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update

MVS Update

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Subsystem to influence the allocation of cartridge drives

When is a 3590 cartridge drive not a 3590 cartridge drive? When it is defined to OS/390 as a 3490 and attached to a Library Storage Module (LSM) from StorageTek (STK). LSMs are lovingly referred to here as silos. Silos mount cartridges in response to requests from OS/390 on behalf of active jobs.

In my shop are two 9310 and eight 4310 Nearline LSMs from StorageTek. Attached to the 9310s are IBM 3590 Magstar cartridge drives while STK 3490 cartridge drives are attached to the 4310s. Based on a recommendation from IBM, both device types were defined to the operating system as 3490s. The address range for the 3590s is 0470 – 049F, and are assigned an esoteric name of STAR. The address range for virtual tapes is 0F00 – 0FFF with an esoteric name of VTAPE. All other cartridge addresses are 3490s and have an esoteric name of CART. STAR cartridges are used to contain dumps of DASD in my shop and datasets that would require five or more CART cartridges. CART and VTAPE cartridges are used to contain the other datasets with which everyone is so familiar – the ones that comprise fewer than one hundred blocks of data.

The range of volume serial numbers that can be mounted on a STAR drive begins at 300,000; any lower-valued serial number is mounted on a CART drive. Volume serial numbers above 500,000 go to VTAPE drives. The Host Software Component (HSC) of the Automated Cartridge System (ACS) ensures, generally, that cartridges are mounted on drives that can read them. Everything worked wonderfully until we conducted a disaster recovery test at an IBM recovery centre. HSC code did not seem to work without silos attached to the mainframe so that OS/390 frequently allocated a cartridge drive that was incompatible with the cartridge that was to have been mounted.

In order to influence proper selection of cartridge drives by OS/390, I wrote a subsystem routine, PPGSSI78, for the tape drive selection call SSI function code 78. I located the documented details of function code 78 in an IBM publication named *OS/390 MVS Using the Subsystem*

Interface, SC28-1502. Access to that manual would facilitate someone's understanding of the logic within PPGSSI78, since one 'show me' is worth a thousand 'tell mes'.

The logic is basically straightforward. The environment at the time of an SSI 78 call contains, for DD statements that reference a cartridge drive, an eligible device array comprising each cartridge unit created during the system-generation process if, and only if, the dataset specified is to be retrieved via the CATALOG without a UNIT specification. For example, if ten units with an esoteric name of CART are present as well as ten units with an esoteric name of STAR, then, when a dataset is retrieved via the CATALOG, there would be twenty 12-byte entries in each eligible device array. If UNIT=CART were specified, then there would be only ten entries in each Eligible Device Array (EDA). There is one EDA for each volume serial number specified as well as implied. For example, for a specification of VOL=(,,99,SER=111111), OS/390 would create an EDA for 111111 as well as 98 more for the implied serial numbers whose first character is X'FE'. You read my mind – a total waste of CPU power and virtual storage. That's only part of the story. Assume that on that same DD statement, multiple units had been requested as in UNIT=(CART,2). You guessed it! OS/390 creates an additional 99 EDAs. The sad part of this story is that allocation uses only the first EDA to decide which unit to allocate, according to someone from the IBM supportline. Sorry, I digressed.

PPGSSI78 ripples down through each EDA comparing the device number in it against the addresses that are valid for allocation to each range of volume serial numbers. The table of STAR addresses is at label PGLMAGS. If a unit in the EDA is incompatible with the volume serial number, then it is marked as ineligible and the next entry is processed. This is done until all entries have been processed.

It's worth mentioning that all requests for a SCRTCH volume are not filtered. The rationale behind this is simply that for such volumes compatible drives will be paired with compatible cartridges.

For a JOB with the name as label PCPJOBNM, the contents of EDAs are displayed along with their associated volume serial number and DD name. This portion of the logic also allows a cartridge with a volume

serial number in the STAR range to be mounted on a CART device. Only authorized users may perform such a feat. A sample job and output is provided below.

JCL FOR THE JOB

```
//XEPHON JOB ...
...
//DFSUCUMN DD DSN=FB.XEPHON.SAMPLE(0),DISP=OLD,UNIT=CART,VOL=(, , ,99),
//          LABEL=(1,SL, , ,EXPDT=99060)
//AFFDD DD UNIT=(CART,2,DEFER)
//DFSULOG DD DSN=FB.XEPHON.G0001V00,UNIT=AFF=AFFDD,DCB=RECFM=VB,
//          VOL=(, ,1, , ,SER=(193298)),DISP=OLD
```

OUTPUT IN THE JOB'S JES2 JOB LOG

```
DFSUCUMN 123758 0400 YES 14480000 00000000 63 003C FB.XE...
DFSUCUMN 123758 0401 YES 14480000 00000000 63 003C FB.XE...
.....
DFSUCUMN 123758 04FF YES 14480000 00000000 63 003C FB.XE
DFSUCUMN          0400 YES FE00000000001 63 003C FB.XE...
.....
DFSUCUMN          04FF YES FE00000000062 63 003C FB.XE...
AFFDD          0400 YES FF7E0580003B 00 0000 SYS02
.....
AFFDD          04FF YES FE00000000063 00 0000 SYS020
DFSULOG 193298 0400 YES 14480000 00000000 00 0000 FB.XE...
.....
DFSULOG          04FF YES FE00000000064 00 0000 FB.XE...
```

An initialization routine is required in order for PPGSSI78 to be activated. Its name is PPGINT78. It enables PPGSSI78 to receive and process SSI 78 invocations. It issues the IEFSSVT macro to construct an entry in the SSVT table. It invokes the IEFSSI macro in order to allow an operator to control the status of PPFSSI78 and to enable it to receive and process SSI 78 function requests. These are the operator commands that can be used to control PPGSSI78:

```
SETSSI ADD,S=CLAM,I=PPGINT78
          ( I is the name of an initialization routine )
SETSSI DEACT,S=CLAM
SETSSI ACT,S=CLAM
```

Note: S – the name of the subsystem – is limited to four characters.

In my shop, PPGSSI78 is activated at the time OS/390 is IPLed as a

result of the inclusion of the following statement in
SYS1.PARMLIB(IEFSSN00):

```
SUBSYS SUBNAME(CLAM) INITRTN(PPGINT78)
```

PPGSSI78 must be linked as a re-entrant routine. Both PPGSSI78 and PPGINT78 must be linked with the linkage editor option AC=1 into an authorized library that is in the concatenation of LNKST libraries.

PPGINT78

```
          TITLE 'PPGINT78 - PPGSSI78 INITIALIZATION ROUTINE'
* * * * *
* THE PURPOSE OF THIS ROUTINE IS TO ACTIVATE PPGSSI78.  IT IS      *
* INVOKED AT IPL TIME AS A RESULT OF THE INCLUSION OF THE FOLLOWING *
* STATEMENT IN SYS1.PARMLIB(IEFSSN00):                             *
*                                                                     *
*           SUBSYS SUBNAME(GLEN) INITRTN(PPGINT78)                 *
*                                                                     *
* IT ENABLES THE GLEN SUBSYSTEM TO RECEIVE AND PROCESS FUNCTION    *
* REQUESTS REGARDING ALLOCATIONS OF CARTRIDGE DRIVES.                *
*                                                                     *
* ITS INITIALIZATION PROCESS CONSISTS OF THE FOLLOWING STEPS:      *
* 1. USE THE IEFSSVT MACRO WITH THE CREATE OPTION IN ORDER TO      *
*    CONSTRUCT THE SUBSYSTEM VECTOR TABLE.                        *
* 2. USE THE IEFSSI MACRO WITH THE OPTIONS OPTION IN ORDER TO      *
*    ALLOW AN OPERATOR TO CONTROL THE STATUS OF PPGSSI78.         *
* 3. USE THE IEFSSI MACRO WITH THE ACTIVATE OPTION IN ORDER TO     *
*    INITIALLY ENABLE THE GLEN SUBSYSTEM TO RECEIVE AND PROCESS   *
*    SSI 78 FUNCTION REQUESTS.                                     *
* * * * *
          SPACE 2
          MACRO
&TAPNAME TAPINFO
          DS      ØF
          PUSH PRINT
          PRINT GEN
&TAPNAME DC      CL8'&SYSECT'
          DC      A(&SYSECT)
          DC      CL6'&SYSTIME'
          DC      CL8'&SYSDATE'
          POP  PRINT
          MEND
          EJECT
PPGINT78 CSECT
          SPACE
PPGINT78 AMODE 31
```

```

PPGINT78 RMODE 24
SPACE
PRINT NOGEN
SPACE
USING PPGINT78,R12          ESTABLISH PPGINT78 ADDRESSABILITY
SPACE
BAKR R14,R0                 PRESERVE ENVIRONMENT AT ENTRY
LR   R12,R15                PRIME BASE REGISTER
SPACE
L    R10,0(R1)              PRIME SSCVT BASE
USING SSCT,R10              ESTABLISH SSCVT ADDRESSABILITY
SPACE
L    R11,4(R1)              PRIME JSIPL BASE
USING JSIPL,R11             ESTABLISH JSIPL ADDRESSABILITY
SPACE
STORAGE OBTAIN,LENGTH=PCPWORKL ACQUIRE VIRTUAL STORAGE
ST   R13,4(R1)              POINT TO LOWER SAVE AREA
ST   R1,8(R13)              POINT TO HIGHER SAVE AREA
LR   R13,R1                  SECURE POINTER TO WORK AREA
USING PCPWORK,R13          ESTABLISH PCPWORK ADDRESSABILITY
SPACE
MVC  PCPWTO(PCPMSG),PCPMSG INITIALIZE MESSAGE AREA
EJECT

```

```

*
* BUILD AND INITIALIZE THE SUBSYSTEM'S VECTOR TABLE USING
* THE INPUT TABLE GENERATED BY THE IEFSSVTI MACRO. PPGSSI78
* RESIDES IN SYS1.TECHLINK AND MUST BE LOADED INTO GLOBAL
* STORAGE IN ORDER FOR IT TO BE AVAILABLE FOR USAGE BY ALL
* ADDRESS SPACES.
*
* NOTE: THE NAME USED FOR SSVTDATA ON THE IEFSSVT MACRO
* STATEMENT MATCH THE ONE USED FOR THE SAME PARAMETER
* ON THE INITIAL IEFSSVTI MACRO STATEMENT.
*
*

```

```

SPACE
LA   R2,PCPTOKE             POINT TO TOKEN FOR VECTOR TABLE
SPACE
IEFSSVT REQUEST=CREATE,SUBNAME=SSCTSNAME,SSVTDATA=PCPFCODE, C
LOADTOGLOBAL=YES,MAXENTRIES=PCP#NTRS,OUTTOKEN=(2), P
RETCODE=PCPRC,RSNRCODE=PCPRSN,MF=(E,PCPSSVT)
SPACE
LR   R2,R15                 PRESERVE RETURN CODE
L    R14,PCPETABL(R15)      FETCH ADDRESS OF MESSAGE
MVC  PCPRMSG,0(R14)         COPY MESSAGE TO OUTPUT AREA
SPACE
UNPK PCPDRC,PCPRC+3(2)      CONVERT RETURN CODE TO PACKED DECIML
TR   PCPDRC(2),PCPTRANS-240 CONVERT REASON CODE TO EBCDIC
MVI  PCPDRC+2,C' '         REMOVE DE DETRITUS

```

```

UNPK PCPDRSN,PCPRSN+2(3) CONVERT REASON CODE TO PACKED DECIML
TR   PCPDRSN(4),PCPTRANS-240 CONVERT REASON CODE TO EBCDIC
MVI  PCPDRSN+4,C' '      REMOVE DE DETRITUS
SPACE
WTO  MF=(E,PCPWTO)      SHOW RESULTS OF INIT OPERATION
SPACE
LTR  R2,R2              TEST IF SUCCESSFUL OPERATION
BNE  PCPEXIT            BRANCH IF NOT
EJECT

```

```

*
*   PERMIT AN OPERATOR TO DYNAMICALLY CONTROL PPGSSI78 VIA A
*   SETSSI OPERATOR COMMAND.
*
*   SETSSI ADD,S=GLEN,I=PPGINT78
*   SETSSI DEACT,S=GLEN
*   SETSSI ACT,S=GLEN
*

```

```

SPACE
IEFSSI REQUEST=OPTIONS,SUBNAME=SSCTSNAME,COMMAND=YES,          C
      RETCODE=PCPRC,RSNCODE=PCPRSN,MF=(E,PCPSSI)
SPACE
LR   R2,R15             PRESERVE RETURN CODE
L    R14,PCPETABL(R15)  FETCH ADDRESS OF MESSAGE
MVC  PCPRMSG,0(R14)     COPY MESSAGE TO OUTPUT AREA
MVC  PCPSERV,=CL8'COMMAND' NAME OF FAILING OPERATION TO WTO
SPACE
UNPK PCPDRC,PCPRC+3(2)  CONVERT RETURN CODE TO PACKED DECIML
TR   PCPDRC(2),PCPTRANS-240 CONVERT REASON CODE TO EBCDIC
MVI  PCPDRC+2,C' '      REMOVE DE DETRITUS
UNPK PCPDRSN,PCPRSN+2(3) CONVERT REASON CODE TO PACKED DECIML
TR   PCPDRSN(4),PCPTRANS-240 CONVERT REASON CODE TO EBCDIC
MVI  PCPDRSN+4,C' '      REMOVE DE DETRITUS
SPACE
WTO  MF=(E,PCPWTO)      SHOW RESULTS OF ACTIVATION OPERATION
SPACE
LTR  R2,R2              TEST IF SUCESSFUL OPERATION
BNE  PCPEXIT            BRANCH IF NOT
EJECT

```

```

*
*   ACTIVATE PPGSSI78
*

```

```

SPACE
IEFSSI REQUEST=ACTIVATE,SUBNAME=SSCTSNAME,INTOKEN=PCPTOKE,    C
      RETCODE=PCPRC,RSNCODE=PCPRSN,MF=(E,PCPSSI)
SPACE
L    R14,PCPETABL(R15)  FETCH ADDRESS OF MESSAGE

```



```

MVC  PCPRMSG,Ø(R14)      COPY MESSAGE TO OUTPUT AREA
MVC  PCPSERV,=CL8'ACTIVATE' NAME OF FAILING OPERATION TO WTO
SPACE
UNPK PCPDRC,PCPRC+3(2)   CONVERT RETURN CODE TO PACKED DECIML
TR   PCPDRC(2),PCPTRANS-24Ø CONVERT REASON CODE TO EBCDIC
MVI  PCPDRC+2,C' '      REMOVE DE DETRITUS
UNPK PCPDRSN,PCPRSN+2(3) CONVERT REASON CODE TO PACKED DECIML
TR   PCPDRSN(4),PCPTRANS-24Ø CONVERT REASON CODE TO EBCDIC
MVI  PCPDRSN+4,C' '     REMOVE DE DETRITUS
SPACE
WTO  MF=(E,PCPWTO)      SHOW RESULTS OF ACTIVATION OPERATION
EJECT
PCPEXIT L   R4,PCPSAVE+4  RETRIEVE ADDR OF PREVIOUS SAVE AREA
      LR   R3,R13        POINT TO AREA TO BE FREED
      LR   R13,R4        BE NICE: POINT TO PREVIOUS SAVE AREA
      LA   RØ,PCPWORKL   SET LENGTH OF WORK AREA
SPACE
STORAGE RELEASE,ADDR=(3),LENGTH=(Ø) RELEASE ACQUIRED STORAGE
SPACE
SR   R15,R15           SET RETURN CODE EQUAL TO ZERO
PR   R14              BACK TO DUST
EJECT
*****
*
*   CREATE AN INPUT TABLE FOR A STATIC FUNCTION ROUTINE THAT
*   CONTAINS THE NAME OF THE FUNCTION ROUTINE AND THE FUNCTION
*   CODES THAT IT SUPPORTS.
*
*****
SPACE
IEFSSVTI TYPE=INITIAL,SSVTDATA=PCPF CODE, TABLEN=PCPTSIZE
SPACE
IEFSSVTI TYPE=ENTRY,NUMFCODES=1,FCODES=78,FUNCNAME=PPGSSI78
SPACE
IEFSSVTI TYPE=FINAL
EJECT
*****
*
*   DATA RELATED TO FUNCTION ROUTINE
*
*****
SPACE
PPGSSI78 DC  CL8'PPGSSI78'
SPACE
DS      ØF
PCPMSG  DC  AL2(PCPMSG L)
        DC  H'Ø'
        DC  CL8'CREATE'
        DC  C' '
        DC  C'RETCODE='

```

```

DC      CL3' '
DC      C'RSNCODE='
DC      CL5' '
PCPRCØ  DC      CL26'PROCESSING SUCCESSFUL'
PCPMSG  EQU      (*-PCPMSG)
SPACE
PCPETABL DC      A(PCPRCØ)
DC      A(PCPRC4)
DC      A(PCPRC8)
DC      A(PCPRCC)
DC      A(PCPRC1Ø)
DC      A(PCPRC14)
DC      A(PCPRC18)
SPACE
PCPRC4  DC      CL26'WARNING'
PCPRC8  DC      CL26'INVALID PARAMETERS'
PCPRCC  DC      CL26'REQUEST FAILURE'
PCPRC1Ø DC      CL26'ERROR LOADING SUBSYSTEM'
PCPRC14 DC      CL26'SYSTEM ERROR'
PCPRC18 DC      CL26'SSI SERVICE NOT AVAILABLE'
SPACE
PCP#NTRS DC      H'1'
PCPTRANS DC      C'Ø123456789ABCDEF'
SPACE
TAPINFO
SPACE
YREGS
EJECT
*****
*
*      DSECTS
*
*****
SPACE
PCPWORK DSECT
PCPSAVE DS      18F
SPACE 2
PCPRC   DS      F
PCPRSN  DS      F
PCPTOKE DS      F
SPACE 2
PCPWTO  DC      AL2(PCPMSG)
DC      H'Ø'
PCPSERV DC      CL8' '
DC      C' '
DC      C'RETCODE='
PCPDRC  DC      CL3' '
DC      C'RSNCODE='
PCPDRSN DC      CL5' '
PCPRMSG DC      CL26'PROCESSING SUCCESSFUL'

```

```
SPACE
IEFSSVT MF=(L,PCPSSVT)
SPACE
IEFSSI MF=(L,PCPSSI)
SPACE
PCPWORKL EQU *-PCPWORK
TITLE 'GENERATE OS/390 CONTROL BLOCKS'
CVT DSECT=YES
SPACE
IEFJESCT
SPACE
IEFJSCVT
SPACE
IEFJSRC
SPACE
IEFJSIPL
SPACE
IEFSSVTI TYPE=LIST
SPACE
END
```

Customized edit

PROBLEM ADDRESSED

Many dialog applications require the input and updating of data lists. ISPF Dialog Manager offers two application programming interfaces (APIs) that provide editing services:

- EDIT – to edit a dataset.
- EDIF – to perform editing services. The application must provide the routines to supply the individual records to the edit service (the read routine) and to write the edited records to the appropriate storage medium (the write routine).

