

server = 'your-server-name'
address ISPEXEC "DISPLAY PANEL(email)"
if server = '' | toaddr = '' then
  do
    say 'you need to fill in the panel !'
    exit
  end
call initialize
r = Socket('Connect',socket_id,'AF_INET 25' ip_address)
if word(r,1) ^= 0 then
  call handle_error 'Connect',r
data = read_Socket( )
if substr(data,1,3) ^= '220' then /* SMTP server Welcome message */
  call handle_error 'no 220 message',data
r = write_socket('Helo Rexx.Email'crlf)
data = read_socket( )
if substr(data,1,3) ^= '250' then
  call handle_error 'no 250 message',data
r = write_socket('Mail From: <>'crlf)
data = read_socket( )
if substr(data,1,3) ^= '250' then
  call handle_error 'no 250 message',data
r = write_socket('Rcpt To: <' || toaddr || '>' || crlf)
data = read_socket( )
if substr(data,1,3) ^= '250' then
  call handle_error 'no 250 message',data
r = write_socket('Data'crlf)
```

```

data = read_socket( )
if substr(data,1,3) = '354' then
    call handle_error 'no 354 message',data
r = write_socket('From: ' || from || crlf)
r = write_socket('To: ' || to || crlf)
r = write_socket('Subject: ' || subject || crlf || crlf)
r = write_socket(msg1 msg2 msg3)
r = write_socket(end_of_message)
data = read_socket( )
if substr(data,1,3) = '250' then
    call handle_error 'no 250 message',data
say data
r = write_socket('Quit'crlf)
data = read_socket( )
if substr(data,1,3) = '221' then
    call handle_error 'no 221 message',data
say data
r = Socket('Close',socket_id)
if word(r,1) = Ø then
    call handle_error 'Close',r
r = Socket('Terminate','Email')
if word(r,1) = Ø then
    say 'Error : Terminate 'r
exit7
handle_error :
    parse arg type,text
    say 'Error : ' type
    if text = '' then
        say text
    if initialized then
        do
            say socket('SocketSetStatus')
            say socket('Terminate','Email')
        end
exit

initialize :
    true = 1
    false = Ø
    initialized = false
    crlf = 'ØD25'x
    end_of_message = 'ØD254BØD25'x
    expose_variables = 'socket_id'
    r = Socket('Initialize','Email')
    if word(r,1) = Ø then
        call handle_error 'Initialise',r
    r = socket('GetHostByName',server)
    if word(r,1) = Ø then
        call handle_error 'GetHostByName',r
    ip_address = word(r,2)

```

```

r = Socket('Socket',2,'Stream','0')
if word(r,1) = 0 then
    call handle_error 'Socket',r
else
    socket_id = word(r,2)
    r = Socket('SetSockOpt',socket_id,'Sol_Socket','So_ASCII','0n')
    if word(r,1) = 0 then
        call handle_error 'SetSockOpt',r
    initialized = true
return

write_socket : procedure expose (expose_variables)
    parse arg data
    r = Socket('Write',socket_id,data)
    if word(r,1) = 0 then
        call handle_error 'Write'
return (r)

read_socket : procedure expose (expose_variables)
    r = Socket('Read',socket_id)
    parse var r src . data
    if src = 0 then
        call handle_error 'Read',r
return (data)

```

ISPF PANEL

```

)ATTR
% TYPE(TEXT)    COLOR(WHITE)
# TYPE(TEXT)    COLOR(BLUE) SKIP(ON)
_ TYPE(INPUT)  COLOR(YELLOW) CAPS(OFF)
)BODY
% -----%#e-m a i l %-----
#

#SMTP Server name :_server          #

#Email :_toaddr                    #   Recipient's email Id

#From :_from                        #

#To :_to                            #

#Subject :_subject                  #

#Message :_msg1                      #
           _msg2                      #
           _msg3                      #
)END

```

Systems Programmer (UK)

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A master catalog compare program for alias records

The following REXX program uses the Catalog Search Facility (CSI) to extract alias entries from two catalogs and identify any missing or inconsistent entries. The CSI is documented in the *Managing Catalogs* manual and there are several code samples in SYS1.SAMPLIB. While this particular example examines only alias records, a similar approach could be used for other entry types to create a comprehensive catalog compare utility.

SAMPLE OUTPUT

```
Beginning ALIAS Check for CATALOG.MCAT1 and CATALOG.MCAT2
```

```
ABCD is not in CATALOG.MCAT1
```

```
/* entries missing from CATALOG.MCAT1 */
```

```
DEFINE ALIAS ( NAME( ABCD )      -  
RELATE( CATALOG.USERCAT1 ) ) -  
CATALOG(CATALOG.MCAT1)
```

THE SOURCE

```
/* REXX */  
parse arg catalog1 ',' catalog2  
call initialize  
if ~valid_catalog(catalog1) then  
do  
    say catalog1' is not a valid catalog'  
    exit  
end  
if ~valid_catalog(catalog2) then  
do  
    say catalog2' is not a valid catalog'  
    exit  
end  
cat1_alias = get_alias(catalog1,'cat1')  
cat2_alias = get_alias(catalog2,'cat2')  
parse var cat1_alias cat1_alias ',' cat1_related  
parse var cat2_alias cat2_alias ',' cat2_related  
say ' '  
say 'Beginning ALIAS Check for 'catalog1' and 'catalog2'
```

```

say ' '
do forever
  select
    when (cat1_alias < cat2_alias) then
      do
        say cat1_alias ' is not in 'cat2.catalog
        say ' '
        call punch_it 'out2',cat1_alias,cat1_related,cat2.catalog
        cat1_alias = get_alias('catalog.mcatc','cat1')
        parse var cat1_alias cat1_alias ',' cat1_related
      end
    when (cat1_alias = cat2_alias) then
      do
        if cat1_related  $\neq$  cat2_related then
          do
            say cat1_alias' has different associations -'
            say '   'cat1_related' in 'cat1.catalog
            say '   'cat2_related' in 'cat2.catalog
            say ' '
          end
          cat1_alias = get_alias('catalog.mcatc','cat1')
          cat2_alias = get_alias('catalog.mcatd','cat2')
          parse var cat1_alias cat1_alias ',' cat1_related
          parse var cat2_alias cat2_alias ',' cat2_related
        end
      end
    when (cat1_alias > cat2_alias) then
      do
        say cat2_alias ' is not in 'cat1.catalog
        say ' '
        call punch_it 'out1',cat2_alias,cat2_related,cat1.catalog
        cat2_alias = get_alias('catalog.mcatd','cat2')
        parse var cat2_alias cat2_alias ',' cat2_related
      end
    end
  if cat1.eof & cat2.eof then
    leave
  end
  if out1.open then
    "execio 0 diskw out1 (finis"
  if out2.open then
    "execio 0 diskw out2 (finis"
  exit
  initialize :
    true = 1
    false = 0
    high_values = copies('FF'x,8)
    p1 = copies(' ',4)          /* rsn code/return code from CSI */
    cat1.csifield = copies(' ',200)
    cat1.results = '000002000'x || copies('00'x,8192-4)
    cat1.eof = false
    cat2.csifield = copies(' ',200)

```

```

cat2.results = '00002000'x || copies('00'x,8192-4)
cat2.eof = false
out1.open = false
out2.open = false
expose_variables = 'true false high_values cat1. cat2. p1 '
return
get_alias : procedure expose (expose_variables)
  arg catalog_name,instance
  p2 = instance || '.csifield' /* see SYS1.MACLIB(IGGCSI) */
  p3 = instance || '.results'
  iggcsi00_call = false
  interpret "test = symbol('"instance".catalog)"
  if test = 'VAR' then
    do
      interpret instance.catalog = "catalog_name
      interpret p2" = overlay('**',"p2",1)" /* csifiltk */
      interpret p2" = overlay('"catalog_name"', "p2",45)" /* csicatnm */
      interpret p2" = overlay('X',"p2",133)" /* csidtyps */
      interpret p2" = overlay('Y',"p2",151)" /* csislcat */
      interpret p2" = overlay('0001'x,"p2",153)" /* csinumem */
      interpret p2" = overlay('NAME',"p2",155)" /* csifldnm */
      iggcsi00_call = true
    end
  else
    do
      interpret "csiudln = c2d(substr("p3",9,4))"
      interpret "i = "instance".pointer"
      interpret "csiresum = substr("p2",150,1)"
      if i > csiudln then
        if csiresum = 'Y' then
          iggcsi00_call = true
        else
          do
            interpret instance.eof = true"
            alias = high_values
          end
        else
          do
            interpret "alias = strip(substr("p3",i+2,44),'T')"
            interpret "length = c2d(substr("p3",i+46,2))"
            interpret "related = strip(substr("p3",i+46+6,44),'T')"
            interpret instance.pointer = i + 46 + length"
          end
        end
      end
    end
  if iggcsi00_call then
    do
      interpret "address linkpgm 'IGGCSI00 p1 "p2" "p3""
      if rc = 0 then
        signal CSI_ERROR
      interpret "alias = strip(substr("p3",65+2,44),'T')"
      interpret "length = c2d(substr("p3",65+46,2))"
    end
  end
end

```



```

        interpret "related = strip(substr("p3",65+46+6,44),'T')"
        interpret instance".pointer = 65 + 46 + length"
    end
return (alias','related)
valid_catalog : procedure expose true false p1
    arg name
    if name = '' then
        return (false)
    p2 = copies(' ',200)
    p3 = '00001000'x || copies('00'x,4096-4)
    p2 = overlay(name,p2,1) /* csifiltk */
    p2 = overlay('Y',p2,151) /* csislcat */
    p2 = overlay('0000'x,p2,153) /* csinumen */
    address linkpgm 'IGGCSI00 p1 p2 p3'
    if rc /= 0 then
        signal CSI_ERROR
    if substr(p3,15,1) = '40'x then /* csicflg */
        return (false) /* not found */
    if strip(substr(p3,17,44),'T') = name then /* csicname */
        return (true) /* must be the master catalog */
    if substr(p3,66,1) = 'U' then /* csietype */
        return (true) /* must be a connected catalog */
    else
        return (false) /* not a catalog */
punch_it : procedure expose true out1.open out2.open
    arg ddname,alias_name,related_name,catalog_name
    interpret "alloc_done = "ddname".open"
    if ¬alloc_done then
        do
            interpret ddname".open = true"
            interpret "'allocate file("ddname") sysout(T)'"
            rec.1 = left(' /* entries missing from 'catalog_name' */',80)
            rec.2 = left(' ',80)
            interpret "'execio 2 diskw "ddname" (stem rec.'"
        end
        rec.1 = left(' DEFINE ALIAS ( NAME( 'alias_name' )',80)
        rec.1 = overlay(' -',rec.1,70)
        rec.2 = left(' RELATE( 'related_name' ) )',80)
        rec.2 = overlay(' -',rec.2,70)
        rec.3 = left(' CATALOG('catalog_name')',80)
        rec.4 = left(' ',80)
        interpret "'execio 4 diskw "ddname" (stem rec.'"
    return
CSI_ERROR :
    say 'CSI error raised at 'sigl
    say ' rc 'rc
    say ' reason is 'c2d(substr(p1,3,1))
exit 8

```

Dynamic allocation of datasets

The following program performs dynamic allocation of new datasets, sequential or PDS, by issuing an SVC 99 with the appropriate request block. It was designed to be called from another program with four parameters – DDname, DSN, number of tracks for primary space, and directory blocks. If the directory blocks number is zero, a sequential file is created. The secondary space is approximately one fourth of the primary space, with a minimum of one track. Allocation is always in tracks. DSN is the physical name of the dataset, and the DDname is associated with it on creation, so the calling program can open it.

Other characteristics are a disposition of (NEW,CATLG,DELETE), to say it in JCL style, release unused space (RLSE) and free DDname associated after the file is opened and closed by the calling program. This allows a single DDname to be used for several datasets created by one program.

DCB stuff like RECFM, BLKSZ or LRECL are left unassigned, and it is up to the calling program to define the DCB with this characteristic prior to opening the file. Upon return, R0 and R15 contain the reason code and the return code. R15 should be zero, if allocation was successful.

This program was created to allow an input file to be split in to an undefined number of smaller files. Since I do not know that number beforehand, I want to create the files dynamically as needed, and always use the same DD for the output. For this task, and as an example, I outline here the skeleton of such a program.

```
Open input file
Loop1 until end of input
    Define a new name for output file to field DSN1
    CALL DYNALOC1,(DD1,DSN1,TRKS,BLKS)
    Open OUTDCB
    Loop2 for desired number of recs
    Read input
    Write output
Endloop2
Close OUTDCB
Endloop1

    OUTDCB  DCB  DSORG=PS,RECFM=,LRECL=,DDNAME=DDOUT
```

```

DD1      DC  CL8'DDOUT'
DSN1     DS  CL44
TRKS     DC  H'200'
BLKS     DC  H'0'

```

This is just a suggestion, and many other uses are possible. I tried to document the program in such a way that it is easy to understand, even if you are not familiar with DYNALLOC (or SVC 99) request blocks. You can change my default options, or add others of your choice, by creating other keys and the associated text pointers. For more detailed information, refer to application development guide: *Authorized Assembler Language Programs*, GC28-1645.

DYNALLOC1

```

*=====*
*
* DYNALLOC1 - DYNALLOC FUNCTION 1 - Allocate new dataset.
*
* Parameters:
* Parm1: DDNAME - CL8 DDname to allocate.
* Parm2: DSNAME - CL44 Datasetname to allocate.
* Parm3: TRACKS - H Primary space in tracks.
* Parm4: BLOCKS - H Directory blocks for PDS (0 for sequential).
*
* Returns: Retcode in R15 and reason code in R0, as set by SVC99.
*
* The dataset is allocated with NEW,CATLG,DELETE, Free DD on close.
* The secondary space is calculated to be about 25% of the primary
* space, with a minimum of one track. Unit is SYSDA.
*
* Assembler produces a warning for alignment error. Ignore.
*
*=====*
&PROGRAM SETC 'DYNALLOC1'
&PROGRAM CSECT
&PROGRAM AMODE 31
&PROGRAM RMODE 24
        SAVE (14,12)
        LR   R12,R15
        USING &PROGRAM,R12
        ST   R13,SAVEA+4
        LA   R11,SAVEA
        ST   R11,8(R13)
        LR   R13,R11
        B    CONTINUA
        DC   CL16' &PROGRAM 1.0'
        DC   CL8'&SYSDATE'

```

```

*
CONTINUA DS      ØH
          LR      R2,R1          Copy parameter pointer to R2.
          L       R3,Ø(Ø,R2)     Load DDname parm address in R3
          MVC     DDNAME1,Ø(R3)   Move DDNAME
          L       R3,4(Ø,R2)     Load DSN parm address IN R3
          MVC     DSNAME1,Ø(R3)   Move DSNAME
          L       R3,8(Ø,R2)     Load TRACKS parm address in R3
          MVC     DYSPPRI1+1(2),Ø(R3) Move tracks to primary space
          LH      R3,DYSPPRI1+1   Load tracks value (2 bytes)
          SRL     R3,2(Ø)        Divide by 4 (secondary space)
          LTR     R3,R3          Zero result?
          BH      STORTRAC       No, jump ahead.
          LA      R3,1(Ø,R3)     Yes, force result to 1.

*
STORTRAC EQU     *
          STH     R3,DYSPSEC1+1   Store secondary space (2 bytes).
          L       R3,12(Ø,R2)     Load BLOCKS parm address in R3
          MVC     DYBLOCK1+1(2),Ø(R3) Load blocks value (2 bytes).

*
LENGTHS  EQU     *
          XR      R9,R9          Find DDname and DSName length.
          LA      R9,8(Ø,R9)     R9=8: maximum length of DDname
          LA      R4,DDNAME1     Load DDname address.
          XR      R8,R8          Clear character counter.
          BAL     R1Ø,FINDSPC     Call sub to count characteres.
          STH     R8,DYDDLLENG    Store returned length.

*
          XR      R9,R9          Same thing for DSN
          LA      R9,44(Ø,R9)     44 is maximum length
          LA      R4,DSNAME1
          BAL     R1Ø,FINDSPC
          STH     R8,DYDSLLENG

*
          LA      R1,DYNADDR
          DYNALLOC                Call SVC 99.

*
EXITØ    EQU     *
          L       R13,SAVEA+4     Exit. R15 (Return code) and
          L       R14,12(R13)     RØ (reason code) are kept as
          LM      R1,R12,24(R13) set by DINALLOC.
          BR      R14            If everything OK, R15 is zero.

