199

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Trevor Eddolls

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Structured design approach to program messages

One of the simplest but most often overlooked aspects of program design is the use of messages, both for informational purposes and when error conditions occur. As a program designer, you have two sets of design criteria that you would like to address. The first set of criteria comes from the end user of the program or utility. They need messages that provide meaningful information concerning the progress of the program as well as meaningful information that can help them address any errors that may occur during the course of its execution. From the program developer's perspective, we need a way to easily create and maintain the messages that the program will produce. With these criteria in mind, we have attempted to create a control section structure that can address both sets of requirements. Our belief is that if we can make the programming aspect easier to implement, the programmer is more likely to increase the number of messages issued, as well as the quality of the messages.

We first turned our attention to an individual message and asked ourselves, what are the requirements for an individual message? We made a couple of base assumptions concerning a message. The first is that the message will be output to a file that can ultimately be printed. Based on that assumption, each message will contain a carriage control byte at the beginning. The second assumption is that all of the messages will be the same maximum length. This is not a technical requirement, but more of a stylistic requirement to facilitate a structured design. The last requirement for a message is that it supports static fields as well as dynamic fields that can be populated during the program execution.

From these simple requirements, we set out to design a macro that could be used to create a message structure. The results of our efforts are shown below in the $EDFMDFN macro. If you look at the coding in the macro, you will see that it produces a standard structure for each message that it is invoked for. Three fields are always provided for each message. Each of these fields is

defined as a Y-style address constant. The three fields are the length of the message, the displacement to the actual beginning of the message, and the number of dynamic fields that are in the message. If dynamic fields are present in the message, the displacement to each of these fields will be defined next as consecutive Y-style address constants. Following the displacements will be the actual fields that comprise the message.

Let's take a closer look at the macro and the invoking parameters so that we understand what we need to specify. The $EDTMDFN macro uses a combination of keywords as well as a freeform style of parameter specification. The keywords that are defined in the macro prototype are ID, MAXL, and TRACE. ID can be used to help structure the messages into a sequence of sorts. You can use it based on whatever your program design requirements dictate. We will demonstrate how we used it a little later in this article. The MAXL parameter is used to specify the maximum length of the message. This value will usually be related to the size of the buffer specified for a print or listing file. The TRACE parameter can be used if you want additional information placed into the Assembler listing so that you can see what the various values are within the macro. The actual message or message pieces are specified in a freeform style. They are freeform in the sense that you simply enclose them within quotes. The information within the quotes must begin with specific pieces of information because the macro logic is checking for specific patterns of information. The macro checks to see whether the freeform fields begin with the literals TXT= or DYN=. These two literals represent text and dynamic fields respectively. Please note that when we refer to a field as dynamic, what we really mean is that we want to create a placeholder within the message that we will potentially populate with information at a later time.

A couple of simple examples will help illustrate how to use the macro. Our first example will be a simple message with no dynamic fields. In this example we will let the maximum length default to 133 characters:

```
        $EDTMDFN ID=1,                                          -
```

```
              'TXT=PROGMSG-Ø1(I) ',                                  -
              'TXT=The audit has been opened'
```

Here is a slightly more extensive invocation, again using the default length of 133 characters:

```
         $EDTMDFN ID=2,                                              -
               'TXT=PROGMSG-Ø2(W) ',                                 -
               'TXT=The number of records written to the file = ',   -
               'DYN=123,456'
```

In this example, we have provided for a dynamic field that we can place the appropriate information into during the program execution.

Now that we have the macro $EDTMDFN for message definition, how can we use it to make our programming task easier? We have opted to use the macro to further facilitate a structure to any programs or utilities that we may develop. We have made a design decision that all our program messages will be defined in a separate control section. This keeps all of the messages compartmentalized in a single structure, and also allows us to easily adapt a message module over and over again. To maintain consistency, we have decided that the messages control section will always be named ME$$AGE$. Let's take a look at a simple example of what a ME$$AGE$ module might look like:

```
ME$$AGE$ CSECT                          CSECT NAME
ME$$AGE$ AMODE 31                       SPECIFY AN ADDRESSING MODE
ME$$AGE$ RMODE ANY                      SPECIFY THE RESIDENCY
         SPACE 1
         DC    AL4(A_NEXT-A_FIRST)      SIZE OF AN ENTRY
         DC    AL4((A_END-A_FIRST)/(A_NEXT-A_FIRST)) NUMBER OF ENTRIES
         SPACE 1
*----+----+----+----+----+----+----+----+----+----+----+----+----+----*
* EACH ENTRY IN THE TABLE CONSISTS OF THE MESSAGE NUMBER, AND THE     *
* ADDRESS OF THE MESSAGE IN THE CSECT.  THE TABLE STRUCTURE CAN       *
* ACCOMMODATE 255 MESSAGES.                                           *
*----+----+----+----+----+----+----+----+----+----+----+----+----+----*
         SPACE 1
A_FIRST  DC    AL1(Ø1),AL4(MSG_1_B)
A_NEXT   DC    AL1(Ø2),AL4(MSG_2_B)
         DC    AL1(Ø3),AL4(MSG_3_B)
A_END    EQU   *
         SPACE 1
         $EDTMDFN ID=1,                                              -
               'TXT=BCDSINVT-Ø1I ',                                  -
```

```
      'TXT=THE SYSIN DATASET HAS BEEN OPENED'
$EDTMDFN ID=2,                                                  -
      'TXT=BCDSINVT-Ø2I ',                                      -
      'TXT=PROCESSING INPUT FROM THE SYSIN DATASET'
$EDTMDFN ID=3,                                                  -
      'TXT=BCDSINVT-Ø3E ',                                      -
      'TXT=ERROR ENCOUNTERED PROCESSING THE UTILS DATASET. ',   -
      'TXT=RC = ',                                              -
      'DYN=XXXX'
END   ME$$AGE$
```

Notice that we have coded the RMODE of the module as ANY. We have done this so that it assumes the residency mode of the program it is included in at linkage edit time. We have also used the Assembler to create a simple table structure that comprises the message number or id. The header of the table has two entries that provide us with the address of the first entry and the total number of entries in the table respectively. We have done this so that we can utilize a simple table look-up to find a message based on the message id. As can be seen in the example, we simply start with a message id of one and then just increment the id for each successive message. In a future article, we will discuss the simple routine that we use to locate a message in the ME$$AGE$ table. We hope that this discussion of program messages and potential ways to program for them in a structured manner has provided some useful insight and some coding techniques potentially of general use.

$EDTMDFN MACRO

```
      MACRO
      $EDTMDFN &ID=,                                            -
            &MAXL=133,                                          -
            &TRACE=NO
.*****************************************************************
.*       $EDTMDFN IS A SIMPLE MACRO THAT CAN BE USED TO CREATE MES-   *
.*       SAGES IN A STANDARD LAYOUT STRUCTURE.  IT WILL SUPPORT A     *
.*       COMBINATION OF STATIC AND DYNAMIC FIELDS.  THE MINIMUM RE-   *
.*       QUIREMENTS FOR INVOKING THE MACRO ARE THE SPECIFICATION OF   *
.*       THE MESSAGE ID, AND AT LEAST ONE FIELD.                      *
.*                                                                    *
.*       THE GENERATED STRUCTURE WILL ALWAYS CONTAIN THE FOLLOWING:   *
.*                                                                    *
.*       DC   Y(LENGTH OF THE MESSAGE)                                *
```

```
.*       DC   Y(DISPLACEMENT TOT HE START OF THE MESSAGE)             *
.*       DC   Y(NUMBER OF DYNAMIC FIELDS)                            *
.*                                                                    *
.*       IF THE NUMBER OF DYNAMIC FIELDS IS NON-ZERO, THEN ADDITIONAL *
.*       Y-TYPE CONSTANTS WILL BE GENERATED WHICH REPRESENT THE DIS-  *
.*       PLACEMENT TO EACH DYNAMIC FIELD.                            *
.*                                                                    *
.*       DC   Y(DISPLACEMENT TO DYNAMIC FIELD 1)                     *
.*            ..                                                      *
.*              ..                                                    *
.*                ..                                                  *
.*       DC   Y(DISPLACEMENT TO DYNAMIC FIELD N)                     *
.*                                                                    *
.*       MESSAGE FIELD(S) WILL BE DEFINED NEXT                       *
.*                                                                    *
.********************************************************************
.* DEFINE THE LOCAL SYMBOLS WE WILL NEED                            *
.********************************************************************
         LCLA  &DYN_CNT               NUMBER OF TEXT/DYNAMIC FIELDS
         LCLA  &EL                    USED FOR LENGTH CALCULATIONS
         LCLA  &NE                    NUMBER OF ENTRIES
         LCLA  &NI                    INDEX VARIABLE
         LCLA  &TLEN                  USED TO TEST TOTAL LENGTH
         LCLC  &DYN(1Ø)               USED TO SAVE TEXT/DYN ELEMENTS
         LCLC  &DSP(1Ø)               DISPLACEMENT INDICATOR
         LCLC  &LBL_B                 LABEL
         LCLC  &LBL_E                 LABEL
         LCLC  &LBL_M                 LABEL
.********************************************************************
.* INITIALIZE SOME OF OUR VARIABLES                                 *
.********************************************************************
&DYN_CNT SETA Ø
&TLEN    SETA Ø
.********************************************************************
.* CHECK TO SEE WHETHER WE HAVE AT LEAST ONE ENTRY DEFINED          *
.********************************************************************
&NE      SETA  N'&SYSLIST
         AIF   (&NE GT Ø).OKTST1
         MNOTE 12,'*** ERROR $EDTMDFN MUST HAVE AT LEAST ONE TEXT ENTRY-
               DEFINED ***'
         AGO   .MEND
.OKTST1  ANOP
.********************************************************************
.* PROCESS THE PARMS AND DETERMINE WHETHER WE HAVE TXT OR DYN ENTRIES *
.********************************************************************
&NI      SETA  1
.LOOP1   ANOP
         AIF   ('&SYSLIST(&NI)'(2,4) EQ 'TXT=').PARMG
         AIF   ('&SYSLIST(&NI)'(2,4) EQ 'DYN=').EQDYN
         MNOTE 12,'*** ERROR ENTRY MUST BEGIN WITH TXT= OR DYN= ***'
```

```
         AGO   .MEND
.EQDYN   ANOP
&DYN_CNT  SETA &DYN_CNT+1
&DSP(&NI) SETC  'MSG'.'_'.'&ID'.'_'.'&NI'
.PARMG   ANOP
&EL      SETA  K'&SYSLIST(&NI)-6
&TLEN    SETA  &TLEN+&EL
&DYN(&NI) SETC  '&SYSLIST(&NI)'(6,&EL)
&NI      SETA  &NI+1
         AIF   (&NI LE &NE).LOOP1
.*********************************************************************
.* TEST THE TOTAL LENGTH OF OUR MESSAGE. DO NOT WANT TO EXCEED MAX    *
.*********************************************************************
         AIF   (&TLEN LE &MAXL-1).GOTRAC
         MNOTE 12,'*** SPECIFIED LENGTH OF &TLEN PLUS CARRIAGE CONTROL -
               BYTE EXCEEDS THE MAX LENGTH OF &MAXL ***'
         AGO   .MEND
.GOTRAC  ANOP
.*********************************************************************
.* TRACE LOOP TO DISPLAY INFORMATION IN THE ASSEMBLER LISTING         *
.*********************************************************************
         AIF   ('&TRACE' EQ 'NO').NOTRAC
&NI      SETA  1
.TRACE   ANOP
         MNOTE *,'DYN(&NI) --> &DYN(&NI)'
&NI      SETA  &NI+1
         AIF   (&NI LE &NE).TRACE
.NOTRAC  ANOP
&LBL_B   SETC  'MSG'.'_'.'&ID'.'_B'
&LBL_E   SETC  'MSG'.'_'.'&ID'.'_E'
&LBL_M   SETC  'MSG'.'_'.'&ID'
&LBL_B   DS   ØH
         DC    Y(&LBL_E-&LBL_B)        COMPUTE LENGTH OF THE MESSAGE
         DC    Y(&LBL_M-&LBL_B)        COMPUTE DISP. TO START OF MSG.
         DC    Y(&DYN_CNT)             SPECIFY NUMBER OF DYNAMIC FLDS.
         AIF   (&DYN_CNT EQ Ø).ELOOP2
.*********************************************************************
.* LOOP TO GENERATE THE NEEDED ADDRESS CONSTANTS                      *
.*********************************************************************
&NI      SETA  1
.LOOP2   ANOP
         AIF   ('&DSP(&NI)' EQ '').NODSP
         DC    Y(&DSP(&NI)-&LBL_B)     DEFINE DISPLACEMENT
.NODSP   ANOP
&NI      SETA  &NI+1
         AIF   (&NI LE &NE).LOOP2
.ELOOP2  ANOP
.*********************************************************************
.* LOOP TO GENERATE CONSTANTS                                         *
.*********************************************************************
```

```
&NI      SETA  1
.LOOP3   ANOP
         AIF   (&NI NE 1).NOT1
&LBL_M   DS    ØX
         DC    C' '                    CARRIAGE CONTROL
.NOT1    ANOP
         AIF   ('&DSP(&NI)' EQ '').NODSP1
&DSP(&NI) DS   ØX
.NODSP1  ANOP
         DC    C'&DYN(&NI)'
&NI      SETA  &NI+1
         AIF   (&NI LE &NE).LOOP3
&LBL_E   EQU  *
.MEND    ANOP
         MEND
```


Using high-level Assembler (HLASM) SYSADATA for SORT SYMNAMES processing

I frequently use the SORT utility to process data by means of its INCLUDE/OMIT facilities. In particular, I find myself dealing with SMF data quite regularly. For years, I have been using INCLUDE/OMIT to extract data from SMF, for fields which the IBM-supplied SMF dump/extract utility (IFASMFDP) did not provide extraction keywords. This works well for SMF records where the fields in question are not part of variable sections, and has sometimes been usable even in certain SMF record variable sections.

A short time ago, I found a feature of SORT (both DF/Sort and Syncsort for z/OS) that allows the creation of a symbol file. This symbol file, referred to with the DDname of SYMNAMES, is used to define record layouts so that the user can refer to fields and constants by their symbolically-defined names, rather than by their offset, length, and data types. I also came across a program on one of my favourite Web sites, www.planetmvs.com, that was written as an example of processing HLASM SYSADATA files. Between the two discoveries came the idea of using HLASM

SYSADATA files, generated by assembling SMF record mapping macros, to build SORT SYMNAMES files.

The JCL shown below assembles a group of SMF mapping macros for the sole purpose of generating a SYSADATA file. This file is used as input to a REXX EXEC, called SCNADATA, shown following the JCL. SCNADATA makes use of two SYSADATA records types, called Symbol records and DC/DS records. This was required because I found that, after beginning to code what I thought was going to be a very easy REXX EXEC using only the symbol records, I found a snag that necessitated the use of the DC/DS records. Symbol records are generated only for fields that have symbols, as their name implies. Looking initially at the types of symbol record, I thought that unlabelled DC/DS statements would wind up with one of the 15 defined symbol types. This was an error of judgement. I found that unlabelled DC/DS statements would generate only DC/DS records, and that I would have to match up the records by their statement numbers in order to account for unlabelled fields.

The symbol names generated by SCNADATA will be the label names from the macros that get assembled, with some caveats. While Assembler labels can be up to 63 bytes in length, SORT SYMNAMES labels can only be up to 50 bytes. Therefore SCNADATA will truncate any label longer than 50 bytes to be only 50 bytes in length, and write comment statements in its output indicating the label truncation. Be aware that this can cause duplicate labels to be generated. Additionally, when processing DC/DS records, there are no associated labels for their fields. For these records, SCNADATA will generate its own label names in the form of $OFFnnnnn, where nnnnn is a 5-digit decimal number that corresponds to the offset of the DC/DS field within the assembled program.

The sample JCL can be used to create a single SYSADATA file corresponding to a single SMF mapping macro, or every defined IBM and user SMF record can be defined in a single assembly. I elected to store the SYSADATA files as PDS members, in some cases with one SMF mapping macro for one PDS member, in

other cases multiple related SMF mapping macros to a single PDS member (such as SMF types 70 to 79, which are all the RMF records). Either way, whenever there might be changes to any SMF record mapping, either the individual SMF mapping macro can be reassembled and processed by SCNADATA, or all 256 possible macros can be reassembled and processed in one invocation. Of course, some offset/length/datatype coding would still be required for tasks such as extracting data for jobnames that begin with certain characters, such as 'TSO'. This is because the SMF mapping macros define the jobname fields as eight characters. However, you can get around this, and still use symbol names, if you add Assembler EQU statements for the necessary fields and lengths prior to running the complete jobstream. For example, to be able to extract SMF type 14 data for jobs that begin with the characters 'TSO', you would need to add only the following code within the Assembler input, preferably after the IFASMFR 14 statement in the Assembler deck:

```
SMF14JBN1_3 EQU SMF14JBN,3,C'C'
TSOPFX      DC  CL3'TSO'
TYPE14X     EQU X'ØE',1,C'X'    alternative 1 (no storage needed)
TYPE14A     DC  AL1(14)         alternative 2 (decimal numbers)
```

This would define the field SMF14JBN1_3 as a 3-byte field, with a data type of character, and the field TSOPFX as a 3-byte field with a value of 'TSO'. The TYPE14 fields can be coded in either format, depending on the comfort, readability, and maintainability of using decimal or hexadecimal values. The above statements could also be hand-coded as SYMNAMES statements and concatenated with any prior generated SCNADATA output. The results either way would be the same, and fields could then be referenced as follows:

```
INCLUDE COND=(SMF14RTY,EQ,TYPE14A,AND,
              SMF14JBN1_3,EQ,TSOPFX)
```

While this process works fine for SMF records that do not have variable sections, those that do pose some problems. However, I have found myself able to 'cheat' at handling such records. This stems from the fact that, although the sequence of sections cannot be guaranteed, they do tend to come out in somewhat

repeatable order. The order tends to be the same as that listed for the SMF records in the appropriate level of the IBM SMF manual. This works for the first variable section that follows a fixed section, as well as when there is only one repetition of a variable section, rather than multiple occurrences. By printing raw SMF records in dump format, you can begin to see the patterns that some SMF records take. Such printing can be performed using the IDCAMS utility PRINT statement, or DASD utilities such as DF/DSS or FDR/DSF. This information can then be used to gauge the effectiveness of the SYMNAMES record layouts being generated.