In both cases the familiar ISPF edit interface is invoked to edit the individual records. Because the EDIF service isolates the editor from the input/output, editing services can be provided for application-

specific data storage media. Edit macros can be specified for both edit services. Edit macros can be programmed to provide advanced editing functionality. In particular, if the edit commands that cause changes to be made to the stored data (the END and SAVE commands) are caught, logical and formal validations can be made to the edited data before they are saved in persistent storage.

The EDIT service is quite straightforward and does not require any further explanation; it suffices to specify the name of the dataset (and member name, if appropriate) to be edited.

The program described in this article shows how the EDIF service interfaces with the read and write routines. The read routine is initially called once (the 'first call'). It supplies a data record and sets its return code to determine whether it is to be called again (return code 0) or this is the last input record ('last call', return code 8). The write routine is called when an edit command is entered specifying that the current data is to be written (eg SAVE command); it is not invoked as the result of internal editing operations (eg insert a new line). The EDIF service calls the write routine for each line to be written (the passed request code indicates whether this is the first line, the last line, etc). A status flag, indicating how the record was changed (for example inserted or shifted), is also passed; the CUSTEDIT program shown in this article does not use this status flag.

SOLUTION

The CUSTEDIT program described in this article runs in the ISPF environment. For simplicity, the external data is passed as a Dialog Manager variable (this avoids the need to perform file processing operations). The program interfaces with its environment using the Dialog Manager variables:

- DATA – the list of logical records (input and output, mandatory).
- MACRO – the name of the initial edit macro (optional).
- LRECL – the maximum record length (the default is 80).
- DATANAME – the name used as title for the editor (maximum 54 characters; the first blank serves as delimiter – the default is blank).

- PROFNAME – the profile name (the default is EDITPROF).
- PANEL – the name of the panel used for the display (the default is the standard IBM edit panel).
- NL – the new line delimiter that separates each logical record in the list (the default is ;).

EXAMPLE OF USE

The application example uses CUSTEDIT to edit a list of dataset names. The invoking REXX procedure (GOEDIT) stores the dataset names as the DATA variable in the current ISPF profile. This allows the dataset name list to be retained between ISPF sessions. The EMDSN edit macro passed to CUSTEDIT reroutes ISPF commands that change data (SAVE and END) to a user-defined command (EMDSNSTO edit macro) that validates the existence of the specified dataset names. EMDSNSTO issues an error message if it detects an error. It exits with the standard, built-in SAVE or END command, as appropriate, only when it does not detect any errors.

CUSTEDIT PROGRAM CODE

```

        TITLE 'Customized Data Editor'
        PRINT NOGENCUSTEDIT CSECTCUSTEDIT
        AMODE 31CUSTEDIT RMODE ANY* initialize addressing
        STM   R14,R12,12(R13)   save registers
        BASR  R12,0              load base register
        USING *,R12             set base register
        LA   R15,SA              A(save-area)
        ST   R13,4(R15)         backward ptr
        ST   R15,8(R13)         forward ptr
        LR   R13,R15            A(new save-area)
        SPACE
* Get options
        CALL ISPLINK,(VCOPY,VNL,VLA,VVA,MOVE),VL
        SPACE
* Get input (block)
        MVC  VN,=CL8'DATA'
        CALL ISPLINK,(VCOPY,VN,VL,VA,LOCATE),VL
        LTR  R15,R15
        JNZ  EOJ                exit, <DATA> missing
        SPACE

```

```

* convert record length to binary
  L    R1,VLLRECL
  SH   R1,=H'1'
  EX   R1,EXPACK
  CVB  R0,PL8
  ST   R0,LRECL
  SPACE
  MVC  AOREC,ABUF          A(first output record)
  SPACE
  CALL ISPLINK,(VEDIF,DATANAME,PROFNAME,RECFM,LRECL,AREADRTN, X
    AWRITRTN,0,LRECL,0,PANEL,MACRO),VL
  LTR  R15,R15            test whether data written
  JNZ  E0J                no, retain original data
  L    R1,ABUF            A(first output record)
  L    R2,AOREC           A(current output record)
  SR   R2,R1              used length of output buffer
  ST   R2,VL              set length
  CALL ISPLINK,(VREPLACE,VN,VL,BUF),VL
  SPACE
E0J   DS    0H
* R15: job return code
  L    R13,4(R13)         restore A(old save-area)
  RETURN (14,12),RC=(15)
  SPACE 1
* symbolic register equates
R0    EQU    0
R1    EQU    1
R2    EQU    2
R3    EQU    3
R4    EQU    4
R5    EQU    5
R6    EQU    6
R7    EQU    7
R8    EQU    8
R9    EQU    9
R10   EQU    10
R11   EQU    11
R12   EQU    12
R13   EQU    13
R14   EQU    14
R15   EQU    15
  SPACE
EXPACK  PACK  PL8,LRECL(0)
        TITLE 'Routines'
READRTN DS    0H          read editor record
        BASR  R15,0
        USING *,R15
        STM   R0,R14,RSA
        BASR  R11,0

```

```

        USING *,R11
        LM    R2,R5,R0(R1)
* GPR2: A(record read), output
* GPR3: F'record length', output
* GPR4: F'request code', input
** 0 = read next record
** 1 = read first record
* GPR5: A(dialog data area)
        L     R4,0(R4)
        CHI   R4,1
        JNE   NOTFIRST
        MVC   AIREC,VA           1st call (initialize start address)
NOTFIRST SR   R0,R0
        IC    R0,NL             line delimiter
        L     R9,VL             block length (remaining)
        L     R6,AIREC          string-start
        LA    R7,0(R9,R6)       string-end +1
        LHI   R15,8             preset ReturnCode (for last record)
        SRST  R7,R6             search for line delimiter
        JO    *-4               interrupted, continue
        JH    READEND           delimiter not found
* delimiter found
        LA    R15,0             reset ReturnCode (normal return)
READEND LR    R1,R7             load address of found delimiter
        SR    R1,R6             - record start addr. = record length
        ST    R1,0(R3)          record length
        ST    R6,0(R2)          record address
        LA    R7,1(R7)          next record
        ST    R7,AIREC
EOF      LM    R0,R14,RSA       restore registers
        BR    R14               return
        DROP  R11
        SPACE
WRITRTN DS    0H               write editor record
        BASR  R15,0
        USING *,R15
        STM   R0,R14,RSA
        BASR  R11,0
        USING *,R11
        LM    R2,R6,0(R1)
* GPR2: A(record), input
* GPR3: F'record length' (RECFM=V)
* GPR4: XL4'status bits', input
* GPR5: F'request code', input
** 0 = write next record
** 1 = write first record
** 2 = write last record
** 3 = write first+last record
** 4 = write no record

```

```

* GPR6: A(dialog data area)
  L      R5,Ø(R5)
  CHI    R5,4          no write
  JE     WRITEOK
  SPACE
  L      RØ,Ø(R2)     A(record)
  L      R1,Ø(R3)     record length
  L      R2,AOREC     A(current record in buffer)
  LA     R15,Ø(R1,R2) address of record end
  C      R15,ABUFE    test for buffer overflow
  JH     OVERFLOW
  LR     R3,R1        record length
  MVCL  R2,RØ        move record to buffer
  MVC   Ø(1,R2),NL   set NL delimiter at EOR
  LA     R2,1(R2)     bump address
  ST     R2,AOREC     store address of next record
WRITEOK LA     R15,Ø   write OK
WRITEEND LM    RØ,R14,RSA restore registers
        BR     R14    return
        SPACE
OVERFLOW LHI   R15,2Ø   buffer overflow
        J     WRITEEND exit write routine
        TITLE 'Data Areas'
** options name list (the following three blocks must match)
VNL     DC     A((VNLE-VNL-2)/8,8) no. of entries, entry length
        DC     CL8'MACRO'   macro name
        DC     CL8'NL'     new line delimiter character
        DC     CL8'LRECL'  maximum record length
        DC     CL8'DATANAME' data name
        DC     CL8'PROFNAME' profile name
        DC     CL8'PANEL'  panel name
VNLE    EQU    *
** field lengths
VLA     DC     A(L'MACRO,L'NL)
VLLRECL DC     A(L'LRECL)
        DC     A(L'DATANAME)
        DC     A(L'PROFNAME)
        DC     A(L'PANEL)
** field data area
VVA     DS     ØC
MACRO   DC     CL8' '
NL      DC     C';'
LRECL   DC     C'ØØØØØ'   record length converted to fixed integer
DATANAME DC    CL54' '
PROFNAME DC    CL8'EDITPROF'
PANEL   DC     CL8' '
        SPACE
VN      DS     CL8
VL      DS     F

```



```

VA      DS      A
        SPACE
VCOPY   DC      CL8'VCOPY'
VREPLACE DC     CL8'VREPLACE'
MOVE    DC      CL8'MOVE'
LOCATE  DC      CL8'LOCATE'
        SPACE
PL8     DS      ØD,PL8      work field
RSA     DS      15A        register save-area
        SPACE
VEDIF   DC      CL8'EDIF'
RECFM   DC      C'V'
AREADRTN DC     A(READRTN)
AWRITRTN DC     A(WRITRTN)
        SPACE
SA      DS      18F
AIREC   DS      A          A(current input record)
AOREC   DS      A          A(current output record)
        SPACE
        LTORG
        SPACE
ABUF    DC      A(BUF)
ABUFE   DC      A(BUFE)
BUF     DS      CL3276Ø
BUFE    EQU     *
        TITLE 'Dynamic Linkage Glue Routine'
* The dynamic linkage glue routine converts a static call
* into a dynamic call.
* The called routine is loaded once and then
* subsequently called with a branch.
ISPLINK CSECT
        BASR   R15,Ø        set base register for glue routine
        USING *,R15
        L     R15,AISPLINK
        BR    R15
ISPLINK1 BASR   R15,Ø        set temporary base register for loader
        USING *,R2
        USING *,R15
        STM   R14,R2,TEMPSA save work registers
        DROP R15
        LR   R2,R15        set GPR2 as base register
        LOAD EP=ISPLINK    load ISPLINK
        ST   RØ,AISPLINK   save entry-point address
        LM   R14,R2,TEMPSA restore work registers
        J    ISPLINK       continue
        DROP R2
AISPLINK DC     A(ISPLINK1) initial jump address to loading routine
TEMPSA   DS     5F
        END

```

Note: this example does not use all EDIF capabilities; for example, it processes only RECFM=V.

GOEDIT – SAMPLE EXEC TO INVOKE CUSTEDIT

```
/* REXX: GOEDIT */
ADDRESS ISPEXEC
nl = '!'                                /* inter-record delimiter */
dataname = 'User-Datasets' /* edit title */
macro = "EMDSN"                    /* edit macro name */
lrecl = 44                          /* maximum record length */
"VGET (data) PROFILE"              /* get current dataset list from profile */
ADDRESS LINK "custedit"
"VPUT (data) PROFILE"              /* save dataset list in profile */
```

The DATA variable contains a list of dataset names having the form SYS1.LOADLIB!SYS1.LINKLIB!

EMDSN – EDIT MACRO

```
/* REXX: EMDSNEND */
/* reroute SAVE and END commands */
ADDRESS ISREDIT
"MACRO"
"DEFINE SAVE ALIAS EMDSNSTO"
"DEFINE END ALIAS EMDSNSTO"
"MEND"
```

The (optional) edit macro is invoked before editing starts. It can be used, for example, to add a prologue. In this example, it specifies the aliases for the command to be invoked when the SAVE and END edit commands are entered. Although SAVE and END are the primary edit commands that physically store edited data, other less-frequently used edit commands exist (eg CREATE and REPLACE). These secondary commands could also be caught or disabled, as appropriate.

EMDSNSTO – CATCH A COMMAND THAT STORES DATA (SAVE AND END COMMAND)

```
/* REXX: EMDSNSTO */
/* Edit macro for EMDSN store (SAVE+END) */
ADDRESS ISREDIT
"MACRO"
```

```

lmsg = ''
"(n0) = LINENUM .ZLAST" /* get number of lines in edit space */
DO i = 1 TO n0 /* process each line in edit space */
  "(dsn) = LINE" i /* get i-th line from edit space */
  dsn = STRIP(dsn) /* remove enclosing blanks */
  msg = SYSDSN("'"dsn"'") /* get dataset status */
  IF msg <> 'OK' THEN DO
    lmsg = msg dsn /* form message text */
    ADDRESS ISPEXEC "SETMSG MSG(TESTH001)" /* issue message */
    LEAVE /* exit from loop */
  END
END
END
/* dataset OK, perform the appropriate storage command */
ADDRESS ISPEXEC "VGET (zeditcmd)" /* get original command */
IF lmsg = '' THEN "BUILTIN" zeditcmd /* OK, invoke standard cmd */
"MEND"

```

The EMDSNSTO command (edit macro) is invoked when an edit command that stores data is entered (END or SAVE command). It processes each line of the edit space, which represents a dataset name. The command uses SYSDSN() to determine the status of the dataset. The built-in END or SAVE command is invoked to perform a physical save only when no errors are detected, ie all specified datasets actually exist. The ZEDITCMD variable contains the command originally entered.

The ISPF TESTH001 message is displayed with text returned from the SYSDSN function if it returns an error.

TESTH001 MESSAGE

```

TESTH001 '' .ALARM=YES
'&LMSG'

```

The TESTH001 message (contained in the TESTH00 member) is displayed when the SYSDSN function returns an error condition (a return value other than OK); the contents of the LMSG variable are displayed.

SUMMARY

This article shows how easy it is to customize the ISPF editor to perform application-specific processing. The example described here uses edit

macros to perform this application-specific processing. This is more flexible than including such processing in the read routine. The read routine in this application performs only elementary input/output (using VCOPY/VREPLACE Dialog Manager services), however, more input/output processing can be used, for example, to access a DB2 database.

Although the edit macros described here are used with an application program, they can also be used with the standard editor (either directly from ISPF or with the EDIT service). Such edit macros can be used to ensure the observance of installation standards, etc.

ISPF mail edit macro

INSTALLATION

To install the mail macro follow the steps given below:

- 1 Send the REXX code to your mainframe (ASCII mode in FTP or ASCII and CR/LF in Personal Communications file transfer).
- 2 Store it as a library member (RECFM=FB, LRECL=80) named MAIL in a library in your SYSPROC or SYSEXEC concatenation.
- 3 Configure the SMTP server (short instructions given below).
- 4 Customize the macro to match your site's needs/conventions.