*
*=====
*
FINDSPC  EQU     *
          CLI     Ø(R4),X'4Ø'     Find first space or low-value in
          BE     FINDSPCF         string pointed by R4.
          CLI     Ø(R4),X'ØØ'     R8 returns the number of chars.
          BE     FINDSPCF         R9 is maximum length.
          LA      R8,1(Ø,R8)     Increment counter.

```

	LA	R4,1(Ø,R4)	Increment address.
	CR	R8,R9	Compare to max length.
	BL	FINDSPC	
FINDSPCF	BR	R1Ø	R1Ø is the return address.
*			
SAVEA	DS	18F	Register save area
*			
*=====			
*			
DYNADDR	DS	ØF	Dynalloc areas.
	DC	X'8Ø'	Last pointer flag (high bit on).
	DC	AL3(DYNREQUE)	Request block pointer.
*			
DYNREQUE	DS	ØCL2Ø	
DYNLENGT	DC	X'14'	Length of this request area.
DYNVERB	DC	X'Ø1'	Verb code Ø1 - DSN allocation.
DYNFLAGS	DC	H'Ø'	
DYNERRCD	DC	H'Ø'	Error reason code
DYNERRIN	DC	H'Ø'	Informational reason code
DYNLISAP	DC	A(DYNTXTPT)	Address of text pointers.
DYNRBEXT	DC	F'Ø'	No request block extension.
DYNFLAG2	DC	F'Ø'	Flags for authorized functions.
*			
DYNTXTPT	EQU	*	Text (keys) pointers
	DC	A(DYDDNAME)	
	DC	A(DYDSNAME)	
	DC	A(DYSTATUS)	
	DC	A(DYDISP1)	
	DC	A(DYDISP2)	
	DC	A(DYSPTYPE)	
	DC	A(DYSPPRI)	
	DC	A(DYSPSEC)	
	DC	A(DYBLOCK)	
	DC	A(DYRLSE)	
	DC	A(DYUNIT)	
	DC	X'8Ø'	Last text pointer has high bit on.
	DC	AL3(DYCLOSE)	
*			
DYDDNAME	DC	X'ØØØ1'	DDname key
	DC	X'ØØØ1'	
DYDDLENG	DC	X'ØØØ8'	Length (stored by this program).
DDNAME1	DC	CL8' '	DDname loaded from parameter 1.
*			
DYDSNAME	DC	X'ØØØ2'	Datasetname key
	DC	X'ØØØ1'	
DYDSLENG	DC	X'ØØ2C'	Length (stored by this program).
DSNAME1	DC	CL44' '	DSN loaded from parameter 2.
*			
DYSTATUS	DC	X'ØØØ4'	Key for first DISP
	DC	X'ØØØ1'	
	DC	X'ØØØ1'	

```

*          DC      X'04'          First DISP=(NEW
DYDISP1   DC      X'0005'        Key for second DISP
          DC      X'0001'
          DC      X'0001'
          DC      X'02'          Second DISP=(,CATALOG
*
DYDISP2   DC      X'0006'        Key for third DISP
          DC      X'0001'
          DC      X'0001'
          DC      X'04'          Third DISP=(,,DELETE
*
DYSPTYPE  DC      X'0007'        Key for allocation type TRACKS
          DC      X'0000'        This key has no text (zero occurs).
*
DYSPPRI   DC      X'000A'        Key for primary quantity
          DC      X'0001'
          DC      X'0003'        Length of DYSPPRI1 must be 3 bytes.
DYSPPRI1  DC      X'0000000'     Primary value (from parameter 1).
*
DYSPSEC   DC      X'000B'        Key for secondary quantity
          DC      X'0001'
          DC      X'0003'        Length is also 3 bytes.
DYSPSEC1  DC      X'0000000'     Secondary value loaded by program.
*
DYBLOCK   DC      X'000C'        Key for directory blocks.
          DC      X'0001'
          DC      X'0003'
DYBLOCK1  DC      X'0000000'     Dir block number from parameter 4.
*
DYRLSE    DC      X'000D'        Key for release space (RLSE).
          DC      X'0000'        No text entry needed (0 occurs)
*
DYUNIT    DC      X'0015'        Unit type key
          DC      X'0001'
DYUNLENG  DC      X'0005'        Length of DYUNIT1 (SYSDA = 5 bytes)
DYUNIT1   DC      CL8'SYSDA      ' Unit type text (max 8 bytes).
*
DYCLOSE   DC      X'001C'        Key for FREE DD on close.
          DC      X'0000'        No text needed.
*
          YREGS
          END

```

Luis Paulo Ribeiro
Systems Programmer
Edinfor (Portugal)

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Write to operator REXX function

The function should be invoked from within an MVS REXX EXEC that is typically running in background as opposed to foreground. This function causes a message to be written using the standard MVS WTO (Write To Operator) request.

This REXX function accepts a single argument – the message. This argument is mandatory, and must be less than 127 bytes in length (this is a simple WTO restriction). The function returns a standard return code indicating success or failure. The syntax of the function is:

```
REXWTO(-message-)
```

In keeping with standard REXX practices, the message specified may be a variable. The value of the message may be in upper, lower or mixed case. The function returns an integer. This integer will indicate success or failure. An example of the function being invoked:

```
RC = REXWTO('Please call 206-555-1212 on completion');
```

The different values that may be returned are as follows:

- 0 – Normal
- 4 – Message length > 126 bytes
- 8 – Invalid number of arguments.

An example of the function being used:

```
/* REXX *****  
...  
MSG = 'Successful execution';  
RC = REXWTO(MSG);  
if RC = 0 then  
    exit;  
...  
*/
```

REXWTO

```
        TITLE 'REXX FUNCTION TO ISSUE WTO'  
        PRINT NOGEN  
*  
*        PROGRAM:      REXWTO
```

```

*           OUTPUT MESSAGE TO OPERATOR
*
*   ATTRIBUTES:
*           REENTRANT
*           AMODE: 31
*           RMODE: ANY
*           AUTHORIZATION: NONE
*
*   ABSTRACT:
*   REXX FUNCTION REQUIRES A SINGLE ARGUMENT - THE MESSAGE TO BE
*   OUTPUT TO THE OPERATOR USING A WTO.
*   THE FUNCTION WILL RETURN ONE VALUE:
*           THE STANDARD RETURN CODE
*
*   USAGE:
*   RET_CODE = REXWTO(OUTPUT_MSG);
*
*   RET_CODE VALUES:
*   0           . NORMAL
*   4           . MESSAGE > 126 BYTES
*   8           . INVALID NUMBER OF ARGUMENTS
*   TITLE 'EQUATES, MACROS && CONTROL BLOCKS USED'
R0 EQU 0
R1 EQU 1
R2 EQU 2
R3 EQU 3
R4 EQU 4
R5 EQU 5
R6 EQU 6
R7 EQU 7
R8 EQU 8           . RETURN CODE
R9 EQU 9
R10 EQU 10        . BAS RETURN REGISTER
R11 EQU 11
R12 EQU 12        . CSECT BASE REGISTER
R13 EQU 13        . -> DYNAMIC AREA
R14 EQU 14        . -> RETURN
R15 EQU 15        . -> ENTRY POINT
*           . RETURN CODE
*
*   CALLED ROUTINES:
*           NONE
*
*   MACROS AND CONTROL BLOCKS USED:
*           IRXARGTB . MAP ARGUMENT TABLE
*           IRXEFPL  . MAP EXTERNAL FUNCTIONS PLIST
*           IRXEVALB . MAP EVALUATION BLOCK
*           IRXSHVB  . MAP SHARED VARIABLE BLOCK
*           STORAGE . STORAGE ACQUIRE AND RELEASE
*   TITLE 'MAIN CSECT PROCESS'

```



```

REXWTO  CSECT
REXWTO  AMODE 31
REXWTO  RMODE ANY
        LA    R14,0(,R14)          . VALIDITY OF R14
        BSM   R14,R0              . CURRENT ADDRESSING MODE
        BAKR  R14,R0              . ESTABLISH LINKAGE
        LR    R12,R15             . 12 -> EPA
        USING REXWTO,R12          . CSECT ADDRESSABILITY
        STORAGE OBTAIN,          . ACQUIRE DYNAMIC AREA          *
            ADDR=(R13),          *
            LENGTH=DYNLEN,      *
            SP=0
        MVC   4(4,R13),=C'F1SA'   . INDICATE FORMAT OF SAVE AREA
        USING DYNAREA,R13         . DSECT ADDRESSABILITY
        SLR   R8,R8                . SET RETURN CODE
        ST    R8,RETCODE           . SAVE RETURN CODE
        BAS   R10,REXXVECT        . REXX VECTOR PROCESSING
        BAS   R10,ARGUMENT        . PROCESS ARGUMENT
        LTR   R8,R8                . Q. ARGUMENT VALID?
        BNZ   A0001               . A. YES
        BAS   R10,DOWTO           . OUTPUT MESSAGE
*
A0001   EQU    *
*
        BAS   R10,TERMINAT        . TERMINATION
        STORAGE RELEASE,          . RELEASE DYNAMIC STORAGE          *
            ADDR=(R13),          *
            LENGTH=DYNLEN,      *
            SP=0
        SLR   R15,R15             . 15 - RETURN CODE
        PR
        TITLE 'REXX VECTOR PROCESSING'
*
*   PROCESS THE TWO ARGUMENTS PASSED TO REXX FUNCTIONS
*   THE ADDRESS OF THE REXX ENVIRONMENT BLOCK (OPTIONAL)
*   THE ADDRESS OF THE EXTERNAL FUNCTION PARAMETER LIST
*
*   REGISTER USAGE
*   0          . -> ENVIRONMENT BLOCK
*   1          . -> EXTERNAL FUNCTION PLIST
*   2          . -> PARSED PARAMETER LIST
*
REXXVECT EQU    *
*
        EREG  R0,R1               . EXTRACT CALLER'S REGISTERS
        ST    R0,@REXX           . SAVE REXX ENVIRONMENT BLOCK ->
        ST    R1,@EFPL          . SAVE EXTERNAL FUNCTION PLIST
        USING EFPL,R1           . IRXEFPL DSECT ADDRESSABILITY
        L     R2,EFPLARG         . 2 -> PARSED ARGUMENT LIST
        ST    R2,@ARGTAB        . SAVE
        L     R2,EFPLEVAL        . 2 -> EVALUATION BLOCK VECTOR

```

```

L      R2,Ø(,R2)          . 2 -> EVALUATION BLOCK
ST     R2,@EVALBLK       . SAVE
DROP  R1                  . DSECT NOT REQUIRED
*
BR     R1Ø                . RETURN
TITLE 'PROCESS INPUT ARGUMENT'
*
PROCESS ARGUMENT - VALIDATE ETC.
*
ONE MANDATORY ARGUMENT - MAX 126 BYTES, MIN ONE BYTE
*
REGISTER USAGE
*
1      . ARGUMENT COUNT
*
2      . -> CURRENT ARG TABLE ENTRY
*
      . -> SHARED VARIABLE BLOCK
*
3      . WORK
*
4      . -> CURRENT ARGUMENT VALUE
*
5      . CURRENT ARGUMENT LENGTH
*
6      . -> SAVED VALUE
*
      . WORK
*
7      . ARGUMENT LENGTH
*
8      . RETURN CODE
*
1Ø     . RETURN
*
ARGUMENT EQU  *
*
SLR   R1,R1                . 1 - ZERO (ARGUMENT COUNT)
ICM   R2,15,@ARGTAB       . 2 -> ARGUMENT TABLE
BZ    CØØØ2                . BRANCH IF ZERO
USING ARGTABLE_ENTRY,R2   . DSECT ADDRESSABILITY
*
      . 4 -> ARGUMENT STRING
*
      . 5 - ARGUMENT STRING LENGTH
LM    R4,R5,ARGTABLE_ARGSTRING_PTR
LTR   R5,R5                . Q. LENGTH NEGATIVE OR ZERO?
BM    CØØØ2                . A. YES - NEGATIVE
BZ    CØØØ3                . A. YES - ZERO
LA    R1,1(,R1)            . INCREMENT ARGUMENT COUNT
CH    R5,=Y(L'MSG)         . Q. VARIABLE NAME TOO GREAT?
BH    CØØØ3                . A. YES - ERROR
MVI   MSG,C' '             . INITIALIZE MESSAGE AREA
MVC   MSG+1(L'MSG-1),MSG
LA    R6,MSG                . 6 -> SAVED MESSAGE
LR    R7,R5                . LENGTH OF GROUP
*
CØØØ1 EQU  *
*
MVC   Ø(1,R6),Ø(R4)        . MOVE BYTE TO SAVE MESSAGE
LA    R4,1(,R4)            . 4 -> NEXT BYTE OF MESSAGE
LA    R6,1(,R6)            . 6 -> NEXT BYTE OF SAVED MSG
BCT   R5,CØØØ1            . LOOP THROUGH MESSAGE
STH   R7,MSGLen           . SAVE LENGTH
*
      . 2 -> NEXT ARGUMENT DATA

```

```

LA      R2,ARGTABLE_NEXT-ARGTABLE_ENTRY(,R2)
*
*
*          . 4 -> ARGUMENT STRING
*          . 5 - ARGUMENT STRING LENGTH
LM      R4,R5,ARGTABLE_ARGSTRING_PTR
LTR     R5,R5          . Q. LENGTH NEGATIVE?
BM      C00004        . A. YES
LA      R8,8          . SET RETURN CODE
B       C00004
*
C00002  EQU  *
*
CH      R1,=H'1'      . Q. VALID NUMBER OF ARGUMENTS?
BE      C00004        . A. YES
LA      R8,8          . SET RETURN CODE
B       C00004        . CONTINUE
*
C00003  EQU  *
*
LA      R8,4          . SET RETURN CODE
*
C00004  EQU  *
*
DROP    R2            . DSECT NOT REQUIRED
ST      R8,RETCODE    . SAVE RETURN CODE
BR      R10
TITLE  'OUTPUT THE MESSAGE'
*
*  BUILD THE WTO AREA
*
*
*  REGISTER USAGE
*
*  2          . MESSAGE LENGTH
*  3          . -> MESSAGE
*
DOWTO   EQU  *
*
LH      R2,MSGLLEN    . 2 - MESSAGE LENGTH
AH      R2,=H'4'      . INCREMENT FOR HEADER
STH     R2,MSGLLEN    . AND SAVE
XC      MCSFLAGS,MCSFLAGS . ZAP MCS FLAGS
LA      R3,MSG        . 3 -> MESSAGE
LA      R3,0(R2,R3)   . 3 -> DESCRIPTOR CODES
XC      0(2,R3),0(R3) . SET DESCRIPTOR CODES
MVC     2(2,R3),=X'0020' . SET ROUTE CODE 11
WTO     MF=(E,WTOAREA) . ISSUE WTO
BR      R10
TITLE  'TERMINATION ROUTINE'
*
*  SET UP REXX FUNCTION RETURN CODE
*
*  PUT RETURN VALUE INTO REXX EVALUATION BLOCK
*
*
*  REGISTER USAGE

```

```

*          1          . LENGTH OF RETURN VALUE
*          2          . WORK
*          . -> RETURN VALUE
*          . -> EVAL BLOCK
*          3          . BINARY RETURN VALUE
*          . EVAL BLOCK SIZE
*          4          . LENGTH OF EDITED RETURN VALUE
*
TERMINAT EQU *
*
      SLR   R1,R1          . 1 - ZERO
      LA    R2,RETDATA    . 2 -> OUTPUT DATA
      MVC   RETDATA,SPACES . INITIALIZE OUTPUT
      L     R3,RETCODE    . 3 - RETURN CODE
      LTR   R3,R3        . Q. RETURN CODE NEGATIVE?
      BNM   E0001        . A. NO
      MVI   0(R2),C'-'    . OUTPUT NEGATIVE SIGN
      LA    R1,1(,R1)    . INCREMENT BYTES OUTPUT
      LA    R2,1(,R2)    . 2 -> NEXT OUTPUT BYTE
*
E0001 EQU *
*
      CVD   R3,DWORD      . PACK IT
      MVC   VARWORK,MASK8 . MOVE EDIT MASK TO WORK AREA
      ED    VARWORK,DWORD+4 . EDIT THE DATA
      LA    R3,VARWORK    . 3 -> EDITED DATA
      LA    R4,L'VARWORK  . 4 - LENGTH OF EDITED DATA
*
E0002 EQU *
*
      CLI   0(R3),C' '    . Q. SIGNIFICANT?
      BNE   E0003        . A. YES
      LA    R3,1(,R3)    . 3 -> NEXT BYTE
      BCT   R4,E0002     . LOOP
*
E0003 EQU *
*
      MVC   0(1,R2),0(R3) . MOVE OUT BYTE
      LA    R1,1(,R1)    . INCREMENT BYTES OUTPUT
      LA    R2,1(,R2)    . 2 -> NEXT OUTPUT BYTE
      LA    R3,1(,R3)    . 3 -> NEXT INPUT BYTE
      BCT   R4,E0003     . LOOP
      ST    R1,#RETDATA . NUMBER OF BYTES
*
      L     R2,@EVALBLK  . 2 -> EVAL BLOCK
      USING EVALBLOCK,R2 . DSECT ADDRESSABILITY
      L     R3,EVALBLOCK_EVSIZE . 3 - LENGTH
      CH    R3,=H'3'     . Q. AT LEAST THREE DOUBLES?
      BL    E0004        . A. NO
      MVC   EVALBLOCK_EVDATA(4),RETDATA . SET RESULT

```

