



# 200

# MVS

*May 2003*

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# update

# ***MVS Update***

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## Structured design and program messages

In a previous article (*Structured design approach to program messages, MVS Update* issue 199, April 2003) we discussed the use of a structured methodology for the development and maintenance of program messages. Now that we have a defined structure in place to house the messages, we turn our attention to how we might access the messages programmatically. As with any programming exercise, there are multiple ways to satisfy our requirements. For us, the primary requirements continue to be the use of a standard structure for the messages, such as the ME\$\$AGE\$ CSECT structure we previously described, and a simple and standardized way to reference the messages.

We will now turn our attention to how we can provide a simple and standard access to the message structure. To accomplish this task we developed the \$EDTML macro for message look-up. Using the macro is simple and straightforward. To invoke the macro, we need three parameters. The first parameter is the message number, which corresponds to the message number or ID in the ME\$\$AGE\$ table structure. It will allow us to perform a simple look-up in the table. The second parameter that is needed is a location to place the address of the returned message structure. This can be either a register or a fullword storage location. The last parameter that is needed is the address of the message structure CSECT. In our previous article, we had decided on the naming convention of ME\$\$AGE\$ for the messages CSECT. Obviously you can name it whatever you like. Our suggestion would be to pick a name and then use that name consistently. Let's turn our attention to a very simple example of a message CSECT and then see how we use \$EDTML to perform the look-up.

ME\$\$AGE\$ CSECT	CSECT NAME
ME\$\$AGE\$ AMODE 31	SPECIFY AN ADDRESSING MODE
ME\$\$AGE\$ RMODE ANY	SPECIFY THE RESIDENCY
SPACE 1	
DC AL4(A_NEXT-A_FIRST)	SIZE OF AN ENTRY

```

                DC      AL4((A_END-A_FIRST)/(A_NEXT-A_FIRST)) NUMBER OF ENTRIES
                SPACE 1
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
* EACH ENTRY IN THE TABLE CONSISTS OF THE MESSAGE NUMBER, AND THE          *
* ADDRESS OF THE MESSAGE IN THE CSECT.  THE TABLE STRUCTURE CAN            *
* ACCOMMODATE 255 MESSAGES.                                                *
*-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----*
                SPACE 1
A_FIRST DC      AL1(Ø1) , AL4(MSG_1_B)
A_NEXT  DC      AL1(Ø2) , AL4(MSG_2_B)
                DC      AL1(Ø3) , AL4(MSG_3_B)
A_END   EQU      *
                SPACE 1
                $EDTMDFN ID=1,
                'TXT=MYPROGØ1-Ø1I ' ,
                'TXT=THE SYSIN DATASET HAS BEEN OPENED'
                $EDTMDFN ID=2,
                'TXT=MYPROGØ1-Ø2I ' ,
                'TXT=PROCESSING INPUT FROM THE SYSIN DATASET'
                $EDTMDFN ID=3,
                'TXT=MYPROGØ1-Ø3E ' ,
                'TXT=ERROR ENCOUNTERED PROCESSING THE UTILS DATASET. ' ,
                'TXT=RC = ' ,
                'DYN=XXXX'
                END    ME$AGE$

```

If you create the message source member as above and assemble it, you will see that a simple table look-up structure is created. The fullword at location X'00' in the CSECT contains the size of each table entry, while the fullword at location X'04' contains the number of message entries that are in the table itself. The contents of these two fullword locations provide us with the necessary information to traverse the following 5-byte entries. Each of the 5-byte entries contains the message number in byte X'00' and the displacement to the message at byte X'01'.

Now let's turn our attention to the \$EDTML macro. We have included the macro source below for your examination. There are a variety of methods that could be used to traverse the table to locate the message. Since we have chosen to limit the table size to 255 entries, we have opted to use a sequential scan of the table. There are other algorithms that are more efficient, but based on the table size constraint we did not feel it necessary to employ any of them. If you should choose to modify the table structure to handle more than 255 messages, our