CONFIGURATION OF THE SMTP SERVER

The steps to configure the SMTP server (it comes with IBM MVS Communications Server) are outlined below. For a full description please refer to *OS/390 eNetwork Communications Server – IP Configuration* manual (chapter 2.12).

Configuration steps:

- 1 Update your PROFILE.TCPIP dataset:
 - Include the name of the member containing the SMTP catalogued procedure in the AUTOLOG statement (this will cause SMTP to come up automatically when TCP/IP is started).
 - Add a PORT statement to ensure that TCP port 25 is reserved for the SMTP server.
- 2 Customize the SMTP procedure (copy *hlq.SEZAINST(SMTPPROC)* to your PROCLIB and according to the directions you will find there).
- 3 Update the PARMLIB IKJTSOxx member so that the TRANSREC statement contains the correct nodename.
- 4 Customize the SMTP configuration dataset (*hlq.SEZAINST(SMTPCONF)*). I will not describe all the parameters contained there, let us just have a look at the most important:
 - NJENODENAME – the name of your JES2 node.
 - IPMAILERADDRESS – routes mail sent to an unknown recipient to an SMTP server on an IP network (I have our LAN SMTP server here).
 - MAILFILEDSPREFIX, MAILFILEUNIT, MAILFILEVOLUME – SMTP will use these values to allocate temporary datasets.
- 5 If you want SMTP to act as a gateway between a TCP network and NJE, include a GATEWAY statement in the configuration dataset and run the TSO command SMTPNJE against a dataset containing JES2 (or JES3) parameters. It will create a dataset named *userid.SMTPNJE.HOSTINFO*. Include it in the SMTPNJE DD statement of the SMTP procedure.

CUSTOMIZATION OF THE MAIL MACRO

Customization of the MAIL edit macro is pretty simple – just edit it and change a few variables (lines 17–23):

- *hostname* – the name of your host (it will be seen in the header of all mail sent from the MAIL macro; actually you can write anything there!).
- *nodename* – the name of your JES2 node (if you have many nodes, choose the one where the SMTP procedure works).
- *smtpjob* – the name of the SMTP server started task (SMTP by default).
- *subject* – the subject of all messages sent by the MAIL macro (to simplify the usage of the macro; I decided to hard-code the subject).

USAGE

MAIL is an ISPF edit macro. It must be placed in a library in the SYSEXEC or SYSPROC concatenation. To use it:

- 1 Edit a dataset you want to mail.
- 2 Select the text range to be mailed using an ‘S’ line command or ‘SS’..’SS’ block commands. If you do not select anything, the whole dataset will be mailed.
- 3 Go to the command line and enter: MAIL address <ENTER> where *address* is the e-mail address you want to send your text to.
- 4 ISPF will show you a confirmation message.

Attention!

The MAIL macro will notify you only after successfully transmitting the selected text to the SMTP server. You need to check the SMTP server log to make sure your mail was actually sent! (This is because the macro has no way of validating the user supplied e-mail address. The only thing I could check is the presence of the @ sign) – but I did not bother with that.)

PROGRAMMING-RELATED INFORMATION

The MAIL macro has been written in REXX. I have tried to make its usage as simple as possible. For that reason I accept only one recipient's address as a parameter. You can change it, of course, if you like. The parameter processing is located in lines 6 - 8. Remember, however, that the length of an ISPF edit macro parameter is limited.

Also for simplicity reasons I have hard-coded the subject. Its default value is:

```
datasetname from hostname
```

where *datasetname* is the name of the currently edited dataset (got from ISPF) and *hostname* is the name of the host (supplied by you).

You can change it, for example, to accept the subject as a parameter.

The program logic:

- 1 Get parameters (actually there is only one) – lines 6–8.
- 2 Set some variables – lines 10–23.
- 3 Get the selected lines – lines 27–42.
- 4 Prepare the mail header – lines 46–53.
- 5 Prepare the text to be mailed – lines 57–66.
- 6 Write the mail to a temporary dataset – lines 69–75.
- 7 Transmit the temporary dataset to the SMTP server – lines 79–80.
- 8 If successful, inform the user – lines 86–93.

MAILMACRO REXX

```
/* REXX ***** by Marcin Grabinski */
/* ISPF edit macro that e-mails selected (SS..SS) text to
   address given as a parameter */
"MACRO (PARMS) NOPROCESS"
ToAdr = WORD(parms, 1) /* recipient of the message */
ADDRESS ISREDIT
"(DSN) = DATASET"
"(MEM) = MEMBER"
```

```

"(LRECL) = LRECL"
/* Change the variables below to match your site's requirements */
hostname = 'spinet.com.pl'
nodename = 'N1'
smtpjob = 'SMTP'
IF mem = '' THEN
    subject = dsn' from 'hostname
ELSE
    subject = dsn>('mem') from 'hostname
/* end of required changes */
'PROCESS RANGE S'
SELECT
    WHEN rc = 0 THEN DO
        '(CMD) = RANGE_CMD' /* Get the command */
        '(LINE1) = LINENUM .ZFRANGE' /* Get first in range */
        '(LINE2) = LINENUM .ZLRANGE' /* Get last in range */
    END
    WHEN rc <= 4 THEN DO /* NO S OR SS ENTERED, USE ENTIRE FILE */
        '(CMD) = RANGE_CMD' /* Get the command */
        '(LINE1) = LINENUM .ZFIRST' /* Get first in range */
        '(LINE2) = LINENUM .ZLAST' /* Get last in range */
    END
    OTHERWISE /* Line command conflict - Edit will create message */
        EXIT 12
END /* select */
/* write the text with appropriate SMTP header */
QUEUE "HELLO "hostname
QUEUE "MAIL FROM:<"USERID()"@"hostname">"
QUEUE "RCPT TO:<"ToAdr">"
QUEUE "DATA"
QUEUE "Date: "DATE()
QUEUE "From: "USERID()"@"hostname
QUEUE "To: "ToAdr
QUEUE "Subject: "subject"."
QUEUE subject' : ' /* beginning of the message body */
ADDRESS ISREDIT
DO i = line1 TO line2
    '(LINEVAL) = LINE' i
    QUEUE lineval
END
QUEUE "."
QUEUE "QUIT"
QUEUE ''
/* allocate a temporary dataset */
ADDRESS TSO
cmd = '"ALLOCATE DDN(tempdsn) NEW REUSE LRECL('lrecl') RECFM(F B)'"
INTERPRET cmd
/* write the mail to the temp dataset and send it */
"EXECIO * DISKW tempdsn (OPEN FINIS"

```



```

rc = OUTTRAP('res.')          /* don't want XMIT text to show up */
cmd = '"XMIT 'nodename'.'smtpjob' DDN('tempdsn)'"
INTERPRET cmd
rc = OUTTRAP('OFF')
"FREE DDN(tempdsn)"
IF WORD(res.2, 1) = 'INMX001I' THEN          /* XMIT successful */
DO
  ADDRESS ISPEXEC
  zedsmg = 'Text transmitted'
  zedlmsg = 'The text has been transmitted to the SMTP Server. '
  zedlmsg = zedlmsg'Check its log to verify sending of the mail'
  'SETMSG MSG(ISRZ001)'
END
EXIT 0

```

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DFHSM back-up control dataset audit routine

BCDSINVT is a simple program that has been designed to produce a short audit report of the HSM back-up control dataset. We have attempted to architect the program so that it can be easily modified to produce additional information when desired.

The program has been coded to be re-entrant. While it is doubtful that the need to execute multiple instances of BCDSINVT will ever arise, our preference is to code all programs in this style. All of the datasets are accessed in 31-bit mode. A very simple SYNAD routine is provided for the sequential datasets, as well as a simple error routine for the BCDS itself. The BCDS cluster name or names are supplied in the SYSIN data stream. The name or names are saved, and then we utilize dynamic allocation to create a connection to the dataset. This technique was chosen since it allows us to easily deal with a multi-cluster BCDS. We have attempted to code our programs with more messages, and to make each message as meaningful as possible. These messages would typically be located in the literal section of the program. We made a decision to house the messages in their own module or CSECT. The CSECT does not contain any executable code. It is a very simple table

structure consisting of the messages and an addressing scheme to locate them. We developed a macro, \$EDTML, that can be used to access the message table to obtain the messages. The messages module is called ME\$SAGE\$, and the intent is that the CSECT is linked with BCDSINVT. We wanted code that was somewhat modular.

Several local macros, \$ESAPRO, \$ESAPEI, and \$ESASTG, which provide general entry, exit, and storage definition are included at the end of the program. The reader can replace these with their own macros if they desire. The \$EDTML macro is included as well. Our hope is that the reader finds this program useful, and it can serve as the basis for future development.

BCDSINVT

```

          TITLE 'BCDSINVT - GENERATE SIMPLE HSM BCDS AUDIT REPORT'
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CSECT   : BCDSINVT                                           *
* MODULE  : BCDSINVT                                           *
* AUTHOR  : ENTERPRISE DATA TECHNOLOGIES                       *
* DATE    : 06-08-2002                                          *
* DESC    : BCDSINVT IS A SIMPLE UTILITY WHICH CAN BE USED TO PRODUCE *
*           A SHORT AUDIT REPORT OF THE HSM BACKUP CONTROL DATASET. *
*           THE PROGRAM HAS BEEN CODED TO PROCESS MULTI-CLUSTER BCDS. *
* MACROS   : $ESAPRO $ESAPEI $ESASTG OPEN CLOSE DCB DCBD DCBE *
*           PUT GET STORAGE WTO ACB RPL $EDTML                  *
* DSECTS   :                                                    *
* INPUT    : BCDS      - HSM BACKUP CONTROL DATASET            *
* OUTPUT   : SYSPRINT - OUTPUT MESSAGES                        *
*           REPORT    - OUTPUT FILE CONTAINING THE AUDIT REPORT *
* PLIST    : NONE                                              *
* CALLS    : $EDTPL - PRINT LINE SUPPORT                       *
* NOTES    : 31 BIT ADDRESSING USED FOR ALL FILES.            *
*           PROGRAM IS REENTRANT                               *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          EJECT
BCDSINVT $ESAPRO R11,R12,AM=31,RM=ANY
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* GENERAL SETUP PRIOR TO ACTUAL PROGRAM LOGIC COMMENCING. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
          LA    R14,PRNT_BFE          GET LENGTH OF PRINT BUFFER
          STH   R14,PRNT_BFR          SAVE IT FOR LATER USE
          LA    R14,REPT_BFE          GET LENGTH OF PRINT BUFFER
          STH   R14,REPT_BFR          SAVE IT FOR LATER USE

```

```

SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* DETERMINE HOW MUCH BELOW THE LINE STORAGE FOR DCBS IS NEEDED. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
L R0,DCB_MDLL GET THE QUANTITY NEEDED
ST R0,BASE_24L SAVE THE LENGTH
XR R15,R15 SET SUBPOOL NUMBER TO ZERO
ST R15,BASE_24P SAVE AS THE SUBPOOL NUMBER
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* GO OBTAIN BELOW THE LINE STORAGE TO BUILD THE DATASET DCBS IN. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
STORAGE OBTAIN, +
LENGTH=(R0), +
SP=(R15), +
LOC=BELOW
SPACE 1
ST R1,BASE_24 SAVE @(OBTAINED AREA)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* PRIME ALL OF THE DYNAMIC DCB AND DCBE AREAS WITH THE MODELS FROM *
* THE PROGRAM STATIC AREA. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LR R0,R1 PRIME REGISTER ZERO
LA R14,DCB_MDLS GET @(DCB MODEL SOURCE)
L R1,DCB_MDLL GET THE LENGTH TO MOVE
L R15,DCB_MDLL GET THE LENGTH TO MOVE
MVCL R0,R14 MOVE MODELS TO UNIQUE STORAGE
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* ALL OF THE DCB AND DCBE CONTROL BLOCKS ARE LOCATED IN BELOW THE *
* LINE STORAGE. LOCATE OF THE ADDRESSES AND SAVE THEM. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
L R14,BASE_24 GET BASE ADDRESS OF UNIQUE AREA
LA R1,SYSD1(R14) SYSD1 DCB SETUP
ST R1,@DCB_SYSD1 SAVE IT
LA R1,SYSD2(R14) SYSD2 DCBE SETUP
ST R1,@DCBE_SYSD2 SAVE IT
SPACE 1
LA R1,SYSPRINT_D1(R14) SYSPRINT DCB SETUP
ST R1,@DCB_SYSPRINT SAVE IT
LA R1,SYSPRINT_D2(R14) SYSPRINT DCBE SETUP
ST R1,@DCBE_SYSPRINT SAVE IT
LA R1,SYSPRINT_D3(R14) SYSPRINT LINE COUNTER
ST R1,@CNTR_SYSPRINT SAVE IT
MVC 0(4,R1),=AL4(MAX_PLIN-1) INITIALIZE CNTR. TO MAX

```

```

SPACE 1
LA R1,REPORT_D1(R14) REPORT DCB SETUP
ST R1,@DCB_REPORT SAVE IT
LA R1,REPORT_D2(R14) REPORT DCBE SETUP
ST R1,@DCBE_REPORT SAVE IT
LA R1,REPORT_D3(R14) SYSPRINT LINE COUNTER
ST R1,@CNTR_REPORT SAVE IT
MVC Ø(4,R1),=AL4(MAX_PLINE-1) INITIALIZE CNTR. TO MAX
SPACE 1
*-----*
* LOCATE ADDRESS OF THE DCBES AND POPULATE INTO THE DCBS. *
* ALSO POPULATE EXIT LIST INFO INTO THE DCBES. *
*-----*
SPACE 1
USING IHADCB,R14 SET ADDRESSABILITY
USING DCBE,R15 SET ADDRESSABILITY
L R14,@DCB_SYSIN GET @(SYSIN DCB)
L R15,@DCBE_SYSIN GET @(SYSIN DCBE)
STCM R15,B'1111',DCBDCBE SAVE @(DCBE) IN THE DCB
LA RØ,EOF_SYSIN GET @(EOD ROUTINE)
STCM RØ,B'1111',DCBEEODA SAVE IT IN THE DCBE
L R14,@DCB_SYSPRINT GET @(SYSPRINT DCB)
L R15,@DCBE_SYSPRINT GET @(SYSPRINT DCBE)
STCM R15,B'1111',DCBDCBE SAVE @(DCBE) IN THE DCB
L R14,@DCB_REPORT GET @(REPORT DCB)
L R15,@DCBE_REPORT GET @(REPORT DCBE)
STCM R15,B'1111',DCBDCBE SAVE @(DCBE) IN THE DCB
SPACE 1
*-----*
* PRIME ALL OF THE DYNAMIC OPEN/CLOSE AREAS WITH THE MODELS FROM THE *
* PROGRAM STATIC AREA. *
*-----*
SPACE 1
MVC @@SYSIN(@@SYSIN_L),M_OPEN PRIME WITH THE MODEL
MVC @@SYSPRINT(@@SYSIN_L),M_OPEN PRIME WITH THE MODEL
MVC @@REPORT(@@SYSIN_L),M_OPEN PRIME WITH THE MODEL
MVC @@BCDS(@@SYSIN_L),M_OPEN PRIME WITH THE MODEL
MVC @#SYSIN(@#SYSIN_L),M_CLOSE PRIME WITH THE MODEL
MVC @#SYSPRINT(@#SYSIN_L),M_CLOSE PRIME WITH THE MODEL
MVC @#REPORT(@#SYSIN_L),M_CLOSE PRIME WITH THE MODEL
MVC @#BCDS(@#SYSIN_L),M_CLOSE PRIME WITH THE MODEL
SPACE 1
*-----*
* WE ARE NOW READY TO BEGIN THE PROCESS OF OPENING THE FILES. WE *
* WILL START WITH THE SYSPRINT FILE, SINCE IT IS USED FOR MESSAGES. *
* IF WE ARE NOT ABLE TO OPEN IT UP, WE WILL ISSUE A WTO, SET A RETURN *
* CODE AND THEN EXIT THE PROGRAM. *
*-----*
SPACE 1
L R14,@DCB_SYSPRINT GET @(SYSPRINT DCB)