Please be aware that I have not tested the use of every possible type of SMF record being properly handled by SCNADATA, nor has it been used against other types of record mapping macros. Neither has it been coded for all possible permutations of data, because I wanted to keep the REXX code fairly simple. For instance, it is possible to code the following, which would not be correctly handled:

```
FIELD1  DC F'1,2,3,4'
FIELD2  DC 2F'1,2,3,4',2H'5,6,7,8'
```

This is because the SYSADATA DC/DS records get more complex when multiple operands and/or values are coded. SCNADATA will detect the presence of both multiple operands and/or multiple values. If any such fields are found, the program will issue a warning message and terminate. However, for most of the SMF records I have come across, this has not presented a problem.

Sample JCL to assemble a program and process SYSADATA output follows:

```
//ADATA    PROC M=
//HLASM    EXEC PGM=ASMA90,PARM='ADATA,NOOBJECT'
//SYSLIB   DD DISP=SHR,DSN=SYS1.MACLIB
//         DD DISP=SHR,DSN=SYS1.MODGEN
//         DD DISP=SHR,DSN=SYS2.MACLIB
//SYSUT1   DD DSN=&&SYSUT1,SPACE=(4096,(120,120),,,ROUND),UNIT=VIO
//SYSPRINT DD SYSOUT=*
//SYSADATA DD DISP=SHR,DSN=userid.SYSADATA(&M)
//SYSIN    DD DISP=SHR,DSN=userid.ASM(&M)
```

```
//IKJEFTØ1 EXEC PGM=IKJEFTØ1,DYNAMNBR=99,
//         PARM='%SCNADATA  ''userid.SYSADATA(&M)'' '
//SYSPROC  DD DISP=SHR,DSN=userid.EXEC
//SYSTSPRT DD SYSOUT=*
//SYSTSIN  DD DUMMY
//         PEND
//ADATA1   EXEC ADATA,M=SMFSAMP
//HLASM.SYSIN DD *
$SMFØØØ  DSECT
         IFASMFR Ø
$SMFØØ2  DSECT
         IFASMFR 2
$SMFØØ3  DSECT
         IFASMFR 3
$SMFØØ4  DSECT
         IFASMFR 4
$SMFØØ5  DSECT
         IFASMFR 5
$SMFØØ6  DSECT
         IFASMFR 6
$SMFØØ7  DSECT
         IFASMFR 7
$SMFØØ8  DSECT
         IFASMFR 8
$SMFØØ9  DSECT
         IFASMFR 9
$SMFØ1Ø  DSECT
         IFASMFR 1Ø
$SMFØ11  DSECT
         IFASMFR 11
$SMFØ14  DSECT
         IFASMFR 14
$SMFØ17  DSECT
         IFASMFR 17
$SMFØ18  DSECT
         IFASMFR 18
$SMFØ19  DSECT
         IFASMFR 19
         END
/*
//SORT     EXEC PGM=SORT
//SYSOUT   DD SYSOUT=*
//SORTOUT  DD DISP=(NEW,PASS),UNIT=339Ø,SPACE=(CYL,(5,1)),DSN=&&TT
//SORTIN   DD DISP=SHR,DSN=userid.SMFDATA
//SYMNOUTS DD SYSOUT=*
//SYMNAMES DD DISP=SHR,DSN=userid.SYSADATA(&M)
//SYSIN    DD *
  OPTION VLSHRT
  SORT FIELDS=(SMF14DTE,A,SMF14TME,A,SMF14SID,A),FILSZ=E2ØØØØ
  RECORD TYPE=V,LENGTH=(32756,32756,32756)
```

```
  INCLUDE COND=(SMF14RTY,EQ,X'ØE',AND,
                SMF14JBN,EQ,C'useridX ')
/*
```

SCNADATA REXX EXEC follows:

```
/*                              rexx comment *** start standard header
SCNADATA Scan HLASM adata file to build SYMNAMES statements for SORT
                                rexx comment *** end   standard header
*/
parse upper arg dsn
a = sysdsn(dsn)
if a ¬= "OK" then do
   say "Dataset" dsn "checking failed ("a")"
   exit 8
   end /* if a */
"ALLOC DD(SYSADATA) DA("dsn") SHR REUSE"
alloc_rc = rc
if alloc_rc ¬= Ø then do
   say "Dataset" dsn "allocation failed, rc="alloc_rc
   exit alloc_rc
   end /* if alloc_rc */
"EXECIO * DISKR SYSADATA (STEM RECIN. FINIS"
execio_rc = rc
if execio_rc ¬= Ø then do
   say "Dataset" dsn "read failed, rc="execio_rc
   exit alloc_rc
   end /* if alloc_rc */
"FREE DD(SYSADATA)"
/* process the SYSADATA file for Symbol and DC/DS records             */
symrec   = 'ØØ42'x                 /* Symbol record indicator       */
dcdsrec  = 'ØØ34'x                 /* DC/DS  record indicator       */
ordinary = 'ØD'x                   /* symbol type value for Ordinary */
equate   = 'ØC'x                   /* symbol type value for EQU     */
sym42. = ""                        /* Symbol record array           */
sym34. = ""                        /* DC/DS  record array           */
reco.  = ""                        /* SYMNAMES record array         */
sym42cnt = Ø                       /* Symbol record counter         */
sym34cnt = Ø                       /* DC/DS  record counter         */
reccnt   = Ø                       /* SYMNAMES record counter       */
do i = 1 to recin.Ø
   rectyp = substr(recin.i,2,2)
   if rectyp = symrec | rectyp = dcdsrec then nop
   else iterate
   if rectyp = symrec then do              /* process Symbol records */
      symtype = substr(recin.i,21,1)
                           /* only use symbol types Ordinary and EQU */
      if symtype = ordinary | symtype = equate then nop
      else iterate
      stmtnum = substr(recin.i,17,4)
```

```
      stmtnumd = c2d(stmtnum)
      sym42cnt = sym42cnt + 1
      sym42cnt = max(stmtnumd,sym42cnt)
      sym42.stmtnumd = recin.i
      iterate
      end /* if rectyp */
   else do                                  /* process  DC/DS records */
      stmtnum = substr(recin.i,25,4)
      stmtnumd = c2d(stmtnum)
      sym34cnt = sym34cnt + 1
      sym34cnt = max(stmtnumd,sym34cnt)
      sym34.stmtnumd = recin.i
      iterate
      end /* else */
end /* do i */
sym42.Ø = sym42cnt
sym34.Ø = sym34cnt
/* process both the resulting Symbol and DC/DS record arrays          */
maxrecs = max(sym34.Ø,sym42.Ø)
do i = 1 to maxrecs
   symlen  = length(sym42.i)
   dcdslen = length(sym34.i)
   select  /* decide which record to use to build SYMNAMES statements */
      when symlen = Ø & ,
           dcdslen = Ø then iterate           /* format no record     */
      when dcdslen = Ø | ,
           (dcdslen > Ø & symlen > Ø) then do /* format Symbol record */
           call proc_sym
           iterate
      end /* when dcdslen */
      when symlen = Ø then do                 /* format DC/DS record  */
           call proc_dcds
           iterate
      end /* when symlen */
   end /* select when symlen/dcdslen */
end /* do i */
"EXECIO * DISKW SYMNAMES (STEM RECO. FINIS"
exit

proc_sym:
symtype = substr(sym42.i,21,1)
fldfmt  = substr(sym42.i,22,1)
flddupx = substr(sym42.i,23,4)
fldlenx = substr(sym42.i,27,2)
length  = max(x2d(c2x(flddupx)),1) * x2d(c2x(fldlenx))
offsetx = substr(sym42.i,33,4)
select
   when symtype = ordinary then ,
        offset = x2d(c2x(offsetx)) + 1
```

```
   when symtype = equate then do
        symflg = substr(sym42.i,37,1)
        if symflg = '8Ø'x then do
           offset = x2d(c2x(offsetx)) + 1
           offlen = ((length(offset) + 1) % 2) * 2
           end /* if symflg */
        else do            /* make it an even # of digits */
                offset = strip(c2x(offsetx),"L","Ø")
                offlen = ((length(offset) + 1) % 2) * 2
                offset = "X'"||right(offset,offlen,"Ø")||"'"
             end /* else do */
   end /* when symtype = equate */
   otherwise nop
end /* select when symtype */
lablen = x2d(c2x(substr(sym42.i,45,2)))
labtrunc1 = ""
labtrunc2 = ""
if lablen > 5Ø then do
   laborig = substr(sym42.i,47,lablen)
   labtrunc1 = "**  Above label was truncated in length" ,
               "from" lablen "to 5Ø (original label below)"
   labtrunc2 = "** " laborig
   lablen = 5Ø
   end /* if lablen */
label = substr(sym42.i,47,lablen)
select             /* set sort field format (default = BI) */
   when fldfmt = "C" then format ="CH"
   when fldfmt = "P" then format ="PD"
   when fldfmt = "Z" then format ="ZD"
   otherwise format = "BI"  /* default to binary data type */
end /* select when fldfmt */
/* format the data line to be displayed */
select
   when symtype = ordinary then do /* Symbol ordinary label */
        reccnt = reccnt + 1
        reco.reccnt = label","offset","length","format
   end /*when symtype = ordinary */
   when symtype = equate then do  /* Symbol EQU name       */
        reccnt = reccnt + 1
        if symflg ¬= '8Ø'x then   /* Symbol absolute EQU   */
           reco.reccnt = "   "||label","offset
        else reco.reccnt = label","offset","length","format
   end /* when symtype = equate */
   otherwise do
        reccnt = reccnt + 1
        reco.reccnt = label","offset "**OTHER-UNKNOWN**"
   end /* otherwise */
end /* select when symtype */
if labtrunc1 ¬= "" then do
```

```
   reccnt = reccnt + 1
   reco.reccnt = labtrunc1
   reccnt = reccnt + 1
   reco.reccnt = labtrunc2
end /* if labtrunc */
return 0

proc_dcds:
numops  = substr(sym34.i,17,2)
numvals = substr(sym34.i,39,2)
if numops > 1 | numvals > 1 then do
   say "*** Multiple operands/values were detected on a DC/DS record"
   say "*** SCNADATA is not able to handle this occurrence, aborting"
   exit 20
   end /* if numops */
offsetx = substr(sym34.i,29,4)
offset  = x2d(c2x(offsetx)) + 1
flddupx = substr(sym34.i,33,4)
fldfmt  = substr(sym34.i,38,1)
numvals = x2d(c2x(substr(sym34.i,39,2)))
fldlenx = substr(sym34.i,49,2)
maxdup  = max(x2d(c2x(flddupx)),1)
length  = maxdup * x2d(c2x(fldlenx)) * numvals
offlabl = right(offset,5,"0")
select                          /* set sort field format (default = BI) */
   when fldfmt = "C" then format ="CH"
   when fldfmt = "P" then format ="PD"
   when fldfmt = "Z" then format ="ZD"
   otherwise format = "BI"             /* default to binary data type */
end /* select when fldfmt */
reccnt = reccnt + 1
reco.reccnt = "$OFF"offlabl","offset","length","format /* dummy label */
return 0
```


Query allocated datasets

The following program was created to act as a subroutine for other Assembler programs in order to get allocation information for a particular dataset or DDname. For example, you are running a program and you need to know the datasetname for a given DDname, or you know the dsname but need the DDname.

The program issues an SVC99 (dynalloc) with function number 7 – get information allocation. It has only two parameters: the first is always the DDname, and the second is the dsname. If you know the DDname and want to know the dsname, supply the DDname and leave the dsname filled with spaces or low-values. Upon return, the dsname will contain the desired information. Or – the other way around – if you know the dsname and need the DDname, supply a blank DDname and fill in the dsname.

If you supply both parameters filled or both blank, the program returns 1 in register 15 (and 0 in register 0). If there is some other error, for example the dataset is not allocated, both R0 and R15 will contain the codes as set by SVC99. For details on error codes, refer to the dynalloc macro in the *Application Development Guide: Authorized Assembler Language Programs*, GC28-1645.

DYNALOC7 SOURCE CODE

```
*================================================================*
*                                                                *
* DYNALOC7 - DYNALOC FUNCTION 7 - Retrieve allocation information  *
*            Returns dtasetname for a DDname or vice versa.      *
*                                                                *
* PARM1: DDNAME(8)    One parm is given, the other is returned. The *
* PARM2: DSNAME(44)   parm to be returned must be spaces or low val *
*                     ues upon entry. The return codes set are:  *
*                     RØ=Ø , R15=Ø. Function completed.          *
*                     RØ=Ø , R15=1. No parm or both parms supplied. *
*                     Others: as set by Dynaloc call.            *
*                                                                *
*================================================================*
*
&PROGRAM SETC  'DYNALOC7'
&PROGRAM CSECT
&PROGRAM AMODE 31
&PROGRAM RMODE 24
         SAVE  (14,12)
         LR    R12,R15
         USING &PROGRAM,R12
         ST    R13,SAVEA+4
         LA    R11,SAVEA
         ST    R11,8(R13)
         LR    R13,R11
         B     MOVEPARM
         DC    CL16' &PROGRAM 1.1'
```

```
         DC    CL8'&SYSDATE'
*
MOVEPARM DS    ØH
         LR    R2,R1
         L     R3,Ø(Ø,R2)          R3: PARM1 address
         MVC   DDNAME,Ø(R3)        move DDname to dynalloc area
         L     R4,4(Ø,R2)          R4: PARM2 address
         MVC   DSNAME,Ø(R4)        move Dsname to dynalloc area
         MVI   FLAG,X'ØØ'          Initialize flag and
         MVC   DYDDLENG,=X'ØØØ8'   default lengths
         MVC   DYDSLENG,=X'ØØ2C'
*
TESTDD   EQU   *
         CLC   DDNAME,=CL8' '      DDname spaces or low-values?
         BE    TESTDSN             Yes, jump
         CLC   DDNAME,=XL8'ØØ'
         BE    TESTDSN
         OI    FLAG,C'1'           Set flag DD specified
*
TESTDSN  EQU   *
         CLC   DSNAME,=CL44' '     DSname spaces or low-values?
         BE    TESTBOTH            No, jump
         CLC   DSNAME,=XL44'ØØ'
         BE    TESTBOTH
         OI    FLAG,C'2'           Set flag DSN specified
*
TESTBOTH EQU   *
         CLI   FLAG,C'1'
         BE    EXECDYN1
         CLI   FLAG,C'2'
         BE    EXECDYN2
         L     R15,=F'1'           Error: no param or both parms
         XR    RØ,RØ
         B     EXITØ               Return
*
EXECDYN1 EQU   *
         MVC   DYDDNAME,=X'ØØØ1'   DDname given
         MVC   DYDSNAME,=X'ØØØ5'   Ask for Dsname
         LA    R5,DDNAME           String address
         XR    R9,R9               Clear character counter
         LH    R6,=H'8'            Max length
         BAL   R1Ø,FINDSPC         Find DDname length
         STH   R9,DYDDLENG         and store it for dynaloc
         BAL   R1Ø,EXECDYN         Call dynaloc subroutine
         LA    R5,DSNAME           Load answer address
         LH    R6,=H'44'           and length
         BAL   R1Ø,CLEARLOW        turn low-values to spaces
         MVC   Ø(44,R4),DSNAME     Move answer to parameter
         B     EXITØ
*
```

```
EXECDYN2 EQU   *
         MVC   DYDDNAME,=X'ØØØ4'   Ask for DDname
         MVC   DYDSNAME,=X'ØØØ2'   Dsname given
         LA    R5,DSNAME           String address
         XR    R9,R9               Clear character counter
         LH    R6,=H'44'           Max length
         BAL   R1Ø,FINDSPC         Find dsname length
         STH   R9,DYDSLENG         and store it for dynaloc
         BAL   R1Ø,EXECDYN         Call dynaloc subroutine
         LA    R5,DDNAME           Load answer address
         LH    R6,=H'8'            and length
         BAL   R1Ø,CLEARLOW        turn low-values to spaces
         MVC   Ø(8,R3),DDNAME      Move answer to parameter
*
EXITØ    EQU   *                   Exit. R15 (Return code) and
         L     R13,SAVEA+4         RØ (reason code) are kept as
         L     R14,12(R13)         set by dynalloc.
         LM    R1,R12,24(R13)      If everything ok, R15 is zero.
         BR    R14
*
*=================================================================*
*        Subroutines                                              *
*=================================================================*
*
FINDSPC  EQU   *                   This routine returns in R9
         CLI   Ø(R5),X'4Ø'         the number of characters in a
         BE    FINDSPCF            string, up to the first space
         CLI   Ø(R5),X'ØØ'         or low-value.
         BE    FINDSPCF            The string is addressed by R5.
         LA    R5,1(Ø,R5)          R6 is the string length.
         LA    R9,1(Ø,R9)
         BCT   R6,FINDSPC
FINDSPCF EQU   *
         BR    R1Ø                 Return
*
CLEARLOW EQU   *                   This routine replaces
         CLI   Ø(R5),X'ØØ'         low-values by spaces.
         BNE   CLEARLO2            The string is addressed by R5
         MVI   Ø(R5),X'4Ø'         R6 is the string length.
CLEARLO2 EQU   *
         LA    R5,1(Ø,R5)
         BCT   R6,CLEARLOW
         BR    R1Ø                 Return
*
EXECDYN  EQU   *                   Dynalloc subroutine
         LA    R1,DYNADDR          Address parameters
         DYNALLOC                  Call SVC99
         BR    R1Ø                 Return
*
*=================================================================*
```

```
*        Work areas                                                  *
*====================================================================*
*
FLAG     DC    X'ØØ'
SAVEA    DS    18F                 Save registers
DYNADDR  DS    ØF                  Dynalloc parameters
         DC    X'8Ø'               High bit on for...
         DC    AL3(DYNBLOCK)       request block address
DYNBLOCK DS    ØCL2Ø               Request block
DYNLENGT DC    X'14'               Block length (2Ø bytes)
DYNVERB  DC    X'Ø7'               Verb code Ø7 - info
DYNFLAGS DC    H'Ø'
DYNERRCD DC    H'Ø'                Error reason code
DYNERRIN DC    H'Ø'                Informational reason code
DYNLISAP DC    A(DYNTXTPT)         Text pointer address
DYNRBEXT DC    F'Ø'                No request block extension
DYNFLAG2 DC    4X'ØØ'              Flags for authorized functions
*
DYNTXTPT EQU    *                  Text pointers
         DC    A(DYDDNAME)         DDname pointer
         DC    X'8Ø'               Last pointer has high-bit on
         DC    AL3(DYDSNAME)       DSname pointer
*
DYDDNAME DS    CL2                 1: given     4: returned
         DC    X'ØØØ1'
DYDDLENG DS    CL2                 DDname area length
DDNAME   DS    CL8                 DDname area
*
DYDSNAME DS    CL2                 5: returned  2: given
         DC    X'ØØØ1'
DYDSLENG DS    CL2                 dsname area length
DSNAME   DS    CL44                dsname area
*
         YREGS
         END
```

Systems Programmer
(Portugal)

Using PF keys – a shortcut to running CLISTs

The use of PF keys allows you to achieve results directly with a single key (PFK) press. To avoid a series of repetitive commands, you can set up a PFK with the name of a TSO CLIST, which can be executed immediately.