recommendation would be to consider one of the alternative look-up techniques. As designed, the \$EDTML macro makes use of registers 14, 15, 0, and 1, so we save and restore these registers as part of the code. Also note that, if we are not able to locate the requested message in the table, then high values are returned.

```

MACRO
*****
* THIS MACRO IS DESIGNED TO BE USED WITH A STANDARD MESSAGES *
* CSECT. YOU PROVIDE THE MESSAGE NUMBER THAT YOU WANT TO LO- *
* CATE, AND THE MACRO WILL RETURN THE ADDRESS OF THE MESSAGE *
* IF IT IS IN THE TABLE. *
* *
* INPUT: CONSISTS OF THREE PARAMETERS, THE MESSAGE NUMBER, THE *
* REGISTER OR FULLWORD TO PLACE THE MESSAGE ADDRESS *
* INTO, AND THE ADDRESS OF THE MESSAGE TABLE CSECT. IF *
* THE MESSAGE IS NOT FOUND IN THE TABLE, HIGH VALUES *
* ARE RETURNED. *
* *
* EXAMPLE: $EDTML MSG#, (REGISTER), MSG. TABLE CSECT ADDR *
* EXAMPLE: $EDTML MSG#, FIELD, MSG. TABLE CSECT ADDR *
*****

$EDTML
LCLC &LBL1
LCLC &LBL2
LCLC &LBL3
LCLC &MSGNO
LCLC &RVAL
LCLC &MSGTBL
*****
* SEE HOW MANY PARAMETERS WERE PROVIDED. WE MUST HAVE THREE PARMS *
* TO PERFORM THE MESSAGE LOOKUP *
*****
AIF (N' &SYSLIST EQ 3).MT4
MNOTE 12, '$EDTML ERROR - YOU MUST PROVIDE THREE PARAMETERS'
AGO .MEND
.MT4 ANOP
*****
* GO AHEAD AND CREATE THE LABELS WE WILL NEED. *
*****
&LBL1 SETC 'LB1' .' &SYSNDX'
&LBL2 SETC 'LB2' .' &SYSNDX'
&LBL3 SETC 'LB3' .' &SYSNDX'
*****
* PICK UP THE PARMS AND ASSIGN THEM TO LOCAL VARIABLES. *
*****
&MSGNO SETC '&SYSLIST(1)'

```

```

&RVAL   SETC   ' &SYSLIST(2)'
&MSGTBL SETC   ' &SYSLIST(3)'
.
*****
. * GENERATE THE PROGRAM CODE *
*****
.
      STM   R14, R1, SAR14_R1           SAVE MY WORK REGISTERS
      ICM   R1, B' 1111', &MSGTBL      GET ADDRESS OF MESSAGES
      ICM   R14, B' 1111', 0(R1)      GET ENTRY SIZE
      ICM   R15, B' 1111', 4(R1)      GET ADDRESS OF MESSAGE TABLE
      LA    R1, 8(R1)                 POINT AT FIRST MESSAGE
      ICM   R0, B' 1111', =XL4' FFFFFFFF' SET TO HIGH VALUES
&LBL1   DS    0H
      CLC   0(1, R1), =AL1(&MSGNO)    CHECK MESSAGE NUMBER
      BE    &LBL2                     FOUND THE MESSAGE
      LA    R1, 0(R14, R1)            BUMP THE ADDRESS
      BCT   R15, &LBL1                DECREMENT THROUGH ALL MESSAGES
      B     &LBL3                     ERROR, MESSAGE NOT IN TABLE
&LBL2   DS    0H
      L     R1, 1(R1)                 BUMP IT UP BY ONE
      LR    R0, R1                    POINT TO THE MESSAGE
&LBL3   DS    0H
.
*****
. * SEE IF WE NEED TO PLACE ADDRESS IN A REGISTER OR STORAGE AREA *
*****
.
      AIF   (' &RVAL' (1, 1) EQ ' ( ' ). MT5
      STCM  R0, B' 1111', &RVAL      PUT ADDR. IN REQUESTED AREA
      AGO   . MEND
. MT5   ANOP
&RVAL  SETC   ' &RVAL' (2, K' &RVAL-2)
      LR    &RVAL, R0                PUT ADDR. IN REQUESTED REG.
      LM    R14, R1, SAR14_R1        RESTORE MY WORK REGISTERS
. MEND  ANOP
      MEND                               EXIT

```

One concern that you may have is that, as we have set up the structure, it will accommodate only 255 messages. Although this may seem very restrictive, we believe that it helps facilitate a more modular program design. You could consider segregating the messages by type – a table for informational, a table for warnings, and a table for errors. Or you may opt to differentiate them by groups of sequence numbers. The key is not how you break them down, but the fact that each table will look the same from a programmatic perspective.