```

```

OPEN ((R14),(OUTPUT)),
MODE=31,
MF=(E,@SYSPRINT)
L R14,@DCB_SYSPRINT GET @(DCB WE JUST OPENED)
TM DCBOFLGS,DCBOFOPN Q. OPEN CLEAN?
BNO SYN_SYSPRINT A. NO, GO TO SYNAD ROUTINE
XC FLAG_SYSPRINT,FILE_OPEN INDICATE THE DATASET IS OPEN
SPACE 1
*-----*
* THE SYSPRINT FILE IS NOW OPEN. WE CAN BEGIN THE PROCESS OF OPENING *
* THE OTHER FILES. TRY TO OPEN THE REPORT FILE. *
*-----*
SPACE 1
L R14,@DCB_REPORT GET @(REPORT DCB)
OPEN ((R14),(OUTPUT)),
MODE=31,
MF=(E,@REPORT)
L R14,@DCB_REPORT GET @(DCB WE JUST OPENED)
TM DCBOFLGS,DCBOFOPN Q. OPEN CLEAN?
BNO SYN_REPORT A. NO, GO TO SYNAD ROUTINE
XC FLAG_REPORT,FILE_OPEN INDICATE THE DATASET IS OPEN
SPACE 1
*-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----*
SPACE 1
$EDTML 7,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
(R9),=AL4(MAX_PLINE)),
BM=BASR,
MF=(E,@CALL)
SPACE 1
*-----*
* THE REPORT FILE HAS OPENED, SO WE CAN TRY TO OPEN UP THE SYSIN FILE *
*-----*
SPACE 1
L R14,@DCB_SYSIN GET @(REPORT DCB)
OPEN ((R14),(INPUT)),
MODE=31,
MF=(E,@SYSIN)
L R14,@DCB_SYSIN GET @(DCB WE JUST OPENED)
TM DCBOFLGS,DCBOFOPN Q. OPEN CLEAN?
BNO SYN_SYSIN A. NO, GO TO SYNAD ROUTINE
XC FLAG_SYSIN,FILE_OPEN INDICATE THE DATASET IS OPEN
SPACE 1
*-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----*

```

```

SPACE 1
$EDTML 1,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
              (R9),=AL4(MAX_PLINE)),
              BM=BASR,
              MF=(E,@CALL)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* ALL FILES ARE NOW OPENED. WE CAN PROCESS INPUT FROM THE SYSIN FILE *
* AND SAVE THE DATASET NAMES IN A TABLE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVI TRAN_TAB+X'40',X'40' SET DELIMITER IN PLACE
LA R7,BCDS_DSS GET @(TABLE ENTRY)
STCM R7,B'1111',BCDS_DSN SAVE THE ADDRESS
LOP_SYSIN DS 0H
L R14,@DCB_SYSIN GET @(SYSIN DCB)
GET (R14)
LR R3,R1 POINT TO THE RECORD WE READ
TRT 0(80,R3),TRAN_TAB FIND THE FIRST SPACE
BC 8,ERR_SYSIN ERROR, SHOULD NOT OCCUR
LR R4,R1 POINT TO THE SPACE
SR R4,R3 COMPUTE THE LENGTH
STH R4,0(R7) SAVE THE LENGTH
BCTR R4,0 DECREMENT LENGTH BY 1
EX R4,MVC_DSNS MOVE VIA EXECUTE INSTRUCTION
STCM R7,B'1111',BCDS_DSP SAVE THE ADDRESS
LA R7,46(,R7) INCREMENT POINTER ADDRESS
B LOP_SYSIN GO GET ANOTHER RECORD
ERR_SYSIN DS 0H
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$EDTML 10,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
              (R9),=AL4(MAX_PLINE)),
              BM=BASR,
              MF=(E,@CALL)
SPACE 1
B LOP_SYSIN GO GET ANOTHER RECORD
EOF_SYSIN DS 0H
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* WE COME HERE WHEN WE HAVE PROCESSED ALL OF THE INPUT DATA FROM THE *

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```

* SYSIN DATASET.
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LA R0,@UDT_TBL POINT TO BEGINNING OF TABLE
LA R1,AUDT_LEN GET THE LENGTH OF THE TABLE
LA R14,AUDT_BGN POINT TO THE MODEL TABLE
LA R15,AUDT_LEN GET THE LENGTH
MVCL R0,R14 MOVE MODEL TO DYNAMIC TABLE
LA R1,@UDT_TBL POINT TO BEGINNING OF DYN. TABLE
LA R14,AUDT_ONE-AUDT_BGN(,R1) POINT TO FIRST ENTRY
ST R14,0(R1) SAVE IT
LA R14,AUDT_ENL GET THE LENGTH OF AN ENTRY
ST R14,4(R1) SAVE IT
LA R14,AUDT_LLL(,R1) POINT TO LAST ENTRY
ST R14,8(R1) SAVE IT
L R7,BCDS_DSN POINT TO FIRST TABLE ENTRY
LA R8,BCDS_ESZ LENGTH OF TABLE ENTRY
L R9,BCDS_DSP POINT TO LAST TABLE ENTRY
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* NOW WE WILL START TO BUILD THE DYNAMIC ALLOCATE ( SVC 99 ) TEXT
* UNITS THAT WILL BE USED TO ALLOCATE THE BCDS.
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LOP_DYNA DS 0H
STM R7,R9,SAVER7R9 SAVE, SO WE CAN RELOAD LATER
MVC TU99_000,=AL2(DALDDNAM) DDNAME
MVC TU99_000+2,=XL2'0001' KEY VALUE
MVC TU99_000+4,=XL2'0004' LENGTH OF THE DDNAME
MVC TU99_000+6,=CL4'BCDS' ACTUAL DDNAME
MVC TU99_004,=AL2(DALSTATS) DISP=
MVC TU99_004+2,=XL2'0001' KEY VALUE
MVC TU99_004+4,=XL2'0001' LENGTH
MVC TU99_004+6,=XL1'08' REQUEST SHR
MVC TU99_008,=AL2(DALDSNAM) DSNAME
MVC TU99_008+2,=XL2'0001' KEY VALUE
MVC TU99_008+4,0(R7) LENGTH OF THE DSNAME
LA R3,TU99_008+6 @(DSNAME IN TEXT UNIT)
LH R4,0(R7) GET THE LENGTH OF THE DSNAME
BCTR R4,0 DECREMENT IT BY 1
EX R4,MVC_DYNS EX. MOVE TO PLACE IN TEXT UNIT
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* NOW WE WILL CHAIN UP THE TEXT UNITS TO THE TEXT POINTERS.
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LA R1,TU99_000 GET @(TEXT UNIT)
STCM R1,B'1111',TP99_000 SAVE IT
LA R1,TU99_004 GET @(TEXT UNIT)
STCM R1,B'1111',TP99_004 SAVE IT

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LA      R1,TU99_008          GET @(TEXT UNIT)
STCM   R1,B'1111',TP99_008  SAVE IT
OI     TP99_008,X'80'       TURN ON THE HIGH ORDER BIT
LA     R1,TP99_000          GET @(FIRST TEXT PTR. ADR.)
STCM   R1,B'1111',RB99_008  SAVE IT IN THE REQUEST BLOCK
MVI    RB99_000,X'14'       LENGTH OF THE REQUEST BLOCK
MVI    RB99_001,S99VRBAL    INDICATE WE WANT TO ALLOCATE
LA     R1,RB99_000          GET THE @(REQUEST BLOCK)
STCM   R1,B'1111',SVC_99RB  SAVE IT IN PLIST
OI     SVC_99RB,X'80'       HIGH ORDER BIT ON
LA     R1,SVC_99RB          POINT R1 AT THE PLIST
SVC    99                   ATTEMPT THE ALLOCATE
LTR    R15,R15              Q. ALLOCATE CLEAN?
BNZ    ALLOC_ER             A. NO, GO ISSUE MESSAGE
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$EDTML 12,(R8),ME@@AGE@
ICM    R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM    R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL  @EDTPL,((R8),PRNT_BFR,(R10),
          (R9),=AL4(MAX_PLINE)),
          BM=BASR,
          MF=(E,@@CALL)
SPACE 1
B      ALLOC_OK
ALLOC_ER DS    0H
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$EDTML 13,(R8),ME@@AGE@
ICM    R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM    R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL  @EDTPL,((R8),PRNT_BFR,(R10),
          (R9),=AL4(MAX_PLINE)),
          BM=BASR,
          MF=(E,@@CALL)
SPACE 1
B      CLOSE_FILES
ALLOC_OK DS    0H
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* PRIME THE ACB AND RPL STRUCTURES WITH THE MODEL INFORMATION *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MVC    BCDS_ACB(ACB_MOLL),ACB_MODL PRIME THE ACB

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MVC BCDS_RPL(RPL_MOLL),RPL_MODL PRIME THE RPL
MVC @MODCB(MOD_MOLL),MOD_MODL PRIME THE MODCB
MVC @SHOWCB(SHO_MOLL),SHO_MODL PRIME THE SHOWCB
SPACE 1
LA R3,BCDS_RPL GET @(RPL)
LA R4,BCDS_ACB GET @(ACB)
LA R5,R_BUFF GET @(ADDRESS OF DATA BUFFER)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* MOVE DYNAMIC INFORMATION INTO THE RPL FOR THE BCDS *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
MODCB RPL=(R3),
ACB=(R4),
AREA=(R5),
AREALEN=4,
MF=(E,@MODCB)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* PICK UP THE ADDRESS OF THE ACB AND OPEN IT UP *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LA R5,BCDS_ACB PRIME REGISTER 5
OPEN ((R5)),MODE=31
LTR R15,R15 Q. GOOD OPEN ?
BZ BCDS_OPN A. YES, PROCEED
LA R5,BCDS_ACB GET @(ACB)
LA R6,ACB_INFO GET @(INFO FIELD)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* WE ARE COMING HERE ONLY IF WE HAD AN ERROR OPENING THE BCDS *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
SHOWCB ACB=(R5),
AREA=(R6),
LENGTH=4,
OBJECT=DATA,
MF=(E,@SHOWCB)
$EDTML 16,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
(R9),=AL4(MAX_PLINE)),
BM=BASR,
MF=(E,@CALL)
B CLOSE_FILES
SPACE 1
BCDS_OPN DS 0H
SPACE 1
MVC FLAG_BCDS,FILE_OPEN

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SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
$EDTML 11,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
              (R9),=AL4(MAX_PLINE)),
              BM=BASR,
              MF=(E,@CALL)
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* MAIN LOOP TO READ AND PROCESS THE BCDS ENTRIES.                                         *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
LOOP_BCD DS 0H
LA R6,BCDS_RPL GET @(RPL)
GET RPL=(R6)
LTR R15,R15 Q. READ SUCCESSFUL?
BZ GOOD_BCD A. YES, DETERMINE RECORD TYPE
C R15,RC0008 Q. RETURN CODE 8?
BNE CLOSE_FILES A. NO, EXIT FOR NOW
CLI 15(R6),RPLDVOL Q. EOD OF FILE?
BE CLOS_BCD A. YES, GO CLOSE BCDS
BNZ CLOSE_FILES A. NO, EXIT
GOOD_BCD DS 0H
L R2,R_BUFF GET @(CURRENT RECORD)
LM R3,R5,@UDT_TBL PICK UP VALUES FOR BXLE LOOP
CHEK_BCD DS 0H
CLC 0(1,R2),4(R3) Q. MATCH TO A TABLE ENTRY
BNE CHEK_NXT A. NO, CHECK NEXT ENTRY
CLI 0(R2),X'30' Q. IS IT A TYPE 30?
BNE CHEK_N30 A. NOT A 30
CLC 0(4,R2),4(R3) Q. WHICH TYPE OF 30?
BNE CHEK_NXT A. NOT THIS ONE
CHEK_N30 DS 0H
ICM R14,B'1111',0(R3) GET THE COUNTER
LA R14,1(R14) BUMP IT UP BY 1
STCM R14,B'1111',0(R3) NOW SAVE IT
B CHEK_DON GO GET THE NEXT RECORD
CHEK_NXT DS 0H
BXLE R3,R4,CHEK_BCD BXLE THROUGH THE TABLE
ICM R14,B'1111',0(R3) GET THE COUNTER
LA R14,1(R14) BUMP IT UP BY 1
STCM R14,B'1111',0(R3) NOW SAVE IT
CHEK_DON DS 0H
B LOOP_BCD GET ANOTHER RECORD
SPACE 1

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*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CLOSE THE CURRENT BCDS, ISSUE A MESSAGE AND THEN DO THE UNALLOCATE *
* VIA SVC 99 SERVICES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
CLOS_BCD DS      0H
      LA      R5,BCDS_ACB          PRIME REGISTER 5
      CLOSE  ((R5)),MODE=31
      LTR     R15,R15              Q. GOOD OPEN ?
      BNZ     CLOSE_FILES          A. NO, GO CLOSE OTHER FILES
      SPACE 1
      XC      FLAG_BCDS,FLAG_BCDS  INDICATE BCDS CLOSED
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      $EDTML 04,(R8),ME@@AGE@
      ICM     R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
      ICM     R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
      $CALL  @EDTPL,((R8),PRNT_BFR,(R10),
                (R9),=AL4(MAX_PLINE)),
                BM=BASR,
                MF=(E,@CALL)
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* NOW WE WILL CHAIN UP THE TEXT UNITS TO THE TEXT POINTERS. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      LA      R1,TU99_000          GET @(TEXT UNIT)
      STCM    R1,B'1111',TP99_000  SAVE IT
      LA      R1,TU99_008          GET @(TEXT UNIT)
      STCM    R1,B'1111',TP99_004  SAVE IT
      OI      TP99_004,X'80'       TURN ON THE HIGH ORDER BIT
      LA      R1,TP99_000          GET @(FIRST TEXT PTR. ADR.)
      STCM    R1,B'1111',RB99_008  SAVE IT IN THE REQUEST BLOCK
      MVI     RB99_000,X'14'       LENGTH OF THE REQUEST BLOCK
      MVI     RB99_001,S99VRBUN    INDICATE WE WANT TO ALLOCATE
      LA      R1,RB99_000          GET THE @(REQUEST BLOCK)
      STCM    R1,B'1111',SVC_99RB  SAVE IT IN PLIST
      OI      SVC_99RB,X'80'       HIGH ORDER BIT ON
      LA      R1,SVC_99RB          POINT R1 AT THE PLIST
      SVC     99                   ATTEMPT THE ALLOCATE
      LTR     R15,R15              Q. UNALLOCATE COMPLETE?
      BNZ     UNAL_BAD             A. NO, ERROR
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1

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$EDTML 14,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
          (R9),=AL4(MAX_PLINE)),
          BM=BASR,
          MF=(E,@@CALL)
SPACE 1
UNAL_BAD DS 0H
          B NXT_BCDS GET NEXT BCDS ENTRY
SPACE 1
*-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE *
*-----*
SPACE 1
$EDTML 15,(R8),ME@@AGE@
ICM R10,B'1111',@DCB_SYSPRINT PICK UP THE @(DCB)
ICM R9,B'1111',@CNTR_SYSPRINT PICKUP @(COUNTER FIELD)
$CALL @EDTPL,((R8),PRNT_BFR,(R10),
          (R9),=AL4(MAX_PLINE)),
          BM=BASR,
          MF=(E,@@CALL)
SPACE 1
NXT_BCDS DS 0H
          B CLOSE_FILES GO CLOSE FILES AND EXIT
          LM R7,R9,SAVER7R9 RELOAD
          BXLE R7,R8,LOP_DYNA GO SEE IF WE HAVE ANOTHER BCDS
SPACE 1
*-----*
* WE HAVE PROCESSED ALL OF THE BCDS CLUSTERS THAT WERE SPECIFIED IN *
* THE SYSIN DATASET. NOW WE CAN OUTPUT THE AUDIT TABLE. *
*-----*
SPACE 1
AUDT_OUT DS 0H
          LM R3,R5,@UDT_TBL PICK UP VALUES FOR BXLE LOOP
          LA R5,0(R4,R5) BUMP IT
          LA R0,REPT_BCC POINT TO BUFFER
          LH R1,REPT_BFR GET THE LENGTH
          ICM R15,B'1111',=XL4'40000000' GET PAD AND LENGTH
          MVCL R0,R14 PROPAGATE THE BLANKS
          ICM R7,B'1111',0(R3) GET THE COUNTER
          CVD R7,DUBLWORK CONVERT IT TO DECIMAL
          MVC REPT_BUF(L'EDITPL12),EDITPL12 MOVE IN EDIT PATTERN
          ED REPT_BUF(L'EDITPL12),DUBLWORK+3 EDIT THE DATA
          MVC REPT_BUF+L'EDITPL12+2(44),8(R3) GET ENTRY TYPE
SPACE 1
          ICM R10,B'1111',@DCB_REPORT
          ICM R9,B'1111',@CNTR_REPORT
          $CALL @EDTPL,(REPT_BFR,PRNT_BFR,(R10),
          (R9),=AL4(MAX_PLINE)),

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                BM=BASR,
                MF=(E,@CALL)
        BXLE R3,R4,AUDT_OUT          BXLE THROUGH THE AUDIT TABLE
        SPACE 1
        B      CLOSE_FILES          GO TO COMMON EXIT POINT
SYN_SYSPRINT   DS 0H
        SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE SYSOUT DATASET.
* ALL WE WANT TO DO IS PROVIDE A GRACEFUL EXIT FROM THE PROGRAM.
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
        SPACE 1
        XC    FLAG_SYSPRINT,FLAG_SYSPRINT SET FLAG TO INDICATE CLOSED
        $EDTML 03,(R8),ME@@AGE@
        LA    R1,WTO_MSG            POINT TO THE WTO
        WTO   TEXT=(R8),
                ROUTCDE=(2),
                MCSFLAG=(HRDCPY),
                DESC=(6),
                MF=(E,(1))
        SPACE 1
        MVC   RET_CODE,RC0010      SET THE RETURN CODE
        B     CLOSE_FILES          PROCEED TO COMMON EXIT POINT
SYN_REPORT     DS 0H
        SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE REPORT DATASET.
* ISSUE A MESSAGE, SET A RETURN CODE AND THEN EXIT FROM THE PROGRAM.
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
        SPACE 1
        XC    FLAG_REPORT,FLAG_REPORT INDICATE THE DATASET IS CLOSED
        SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
        SPACE 1
        $EDTML 08,(R8),ME@@AGE@
        ICM   R10,B'1111',@DCB_SYSPRINT
        ICM   R9,B'1111',@CNTR_SYSPRINT
        $CALL @EDTPL,((R8),PRNT_BFR,(R10),
                (R9),=AL4(MAX_PLINE)),
                BM=BASR,
                MF=(E,@CALL)
        SPACE 1
        B     CLOSE_FILES          PROCEED TO COMMON EXIT POINT
SYN_SYSIN     DS 0H
        SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* SYNAD CONTROL POINT FOR PHYSICAL ERROR ON THE SYSIN DATASET.
* ISSUE A MESSAGE, SET A RETURN CODE AND THEN EXIT FROM THE PROGRAM.

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*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      XC   FLAG_SYSIN,FLAG_SYSIN   INDICATE THE DATASET IS CLOSED
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      $EDTML 09,(R8),ME@@AGE@
      ICM   R10,B'1111',@DCB_SYSPRINT
      ICM   R9,B'1111',@CNTR_SYSPRINT
      $CALL @EDTPL,((R8),PRNT_BFR,(R10),
                  (R9),=AL4(MAX_PLINE)),
                  BM=BASR,
                  MF=(E,@@CALL)
      SPACE 1
      B     CLOSE_FILES             PROCEED TO COMMON EXIT POINT
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* COMMON CONTROL POINT FOR CLOSING ALL OF THE FILES.                                       *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
CLOSE_FILES   DS 0H
      CLC   FLAG_BCDS,FILE_OPEN
      BNE   CLOSE_SYSIN
      LA    R5,BCDS_ACB             PRIME REGISTER 5
      CLOSE ((R5)),MODE=31
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CLOSE THE SYSIN DATASET.                                                                 *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
CLOSE_SYSIN   DS 0H
      CLC   FLAG_SYSIN,FILE_OPEN   Q. IS THE FILE OPEN?
      BNE   CLOSE_REPORT           A. NO, SKIP TO NEXT FILE
      LA    R14,@DCB_SYSIN         GET @(SYSIN DCB)
      CLOSE ((R14)),MODE=31
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE                                     *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      $EDTML 05,(R8),ME@@AGE@
      ICM   R10,B'1111',@DCB_SYSPRINT
      ICM   R9,B'1111',@CNTR_SYSPRINT
      $CALL @EDTPL,((R8),PRNT_BFR,(R10),
                  (R9),=AL4(MAX_PLINE)),
                  BM=BASR,
                  MF=(E,@@CALL)
      SPACE 1

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*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CLOSE THE REPORT DATASET.                                                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
CLOSE_REPORT DS 0H
      CLC  FLAG_REPORT,FILE_OPEN  Q. IS THE FILE OPEN?
      BNE  CLOSE_SYSPRINT        A. NO, SKIP TO NEXT FILE
      LA   R14,@DCB_REPORT        GET @(REPORT DCB)
      CLOSE ((R14)),MODE=31
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* USE $EDTML AND $EDTPL TO OUTPUT THE APPROPRIATE MESSAGE                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      $EDTML 06,(R8),ME@@AGE@
      ICM  R10,B'1111',@DCB_SYSPRINT
      ICM  R9,B'1111',@CNTR_SYSPRINT
      $CALL @EDTPL,((R8),PRNT_BFR,(R10),
                  (R9),=AL4(MAX_PLINE)),
                  BM=BASR,
                  MF=(E,@CALL)
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CLOSE THE SYSPRINT DATASET.                                                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
CLOSE_SYSPRINT DS 0H
      CLC  FLAG_SYSPRINT,FILE_OPEN Q. IS THE FILE OPEN?
      BNE  CLOSE_SYSPRINT        A. NO, SKIP TO NEXT FILE
      LA   R14,@DCB_REPORT        GET @(SYSPRINT DCB)
      CLOSE ((R14)),MODE=31
      SPACE 1
EXIT_PROGRAM DS 0H
      SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* WE ARE READY TO EXIT THE PROGRAM.                                                            *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
      SPACE 1
      $ESAEPI RET_CODE
      DROP R14                    TELL THE ASSEMBLER
      DROP R15                    TELL THE ASSEMBLER
      TITLE 'BCDSINVT - LITERAL POOL'
      SPACE 1
FILE_OPEN EQU  DCBOFOPN          USED TO INDICATE FILE STATUS
MAX_PLINE EQU  61                USED TO HELP CONTROL PRINTING
ME@@AGE@ DC    V(ME$$AGE$)      VCON FOR THE MESSAGES CSECT
@EDTPL  DC     V($EDTPL)        VCON FOR THE PUT LINE ROUTINE
EDITPL12 DC    XL12'402020206B2020206B202120'
      TITLE 'BCDSINVT - DEFINE ALL OF THE MODEL DCB INFORMATION'
DCB_MDLS DS    0F