```

MVC    EVALBLOCK_EVLEN(4),#RETDATA
DROP   R2
*
E0004  EQU    *
*
BR      R10
DROP   R13
TITLE  'DYNAMIC AREA'
DYNAREA DSECT
DS      18F
DWORD  DS      D          . FOR CVD
@ARGTAB DS      F          . -> ARGUMENT TABLE
@EFPL   DS      F          . -> REXX EXT FUNCTION PLIST
@EVALBLK DS      F          . -> EVAL BLOCK
@REXX   DS      F          . -> REXX ENVIRONMENT BLOCK
#RETDATA DS      F          . LENGTH OF RETURNED DATA
RETCODE DS      F          . RETURN CODE
REASCODE DS      F          . REASON CODE
*
WTOAREA DS      0F          . WTO MESSAGE AREA
MSGLEN  DS      H          . LENGTH OF MESSAGE
MCSFLAGS DS      XL2        . MCS FLAGS
MSG      DS      CL126      . MESSAGE
          DS      XL2        . DESCRIPTOR CODES
          DS      XL2        . ROUTING CODES
*
RETDATA DS      CL8          . RETURN DATA
VARWORK DS      CL8          . VARIABLE NUMBER WORK
          DS      0F
SHVARBLK DS      CL(SHVLEN) . SHARED VARIABLE BLOCK AREA
DYNLEN   EQU    *-DYNAREA
          TITLE 'IBM SUPPLIED DSECTS'
          IRXARGTB          . ARGUMENT TABLE
          IRXEFPL           . EXTERNAL FUNCTION PARAM LIST
          IRXEVALB          . EVALUATION BLOCK
          IRXSHVB           . SHARED VARIABLE REQUEST BLOCK
          TITLE 'CONSTANTS'
REXWTO   CSECT
*
MASK8    DC      X'4020202020202120' . EDIT MASK
SPACES   DC      8C' '          . SPACE FILL
*
LTORG
END      REXWTO

```

Dave Loveluck
Consultant (USA)

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Reordering VARY commands in SYS1.PARMLIB members

INTRODUCTION

A COMMAND_{xx} parmlib member often contains VARY OFF commands. Since at IPL all devices are placed on-line, VARY OFF commands are necessary to put off-line devices that belong to other LPARs, or for some other reason we do not want them on-line. In theory, only VARY OFF commands are necessary, but since the addresses can be specified in ranges, sometimes we put a large range offline and then put a few on-line. This way, things can become a little confusing. For example, consider the following group of commands:

```
COM='VARY 04F0-052C,OFFLINE'  
COM='VARY 0510,ONLINE'  
COM='VARY 03E0-04FA,OFFLINE'
```

Here you can observe that there are two OFFLINE ranges overlapping, besides the ONLINE that splits the first range in two. Furthermore, ONLINE lines are position-dependent. If that line was the first in the group, it would become useless. This type of situation is not only confusing but also dangerous. Unfortunately, these things can happen out of a moment's hurry to solve some situation, or out of lack of patience to write ranges correctly. And, if there are many lines involved, things are difficult to sort out, so one tends to leave things as they are, out of fear of making mistakes.

To deal with this type of problem, I wrote an EXEC that reads a COMMAND_{xx} member and writes another member containing only the correct OFFLINE ranges. For example, the group above would be rewritten to the equivalent:

```
COM='VARY 03E0-050F,OFFLINE'  
COM='VARY 0511-052C,OFFLINE'
```

All the other lines in the file that are not VARY device commands are left unchanged. For example, VARY PATH or VARY CN are left unchanged. My criterion to recognize a device is a valid hexadecimal address, either single, part of a range, or a group of ranges. I also check if an address range is valid, that is, if the second address is greater than

the first. In my output file, VARY commands will begin at the same line where the first VARY device appears in the original file.

VARYOFF

```
/* REXX MVS *=====*/
/*                                                    */
/* VARYOFF                                           */
/* This program reads a COMMANDxx member of SYS1.PARMLIB and writes */
/* an output file containing VARY ON and VARY OFF commands of the */
/* original file reordered and grouped as VARY OFF only commands. */
/* This only applies if VARY arguments are devices (hex addresses). */
/* All other VARY commands as well as other lines remain unchanged. */
/*                                                    */
/*=====*/
```

```
arg ficin .
if ficin = "" then do
    say "Input file?"
    pull ficin .
    if ficin = "" then exit
end
ficin = strip(ficin,,"")
say "Output file?"
pull ficout .
ficout = strip(ficout,,"")
x = 0
y = 0
z = 0
jmax = 0
jmin = 99999
vary_first_line = 0
call free_ddnames
call read_ficin
call separate_lines
call reorder_varyoffs
call write_ficout
```

```
saida:
    call free_ddnames
exit
```

```
/*=====*/
/*                               Subroutines                               */
/*=====*/
```

```
free_ddnames:
    zz = msg(off)
```

```

"free dd(ficindd)"
"free dd(ficoutdd)"
return

read_ficin:
"alloc dd(ficindd) da(''ficin'') shr"
if rc <>0 then do
    say "Error allocating" ficin rc
    signal saida
end
do k = 1 to 99999
    execio 1 diskr ficindd
    if rc <>0 then leave
    pull ficinline.k
end
maxficinline = k-1
execio 0 diskr ficindd "(finis"
return

separate_lines:
do x = 1 to maxficinline
    linha = ficinline.x
    linha0 = space(linha,0)
    v1 = pos("COM='V",linha0)
    v2 = pos("COM='VARY",linha0)
    v3 = pos("COMMAND='V",linha0)
    v4 = pos("COMMAND='VARY",linha0)
    of = pos(",OFFLINE",linha0)
    on = pos(",ONLINE",linha0)
    if (v1>0|v2>0|v3>0|v4>0) & (of>0|on>0) then do
        call get_vary_range
        if valid_address = 0 then do
            z = z+1
            out_others.z = linha
            iterate x
        end
        if vary_first_line = 0 then do
            vary_first_line = x
            if v1>0 then cc = "COM='V"
            if v2>0 then cc = "COM='VARY"
            if v3>0 then cc = "COMMAND='V"
            if v4>0 then cc = "COMMAND='VARY"
        end
    end
else do
    z = z+1
    out_others.z = linha
end
end
return

```



```

reorder_varyoffs:
  k_prev = -1
  jmax = jmax+1
  table.jmax = 1
  do k = jmin to jmax
    if table.k <>∅ then do
      if k_prev = -1 then iterate k
      else do
        k_ant = k-1
        if k_prev = k_ant then do
          y = y+1
          temp1 = right(d2x(k_prev),4,"0")
          out_vary.y = temp1",OFFLINE"
        end
      else do
        y = y + 1
        temp1 = right(d2x(k_prev),4,"0")
        temp2 = right(d2x(k_ant),4,"0")
        out_vary.y = temp1"-"temp2",OFFLINE"
      end
      k_prev = -1
    end
  end
  end
  else do
    if k_prev = -1 then k_prev = k
  end
end
return

```

```

get_vary_range:
  valid_address = 1
  if of > 1 then sym = ∅
  if on > 1 then sym = 1
  if v2 > ∅ | v4 > ∅ then do
    parse var linha . "'VARY" linha1 ",0"
  end
  else do
    parse var linha . "'V" linha1 ",0"
  end
  linha1 = space(linha1,∅)
  linha1 = strip(linha1,,"(")
  linha1 = strip(linha1,,")")
  linha1 = translate(linha1," ","",")
  do k = 1 to words(linha1)
    www = word(linha1,k)
    parse var www range_1"-"range_2
    if datatype(range_1,"X") = ∅ then do
      valid_address = ∅
      leave k
    end
  end

```

```

end
range1 = x2d(range_1)
if range_2 = "" then range2 = range1
else range2 = x2d(range_2)
if range2 < range1 then do
    say "Invalid range: " range_1 range_2
    signal saida
end
do j = range1 to range2
    table.j = sym
    if j > jmax then jmax = j
    if j < jmin then jmin = j
end
end
end
return

write_ficout:
"alloc dd(ficoutdd) da('"ficout"') shr"
if rc <>0 then do
    say "Error allocating" ficout rc
    signal saida
end
z = z+1
do z1 = 1 to z
    if z1 = vary_first_line then do
        do y1 = 1 to y
            queue cc out_vary.y1""
            execio 1 diskw ficoutdd
        end
    end
    if z1 = z then leave z1
    queue out_others.z1
    execio 1 diskw ficoutdd
end
execio 0 diskw ficoutdd "(finis"
return

```

Subscribers to *MVS Update* will no doubt be interested to know that Xephon publishes a quarterly journal devoted exclusively to TSO and ISPF topics. If you have a site license, it is very easy to add a subscription to *TSO/ISPF Update*. To find out more details, visit our Web site at www.xephon.com/tsoispfupdate.html, or contact us at any of the addresses on page 2 of this issue.

Cleaning volumes

This program can be run to 'clean up' selected volumes. It was written specifically to process LOG datasets (created by an application) that are deleted if empty, otherwise renamed and migrated to cartridge to prevent the work volumes from filling up. If datasets are found that are already renamed, these are migrated (and the empty ones are deleted). It can easily be updated to process whatever criteria are required to perform a similar function at other sites (for example you may not want to perform the rename with a time stamp, or might want more filtering). The program has two modes – 'NORMAL', where the standard processing described above is carried out, and 'DELETE', which can be specified in an emergency to delete the selected files. A report is produced detailing what actions have been taken.

SOURCE

```
TITLE 'CLEANUP - CLEAN UP FILES ON DISK'
*****
*
* CLEANUP:  SCAN SELECTED VOLUMES, LOCATING ANY REQUIRED SEQUENTIAL
*           FILES ON THEM, AND PROCESSING THEM ACCORDING TO PARMS.
*
*           FOR 'SYSTEMONE' VOLUMES STARTING 'SY1S' ARE SCANNED.
*           FOR 'SYSTEMTWO' VOLUMES STARTING 'SY2S' ARE SCANNED.
*
* PARMS:   PASSED VIA 'PARM=...'. BOTH MANDATORY:
*
*           - SYSTEM NAME ('SYSTEMONE' OR 'SYSTEMTWO')
*           - RUN TYPE ('NORMAL' OR 'DELETE')
*
*           NORMAL = DELETE EMPTY LG1, LG2 AND LG3 FILES
*                   RENAME LG1, LG2 AND LG3 FILES, APPENDING A
*                   DATE/TIME STAMP
*                   FOR LG1 FILES START 'OFFLDLG1'
*                   FOR LG2 FILES START 'OFFLDLG2'
*                   FOR LG3 FILES START 'OFFLDLG3'
*
*           DELETE = DELETE EMPTY SEQUENTIAL FILES
*                   RENAME LG1 FILES, APPENDING A DATE/TIME STAMP
*                   FOR LG2 OR LG3 FILES ISSUE A 'SCRATCH' MACRO
*                   TO DELETE THEM
*                   FOR LG1 FILES START 'OFFLDLG1'
*
*
```

```

*           THIS PARM WOULD ONLY BE USED IF WE WERE           *
*           DESPERATE FOR SPACE AFTER SYSTEM CRASHES           *
*           AND DIDN'T HAVE TIME TO MIGRATE THEM OFF           *
*           TO CARTRIDGE BEFORE BRINGING IT UP AGAIN.           *
*
*****
                PRINT NOGEN
*****
* HOUSEKEEPING...
*****
CLEANUP  CSECT
CLEANUP  AMODE 31
CLEANUP  RMODE 24
        BAKR  R14,0                SAVE CALLER DATA ON STACK
        LR   R12,R15                GET ENTRY POINT
        LA   R11,2048(R12)          LOAD SECOND BASE
        LA   R11,2048(R11)
        USING CLEANUP,R12,R11      ADDRESSABILITY
        L    R9,0(R1)              SAVE ADDR OF PARM IN R9
*****
* GET THE NAME OF OUR JOB (FOR WTO MESSAGES)...
*****
        EXTRACT TIOTADDR,FIELDS=TIOT  GET TIOT ADDRESS
        L    R3,TIOTADDR              LOAD IT
        MVC  WT01+8(8),0(R3)          MOVE JOBNAME/STCNAME TO WTOS
        MVC  WT02+8(8),0(R3)
        MVC  WT03+8(8),0(R3)
        MVC  WT04+8(8),0(R3)
        MVC  WT05+8(8),0(R3)
*****
* ENSURE PARMS EXIST, AND ARE FOR A VALID SYSTEM AND MODE...
*****
        CLC  0(2,R9),=H'0015'        PARM LENGTH = 15?
        BNE  BADPARM                  NO...INVALID
        CLC  2(8,R9),SYSTMONE         IS IT SYSTMONE?
        BE   ITSCAR1                  YES..
        CLC  2(8,R9),SYSTM2WO        IS IT SYSTM2WO?
        BE   ITSCAR2                  YES..
        B    BADPARM                  NO...INVALID
ITSCAR1 DS    0H
        MVC  HEAD1+100(8),SYSTMONE    SET UP HEADING
        MVI  DSNAME+9,C'1'            MAKE IT 'SYST1'
        MVI  VOLUME+2,C'1'           LOOK ON 'SY1S0' VOLUMES
        B    CHEKMODE                  CHECK FOR VALID MODE
ITSCAR2 DS    0H
        MVC  HEAD1+100(8),SYSTM2WO    SET UP HEADING
        MVI  DSNAME+9,C'2'            MAKE IT 'SYST2'
        MVI  VOLUME+2,C'2'           LOOK ON 'SY2S0' VOLUMES
CHEKMODE DS    0H
        MVI  SWITCH,NORM              SET SWITCH FOR NORMAL MODE
        CLC  10(7,R9),NORMAL          IS IT NORMAL?

```

```

BE      INITBFL                      YES...
MVI     SWITCH,DEL                   SET SWITCH FOR DELETE MODE
CLC     10(7,R9),DELETE              IS IT DELETE?
BE      INITBFL                      YES..INITIALIZE COFFILT PARMS
B       BADPARM                      NO...INVALID MODE
*****
* INITIALIZE BUFFER LIST HEADER (BFLH) AND ELEMENTS (BFLE)... *
*****
INITBFL DS      0H
MVC     HEAD1+6(6),11(R9)            MOVE MODE TO HEADING
*
LA      R2,BFLHDEF                   ADDRESS WORKAREA
LA      R3,BFLSIZE                   LOAD LENGTH TO CLEAR
XR      R5,R5                        0 PADDING BYTE
MVCL   R2,R4                         SET BUFFER LIST AREA TO 0S
*
LA      R1,BFLHDEF                   TEMP ADDRESSABILITY TO BFLH
USING  BFLMAP,R1
MVI     BFLHNOE,BUFFNUM              SET NUMBER OF BUFFER ELEMENTS
OI      BFLHFL,BFLHDSCB              ID AS DSCB BUFFER ELEMENT LIST
LA      R2,BFLHDEF+BFLHLN            R2 -> 1ST BUFFER LIST ELEMENT
USING  BFLE,R2                       TEMP ADDRESSABILITY
LA      R3,DSCBDEF                   R3 -> 1ST DSCB BUFFER
LA      R4,BUFFNUM                   R4 = NO. OF ELEMENTS & BUFFERS
BFLEINIT DS    0H
OI      BFLEFL,BFLECHR               REQUEST CCHHR ON RETURN
MVI     BFLELTH,DSCBSIZE             SET BUFF LEN TO FULL DSCB SIZE
ST      R3,BFLEBUF                   SET A(DSCB BUFFER)
LA      R2,BFLELN(R2)                R2 -> NEXT BUFFER LIST ELEMENT
LA      R3,DSCBSIZE(R3)              R3 -> NEXT DSCB BUFFER
BCT     R4,BFLEINIT                  LOOP THROUGH ALL ELEMENTS
DROP    R1,R2                        DROP TEMP ADDRESSABILITY
*****
* INITIALIZE THE FILTER CRITERIA LIST (FCL) HEADER AND ELEMENT... *
*****
XC      FCLDEF(FCLSIZE),FCLDEF       SET FCL AREA TO 0
LA      R1,FCLDEF                    R1 -> FCL HEADER
USING  FCLMAP,R1                     TEMP ADDRESSABILITY TO FCL
MVC     FCLID,=C'FCL '               SET EYECATCHER 'FCL '
MVC     FCLCOUNT,=H'1'              SET NUMBER OF FCL ELEMENTS = 1
OI      FCL1FLAG,FCL1EQF1            RETURN ONLY FORMAT1 DSCBS
LA      R2,FCLHDEND                  R2 -> 1ST (ONLY) FCL ELEMENT
USING  FCLDSN,R2                     TEMP ADDRESSABILITY
MVC     FCLDSNLG,DSNAMELN            SET LENGTH OF DSN PATTERN
LA      R3,DSNAME                    GET DSN PATTERN ADDRESS
ST      R3,FCLDSNA                   ...SAVE IN FCL
DROP    R1,R2
*****
* OPEN SYSPRINT DD AND WRITE OUT HEADINGS. IF THE OPEN FAILS CONTINUE *
* WITHOUT WRITING ANYTHING... *
*****

```