KEYS

Keys are visible from all ISPF panels using the command **KEYS**.

Warning: many KEYLISTs exist in ISPF. The modifications that we will make will affect only that specified KEYLIST, eg:

```
ISR Keylist ISRSAB Change
```

It is not advisable to modify the structure of PFKs from 1 to 12; it is better to act on the alternative keys 13 – 24. On a PC keyboard, in order to use the alternative keys, it is necessary to press the shift key at the same time as the PF key.

For example, if we want to use PF19, simultaneously press the shift key and F7.

Suppose we want to modify key PF13 and associate it with the command **SDSF LOG** in order to see the syslog with a single keystroke:

1 On the screen from which we want to operate the command, enter the command:

```
Command ===>    KEYS
```

The following screen will appear:

```
Essssssssssssssssssssssss Keylist Utility sssssssssssssssssssssssN
e   File                                                          e
e sssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssss  e
e PRIVATE            ISR Keylist ISRSxxx Change     Row 1 to 12 of 24 e
e Command ===>                                    Scroll ===> PAGE   e
e                                                                  e
e Make changes and then select File action bar.                    e
e                                                                  e
e Keylist Help Panel Name . . . ISRSxxxx                           e
e                                                                  e
e Key       Definition                      Format  Label          e
e F1 . . .  HELP                            SHORT   Help           e
e F2 . . .  SPLIT                           LONG    Split          e
e F3 . . .  EXIT                            SHORT   Exit           e
e F4 . . .                                                         e
e F5 . . .  RFIND                           SHORT   Rfind          e
e F6 . . .                                                         e
e F7 . . .  UP                              LONG    Up             e
e F8 . . .  DOWN                            LONG    Down           e
e F9 . . .  SWAP                            LONG    Swap           e
```

```
e F1Ø  . .  LEFT                                LONG    Left          e
e F11  . .  RIGHT                               LONG    Right         e
e F12  . .  CANCEL                              SHORT   Cancel        e
DsssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssM
```

I need to browse the SYSLOG quite often and control my jobs' output too. Rather than continuously press *Enter* and PF2/PF3/PF9, until arriving at the SDSF menu, I want to set up two small commands, which will save me time.

2 Entering PF8, we go to the second set of keys (PF 13-24); we enter the command **tso %sflog** in place of the pre-defined F13 key, and **tso %sfst** on the F16 line, as in the following screen:

```
Esssssssssssssssssssssss Keylist Utility sssssssssssssssssssssssN
e   File                                                          e
e sssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssss  e
e PRIVATE           ISR Keylist ISRxxxx Change    Row 13 to 24 of 24 e
e Command ===>                                    Scroll ===> PAGE   e
e                                                                 e
e Make changes and then select File action bar.                   e
e                                                                 e
e Keylist Help Panel Name . . . ISRSxxxx                          e
e                                                                 e
e Key       Definition                          Format  Label     e
e F13  . .  ;tso %sflog                         SHORT   Help      e
e F14  . .  SPLIT                               LONG    Split     e
e F15  . .  END                                 SHORT   End       e
e F16  . .  ;tso %sfst                          SHORT   Return    e
e F17  . .  RFIND                               SHORT   Rfind     e
e F18  . .  RCHANGE                             SHORT   Rchange   e
e F19  . .  UP                                  LONG    Up        e
e F2Ø  . .  DOWN                                LONG    Down      e
e F21  . .  SWAP                                LONG    Swap      e
e F22  . .  LEFT                                SHORT   Left      e
e F23  . .  RIGHT                               SHORT   Right     e
e F24  . .  CRETRIEV                            SHORT   Cretriev  e
DsssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssssM
```

3 Exit from this screen by pressing PF3. On the top right of the screen will be displayed **Keylist saved.**

4 The **SFLOG** and **SFST** commands correspond to the two CLISTs, which are two members of a partitioned library concatenated to //SYSPROC DD in the logon procedure.

Clist SFLOG will contains the following line:

```
ISPEXEC SELECT PGM(ISFISP) PARM(LOG) NOCHECK NEWAPPL(ISF)
```

The result will be the display of the SYSLOG, as follows:

```
SDSF SYSLOG  5138.1Ø5 SINB SINB Ø7/26/2ØØ2 ØW    4,Ø41   COLUMNS   1  8Ø
COMMAND INPUT ===>                                      SCROLL ===> PAGE
                                  137 ØØØØØØ81  IST1Ø51I EVENT CODE = Ø2
                                  137 ØØØØØØ81  IST1Ø62I EVENT ID = ØØØØ
                                  137 ØØØØØØ81  IST314I END
 Ø1ØØØØØ SINB Ø22Ø7 15:2Ø:1Ø.6Ø STCØ5ØØ8 ØØØØØØ81  IST663I CDINIT
REQUEST F
 ************************** BOTTOM OF DATA ****************************
```

Clist SFST will contain the following line:

```
ISPEXEC SELECT PGM(ISFISP) PARM(ST &SYSUID.*) NOCHECK NEWAPPL(ISF)
```

The result will be the display of my user-prefixed job status. For example, if my TSO SYSUID is L041105, I'll see:

```
SDSF STATUS DISPLAY ALL CLASSES                      LINE 1-7 (7)
COMMAND INPUT ===>                                      SCROLL ===> PAGE
NP   JOBNAME  JobID    Owner    Prty Queue     C  Pos  SAff  ASys Status
     L0411052 JOBØ2Ø82 L041105     1 PRINT     B    53
     L0411053 JOBØ2Ø88 L041105     1 PRINT     B    54
     L041105P JOBØ2Ø89 DB2UT       1 PRINT     B    55
     L041105C JOBØ2Ø9Ø L041105     1 PRINT     B    56
     L041105C JOBØ21Ø3 L041105     1 PRINT     B    64
     L0411056 JOBØ21Ø4 L041105     1 PRINT     B    65
     L041105P JOBØ21Ø5 DB2UT       1 PRINT     B    66
```

5 To obtain the results above, press F13 (shift + F1) and F16 (shift + F4). This is now sufficient to enter SDSF panels.

So, think of the many possibilities there are in associating your personal command utilities with one key. Enjoy!

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Exploring IPCS exit services for customization

Have you ever used IPCS (Interactive Problem Control System) to assist in diagnosing a problem on OS/390 or an associated OS/390 subsystem and marvelled at what IPCS can provide? Maybe you've even grudgingly used IPCS, fumbled through its ISPF interface, and wrestled with its cryptic commands, eventually getting what you wanted, but never being sure why or how. Perhaps you've simply made use of IPCS as a tool without regard to what was happening in the background – you were just happy that it made you look like a hero again to your manager. Rest assured, if any of these describes you, you are not alone.

Out of the box, IPCS provides an extremely powerful diagnostic interface for OS/390 (any reference to OS/390 throughout the article implies z/OS as well). What's particularly amazing is that virtually all of the components that make up the 'out of the box' IPCS offering are also available for use by the creative IPCS user. This starts right from the ability to create simple control block models, extends through to function-specific exits such as those that would be used for the ASCB exit or the CBSTAT exit, and culminates with a general purpose VERBEXIT exit that offers a very high degree of flexibility.

IPCS customization as it relates to exits comes in three basic flavours:

- Function-specific exits
- Stand-alone service routines
- Exit services router functions.

FUNCTION-SPECIFIC EXITS

IPCS provides a number of different function-specific exits that can be used to augment the standard IPCS offering. Function-specific exits fall into three broad categories:

- Exits that are invoked in a sequential manner based on the issuance of a specific IPCS subcommand. An example would be the ANALYZE exits that are executed when the **ANALYZE IPCS** subcommand is invoked.
- Subcommand-specific exits that are invoked through a subcommand request. Examples of exits that would fall into this category would be exits invoked through the ASCBEXIT or TCBEXIT subcommands.
- Exits that are invoked through the use of a subcommand operand. Examples of these exits include exits specified for FORMAT, CBSTAT, FIND, or SCAN subcommand operands.

The BLSCECT or BLSCUSER members from the SYS1.PARMLIB concatenation can contain definitions that cause some of the exits to be automatically invoked based on usage. *Writing IPCS Exit Routines,* chapter 8 of the *OS/390 MVS IPCS Customization* manual, provides a more detailed discussion on the creation and use of function-specific exits.

STAND-ALONE SERVICE ROUTINES

IPCS also provides a number of stand-alone service routines. These routines are typically invoked using the LINK macro or a LOAD/CALL sequence. Some of the services that fall into this category include:

- BLSUSTOP – this service provides the ability to quiesce an IPCS transaction.
- BLSUXTID – this service provides the ability to convert an 8-byte TOD clock value into a 26-character timestamp value (mm/dd/yyyy hh:mm:ss:fffff).
- BLSUMTOD – this service provides the ability to convert a 17-character timestamp value (mm/dd/yy hh:mm:ss) into its corresponding 8-byte TOD clock value.
- BLSUXTOD – this service provides the ability to convert a 26-character timestamp value (mm/dd/yyyy hh:mm:ss:ffffff) into its corresponding 8-byte TOD clock value.

Although these services would be used primarily from within IPCS exit applications, services like BLSUXTID, BLSUMTOD, and BLSUXTOD can be used externally as well. *IPCS Exit Services,* chapter 10 of the *OS/390 MVS IPCS Customization* manual, provides a detailed discussion on the use of these service routines.

EXIT SERVICES ROUTER FUNCTIONS

The IPCS exit services router provides a number of internal IPCS functions that really allow for exploiting the capabilities of IPCS. Some of the services provided by the exit services router include:

- Add symptom service
- Control block formatter service
- Control block status service
- Equate symbol service
- Expanded print service
- Format model processor service
- Get symbol service
- Storage access service
- Symbol service
- Table of contents service

Chapter 10, *IPCS Exit Services* in the *OS/390 MVS IPCS Customization* manual, provides a complete list of exit services router functions.

The anchor control block for using IPCS exit services invoked through the IPCS exit services router is the ABDPL (ABDUMP Parameter List). It is mapped by the BLSABDPL macro and, depending on which IPCS exit services you will be making use of, the BLSABDPL macro invocation can be used to expose various DSECTs as required. The address of the ABDPL is passed as a parameter to the VERBEXIT invoked program and

it can be referenced as necessary. IPCS exit services are invoked by passing the ABDPL address, an access service code, and an access service specific parameter list (as required) to the IPCS exit service router. The exit services router will perform the specified request and will return a return code to the caller, indicating the status of the request.

IPCS CUSTOMIZATION EXAMPLE

The rest of this article focuses on exit services router functions. A simple but practical IPCS VERBEXIT exit routine, SSCVTCHK, shows example usage for the following exit services router functions:

- Equate symbol service
- Expanded print service
- Format model processor service
- Storage access service
- Table of contents service.

Once these services have been demonstrated it shouldn't be difficult to create custom exits for your own purposes to use within IPCS.

The SSCVTCHK exit example supplied with this article provides the ability to examine an OS/390 SSCVT (SubSystem Communication Vector Table) chain and it displays information about the subsystems that have been defined. In the absence of an exit parameter, the exit will list all defined SSCVTs and the status of the subsystem (whether it is inactive or active and, if it is active, the function codes that are supported, along with the addresses of the function routines). Expect to see output similar to that shown below when you issue the following IPCS subcommand from IPCS option 6.

Example VERBEXIT invocation:

```
-------------------- IPCS Subcommand Entry --------------------------
Enter a free-form IPCS subcommand or a CLIST or REXX exec invocation
```

below:

===> verbx sscvtchk

Sample SSCVTCHK output:

```
IPCS OUTPUT STREAM ---------------------------------- Line 0 Cols 1 78
Command ===>                                          SCROLL ===> CSR
 ************************* TOP OF DATA ********************************


 SSCVT100I - SSCVT for SubSystem JES2

  SSCVT: 00C53988
     +0000  ID....... SSCT      SCTA..... 00C53940  SNAM..... JES2
     +000C  FLG1..... A0        SSID..... 02        RSV1..... 00
     +0010  SSVT..... 00C35138  SUSE..... 00C35D18  SYN...... 00000000
     +001C  SUS2..... 00C35688  RSV3..... 00000000

 SSCVT102I - Active SubSystem JES2 supports 028 function(s) with 028
routine(s)
 SSCVT103I - Supported function codes and routine addresses follow:
  Func code: 001  Rtn addr: 87632C60
  Func code: 002  Rtn addr: 8762BE00
  Func code: 003  Rtn addr: 8762C0A0
  Func code: 004  Rtn addr: 87644470
  Func code: 005  Rtn addr: 87646AA0
  Func code: 006  Rtn addr: 876535B0
  Func code: 007  Rtn addr: 876577B0
  Func code: 008  Rtn addr: 87645178
  Func code: 009  Rtn addr: 876319D8
  Func code: 010  Rtn addr: 87630CF8
  Func code: 011  Rtn addr: 87633788
  Func code: 012  Rtn addr: 87649610
  Func code: 013  Rtn addr: 87649420
  Func code: 016  Rtn addr: 87650540
  Func code: 017  Rtn addr: 87651BE8
  Func code: 018  Rtn addr: 87652C08
  Func code: 019  Rtn addr: 87652430
  Func code: 020  Rtn addr: 87648DA8
  Func code: 021  Rtn addr: 876491F0
  Func code: 053  Rtn addr: 87635938
  Func code: 054  Rtn addr: 87636C10
  Func code: 064  Rtn addr: 87630480
  Func code: 070  Rtn addr: 87627F38
  Func code: 071  Rtn addr: 87635E70
  Func code: 075  Rtn addr: 87636080
  Func code: 077  Rtn addr: 87659A80
  Func code: 079  Rtn addr: 87638758
  Func code: 080  Rtn addr: 8762C528
SSCVT100I - SSCVT for SubSystem MSTR
```

```
  SSCVT: 00C53940
     +0000  ID....... SSCT      SCTA..... 00C53964  SNAM..... MSTR
     +000C  FLG1..... 00        SSID..... 00        RSV1..... 00
     +0010  SSVT..... 00C53790  SUSE..... 00000000  SYN...... 00C53A60
     +001C  SUS2..... 00000000  RSV3..... 00000000

 SSCVT102I - Active SubSystem MSTR supports 020 function(s) with 006
routine(s)
 SSCVT103I - Supported function codes and routine addresses follow:
  Func code: 004  Rtn addr: 83ECC000
  Func code: 005  Rtn addr: 00E34000
  Func code: 006  Rtn addr: 83E0FB40
  Func code: 008  Rtn addr: 83ECC000
  Func code: 009  Rtn addr: 83ECC000
  Func code: 010  Rtn addr: 83ECC000
  Func code: 012  Rtn addr: 00CA1000
  Func code: 014  Rtn addr: 83ECC000
  Func code: 015  Rtn addr: 80CA7000
  Func code: 032  Rtn addr: 83ECC000
  Func code: 033  Rtn addr: 83ECC000
  Func code: 048  Rtn addr: 83ECC000
  Func code: 050  Rtn addr: 83ECC000
  Func code: 054  Rtn addr: 85B06EC0
  Func code: 063  Rtn addr: 83ECC000
  Func code: 068  Rtn addr: 83ECC000
  Func code: 072  Rtn addr: 83ECC000
  Func code: 073  Rtn addr: 83ECC000
  Func code: 078  Rtn addr: 83ECC000
  Func code: 080  Rtn addr: 83ECC000


 SSCVT100I - SSCVT for SubSystem SMS

  SSCVT: 00C53964
     +0000  ID....... SSCT      SCTA..... 00C539D0  SNAM..... SMS
     +000C  FLG1..... 00        SSID..... 00        RSV1..... 00
     +0010  SSVT..... 00C53028  SUSE..... 00000000  SYN...... 00000000
     +001C  SUS2..... 00000000  RSV3..... 00000000

 SSCVT102I - Active SubSystem SMS  supports 005 function(s) with 003
routine(s)
 SSCVT103I - Supported function codes and routine addresses follow:
  Func code: 008  Rtn addr: 84386D40
  Func code: 015  Rtn addr: 84386D40
  Func code: 016  Rtn addr: 844FCF28
  Func code: 017  Rtn addr: 844FB300
  Func code: 055  Rtn addr: 84386D40
```

```
SSCVT199I - SSCVT chain complete
*************************** END OF DATA ******************************
```

The output presented above is an excerpted list. Expect several more subsystems to be displayed in your environment.