```

```

SPACE 1
SYSIN_D1 EQU *-DCB_MDLS          LET THE ASM CALC. DISPLACEMENT
SPACE 1
SYSIN   DCB   DDNAME=SYSIN,
           MACRF=(GL),
           DSORG=PS,
           LRECL=80,
           DCBE=SYSIN
                                           +
                                           +
                                           +
                                           +
SPACE 1
SYSIN_D2 EQU *-DCB_MDLS          LET THE ASM CALC. DISPLACEMENT
SPACE 1
DCBE_SYSIN EQU *
DCBE   RMODE31=BUFF,
       SYNAD=SYSIN,
       EODAD=SYSIN
                                           +
                                           +
SPACE 1
SYSPRINT_D1 EQU *-DCB_MDLS       LET THE ASM CALC. DISPLACEMENT
SPACE 1
SYSPRINT DCB  DDNAME=SYSPRINT,
              MACRF=(PM),
              DSORG=PS,
              RECFM=FBA,
              LRECL=133,
              DCBE=SYSPRINT
                                           +
                                           +
                                           +
                                           +
SPACE 1
SYSPRINT_D2 EQU *-DCB_MDLS       LET THE ASM CALC. DISPLACEMENT
SPACE 1
DCBE_SYSPRINT EQU *
DCBE   RMODE31=BUFF,
       SYNAD=SYSPRINT
                                           +
SPACE 1
SYSPRINT_D3 EQU *-DCB_MDLS       LET THE ASM CALC. DISPLACEMENT
DC      F'Ø'
SPACE 1
REPORT_D1 EQU *-DCB_MDLS         LET THE ASM CALC. DISPLACEMENT
SPACE 1
REPORT   DCB   DDNAME=REPORT,
              MACRF=(PM),
              DSORG=PS,
              RECFM=FBA,
              LRECL=133,
              DCBE=REPORT
                                           +
                                           +
                                           +
                                           +
SPACE 1
REPORT_D2 EQU *-DCB_MDLS         LET THE ASM CALC. DISPLACEMENT
DCBE_REPORT EQU *
DCBE   RMODE31=BUFF,
       SYNAD=REPORT
                                           +
SPACE 1
REPORT_D3 EQU *-DCB_MDLS         LET THE ASM CALC. DISPLACEMENT
DC      F'Ø'

```



```

SPACE 1
DCB_MDLE EQU *
DCB_MDLL DC AL4(DCB_MDLE-DCB_MDLS) LET ASM CALCULATE THE LENGTH
*
ACB_MODL ACB AM=VSAM,
              DDNAME=BCDS,
              MACRF=(IN,SEQ),
              RMODE31=ALL
*
ACB_MOLL EQU *-ACB_MODL
*
RPL_MODL RPL AM=VSAM,
             ACB=(*-*),
             AREA=(*-*),
             OPTCD=LOC
*
RPL_MOLL EQU *-RPL_MODL
*
MOD_MODL MODCB RPL=RPL_MODL,
              ACB=ACB_MODL,
              AREA=RPL_MODL,
              AREALEN=4,
              MF=L
*
MOD_MOLL EQU *-MOD_MODL
*
SHO_MODL SHOWCB ACB=ACB_MODL,
               AREA=ACB_MODL,
               LENGTH=4,
               OBJECT=DATA,
               FIELDS=(ERROR),
               MF=L
*
SHO_MOLL EQU *-SHO_MODL
          TITLE 'BCDSINVT - MAP OUT MACRO LISTS'
M_OPEN OPEN (,),MODE=31,MF=L
M_CLOSE CLOSE (,MODE=31,MF=L
*
MVC_DSNS MVC 2(*-*,R7),Ø(R3) TARGET OF AN EXECUTE INSTRUCTION
MVC_DYNS MVC Ø(*-*,R3),2(R7) TARGET OF AN EXECUTE INSTRUCTION
MVC_MSGS MVC Ø(*-*,R1),Ø(R15) TARGET OF AN EXECUTE INSTRUCTION
*
AUDT_BGN DS A
AUDT_SIZ DS A
AUDT_END DS A
AUDT_ONE DC XL4'ØØØØØØØØ' COUNTER
AUDT_TYP DC XL1'21' RECORD TYPE
          DS XL3 FILLER
AUDT_TXT DC CL44'DUMP VOLUME RECORD'
AUDT_ENL EQU *-AUDT_ONE
          DC XL4'ØØØØØØØØ' COUNTER
          DC XL1'22' RECORD TYPE
          DS XL3 FILLER
          DC CL44'DUMP CLASS RECORD'

```

```

DC XL4'00000000' COUNTER
DC XL1'26' RECORD TYPE
DS XL3 FILLER
DC CL44'MOVE BACKUP COPY'
DC XL4'00000000' COUNTER
DC XL1'27' RECORD TYPE
DS XL3 FILLER
DC CL44'BACKUP MIGRATED DATASET'
DC XL4'00000000' COUNTER
DC XL1'28' RECORD TYPE
DS XL3 FILLER
DC CL44'PRIMARY VOLUME CODE'
DC XL4'00000000' COUNTER
DC XL1'29' RECORD TYPE
DS XL3 FILLER
DC CL44'DUMP GENERATION RECORD'
DC XL4'00000000' COUNTER
DC XL1'2A' RECORD TYPE
DS XL3 FILLER
DC CL44'ABR RECORD CODE'
DC XL4'00000000' COUNTER
DC XL1'2C' RECORD TYPE
DS XL3 FILLER
DC CL44'BACKUP VOLUME'
DC XL4'00000000' COUNTER
DC XL1'30' RECORD TYPE
DC CL3'BCR' FILLER
DC CL44'BACKUP CONTROL RECORD'
DC XL4'00000000' COUNTER
DC XL1'30' RECORD TYPE
DC CL3'BVR' FILLER
DC CL44'BACKUP CYCLE VOLUME RECORD'
AUDT_LLL EQU *-AUDT_BGN
DC XL4'00000000' COUNTER
DC XL1'30' RECORD TYPE
DC CL3'DCR' FILLER
DC CL44'DUMP CONTROL RECORD'
DC XL4'00000000' COUNTER
DC XL1'FF' RECORD TYPE
DC XL3'FFFFFF' FILLER
DC CL44'DATASET BACKUP RECORDS'
AUDT_LEN EQU *-AUDT_BGN
DROP R12,R11
$ESASTG
DUBLWORK DS D
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* THE FOLLOWING 3 FULLWORDS ARE A SAVE AREA FOR REG 7, 8, AND 9. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1

```

```

SAVER7R9 DS    3F
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* THE FOLLOWING 1 BYTE FIELDS ARE USED TO INDICATE FILE STATUS                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
FLAG_SYSIN    DS XL1
FLAG_SYSPRINT DS XL1
FLAG_REPORT   DS XL1
FLAG_BCDS     DS XL1
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* THE FOLLOWING ADDRESS FIELDS WILL CONTAIN THE ADDRESSES OF THE                          *
* DATASET DCB AND DCBE VALUES                                                            *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
@DCB_SYSIN    DS AL4
@DCBE_SYSIN   DS AL4
@DCB_SYSPRINT DS AL4
@DCBE_SYSPRINT DS AL4
@CNTR_SYSPRINT DS AL4
@DCB_REPORT   DS AL4
@DCBE_REPORT  DS AL4
@CNTR_REPORT  DS AL4
          SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* DEFINE STORAGE FOR THE ACB AND RPL STRUCTURES                                          *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          DS      ØF
BCDS_ACB DS    (ACB_MOLL)XL1
          DS      ØF
BCDS_RPL DS    (RPL_MOLL)XL1
*
R_BUFF   DS    A
ACB_INFO DS    A
          DS      ØF
@MODCB   DS    (MOD_MOLL)XL1
          DS      ØF
@SHOWCB  DS    (SHO_MOLL)XL1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* THE FOLLOWING SIMPLE DATA STRUCTURE WILL HOUSE THE DATASET NAMES                      *
* OF THE THE BCDS CLUSTERS.  CURRENT TABLE ALLOWS FOR 5.                              *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
          SPACE 1
BCDS_NUM EQU  5
BCDS_ESZ EQU  46
BCDS_DSN DS   AL4
BCDS_DSP DS   AL4
BCDS_DSS DS   (BCDS_NUM*BCDS_ESZ)XL1
TRAN_TAB DS   256XL1
          ALLOCATE SPACE FOR TRANSLATE TBL

```

```

REPT_BFR DS      H
REPT_BCC DS      XL1
REPT_BUF DS      XL132
REPT_BFE EQU     *-REPT_BCC
PRNT_BFR DS      H
PRNT_BCC DS      XL1
PRNT_BUF DS      XL132
PRNT_BFE EQU     *-PRNT_BCC
WTO_MSG WTO      'PLACE HOLDER',MF=L
@@CALL DS        20F
                TITLE 'BCDSINVT - ALLOCATE SPACE FOR THE OPEN PARAMETER LISTS'
@@SYSIN OPEN     (,),MODE=31,MF=L
@@SYSIN_L EQU    *-@@SYSIN
@@SYSPRINT OPEN  (,),MODE=31,MF=L
@@REPORT OPEN    (,),MODE=31,MF=L
@@BCDS OPEN      (,),MODE=31,MF=L
                TITLE 'BCDSINVT - ALLOCATE SPACE FOR THE CLOSE PARAMETER LIST'
@#SYSIN CLOSE    (,),MODE=31,MF=L
@#SYSIN_L EQU    *-@#SYSIN
@#SYSPRINT CLOSE (,),MODE=31,MF=L
@#REPORT CLOSE   (,),MODE=31,MF=L
@#BCDS CLOSE     (,),MODE=31,MF=L
                TITLE 'BCDSINVT - DYNAMIC FILE ALLOCATION WORK AREA'
                SPACE 1
SVC_99RB DS      F                @(SVC99 REQUEST BLOCK)
RB99_000 DS      XL1              LENGTH OF REQUEST BLOCK
RB99_001 DS      XL1              REQUEST VERB
RB99_002 DS      XL2              FLAGS BYTE # 1
RB99_004 DS      F                LENGTH XL1
RB99_008 DS      F                @(TEXT POINTERS)
RB99_012 DS      F                @(REQUEST BLOCK EXTENSION)
RB99_016 DS      F                ZERO
*
TP99_000 DS      F                @(TEXT UNIT)
TP99_004 DS      F                @(TEXT UNIT)
TP99_008 DS      F                @(TEXT UNIT)
*
TU99_000 DS      0F                START OF THE FIRST TEXT UNIT
                DS      AL2
                DS      XL2
                DS      XL2
                DS      XL4
TU99_004 DS      0F
                DS      AL2
                DS      XL2
                DS      XL2
                DS      XL1
TU99_008 DS      0F
                DS      AL2
                DS      XL2