So where does this discussion about messages, message tables, and table look-up techniques lead us? Our intent with this short discussion was to provide a very simple example of how we

might begin the process of utilizing standard repeatable techniques for program development. Our goal with this standardization process is to decrease the programming effort, decrease the maintenance effort, and increase our ability to more rapidly develop solution-oriented tools and programs. Our hope is that you can use these techniques to your benefit as well.

## **Keeping track of deleted members**

### PROBLEM ADDRESSED

Every now and then it happens that someone from our site's large user base asks the perennial question:

“Where is my member? It used to be there in that library, but it is not there any more. Who deleted it?”

During the course of a recent migration to a new release of the operating system, this question occurred more frequently than usual, and prompted me to search for a quick, simple, and easy-to-use solution that would supply a straightforward answer.

### SOLUTION PROPOSED

In a search for a solution I asked myself whether there is any SMF record that will allow me to determine who deleted a member in a PDS/E library. It came as a surprise to find that actually such an SMF record was introduced with z/OS V1R3.

When enabled by SMFPRMxx TYPE parameter, SMF creates a type 42, subtype 21 record, which is written each time a member is deleted from a PDS or a PDSE to indicate who or what (job, started task, or TSO user) deleted the member. It contains the name of the dataset and the volume serial of the volume on which

it resided, as well as all the aliases of the member that will fit in the SMF record.

A detailed description of the layout of an SMF type 42 record and its subtypes can be obtained from the *MVS System Management Facilities (SMF)*, SA22-7630-03 manual. You can also find the subtype descriptions in macro IGWSMF in SYS1.MACLIB.

Based on the record description obtained from this manual, a simple report writer was written.

Before proceeding any further it might be helpful to see what types of SMF records are contained in a dataset one is about to process and what system or time they represent. When one tries to browse such a dataset, ISPF rejects this request and complains about the record format. The excellent utility ERBSCAN (from IBM) was used to browse a sequential SMF dataset, since it returns a list of records showing the type and subtype and information about when the record has been written and on what system.

This report writer uses ICETOOL because of its ability to access and process the wealth of information written by SMF. To process the SMF records with ICETOOL poses a few potential problems, among which is that some processing might be disrupted. Sorting SMF data may issue an error message (ICE204A 5), set a return code of 16, and terminate if it detects an incomplete spanned record. In order to overcome this potential obstacle, DFSORT's SPANINC=RC4 option was used to remove the incomplete spanned records.

It should be noted that SPANINC=RC0 tells DFSORT (Release 14) to issue a warning message, set a return code of 0, and eliminate all incomplete spanned records it detects. Valid records (that is, complete spanned records) are recovered and written to the output dataset, while SPANINC=RC4 does the same thing as SPANINC=RC0, but with a return code of 4 instead of 0. The shipped default is SPANINC=RC16.



## CODE

The code is a two part stream. In the first part (COPYSMF) selected SMF records (selection being defined by INCLUDEs) are copied from the SMF dataset to a file, which can be used as a base of archived records.

In the second part (RPT42), the captured records are formatted and a report produced. The report shows the job and user performing the deletion, along with the member deleted, its dataset name, and volume serial number of the dataset, as well as the date and time deletion took place.

```
//JOB CARD JOB ...
//COPYSMF EXEC PGM=ICETOOL
//TOOLMSG DD SYSOUT=*
//DFSMSG DD SYSOUT=*
//RAWSMF DD DSN=your.smf.dataset,DISP=SHR
//SMF42 DD DSN=userid.T4221.TEST,
// SPACE=(CYL,(xx,yy)),UNIT=SYSDA,
// DISP=(NEW,CATLG,DELETE),
// DCB=(RECFM=VB,LRECL=32756,BLKSIZE=32760)
//TOOLIN DD *
COPY FROM(RAWSMF) TO(SMF42) USING(SMFI)
//SMFICNTL DD *
OPTION SPANINC=RC4,VLSHRT
INCLUDE COND=(6,1,BI,EQ,42,AND,23,2,BI,EQ,21)
/*
```

```
//RPT42 EXEC PGM=ICETOOL
//TOOLMSG DD SYSOUT=*
//DFSMSG DD SYSOUT=*
//SMF42 DD DSN=userid.T4221.TEST,DISP=SHR
//SMFREP DD SYSOUT=*
//TOOLIN DD *
DISPLAY FROM(SMF42) LIST(SMFREP) -
TITLE('Deleted PDS / PDSE members') DATE(4MD/) TIME -
HEADER('Sys') ON(15,4,CH) -
HEADER('Date') ON(11,4,DT1,E'9999/99/99') -
HEADER('Time') ON(7,4,TM1,E'99:99:99') -
HEADER('Job Name') ON(89,12,CH) -
HEADER('Step Name') ON(101,8,CH) -
HEADER('Dataset') ON(117,35,CH) -
HEADER('Member') ON(169,12,CH) -
HEADER('Vol Ser') ON(157,11,CH) BLANK
/*
```