You can limit the display to a specific subsystem by passing a parameter to the SSCVTCHK exit. Examples include:

```
VERBX SSCVTCHK 'SUBSYS=JES2'
VERBX SSCVTCHK 'SUBSYS=X''E2D4E2'''
```

The latter example demonstrates that the subsystem name can be supplied in hex format for those subsystems that have a subsystem name that is not EBCDIC-readable. The paired single quotes preceding and following the subsystem name are required to indicate that quotes are part of the parameter value and that they do not represent delimiters for the parameter value itself.

Once you have used the SSCVTCHK exit, issue an IPCS LISTSYM subcommand. This subcommand will display the list of active symbols for the current default source data. You should see symbols listed for the subsystems that were located. The symbol names will start with SSCVT and end with the subsystem name. For example, a symbol name of SSCVTJES2 should exist if JES2 is a defined subsystem. If you restrict your display to a specific hex byte subsystem name, SSCVTCHK will create a symbol name that starts with SSCVTX and ends with the hex bytes for the subsystem name. For example, if you specify VERBX SSCVTCHK 'SUBSYS=X"E2D4E2"', SSCVTCHK will create a symbol with a name of SSCVTXE2D4E2 if that subsystem has been defined.

ACTIVATING THE SSCVTCHK VERBEXIT EXIT

In order to make the SSCVTCHK VERBEXIT exit available to your IPCS session, linkedit SSCVTCHK into a load library that resides somewhere in the search order for your active session – the link list or STEPLIB are two options.

The source dump data for using SSCVTCHK should include

CSA, SQA, and NUC, as the data areas that are perused by the exit can reside in those areas of virtual storage. Set the default source to ACTIVE in your IPCS session if you want to look at the SSCVT chain on your running system.

CONCLUSION

The customization interfaces for IPCS can provide a very useful tool set for determining system status and diagnosing system and application problems. There may be a standard list of system control blocks that you examine for every dump you investigate regardless of the error or anomaly. Creating a customization exit that formats that information in a standard presentation could be helpful to your diagnostic effort. I hope this article has provided you with insight for your own IPCS customization exercises.