```

```

DS      XL2
DS      XL44
@UDT_TBL DS    ØF
DS      (AUDT_LEN)XL1
TITLE  'BCDSINVT - MAP OUT THE VSAM RETURN-REASON CODES'
IDARMRCD
TITLE  'BCDSINVT - MAP OUT THE DCB AREA'
DCBD   DSORG=(QS)
TITLE  'BCDSINVT - MAP OUT THE DCBE SYMBOLICS'
SPACE 1
IHADCBE
SPACE 1
TITLE  'BCDSINVT - MAP OUT AREAS FOR DYNAMIC ALLOCATE'
IEFZB4DØ
IEFZB4D2
END    BCDSINVT                      IDENTIFY END OF PROGRAM
TITLE  'ME$$AGE$ - MESSAGES CSECT'
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* CSECT   : ME$$AGE$                                     *
* MODULE  : N/A                                          *
* AUTHOR  : ENTERPRISE DATA TECHNOLOGIES               *
* DATE    : N/A                                          *
* DESC    : ME$$AGE$ IS A CSECT WHICH CONTAINS ALL OF THE MESSAGES *
*          FOR A PROGRAM.  ALTHOUGH IT IS LABELED AS A CSECT, IT *
*          DOES NOT CONTAIN ANY EXECUTABLE CODE.  IT IS A SIMPLE *
*          DATA STRUCTURE THAT CONSISTS OF A TABLE AND THE MESSAGES *
*          THEMSELVES.  THIS MODULE GET INCLUDED AT LINKAGE EDIT TIME *
* MACROS   : NONE                                       *
* DSECTS   : NONE                                       *
* INPUT    : N/A                                          *
* OUTPUT   : N/A                                          *
* PLIST    : N/A                                          *
* CALLS    : N/A                                          *
* NOTES    : THE $EDTML MACRO CAN BE USED TO LOOKUP A MESSAGE. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
EJECT
ME$$AGE$ CSECT                      CSECT NAME
ME$$AGE$ AMODE 31                    SPECIFY AN ADDRESSING MODE
ME$$AGE$ RMODE ANY                   SPECIFY THE RESIDENCY
SPACE 1
DC    AL4(A_NEXT-A_FIRST)           SIZE OF AN ENTRY
DC    AL4((A_END-A_FIRST)/(A_NEXT-A_FIRST)) NUMBER OF ENTRIES
SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* EACH ENTRY IN THE TABLE CONSISTS OF THE MESSAGE NUMBER, AND THE *
* ADDRESS OF THE MESSAGE IN THE CSECT.  THE TABLE STRUCTURE CAN *
* ACCOMMODATE 255 MESSAGES. *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
SPACE 1
A_FIRST DC    AL1(Ø1),AL4(BCDSINVTØ1L)

```

```

A_NEXT  DC    AL1(02),AL4(BCDSINVT02L)
         DC    AL1(03),AL4(BCDSINVT03L)
         DC    AL1(04),AL4(BCDSINVT04L)
         DC    AL1(05),AL4(BCDSINVT05L)
         DC    AL1(06),AL4(BCDSINVT06L)
         DC    AL1(07),AL4(BCDSINVT07L)
         DC    AL1(08),AL4(BCDSINVT08L)
         DC    AL1(09),AL4(BCDSINVT09L)
         DC    AL1(10),AL4(BCDSINVT10L)
         DC    AL1(11),AL4(BCDSINVT11L)
         DC    AL1(12),AL4(BCDSINVT12L)
         DC    AL1(13),AL4(BCDSINVT13L)
         DC    AL1(14),AL4(BCDSINVT14L)
         DC    AL1(15),AL4(BCDSINVT15L)
         DC    AL1(16),AL4(BCDSINVT16L)
A_END   EQU    *
        SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* EVERY MESSAGE ENTRY IS DEFINED ACCORDING TO A STANDARD LAYOUT *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
        SPACE 1
BCDSINVT01L DC Y(BCDSINVT01E-BCDSINVT01M)   LENGTH OF THE MESSAGE
BCDSINVT01M DC C' '                          CARRIAGE CONTROL BYTE
           DC C'BCDSINVT-01I '              ACTUAL MESSAGE
           DC C'THE SYSIN DATASET HAS BEEN OPENED'
BCDSINVT01E EQU *                            END OF THE MESSAGE
*
BCDSINVT02L DC Y(BCDSINVT02E-BCDSINVT02M)
BCDSINVT02M DC C' '
           DC C'BCDSINVT-02I '
           DC C'PROCESSING INPUT FROM THE SYSIN DATASET'
BCDSINVT02E EQU *
*
BCDSINVT03L DC Y(BCDSINVT03E-BCDSINVT03M)
BCDSINVT03M DC C' '
           DC C'BCDSINVT-03E '
           DC C'ERROR ENCOUNTERED PROCESSING THE SYSPRINT DATASET'
BCDSINVT03E EQU *
*
BCDSINVT04L DC Y(BCDSINVT04E-BCDSINVT04M)
BCDSINVT04M DC C' '
           DC C'BCDSINVT-04I '
           DC C'THE CURRENT BCDS CLUSTER HAS BEEN CLOSED'
BCDSINVT04E EQU *
*
BCDSINVT05L DC Y(BCDSINVT05E-BCDSINVT05M)
BCDSINVT05M DC C' '
           DC C'BCDSINVT-05I '
           DC C'THE SYSIN DATASET HAS BEEN CLOSED'
BCDSINVT05E EQU *

```

```

*
BCDSINVT06L DC Y(BCDSINVT06E-BCDSINVT06M)
BCDSINVT06M DC C' '
                DC C'BCDSINVT-06I '
                DC C'THE REPORT DATASET HAS BEEN CLOSED'
BCDSINVT06E EQU *
*
BCDSINVT07L DC Y(BCDSINVT07E-BCDSINVT07M)
BCDSINVT07M DC C' '
                DC C'BCDSINVT-07I '
                DC C'THE REPORT DATASET HAS BEEN OPENED'
BCDSINVT07E EQU *
*
BCDSINVT08L DC Y(BCDSINVT08E-BCDSINVT08M)
BCDSINVT08M DC C' '
                DC C'BCDSINVT-08E '
                DC C'A PHYSICAL ERROR OCCURRED ON THE REPORT DATASET. '
                DC C'TERMINATING PROGRAM EXECUTION.'
BCDSINVT08E EQU *
*
BCDSINVT09L DC Y(BCDSINVT09E-BCDSINVT09M)
BCDSINVT09M DC C' '
                DC C'BCDSINVT-09E '
                DC C'A PHYSICAL ERROR OCCURRED ON THE SYSIN DATASET. '
                DC C'TERMINATING PROGRAM EXECUTION.'
BCDSINVT09E EQU *
*
BCDSINVT10L DC Y(BCDSINVT10E-BCDSINVT10M)
BCDSINVT10M DC C' '
                DC C'BCDSINVT-10E '
                DC C'SYSIN RECORD IN ERROR. BYPASSING CURRENT INPUT'
                DC C'RECORD. PROCESSING CONTINUES.'
BCDSINVT10E EQU *
*
BCDSINVT11L DC Y(BCDSINVT11E-BCDSINVT11M)
BCDSINVT11M DC C' '
                DC C'BCDSINVT-11I '
                DC C'DFHSM BACKUP CONTROL DATASET HAS BEEN OPENED'
BCDSINVT11E EQU *
*
BCDSINVT12L DC Y(BCDSINVT12E-BCDSINVT12M)
BCDSINVT12M DC C' '
                DC C'BCDSINVT-12I '
                DC C'DFHSM BACKUP CONTROL DATASET HAS BEEN DYNAMICALLY '
                DC C'ALLOCATED'
BCDSINVT12E EQU *
*
BCDSINVT13L DC Y(BCDSINVT13E-BCDSINVT13M)
BCDSINVT13M DC C' '
                DC C'BCDSINVT-13E '

```

```

                DC C'ERROR ENCOUNTERED ATTEMPTING TO DYNAMICALLY '
                DC C'ALLOCATE THE DFHSM BCDS. PROGRAM TERMINATING.'
BCDSINVT13E EQU *
*
BCDSINVT14L DC Y(BCDSINVT14E-BCDSINVT14M)
BCDSINVT14M DC C' '
                DC C'BCDSINVT-14I '
                DC C'DFHSM BACKUP CONTROL DATASET HAS BN DYNAMICALLY '
                DC C'UNALLOCATED'
BCDSINVT14E EQU *
*
BCDSINVT15L DC Y(BCDSINVT15E-BCDSINVT15M)
BCDSINVT15M DC C' '
                DC C'BCDSINVT-15E '
                DC C'ERROR ENCOUNTERED ATTEMPTING TO DYNAMICALLY '
                DC C'UNALLOCATE THE DFHSM BCDS. PROGRAM TERMINATING.'
BCDSINVT15E EQU *
*
BCDSINVT16L DC Y(BCDSINVT16E-BCDSINVT16M)
BCDSINVT16M DC C' '
                DC C'BCDSINVT-16E '
                DC C'ERROR ENCOUNTERED ATTEMPTING TO OPEN THE '
                DC C'DFHSM BCDS. PROGRAM TERMINATING.'
BCDSINVT16E EQU *
*
                END    ME$$$AGE$

```

Editor's note: this article will be concluded next month.

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Receiving SYSMODs FROMNETWORK with SMP/E Version 3.10

INTRODUCTION

With SMP/E Version 3 Release 1 it is now possible to receive input from a network server, in addition to tape and DASD.

This enables the delivery of SMP/E products and services over the Internet or an intranet.

SMP/E provides two new components to implement this new functionality:

- The GIMZIP/GIMUNZIP utilities – the new GIMZIP utility creates portable packages of software. These packages contain SYSMODs, RELFILE datasets, HOLDATA and additional materials such as documentation (README documents).
- The RECEIVE FROMNETWORK operand – this new variation of the RECEIVE command transfers a portable GIMZIP package from an FTP server across the network, extracts the information from the package, and then performs the traditional RECEIVE operations.

This article will describe step-by-step how to use this new SMP/E capability.

CREATING A GIMZIP PACKAGE

For demonstration purposes, we will describe how to create a package containing a USERMOD, a RIMLIB, and a README dataset.

GIMZIP utility

This package will be created using GIMZIP, the SMP/E Packaging Service Routine.

GIMZIP is a separate load module residing in the MIGLIB library and runs independently of the rest of SMP/E processing.

An example SMPE.PKG.SMPPTFIN dataset looks like:

```
++USERMOD(AAA0092) .
++VER(Z038) FMID(HBB7705) .
++SRC(IEFU29) DISTLIB(AOS00) .
*/ *
*/ * DOC: IEFU29 SMFDUMP EXIT ROUTINE THAT IS ENTERED WHEN
*/ * AN SMF DATASET IS SWITCHED.
*/ * IT STARTS A DUMP FOR THE FULL DATASET.
*/ *
...
...
...
```

An example SMPE.PKG.RIMLIB dataset looks like:

```
Menu  Functions  Confirm  Utilities  Help
-----
BROWSE          SMPE.PKG.RIMLIB          Row 00001 of 00002
Command ==>>>          Scroll ==>>> HALF
      Name      Prompt      Size  Created      Changed      ID
-----
_____ JCL01          6  2002/03/15  2002/03/15  15:32:06  SMPE
_____ JCL02          6  2002/03/15  2002/03/15  15:32:29  SMPE
      **End**
```

An example SMPE.PKG.README dataset looks like:

```
this is a sample readme file
this is a sample readme file
this is a sample readme file
this is a sample readme file
this is a sample readme file
this is a sample readme file
...
...
...
```

In order to create the package, you should run the GIMZIP utility specifying which datasets you want to include in the package.

All the files generated by GIMZIP are stored in a directory of an Hierarchical File System (HFS). This directory is called the package directory.

You need to tell GIMZIP what kind of information each dataset contains. This is important information that must be known during the RECEIVE processing to correctly handle the content of the package.

This information is coded using GIMZIP Package Control Tags, which are specified in the SYSIN dataset. The Package Control Tags follow XML syntax rules.

Sample JCL to call GIMZIP is shown below:

```
//STEP00  EXEC PGM=IKJEFT1B
//SYSPROC DD DISP=SHR,DSN=SYS1.SBPXEXEC
//SYSTSPRT DD SYSOUT=*
//SYSTSIN DD *
  OSHELL rm -r /tmp/pkg
  OSHELL mkdir /tmp/pkg
//*
//STEP01  EXEC PGM=GIMZIP,PARM='LANGUAGE=ENU'
```

```

//SMPDIR DD PATHDISP=KEEP,PATH='/tmp/pkg' - Package directory
//SMPOUT DD SYSOUT=*
//SYSPRINT DD SYSOUT=*
//SYSUT2 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))
//SYSUT3 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))
//SYSUT4 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))
//SYSIN DD *
<GIMZIP description="This is a sample package.">
  <FILEDEF name="SMPE.PKG.SMPPTFIN"
    description="This is a SMPPTFIN dataset."
    type="SMPPTFIN">
  </FILEDEF>
  <FILEDEF name="SMPE.PKG.RIMLIB"
    description="This is the Related Installation Materials
      library for this package">
  <FILEDEF name="SMPE.PKG.README"
    description="This is a README dataset."
    type="README">
  </FILEDEF>
</GIMZIP>
/*

```

Each datasets is compressed by GIMZIP into an archive file, which is a portable image of the original data.

Example GIMZIP SYSOUT looks like:

```

1PAGE 0001          DATE 03/15/02  TIME 15:35:39          GIMZIP 31.07

-----<GIMZIP description="This is a sample package.">
----- <FILEDEF name="SMPE.PKG.SMPPTFIN"
-----          description="This is a SMPPTFIN dataset."
-----          type="SMPPTFIN">
----- </FILEDEF>
----- <FILEDEF name="SMPE.PKG.RIMLIB"
-----          description="This is the Related Installation Materials
-----          library for this package">
----- </FILEDEF>
----- <FILEDEF name="SMPE.PKG.README"
-----          description="This is a README dataset."
-----          type="README">
----- </FILEDEF>
-----</GIMZIP>
GIM47500I  DATA SET SMPE.PKG.SMPPTFIN WAS ARCHIVED INTO /tmp/pkg/
SMPPTFIN/S0001.SMPE.PKG.SMPPTFIN.pax.Z.
GIM47500I  DATA SET SMPE.PKG.RIMLIB WAS ARCHIVED INTO /tmp/pkg/
S0002.SMPE.PKG.RIMLIB.pax.Z.
GIM47501I  DATA SET SMPE.PKG.README WAS COPIED INTO /tmp/pkg/
S0003.SMPE.PKG.README.

```

GIM20501I GIMZIP PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS 0.

In addition to the archive files, GIMZIP also creates a packing list, GIMPAF.XML, called the package attribute file.

The package attribute file identifies the archive files included in the package. It also contains an SHA-1 hash value for each file in the package. This hash value is used for data integrity purposes and is checked during the RECEIVE processing.

GIMZIP and RECEIVE use cryptographic services provided by ICSF (Integrated Cryptographic Services Facility) to calculate these hash values. ICSF is a mandatory product in order to use this new SMP/E function.

The package directory

All the files generated by GIMZIP are stored in the package directory.

Example package directory structure is shown below:

Directory List

```
/tmp/pkg/
Select one or more files with / or action codes.

  Type  Perm  Changed (GMT)  Owner      Size  Fil      Row 1 of 6
_ Dir   777   02/04/2002 15:12  SMPE      4000   .
_ Dir   777   02/04/2002 15:12  SMPE      4000   ..
_ File  775   02/04/2002 15:12  SMPE      2880   GIMPAF.XML
- package attribute file
_ File  775   02/04/2002 15:12  SMPE      4800   GIMPAF.XSL
_ Dir   775   02/04/2002 15:12  SMPE      4000   SMPPTFIN
_ File  775   02/04/2002 15:12  SMPE      32256
S0002.SMPE.PKG.RIMLIB.pax.Z
_ File  775   02/04/2002 15:12  SMPE      8181
S0003.SMPE.PKG.README.pax.Z
```

The package attribute file contains package definition XML control tags that describe the contents of the package and how the package was created.

GIMPAF.XML looks like:

```
<?xml version="1.0" ?>
<?xml-stylesheet type="text/xsl" href="GIMPAF.XSL" ?>
```

```

<PKGDEF
description=          "This is a sample package."
files="4"
originalsize="55840"
size="48117"
date="2002.037"
gmt="10:32:17"
level="03.01.00.07">
<ARCHDEF
name="SMPPTFIN/S0001.SMPE.PKG.SMPPTFIN.pax.Z"
type="SMPPTFIN"
description=          "This is a SMPPTFIN dataset."
originalsize="55840"
size="32256"
hash="45386C7948750284ADFE8820ED86461B42352A2B">
</ARCHDEF>
<ARCHDEF
name="S0002.SMPE.PKG.RIMLIB.pax.Z"
description=          "This is the Related Installation Materials
                        library for this package"
originalsize="837600"
size="32256"
hash="B0629ECB7F0AA42B1D6AD0DBE5E08B3014685556">
</ARCHDEF>
<ARCHDEF
name="S0003.SMPE.PKG.README"
type="README"
description=          "This is a README dataset."
size="8181"
hash="07773437ADAD7B7D7532AA29AEFFC6E0D36393A7">
</ARCHDEF>
<ARCHDEF
name="GIMPAF.XSL"
description="This is an Extensible Stylesheet Language (XSL) document
used to render the Package Attribute File (GIMPAF.XML) on an internet
browser.  This file has not been archived and should not be included on
the input control statements for GIMUNZIP processing."
size="4800"
hash="6DD284BE148DB4FA39CD5C3798F2171482D29553">
</ARCHDEF>
</PKGDEF>
<?PKGHASH hash="83B596008FB13BE42D6BE31C773A5521991DD2E9" ?>
                                     - hash value to use
                                     during RECEIVE

```

At this point the package directory must be made available on the OS/390 FTP server in order to allow remote users to RECEIVE it using the FROMNETWORK operand.