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## Calculating the index CI size

At our site we have lots of VSAM datasets. Our department is responsible for, amongst other things, how they behave.

A VSAM dataset's Control Interval size depends on the keylength and the CA size of the dataset. In CICS, we have buffers for the data and the indexes. These buffers match the CI sizes of the VSAM datasets. For instance, we have 1KB and 2KB buffers, and a CI size of 720 bytes is rounded up to 1KB and a CI size of 1342 bytes is expanded to 2KB. We have found that the throughput is maximal if we use these values.

However, if 2KB is the maximum buffer in CICS, an advised CI size of 3,000 will become 2KB; otherwise CICS wouldn't be able to process the dataset. In this case, we don't achieve maximum throughput, but we must make a compromise – it's either reduced throughput or no throughput at all.

The program presented here allows you to obtain a list of the advised CI sizes.

### THE PL/I PROGRAM – IXCISIZE

```

/***** VSAM INFO TO CALCULATE INDEX CI -SIZE          =IXCISIZE= *****/
/* PROGRAM      : IXCISIZE                               */
/* PURPOSE      : GET A LIST OF ADVISED CI -SIZES       */
/* INPUT        : IDCAMS : LIST OUTPUT OF IDCAMS        */
/* OUTPUT       : PRINT01 : LIST YOU REQUESTED          */
/* PARAMETER    : F              = ONLY DIFFERENCES OR  */
/*              SOMETHING ELSE = COMPLETE LIST         */
/*              FOLLOWED BY                               */
/*              NUMBER          = LIST CI SIZE GREATER THAN */
/***** VSAM INFO TO CALCULATE INDEX CI -SIZE          =IXCISIZE= *****/
1IXCISIZE: PROC (PARM) OPTIONS(MAIN) REORDER;
  DCL PARM          CHAR(009) VAR;
  DCL 1 P           BASED(ADDR(PARM)),
      2 PARM_LL    CHAR(02),
      2 PARM_F     CHAR(01),
      2 PARM_CI_SIZE PIC'9999';
  DCL IDCAMS FILE RECORD SEQL INPUT ;
  DCL PRINT01 FILE RECORD SEQL OUTPUT;
```

```

ON ENDFILE (IDCAMS)      EOF      = ' 1' B;
/* RECORD GIVEN BY IDCAMS          */
DCL REC                  CHAR(131) INIT (' ');
/* GET DATASETNAME                  */
DCL 1 LC0
    2 NVT1              CHAR(01),
    2 FIND_CLUSTER     CHAR(07),
    2 NVT2              CHAR(09),
    2 NAME              CHAR(44);
/* FIND INDEX TYPE                      */
DCL 1 LC1
    2 NVT1              CHAR(08),
    2 FIND_INDEX       CHAR(05);
/* FIND KEYLENGTH AND CI/CA SIZES      */
DCL 1 LC2
    2 NVT1              CHAR(08),
    2 FIND_KEYLENGTH   CHAR(06),
    2 NVT2              CHAR(15),
    2 KEYLENGTH        CHAR(03),
    2 NVT3              CHAR(63),
    2 FIND_CI CA       CHAR(05),
    2 NVT4              CHAR(15),
    2 CI CA            CHAR(04);
/* GET CI SIZE FROM IDCAMS            */
DCL 1 LC3
    2 NVT1              CHAR(95),
    2 FIND_CI SIZE     CHAR(06),
    2 NVT4              CHAR(14),
    2 CI SIZE          CHAR(04);
/* OUTPUT HEADER LINES                  */
DCL 1 K1,
    2 ASA              CHAR(01) INIT(' 1'),
    2 TEXT1            CHAR(10) INIT(' * * * * '),
    2 TEXT2            CHAR(27) INIT(' VSAM ADVICE CI SIZE OF THE '),
    2 TEXT3            CHAR(26) INIT(' INDEX COMPONENT * * * * '),
    2 TEXT4            CHAR(40) INIT(' '),
    2 TEXT5            CHAR(07) INIT(' DATE: '),
    2 DATE1            CHAR(08) INIT(' '),
    2 TEXT6            CHAR(04) INIT(' '),
    2 TEXT7            CHAR(05) INIT(' PAGE '),
    2 PAGE             PIC' ZZ9' INIT(0);
DCL 1 K2,
    2 ASA              CHAR(01) INIT(' -'),
    2 TEXT1            CHAR(44) INIT(' DATASETNAME'),
    2 NVT1              CHAR(01) INIT(' '),
    2 TEXT2            CHAR(09) INIT(' KEYLENGTH'),
    2 NVT2              CHAR(03) INIT(' '),
    2 TEXT3            CHAR(05) INIT(' CI/CA'),
    2 NVT3              CHAR(03) INIT(' '),
    2 TEXT4            CHAR(10) INIT(' CI SIZE NOW'),