```

OPEN  (SYSPRINT,(OUTPUT))
TM    SYSPRINT+48,X'10'      OPEN OK?
BNO   BADOPEN                NO...
PUT   SYSPRINT,HEAD1        YES..PRINT HEADINGS
PUT   SYSPRINT,HEAD2
PUT   SYSPRINT,HEAD3
B     SCANVOLS
BADOPEN DS  ØH
WT01  WTO  'CLEANUP: SYSPRINT OPEN FAILED - NO REPORT AVAILABLE'
      OI   PRNOP+1,X'F0'      SET NO-OP TO SKIP PRINTING
      OI   CLSNOP+1,X'F0'     SET NO-OP TO SKIP CLOSE
*****
* SCAN THROUGH THE UCBS, LOOKING FOR VOLUMES STARTING WITH THE STRING *
* RELEVANT TO THE SYSTEM PASSED TO US...                               *
*****
SCANVOLS DS  ØH
WT02  WTO  'CLEANUP: SEQUENTIAL FILE CLEANUP STARTING...'
      USING UCBOB,R4          ADDRESSABILITY TO UCB
      LA    R4,UCBAREA        LOCATE UCB WORKAREA
      XC    UCBWORK,UCBWORK    +INITIALIZE UCBS CAN WORKAREA
UCBLOOP DS  ØH
*
UCBSCAN COPY,
      WORKAREA=UCBWORK,      X
      UCBAREA=UCBAREA,      X
      DCEAREA=NONE,         X
      DCELEN=Ø,             X
      VOLSER=NONE,          DON'T SELECT BY VOLSER      X
      DEVN=Ø,               START WITH FIRST UCB      X
      DYNAMIC=YES,          INCLUDE DYNAMICALLY ADDED UCBS X
      RANGE=ALL,            *ALL* UCBS (3&4 DIGIT)    X
      NONBASE=NO,           NOT SURE WHAT THIS DOES    X
      DEVCLASS=DASD,        DASD ONLY                  X
      DEVCID=Ø,             DON'T SELECT BY DEVICE CHAR. X
      IOCTOKEN=NONE,        NO IODEVICE TABLE TOKEN    X
      LINKAGE=SYSTEM,        USE PC CALL                X
      PLISTVER=MAX
*
LTR   R15,R15                GOT UCB OK?
BZ    UCBCHECK                YES..
C     R15,=F'4'              END OF UCBS?
BE    ENDUCBS                 YES..TIDY UP
B     BADCALL                 NO...ERROR
UCBCHECK DS  ØH
      TM    UCBSTAT,ONLINE    IS IT ONLINE?
      BNO   UCBLOOP           NO...GET NEXT ONE
      CLC   UCBVOLI(6),=6X'ØØ' REAL DASD?
      BE    UCBLOOP           NO...GET NEXT ONE
      CLC   UCBVOLI(5),VOLUME IS IT A VOLUME WE WANT?
      BNE   UCBLOOP           NO...GET NEXT ONE
*****

```

```

* ANY FURTHER VOLUME NAME FILTERING CAN BE DONE HERE... *
*****
      CLC   UCBVOLI(6),=C'SY2S01'   IS IT SY2S01?
      BE    UCBLOOP                   YES..IGNORE IT
*****
* NOW WE HAVE ONE OF THE VOLUMES WE WANT TO CHECK - OBTAIN THE *
* *REAL* UCB ADDRESS BY CALLING THE "UCBLOOK" MACRO... *
*****
*
      MODESET KEY=ZERO,MODE=SUP      SUPERVISOR STATE FOR "UCBLOOK"
*
UCBLOOK  UCBLOOK VOLSER=UCBVOLI,      USE VOLID FROM UCB COPY      X
          UCBPTR=UCBADDR,             SAVE UCB ADDRESS IN HERE    X
          LOC=ANY,                     UCB CAN BE ANYWHERE        X
          NOPIN,                       DON'T PIN UCB              X
          RANGE=ALL,                   *ALL* UCBS                 X
          DEVCLASS=DASD,               MAKE SURE ITS A DISK!      X
          DYNAMIC=YES                  CHECK DYNAMIC UCBS
      ST   R15,SAVER15                 STASH THE RC
*
      MODESET KEY=NZERO,MODE=PROB     BACK TO NORMAL
*
      L     R15,SAVER15                RELOAD RC
      LTR  R15,R15                     OK?
      BNZ  LOOKERR                     NO...PANIC...
*****
* NOW WE HAVE THE ADDRESS OF THE UCB OF THE VOLUME TO CHECK - ISSUE A *
* CVAFFILT 'ACCESS=READ' REQUEST TO SEE IF THERE ARE ANY DATASETS ON *
* THE VOLUME THAT WE MIGHT BE INTERESTED IN... *
*****
*
CVPL     CVAFFILT ACCESS=READ,          X
          FCL=FCLDEF,                  X
          BUFLIST=BFLHDEF,             X
          UCB=UCBADDR
*
      LTR  R15,R15                     OK?
      BNZ  CVAFERR                     NO...PANIC...
      LA   R1,FCLDEF                   R1 -> FCL HEADER
      USING FCLMAP,R1                  TEMP ADDRESSABILITY TO FCL
      CLC  FCLDSCBR,=H'0'              ANY DSCB'S READ?
      BE   UCBLOOP                     NO...GET NEXT UCB
      LH   R2,FCLDSCBR                 YES..GET COUNT
      DROP R1
      LA   R3,DSCBDEF                  R3 -> DSCB BUFFERS
      USING DSCBMAP,R3                 ADDRESSABILITY TO DSCB'S
*****
* NOW WE HAVE A DSCB OR DSCBS ON THIS VOLUME WHICH MATCH WHAT WE ARE *
* LOOKING FOR. THE ACTIONS WE WILL TAKE ARE: *
*
*          =====FOR MODE = 'NORMAL'===== *
*          - IF EMPTY THEN DELETE IT *

```

```

*           - IF NOT EMPTY THEN RENAME IT, APPENDING A DATE/TIME STAMP *
*           - IF LG1 THEN START 'OFFFLDLG1' *
*           - IF LG2 THEN START 'OFFFLDLG2' *
*           - IF LG3 THEN START 'OFFFLDLG3' *
*           =====FOR MODE = 'DELETE'===== *
*           - IF EMPTY THEN DELETE IT *
*           - IF LG2 OR LG3 THEN DELETE IT *
*           - (LG1) RENAME WITH DATE/TIME STAMP AND START 'OFFFLDLG1' *
*****
          CLC   PREVVOL(6),UCBVOLI          VOLID SAME AS LAST ONE?
          BE    DSCBLOOP                    YES..DON'T MOVE TO PRINT LINE
          MVC   DETVOL(6),UCBVOLI          NO...MOVE VOLID TO PRINT LINE
          MVC   PREVVOL(6),UCBVOLI        SAVE NEW VOLID
          MVC   DETAIL(1),SPACE           MAYBE SINGLE OR DOUBLE SPACE
          MVI   SPACE,C'Ø'                FORCE DOUBLE SPACE BETWEEN VOLS
DSCBLOOP DS   ØH
          MVC   DETDSN(44),DS1DSNAM       MOVE DSNAME TO PRINT LINE
          CLC   DS1DSNAM+11(3),LG1        IS IT AN LG1?
          BE    DSNOK                      YES..OK
          CLC   DS1DSNAM+11(3),LG2        IS IT AN LG2?
          BE    DSNOK                      YES..OK
          CLC   DS1DSNAM+11(3),LG3        IS IT AN LG3?
          BE    DSNOK                      YES..OK
          MVC   DETACT,UNKNMSG            NO...MOVE 'UNKNOWN TYPE' TO PRT
          BAL   R9,PRTLIN                  PRINT 'UNKNOWN TYPE'...
          B     NEXTDSCB                   ...AND SKIP IT
*****
* WHEN WE GET HERE WE HAVE A DSCB FOR A DATASET THAT MAY BE IN ONE OF *
* TWO FORMS; 'NORMAL' OR 'RENAMED', EG: *
* *
*           PROD.SYST1.LG1.BØØØØØØ1 *
* OR        PROD.SYST1.LG1.D92Ø7Ø6.T12Ø855 *
* *
* IF THE SECOND FORM IS THE CASE THEN ONE OF THE 'OFFFLDLGx' JOBS (THE *
* MIGRATE TO CART) HAS FAILED/BEEEN CANCELLED. IF THIS IS THE CASE WE *
* WILL TRY TO RESTART THE MIGRATE PROC, BUT MUST ALSO HONOUR 'NORMAL' *
* OR 'DELETE' MODE PROCESSING. *
*****
DSNOK    DS   ØH
          AP   COUNT,P1                   INCREMENT COUNT
          MVC   DETACT,DELETEDE           SET POSSIBLE DELETE MESSAGE
          CLC   DS1LSTAR(3),=X'ØØØØØØ'   LAST-USED-TRACK = Ø?
          BE    DELETEDE                  YES..DELETE IT
          CLI   SWITCH,NORM              ARE WE IN NORMAL MODE?
          BE    RENAMEIT                 YES..RENAME IT
* *
*           NO...DELETE MODE, IF LG2 OR *
*           LG3 THEN DELETE IT... *
          CLC   DS1DSNAM+11(3),LG1        IS IT 'LG1'?
          BE    RENAMEIT                 YES..RENAME IT - ELSE DELETE...
          MVC   DETACT,DELETEDM          SET POSSIBLE DELETE MESSAGE
*****

```



```

* DELETE PROCESSING: NOTE THAT THIS IS A COMBINATION OF ACTIONS, VIZ *
*           SCRATCH FROM THE VTOC *
*           AND UN-CATALOGING *
*****

```

```

DELETEIT DS    ØH
          MVC   CAMVOL(6),UCBVOLI          SET VOLID IN CAMLST PARMS
          MVC   OLDNAME(44),DS1DSNAM      SET UP DSNAME FOR DELETE
          XC    CAMSTAT,CAMSTAT           SET CAMLST STATUS BYTES = Ø
          XR    RØ,RØ                     RØ MUST BE Ø FOR SCRATCH

```

*

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          SCRATCH SCRLST                  SCRATCH THE DATASET

```

*

```

          LTR   R15,R15                   SCRATCH OK?
          BZ    DELETEOK                  YES..
          MVC   DETACT,NOTDEL             NO...SHOW NOT DELETED
          STH   R15,HWORD                 SAVE RETC
          BAL   R9,CONVR15                CONVERT RETC TO PRINTABLE HEX
          MVC   DETACT+21(2),UNPKFLD      MOVE RETC TO DETAIL LINE
          MVC   HWORD(2),CAMSTAT          SAVE SCRATCH STATUS
          BAL   R9,CONVR15                CONVERT STAT TO PRINTABLE HEX
          MVC   DETACT+36(2),UNPKFLD      MOVE STAT TO DETAIL LINE
          CLC   DETACT+36(2),=C'Ø7'      STATUS WAS 7? (IE 'IN USE')
          BNE   PRINTDEL                  NO...DON'T WORRY
          MVC   DETACT+4Ø(8),INUSE        YES...SHOW IT WAS IN USE
          B     PRINTDEL                  GO AND PRINT DETAILS

```

```

* DELETE WENT OK - NOW UNCATALOGUE IT... *
*****

```

```

DELETEOK DS    ØH

```

*

```

          CATALOG UNCATLG                UNCATALOGUE IT AS WELL

```

*

```

          LTR   R15,R15                   OK?
          BZ    PRINTDEL                  YES..
          MVC   DETACT,NOTUNCAT           NO...SHOW DELETED/BUT NOT UNCAT
          STH   R15,HWORD                 SAVE RETC
          BAL   R9,CONVR15                CONVERT RETC TO PRINTABLE HEX
          MVC   DETACT+37(2),UNPKFLD      MOVE RETC TO DETAIL LINE

```

```

PRINTDEL DS    ØH

```

```

          BAL   R9,PRTLINE                PRINT THE DETAIL LINE
          B     NEXTDSCB                  CHECK NEXT DSCB ON THIS VOLUME

```

```

* RENAME PROCESSING: NOTE THAT THIS IS A COMBINATION OF ACTIONS, VIZ *
*           RENAME IN THE VTOC *
*           AND UN-CATALOGING OF THE OLD DATASET *
*           AND CATALOGING OF THE NEW DATASET *
*****

```

```

RENAMEIT DS    ØH

```

```

          CLI   DS1DSNAM+15,C'D'          ALREADY BEEN RENAMED?
          BNE   RENAMEØ5                  NO...GO AND START OFFDLGX
          MVC   NEWNAME(3Ø),DS1DSNAM      YES..SAVE DSNAME FOR LATER

```

	MVC	TIMESTAMP(6),DS1DSNAM+24	ALSO SAVE TIMESTAMP IN CMD
	B	STARTIT	GO AND START OFFDLGX
RENAMEØ5	DS	ØH	
	BAL	R9,GETTIME	GET DATE AND TIME STAMP...
*			DATE AND TIME STAMPS ARE NOW
*			SET UP - DO THE RENAME
	MVC	OLDNAME,DS1DSNAM	MOVE CURRENT DSNAME TO PARMS
	MVC	NEWNAME(15),DS1DSNAM	EG 'PROD.SYST1.LG2.'
	MVC	NEWNAME+15(15),DATETIME	ADD DATE/TIME STAMP TO THE END
	MVC	CAMVOL(6),UCBVOLI	SET VOLID IN CAMLST PARMS
	XC	CAMSTAT,CAMSTAT	SET CAMLST STATUS BYTES = Ø
	XR	RØ,RØ	SET RØ = Ø
*			
	RENAME	RENAMLST	ISSUE THE RENAME REQUEST
*			
	LTR	R15,R15	RENAME OK?
	BZ	RENAMEOK	YES..
	MVC	DETECT,NOTRENAM	NO...SHOW NOT RENAMED
	STH	R15,HWORD	SAVE RETC
	BAL	R9,CONVR15	CONVERT RETC TO PRINTABLE HEX
	MVC	DETECT+21(2),UNPKFLD	MOVE RETC TO DETAIL LINE
	MVC	HWORD(2),CAMSTAT	SAVE RENAME STATUS
	BAL	R9,CONVR15	CONVERT STAT TO PRINTABLE HEX
	MVC	DETECT+36(2),UNPKFLD	MOVE STAT TO DETAIL LINE
	CLC	DETECT+36(2),=C'Ø7'	STATUS WAS 7? (IE 'IN USE')
	BNE	NORNMSG	NO...DON'T WORRY
	MVC	DETECT+4Ø(8),INUSE	YES...SHOW IT WAS IN USE
NORNMSG	DS	ØH	
	BAL	R9,PRTLINE	PRINT THE DETAIL LINE
	B	NEXTDSCB	CHECK NEXT DSCB ON THIS VOLUME
RENAMEOK	DS	ØH	
	MVC	DETECT,RENAMED	SHOW DATASET RENAMED
	MVC	DETECT+11(3Ø),NEWNAME	SHOW NEW NAME
	BAL	R9,PRTLINE	PRINT THE DETAIL LINE
UNCATOLD	DS	ØH	
*			
	CATALOG	UNCATLG	UNCATALOG THE OLD ONE
*			
	LTR	R15,R15	OK?
	BZ	NOWRECAT	YES..GO AND CATALOG NEW ONE
	MVC	DETECT,UNCATBAD	NO...SHOW NOT UNCATALOGUED
	STH	R15,HWORD	SAVE RETC
	BAL	R9,CONVR15	CONVERT RETC TO PRINTABLE HEX
	MVC	DETECT+25(2),UNPKFLD	MOVE RETC TO DETAIL LINE
	MVC	DETECT+34(23),OLDNAME	MOVE DSNAME TO DETAIL LINE
	BAL	R9,PRTLINE	PRINT THE DETAIL LINE
NOWRECAT	DS	ØH	
*			
	CATALOG	CATALOG	CATALOG THE NEW ONE
*			
	LTR	R15,R15	OK?

```

      BZ      STARTIT      YES..GO AND START OFFFLDLGX
      MVC     DETACT,CATLGBAD      NO...SHOW NOT CATALOGUED
      STH     R15,HWORD      SAVE RETC
      BAL     R9,CONVR15      CONVERT RETC TO PRINTABLE HEX
      MVC     DETACT+23(2),UNPKFLD      MOVE RETC TO DETAIL LINE
      MVC     DETACT+32(26),NEWNAME      MOVE DSNAME TO DETAIL LINE
      BAL     R9,PRTLINE      PRINT THE DETAIL LINE
STARTIT  DS      ØH
      MVI     CMDSTART+13,C'2'      SET UP TO START 'OFFFLDLG2'
      CLC     DS1DSNAM+11(3),LG2      IS IT A 'LG2' FILE?
      BE      STARTIT5      YES..'OFFFLDLG2' ALREADY SET UP
      MVI     CMDSTART+13,C'3'      SET UP TO START 'OFFFLDLG3'
      CLC     DS1DSNAM+11(3),LG3      IS IT A 'LG3' FILE?
      BE      STARTIT5      YES..'OFFFLDLG3' ALREADY SET UP
      MVI     CMDSTART+13,C'1'      NO...SET UP TO START 'OFFFLDLG1'
STARTIT5 DS      ØH
      MVC     CMDDSN(3Ø),NEWNAME      MOVE DSNAME TO PARMS
      MVC     CMDVOL(6),UCBVOLI      MOVE VOLID TO PARMS
      MVC     CMDTIM(6),TIMESTAMP      MOVE TIMESTAMP TO PARMS
      MODESET KEY=ZERO,MODE=SUP
      XR      RØ,RØ      SET RØ = Ø
      LA      R1,CMDSTART      R1 -> START COMMAND
      SVC     34      ISSUE START COMMAND
      MODESET KEY=NZERO,MODE=PROB
      MVC     DETACT(58),CMDMSG      SET UP MESSAGE
      MVC     DETACT+16(1Ø),CMDSTART+4
      BAL     R9,PRTLINE      PRINT THE DETAIL LINE
      B       NEXTDSCB      CHECK NEXT DSCB ON THIS VOLUME
NEXTDSCB DS      ØH
      MVC     DETVOL(6),=6C' '      CLEAR OUT VOLID IN PRINT LINE
      LA      R3,DSCBSIZE(R3)      POINT TO NEXT DSCB ENTRY
      BCT     R2,DSCBLOOP      LOOP THROUGH ALL DSCB'S
      LA      R1,FCLDEF      R1 -> FCL HEADER
      USING   FCLMAP,R1      TEMP ADDRESSABILITY TO FCL
      MVC     FCLDSCBR,=H'Ø'      RESET COUNT AT END OF DSCBS
      B       UCLOOP      CHECK NEXT UCB
      DROP    R1
*****
* NO MORE UCB'S - TIDY UP AND END...      *
*****
ENDUCBS  DS      ØH
      CP      COUNT,PØ      ANY DATASETS FOUND?
      BNZ     CLSNOP      YES..CLOSE SYSPRINT IF REQD
      MVC     DETDSN(44),NONEFND      NO...SHOW THEM NONE FOUND
      BAL     R9,PRTLINE
      MVC     RETC,=F'4'      SET RC=4 FOR NO DATASETS FOUND
CLSNOP   NOP     AFTERCLS      MAYBE BRANCH
      CLOSE  SYSPRINT      CLOSE SYSPRINT
AFTERCLS DS      ØH
RETURN   DS      ØH
WT03     WTO     'CLEANUP: SEQUENTIAL FILE CLEANUP ENDING...'