SSCVTCHK ASM

```
SSCVTCHK CSECT
SSCVTCHK AMODE 31
SSCVTCHK RMODE ANY
*------------------------------------------------------------------*
*   SSCVTCHK is designed to be used as an IPCS VERBX exit routine  *
*   that can be used to display the information regarding the      *
*   MVS subsystems that were defined at the time the dump data     *
*   that is currently being processed was created.                 *
*                                                                  *
*   To that end, this VERBX exit routine will produce the best     *
*   results for dumps that contain CSA, SQA, and NUC SDATA.  The   *
*   data for the SSCVT chain may terminate prematurely if these    *
*   data areas are not present in the dump dataset.                *
*                                                                  *
*   SSCVTCHK can be used to dump all existing SSCVTs and the       *
*   corresponding supported function codes and function routine    *
*   addresses or a parm can be passed to SSCVTCHK to display this  *
*   same information for only a specified subsystem.  For example, *
*   some valid invocations would include:                          *
*                                                                  *
*     VERBX SSCVTCHK                                               *
*     VERBX SSCVTCHK 'SUBSYS=SMS'                                  *
*     VERBX SSCVTCHK 'SUBSYS=X''D1C5E2F2'''    (JES2 in hex format)*
*                                                                  *
*   The first example would list all defined subsystems.  The      *
*   displayed information would include a formatted SSCVT, an      *
```

```
*   indication whether or not the subsystem is active, and for        *
*   active subsystems the supported function codes and their          *
*   corresponding function routine addresses will be presented.       *
*                                                                     *
*   The second example would list information only about the          *
*   subsystem named 'SMS'.                                            *
*                                                                     *
*   The third example would list information only about the           *
*   subsystem named 'JES2'.  This is useful because subsystem names   *
*   do not need to contain readable hex characters.                   *
*                                                                     *
*   As much as possible, the SSCVTCHK VERBX exit will accommodate for *
*   hex subsystem names.  For example, if you request                 *
*   'SUBSYS=X''D1C5E2F2''', an internal symbol of SSCVTXD1C5E2F2      *
*   will be created instead of symbol SSCVTJES2.  This occurs only    *
*   for subsystem specific requests.  If the entire SSCVT chain is    *
*   presented, all internal actions are attempted using EBCDIC        *
*   readable characters only.                                         *
*                                                                     *
*   The following IPCS exit services are demonstrated in this         *
*   program:                                                          *
*     Storage Access              (IPCS service code ADPLSACC)        *
*     Format Model Processor      (IPCS service code ADPLSFMT)        *
*     Expanded Print              (IPCS service code ADPLSPR2)        *
*     Equate Symbol               (IPCS service code ADPLSEQS)        *
*     Table of Contents           (IPCS service code ADPLSNDX)        *
*                                                                     *
*   Chapter 1Ø in the OS/39Ø MVS IPCS Customization manual discusses  *
*   the various IPCS exit services in detail.  This exit example      *
*   offers usage demonstration for only a handful of the available    *
*   services.                                                         *
*                                                                     *
*   In order to use the SSCVTCHK VERBX exit ensure that it is         *
*   linkedited somewhere into the load module search order for your   *
*   active IPCS session.  Linkedit JCL similar to the following can   *
*   be used:                                                          *
*                                                                     *
*      //IEWL     EXEC  PGM=HEWLHØ96,PARM='XREF,LIST,MAP,RENT'       *
*      //SYSPRINT DD    SYSOUT=*                                     *
*      //SYSUT1   DD    UNIT=SYSDA,SPACE=(CYL,(2,1))                 *
*      //OBJECT   DD    DSN=object.code.pds,DISP=SHR                 *
*      //SYSLMOD  DD    DSN=laod.library,DISP=SHR                    *
*      //SYSLIN   DD    *                                            *
*         INCLUDE OBJECT(SSCVTCHK)                                    *
*         ENTRY   SSCVTCHK                                            *
*         NAME    SSCVTCHK(R)                                         *
*---------------------------------------------------------------------*
         STM   R14,R12,12(R13)       Save incoming registers
         LR    R12,R15               Copy module address
         LA    R11,4Ø95(,R12)        Set up second ...
         LA    R11,1(,R11)              base register
```

```
         USING SSCVTCHK,R12,R11      Set module addressability
         LR    R2,R1                 Copy parameter address
         LR    R3,R13                Copy savearea address
         STORAGE OBTAIN,LENGTH=WORKLEN,LOC=ANY
         LR    RØ,R1                 Copy working storage address
         LR    R14,R1                Again
         LR    R13,R1                Again
         L     R1,=A(WORKLEN)        Get length
         XR    R15,R15               Set fill byte
         MVCL  RØ,R14                Clear the storage
         USING WORKAREA,R13          Set addressability
         ST    R3,SAVEAREA+4         Save incoming savearea address
         LA    R9,WORKPACC           Get ADPLPACC address
         USING ADPLPACC,R9           Set addressability
         LR    R8,R2                 Get ABDPL address
         USING ABDPL,R8              Set addressability
         MVC   ASID(2),ADPLASID      Save the ASID
         MVC   CVTADDR(4),ADPLCVT    Save the CVT address
*--------------------------------------------------------------------*
*   The ADPLEXT contains the address of the extension pointer.  If   *
*   you want to process any input parameters passed to the VERBX     *
*   program they can be captured at this point and processed.        *
*                                                                    *
*   +Ø from the ADPLEXT address contains the parameter address.      *
*   +4 from the ADPLEXT address contains the CPPL address.           *
*                                                                    *
*   See comments earlier for the format of valid parameters.         *
*--------------------------------------------------------------------*
         MVC   SSNMPARM(4),=4C' '    Clear the area
         MVC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Set default
         L     R7,ADPLEXT            Get extension address
         LTR   R7,R7                 An extension?
         BZ    NOPARM                No - unusual, but nothing to do
         USING ADPLEXTN,R7           Set addressability
         L     R15,ADPLOPTR          Get parm buffer address
         LTR   R15,R15               A parameter?
         BZ    NOPARM                No - nothing to do
         S     R15,=F'4'             Point to length
         CLC   Ø(2,R15),=AL2(8)      Enough data?
         BL    BADPARM               No - issue message
         OC    4(6,R15),=6C' '       Set parm keyword to uppercase
         CLC   4(7,R15),=C'SUBSYS='  Proper keyword?
         BNE   BADPARM               No - issue message
*--------------------------------------------------------------------*
*   A SUBSYS= parm has been supplied.  Check to see whether the      *
*   subsystem name has been supplied in character or hex format. If  *
*   the first two characters following the SUBSYS= are X' this       *
*   indicates a hex format subsystem name.                           *
*--------------------------------------------------------------------*
         CLC   11(2,R15),=C'X'''     Hex indicator?
         BE    HEXSS                 Yes - process as hex characters
```

```
         MVC   SSNMPARM(4),11(R15)   Copy subsystem name
         B     NOPARM                Go on
HEXSS    DS    ØH
*------------------------------------------------------------------*
*   If we get here, the subsystem name is to be interpretted as a  *
*   hex value.  Make sure the supplied characters are valid hex    *
*   characters and make sure the resulting length is correct.      *
*------------------------------------------------------------------*
         XR    R14,R14               Clear R14
         ICM   R14,B'ØØ11',Ø(R15)    Get max buffer length
         S     R14,=F'9'             Subtract length of SUBSYS=X'
         LA    R3,13(,R15)           Point to first subsys name byte
         XR    R4,R4                 Clear a length counter register
         LTR   R14,R14               Some data?
         BZ    BADPARM               No - that's a problem
SSHXCHLP DS    ØH
         CLI   Ø(R3),C''''           End indicator?
         BE    SSHXDN                Yes - go check the counters
         CLI   Ø(R3),C'A'            A valid hex character?
         BL    BADPARM               No - that's a problem
         CLI   Ø(R3),C'F'            A valid hex character?
         BNH   SSHXOK                Yes - check next one
         CLI   Ø(R3),C'Ø'            A valid hex character?
         BL    BADPARM               No - that's a problem
         CLI   Ø(R3),C'9'            A valid hex character?
         BH    BADPARM               No - that's a problem
SSHXOK   DS    ØH
         LA    R3,1(,R3)             Point to next byte
         LA    R4,1(,R4)             Add one to count
         B     SSHXCHLP              Check next character
SSHXDN   DS    ØH
         C     R4,=F'2'              Valid byte count?
         BE    SSHXPRM               Yes - we've got a valid parm
         C     R4,=F'4'              Valid byte count?
         BE    SSHXPRM               Yes - we've got a valid parm
         C     R4,=F'6'              Valid byte count?
         BE    SSHXPRM               Yes - we've got a valid parm
         C     R4,=F'8'              Valid byte count?
         BNE   BADPARM               No - that's a problem
SSHXPRM  DS    ØH
         MVC   DBL1(8),=8C' '        Clear the target area
         LR    R5,R4                 Copy the length
         BCTR  R5,Ø                  Reduce by one for EX
         EX    R5,SSHXMVC            Copy the subsystem name
         TR    DBL1(8),TRTABLE       Scrub unwanted info
         LR    R5,R4                 Copy the length
         SRL   R5,1                  Divide by two
         LR    R6,R5                 Copy length for later use
         SLL   R5,4                  Shift length to high order nibble
         STC   R5,DBL2+8             Save length
         STC   R4,DBL2+9             Save length
```

```
         OC    DBL2+8(1),DBL2+9      OR the two length values
         IC    R5,DBL2+8             Get lengths for EX
         EX    R5,SSHXPACK           PACK to valid hex data
         BCTR  R6,Ø                  Reduce length by one for EX
         EX    R6,SSNMMVC            Copy the subsystem name
         ST    R4,SNAMHXLN           Save the length
         BCTR  R4,Ø                  Reduce length by one for EX
         EX    R4,SSNMMVC2           Copy the subsystem name
         B     NOPARM                We should be done
*-------------------------------------------------------------------*
BADPARM  DS    ØH
         LA    RØ,PRMMSG1L           Get message length
         LA    R1,PARMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         DROP  R7
NOPARM   DS    ØH
*-------------------------------------------------------------------*
*   Obtain the CVT.                                                 *
*-------------------------------------------------------------------*
         MVC   ADPLPAAD(4),CVTADDR   Set address to the CVT
         MVC   ADPLDLEN(2),=AL2(CVTOSLVF+1-CVT) Set get length
         OI    ADPLPRDP,ADPLVIRT+ADPLSAMK Indicate virtual 24-bit addr
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEACC,                                           X
               (R9)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOSTORE1              No - issue storage not found msg
*-------------------------------------------------------------------*
*   Obtain the JESCT.                                               *
*-------------------------------------------------------------------*
         L     R1,ADPLPART           Get buffer location address
         USING CVT,R1
         MVC   ADPLPAAD(4),CVTJESCT  Get JESCT address
         MVC   ADPLDLEN(2),=AL2(128) Set get length
         DROP  R1
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEACC,                                           X
               (R9)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOSTORE2              No - issue storage not found msg
*-------------------------------------------------------------------*
*   Obtain the first SSCT.                                          *
*-------------------------------------------------------------------*
         L     R1,ADPLPART           Get buffer location address
```

```
         USING JESCT,R1
         MVC   ADPLPAAD(4),JESSSCT   Get SSCT address
GETSSCVT DS    ØH
         MVC   ADPLDLEN(2),=AL2(32)  Set get length
         NI    ADPLPRDP,255-ADPLSAMK Indicate virtual 31-bit addr
         DROP  R1
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                            X
               ((R8),                                           X
               CODEACC,                                         X
               (R9)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOSTORE3              No - issue storage not found msg
*-------------------------------------------------------------------*
         L     R1,ADPLPART           Get buffer location address
         USING SSCT,R1
         MVC   SNAMSAVE(8),=8C' '    Clear the area
         MVC   SNAMSAVE(4),SSCTSNAM  Save the subsystem name
         MVC   SSCTNEXT(4),SSCTSCTA  Save the address of the
         CLC   SSNMPARM(4),=4C' '    Display all SSCVTs?
         BE    NOTJUST1              Yes - format this SSCVT
         CLC   SSNMPARM(4),SNAMSAVE  A match?
         BNE   NEXTSSCT              No - bypass
NOTJUST1 DS    ØH
         MVC   LINEBUF(L'MSG1),MSG1  Copy the message
         MVC   LINEBUF+32(4),SNAMSAVE Copy the subsystem name
         LA    RØ,L'MSG1             Get message length
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX1                No - bypass hex specific stuff
         MVC   LINEBUF+32(2),=C'x''' Move in prefix
         MVC   LINEBUF+34(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN          Get length of name
         LA    R14,LINEBUF+34(R14)   Point to end of name
         MVI   Ø(R14),C''''          Set end quote
         LA    RØ,1(,R14)            Set ending address
         LA    R14,LINEBUF           get starting address
         SR    RØ,R14                Set message length
NOHEX1   DS    ØH
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         MVC   LINEBUF(L'TOCSSCVT),TOCSSCVT Copy the TOC message
         MVC   LINELEN(4),=A(L'TOCSSCVT) Get the TOC message length
         MVC   LINEBUF+3Ø(4),SNAMSAVE Copy the subsystem name
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX2                No - bypass hex specific stuff
         MVC   LINEBUF+3Ø(2),=C'x''' Move in prefix
         MVC   LINEBUF+32(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN          Get length of name
```

```
         LA    R14,LINEBUF+32(R14)   Point to end of name
         MVI   Ø(R14),C''''          Set end quote
         LA    RØ,1(,R14)            Set ending address
         LA    R14,LINEBUF           get starting address
         SR    RØ,R14                Set message length
         ST    RØ,LINELEN            Save the length
NOHEX2   DS    ØH
         BAL   R14,TOCENTRY          Add a TOC entry
*--------------------------------------------------------------------*
*   Format and print the SSCVT.                                      *
*--------------------------------------------------------------------*
         LA    R7,WORKPFMT           Get ADPLPFMT address
         USING ADPLPFMT,R7           Set addressability
         MVC   ADPLPPTR(4),=A(SSCTMODL) Get control block model addr
         MVI   ADPLPVC1,X'Ø3'        Set viewing control1 to x'Ø3'
         MVC   ADPLDLEN(2),=AL2(SSCTSIZE) Get control block length
         MVC   ADPLPBLS(2),=AL2(SSCTSIZE) Get control block length
         MVC   ADPLPBAV(4),ADPLPAAD  Dumped address to access
         MVC   ADPLPCHA(8),=8C' '    Clear model name
         OI    ADPLPOPT,ADPLPOAC     Set acronym check flag
         MVC   ADPLPBAS(4),ADPLPART  Address of buffer
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEFMT,                                           X
               (R7)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOFRMAT1              No - just leave for now
         DROP  R7
*--------------------------------------------------------------------*
*   Create an IPCS symbol for this SSCVT.  The symbol name will      *
*   have the format of SSCVTssname where 'ssname' is the name of     *
*   the subsystem providing the request is for all subsystems or     *
*   a specific readable EBCDIC subsystem name.  If the request was   *
*   for a specific hex subsystem name, the symbol name will have the *
*   format of SSCVTXssnamehex where 'ssnamehex' is character         *
*   representation of the hex value bytes.                           *
*--------------------------------------------------------------------*
         NI    FLAG1,255-SYMTRY      Reset the SYMTRY flag
SYM1     DS    ØH
         LA    R7,WORKESSY           Get ESSY area address
         MVC   ESSYSYM-ESSY(32,R7),=CL32'SSCVT' Create required ...
         MVC   ESSYSYM-ESSY+5(4,R7),SNAMSAVE       symbol name
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX3                No - bypass hex specific stuff
         MVC   ESSYSYM-ESSY+5(4,R7),=C'X   ' Set up for hex symbol
         L     R14,SNAMHXLN          Get length of name
         BCTR  R14,Ø                 Reduce by one for EX
         EX    R14,SSNMMVC3          Move in the subsystem name
NOHEX3   DS    ØH
         MVC   ESSYAST-ESSY(2,R7),=C'CV' Move in address space type
```

```
         MVC   ESSYLAD-ESSY(4,R7),ADPLPAAD Move in SSCVT address
         MVC   ESSYDLE-ESSY(4,R7),=A(SSCTSIZE) Move in SSCVT length
*        MVC   ESSYDTY-ESSY(1,R7),=C'M' Indicate type as STRUCTURE
         MVC   ESSYDTY-ESSY(1,R7),=C'U' Indicate type as AREA
         MVC   ESSYDTD-ESSY(32,R7),ESSYSYM-ESSY(R7) Move in data name
         MVC   ESSYRL-ESSY(2,R7),=AL2(31) Move in remark length
         MVC   ESSYRT-ESSY(31,R7),=C'SSCVT for subsystem xxxx       '
         MVC   ESSYRT-ESSY+2Ø(4,R7),SNAMSAVE      Remark
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX4                No - bypass hex specific stuff
         MVC   ESSYRT-ESSY+2Ø(2,R7),=C'x''' Set up for hex remark
         L     R14,SNAMHXLN          Get length of name
         BCTR  R14,Ø                 Reduce by one for EX
         EX    R14,SSNMMVC4          Move in the subsystem name
         LA    R14,1+2+ESSYRT-ESSY+2Ø(R14,R7) Point past subsys name
         MVI   Ø(R14),C''''          Put in ending quote
NOHEX4   DS    ØH
*-------------------------------------------------------------------*
*   SSCVT is in common storage so set ASID=1                        *
*-------------------------------------------------------------------*
         MVC   ESSYAS2-ESSY+2(2,R7),=AL2(1) Move in the ASID
         OI    ESSYFC-ESSY(R7),ESSYFCD Set NODROP attribute on symbol
         L     R15,ADPLSERV          Load addr of exit services router
         CALL  (15),                                              X
               ((R8),                                             X
               CODEEQS,                                           X
               (R7)),MF=(E,CALLLST)
         C     R15,=F'12'            Symbol equate ok?
         BL    SYM1E                 Yes - go on
         TM    FLAG1,SYMTRY          Is this the second try?
         BO    NOSYM1                Yes - issue message
         OI    FLAG1,SYMTRY          Set flag
         B     SYM1                  Try a second time
SYM1E    DS    ØH
*-------------------------------------------------------------------*
*   Check to see whether this is an active subsystem entry and if   *
*   it is, locate the SSVT.                                         *
*-------------------------------------------------------------------*
         L     R1,ADPLPART           Get buffer location address
         CLC   SSCTSSVT(4),=F'Ø'     An active subsystem?
         BE    INACTIVE              No - get the next SSCVT
         MVC   ADPLPAAD(4),SSCTSSVT  Get SSVT address
         MVC   ADPLDLEN(2),=AL2(264) Set get length
         MVC   SSVTADDR(4),SSCTSSVT  Save the SSVT address
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEACC,                                           X
               (R9)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOSTORE4              No - issue storage not found msg
```

```
         DROP  R1
*-------------------------------------------------------------------*
         L     R1,ADPLPART           Get buffer location address
         USING SSVT,R1
         MVC   LINEBUF(MSG3L),MSG3   Copy the message
         MVC   LINEBUF+29(4),SNAMSAVE Copy the subsystem name
         XR    R15,R15               Clear R15
         ICM   R15,B'ØØ11',SSVTFNUM  Get number of function routines
         ST    R15,FNUMSAVE          Save number of function routines
         CVD   R15,DBL2              Convert to decimal
         UNPK  DBL1(8),DBL2(8)       Unpack it
         OI    DBL1+7,X'FØ'          Clear sign
         MVC   LINEBUF+64(3),DBL1+5  Copy number of function routines
         XR    R15,R15               Clear counter
         LA    R14,SSVTFCOD          Get function code matrix address
         LA    R3,256                Set loop count
FCODLP1  DS    ØH
         CLI   Ø(R14),X'ØØ'          Active function code?
         BE    FCODNXT1              No - go check next one
         LA    R15,1(,R15)           Add one to count
FCODNXT1 DS    ØH
         LA    R14,1(,R14)           Point to next indicator
         BCT   R3,FCODLP1            If more, go check it out
         CVD   R15,DBL2              Convert to decimal
         UNPK  DBL1(8),DBL2(8)       Unpack it
         OI    DBL1+7,X'FØ'          Clear sign
         MVC   LINEBUF+43(3),DBL1+5  Copy number of functions
         LA    RØ,MSG3L              Get message length
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX5                No - bypass hex specific stuff
         MVC   DBL1(3),LINEBUF+43    Save number of functions
         MVC   DBL2(3),LINEBUF+64    Save number of function routines
         MVC   LINEBUF+25(3),=C' x''' Move in prefix
         MVC   LINEBUF+28(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN          Get length of name
         LA    R14,LINEBUF+28(R14)   Point to end of name
         MVC   Ø(2,R14),=C''' '      Set end quote
         LA    R14,2(,R14)           Point past end quote
         MVC   Ø(9,R14),=C'supports ' Set next part of message
         LA    R14,9(,R14)           Point past it
         MVC   Ø(3,R14),DBL1         Copy number of function codes
         MVI   3(R14),C' '           Move in separator
         LA    R14,4(,R14)           Point past it
         MVC   Ø(17,R14),=C'function(s) with ' Set next part of message
         LA    R14,17(,R14)          Point past it
         MVC   Ø(3,R14),DBL2         Copy number of function routines
         LA    R14,3(,R14)           Point past it
         MVC   Ø(7,R14),=C' rtn(s)'  Set next part of message
         LA    R14,7(,R14)           Point past it
         LR    RØ,R14                Copy end of message address
         LA    R14,LINEBUF           Get starting address
```

```
         SR    RØ,R14                Set message length
NOHEX5   DS    ØH
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,MSG4L              Get message length
         LA    R1,MSG4               Get message address
         BAL   R14,PRINTLN           Go print the line
*-------------------------------------------------------------------*
         MVC   ADPLPAAD(4),SSVTADDR  Get SSVT address
         L     R15,FNUMSAVE          Get number of function routines
         SLL   R15,2                 Multiply by 4
         LA    R15,264(,R15)         Set proper size
         STCM  R15,B'ØØ11',ADPLDLEN  Save the length
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEACC,                                           X
               (R9)),MF=(E,CALLLST)
         LTR   R15,R15               Were things ok?
         BNZ   NOSTORE4              No - issue storage not found msg
         L     R1,ADPLPART           Get buffer location address
         LA    R3,256                Set loop count
         LA    R4,SSVTFCOD           Get addr of function code matrix
         LA    R5,SSVTFRTN           Get addr of function rtn addrs
         XR    R6,R6                 Clear counter
FCODLP2  DS    ØH
         CLI   Ø(R4),X'ØØ'           Active function code?
         BE    FCODNXT2              No - go check next one
         MVC   LINEBUF(L'MSG5),MSG5  Copy the message
         LA    R15,1(,R6)            Get real function code #
         CVD   R15,DBL2              Convert function code # to decimal
         UNPK  DBL1(8),DBL2(8)       Unpack it
         OI    DBL1+7,X'FØ'          Clear sign
         MVC   LINEBUF+12(3),DBL1+5  Copy function code number
         XR    R14,R14               Clear R14
         IC    R14,Ø(,R4)            Get function rtn index value
         BCTR  R14,Ø                 Reduce by one
         SLL   R14,2                 Multiply by 4
         L     R15,Ø(R14,R5)         Get function rtn addr
         BAL   R14,HEXCNVT           Make it readable
         MVC   LINEBUF+27(8),DBL1    Copy to output line
         LA    RØ,L'MSG5             Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
FCODNXT2 DS    ØH
         LA    R4,1(,R4)             Point to next indicator
         LA    R6,1(,R6)             Add one to function code counter
         BCT   R3,FCODLP2            If more, go check it out
*-------------------------------------------------------------------*
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
```

```
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,1                 Set message length
         LA    R1,=C' '             Get message address
         BAL   R14,PRINTLN          Go print a blank line
         DROP  R1
         CLC   SSNMPARM(4),SNAMSAVE  A subsystem name match?
         BNE   NEXTSSCT             No - do next subsystem
         MVC   LINEBUF(L'MSG7),MSG7  Copy message model
         MVC   LINEBUF+49(4),SSNMPARM Copy subsystem name into message
         LA    RØ,L'MSG7            Get message length
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX6               No - bypass hex specific stuff
         MVC   LINEBUF+49(2),=C'x''' Move in prefix
         MVC   LINEBUF+51(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN         Get length of name
         LA    R14,LINEBUF+51(R14)  Point to end of name
         MVI   Ø(R14),C''''         Set end quote
         LA    RØ,1(,R14)           Set ending address
         LA    R14,LINEBUF          get starting address
         SR    RØ,R14               Set message length
NOHEX6   DS    ØH
         LA    R1,LINEBUF           Get message address
         BAL   R14,PRINTLN          Go print the line
         B     RETURN               We're done
*-------------------------------------------------------------------*
NEXTSSCT DS    ØH
         CLC   SSCTNEXT(4),=F'Ø'    Another SSCVT?
         BE    SSCTDONE             No - issue end of chain msg
         MVC   ADPLPAAD(4),SSCTNEXT  Get SSCT address
         B     GETSSCVT             Get the SSCVT storage
*-------------------------------------------------------------------*
INACTIVE DS    ØH
         MVC   LINEBUF(L'MSG2),MSG2  Copy the message
         MVC   LINEBUF+22(4),SNAMSAVE Copy the subsystem name
         LA    RØ,L'MSG2            Get message length
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX7               No - bypass hex specific stuff
         MVC   LINEBUF+22(2),=C'x''' Move in prefix
         MVC   LINEBUF+24(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN         Get length of name
         LA    R14,LINEBUF+24(R14)  Point to end of name
         MVC   Ø(13,R14),=C''' is inactive' Set end of message
         LA    RØ,13(,R14)           Set ending address
         LA    R14,LINEBUF          get starting address
         SR    RØ,R14               Set message length
NOHEX7   DS    ØH
         LA    R1,LINEBUF           Get message address
         BAL   R14,PRINTLN          Go print the line
         LA    RØ,1                 Set message length
         LA    R1,=C' '             Get message address
         BAL   R14,PRINTLN          Go print a blank line
```

```
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         CLC   SSNMPARM(4),SNAMSAVE  A subsystem name match?
         BNE   NEXTSSCT              No - do next subsystem
         B     RETURN                We're done
*-------------------------------------------------------------------*
SSCTDONE DS    ØH
         CLC   SSNMPARM(4),=4C' '    Specific subsystem requested?
         BE    SSCTDON2              No - we're done
         CLC   SSNMPARM(4),SNAMSAVE  A subsystem name match?
         BE    SSCTDON2              Yes - we're done
         MVC   LINEBUF(L'NOSSMSG1),NOSSMSG1 Copy message model
         MVC   LINEBUF+22(4),SSNMPARM Copy subsystem name into message
         LA    RØ,L'NOSSMSG1         Get message length
         CLC   SNAMHXSV(8),=C'4Ø4Ø4Ø4Ø' Hex name specified?
         BE    NOHEX8                No - bypass hex specific stuff
         MVC   LINEBUF+22(2),=C'x''' Move in prefix
         MVC   LINEBUF+24(8),SNAMHXSV Copy the name
         L     R14,SNAMHXLN          Get length of name
         LA    R14,LINEBUF+24(R14)   Point to end of name
         MVC   Ø(13,R14),=C''' not located' Set end of message
         LA    RØ,13(,R14)           Set ending address
         LA    R14,LINEBUF           get starting address
         SR    RØ,R14                Set message length
NOHEX8   DS    ØH
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         B     RETURN                We're done
SSCTDON2 DS    ØH
         LA    RØ,L'MSG6             Get message length
         LA    R1,MSG6               Get message address
         BAL   R14,PRINTLN           Go print the line
         B     RETURN                We're done
*-------------------------------------------------------------------*
RETURN   DS    ØH
         L     R3,SAVEAREA+4         Load incoming savearea address
         LR    R1,R13                Get working storage address
         STORAGE RELEASE,LENGTH=WORKLEN,ADDR=(R1)
         LR    R13,R3                Restore incoming savearea address
         LM    R14,R12,12(R13)       Restore incoming registers
         XR    R15,R15               Set return code
         BR    R14                   Return
NOSTORE1 DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(STMSG1L),STORMSG1 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
```

```
         MVC   LINEBUF+5Ø(2),DBL1+6  Copy rc into message
         ICM   R15,B'1111',ADPLPAAD  Get CVT address
         BAL   R14,HEXCNVT           Make it readable
         MVC   LINEBUF+36(8),DBL1    Copy CVT address into message
         LA    RØ,STMSG1L            Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,TRMMSG1L           Get message length
         LA    R1,TERMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
         B     RETURN                We're done
NOSTORE2 DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(STMSG2L),STORMSG2 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
         MVC   LINEBUF+52(2),DBL1+6  Copy rc into message
         ICM   R15,B'1111',ADPLPAAD  Get JESCT address
         BAL   R14,HEXCNVT           Make it readable
         MVC   LINEBUF+38(8),DBL1    Copy JESCT address into message
         LA    RØ,STMSG2L            Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,TRMMSG1L           Get message length
         LA    R1,TERMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
         B     RETURN                We're done
NOSTORE3 DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(STMSG3L),STORMSG3 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
         MVC   LINEBUF+52(2),DBL1+6  Copy rc into message
         ICM   R15,B'1111',ADPLPAAD  Get SSCVT address
         BAL   R14,HEXCNVT           Make it readable
         MVC   LINEBUF+38(8),DBL1    Copy SSCVT address into message
         LA    RØ,STMSG3L            Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,TRMMSG1L           Get message length
         LA    R1,TERMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
```

```
         B     RETURN                We're done
NOSTORE4 DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(STMSG4L),STORMSG4 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
         MVC   LINEBUF+51(2),DBL1+6  Copy rc into message
         ICM   R15,B'1111',ADPLPAAD  Get SSVT address
         BAL   R14,HEXCNVT           Make it readable
         MVC   LINEBUF+37(8),DBL1    Copy SSVT address into message
         LA    RØ,STMSG4L            Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,TRMMSG1L           Get message length
         LA    R1,TERMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
         B     RETURN                We're done
NOFRMAT1 DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(FMTMSG1L),FRMTMSG1 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
         MVC   LINEBUF+49(2),DBL1+6  Copy rc into message
         LA    RØ,FMTMSG1L           Get message length
         C     R15,=F'4'             Additional error information?
         BNE   NOPRET1               No - bypass
         XR    R15,R15               Clear R15
         ICM   R15,B'ØØ11',ADPLPRET-ADPLPFMT(R7) Get error flag info
         BAL   R14,HEXCNVT           Make the flags readable
         MVC   LINEBUF+FMTMSG1L(15),=C' ADPLPRET(xxxx)'
         MVC   LINEBUF+FMTMSG1L+1Ø(4),DBL1+4 Copy error flag info
         LA    RØ,FMTMSG1L+15        Get message length
NOPRET1  DS    ØH
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         LA    RØ,TRMMSG1L           Get message length
         LA    R1,TERMMSG1           Get message address
         BAL   R14,PRINTLN           Go print the line
         B     RETURN                We're done
NOSYM1   DS    ØH
         MVI   LINEBUF,C' '          Set fill byte
         MVC   LINEBUF+1(131),LINEBUF Clear the area
         MVC   LINEBUF(SYDMSG1L),SYMDMSG1 Copy the message
         BAL   R14,HEXCNVT           Make the rc readable
         MVC   LINEBUF+48(4),SNAMSAVE Copy subsystem name into message
```

```
         MVC   LINEBUF+58(2),DBL1+6  Copy rc into message
         LA    RØ,SYDMSG1L           Get message length
         LA    R1,LINEBUF            Get message address
         BAL   R14,PRINTLN           Go print the line
         LA    RØ,1                  Set message length
         LA    R1,=C' '              Get message address
         BAL   R14,PRINTLN           Go print a blank line
         B     SYM1E                 Go back for more
*------------------------------------------------------------------*
*   Subroutines                                                    *
*------------------------------------------------------------------*
PRINTLN  DS    ØH
*------------------------------------------------------------------*
*   The PRINTLN subroutine generates a line of output using the    *
*   IPCS print service.                                            *
*   On entry:  RØ - contains the length of the output line         *
*              R1 - contains the address of the output line        *
*              R8 - contains the address of the ABDPL              *
*   On exit:  R15 - contains the return code from the IPCS print   *
*                   service                                        *
*------------------------------------------------------------------*
         STM   RØ,R15,REGSAVE        Save the registers
         LA    R7,WORKPPR2           Get BLSUPPR2 address
         MVC   Ø(PPR2999-PPR2ØØØ,R7),PPR2 Copy the PPR2 model
         MVC   PPR2BUF-PPR2(4,R7),ADPLBUF Copy print buffer address
         ST    RØ,PPR2BUFL-PPR2(,R7) Save the message length
         L     R3,PPR2BUFL-PPR2(,R7) Copy the message length
         L     R15,ADPLBUF           Get message buffer address
         MVI   Ø(R15),C' '           Set fill byte
         MVC   1(131,R15),Ø(R15)     Clear message buffer area
         L     R15,ADPLBUF           Get message buffer address
         BCTR  R3,Ø                  Reduce length by one for EX
         EX    R3,MSGMVC             Copy the message
         MVI   PPR2PFL1-PPR2(R7),PPR2MSG Indicate buffer contains a msg
         L     R15,ADPLSERV          Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODEPR2,                                           X
               (R7)),MF=(E,CALLLST)
PRINTLNE DS    ØH
         LM    RØ,R14,REGSAVE        Restore required registers
         BR    R14                   Return
*------------------------------------------------------------------*
HEXCNVT  DS    ØH
*------------------------------------------------------------------*
*   The HEXCNVT subroutine converts the hex contents of R15 to     *
*   a human readable format in variable DBL1.                      *
*------------------------------------------------------------------*
         ST    R15,DBL2              Save the value
         UNPK  DBL1(9),DBL2(5)       Unpack it
         NC    DBL1(8),=8X'ØF'       Turn off high nibble
```

```
         TR    DBL1(8),=C'Ø123456789ABCDEF' Make it readable
         BR    R14                  Return
*-------------------------------------------------------------------*
TOCENTRY DS    ØH
*-------------------------------------------------------------------*
*   The TOCENTRY subroutine adds an entry to the IPCS table of      *
*   contents.                                                       *
*                                                                   *
*   On entry, LINELEN contains the length of the TOC message        *
*   (greater than Ø, less than 41).  LINEBUF contains the value     *
*   of the TOC message                                              *
*-------------------------------------------------------------------*
         STM   RØ,R15,REGSAVE       Save the registers
         L     R15,ADPLBUF          Get message buffer address
         L     R3,LINELEN           Get TOC message length
         LA    R3,4(,R3)            Add in length of length word
         BCTR  R3,Ø                 Reduce by one for EX
         EX    R3,TOCMVC            Copy the TOC message
         L     R15,ADPLSERV         Get service routine address
         CALL  (15),                                              X
               ((R8),                                             X
               CODENDX),                                          X
               MF=(E,CALLLST)
         LM    RØ,R14,REGSAVE       Restore required registers
         BR    R14                  Return
*-------------------------------------------------------------------*
*   Executed instructions                                           *
*-------------------------------------------------------------------*
MSGMVC   MVC   Ø(*-*,R15),Ø(R1)     Copy the message
TOCMVC   MVC   Ø(*-*,R15),LINELEN   Copy the TOC message
SSHXMVC  MVC   DBL1(*-*),13(R15)    Copy the hex subsystem name
SSHXPACK PACK  DBL2(*-*),DBL1(*-*)  Pack the hex characters
SSNMMVC  MVC   SSNMPARM(*-*),DBL2   Copy the subsys name (hex format)
SSNMMVC2 MVC   SNAMHXSV(*-*),13(R15) Copy the subsys name (hex format)
SSNMMVC3 MVC   ESSYSYM-ESSY+6(*-*,R7),SNAMHXSV Copy subsys name to sym
SSNMMVC4 MVC   ESSYRT-ESSY+22(*-*,R7),SNAMHXSV Copy subsys name to rem
*-------------------------------------------------------------------*
*   Constants                                                       *
*-------------------------------------------------------------------*
CODEACC  DC    A(ADPLSACC)
CODEFMT  DC    A(ADPLSFMT)
CODEPR2  DC    A(ADPLSPR2)
CODEEQS  DC    A(ADPLSEQS)
CODENDX  DC    A(ADPLSNDX)
*-------------------------------------------------------------------*
ESSY     BLSRESSY DSECT=NO          IPCS ES record buffer
*-------------------------------------------------------------------*
PPR2     BLSUPPR2 DSECT=NO          IPCS expanded print parm list
*-------------------------------------------------------------------*
MSG1     DC    C'SSCVT1ØØI - SSCVT for SubSystem xxxx    '
MSG2     DC    C'SSCVT1Ø1I - SubSystem xxxx is inactive'
```

```
MSG3     DC    C'SSCVT1Ø2I - Active SubSystem xxxx supports xxx '
         DC    C'function(s) with xxx routine(s)'
MSG3L    EQU   *-MSG3
MSG4     DC    C'SSCVT1Ø3I - Supported function codes and routine '
         DC    C'addresses follow:'
MSG4L    EQU   *-MSG4
MSG5     DC    C' Func code: xxx  Rtn addr: xxxxxxxx'
MSG6     DC    C'SSCVT199I - SSCVT chain complete'
MSG7     DC    C'SSCVT198I - SSCVT display complete for Subsystem xxxx'
PARMMSG1 DC    C'SSCVT11ØI - Invalid parm detected.  Entire SSCVT '
         DC    C'chain will be presented.'
PRMMSG1L EQU   *-PARMMSG1
STORMSG1 DC    C'SSCVT111I - Unable to locate CVT at XXXXXXXX - RC(xx)'
STMSG1L  EQU   *-STORMSG1
STORMSG2 DC    C'SSCVT112I - Unable to locate JESCT at xxxxxxxx - '
         DC    C'RC(xx)'
STMSG2L  EQU   *-STORMSG2
STORMSG3 DC    C'SSCVT113I - Unable to locate SSCVT at xxxxxxxx - '
         DC    C'RC(xx)'
STMSG3L  EQU   *-STORMSG3
STORMSG4 DC    C'SSCVT114I - Unable to locate SSVT at xxxxxxxx - '
         DC    C'RC(xx)'
STMSG4L  EQU   *-STORMSG4
TERMMSG1 DC    C'SSCVT189I - Format has terminated prematurely'
TRMMSG1L EQU   *-TERMMSG1
FRMTMSG1 DC    C'SSCVT121I - Error detected formatting SSCVT - '
         DC    C'RC(xx)'
FMTMSG1L EQU   *-FRMTMSG1
SYMDMSG1 DC    C'SSCVT131I - Error detected defining symbol SSCVTxxxx '
         DC    C'- RC(xx)'
SYDMSG1L EQU   *-SYMDMSG1
NOSSMSG1 DC    C'SSCVT141I - Subsystem xxxx not located'
TOCSSCVT DC    C'Formatted SSCVT for SubSystem xxxx    '
*-------------------------------------------------------------------*
TRTABLE  DC    256X'8Ø'
         ORG   TRTABLE+Ø
         DC    C'Ø123456789ABCDEF'
         ORG   TRTABLE+193
         DC    X'ØAØBØCØDØEØF'
         ORG   TRTABLE+24Ø
         DC    X'ØØØ1Ø2Ø3Ø4Ø5Ø6Ø7Ø8Ø9'
         ORG   ,
*-------------------------------------------------------------------*
         LTORG ,
*-------------------------------------------------------------------*
*   Define the SSCVT as an IPCS model.                              *
*-------------------------------------------------------------------*
SSCTMODL BLSQMDEF BASELBL=SSCT,                                     X
               CBLEN=SSCTSIZE,                                      X
               PREFIX=4,            # of chars to remove from lbl nm  X
               ACRONYM=SSCT,                                        X
```

```
               ACROLBL=SSCTID,                                         X
               HEADER=SSCVT
          BLSQMFLD NAME=SSCTID,DTYPE=EBCDIC
          BLSQMFLD NAME=SSCTSCTA,DTYPE=HEX
          BLSQMFLD NAME=SSCTSNAM,DTYPE=EBCDIC
*         BLSQMFLD NAME=SSCTSNAM,DTYPE=HEX
          BLSQMFLD NAME=SSCTFLG1,DTYPE=HEX
          BLSQMFLD NAME=SSCTSSID,DTYPE=HEX
          BLSQMFLD NAME=SSCTRSV1,DTYPE=HEX
          BLSQMFLD NAME=SSCTSSVT,DTYPE=HEX
          BLSQMFLD NAME=SSCTSUSE,DTYPE=HEX
          BLSQMFLD NAME=SSCTSYN,DTYPE=HEX
          BLSQMFLD NAME=SSCTSUS2,DTYPE=HEX
          BLSQMFLD NAME=SSCTRSV3,DTYPE=HEX
          BLSQMFLD SHDR=BLNKLINE,NEWLINE
          BLSQMDEF END
BLNKLINE  BLSQSHDR ' '
*-------------------------------------------------------------------*
WORKAREA  DSECT
SAVEAREA  DS    18F
CALLLST   CALL  ,(,,,,,,),MF=L
REGSAVE   DS    16F
ASID      DS    XL2
FLAG1     DS    XL1
SYMTRY    EQU   X'8Ø'
CVTADDR   DS    F
SSCTNEXT  DS    F
SSVTADDR  DS    F
FNUMSAVE  DS    F
WORKPACC  DS    ØD,CL(ADPLLACC)
WORKPFMT  DS    ØD,CL(ADPLLFMT)
WORKESSY  DS    ØD,CL(ESSYHRL)
WORKPPR2  DS    ØD,CL(PPR2999-PPR2ØØØ)
LINELEN   DS    F
LINEBUF   DS    CL(132)
SNAMSAVE  DS    CL(8)
SNAMHXSV  DS    CL(8)
SNAMHXLN  DS    F
SSNMPARM  DS    CL(4)
DBL1      DS    2D
DBL2      DS    2D
WORKLEN   EQU   *-WORKAREA
RØ        EQU   Ø
R1        EQU   1
R2        EQU   2
R3        EQU   3
R4        EQU   4
R5        EQU   5
R6        EQU   6
R7        EQU   7
```

```
R8       EQU   8
R9       EQU   9
R1Ø      EQU   1Ø
R11      EQU   11
R12      EQU   12
R13      EQU   13
R14      EQU   14
R15      EQU   15
*-------------------------------------------------------------------*
         BLSABDPL DSECT=YES,                                       X
               AMDEXIT=YES,                                        X
               AMDOSEL=NO,                                         X
               AMDPACC=YES,                                        X
               AMDPFMT=YES,                                        X
               AMDPECT=NO,                                         X
               AMDPSEL=NO
         PRINT NOGEN
         CVT   DSECT=YES
         IEFJESCT
         IEFJSCVT
         IEFJSSVT
         END
```