```

```

2 NVT4          CHAR(02) INIT(' '),
2 TEXT5        CHAR(19) INIT(' ADVISED CI SIZE '),
2 NVT5         CHAR(03) INIT(' '),
2 TEXT6        CHAR(16) INIT(' ROUNDED CI SIZE ');
/* DETAIL LINES          */
DCL 1 D1,
2 ASA          CHAR(01) INIT(' '),
2 NAME        CHAR(44) INIT(' '),
2 NVT1        CHAR(03) INIT(' '),
2 KEYLL       CHAR(03),
2 NVT2        CHAR(07) INIT(' '),
2 CI_CA       CHAR(04),
2 NVT3        CHAR(07) INIT(' '),
2 IND_CI      CHAR(04),
2 NVT4        CHAR(11) INIT(' '),
2 ADV_CI      PIC' ZZZZ99',
2 NVT5        CHAR(16) INIT(' '),
2 AFG_CI      PIC' ZZ99';
DCL D1_AFG_CI  CHAR(04)  BASED(ADDR(D1.AFG_CI));
DCL CATNAME    CHAR(08)  BASED(ADDR(D1.NAME));
/* BUILTINS          */
DCL (ADDR, DATE, SUBSTR)  BUILTIN;
/* HELP FIELDS          */
DCL EOF        BIT (01) INIT ('0'B);
DCL (I, J)     FIXED BIN (15);
DCL RECORD_COUNT      FIXED BIN (15) INIT(99);
DCL HELP_KEYLL_C      CHAR(03),
HELP_KEYLL_P         PIC' 999' BASED(ADDR(HELP_KEYLL_C));
DCL HELP_CICA_C       CHAR(04),
HELP_CICA_P          PIC' 9999' BASED(ADDR(HELP_CICA_C));
/* CONTROL INTERVAL SIZES TABLE */
DCL CI_TABEL(0:5)     FIXED BIN (15)
INIT(4096, 4096, 2048, 1024, 512, 0);
/* BEGIN MAIN PROGRAM          */
K1.DATE1 = DATE;
K1.DATE1 = SUBSTR(K1.DATE1, 5, 2) || '-' ||
SUBSTR(K1.DATE1, 3, 2) || '-' ||
SUBSTR(K1.DATE1, 1, 2);
OPEN FILE (IDCAMS),
FILE (PRINT01);
READ FILE (IDCAMS) INTO (REC);
DO WHILE (-EOF);
DO WHILE (LC1.FIND_INDEX ^= 'INDEX' &
-EOF);
IF LC0.FIND_CLUSTER = 'CLUSTER'
THEN D1.NAME = LC0.NAME;
REC = ' ';
READ FILE (IDCAMS) INTO (REC);
END;
IF -EOF