```

```

L      R15,RETC          LOAD RETURN CODE
PR      ,              RESTORE CALLER DATA, RETURN
*****
* INVALID OR NO PARMS PASSED...
*****
BADPARM DS      ØH
WTO4    WTO      'CLEANUP: INVALID SYSTEM OR MODE PASSED...',ROUTCDE=11
MVC     RETC,=F'8'      SET RC=8
B       RETURN
*****
* BAD RETURN CODE FROM 'UCBSCAN'...
*****
BADCALL DS      ØH
LR      R1Ø,R15          SAVE RETC
WTO     'CLEANUP: BAD CALL TO "UCBSCAN"...',ROUTCDE=11
LR      R15,R1Ø         RELOAD RETC
DS      F               BANG
*****
* BAD RETURN CODE FROM 'UCBLOOK'...
*****
LOOKERR DS      ØH
LR      R1Ø,R15          SAVE RETC
LR      R8,RØ           SAVE REASON
WTO     'CLEANUP: BAD CALL TO "UCBLOOK"...',ROUTCDE=11
LR      RØ,R8           RELOAD REASON
LR      R15,R1Ø        RELOAD RETC
DS      F               BANG
*****
* ERROR IN 'CVAFFILT' MACRO...
*****
CVAFERR DS      ØH
LA      R1,CVPL+4       TEMP ADDRESSABILITY TO CVAF
USING  CVPLMAP,R1
STH     R15,HWORD       SAVE RETC
BAL     R9,CONVR15      CONVERT RETC TO PRINTABLE HEX
MVC     CVAFR15(2),UNPKFLD MOVE RETC TO DETAIL LINE
MVI     HWORD,X'ØØ'     ZEROISE 1ST BYTE
MVC     HWORD+1(1),CVSTAT SAVE CVSTAT STATUS
BAL     R9,CONVR15      CONVERT STAT TO PRINTABLE HEX
MVC     CVAFSTAT(2),UNPKFLD MOVE STAT TO DETAIL LINE
MVC     DETACT,CVAFMSG  SHOW CVAFFILT ERROR
BAL     R9,PRTLIN      PRINT THE DETAIL LINE
DS      F               BANG...
DROP   R1
*****
* SUBROUTINE: PRINT A DETAIL LINE (IF SYSPRINT OPENED OK)...
*****
PRTLIN DS      ØH
PRTNOP NOP      AFTERPRT      MAYBE BRANCH
PUT     SYSPRINT,DETAIL      PRINT DETAIL LINE

```

```

MVI    DETAIL,C' '          CLEAR OUT DETAIL LINE
MVC    DETAIL+1(L'DETAIL-1),DETAIL
AFTERPRT DS    ØH
BR     R9                   RETURN FROM ROUTINE
*****
* SUBROUTINE: CONVERT RETURN CODES, ETC INTO PRINTABLE HEX... *
*****
CONVR15 DS    ØH
UNPK   UNPKFLD(3),HWORD+1(2)  UNPACK RETC + 1 BYTE
TR     UNPKFLD(2),TRTAB-24Ø   XLATE TO PRINTABLE HEX
BR     R9                   RETURN FROM ROUTINE
*****
* SUBROUTINE: GENERATE DATE AND TIME STAMPS FOR USE IN 'RENAME'... *
*****
GETTIME DS    ØH
STIMER WAIT,BINTVL=BIN1      ENSURE TIMESTAMPS ARE DIFFERENT
TIME   ,                     GET DATE/TIME
ST     RØ,TIME                SAVE TIME
ST     R1,DATE                SAVE DATE
UNPK   UNPKFLD(7),TIME        UNPACK TIME
MVC    TIMSTAMP(6),UNPKFLD    MOVE HHMMSS TO TIMESTAMP
ZAP    PL2X(3),PØ             INITIALIZE WORKAREA
MVO    PL2,DATE(2)            GET YEAR NUMBER
UNPK   YEAR,PL2               UNPACK YEAR NUMBER
OI     YEAR+2,X'FØ'           SET CORRECT SIGN
DP     PL2X(3),P4             CHECK FOR LEAP YEAR
CP     PL2+1(1),PØ           ZERO REMAINDER? (= LEAP YEAR)
BNE    NOLEAP                NO...
MVC    FEB(4),=F'29'         YES..SET LEAP YEAR DAYS
NOLEAP DS    ØH
ZAP    DWORD,DATE+2(2)       GET DAY IN YEAR (DDDF)
CVB    R1,DWORD              GET DAYS IN BINARY
STH    R1,DATE+2            PUT BACK IN DATE
LA     R1,MONTHS            POINT TO MONTHS TABLE
XR     R7,R7
LA     R15,12                LOOP COUNT
MTHLOOP DS    ØH
A      R7,Ø(R1)              ACCUMULATE DAYS SO FAR
CH     R7,DATE+2            MORE THAN OUR NO OF DAYS?
BNL    MTHOK                YES..GOOD
LA     R1,8(R1)              NO...POINT TO NEXT MONTH
BCT    R15,MTHLOOP          KEEP LOOKING
WT05   WTO    'CLEANUP: LOGIC ERROR...',ROUTCDE=11
DS     F
MTHOK  DS     ØH
S      R7,Ø(R1)              GO BACK TO PREV MONTH
LH     R8,DATE+2            GET DAYS
SR     R8,R7                CALC DAY IN MONTH
CVD    R8,DWORD            MAKE IT PRINTABLE
UNPK   DWORD(4),DWORD+6(2)
OI     DWORD+3,X'FØ'        SET CORRECT SIGN

```

MVC	DATDD(2),DWORD+2	MOVE DD
MVC	DATMM(2),4(R1)	MOVE MM
MVC	DATYY(2),YEAR+1	MOVE YY
BR	R9	RETURN FROM ROUTINE
EJECT		

LTORG		LITERAL POOL
*		
DSNAME	DC C'PROD.SYSTX.*.**'	EG 'PROD.SYST1.LG2.B0000001'
DSNAMELN	DC AL1(*-DSNAME)	
SYSTMONE	DC CL8'SYSTMONE'	
SYSTM TWO	DC CL8'SYSTM TWO'	
VOLUME	DC CL5'SYXS0'	
PREVVOL	DC CL6' '	
COUNT	DC PL2'0'	
P0	DC PL1'0'	
P1	DC PL1'1'	
P4	DC PL1'4'	
PL2X	DS P	
PL2	DS PL2	
YEAR	DS PL3	
SWITCH	DC X'00'	
NORM	EQU X'10'	
DEL	EQU X'20'	
NORMAL	DC CL7',NORMAL'	
DELETE	DC CL7',DELETE'	
LG1	DC CL3'LG1'	
LG2	DC CL3'LG2'	
LG3	DC CL3'LG3'	
UNPKFLD	DS XL7	
SPACE	DC C' '	
TRTAB	DC C'0123456789ABCDEF'	
RETC	DC F'0'	
SAVER15	DC F'0'	
TIOTADDR	DC F'0'	
UCBADDR	DC F'0'	
HWORD	DC H'0'	
DWORD	DC D'0'	
DATE	DC F'0'	
TIME	DC F'0'	
BIN1	DC F'100'	1 SEC INTERVAL
*		
DATETIME	DS 0CL15	DYYMMDD.THMMSS
	DC C'D'	
DATSTAMP	DS 0CL6	
DATYY	DS CL2	
DATMM	DS CL2	
DATDD	DS CL2	
	DC C'.T'	
TIMSTAMP	DS CL6	

```

* PARAMETER LISTS FOR 'SCRATCH', 'RENAME', 'UNCATALOG' AND 'CATALOG' *
*-----*
UNCATLG  CAMLST UNCAT,OLDNAME
CATALOG  CAMLST CAT,NEWNAME,,VOLLIST
SCRLST   CAMLST SCRATCH,OLDNAME,,VOLLIST
RENAMLST CAMLST RENAME,OLDNAME,NEWNAME,VOLLIST
VOLLIST  DC      H'1'                                ONE VOLUME
          DC      X'3030200F'                          NOTE: 3390 DEVICE CODE
CAMVOL   DC      CL6' '                                VALID
CAMSTAT  DC      H'0'                                RENAME STATUS CODE
OLDNAME  DC      CL44' '
NEWNAME  DC      CL44' '
*-----*
* START COMMAND (ISSUED BY SVC 34)... *
*-----*
CMDSTART DC      Y(CMDLEN),Y(0)
          DC      C'S OFFLDLGX,INPUT='''
CMDDSN   DC      CL30' '
          DC      C''',VOLID='
CMDVOL   DC      CL6' '
          DC      C',TIM=T'
CMDTIM   DC      CL6' '
CMDLEN   EQU     *-CMDSTART
*-----*
* SYSPRINT DCB... *
*-----*
SYSPRINT DCB     DDNAME=SYSPRINT,                      X
                  DSORG=PS,                            X
                  MACRF=PM,                             X
                  LRECL=121,                            X
                  BLKSIZE=121,                          X
                  RECFM=FBA
*-----*
* FIELDS FOR DATE/TIME CALCULATIONS... *
*-----*
MONTHS   DC      F'31',CL2'01'
FEB      DC      F'28',CL2'02'
          DC      F'31',CL2'03'
          DC      F'30',CL2'04'
          DC      F'31',CL2'05'
          DC      F'30',CL2'06'
          DC      F'31',CL2'07'
          DC      F'31',CL2'08'
          DC      F'30',CL2'09'
          DC      F'31',CL2'10'
          DC      F'30',CL2'11'
          DC      F'31',CL2'12'
*-----*
* PRINT LINES... *
*-----*
HEAD1    DS      0CL121

```

```

          DC      CL50'1MODE=
          DC      CL71'FILE CLEANUP PROGRAM
          SEQUENTIAL '
          SYSTEM='
*
HEAD2    DS      ØCL121
          DC      CL50'
          DC      CL76'-----
*
HEAD3    DS      ØCL121
          DC      CL50'- -VOLUME- -----DATASET-----
          DC      CL50'----- ACTION-----
          DC      CL21'-----
*
DETAIL   DS      ØCL121
          DC      CL4' '
DETVOL   DC      CL6' '
          DC      CL5' '
DETDSN   DC      CL44' '
          DC      CL4' '
DETECT   DC      CL58' '
*
DELETEDE DC      CL58'DELETED (EMPTY)'
DELETEDM DC      CL58'DELETED (DELETE MODE)'
NOTDEL   DC      CL58'NOT DELETED - RC = X"XX" STATUS = X"XX"'
NOTUNCAT DC      CL58'DELETED BUT NOT UNCATALOGED - RC = X"XX"'
RENAMED  DC      CL58'RENAMED TO '
NOTRENAM DC      CL58'NOT RENAMED - RC = X"XX" STATUS = X"XX"'
NONEFND  DC      CL58'*** NO DATASETS LOCATED'
CVAFMSG  DS      ØCL58
          DC      CL35'ERROR IN "CVAFFILT" MACRO - RC = X"'
CVAFR15  DC      CL2' '
          DC      CL13'" CVSTAT = X"'
CVAFSTAT DC      CL2' '
          DC      CL6'"'
UNCATBAD DC      CL58'UNCATALOG FAILED (RC = X"XX") FOR '
CATLGBAD DC      CL58'CATALOG FAILED (RC = X"XX") FOR '
CMDMSG   DC      CL58'COMMAND ISSUED: '
UNKNMSG  DC      CL58'DATASET TYPE NOT LG1/LG2/LG3...IGNORED'
INUSE    DC      CL8'(IN USE)'
*-----*
* UCB SCAN ROUTINE PARAMETERS... *
*-----*
          DS      ØF
UCBAREA  DS      XL48          HOLDS UCB COMMON & DEV SEGS
UCBWORK  DS      XL100        UCBSCAN WORKAREA
*-----*
* SPACE ALLOCATION FOR CVPL, FCL, BFL AND DSCB BUFFERS... *
*-----*
FCLDEF   DS      (FCLHDLEN+FCLDSNEL)X  FCL HEADER AND 1 FCL ELEMENT
FCLSIZE  EQU      *-FCLDEF
*=====DEFINE A CVAF BUFFER LIST WITH 'N' BUFFER LIST ELEMENTS=====
BFLHDEF  DS      (BFLHLN)X          BUFFER LIST HEADER (BFLH)

```



```

BFLEDEF DS (BUFFNUM*BFLELN)X 'N' BUFFER LIST ELEMENTS (BFLE'S)
BFLSIZE EQU *-BFLHDEF
*=====DEFINE 'N' FULL DSCB BUFFERS=====
DSCBDEF DS (BUFFNUM*DSCBSIZE)X
*-----*
* REGISTERS EQUATES, ETC... *
*-----*
BUFFNUM EQU 40 40 BUFFER LIST ELEMENTS AND BUFFERS
DASDTYPE EQU X'20'
ONLINE EQU X'80'
R0 EQU 0
R1 EQU 1
R2 EQU 2
R3 EQU 3
R4 EQU 4
R5 EQU 5
R6 EQU 6
R7 EQU 7
R8 EQU 8
R9 EQU 9
R10 EQU 10
R11 EQU 11
R12 EQU 12
R13 EQU 13
R14 EQU 14
R15 EQU 15
CVPLMAP ICVAFPL CVPLFSA=YES
FCLMAP ICVFCL
BFLMAP ICVAFBFL
IEFUCBOB ,
PRINT NOGEN
CVT DSECT=YES
DSCBMAP DSECT
IECSDSL1 (1) FORMAT1 DSCB MAPPING TO BEF BUFFSIZE
DSCBSIZE EQU *-IECSDSL1
*
END , END OF PROGRAM

```

Grant Carson
Systems Programmer (UK)