RECEIVING THE PACKAGE ACROSS THE NETWORK

RECEIVE FROMNETWORK command

After the package is built and stored on the FTP server, the new FROMNETWORK operand of the RECEIVE command can be used.

In the RECEIVE FROMNETWORK command, you must tell SMP/E the address of the FTP server which contains the package.

RECEIVE FROMNETWORK JCL looks like:

```
//*
//STEP01 EXEC PGM=GIMSMP,PARM='PROCESS=WAIT',REGION=8M
//*
//SMPCSI DD DISP=SHR,DSN=ZOS12.GLOBAL.CSI
//*
//SYSPRINT DD SYSOUT=*
//*
//SMPCNTL DD *
    SET BDY(GLOBAL) .
    RECEIVE SYSMODS
        ZONEGROUP(ALLZONES)
        FROMNETWORK(SERVER(SERVER) CLIENT(CLIENT))
    .
/*
//SERVER DD *
<SERVER host="192.168.1.2" - FTP server address
    user="xxxxxxx"
        - userid and password used to logon on the FTP server
    pw="zzzzzzzz"
    port="21">
    <PACKAGE file="/tmp/pkg/GIMPAF.XML" - Package Attribute File
        hash="83B596008FB13BE42D6BE31C773A5521991DD2E9"
        - hash value from PAF
        id="pkg01">
    </PACKAGE>
</SERVER>
/*
//CLIENT DD *
<CLIENT retry="5" pasv="yes">
</CLIENT>
/*
//SMPNTS DD PATHDISP=KEEP,PATH='/tmp/SMPNTS' - SMPNTS
```

During RECEIVE FROMNETWORK processing, SMP/E first transfers the package from the FTP server and stores it in the SMPNTS directory (SMP/E Network Temporary Store).

This directory is a simple HFS directory identified to SMP/E using a DD statement or a DDDEF entry.

After all package files have been transferred and stored in the SMPNTS directory, SMP/E can extract the data from the archive files and perform traditional RECEIVE processing.

RECEIVE FROMNETWORK output looks like:

```
1PAGE 0001 - NOW SET TO GLOBAL ZONE          DATE 02/06/02  TIME
11:41:21 SMP/E 31.07  SMPDUT  OUTPUT

GIM42401I  THE FOLLOWING PARAMETERS WERE SPECIFIED ON THE EXEC
STATEMENT FOR GIMSMP: 'PROCESS=WAIT'.
      SET BDY(GLOBAL) .
GIM20501I  SET PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS
00.

RECEIVE SYSMODS
      ZONEGROUP(ALLZONES)
      FROMNETWORK(SERVER(SERVER) CLIENT(CLIENT))
.

GIM47600I  PACKAGE pkg01 WAS SUCCESSFULLY STAGED TO THE SMPNTS.
GIM22701I  RECEIVE PROCESSING WAS SUCCESSFUL FOR SYSMOD AAA0092.
GIM20501I  RECEIVE PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE
WAS 00.

GIM20502I  SMP/E PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS
00. SMP/E IS AT LEVEL 31.07.
```

After RECEIVE processing completes, the SMPNTS directory structure will contain a copy of the initial package directory.

SMPNTS directory structure looks like:

Directory List

/tmp/SMPNTS/pkg01/

Select one or more files with / or action codes.

Type	Perm	Changed (GMT)	Owner	Size	File	Row 1 of 6
_ Dir	775	02/06/2002 10:41	SMPE	4000	.	
_ Dir	600	02/06/2002 10:41	SMPE	4000	..	
_ File	775	02/06/2002 10:41	SMPE	2880	GIMPAF.XML	
_ File	775	02/06/2002 10:41	SMPE	4800	GIMPAF.XSL	
_ Dir	775	02/06/2002 10:41	SMPE	4000	SMPPTFIN	
_ File	775	02/04/2002 15:12	SMPE	32256		

RECEIVE TRANSFERONLY command

The previous operations describe typical RECEIVE processing.

However, it is possible to tell SMP/E to only transfer and store the package into the SMPNTS directory and not to update the global zone and the SMPPTS dataset.

This can be done using the TRANSFERONLY operand of the RECEIVE FROMNETWORK command.

RECEIVE FROMNETWORK TRANSFERONLY JCL looks like:

```
/*  
//STEP01 EXEC PGM=GIMSMP,PARM='PROCESS=WAIT',REGION=8M  
/*  
//SMPCSI DD DISP=SHR,DSN=ZOS12.GLOBAL.CSI  
/*  
//SYSPRINT DD SYSOUT=*  
/*  
//SMPCNTL DD *  
    SET BDY(GLOBAL) .  
    RECEIVE SYSMODS  
        ZONEGROUP(ALLZONES)  
        FROMNETWORK(SERVER(SERVER) CLIENT(CLIENT) TRANSFERONLY)  
                                - TRANSFERONLY  
    .  
/*  
//SERVER DD *  
<SERVER host="192.168.1.2" - FTP server address  
    user="xxxxxxx"  
        - userid and password used to logon on the FTP server  
    pw="zzzzzzzz"  
    port="21">  
    <PACKAGE file="/tmp/pkg/GIMPAF.XML" - Package Attribute File  
        hash="83B596008FB13BE42D6BE31C773A5521991DD2E9"  
        id="pkg01">  
    </PACKAGE>  
</SERVER>  
/*  
//CLIENT DD *  
<CLIENT retry="5" pasv="yes">  
</CLIENT>  
/*
```



```
//SMPNTS DD PATHDISP=KEEP,PATH='/tmp/SMPNTS' - SMPNTS
```

RECEIVE FROMNETWORK TRANSFERONLY output looks like:

```
1PAGE 0001 - NOW SET TO GLOBAL ZONE DATE 02/18/02 TIME  
17:46:50 SMP/E 31.07 SMPDUT OUTPUT
```

```
GIM42401I THE FOLLOWING PARAMETERS WERE SPECIFIED ON THE EXEC  
STATEMENT FOR GIMSMP: 'PROCESS=WAIT'.  
SET BDY(GLOBAL) .  
GIM20501I SET PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS  
00.
```

```
RECEIVE SYSMODS  
ZONEGROUP(ALLZONES)  
FROMNETWORK(SERVER(SERVER) CLIENT(CLIENT) TRANSFERONLY)
```

```
GIM26004W THE SYSMODS OPERAND IS BEING IGNORED SINCE TRANSFERONLY  
WAS SPECIFIED ON THE FROMNETWORK OPERAND.  
GIM26004W THE ZONEGROUP OPERAND IS BEING IGNORED SINCE TRANSFERONLY  
WAS SPECIFIED ON THE FROMNETWORK OPERAND.
```

```
GIM47600I PACKAGE pkg01 WAS SUCCESSFULLY STAGED TO THE SMPNTS.  
GIM20501I RECEIVE PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE  
WAS 04.
```

```
GIM20502I SMP/E PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS  
04. SMP/E IS AT LEVEL 31.07.
```

RECEIVE FROMNTS command

The companion to the TRANSFERONLY operand is the ability to RECEIVE a package which is already stored in the SMPNTS directory.

This is done with the FROMNTS operand of the RECEIVE command.

RECEIVE FROMNTS JCL looks like:

```
//*  
//STEP01 EXEC PGM=GIMSMP,PARM='PROCESS=WAIT',REGION=8M  
//*  
//SMPCSI DD DISP=SHR,DSN=ZOS12.GLOBAL.CSI  
//*  
//SYSPRINT DD SYSOUT=*  
//*  
//SMPNTS DD PATHDISP=KEEP,PATH='/tmp/SMPNTS'  
/*
```

```
//SMPCTL DD *
  SET BDY(GLOBAL) .
  RECEIVE SYSMODS
    ZONEGROUP(ALLZONES)
    FROMNTS('pkg01')
```

```
/*
```

RECEIVE FROMNTS output looks like:

```
1PAGE 0001 - NOW SET TO GLOBAL ZONE          DATE 03/13/02  TIME
10:22:57 SMP/E 31.07  SMP/OUT  OUTPUT

GIM42401I  THE FOLLOWING PARAMETERS WERE SPECIFIED ON THE EXEC
STATEMENT FOR GIMSMP: 'PROCESS=WAIT'.
  SET BDY(GLOBAL) .
GIM20501I  SET PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS
00.

RECEIVE SYSMODS
  ZONEGROUP(ALLZONES)
  FROMNTS('pkg01')
.

GIM22701I  RECEIVE PROCESSING WAS SUCCESSFUL FOR SYSMOD AAA0092.
GIM20501I  RECEIVE PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE
WAS 00.

GIM20502I  SMP/E PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE WAS
00. SMP/E IS AT LEVEL 31.07.
```

GIMUNZIP utility

After the RECEIVE command is completed, there may be associated material in the GIMZIP package that is not extracted by SMP/E.

For example, DOCLIB, RIMLIB, and PGMDIR datasets can be included in a GIMZIP package but corresponding archive files remain (in a compressed format) in the SMPNTS directory after the RECEIVE operation.

To extract the data from these archive files, you should use the GIMUNZIP utility.

You have to tell GIMUNZIP the archive files you want to extract and you have also to specify the names of the target datasets.

GIMUNZIP JCL looks like:

```
//STEP01 EXEC PGM=GIMUNZIP,PARM='LANGUAGE=ENU'  
//SMPDIR DD PATHDISP=KEEP,PATH='/tmp/SMPNTS/pkg01'  
//SMPOUT DD SYSOUT=*  
//SYSPRINT DD SYSOUT=*  
//SYSUT2 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))  
//SYSUT3 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))  
//SYSUT4 DD UNIT=SYSALLDA,SPACE=(CYL,(20,2))  
//SYSIN DD *  
<GIMUNZIP>  
  <ARCHDEF name="S0002.SMPE.PKG.RIMLIB.pax.Z"  
    newname="SMPE.PKG01.RIMLIB">  
  </ARCHDEF>  
</GIMUNZIP>  
/*
```

GIMUNZIP output looks like:

```
PAGE 0001          DATE 03/15/02  TIME 17:10:59          GIMUNZIP 31.07
```

```
-----<GIMUNZIP>  
----- <ARCHDEF name="S0002.SMPE.PKG.RIMLIB.pax.Z"  
-----          newname="SMPE.PKG02.RIMLIB">  
----- </ARCHDEF>  
-----</GIMUNZIP>  
GIM46800I      DATA SET SMPE.PKG02.RIMLIB WAS EXTRACTED FROM ARCHIVE /tmp/  
SMPNTS/pkg01/S0002.SMPE.PKG.RIMLIB.pax.Z.  
GIM20501I      GIMUNZIP PROCESSING IS COMPLETE. THE HIGHEST RETURN CODE  
WAS 0.
```

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Creating a C structure from an Assembler DSECT

In an earlier article entitled *Interfacing Assembler programs with IBM C* (see *MVS Update*, Issue 190, July 2002), examples of Assembler programs invoking C subroutines and C programs invoking Assembler subroutines were demonstrated. This has a very practical application and can prove to be a useful tool. In this article, we'll take a look at how to create a C structure definition from an Assembler DSECT mapping, and how the DSECT variable names can be properly referenced in a C

program using the structure definition. This capability increases the flexibility in how information can be passed back and forth between Assembler and C programs.

USING CBC3DSCT TO CREATE A C STRUCTURE

Most high-level languages provide a method of grouping a series of variables under a common reference. In C, this is accomplished with a 'structure'. If you are using the IBM C/C++ compiler and you want to exchange information between C programs and Assembler programs, you are provided with a tool that allows you to convert Assembler DSECT mappings into C structure definitions. This tool is the CBC3DSCT conversion utility.

In order to make use of this utility, your Assembler program must be assembled with the ADATA parameter. The output created in the SYSADATA output dataset is then used as input data to the structure definition conversion utility. A sample procedure that combines the assembly and conversion utility steps is provided in CBC.SCBCPRC(EDCDSECT).

For example, if you pass the LENCALC program included with this article through the EDCDSECT procedure as follows:

```
//PROCS      JCLLIB ORDER=(CBC.SCBCPRC)
//STRUCT     EXEC EDCDSECT,
//           INFILE='assemble.source.code(LENCALC)',
//           OUTFILE='c.structure(PARMAREA)',
//           DPARM='NOLOWERCASE,EQUATE,SECT(PARMAREA)'
//ASSEMBLE.SYSLIB DD DSN=SYS1.MACLIB,DISP=SHR
//           DD DSN=CEE.SCEEMAC,DISP=SHR
```

It will generate the following C structure definition in the OUTFILE dataset:

```
#pragma pack(packed)

struct PARMAREA {
    unsigned char  PARMDATA[256]; /* Parameter data save area          */
    int           PARMLen;       /* Parameter length returned by GETLEN*/
    int           PARMLen2;      /* Parameter length calculated locally*/
};

#pragma pack(reset)
```

The *C/C++ User's Guide – Utilities and Tools – DSECT Conversion Utility* provides a good reference about using the CBC3DSCT conversion utility.

The GETLEN C program shows how the fields of the PARMAREA DSECT can be referenced in a C program using the corresponding structure definition. By using this technique to pass parameter data between Assembler and C programs, you can minimize time spent on program modifications if passed parameters are part of the change. You can simply add fields to the DSECT and structure definitions and the program calling protocol can remain intact.

POINTS OF NOTE

Square brackets [] are used frequently in C/C++ programs. Although the source code for the GETLEN C program and PARMAREA structure definition in this article show square brackets, when you use this code on your OS/390 system, the left square bracket, [, should be converted to hexadecimal value X'AD' and the right square bracket,], should be converted to hexadecimal value X'BD' prior to compilation.

ASSEMBLY, COMPILATION, AND LINKEDIT

Use a standard high-level Assembler job to assemble the LENCALC Assembler program. Be sure to save the resulting object code in an object code dataset for use in the linkedit job.

The GETLEN C program can be compiled using the following JCL:

```
//PROCS      JCLLIB ORDER=(CBC.SCBCPRC)
//STEP1     EXEC EDCC,CPARM=LIST,
//          CPARM2='RENT,NOSEARCH,SOURCE',
//          CPARM3='NOMAR,NOSEQ,NOOPT,LANGLVL(EXTENDED),LONGNAME,SSCOMM',
//          INFILE=c.source.code(GETLEN)
//COMPILE.SYSLIN DD DSN=object.code.pds(GETLEN),DISP=SHR
```

The object code from the C compile job should be run through a pre-link step. The pre-linker (or binder) is required:

- If your C programs will be re-entrant.

- If your C programs are using subroutine names that are greater than eight characters.
- If you want to link together multiple C object code members created from separate compile steps.

The following pre-link JCL can be used for the GETLEN object code:

```
//PLKED1 EXEC PGM=EDCPRLK,PARM='UPCASE',
// REGION=2048K
//SYSMSGSD DSN=CEE.SCEEMSGP(EDCPMSGE),DISP=SHR
//SYSLIB DD DUMMY
//SYSOBJ DD DSN=object.code.pds,DISP=SHR
//SYSMOD DD DSN=object.code.pds(GETLENP),DISP=SHR
//SYSOUT DD SYSOUT=*
//SYSPRINT DD SYSOUT=*
//SYSIN DD *
INCLUDE SYSOBJ(GETLEN)
```

When the LENCALC program has been assembled and the GETLENP object module has been created from the pre-link step, use the following JCL to create the LENCALC load module:

```
//IEWL EXEC PGM=HEWLH096,PARM='XREF,LIST,MAP,RENT'
//SYSPRINT DD SYSOUT=*
//SYSUT1 DD UNIT=SYSDA,SPACE=(CYL,(2,1))
//OBJECT DD DSN=object.code.pds,DISP=SHR
//SYSLIB DD DSN=CEE.SCEELKED,DISP=SHR
//SYSLMOD DD DSN=load.library,DISP=SHR
//SYSLIN DD *
INCLUDE OBJECT(LENCALC)
INCLUDE OBJECT(GETLENP)
ENTRY LENCALC
NAME LENCALC(R)
```

Comments in the LENCALC source provide sample JCL for running the LENCALC load module.