Parsing strings in Assembler programs

One of the great strengths of REXX is the ability to parse strings to extract substrings, words, and delimited arguments. The following macro and Assembler routines attempt to re-create some of the more common string handling functions for use in Assembler programs.

In order to take advantage of the parse functions, this article provides the following:

- RDSPARID – Assembler routine to provide INDEX functions.
- RDSPARPT – Assembler routine to provide PATTERN matching.
- RDSPARST – Assembler routine to provide STRIP functions.

- RDSPARVR – Assembler routine to provide PARSE VAR functions.
- RDSPARWI – Assembler routine to provide WORDINDEX functions.
- RDSPARWS – Assembler routine to provide WORDS functions.
- RDSPARWD – Assembler routine to provide WORD functions.
- RDSPARSE – Assembler program to provide linkage to the above Assembler routines.
- PARSE Assembler programming interface to the RDSPARSE program.

USING THE PARSE MACRO

The PARSE macro allows the Assembler programmer to easily invoke the RDSPARSE program for the string handling function desired.

Standard and execute form syntax

The standard and execute forms of the PARSE macro are written as follows:

- name – name: symbol. Begin name in column 1.
- PARSE – one or more blanks must precede PARSE. One or more blanks must follow PARSE.

Valid parameters (required parameters are underlined.)

- INDEX– STRING, SUBSTR, RESULT
- PATTERN – STRING, MASK, RESULT
- STRIP – STRING, SUBSTR, OPTION, RESULT
- WORD – STRING, WORDNUM, RESULT
- WORDS – STRING, RESULT

- WORDINDEX – STRING, WORDNUM, RESULT
- VAR – STRING, FIELDS
- ,STRING=source_data – RX-type address or register (2) – (12)
- ,SUBSTR=substring – RX-type address or register (2) – (12)
- ,OPTION=LEADING – default OPTION=BOTH
  ,OPTION=TRAILING
  ,OPTION=BOTH
- ,MASK=mask_data – RX-type address or register (2) – (12)
- ,WORDNUM=word_number – RX-type address or register (2) – (12)
- ,FIELDS=(field1, – RX-type address or register (2) – (12)
  field2, – RX-type address or register (2) – (12)
  ,...,
  fieldn) – RX-type address or register (2) – (12)
- ,RESULT=result_data – RX-type address or register (2) – (12)
- ,MF=S – standard form
  ,MF=(E,label) – execute form

STANDARD AND EXECUTE FORM PARAMETERS

The parameters are as follows.

INDEX

This function call emulates the REXX 'INDEX' function to return the position of 'substring' within 'source_data' . If 'substring' is not found PARSE INDEX returns 0 in 'result_data'. If 'substring' is found 'result_data' contains the offset relative to 1 in hex format of the first character of 'substring' within 'source_data'.

PATTERN

This function call provides a generic mask-matching function.

The contents of ‘source_data’ are compared with a mask value in ‘mask_data’. If ‘source_data’ matches ‘mask_data’ the function returns a 1 in ‘result_data’, otherwise 0 is returned. Wildcards of ‘*’ and ‘%’ can be used to specify multiple or single characters respectively.

STRIP

This function call emulates the REXX ‘STRIP’ function to remove the leading and/or trailing characters from ‘source_data’. The default character to be stripped is a blank (X'40') but this can be overridden by ‘substring’. The value of the OPTION keyword specifies whether leading and/or trailing characters are removed; the default is ‘BOTH’.

WORD

This function call emulates the REXX ‘WORD’ function to return a specific word from ‘source_data’. The words within ‘source_data’ must be separated from each other by blanks. The word that is returned is specified a 4-byte hex number in ‘word_number’. If successful the word is returned in ‘result_data’.

WORDS

This function call emulates the REXX ‘WORDS’ function to return the number of words in ‘source_data’ into ‘result_data’. The number of words returned is a 4-byte hex number.

WORDINDEX

This function call emulates the REXX ‘WORDINDEX’ function to return the position within ‘source_data’ of the first character of a specific word specified by ‘word_number’. If the word is not found, PARSE WORDINDEX returns 0 in ‘result_data’. If the word is found, ‘result_data’ contains the offset relative to 1 in hex format of the first character of ‘word_number’ within ‘source_data’.

VAR

This function call emulates the REXX ‘PARSE VAR’ function to

split the characters in ‘source_data’ into sub-strings, depending on the contents of ‘field1’ to ‘fieldn’. Individual ‘fieldn’ parameters can be either a separator field to specify the characters used to divide ‘source_data’ into component substrings, or a result field to hold the contents of the component substrings.

,STRING=‘source_data’

Specifies the address of the source string to be parsed. The data must be constructed of a 1-byte length field followed immediately by the actual string data.

,SUBSTR=‘substring’

Specifies the address of a sub-string to be passed to the relevant PARSE function. It must be constructed of a 1-byte length field followed immediately by the actual sub-string data. When using PARSE STRIP, the length field must be set to 1 and followed by a single character.

,OPTION=LEADING,OPTION=TRAILING,OPTION=BOTH

Specifies the option to be used during PARSE STRIP:

- OPTION=LEADING – the leading characters only are removed from ‘source-data’.
- OPTION=TRAILING – the trailing characters only are removed from ‘source-data’.
- OPTION=BOTH – both the leading and trailing characters are removed from ‘source-data’. This is the default.

,MASK=‘mask_data’

Specifies the address of a generic mask pattern to be compared against ‘source_data’ during a PARSE PATTERN function call. It must be constructed of a 1-byte length field followed immediately by the mask characters.

A wildcard character of ‘*’ can be used to signify one or more

characters. A wildcard character of '%' can be used to signify just one character.

,WORDNUM='word_number'

Specifies the address of the word number to be used in the PARSE WORD and WORDINDEX functions. It must be constructed of a 1-byte length field followed immediately by the 4-byte hex format number.

,FIELDS=(field1,field2,,,,..fieldn)

Specifies the list of fields to be used during the PARSE VAR function call. Each field must be the address comprising a 1-byte length field followed immediately by the field data. The fields can be one of two forms:

- Separator field – the field data specifies the characters used to divide the input string 'source_data' into its component sub-strings. The default separator is blanks. The 1-byte length field *must* be non-zero as this declares the field as a separator field to the PARSE VAR function.
- Result field – this field receives the component sub-strings that have been separated from 'source_data'. The 1-byte length field must be set to X'00' as this identifies the field as a result field to the PARSE VAR function.

On return from the PARSE VAR function, any applicable sub-string will be copied to the result field data and its length copied into the 1-byte length field. If the 1-byte length field is X'00' then there is no applicable sub-string data for this field.

A special field value of '<.>' can be used to indicate that any result data can be thrown away for this field.

,RESULT='result_data'

Specifies the address of the result data area for all PARSE functions except for PARSE VAR. It must be constructed of a 1-byte length field followed immediately by enough storage to

contain the result data. On return from the PARSE function, the 1-byte length field will contain the length of the data returned (if any).

,MF=S

Specifies the standard form of PARSE. The standard form places the parameters into an in-line parameter list.

,MF=(E,label)

Specifies the execute form of PARSE. The execute form generates code to put the parameters into the storage pointed to by 'label'.

LIST FORM SYNTAX

The list forms of the PARSE macro are written as follows:

- name – name: symbol. Begin name in column 1.
- PARSE – one or more blanks must precede PARSE. One or more blanks must follow PARSE.