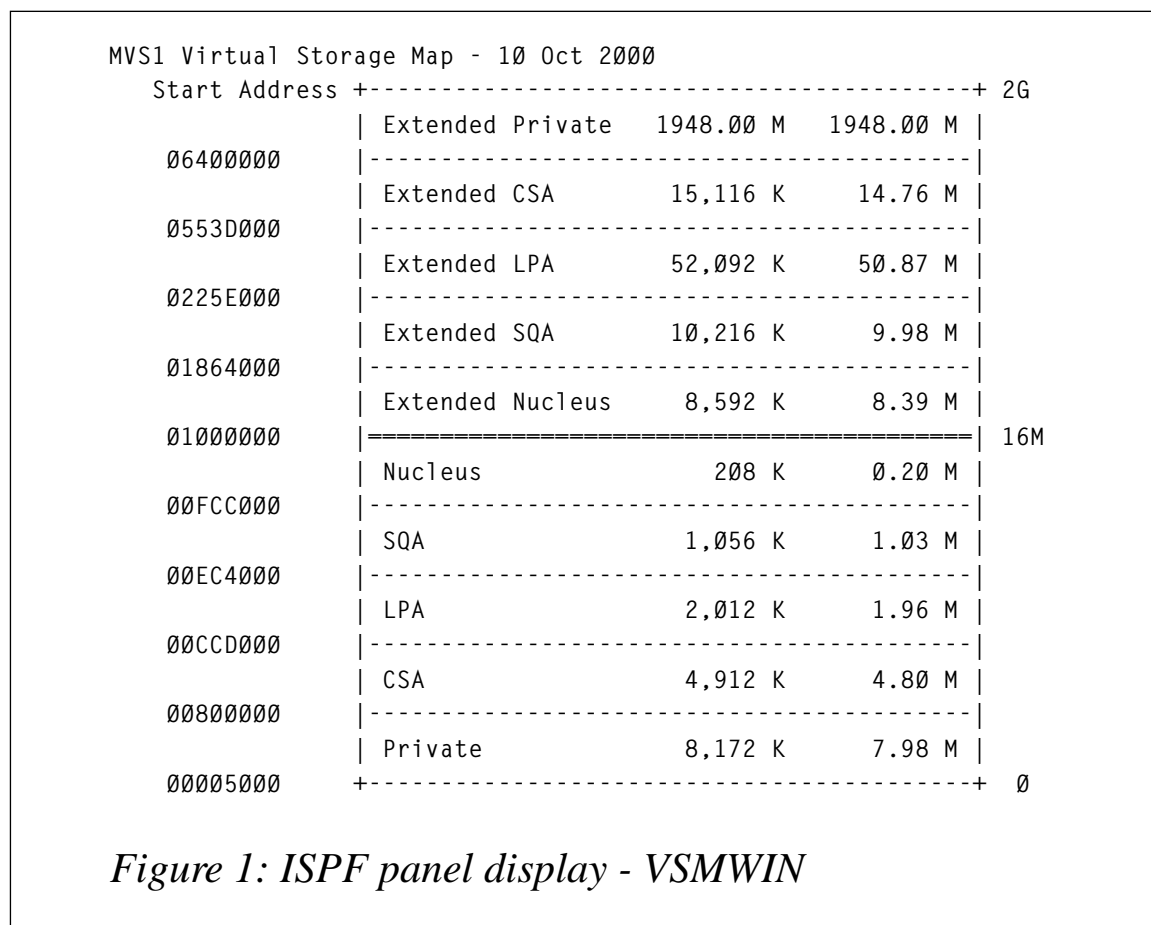
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Virtual storage map

INTRODUCTION

There are many reasons why one might want to view a map of the active MVS virtual storage layout – for example, to check on the size of the private user region, to confirm the size of the LPA (Link Pack Area) before applying maintenance, or to tune the sizes of (E)CSA ((Extended) Common Service Area) and (E)SQA ((Extended) System Queue Area), etc. Presently OS/390 offers no easy way to do this.

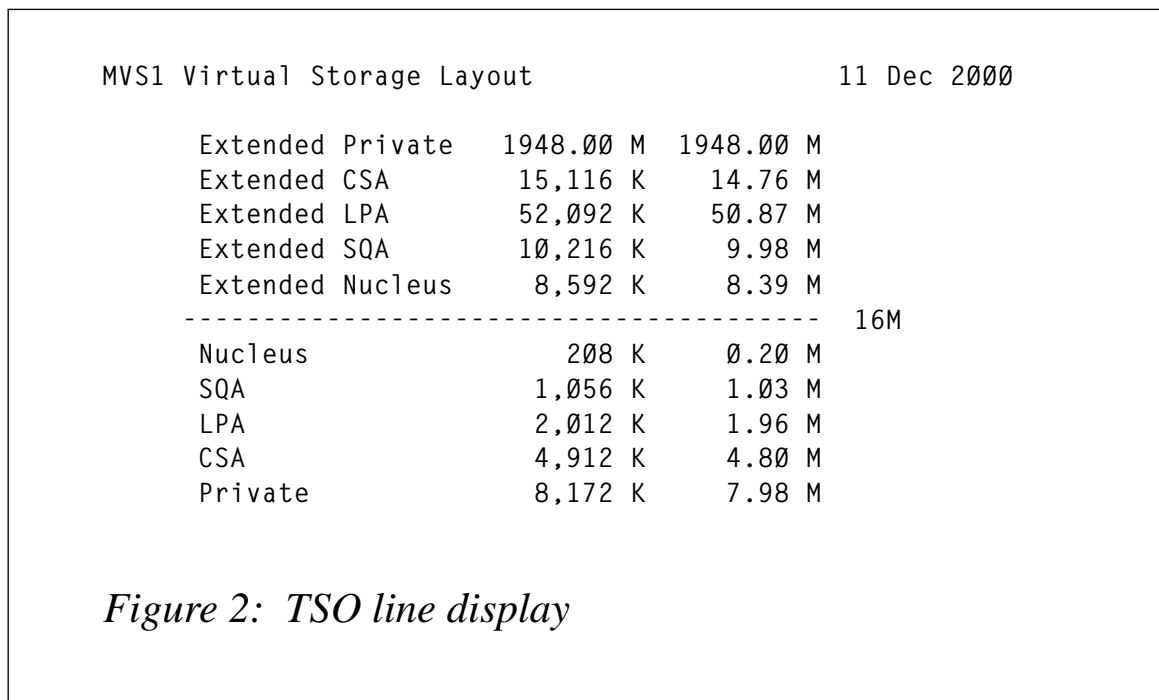
VSMAP, the ISPF dialog described in this article, is written in REXX and uses a single ISPF panel named VSMWIN. The REXX can run in ISPF, native TSO, batch TSO, and batch REXX. The ISPF dialog is executed by the single command ‘VSMAP’. In ISPF, the result is a display similar to the one shown in Figure 1.



By default under ISPF, the panel will be displayed in a pop-up window, unless the screen size is too small (24 lines or fewer) in which case the map will be displayed in the full ISPF screen.

Although the VSMAP command is designed to run under ISPF and display an ISPF panel, it has been written to allow it to run under native TSO and in batch as well. In these cases the virtual storage layout will be presented in a simple line display, as shown in Figure 2. This is automatic depending on the environment in which the VSMAP REXX EXEC is executed but the line display can be requested under ISPF by using an optional parameter (see below).

The line display is also used if the display of the panel should fail for any reason. The VSMAP command does not use LIBDEF, but assumes that the panel is available in the active ISPLIB concatenation.



PARAMETERS

No parameters are required to run the VSMAP command, but there are several optional parameters that are used to indicate the type of display required.

- (none) – display is determined by active environment

- `POPUP` – to display in pop-up window
- `FULL` – to display in full-screen panel
- `TSO` – to show TSO line display, even under ISPF.

The parameters are mutually exclusive and if multiple parameters are entered, the first will be honoured (if the environment permits) while the rest are ignored. The parameters can be abbreviated to a single character and an invalid parameter will be ignored.

ABOUT THE CODE

The `VSMAP REXX EXEC` uses the `REXX STORAGE` function to retrieve information from the `CVT` (Communications Vector Table) and `GDA` (Global Data Area). The `GDA` control block is used by `VSM` (Virtual Storage Manager) to contain information about system-related virtual storage and to anchor `SQA` and `CSA` queues. The `CVT` provides the address of the `GDA` and together these control blocks provide all the data required to build the map. They include the start address and size of most of the virtual storage areas and these figures are used to calculate the addresses and sizes of the remaining areas.

The `REXX STORAGE` function is described as a `TSO/E` external function but, unlike some other `TSO/E` external functions, you can use the `STORAGE` function in `REXX EXECs` that run in any address space, `TSO/E` and non-`TSO/E`.

`REXX` does not perform hexadecimal arithmetic and so each value must be converted from hex into decimal to perform the calculation, and then back into hex again. This includes control block offsets.

The code also demonstrates the use of internal functions for repetitive actions. In `VSMAP` there are three – `KB`, `MB`, and `THOU`. `KB` – and `MB` are used for converting byte values into kilobytes and megabytes respectively, while `THOU` is used to insert a comma separator in large values to improve readability. Note that these calculations use the ‘traditional’ multiplier of 1024 and not the 1000 that is commonly used when describing `DASD` storage space.

The `VSMWIN` panel uses dashes and vertical bars to create a grid effect. The use of these special characters is a common cause of

translation problems when moving between the PC ASCII environment and the mainframe and EBCDIC, but any problems should be easy to recognize and remedy. The specification of panel attribute characters is also an area prone to translation problems. The VSMWIN panel uses four attribute characters that are defined in the panel so, when downloading the dialog, be prepared to review the panel before running for the first time.

The plus character (+) is also displayed in the VSMWIN panel. As this is one of the ISPF default panel attribute characters, the DEFAULT keyword of the ')ATTR' header statement is used in VSMWIN to redefine the default attribute characters without the plus sign.

FUTURE ENHANCEMENTS

The VSMAP dialog uses meaningful variable names and has a simple structure, which should make it easy to modify.

It could be enhanced to provide further information, which is available in system control blocks. For example, the LPA and extended LPA sizes could be subdivided into MLPA, FLPA, and PLPA (modified, fixed, and pageable LPA) with data from the CVT. Again using information from the CVT, the nucleus areas too can be split to show the read-only and read-write nucleus areas. And the display could incorporate the 4K PSA (Prefixed Save Area) and 16K system region.

REFERENCE

Details of the structure of the CVT and GDA and descriptions and offsets of the fields used by VSMAP can be found in manual OS/390 *MVS Data Areas, Volume 1 (ABEP - DALT)* and *Volume 2 (DCCB – ITTCTE)*. A virtual storage overview can be found in the OS/390 *MVS Initialization and Tuning Guide* describing each of the different areas and their function. Information about REXX functions can be found in the *OS/390 TSO/E REXX Reference* manual.


```

pvtsize = c2d(storage(pvtsize,4))          /* inc 4k PSA + 16K syste*/

epvtstrt = d2x(x2d(gda)+168)              /* epvt start address */
epvtstrt = c2d(storage(epvtstrt,4))
epvtsize = d2x(x2d(gda)+172)              /* epvt size */
epvtsize = c2d(storage(epvtsize,4))

lpastart = d2x(c2d(storage(10,4))+361)     /* lpa start address */
lpastart = c2d(storage(lpastart,3))

pstart = (4+16)*1024                      /* private start address */

lpasize = (sqastart - lpastart)

psize = (csastart - pstart)

nucstart = sqastart + sqasize

M16 = x2d('FFFFFF')                      /* 16 meg line */
nsize = (M16 - nucstart)

elpastrt = (esqastrt + esqasize)
elpasize = (ecsastrt - elpastrt)

enucstrt = x2d(10000000)                  /* enucleus start address*/
ensize = (esqastrt - enucstrt)

epstart = (ecsastrt + ecsasize)

top = x2d('7FFFFFFF')
epsize = (top - epstart)

/* addresses in hex */
epstart = right(d2x(epstart),8,0)
ecsastrt = right(d2x(ecsastrt),8,0)
elpastrt = right(d2x(elpastrt),8,0)
esqastrt = right(d2x(esqastrt),8,0)
enucstrt = right(d2x(enucstrt),8,0)

nucstart = right(d2x(nucstart),8,0)
sqastart = right(d2x(sqastart),8,0)
lpastart = right(d2x(lpastart),8,0)
csastart = right(d2x(csastart),8,0)
pstart = right(d2x(pstart),8,0)

/* end-of-calculations */
/* convert sizes to KB */
csaKB = KB(csasize)
lpaKB = KB(lpasize)
sqaKB = KB(sqasize)

```

```

pKB = KB(psize)
nKB = KB(nsize)

esqaKB = KB(esqasize)
elpaKB = KB(elpasize)
ecsaKB = KB(ecsasize)
enKB = KB(ensize)

/* convert sizes to MB */
csaMB = MB(csasize)
lpaMB = MB(lpasize)
sqaMB = MB(sqasize)
pMB = MB(psize)
nMB = MB(nsize)

esqaMB = MB(esqasize)
elpaMB = MB(elpasize)
ecsaMB = MB(ecsasize)
enMB = MB(ensize)
epMB = MB(epsized) /* E-private always MB */
epsized = MB(epsized) /* E-private always MB */

if sysvar(sysispf) = 'ACTIVE' & tso = 'Y' then
  call POPUP
else call DISPLAY

exit

/* +-----+ */
/* | Sub-routines | */
/* +-----+ */
/* | VERPRM: verify parameters passed | */
/* | POPUP: ISPF commands to display pop-up window | */
/* | DISPLAY: report used in TSO line mode | */
/* | MB: function to convert bytes to MegaBytes | */
/* | KB: function to convert bytes to KiloBytes | */
/* | THOU: function to insert commas as thousands separator | */
/* +-----+ */
VERPRM: /* verify parameters */
parse arg parm
select
  when parm = substr('POPUP',1,length(parm)) then POP = 'Y'
  when parm = substr('FULL',1,length(parm)) then FULL = 'Y'
  when parm = substr('TSO',1,length(parm)) then TSO = 'Y'
  otherwise say parm 'invalid option - specify POPUP, FULL or TSO'
end
return

/*-----*/
/* ISPF pop-up window */
/*-----*/

```



```

POPOP:
"ISPEXEC CONTROL ERRORS RETURN"
if FULL = 'Y' then
  do
    if (POP = 'Y') | (sysvar('SYSLTERM') > 24),
      then "ISPEXEC ADDPOP"
    end
"ISPEXEC DISPLAY PANEL(VSMWIN)"
if rc > 8 then call DISPLAY
"ISPEXEC REMPOP"
return

MB: procedure                                /* convert bytes to MB */
arg bytes
x = format(bytes/1024/1024,,2)
x = x 'M'
return x

KB: procedure                                /* convert bytes to KB */
arg bytes
x = format(bytes/1024,,0)
if length(strip(x)) > 3 then x = thou(x) /* ,000 separator needed */
x = x 'K'
return x

THOU: procedure                              /* insert commas in num */
arg bignum
bignum = strip(bignum)
cpos = 3                                     /* position for comma */
do until length(bignum)-cpos <= 0
  if length(bignum)-cpos <= 0 then return bignum
  bignum = insert(', ',bignum,length(bignum)-cpos)
  cpos = cpos + 4                            /* position of next comma*/
end
return bignum

DISPLAY:
say sysname 'Virtual Storage Layout          '||today
/* 'Start Address 2G' */
line = ''
say line
line = insert('Extended Private',line,5)
line = insert(epsize,line,24)
line = insert(epMB,line,35)
say line
/* epstart */
line = ''
line = insert('Extended CSA',line,5)
line = insert(right(ecsKB,9),line,24)
line = insert(right(ecsMB,9),line,35)

```

```

say line
/* ecsastrt */
line = ''
line = insert('Extended LPA',line,5)
line = insert(right(elpaKB,9),line,24)
line = insert(right(elpaMB,9),line,35)
say line
/* elpastrt */
line = ''
line = insert('Extended SQA',line,5)
line = insert(right(esqaKB,9),line,24)
line = insert(right(esqaMB,9),line,35)
say line
/* esqastrt */
line = ''
line = insert('Extended Nucleus',line,5)
line = insert(right(enKB,9),line,24)
line = insert(right(enMB,9),line,35)
say line
line = ''
line = insert(right('-',41,'-'),line,4)
say line ' 16M'
/* enucstrt '16M' */
line = ''
line = insert('Nucleus',line,5)
line = insert(right(nKB,9),line,24)
line = insert(right(nMB,9),line,35)
say line
/* nucstart */
line = ''
line = insert('SQA',line,5)
line = insert(right(sqaKB,9),line,24)
line = insert(right(sqaMB,9),line,35)
say line
/* sqastart */
line = ''
line = insert('LPA',line,5)
line = insert(right(lpaKB,9),line,24)
line = insert(right(lpaMB,9),line,35)
say line
/* lpastart */
line = ''
line = insert('CSA',line,5)
line = insert(right(csaKB,9),line,24)
line = insert(right(csaMB,9),line,35)
say line
/* csastart */
line = ''
line = insert('Private',line,5)
line = insert(right(pKB,9),line,24)
line = insert(right(pMB,9),line,35)

```

```

say line
/* pstart 'ØM' */
return

```

VSMWIN ISPF PANEL

```

)ATTR DEFAULT(%@_)
@ TYPE(TEXT) COLOR(TURQ) CAPS(OFF)
^ TYPE(OUTPUT) COLOR(YELLOW) JUST(RIGHT)
! TYPE(OUTPUT) COLOR(WHITE) JUST(RIGHT)
$ TYPE(OUTPUT) COLOR(TURQ) CAPS(OFF) JUST(RIGHT)
)BODY WINDOW(66,21)
@ Start Address +-----+ 2G
@ Y Extended Private !epsize @ ^epMB @ Y
$epstart @ Y-----Y
@ Y Extended CSA !ecsaKB @ ^ecsaMB @ Y
$ecsastrt@ Y-----Y
@ Y Extended LPA !elpaKB @ ^elpaMB @ Y
$elpastrt@ Y-----Y
@ Y Extended SQA !esqaKB @ ^esqaMB @ Y
$esqastrt@ Y-----Y
@ Y Extended Nucleus !enKB @ ^enMB @ Y
$enucstrt@ Y=====Y 16M
@ Y Nucleus !nKB @ ^nMB @ Y
$nucstart@ Y-----Y
@ Y SQA !sqaKB @ ^sqaMB @ Y
$sqastart@ Y-----Y
@ Y LPA !lpaKB @ ^lpaMB @ Y
$lpastart@ Y-----Y
@ Y CSA !csaKB @ ^csaMB @ Y
$csastart@ Y-----Y
@ Y Private !pKB @ ^pMB @ Y
$pstart @ +-----+ Ø
)INIT
&ZWINTTL = '&sysname Virtual Storage Map - &today'
)PROC
)END
/* VSMWIN panel - used by VSMAP REXX EXEC */

```

Moira Hunter
Systems Programmer (UK)

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Vary disk off-line during IPL using VOLSER patterns

INTRODUCTION

In general, MVS sites use VOLSER naming conventions to manage their disk farms. But the administrators have to manually maintain procedures to manage on-line/off-line status of their disks. These procedures are based on unit address rather than VOLSER.