```

```

THEN DO;
  IF CATNAME = 'CATALOG.'
  THEN RECORD_COUNT = 99;
  DO WHILE (FIND_KEYLENGTH ^= 'KEYLEN' &
            ^EOF);
    REC = ' ';
    READ FILE (IDCAMS) INTO (REC);
  END;
  IF ^EOF
  THEN DO;
    /* GET THE DETAIL OUTPUT FROM IDCAMS
       AND FILL THE DETAIL LINES */
    DO I = 1 TO 3 WHILE (SUBSTR(LC2.KEYLENGTH, I, 1) = '-');
      SUBSTR(LC2.KEYLENGTH, I, 1) = ' ';
    END;
    D1.KEYLL = LC2.KEYLENGTH;
    DO WHILE (FIND_CI CA ^= 'CI/CA' &
              ^EOF);
      REC = ' ';
      READ FILE (IDCAMS) INTO (REC);
    END;
    DO I = 1 TO 4 WHILE (SUBSTR(LC2.CI CA, I, 1) = '-');
      SUBSTR(LC2.CI CA, I, 1) = ' ';
    END;
    D1.CI_CA = LC2.CI CA;
    DO WHILE (FIND_CI SIZE ^= 'CI SIZE' &
              ^EOF);
      REC = ' ';
      READ FILE (IDCAMS) INTO (REC);
    END;
    DO I = 1 TO 4 WHILE (SUBSTR(LC3.CI SIZE, I, 1) = '-');
      SUBSTR(LC3.CI SIZE, I, 1) = ' ';
    END;
    D1.IND_CI = LC3.CI SIZE;
    HELP_KEYLL_C = D1.KEYLL;
    DO I = 1 TO 3 WHILE (SUBSTR(HELP_KEYLL_C, I, 1) = ' ');
      SUBSTR(HELP_KEYLL_C, I, 1) = 'Ø';
    END;
    HELP_CI CA_C = D1.CI_CA;
    DO I = 1 TO 4 WHILE (SUBSTR(HELP_CI CA_C, I, 1) = ' ');
      SUBSTR(HELP_CI CA_C, I, 1) = 'Ø';
    END;
    I = HELP_KEYLL_P / 2;
    I = I * HELP_CI CA_P;
    D1.ADV_CI = I;
    J = 1;
    DO WHILE (CI_TABEL(J) >= I);
      J = J + 1;
    END;
    D1.AFG_CI = CI_TABEL(J - 1);
  END;

```

```

IF D1.AFG_CI > PARM_CI_SIZE
THEN DO;
  /* PRINT ROUTINE                                */
  IF RECORD_COUNT > 60
  THEN DO;
    RECORD_COUNT = 3;
    K1.PAGE = K1.PAGE + 1;
    WRITE FILE(PRINT01) FROM(K1);
    WRITE FILE(PRINT01) FROM(K2);
    D1.ASA = '0';
    END;
  IF PARM_F ^= 'F'
  THEN DO;
    WRITE FILE (PRINT01) FROM (D1);
    RECORD_COUNT = RECORD_COUNT + 1;
    END;
  IF D1.IND_CI ^= D1.AFG_CI
  THEN DO;
    IF PARM_F ^= 'F'
    THEN D1.ASA = '+';
    ELSE RECORD_COUNT = RECORD_COUNT + 1;
    WRITE FILE (PRINT01) FROM (D1);
    END;
  D1.ASA = ' ';
  END;
END;
END;
END;
CLOSE FILE (IDCAMS),
FILE (PRINT01);
END IXCISIZE;

```

## RUNNING THE PROGRAM

To run the compiled program, you need the following JCL:

```

//STREAM1 JOB CENTRUM1,'VSAM INFO',
//          CLASS=A,MSGCLASS=A
/** PROJECT   : DISK UTILITIES
/** JOB       : LIST DATA TO KNOW CONTROL INTERVAL SIZE OF WHICH
/**          VSAM DATASET HAS TO BE CHANGED
/** STEPS     : NR |PROGRAM |FUNCTION
/**          --|-----|-----
/**          10 |IDCAMS  |LIST VSAM DATASETS
/**          20 |IXCISIZE|PRINT DIFFERENCES OF CISIZE NOW AND
/**                   THE OPTIMIZED CISIZE OF THE INDEXES
/** SYSOUTSRT. : 1 : ON PAPER
/**
/** LIST ALL CHARACTERISTICS OF THE VSAM DATASETS INCLUDING HISTORY

```

```

//STEP10 EXEC PGM=IDCAMS
//SYSPRINT DD DSN=PROD. ALG. DC. LISTCAT2, DISP=(,CATLG),UNIT=DATA,
//          SPACE=(CYL,(5,1))
//SYSPRINT DD SYSOUT=*
//SYSIN    DD *
          LISTCAT LEVEL (VSAM) ALL;
/*
/**
/** LIST ADVISED CI SIZE OF INDEXES
//STEP20 EXEC PGM=IXCI SIZE, PARM='/F1024'
//PRINT01 DD SYSOUT=1,DCB=(LRECL=137,RECFM=VA)
//SYSPRINT DD SYSOUT=*
//IDCAMS   DD DSN=PROD. ALG. DC. LISTCAT2,DISP=(OLD,DELETE)

```

## OUTPUT SAMPLES

Various output samples are shown below.