Valid parameters are:

- INDEX
- PATTERN
- STRIP
- WORD
- WORDS
- WORDINDEX
- VAR FIELDS
- ,FIELDS=(field1, RX-type address or register (2) - (12)
  field2, RX-type address or register (2) - (12)
  ,...,
  fieldn) RX-type address or register (2) - (12)
- ,MF=(L,label) List form

LIST FORM PARAMETERS

The parameters are explained as follows:

- INDEX – generate parameter list storage for a PARSE INDEX function call.
- PATTERN – generate parameter list storage for a PARSE PATTERN function call.
- STRIP– generate parameter list storage for a PARSE STRIP function call.
- WORD – generate parameter list storage for a PARSE WORD function call.
- WORDINDEX – generate parameter list storage for a PARSE WORDINDEX function call.
- WORDS – generate parameter list storage for a PARSE WORDS function call.
- VAR – generate parameter list storage for a PARSE VAR function call.
- ,FIELDS=(field1,field2,,,..fieldn) – required only for the list form of the PARSE VAR function call. The number of fields must match the number of fields in the corresponding execute form to enable enough storage to be reserved for the parameter list.
- ,MF=(L,label) – specifies the list form of PARSE. The list form generates code to reserve enough storage to contain the parameter list and assigns 'label' as the reference name.

EXAMPLES OF USING THE PARSE MACRO

1 Strip leading zeros from '0000025.00':

```
LA R4,INPUT * Point to the input string
PARSE STRIP, * Use PARSE STRIP X
OPTION=LEADING, * Only remove leading chars X
STRING=(R4), * This input text X
SUBSTR=ZERO, * Strip char = 'Ø' X
RESULT=OUTPUT * and place output here
```

```
...
...
ZERO DC AL1(1),C'Ø' * Separator field for C'Ø'
INPUT DC AL1(1Ø) * Input text length
DC C'ØØØØØ25.ØØ' * Input text
OUTPUT DS ØC * Result field
OUTLEN DS AL1 * Result field length
OUTDATA DS CL8 * Result field data
```

On return from PARSE, OUTLEN would contain X'05' and OUTDATA would contain ‘25.00’.

The Assembler code above equates to the following REXX to perform the same task:

```
INPUT = 'ØØØØØ25.ØØ'
OUTDATA = STRIP(INPUT,L,Ø)
OUTLEN = LENGTH(OUTDATA)
```

2 Scan the following SYSIN text to retrieve the setting of NAME. Once retrieved, ensure that any blanks around the dataset name are removed.

```
' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1))'

LA R8,NAME * Point to result field
PARSE VAR, * Use PARSE VAR X
STRING=SYSIN, * On this input string X
FIELDS=(<.>,NAMESEP,(R8),BRACKET,<.>)
PARSE STRIP, * Use PARSE STRIP X
STRING=NAME, * Input is NAME X
RESULT=NAME * Replace original with stripped
...
...
SYSIN DC AL1(72)
DC CL72' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1))'
NAMESEP DC AL1(5),C'NAME(' * Separator for NAME(
BRACKET DC AL1(1),C')' * Separator for close bracket
NAME DS ØC * Result field
NAMELEN DS AL1 * Result field length
NAMEDATA DS CL44 * Result field data
```

On return from PARSE, NAMELEN would contain X'03' and NAMEDATA would contain ‘A.B’.

The Assembler code above equates to the following REXX to perform the same task:

```
NAMESEP = 'NAME('
```

```
BRACKET = ')'
SYSIN = ' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1)) '
PARSE VAR SYSIN . (NAMESEP) NAMEDATA (BRACKET) .
NAMEDATA = STRIP(NAMEDATA)
NAMELEN = LENGTH(NAMEDATA)
```

3 Scan the following SYSIN text to retrieve the setting of VOL and check that it is of the form 'TS%0*'. Assume the code would reside in a re-entrant program.

```
' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1))'

LA R7,VOLSEP * Point to the VOL separator
PARSE VAR, * Use PARSE VAR X
STRING=SYSIN, * On the SYSIN text X
FIELDS=(<.>, * Throw beginning away X
(R7),VOLSER,BRACKET, * Place result in VOLSER X
<.>), * Throw remainder away X
MF=(E,PARSEV1) * Use the PARSEV1 parm list
CLI VOLLEN,X'ØØ' * Did we get a value for VOL ?
BE ERROR * No - exit with error
PARSE PATTERN, * Use PARSE PATTERN X
STRING=VOLSER, * On the VOLSER text X
MASK=VOLMASK, * Use the VOLSER mask field X
RESULT=RESULT, * Place Result here X
MF=(E,PARSEP1) * Use the PARSEP1 parm list
ICM R15,B'1111',RESDATA * Load up result
BZ NOMATCH * Zero = nomatch
MATCH EQU *
...
...
SYSIN DC AL1(72)
DC CL72' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1))'
VOLSEP DC AL1(4),C'VOL(' * Separator field
VOLMASK DC AL1(5),C'TS%Ø*' * Pattern mask
BRACKET DC AL1(1),C')' * Separator field
...
WORKAREA DSECT
RESULT DS ØC * Result field for PARSE PATTERN
RESLEN DS AL1 * Result field length
RESDATA DS XL4 * Result field data
VOLSER DS ØC * Result field to hold VOLSER
VOLLEN DS AL1 * Result field length
VOLDATA DS CL6 * Result field data
PARSE VAR,FIELDS=(,,,,),MF=(L,PARSEV1)
PARSE PATTERN,MF=(L,PARSEP1)
WORKLEN EQU *-WORKAREA
```

The Assembler code above equates to the following REXX

to perform the same task:

```
VOLSEP = 'VOL('
BRACKET = ')'
SYSIN = ' DEF NVSAM(NAME(A.B ) DEVT(339Ø) VOL(TSOØØ1)) '
PARSE VAR SYSIN . (VOLSEP) VOLDATA (BRACKET) .
IF SUBSTR(VOLDATA,1,2) <> 'TS' THEN EXIT 4
IF SUBSTR(VOLDATA,4,1) <> 'Ø' THEN EXIT 4
VOLLEN = LENGTH(VOLDATA)
```

4 Retrieve the last word from the following text:

```
'THE BOY RAN AWAY CLUTCHING HIS ICE-CREAMS'

PARSE WORDS, * Get number of words X
STRING=TEXT, * From this text X
RESULT=NUMWORDS * and place result in WORDNUM
PARSE WORD, * Get word X
STRING=TEXT, * From this text X
WORDNUM=NUMWORDS, * This word number = last X
RESULT=LASTWORD * and place result in LASTWORD
...
...
TEXT DC AL1(72)
DC CL72'THE BOY RAN AWAY CLUTCHING HIS ICE-CREAMS'
NUMWORDS DS ØC * Result field for PARSE WORDS
NUMLEN DS AL1 * Result field length
NUMDATA DS XL4 * Result field data
LASTWORD DS ØC * Result field for PARSE WORD
LASTLEN DS AL1 * Result field length
LASTDATA DS CL16 * Result field data
```

On return from PARSE WORD, LASTLEN would contain X'0A' and LASTDATA would conatin ‘ICE-CREAMS’.

The Assembler code above equates to the following REXX to perform the same task:

```
TEXT = 'THE BOY RAN AWAY CLUTCHING HIS ICE-CREAMS'
NUMWORDS = WORDS(TEXT)
LASTDATA = WORD(TEXT,NUMWORDS)
LASTLEN = LENGTH(LASTDATA)
```

SOURCE CODE FOR THE PARSE MACRO

```
         MACRO
.*-------------------------------------------------------------------
.* MACRO NAME : PARSE
.*
.* FUNCTION   : THE PARSE MACRO PROVIDES REXX TYPE PARSE FUNCTIONS
```

```
.*            : TO ASSEMBLER PROGRAMS. IT CREATES A PARAMETER LIST
.*            : AND CALLS THE 'RDSPARSE' PROGRAM.
.*
.* SYNTAX     : PARSE parse_type,
.*                    STRING=source_data,
.*                    OPTION=option_data,
.*                    SUBSTR=substring,
.*                    MASK=mask_data,
.*                    WORDNUM=word_number,
.*                    FIELDS=(field1,field2...fieldn),
.*                    RESULT=result_data,
.*                    MF=S
.*                    MF=(L,label)
.*                    MF=(E,label)
.*
.* KEYWORDS   : parse_type
.*                is the type of parse function required.
.*
.*              INDEX
.*                specifies that the offset into 'source_data',
.*                relative to one, of the first character of the
.*                string specified by 'substring' is to be returned
.*                in 'result_data'.
.*
.*              PATTERN
.*                specifies that the 'source_data' is to be
.*                compared to the generic pattern specified in
.*                'mask_data'.
.*                If there is a match, 'result_data' is set
.*                to 1, otherwise it is set to Ø.
.*
.*              STRIP
.*                specifies that the 'source_data' is to have its
.*                leading and/or trailing characters removed and
.*                the result placed in 'result_data'.
.*                The character to be stripped is specified in
.*                'substring' (Default is a space x'4Ø').
.*                The setting of 'option_data' specifies if the
.*                leading and/or trailing characters are to be
.*                removed.
.*
.*              WORD
.*                specifies that the word whose number is specified
.*                in 'word_number' is to be copied from 'source_data'
.*                into 'result_data'.
.*
.*              WORDINDEX
.*                specifies that the offset into 'source_data',
.*                relative to one, of the first character of the
.*                word number specified in 'word_number' is to be
.*                returned in 'result_data'.
```

```
.*
.*              WORDS
.*                specifies that the number of words in 'source_data'
.*                is to be returned in 'result_data'.
.*
.*              VAR
.*                specifies that 'source_data' is to be parsed
.*                according to the result and data fields specified
.*                in the FIELDS list.
.*
.*            : STRING=source_data
.*                is the name (RX-Type) or address in register
.*                (2)-(12) of the source data. The source data
.*                must be constructed of a 1 byte length field
.*                followed by the source data to be parsed.
.*
.*            : OPTION=option_data
.*                is the option passed to the PARSE function.
.*
.*                For STRIP
.*                  LEADING  =  Strip leading characters ONLY
.*                  TRAILING =  Strip trailing characters ONLY
.*                  BOTH     =  Strip both leading and trailing
.*                                characters.
.*
.*            : MASK=mask_data
.*                is the generic pattern to be used in the PARSE
.*                PATTERN function and must be RX-Type format or
.*                address in register (2)- (12).
.*                The mask-data is constructed of a 1 byte length
.*                field followed by the mask data.
.*                A wild card of '*' can be used to match one or
.*                more characters.
.*                A placeholder of '%' can be used to match just
.*                one character.
.*
.*            : WORDNUM=word_number
.*                is the word number to be used in the PARSE WORD and
.*                WORDINDEX functions and must be RX-Type format or
.*                address in register (2)- (12).
.*                The word_number is constructed of a 1-byte length
.*                field which must be 4, followed by a four byte hex
.*                word number.
.*
.*            : SUBSTR=substring
.*                is the substrimg data to be passed to the PARSE
.*                function and must be RX-Type format or address
.*                in register (2)- (12).
.*                The substring is constructed of a 1 byte length
.*                field followed by the substring data.
.*
```

```
.*                For INDEX
.*                  'substring' specifies the search string data.
.*
.*                For STRIP
.*                  'substring' specifies the strip character.
.*
.*            : FIELDS=(field1,field2...fieldn)
.*                is the list of field names to be used with
.*                'source_data' during a PARSE VAR operation.
.*                Each field must be constructed of a 1 byte length
.*                field followed by the field data.
.*                Each field name must be RX-Type format or address
.*                in register (2)- (12).
.*
.*                 Each field can take one of two forms:
.*
.*                  (1) A Separator Field
.*                      This is defined by a field whose field data
.*                      length is set to the length greater than
.*                      zero.
.*                  (2) A Result Field
.*                      This is defined by a field whose field data
.*                      length is set to zero. The field data area
.*                      will be populated by the PARSE program.
.*                      To indicate that a successful parse has
.*                      taken place, the field data length will
.*                      be set to the length of the data returned.
.*                      A length of zero in the field data length
.*                      on return from the PARSE program indicates
.*                      no data has been returned in the result field.
.*
.*                Special Case :
.*                  Specifiying a field of <.> can be used to emulate
.*                  the placeholder function in REXX. If specified, the
.*                  result data that would enter this field is thrown
.*                  away.
.*
.*            : RESULT=result_data
.*                is the name (RX-Type) or address in register
.*                (2)-(12) of the result data. The result data
.*                must be constructed of a 1 byte length field
.*                followed by enough bytes to contain the result
.*                returned from the PARSE function. This field is
.*                required for all function types except VAR.
.*
.*            : MF=S
.*                specifies the standard form of the macro.  The "S"
.*                form generates code to put the parameters into an
.*                in-line parameter list and invoke the desired
.*                service
.*
```

```
.*            : MF=(L,label)
.*                specifies the list form of the macro.  The "L" form
.*                defines an area to be used for the parameter list.
.*                All keywords applicable to the PARSE function
.*                specified must be coded in order for the macro to
.*                calculate the space required for the parameter list.
.*
.*            : MF=(E,label)
.*                specifies the execute form of the macro. The "E" form
.*                generates code to put the parameters into the storage
.*                pointed to by 'label'.
.*-------------------------------------------------------------------
&LABEL    PARSE &TYPE,                                              X
               &STRING=,                                            x
               &OPTION=,                                            x
               &SUBSTR=,                                            x
               &MASK=,                                              x
               &WORDNUM=,                                           x
               &FIELDS=,                                            x
               &RESULT=,                                            x
               &MF=S
.*-------------------------------------------------------------------
.* Ensure that we have all required parms
.*-------------------------------------------------------------------
&NUMFLDS  SETA  N'&FIELDS
&NUMMF    SETA  N'&MF
          AIF   ('&TYPE' EQ '').ERRORØ
          AIF   ('&TYPE' NE 'VAR').CHKRES
          AIF   ('&MF(1)' EQ 'L').CHKMF
          AGO   .CHKSTR
.CHKRES   ANOP
          AIF   ('&RESULT' EQ '' AND '&MF(1)' NE 'L').ERROR1
.CHKSTR   ANOP
          AIF   ('&STRING' EQ '' AND '&MF(1)' NE 'L').ERROR2
.CHKMF    ANOP
          AIF   (&NUMMF EQ 1).CHKTYPE
          AIF   (&NUMMF NE 2).ERROR5
&MFLABEL  SETC  '&MF(2)'
.CHKTYPE  ANOP
.*-------------------------------------------------------------------
.* Now check which PARSE function is required
.*-------------------------------------------------------------------
          AIF   ('&TYPE' EQ 'INDEX').TYPINDEX
          AIF   ('&TYPE' EQ 'PATTERN').TYPPAT
          AIF   ('&TYPE' EQ 'STRIP').TYPSTRIP
          AIF   ('&TYPE' EQ 'WORD').TYPWORD
          AIF   ('&TYPE' EQ 'WORDINDEX').TYPWINDX
          AIF   ('&TYPE' EQ 'WORDS').TYPWORDS
          AIF   ('&TYPE' EQ 'VAR').TYPVAR
          AGO   .ERROR3
.*
```

```
.TYPSTRIP ANOP
.*-----------------------------------------------------------------
.* Set up constants for the STRIP function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '4Ø'
&PARSETYP SETC  '4Ø'
          AGO   .GETMF
.TYPINDEX ANOP
.*-----------------------------------------------------------------
.* Set up constants for the INDEX function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '36'
&PARSETYP SETC  '1Ø'
          AGO   .GETMF
.TYPPAT   ANOP
.*-----------------------------------------------------------------
.* Set up constants for the PATTERN function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '36'
&PARSETYP SETC  '2Ø'
          AGO   .GETMF
.TYPWINDX ANOP
.*-----------------------------------------------------------------
.* Set up constants for the WORDINDEX function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '36'
&PARSETYP SETC  'Ø8'
          AGO   .GETMF
.TYPWORD  ANOP
.*-----------------------------------------------------------------
.* Set up constants for the WORD function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '36'
&PARSETYP SETC  'Ø4'
          AGO   .GETMF
.TYPWORDS ANOP
.*-----------------------------------------------------------------
.* Set up constants for the WORDS function call
.*-----------------------------------------------------------------
&WORKSZC  SETC  '32'
&PARSETYP SETC  'Ø2'
          AGO   .GETMF
.TYPVAR   ANOP
.*-----------------------------------------------------------------
.* Set up constants for the VAR function call
.*-----------------------------------------------------------------
          AIF   ('&FIELDS' EQ '').ERROR7
&WORKSZ   SETA  (4*&NUMFLDS)+28
&WORKSZC  SETC  '&WORKSZ'
&PARSETYP SETC  'Ø1'
          AGO   .GETMF
```

```
.*
.GETMF    ANOP
.*-------------------------------------------------------------------
.* Examine the MF setting and decide what to do
.*-------------------------------------------------------------------
          AIF   ('&MF(1)' NE 'S').MFNOTS
&LABEL    CNOP  Ø,4                  Align Fullword
          B     *+&WORKSZC+4         Branch round parameter list
          DS    XL&WORKSZC           Parameter list
          LA    1,*-&WORKSZC         Point to parameter list
          AGO   .GETTYPE
.MFNOTS   ANOP
          AIF   ('&MF(1)' NE 'L').MFNOTL
          AIF   ('&LABEL' NE '').ERROR12
          AIF   ('&MFLABEL'(1,1) EQ '(').ERROR11
          DS    ØF                   Align Fullword
&MFLABEL  DS    XL&WORKSZC           Parameter list
          AGO   .END
.MFNOTL   ANOP
          AIF   ('&MF(1)' NE 'E').ERROR6
          AIF  ('&MFLABEL'(1,1) EQ '(').MFREG
          LA    1,&MFLABEL           Point to parameter list
          AGO   .GETTYPE
.MFREG    ANOP
®       SETC  '&MFLABEL'(2,K'&MFLABEL-2)
          LR    1,®              Point to parameter list
.GETTYPE  ANOP
          MVI   Ø(1),X'&PARSETYP'    Indicate TYPE
          MVC   4(4,1),=X'Ø1FFØØØØ'  Move in default settings
          MVC   8(4,1),=X'Ø14ØØØ4B'  Move in default settings
          LR    15,1                 Point to flag
          ST    15,12(1)             Store in parameter list
          AGO   .STRING
.STRING   ANOP
.*-------------------------------------------------------------------
.* Process the STRING keyword
.*-------------------------------------------------------------------
          AIF   ('&STRING'(1,1) EQ '(').STRREG
.*-------------------------------------------------------------------
.* STRING=variable specified
.*-------------------------------------------------------------------
          LA    15,&STRING           Point to the source string
          AGO   .STORESTR
.STRREG   ANOP
.*-------------------------------------------------------------------
.* STRING=(Rx) specified
.*-------------------------------------------------------------------
®       SETC  '&STRING'(2,K'&STRING-2)
          LR    15,®             Point to the source string
.STORESTR ANOP
          ST    15,16(1)             Store in parameter list
```

```
         LA    15,24(1)            Point to other keywords
         ST    15,20(1)            Store in parameter list
.RESTPARM ANOP
.*-------------------------------------------------------------------
.* Process the other keywords depending on the TYPE setting
.*-------------------------------------------------------------------
&RESOFF   SETA  24
&RESOFFC  SETC  '&RESOFF'
          AIF   ('&TYPE' EQ 'WORDS').RESULT
          AIF   ('&TYPE' EQ 'PATTERN').MASK
          AIF   ('&TYPE' EQ 'WORD').WORDNUM
          AIF   ('&TYPE' EQ 'WORDINDEX').WORDNUM
          AIF   ('&TYPE' EQ 'VAR').GETFLDS
          AGO   .SUBSTR
.GETFLDS  ANOP
.*-------------------------------------------------------------------
.* Process the FIELDS keyword
.*-------------------------------------------------------------------
&I        SETA  1
.FLDLOOP  ANOP
.*-------------------------------------------------------------------
.* Loop through all the FIELDS variables and store their addresses
.* in the parameter list.
.*-------------------------------------------------------------------
&OFF      SETA  &I-1
&FLDOFF   SETA  &OFF*4+24
&FLDNAME  SETC  '&FIELDS(&I)'
&FLDOFFN  SETC  '&FLDOFF'
          AIF   ('&FLDNAME' NE '<.>').FLDNORM
         LA    15,10(1)
          AGO   .STORFLD
.FLDNORM  ANOP
          AIF   ('&FLDNAME'(1,1) EQ '(').FLDREG
         LA    15,&FLDNAME         Get address of field entry
          AGO   .STORFLD
.FLDREG   ANOP
&FREG     SETC  '&FLDNAME'(2,K'&FLDNAME-2)
         LR    15,&FREG            Get address of field entry
.STORFLD ST    15,&FLDOFFN.(1)     Store in parameter list
&I        SETA  &I+1
          AIF   (&I GT &NUMFLDS).FLDLOOPE
          AGO   .FLDLOOP
.FLDLOOPE ANOP
&NULLOFF  SETA  &FLDOFF+4
&NULLOFFC SETC  '&NULLOFF'
          AGO   .LINKPGM
.*
.SUBSTR   ANOP
.*-------------------------------------------------------------------
.* Process the SUBSTR keyword
.*-------------------------------------------------------------------
```

```
          AIF   ('&SUBSTR' NE '').SUBTEST
          AIF   ('&TYPE' NE 'STRIP').ERROR4
         LA    15,8(1)             Point to default character
          AGO   .STORESUB
.SUBTEST  AIF   ('&SUBSTR'(1,1) EQ '(').SUBREG
.*-------------------------------------------------------------------
.* SUBSTR=variable specified
.*-------------------------------------------------------------------
         LA    15,&SUBSTR          Point to the substring
          AGO   .STORESUB
.SUBREG   ANOP
.*-------------------------------------------------------------------
.* SUBSTR=(Rx) specified
.*-------------------------------------------------------------------
®      SETC  '&SUBSTR'(2,K'&SUBSTR-2)
         LR    15,®              Point to the substring
.STORESUB ANOP
         ST    15,24(1)            Store in parameter list
&RESOFF   SETA  28
&RESOFFC  SETC  '&RESOFF'
          AIF   ('&TYPE' EQ 'STRIP').OPTION
          AGO   .RESULT
.MASK     ANOP
          AIF   ('&MASK' EQ '').ERROR9
.*-------------------------------------------------------------------
.* Process the MASK keyword
.*-------------------------------------------------------------------
          AIF   ('&MASK'(1,1) EQ '(').MASKREG
.*-------------------------------------------------------------------
.* MASK=variable specified
.*-------------------------------------------------------------------
         LA    15,&MASK            Point to the mask
          AGO   .STOREMAS
.MASKREG  ANOP
.*-------------------------------------------------------------------
.* MASK=(Rx) specified
.*-------------------------------------------------------------------
®      SETC  '&MASK'(2,K'&MASK-2)
         LR    15,®              Point to the mask
.STOREMAS ANOP
         ST    15,24(1)            Store in parameter list
&RESOFF   SETA  28
&RESOFFC  SETC  '&RESOFF'
          AGO   .RESULT
.WORDNUM  ANOP
          AIF   ('&WORDNUM' EQ '').ERROR1Ø
.*-------------------------------------------------------------------
.* Process the WORDNUM Keyword
.*-------------------------------------------------------------------
          AIF   ('&WORDNUM'(1,1) EQ '(').WRDNKREG
.*-------------------------------------------------------------------
```

```
.* WORDNUM=variable specified
.*-------------------------------------------------------------------
         LA    15,&WORDNUM          Point to the word number
          AGO   .STOREWDN
.WRDNREG  ANOP
.*-------------------------------------------------------------------
.* WORDNUM=(Rx) specified
.*-------------------------------------------------------------------
®      SETC  '&WORDNUM'(2,K'&WORDNUM-2)
         LR    15,®             Point to the word number
.STOREWDN ANOP
         ST    15,24(1)             Store in parameter list
&RESOFF   SETA  28
&RESOFFC  SETC  '&RESOFF'
          AGO   .RESULT
.OPTION   ANOP
.*-------------------------------------------------------------------
.* Process the OPTION keyword
.*-------------------------------------------------------------------
          AIF   ('&OPTION' EQ '').OPTDONE
.OPTLEAD  AIF   ('&OPTION' NE 'LEADING').OPTTRAIL
         MVI   5(1),X'FØ'           Indicate strip leading chars
          AGO   .OPTDONE
.OPTTRAIL AIF   ('&OPTION' NE 'TRAILING').OPTBOTH
         MVI   5(1),X'ØF'           Indicate strip trailing chars
          AGO   .OPTDONE
.OPTBOTH  AIF   ('&OPTION' NE 'BOTH').ERROR8
.OPTDONE  ANOP
         LA    15,4(1)              Point to option bytes
         ST    15,28(1)             Store in parameter list
&RESOFF   SETA  32
&RESOFFC  SETC  '&RESOFF'
          AGO   .RESULT
.RESULT   ANOP
.*-------------------------------------------------------------------
.* Process the RESULT keyword
.*-------------------------------------------------------------------
          AIF   ('&RESULT'(1,1) EQ '(').RESREG
.*-------------------------------------------------------------------
.* RESULT=variable specified
.*-------------------------------------------------------------------
         LA    15,&RESULT           Point to the result field
          AGO   .STORERES
.RESREG   ANOP
.*-------------------------------------------------------------------
.* RESULT=(Rx) specified
.*-------------------------------------------------------------------
®      SETC  '&RESULT'(2,K'&RESULT-2)
         LR    15,®             Point to the result field
.STORERES ANOP
```

```
         ST    15,&RESOFFC.(1)      Store in parameter list
&NULLOFF  SETA  &RESOFF+4
&NULLOFFC SETC  '&NULLOFF'
         AGO   .LINKPGM
.*
.LINKPGM  ANOP
         XR    15,15                Create null entry
         ST    15,&NULLOFFC.(1)     Store in parameter list
         LA    1,12(1)              Point to parameter list
         LINK  EP=RDSPARSE          Link to RDSPARSE
          AGO   .END
.*
.*-------------------------------------------------------------------
.* Error messages
.*-------------------------------------------------------------------
.ERRORØ   MNOTE 12,'PARSE type was not specified'
          AGO   .END
.ERROR1   MNOTE 12,'Required keyword RESULT was not specified'
          AGO   .END
.ERROR2   MNOTE 12,'Required keyword STRING was not specified'
          AGO   .END
.ERROR3   MNOTE 12,'Invalid value specified for PARSE type'
          AGO   .END
.ERROR4   MNOTE 12,'Required keyword SUBSTR was not specified'
          AGO   .END
.ERROR5   MNOTE 12,'Too many parameters in the MF keyword'
          AGO   .END
.ERROR6   MNOTE 12,'Invalid MF value specified - use L,E or S'
          AGO   .END
.ERROR7   MNOTE 12,'Required keyword FIELDS was not specified'
          AGO   .END
.ERROR8   MNOTE 12,'Invalid value for OPTION'
          AGO   .END
.ERROR9   MNOTE 12,'Required keyword MASK was not specified'
          AGO   .END
.ERROR1Ø  MNOTE 12,'Required keyword WORDNUM was not specified'
          AGO   .END
.ERROR11  MNOTE 12,'Invalid use of register as label when MF=L'
          AGO   .END
.ERROR12  MNOTE 12,'Invalid use of Assembler label when MF=L'
          AGO   .END
.END      MEND
```