The VARYDISK program is used to vary DASD devices off-line at IPL time by VOLSER pattern rather than normal unit address specification. This drastically reduces the possible errors that could result from out-of-date PARMLIB member administration.

When started, the program will read SYSIN cards that specify the VOLSER patterns of volumes that are to remain online. The program then scans through the on-line DASD units and attempts to match the VOLSER from a unit to any of the specified patterns. If a match is found, a message is issued stating that the volume is to remain ONLINE. If no match is found, a message is issued stating that the volume is to be varied off-line and its unit address is varied off-line after all DASD units have been processed. The following implementation issues apply.

VARYDISK STC

The VARYDISK started task JCL is as follows:

```
//VARYDISK PROC
//VARYDISK EXEC PGM=VARYDISK,PARM='MODE=VARY,WTO=ALL,PRINT=Y'
//STEPLIB DD DISP=SHR,DSN=LINK.SYSTEM.APF
//SYSPRINT DD DISP=(,CATLG),
//          DSN=SYS1.VARYDISK.SYSPRINT(+1),
//          SPACE=(TRK,(1,1))
//SYSIN DD DISP=SHR,DSN=SYS1.VARYDISK.SYSIN
```

SYSIN FILE

The SYSIN cards must be 80-byte images with the VOLSER pattern placed in columns 1-6.

A single character wildcard of ‘%’ can be used to signify any character. All six character must be specified (eg if you wish to keep all volumes on-line starting ‘ST’, you must use ‘ST%%%%’ and not ‘ST*’ or ‘ST%’. System symbols are supported as SYSIN cards, but the trailing dot must not be specified and the symbol name must be exactly six characters long. Comments are indicated by any of the following:

- Blank in column 1
- ‘/*’ in columns 1-2.

An example of a valid SYSIN file is shown below:

```
/*=====*/  
/* VARYDISK PARAMETER FILE */  
/*=====*/  
  
/* SHARED DISK */  
%%S%%  
/* PRODUCTION DISKS */  
%%P%%
```

VARYDISK RUN-TIME PARAMETERS

The program accepts three optional run-time parameters :

- MODE
- WTO
- PRINT.

The TYPE keyword indicates the run-time mode as follows :

- MODE=TEST – the program issues messages indicating the resultant status of the device. No action is taken against any of the DASD units. This mode allows the user to verify the SYSIN cards.
- MODE=VARY – the program varies the required devices off-line to the system.
- WTO=NON – no WTOs indicating device status are issued by this program.
- WTO=ONL – a WTO is issued for each device that is to remain ONLINE.

- **WTO=OFF** – a WTO is issued for each device that is to be varied OFFLINE.
- **WTO=ALL** – a WTO is issued for each device that is to be varied OFFLINE and also for devices that remain ONLINE.
- **PRINT=Y** – a WTO copy is written in SYSPRINT dataset.
- **PRINT=N** – no WTO copy is written to SYSPRINT dataset.

The default run-time options are:

MODE=TEST,WTO=ALL,PRINT=Y

```
VARYDISK
VARYDISK CSECT
VARYDISK AMODE 31
VARYDISK RMODE 24
*
PATTERN_NUM EQU 000003          MAX NUMBER OF VOLSER PATTERNS
DISK_NUM     EQU 005000          MAX NUMBER OF DISK ENTRIES
*
* REGISTER USAGE:
*
*      R2 - POINTS TO PARAMETERS
*      R3 - INDEX ON PATTERN TABLE
*      R4 - WORK REGISTER
*      R5 - WORK REGISTER
*      R6 - WORK REGISTER
*      R7 - UCB
*      R8 - USED BY WRITE ROUTINE: POINTS TO WTO MSG
*      R9 - USED BY BRANCH AND LINK
*      R10 - PATTERN NUMBER
*      R11 - TABLE OF DISK
*      R12 - BASE REGISTER
*      R13 - WORKAREA
*
*      SAVE (14,12)
*      BASR R12,0
*      USING *,R12          R12 = BASE REGISTER
*
*      L      R2,0(R1)      PARAMETER ADDRESS
*      LH     R4,0(R2)      PARAMETER LENGTH
*
*      GETMAIN R,LV=WORKL
*
*      ST     R1,8(R13)
*      ST     R13,4(R1)
*      LR     R13,R1
*      USING WORK,R13
```

```

*
C      R4,=F'Ø'          PARM LENGTH = Ø ?
BE     BADPARM
*
MVI    XPARM,C' "'      * COPY PARMS *
MVC    XPARM+1(L'XPARM),XPARM  CLEAR RECEIVING AREA
*
LR     R5,R4            COPY PARM LENGTH FOR BCT
*                               PARML (PARM LOOP)
*
BCTR   R4,Ø            SUBTRACT 1 FROM LENGTH FOR MOVE
EX     R4,MOVE         MOVE COMMAND FROM PARAMETER LIST
*
MVC    MPARMT+3Ø(3Ø),XPARM
WTO    TEXT=MPARM
*
*                               SET RUNTIME OPTIONS
*
OI     OPTIONS,OTEST+ØONLINE+ØOFFLINE+ØPRINT
*
*                               DEFAULT OPTIONS:
*
*                               MODE=TEST
*                               WTO=ALL (ONLINE+OFFLINE)
*                               PRINT=Y
*
PARML  EQU      *
CLC    Ø(Ø9,R2),=CLØ9"MODE=VARY'
BE     SETVARY
CLC    Ø(Ø9,R2),=CLØ9"MODE=TEST'
BE     SETTEST
*
CLC    Ø(Ø7,R2),=CLØ7"WTO=NON'
BE     SETWTON
*
CLC    Ø(Ø7,R2),=CLØ7"WTO=ONL'
BE     SETWTØØ
*
CLC    Ø(Ø7,R2),=CLØ7"WTO=OFF'
BE     SETWTOF
*
CLC    Ø(Ø7,R2),=CLØ7"WTO=ALL'
BE     SETWTOA
*
CLC    Ø(Ø7,R2),=CLØ7"PRINT=Y'
BE     SETPRY
*
CLC    Ø(Ø7,R2),=CLØ7"PRINT=N'
BE     SETPRN
*
PARMN  EQU      *
LA     R2,1(R2)        NEXT PARAMETER CHAR

```

```

      BCT      R5,PARML          END OF PARAMETERS
      B        CONTØ1

*
SETVARY EQU *
      NI      OPTIONS,255-O TEST   RESET FLAG
      OI      OPTIONS,OVARY
      B        PARMN

*
SETTEST EQU *
      NI      OPTIONS,255-OVARY    RESET FLAG
      OI      OPTIONS,O TEST
      B        PARMN

*
SETWTON EQU *
      NI      OPTIONS,255-OONLINE  RESET FLAG
      NI      OPTIONS,255-OOFFLINE RESET FLAG
      B        PARMN

*
SETWTOO EQU *
      NI      OPTIONS,255-OOFFLINE RESET FLAG
      OI      OPTIONS,OONLINE
      B        PARMN

*
SETWTOF EQU *
      NI      OPTIONS,255-OONLINE  RESET FLAG
      OI      OPTIONS,OOFFLINE
      B        PARMN

*
SETWTOA EQU *
      OI      OPTIONS,OONLINE
      OI      OPTIONS,OOFFLINE
      B        PARMN

*
SETPRY  EQU *
      NI      OPTIONS,255-OPRINT   RESET FLAG
      OI      OPTIONS,OPRINT
      B        PARMN

*
SETPRN  EQU *
      NI      OPTIONS,255-OPRINT   RESET FLAG
      B        PARMN

*
CONTØ1  EQU *
*
*              INITIALIZE TABLE FOR VOLSER
*              PATTERNS
*
      GETMAIN R,LV=6*PATTERN_NUM
      ST      R1,PATT_T

*
      LR      R3,R1
      SR      R1Ø,R1Ø              PATTERN COUNT

```



```

*          LA      R4,6                PATTERN LENGTH
*
OPEN      (SYSIN,(INPUT))
OPEN      (SYSPRINT,(OUTPUT))
*
READ      EQU      *
GET       SYSIN,INREC
CLC      INREC(2),=CL2'/*'          COMMENT ?
BE       READ                YES - IGNORE THIS LINE
MVC      0(6,R3),INREC          COPY PATTERN
MVC      MPATTERN+25(06),0(R3)
LA       R8,MPATTERN
BAL      R9,WRITE
LA       R10,1(R10)             PATTERN COUNT + 1
L        R5,=A(PATTERN_NUM)
CR       R10,R5
BH       MAXPATT              MAX PATTERN NUMBER REACHED
AR       R3,R4
B        READ                READ NEXT LINE
*
ENDSYSIN EQU      *
*
*          ST      R10,PATT_N        SAVE PATTERN COUNT
*
*          GETMAIN R,LV=4*DISK_NUM
*          ST      R1,DISK_T
*          LR      R11,R1
*          SR      R2,R2            OFFLINE DISK COUNT
*
*          XC      UCBWORK,UCBWORK  CLEAR WORKAREA
*
*          MODESET KEY=ZERO,MODE=SUP
*
*          GETUCB EQU      *
*          *          PATTERNS
*
*          UCBSCAN ADDRESS,
*                   WORKAREA=UCBWORK,
*                   DEVCLASS=DASD,
*                   UCBPTR=UCBADDR,
*                   DYNAMIC=YES,
*                   NOPIN,
*                   LOC=ANY,
*                   RANGE=ALL
*
*          LTR     R15,R15          LAST UCB ?
*          BNZ     CONT02          YES
*
*          L       R7,UCBADDR
*          USING   UCBOB,R7
*
*          TM      UCBSTAT,UCBONLI  IS THE DEVICE ONLINE ?

```

```

*      BZ      GETUCB              NO, GET NEXT UCB
*
UCBDEVN DEVN=UNITADDR            GET EBCDIC DEVICE NUMBER
*
MVC    VOLSER,UCBVOLI            GET VOLSER
MVC    DEVBIN,UCBCHAN           GET DEVN BINARY
*
MVC    MDEBUGT(4),UCBCHAN
*
WTO    TEXT=MDEBUG
*
L      R3,PATT_T                 POINTS TO FIRST PATTERN ENTRY
L      R6,PATT_N                 PATTERN NUMBER
PATL   EQU    *
LR     R7,R3
LA     R4,6
LA     R5,VOLSER
CHARL  EQU    *
CLI    Ø(R7),C'%'
BE     CHARN
CLC    Ø(1,R5),Ø(R7)
BNE    NEXTPAT                  NO, USE NEXT PATTERN
CHARN  EQU    *
LA     R7,1(R7)
LA     R5,1(R5)
BCT    R4,CHARL
B      VOLONL
*
NEXTPAT EQU    *
LA     R3,6(R3)
BCT    R6,PATL
*
VOLOFF EQU    *
*
TM     OPTIONS,ØOFFLINE         ISSUE WTO ?
BNO    VOLOFF1                  NO
*
MVC    MVOLOFFT+18(Ø6),VOLSER
MVC    MVOLOFFT+32(Ø4),UNITADDR
LA     R8,MVOLOFF
*
BAL    R9,WRITE
*
VOLOFF1 EQU    *
*
MVC    Ø(2,R11),DEVNBIN         ADD TO OFFLINE DISK TABLE
LA     R11,4(R11)               POINT TO NEXT ENTRY
LA     R2,1(R2)
L      R5,=A(DISK_NUM)
CR     R2,R5
BH     MAXDISK                  MAX DISK    NUMBER REACHED
*
B      CONTØ3

```

```

*
VOLONL EQU *
*
      TM  OPTIONS,0ONLINE      ISSUE WTO ?
      BNO VOLONL1              NO
*
      MVC MVOLONLT+18(06),VOLSER
      MVC MVOLONLT+32(04),UNITADDR
      LA  R8,MVOLONL
*
      BAL R9,WRITE
*
VOLONL1 EQU *
*
CONT03 EQU *
*
      B   GETUCB
*
CONT02 EQU *
*
      TM  OPTIONS,0TEST      JUST TEST ?
      BO  RETURN              NO
*
      ST  R2,MY_NUM
      L   R11,DISK_T
*
      LA  R2,2
*
      ST  R2,MY_NUM
*
      LA  R11,MYUCB
*
      LA  R4,MY_VDEV
      USING VDEV,R4
*
      MVC MY_CALL,=CL8"VARYDISK"
      MVI VDEV_VERSION,VDEV_VERN
      MVC VDEV_ID,=CL4"VDEV"
*
      OI  VDEV_KEYWORDS1,VDEV_OFFLINE      INDICATE TO TURN IT OFF
*
      IEEVARYD OPERATION=MY_VDEV,          +
      DEVICES=(R11),                      +
      NUMDEVS=MY_NUM,                      +
      CALLERID=MY_CALL,                    +
      RETCODE=MY_RET_C,                    +
      RSNCODE=MY_RSN_C
*
*
      DC  X'00'
*
*
      MVC MDEBUGT(4),MY_RET_C
      MVC MDEBUGT+10(4),MY_RSN_C
*
      WTO TEXT=MDEBUG
*

```

```

RETURN EQU *
*
MODESET KEY=NZERO,MODE=PROB
*
CLOSE (SYSIN)
CLOSE (SYSPRINT)
*
                                RELEASE STORAGE AREAS
L      R1,PATT_T
FREEMAIN R, LV=6*PATTERN_NUM,A=(R1)
*
L      R1,DISK_T
FREEMAIN R, LV=4*DISK_NUM,A=(R1)
*
L      R3,RET_CODE              RESTORE RETURN CODE
*
L      R13,4(R13)              RESTORE R13
L      R1,8(R13)
FREEMAIN R, LV=WORKL,A=(R1)
LR     R15,R3
L      R14,12(R13)
LM     R0,R12,20(R13)
BSM   0,R14                    RETURN TO MVS AND USE RC=R15
*
BADPARM EQU *
WTO   TEXT=MBADPARM
B     RC_08
*
MAXPATT EQU *
WTO   TEXT=MMAXPATT
B     RC_08
*
MAXDISK EQU *
WTO   TEXT=MMAXDISK
B     RC_08
*
RC_08 EQU *
LA    R15,8
ST    R15,RET_CODE
B     RETURN
*
WRITE EQU *
WTO   TEXT=(R8)
TM    OPTIONS,OPRINT          PRINT TO SYSPRINT ?
BNO   WRITE_R                NO
MVC   OUTREC,2(R8)          COPY MESSAGE
PUT   SYSPRINT,OUTREC
WRITE_R EQU *
BR    R9                    RETURN
*
MBADPARM DS 0F
DC    H'80'

```

```

      DC      CL80"VARYDISK - INCORRECT PARAMETERS'
*
MPARM   DS      0F
      DC      H'80'
MPARMT  DC      CL80"VARYDISK - PASSED PARAMETERS: ''
*
MPATTERN DS      0F
      DC      H'80'
MPATTER DC      CL80"VARYDISK - READ PATTERN: XXXXXX'
*
MMAXPATT DS      0F
      DC      H'80'
      DC      CL80"VARYDISK - ERROR: MAXIMUM PATTERN NUMBER EXCEEDED'
*
MMAXDISK DS      0F
      DC      H'80'
      DC      CL80"VARYDISK - ERROR: MAXIMUM DISK      NUMBER EXCEEDED'
*
MVOLONL DS      0F
      DC      H'80'
MVOLONLT DC      CL80"VARYDISK - VOLUME XXXXXX / DEVN XXXX VARIED ONLINE'
*
MVOLOFF DS      0F
      DC      H'80'
MVOLOFFT DC      CL80"VARYDISK - VOLUME XXXXXX / DEVN XXXX VARIED OFFLINE+
''
MDEBUG  DS      0F
      DC      H'80'
MDEBUGT DC      CL80''
*
*
MOVE     MVC     XPARAM(0),2(R2)          MOVE PARM (OFFSET 2 / LENGTH)
*
SYSIN    DCB     DDNAME=SYSIN,MACRF=GM,DSORG=PS,EODAD=ENDSYSIN
*
SYSPRINT DCB     DDNAME=SYSPRINT,MACRF=PM,DSORG=PS,                      +
      LRECL=80,BLKSIZE=6160,RECFM=FB
*
MYUCB    DS      0F
      DS      XL2"0203'
      DS      XL2"0000'
      DS      XL2"0204'
      DS      XL2"0000'
*
WORK     DSECT
SAVEAREA DS      18F
*
RET_CODE DS      F
*
XPARAM   DS      CL80
OPTIONS  DS      X                      RUNTIME OPTIONS

```

```

*
O TEST      EQU    X'80'          JUST TEST
O VARY      EQU    X'40'          ISSUE VARY COMMANDS
O ONLINE    EQU    X'20'          ISSUE WTO FOR ONLINE VOLUMES
O OFFLINE   EQU    X'10'          ISSUE WTO FOR OFFLINE VOLUMES
*
O PRINT     EQU    X'01'          GENERATE A SYSPRINT REPORT
*
INREC       DS     CL80
*
OUTREC      DS     CL80
*
DISK_T      DS     F
PATT_T      DS     F
*
PATT_N      DS     F
*
UCBWORK     DS     CL100          WORKAREA FOR UCBSCAN
UCBADDR     DS     F
UNITADDR    DS     CL4
DEVNBIN     DS     H
VOLSER      DS     CL6
*
MY_VDEV     DS     CL(VDEV_LENGTH)  FOR IEEVARYD
MY_NUM      DS     F
MY_CALL     DS     CL8
MY_RET_C    DS     F
MY_RSN_C    DS     F
*
WORKL       EQU    *-WORK
*
            IEFUCBOB
            IEEZB833              FOR IEEVARYD MACRO
            REGISTER
            END

```

VARIDISK COMPIATION AND LINK-EDIT

You should assemble and link-edit VARYDISK into an APF authorized load library. Use the following linkedit attributes:

- AMODE(31)
- RMODE(24)
- AC(1).