GETLEN.C

```
/*
* This is a C program subroutine that is invoked from a calling
* Assembler program that has established the main() enclave. The
* GETLEN subroutine will be invoked via a standard assembler
* CALL macro from the calling program.
*
```

```

* This subroutine expects one incoming parameter.
*   PARM1: is the address of a structure control block. The
*   structure definition has been created using the
*   CBC3DSCT program which is used to create C structure
*   definitions from assembler DSECTs.
*/
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
/*
* If the PARMAREA structure is to be activated through the use of
* a header file be sure to include the structure definition in
* member PARMAREA in one of the SYSLIB datasets of the compile
* JCL. For now, the header file include is commented out and the
* PARMAREA structure definition is included inline in the code.
*/
// #include <parmarea.h>
/*
* The following PARMAREA structure definition has been created by
* passing the LENCALC assembler program through the EDCDSECT
* procedure using the following DPARM options:
*   DPARM='NOLOWERCASE,EQUATE,SECT(PARMAREA)'
*
* The EDCDSECT procedure can generally be located in CBC.SCBCPRC.
*/
#pragma pack(packed)
struct PARMAREA {
    unsigned char  PARMDATA[256]; /* Parameter data save area          */
    int            PARMLen;      /* Parameter length returned by GETLEN*/
    int            PARMLen2;     /* Parameter length calculated locally*/
};
#pragma pack(reset)
/* Indicate to the compiler that standard OS linkage will be used. */
#ifdef __cplusplus
extern "OS" int GETLEN(struct PARMAREA*);
#else
#pragma linkage (GETLEN,OS)
#endif
int GETLEN(struct PARMAREA *parms)
{
    int i;
    /*
    * Determine the length of the character string and update the
    * return length field with the appropriate value.
    */
    i = strlen(parms->PARMDATA);
    parms->PARMLen = i;
    printf("Parameter data is:  %s\n",parms->PARMDATA);
    printf("Parameter length is:  %d\n",parms->PARMLen);
}

```

```

/*
 * Compare the passed pre-calculated length with the strlen()
 * value from this program.
 */
if (parms->PARMLEN != parms->PARMLEN2)
{
    printf("strlen() length of %d differs from passed length of %d\n",
           parms->PARMLEN,parms->PARMLEN2);
    return(-1);
}
else
{
    printf("strlen() length is consistent with passed length of %d\n",
           parms->PARMLEN2);
    return(0);
}
}

```

LENCALC.ASM

```

*****
 * The LENCALC program is used to call a C subroutine to calculate *
 * and verify the length of an input parameter string. This *
 * combination of programs demonstrates the C structure creation *
 * program CBC3DSCT and its ability to create a C structure *
 * definition from an assembler DSECT mapping. *
 * *
 * The LENCALC assembler program will pass the address of the *
 * PARMAREA control block. The GETLEN C subroutine will use the *
 * passed parameter address to reference the fields of the *
 * PARMAREA control block using the corresponding C structure *
 * definition. *
 * *
 * The following macros are required to set up and take down the *
 * environment that makes this operation possible: *
 * CEEENTRY *
 * CEETERM *
 * CEEPPA *
 * CEEDSA *
 * CEECAA *
 * *
 * The following restrictions are in effect for the CEEENTRY macro: *
 * With MAIN=YES: *
 * BASE= can be any register R3-R11 (R11 is the default) *
 * R12 is to the address of the CEECAA *
 * R13 is to the address of the CEEDSA *
 * PARMREG= the parameter list address (R1 is the default) *

```



```

*
* The following sample JCL can be used to run the LENCALC program
* after the GETLEN C program has been compiled and pre-linked:
*
*
* //LENCALC EXEC PGM=LENCALC,PARM='ANYPARAMETERDATA'
* //STEPLIB DD DSN=load.library,DISP=SHR
* //SYSPRINT DD SYSOUT=*
*
*****
LENCALC CEEENTRY PPA=MAINPPA,      ** Label of CEEPPA mapping macro **X
          AUTO=WORKSIZE,          ** Size of DSA & local work area **X
          MAIN=YES,               ** This rtn is main rtn in enclave**X
          EXECOPS=NO,             ** No runtime options in parms **X
          PARMREG=R1,             ** R1 is the default parm reg **X
          BASE=R11,              ** R11 is the default base reg **X
          PLIST=HOST              ** Standard JCL PARM= parm list **
*****
          USING WORKAREA,R13      Set addressability to temp storage
*****
          LTR R4,R1                Any parameter?
          BZ RETURN04              No - set return code and exit
          L R3,0(,R1)              Get parameter address
          N R3,=X'7FFFFFFF'        Turn off x'80' bit
          LTR R3,R3                 Any parameter?
          BZ RETURN04              No - set return code and exit
          CLC 0(2,R3),=H'0'        Any parameter data?
          BE RETURN04              No - set return code and exit
          STORAGE OBTAIN,LENGTH=PARMALN,LOC=ANY
          LR R9,R1                  Copy storage address
          USING PARMAREA,R9         Set addressability
          XC PARMDATA(256),PARMDATA Sanitize the target area
          XR R15,R15                Clear R15
          ICM R15,B'0011',0(R3)    Capture parm length
          ST R15,PARMLEN2           Save parm length
          BCTR R15,0                Reduce by one for EX
          EX R15,PARMMVC            Copy the parm data
*****
          CALL GETLEN,              ** GETLEN is the C subroutine **X
          (PARMAREA),              ** Address of parameter cntl blk **X
          VL,MF=(E,CALLLST)
          ST R15,RETCODE            Save the return code
*****
          L R15,PARMLEN             Get parameter length
          CVD R15,DBL1              Convert to decimal
          L R15,DBL1+4              Load significant portion
          SRL R15,4                 Dump the 'sign'
          ST R15,DBL2               Save the length
          UNPK DBL1(9),DBL2(5)     Unpack the value
          NC DBL1(8),=8X'0F'      Clear high order nibbles

```

```

TR      DBL1(8),=C'0123456789' Make the value readable
MVC     WT01WRK(WT01LN),WT01LST Copy WT0 model
MVC     WT01WRK+34(4),DBL1+4 Copy readable parm length
WTO     MF=(E,WT01WRK)      Issue WTO
B       RETURN00           Set proper return code
*****
RETURN  DS      0H
        L       R5,RETCODE      Load return code
        CEETERM RC=(R5),MF=(E,CEETERMW)
RETURN00 DS      0H
        STORAGE RELEASE,LENGTH=PARMALN,ADDR=(R9)
        B       RETURN          Return
RETURN04 DS      0H
        MVC     RETCODE(4),=F'4' Set return code value
        B       RETURN          Return
*****
PARMMVC MVC     PARMDATA(*-*),2(R3) Copy parm data
*****
WT01LST WTO     'LENCALC - Parameter length is xxxx      ',          X
        ROUTCDE=(1),DESC=(6),MF=L
WT01LN  EQU     *-WT01LST
*****
        LTORG ,
*
MAINPPA CEEPPA           Constants describing the code block
* ===== *
*           The Workarea and DSA                               *
* ===== *
WORKAREA DSECT
        ORG     *+CEEDSASZ      Leave space for the DSA fixed part
CALLLST  CALL    ,(0,0,0,0,0,0,0,0,0,0),VL,MF=L
CEETERMW CEETERM MF=L
*
RETCODE  DS      F              Return code
WT01WRK  DS      0D,CL(WT01LN)  WT0 work area
DBL1     DS      2D              A work area
DBL2     DS      2D              A work area
        DS      0D
WORKSIZE EQU     *-WORKAREA
PARMAREA DSECT
PARMDATA DS      CL256           Parameter data save area
PARMLN   DS      F              Parameter length returned by GETLEN
PARMLN2  DS      F              Parameter length calculated locally
PARMALN  EQU     *-PARMAREA
*****
        CEEDSA           Mapping of the Dynamic Save Area
        CECAAA           Mapping of the Common Anchor Area
*
R0       EQU     0

```

```
R1      EQU    1
R2      EQU    2
R3      EQU    3
R4      EQU    4
R5      EQU    5
R6      EQU    6
R7      EQU    7
R8      EQU    8
R9      EQU    9
R10     EQU   10
R11     EQU   11
R12     EQU   12
R13     EQU   13
R14     EQU   14
R15     EQU   15
        END
```

CONCLUSION

If you choose to use Assembler and C programs together when developing applications, you should definitely consider using C structure definitions for passing data referenced in Assembler DSECTs between the two language environments. If this technique is employed, future program maintenance can be minimized especially if additional parameters need to be passed between programs.

Systems Programmer
(Canada)

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Listing APF libraries

The following program lists APF-authorized libraries by issuing the macro CSVAPF. The list is displayed on the screen, and includes the dataset name and the volume name. If the dataset is managed by SMS, then an ‘*SMS*’ message appears instead of the volume.

The program has no arguments. The APF library chain is listed fully, in the default order.

This program can be compiled in any module library, and invoked by calling the module. For that purpose I use a REXX EXEC, with the same name as the program (LISTAPF), simply containing that call, something like:

```
/* REXX */  
call "'module.loadlib(listapf)'"
```

LISTAPF SOURCE CODE

```
*=====*  
* LISTAPF - Program to list APF authorized libraries by issuing *  
* macro CSVAPF. *  
*=====*  
LISTAPF CSECT  
LISTAPF AMODE 31  
LISTAPF RMODE 24  
SAVE (14,12)  
LR R12,R15  
USING LISTAPF,R12  
ST R13,SAVE+4  
LA R11,SAVE  
ST R11,8(R13)  
LR R13,R11  
B CONTINUE  
DC CL16' LISTAPF 1.1 '  
DC CL9'&SYSDATE'  
*  
CONTINUE DS ØH  
BAL R11,GETSTOR Acquire default storage  
LA R13,SAVE1 Savearea for csvapf  
*  
GETAPF EQU * Issue csvapf request
```

```

CSVAPF REQUEST=LIST,
      ANSAREA=(R9),
      ANSLLEN=(R8),
      RSNCODE=RSNCODE,
      RETCODE=RETCODE
CLC   RETCODE,=AL4(CSVAPFRC_OK)      Request ok?
BE    LOOPØ                          Yes, branch ahead
CLC   RETCODE,=AL4(CSVAPFRC_WARN)    Warning?
BNE   ERRORS                          No, error
NC    RSNCODE,=AL4(CSVAPFRSNCODEMASK) Clear high order bits
CLC   RSNCODE,=AL4(CSVAPFRSNNOTALLDATARETURNED) More length?
BNE   ERRORS                          No, error
L     R2,APFHTLEN-APFHDR(4)          Get required length
BAL   R11,RELSTOR                    Release old storage
ST    R2,AREALEN                      Store needed length
BAL   R11,GETSTOR                    Acquire new storage
B     GETAPF                          And request list again
*
LOOPØ EQU *
      TPUT LINETIT,72                 Send header line
      L    R1Ø,Ø(R9)                  R1Ø = number of entries
      L    R7,12(R9)                  Jump header
      LA   R9,Ø(R7,R9)                R9 = first entry
*
LOOP1 EQU *
      MVC  LINEVOL(6),4(R9)           Move volume
      MVC  LINEFILE(44),1Ø(R9)       and filename to line
      TPUT LINEØ,72                   send line
      LH   R7,Ø(R9)                   point to next entry
      LA   R9,Ø(R7,R9)
      BCT  R1Ø,LOOP1                  loop to next entry
*
EXIT  EQU *
      BAL  R11,RELSTOR                Release storage
      L    R13,SAVE+4
      LM   R14,R12,12(R13)
      SR   R15,R15
      BR   R14
*=====*
*      SUBROUTINES
*=====*
GETSTOR EQU *
      LA   R8,AREALEN
      STORAGE OBTAIN,
      LENGTH=(R8),
      ADDR=(R9)
      ST   R9,AREAADDR
      BR   R11
*
*

```

```

*
RELSTOR EQU *                               Release storage
LA      R8,AREALEN
L       R9,AREAADDR
STORAGE RELEASE,                            *
        LENGTH=(R8),                        *
        ADDR=(R9)
BR      R11

*
ERRORS  EQU *                               If any error occurred,
MVC     ZREG,RETCODE                         prepare display of
UNPK    ZOUT9,ZREG5                         return and reason codes
NC      ZOUT8,ZTR1                          and send them
TR      ZOUT8,ZTR2
MVC     ERRORRC,ZOUT8
MVC     ZREG,RSNCODE
UNPK    ZOUT9,ZREG5
NC      ZOUT8,ZTR1
TR      ZOUT8,ZTR2
MVC     ERRORRN,ZOUT8
TPUT    LINERR0,72
TPUT    LINERR1,72
B       EXIT

*=====*
*      WORK AREAS                          *
*=====*
SAVE    DS      18F                          Standard save area
SAVE1   DS      18F                          save area for csvapf
AREALEN DC      F'8192'                      default csvapf length
AREAADDR DS     F                            addr of csvapf answer
RETCODE DS     F                            csvapf returncode
RSNCODE DS     F                            csvapf reasoncode
LINETIT DC     CL72'List of APF Authorized datasets'
LINE0   DS     0CL72                          output line
        DC     CL4' '
LINEFILE DS    CL50
LINEVOL DS    CL19
LINERR0 DS    0CL72                          error output line
        DC    C'Error processing request (macro CSVAPF)'
        DC    CL40' '
LINERR1 DS    0CL72
        DC    C'Return Code (hex): '
ERRORRC DC    CL8' '
        DC    CL4' '
        DC    C'Reason Code (hex): '
ERRORRN DC    CL8' '
        DC    CL40' '
ZTR1    DC     X'0F0F0F0F0F0F0F0F0F0F'

```

```
ZTR2    DC    C'Ø123456789ABCDEF'  
        DS    ØF  
ZREG5   DS    ØCL5  
ZREG    DS    CL4  
        DC    CL1' '  
        DS    ØD  
ZOUT9   DS    ØCL9  
ZOUT8   DS    CL8  
        DC    CL4' '  
        LTORG  
*  
        CSVAPFAA  
        YREGS  
        END
```

*Systems Programmer
(Portugal)*

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Call for papers

Why not share your expertise and earn money at the same time? *MVS Update* is looking for technical articles and hints and tips that experienced MVS users have written to make their life, or the lives of their users, easier. We would also be interested in articles about performance and tuning.

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MVS news

IBM has announced its Workload Simulator for mainframes running z/OS and OS/390, which performs stress, performance, regression, function, and capacity planning tests. It can simulate user-specified terminals and the associated messages, helping to decrease the number of terminals and reducing terminal operator time, and supports SNA, CPI-C (LU 6.2), and enhanced TCP/IP.

Included in Workload Simulator is Test Manager, an integrated user interface utility that guides the user through the test process. It helps with the development and management of test cases, the automation of test runs, and the analysis of test results.

Workload Simulator is the fifth component of IBM's Total Cost of Operation Application Development Tools (TCO-AD Tools), adding to File Manager for z/OS and OS/390, Fault Analyzer for z/OS and OS/390, Debug Tool, and Application Monitor for z/OS and OS/390.

For further information contact your local IBM representative.
URL: <http://www.ibm.com>.

* * *

Computer Associates has begun shipping Version 1.1 of its Advantage EDBC for ODBC and JDBC-based access to mainframe data from Linux, Unix, and Windows systems.

Enhancements to Version 1.1 include native 2.1-compliant support for JDBC, support for Windows 2000/XP, Unix, Linux, and z/OS platforms, plus improved performance, fault-tolerance, and scalability, and additional support for customers' existing security facilities.

The software operates as a multi-threaded server to manage mainframe I/O requests from networked clients, interfacing with existing mainframe security to provide concurrent access to native VSAM, CICS/VSAM, IMS, DB2, Advantage CA-IDMS, and Advantage CA-Datacom data sources.

For VSAM and IMS, there's an optimized mainframe SQL engine to process requests with optimum efficiency. For relational DBMS data sources, it exploits native SQL engines while negotiating any dialect differences.

It runs on z/OS, and on AIX, HP-UX, Linux, and Windows for the ODBC/JDBC client.

For further information contact:
Computer Associates, One Computer Associates Plaza, Islandia, NY 11749, USA.
Tel: (631) 342 5224.
URL: <http://ca.com>.

* * *

William Data Systems has announced Version 2 of FTPalert, which runs under z/OS, and requires an IBM TCP/IP stack.

Version 2 is considerably changed from previous versions, both in the data it captures and in the way that the data is presented. New on-line displays are available for client activity with extended filtering capabilities.

FTPalert provides facilities that support message automation, SAF security, and online reporting of FTP activity.

For further information contact:
William Data Systems, 99 Canal Center Plaza, Alexandria, VA 22314, USA.
Tel: (703) 299 0008.
URL: <http://www.willdata.com>.



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