SOURCE CODE FOR THE RDSPARSE PROGRAM

```
RDSPARSE TITLE 'ASSEMBLER ROUTINE TO PARSE STRINGS'
*-------------------------------------------------------------------*
* Nname           : RDSPARSE
* Function        : This program acts as a 'stub' to pass control to
*                   the required RDSPARxx program. The type of PARSE
```

```
*                   to perform is passed as the first parameter passed
*                   passed to the program. This is examined and the
*                   rest of the parameter list is relayed to the
*                   appropriate routine:
*
*                   Function         Hex Code     Routine
*                   --------         --------     --------
*                   TYPE=STRIP       X'40'        RDSPARST
*                   TYPE=PATTERN     X'20'        RDSPARPT
*                   TYPE=INDEX       X'10'        RDSPARID
*                   TYPE=WORDINDEX   X'08'        RDSPARWI
*                   TYPE=WORD        X'04'        RDSPARWD
*                   TYPE=WORDS       X'02'        RDSPARWS
*                   TYPE=VAR         X'01'        RDSPARVR
*
* Attributes      : Amode(31)
*                   Rmode(Any)
*                   RENT
* Register Usage  :
* R1  - Paramters passed : +0  Address of Option
*                          +4  Address of Source Data :
*                              +--+-----------------+
*                              |LL|Source Data       |
*                              +--+-----------------+
*                          +8  Address of Template List :
*                              +----+    +----------------------+
*                              |Ptr | -> |LL|Patameter Data     |
*                              +----+    +----------------------+
*                              |Ptr | -> |LL|Patameter Data     |
*                              +----+    +----------------------+
*                              |... | -> |LL|Patameter Data     |
*                              +----+    +----------------------+
*                              |0000| -> |Last Entry (Null)     |
*                              +----+    +----------------------+
* R2  - Pointer to Option sepecifed
* R3  - Pointer to Source Data
* R4  - Pointer to Template List
* R5  -
* R6  -
* R7  - Address of parameters to be relayed
* R8  -
* R9  -
* R10 - Branch and Link
* R11 -
* R12 - BASE
* R13 - Savearea
*-------------------------------------------------------------------*
RDSPARSE CSECT
RDSPARSE AMODE 31
RDSPARSE RMODE ANY
         BAKR  R14,R0                linkage stack
```

```
         LR    R12,R15               copy entry address to base
         USING RDSPARSE,R12          address it
         MODID
         LR    R2,R1                 protect parms
         STORAGE OBTAIN,             grab some storage               X
               LENGTH=WORKL,         this much                       X
               ADDR=(R13)            put address in r13
         MVC   4(4,R13),=C'F1SA'     set acronym in save area
GETPARMS EQU   *
         LR    R1,R2                 restore parms
         LA    R7,4(R1)              r7 -> parms that are passed on
         LM    R2,R4,Ø(R1)           copy parms passed
*                                    r2 -> options
*                                    r3 -> source data
*                                    r4 -> template list
         TM    Ø(R2),WANT_RDSPARVR   do we want parse var ?
         BNO   CHKWORDS              no - check next option
         L     R15,RDSPARVR_PGM      get address of RDSparvr pgm
         LR    R1,R7                 copy parm list
         BALR  R14,R15               branch to program
         B     RETURNØØ              leave
CHKWORDS EQU   *
         TM    Ø(R2),WANT_WORDS      do we want words ?
         BNO   CHKWORD               no - check next option
         L     R15,WORDS_PGM         get address of words pgm
         LR    R1,R7                 copy parm list
         BALR  R14,R15               branch to program
         B     RETURNØØ              leave
CHKWORD  EQU   *
         TM    Ø(R2),WANT_WORD       do we want word ?
         BNO   CHKWORDI              no - check next option
         L     R15,WORD_PGM          get address of word pgm
         LR    R1,R7                 copy parm list
         BALR  R14,R15               branch to program
         B     RETURNØØ              leave
CHKWORDI EQU   *
         TM    Ø(R2),WANT_WORDINDX   do we want wordindex ?
         BNO   CHKINDEX              no - check next option
         L     R15,WORDINDX_PGM      get address of wordindex pgm
         LR    R1,R7                 copy parm list
         BALR  R14,R15               branch to program
         B     RETURNØØ              leave
CHKINDEX EQU   *
         TM    Ø(R2),WANT_INDEX      do we want index ?
         BNO   CHKPATTN              no - check next option
         L     R15,INDEX_PGM         get address of index pgm
         LR    R1,R7                 copy parm list
         BALR  R14,R15               branch to program
         B     RETURNØØ              leave
CHKPATTN EQU   *
```

```
         TM    Ø(R2),WANT_PATTERN     do we want pattern ?
         BNO   CHKSTRIP               no - check next option
         L     R15,PATTERN_PGM        get address of pattern pgm
         LR    R1,R7                  copy parm list
         BALR  R14,R15                branch to program
         B     RETURNØØ               leave
CHKSTRIP EQU   *
         TM    Ø(R2),WANT_STRIP       do we want strip ?
         BNO   RETURNØØ               no - check next option
         L     R15,STRIP_PGM          get address of strip pgm
         LR    R1,R7                  copy parm list
         BALR  R14,R15                branch to program
         B     RETURNØØ               leave
RETURNØØ EQU   *
         STORAGE RELEASE,             free some storage               X
               LENGTH=WORKL,          this much                       X
               ADDR=(R13)             put address in r13
         XR    R15,R15                set rc to zero
         PR                           return
*--------------------------------------------------------------------*
* CONSTANTS VARIABLES AND DSECTS                                     *
*--------------------------------------------------------------------*
RDSPARVR_PGM   DC    V(RDSPARVR)      address of parse routines
WORDS_PGM      DC    V(RDSPARWS)
WORD_PGM       DC    V(RDSPARWD)
WORDINDX_PGM   DC    V(RDSPARWI)
INDEX_PGM      DC    V(RDSPARID)
PATTERN_PGM    DC    V(RDSPARPT)
STRIP_PGM      DC    V(RDSPARST)
WANT_RDSPARVR  EQU   X'Ø1'            function request types
WANT_WORDS     EQU   X'Ø2'
WANT_WORD      EQU   X'Ø4'
WANT_WORDINDX  EQU   X'Ø8'
WANT_INDEX     EQU   X'1Ø'
WANT_PATTERN   EQU   X'2Ø'
WANT_STRIP     EQU   X'4Ø'
WORKAREA       DSECT
SAVEAREA       DS    18D
WORKL          EQU   *-WORKAREA
         YREGS
         END
```

Editor's note: the code will be concluded in the next issue.

Rob Scott
MVS Consultant (USA)

Serena Software is partnering with Relativity Technologies to sell a combined package that's supposed to streamline the process of modernizing and maintaining legacy applications.

Specifically, Serena is leveraging its ChangeMan ZDD, which promotes desktop development on z/OS and OS/390 platforms, to work with Relativity's RescueWare legacy modernization product. The combination is said to make it possible for sites to quickly retrieve data locked in legacy systems, and then update and maintain that information directly from desktop systems without having to use other tools like FTP and NDM.

RescueWare allows companies to leverage and reuse existing legacy application source code rather than having to manually reprogram the applications from scratch or lose them all together. ChangeMan ZDD allows access to legacy components while streamlining and improving the entire data conversion process. The combination apparently means RescueWare is more intuitive to operate and customers can achieve significant gains in overall productivity, development efficiency, and software quality.

For further information contact:
Serena Software, 2755 Campus Drive, 3rd Floor. San Mateo, CA 94403, USA.
Tel: (650) 522 6600.
URL: http://www.serena.com.

* * *

IBM has announced DB2 UDB Version 8, a new re-engineered database for z/OS. New in this version are 64-bit virtual addressing, 'extensive' enhancements to SQL, and usability and portability enhancements through major catalogue changes.

There are major improvements in long object names, Unicode for worldwide support and improved SQL compatibility, DB2 family compatibility for portability of transaction applications from Unix and Windows environments, and enhanced data availability through on-line schema evolution.

For further information contact your local IBM representative.

* * *

ASG has announced that its ASG-TMON family of availability and performance monitoring tools provide support for z/OS V1R4.

For further information contact:
ASG, 1333 Third Avenue South, Naples, FL 34102, USA.
Tel: (239) 435 2200.
URL: http://www.asg.com.

* * *

Embarcadero Technologies and Rocket Software have announced a joint venture whereby the former's DBArtisan database administration product will be enhanced for DB2 for OS/390.

For further information contact:
Embarcadero Technologies, 425 Market Street, Suite 425, San Francisco, CA 94105, USA.
Tel: (415) 834 3131.
URL: http://www.embarcadero.com.