Sample 1 with PARM='/F1024' (as above):

```

1 * * * * VSAM ADVISE CI SIZE OF THE INDEX COMPONENT * * * *
DATE: 07-07-02 PAGE 1
-DATASETNAME KEYLENGTH CI/CA CI SIZE NOW ADVISED ROUNDED CI SIZE
VSAM. ALG. DATASET1 15 180 1536 1260 2048
VSAM. ALG. DATASET2 18 168 1536 1512 2048
VSAM. IPCS. DATASET1 128 45 512 2880 4096

```

Sample 2 with PARM='/F':

```

1 * * * * VSAM ADVISE CI SIZE OF THE INDEX COMPONENT * * * *
DATE: 07-07-02 PAGE 1
-DATASETNAME KEYLENGTH CI/CA CI SIZE NOW ADVISED ROUNDED CI SIZE
VSAM. ALG. DATASET5 8 180 1536 720 1024
VSAM. ALG. DATASET9 8 180 1536 720 1024
VSAM. ALG. DATASETX 3 12 1024 12 512

```

Sample 3 WITHOUT PARM:

```

1 * * * * VSAM ADVISE CI SIZE OF THE INDEX COMPONENT * * * *
DATE: 07-07-02 PAGE 1
-DATASETNAME KEYLENGTH CI/CA CI SIZE NOW ADVISED ROUNDED CI SIZE
0VSAM. AALG. DSET1 54 180 4096 4860 4096
VSAM. AALG. DSET2 8 180 1536 720 1024
+VSAM. AALG. DSET2 8 180 1536 720 1024
VSAM. AALG. DSET3 8 180 1536 720 1024
+VSAM. AALG. DSET3 8 180 1536 720 1024
VSAM. AALG. DSET4 54 180 4096 4860 4096

```

Note that the + sign means that the line will be overprinted to the one above; the output is in bold.

*Teun Post*  
*(The Netherlands)*

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## Parsing strings in Assembler programs – part 2

*This month we conclude the code to re-create some of the more common REXX string handling functions for use in Assembler programs.*

### SOURCE CODE FOR THE RDSPARID PROGRAM

```
RDSPARID TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX INDEX'
*-----*
* Name           : RDSPARID
*
* Function       : Called from RDSPARSE to perform PARSE function
*                 to emulate REXX 'INDEX' function.
*                 The source data is examined for the first
*                 occurrence of the substring. The offset within
*                 the source string is returned in the result
*                 field. Note that the offset is returned in REXX
*                 format rather than Assembler (ie offset of 1 for
*                 the first byte rather than 0). This enables the
*                 caller to determine that the substring is not
*                 found in the source data by getting a result of
*                 0 returned.
*
* Attributes     : Amode(31)
*                 Rmode(Any)
*                 RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*                           +-----+
*                           |LL|Source Data      |
*                           +-----+
```



```

*                                     +4 Address of Template List :
*                                     +-----+ +-----+
*                                     |Ptr | -> |LL|Substring Data |
*                                     +-----+ +-----+
*                                     |Ptr | -> |LL|Result Data |
*                                     +-----+ +-----+
*                                     |0000| -> |Last Entry (Null) |
*                                     +-----+ +-----+
* R2 - pointer to source parm
* R3 - pointer to template list
* R4 - current template
* R5 - length of source line
* R6 - pointer to end of source line
* R7 - pointer to start of source data
* R8 -
* R9 - number of words/start of correct word
* R10 - branch and link
* R11 -
* R12 - base
* R13 - Savearea
* -----*
RDSPARID CSECT
RDSPARID AMODE 31
RDSPARID RMODE ANY
        BAKR R14,R0          linkage stack
        LR   R12,R15        copy entry address to base
        USING RDSPARID,R12  address it
        MODID
        LR   R2,R1          protect parms
        STORAGE OBTAIN,
            LENGTH=WORKL,   grab some storage          X
            ADDR=(R13)      this much                    X
        MVC  4(4,R13),=C'F1SA' set acronym in save area
        LR   R1,R2          restore parms
GETPARMS EQU *
        LM   R2,R3,0(R1)   copy parms passed
        XR   R5,R5         clear r5
        ICM  R5,B'0001',0(R2) store length of source data
        LA   R2,1(R2)      bump to start of source data
        LR   R6,R2         copy start address
        LR   R7,R2         copy start address
        AR   R6,R5         point to end of source
        BCTR R6,R0         minus 1 - last char
        XR   R9,R9         zero r9 - offset
        XR   R11,R11       zero r11- length of substring
        XR   R8,R8         zero r8 - address of substring
WORDNUM EQU *
* -----*
* get the address of the template = substring
* -----*