Systems Programmer (UK)

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Re-entrant programming

INTRODUCTION

There are many applications where re-entrant programs are necessary or appropriate. Unfortunately, re-entrant programming has gained a reputation of being difficult. This article explains the principles involved and provides illustrative sample coding that show simple solutions for the associated 'problems'.

WHAT IS RE-ENTRANT PROGRAMMING?

A single copy of a re-entrant program can be used in parallel by more than one user. Obviously, at any one time only one program is actually running. However, a re-entrant program may be exited by one user before it completes (eg to wait for an I/O event to complete) and be re-entered by another user at some other point before the first user returns. In a large system, there may well be very many users; one of the best examples is an airline reservation system where, more or less concurrently, many users will be requesting flight availability information, etc. This immediately makes evident the properties of a re-entrant program:

- Every user must have their own data area. The calling program normally provides a unique data area for each instance of the called re-entrant program. An alternative is for the called program to allocate its own data area.
- The program module cannot contain any variable data, ie data areas that are not read-only. If this was not the case, the same data could be changed by more than user. A possible relaxation of this requirement is global data, such as for a first time switch, etc. In this case, it is conceivable that such data is contained in the program. However, this conflicts with the requirement for true re-entrability, and it is better to keep such global data centrally outside the program. Furthermore, it may be more efficient to have the program code loaded into a re-entrant memory pool.

REUSABILITY

Reusability is a related, but much simpler, concept. A reusable program can have only one user before it finishes processing (exits). It can then have a different user. Every call to the program must perform any required reinitialization on entry to the program. A re-entrant program is also reusable.

REQUIREMENTS FOR RE-ENTRANT PROGRAMMING

Each instance must initialize its data area. Because many IBM macros require a parameter list, such macros are provided in three forms:

- Standard form
- Executable form
- List form.

The standard form is used for non-reentrant programming. The executable and list forms are used for re-entrant programming. The MF (Macro Form) keyword specifies the macro form (E = executable form, L = list form). Whereas the list form builds the static parameter list, the executable form adds specific (dynamic) parameters to the associated list. Although in some simple cases, eg the CALL macro, the list form represents only placeholders, in most cases it also contains flags, etc. This means that such list form macro expansions must also be included in the initialization. Unless the programmer knows the form of the macro concerned, he should include it in the initialization.

Example for the use of the execute and list forms of a macro:

```
          macname  dynparms ,MF=(E,listname)
listname  macname  statparms ,MF=L
```

where:

- *macname* – representative macro name.
- *dynparms* – representative dynamic parameters.
- *listname* – representative list name; the name of the associated list-form macro.
- *statparms* – representative static parameters.

ADVANTAGES OF RE-ENTRANT PROGRAMMING

Reentrant programming has the advantage that only one copy of the program needs to be present irrespective of the number of users. Frequently used components can be placed in the LPA (Link Pack Area).

DISADVANTAGES OF RE-ENTRANT PROGRAMMING

The disadvantage of re-entrant programs lie in their increased complexity and additional processing:

- Variable data must be stored in a work area passed to the program (or allocated by the program itself). Additional areas can be allocated dynamically (GETMAIN) with the addresses and lengths being stored in this work area.
- The initialization must be performed dynamically.

The techniques described in this article reduce these disadvantages to a minimum.

Note: Although for traditional reasons GETMAIN is mentioned, STORAGE OBTAIN will normally be used because of its better performance.

SAMPLE RE-ENTRANT PROGRAM

```
RENTPGM CSECT
RENTPGM AMODE 31
RENTPGM RMODE ANY
        BAKR 14,0           save registers and return address
        BASR 12,0           set base register
        USING *,12         assign base register
        SPACE
* allocate work area
        STORAGE OBTAIN,LENGTH=LUA
* register 1: address of allocated dynamic area
        LR 9,1             address of dynamic area
* initialise work area
DYN     USING UA,9         explicit use of the dynamic area
        LA 0,DYN.UADATA    address of dynamic area
        LA 1,L'UADATA      length of dynamic area
        LA 14,UADATA       address of the definitions
        LR 15,1           length
```

```

        MVCL  0,14          initialise dynamic area
        USING UA,9         use variables in the dynamic area
        MVC   MSGTEXT,=CL8'TESTMSG'
        LA    2,MSGLEN
        WTO   TEXT=(2),MF=(E,WTOLIST)
        SPACE
EOP     LA    15,0         set return code
        PR    ,           program return
        SPACE
        LTORG ,          literal origin (must precede user-area)
        SPACE
* start of definition of the user-area
UA      DS    0D          user-area, align on double-word
MSGLEN  DC    AL2(MSGTEXT-MSG)
MSG     DC    C'HDR:'
MSGTEXT DS    CL8
MSGTEXT EQU  *
        SPACE
WTOLIST WTO   TEXT=,ROUTCDE=11,MF=L
        SPACE
LUA     EQU  *-UA        length of user-area
        ORG  UA          reset origin
UADATA  DS    CL(LUA)    redefine field with implicit length (LUA)
* end of definition of the user-area
        END

```

Although this sample program is very simple, it demonstrates the features of reentrant programming.

This sample reentrant program allocates its own work area. This has the advantage that it allocates the space it needs, but at the cost of performing a (relatively time-intensive) GETMAIN. If a reentrant (sub)program is called very frequently, it may be better for the calling program to perform its own storage management and pass an appropriate work area to the called program. This has the disadvantage that the calling program needs to know the size of such an area.

The key to this program is the use of the labelled USING to simplify the initialization of the work area. To simplify the explanation, MVC rather than MVCL is used in the following code (the restriction to 256 moving maximum characters does not matter in this case).

In the program DYN.UADATA specifies that the USING with the name DYN is to be used as base address (namely register 9). Register 9 addresses to the dynamic area.

Also UADATA without a prefix specifies that the current base register

(namely register 12) is to be used for addressing, ie the static data area defined in the program code.

The subsequent USING UA,9 without label allows field names to be used from the dynamic area without requiring the prefix.

```
DYN      USING UA,9          explicit use of the dynamic area
MVC     DYN.UADATA,UADATA  move to dynamic area
```

Systems Programmer (Germany)

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Visit the *MVS Update* Website, <http://www.xephon.com/mvsupdate.html>, and follow the link to Suggest a topic or Opportunities for MVS specialists.

GDG transfer between systems – modified

INTRODUCTION

The GDG transfer program was first published in *MVS Update* Issue 107, August 1995, and is available to download off the Xephon Web site.

The GDG Transfer Program reads the GDG name with a relative generation number, extracting an absolute generation number and a version number (generation data set in full), extracts VOLSER numbers, reading the JCL from the input DD statement, replacing the `##VOLSERS` statement with the `'// VOL=SER=(volsers list)'` statements, replacing the `##DSN` statement with a `'// DSN=datasetname'` statement and submitting (if necessary) the modified JCL (via internal reader).

The modified JCL can be transferred and executed in another MVS environment (via `'/*XEQ nodename' JCL JES2` statement).

The restriction included in the source code is related to the number of tapes extracted for a GDG. In the 1995 version, the upper limit is 20. The current modification removes this restriction.

It is done by implementing the Catalog Search Interface, program name IGGCSI00. This technology is documented in *DFSMS/MVS Version 1 Release 5, Managing Catalogs SC26-4914-04*, Appendix D.

As the major part of the source code published in 1995 remains unchanged, only the necessary changes are supplied with this update. The source code should be changed as follows:

- 1 Find the instruction: `MVC DSNAME(44),GDGBASE`. Remove the instructions: `LA R1,0` and `ST R1,VOLCOUNT`
- 2 Find the line: `OKLOCATE EQU *`

Delete the instructions between `OKLOCATE EQU *` and `OPEN (SUCKFDCB,(INPUT))` (do not delete the two above instructions).

- 3 Delete the instructions between MVC INJCLREC(12),=C'// VOL=SER=(' and B NOSPIT (before NOVOLSER EQU *) (do not delete the two above instructions).
- 4 Between MVC INJCLREC(12),=C'// VOL=SER=(' and B NOSPIT (before NOVOLSER EQU *) include the following string of instructions:

```

*==== begin of include 1 =====
      MVC  CSIFILTK(44),DSNAME
      LA   R1,PARMLIST
      CALL IGGCSI00
      LTR  R15,R15
      BZ   OKRC
      MVC  PRINT(133),BLANK
      MVC  PRINT+1(16),=C'IGGCSI00 RC NE 0'
      PUT  PRINTDCB,PRINT
      B    FREEM
OKRC   EQU  *
      USING DATADSEC,R5
      LA   R5,WORKAREA
      L    R1,CSICRETN
      LTR  R1,R1                      TEST RC
      BZ   DATARCOK
      MVC  PRINT(133),BLANK
      MVC  PRINT+1(16),=C'DATA          RC NE 0'
      PUT  PRINTDCB,PRINT
      B    FREEM
DATARCOK EQU *
      LA   R4,DSECTEND
      USING MAPENTRY,R4
      LA   R9,VOLSENTR
      MVC  PRINT(133),BLANK
      MVC  PRINT+1(44),CSIENAME        MOVE DATA SET NAME
      PUT  PRINTDCB,PRINT              PUT
      XR   R3,R3
      LH   R3,EFLD2LN                  DATA LENGTH
      LA   R5,INJCLREC+12              (R5) = ADDRESS OF TAPE VOLUME
LOOPVOLS EQU *
      MVC  0(6,R5),0(R9)
      MVI  INJCLREC+18,C', '
      LA   R1,6
      CR   R3,R1
      BNE  OKCOMMA
      MVC  INJCLREC+18(2),=C'), '
OKCOMMA EQU *
      MVC  JCLREC(80),BLANK
      MVC  JCLREC(80),INJCLREC
      PUT  SPITFDCB,JCLREC

```

```

MVC PRINT, BLANK
MVC PRINT+1(80), JCLREC
PUT PRINTDCB, PRINT
MVC INJCLREC+3(9), BLANK
A R9, =F'6'
S R3, =F'5'
BCT R3, LOOPVOLS
*==== END of include 1 =====
5. Between NEXTEXTE DS CL251
and
PRINTDCB DCB MACRF=PT, RECFM=FBA, LRECL=133, BLKSIZE=133, DSORG=PS,
include the following string of instructions:
*====BEGIN 2 =====
* PARAMETER LIST
PARMLIST DS ØD
PARMREAS DC A(REASAREA) 1 ST WORD
DC A(SELECRIT) 2 ND WORD
DC A(WORKAREA) 3 RD WORD
*-----
* ID, REASON CODE, RC
REASAREA DS ØF
MODULEID DC XL2'ØØØØ' MODULE IDENTIFICATION
REASCODE DC XL1'ØØ' REASON CODE
RETUCODE DC XL1'ØØ' RETURN CODE
*-----
* SELECTION CRITERIA FIELDS
SELECRIT DS ØF
CSIFILTK DC CL44' ' DSNAME
CSICATNM DC CL44' '
CSIRESNM DC CL44' '
CSIDTYP DS ØCL16
CSISTYPS DC CL16'H' GDG
CSIOPTS DS ØCL4
CSICLDI DC CL1' '
CSIRESUM DC CL1' '
CSIS1CAT DC CL1' '
CSIRESRV DC XL1'ØØ'
CSINUMEN DC H'1'
CSIENTS DS ØCL8
CSIFLDNM DC CL8'VOLSER ' FIELD NAME
*====END 2 =====
6. Delete lines between LTOrg and END
7. Between LTOrg and ENd include the following string of instructions:
*====BEGIN 3 =====
WORKAREA DS ØF
DC F'32ØØØØ' CSIUSRLN
DS XL32ØØØØ
*-----
DUMMYREC DSECT
GDGBASE DS CL44 GDGBASE FIELD FROM THE EXEC STMT

```

```

*-----
DATADSEC DSECT
CSIUSRLN DS    F    CSIUSRLN
CSIREQLN DS    F    CSIREQLN
CSIUSDLN DS    F    CSIUSDLN
CSINUMFD DS    H    CSINUMFD
* INFORMATION RETURNED FOR EACH CATALOG/ENTRY
CSICFLG DS    CL1  CSICFLG
CSICTYPE DS    CL1  CSICTYPE
CSICNAME DS    CL44 CSICNAME
CSICRETN DS    F    CSICRETN
DSECTEND DS    ØF
*-----
MAPENTRY DSECT
* INFORMATION RETURNED FOR EACH ENTRY
CSIEFLAG DS    XL1  CSIEFLAG
CSIETYPE DS    XL1  CSIETYPE
CSIENAME DS    CL44 CSIENAME
EDATALN  DS    XL2
EFLD1LN  DS    XL2
EFLD2LN  DS    XL2
VOLSENTR DS    XL4
MAPEND   DS    ØXL1
*====END    3  =====

```

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The Johannesburg Stock Exchange
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IBM has previewed its NUMA-Q Enabled For S/390 (EFS), which essentially runs S/390 operating systems, including OS/390, VM/ESA, and VSE/ESA, on the Intel-based NUMA-Q 2000 servers. No changes are required to run the operating systems and associated programs and applications. It does this through Fundamental Software's FLEX-ES product. It is being positioned as an entry-level S/390 server option for technology upgrades or incremental performance increases that require less capacity Multiprise 3000 Model H30. But it maintains its ability to run applications in DYNIX/ptx, Linux, and Windows 2000. The S/390 layer follows the S/390 design rules for the maximum amount of storage available for use as central storage and expanded storage. The S/390 processors are mapped to the physical NUMA-Q 2000 Intel processors on a 1:1 basis with the exception of the first processor, which is used for DYNIX/ptx resource management and is not enabled for S/390.

Optional S/390 features are available via the licensed product features and include Parallel Channel Adapter (PCA) in either a one- or three-channel version and the Integrated Communications Adapter (ICA). The S/390 Enablement does not support all functions. Among these are z/OS and OS/390 Version 2 Release 10, over 18 TB/image of disk storage for S/390, Parallel Sysplex, ESCON, DASD on PCA, SNA over Ethernet, VM Dataspace support, Data Compression, and IEEE floating point.

Contact your local IBM representative for further information.

<http://www.numaq.com/hardware>

* * *

IBM has announced Version 2.6 of its Tivoli NetView Performance Monitor, which monitors, records, and reports network communication, performance, and utilization through both Java-based GUI and traditional 3270 SNA displays.

Enhancements include claimed better monitoring of SNMP router data by adding threshold relations, recovery of the SNMP router collection on TCP/IP failure, additional Cisco router support, improved 3270 panel display support, tighter integration with Tivoli NetView, and recovery of GUI Interface Connection on TCP/IP failure. Now integrated with NetView for OS/390, Version 2.6 runs on OS/390 Version 2 Release 5 or later, and z/OS Version 1 Release 1.

The company also announced Version 1.2 of NPM for TCP/IP, for managing TCP/IP OS/390 systems and the connected TCP/IP network. It can identify and reduce network resource congestion and can be installed, configured, and run in most environments in less than a day.

For further information contact:

Tivoli Systems, 9442 Capital of Texas Highway, North Austin, TX 78759, USA.
Tel: 512 436 8000
Fax: 512 794 0623

Tivoli Systems, Sefton Park, Bells Hills, Buckinghamshire, SL2 4HD, UK.
Tel: 01753 896 896
Fax: 01753 896 899

<http://www.tivoli.com>

* * *