```

```

        ICM   R4,B'1111',Ø(R3)      get first template addr
        BZ    EXIT                  if zero - quit
        USING TEMPLATE,R4
        LA    R8,ARG_SRC            get address of the substring
        ICM   R11,B'ØØØ1',ARG_LEN  get the length of the substring
        BCTR  R11,RØ               minus one for compare
*-----*
* now we get the address of the template = result field *
*-----*
        ICM   R4,B'1111',4(R3)      get 2nd template addr
INDXLOOP EQU *
*-----*
* loop thru the input text hunting for the substring *
*-----*
        EX    R11,INDEXCLC         do the compare
        BE    GOTINDEX             equal - tell user
        LA    R2,1(R2)             get next byte from source
        CR    R2,R6                compare against end
        BH    RETURNØØ            yes - exit not found
        B     INDXLOOP             loop for all input source
GOTINDEX EQU *
        LR    R9,R2                copy end address
        SR    R9,R7                get offset within data
        LA    R9,1(R9)             add one (otherwise asm offset)
*
RETURNØØ EQU *
        MVI   ARG_LEN,X'Ø4'        set length of answer to 4
        STCM  R9,B'1111',ARG_SRC   store result
EXIT    EQU *
        STORAGE RELEASE,          free some storage X
            LENGTH=WORKL,         this much X
            ADDR=(R13)            address in r13
        XR    R15,R15             set rc to zero
        PR
*-----*
* Constants Variables and DSECTS *
*-----*
INDEXCLC CLC  Ø(Ø,R2),Ø(R8)        compare substring
*
TEMPLATE DSECT
ARG_LEN  DS   X                    length of arg
ARG_SRC  DS   C                    arg data
*
WORKAREA DSECT
SAVEAREA DS   18D
WORKL    EQU  *-WORKAREA
*
        YREGS
        END

```

# SOURCE CODE FOR THE RDSPARPT PROGRAM

RDSPARPT TITLE 'PROGRAM TO PERFORM PATTERN MATCHING'

```

*-----*
* Name           : RDSPARPT
*
* Function       : Called from RDSPARSE to perform ISPF-like
*                 pattern matching.
*                 Wildcard character   : '*'
*                 Placeholder character: '%'
* Attributes     : Amode(31)
*                 Rmode(Any)
*                 RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*
*                 +---+-----+
*                 |LL|Source Data      |
*                 +---+-----+
*
*                 +4 Address of Template List :
*
*                 +-----+ +-----+
*                 |Ptr | -> |LL|Pattern data  |
*                 +-----+ +-----+
*                 |Ptr | -> |LL|Result data   |
*                 +-----+ +-----+
*                 |0000| -> |Last Entry (Null)|
*                 +-----+ +-----+
*
* R2 - raw data string
* R3 - list of templates
* R4 - template
* R5 - n/a
* R6 - end of source data
* R7 - end of pattern
* R8 - address of pattern data
* R9 -
* R10 - branch and link
* R11 - result (0=nomatch, 1=match)
* R12 - base
* R13 - SaveArea
*-----*

```

RDSPARPT CSECT

RDSPARPT AMODE 31

RDSPARPT RMODE ANY

BAKR R14,R0

linkage stack

LR R12,R15

copy entry address to base

USING RDSPARPT,R12

address it

MODID

LR R2,R1

protect parms

STORAGE OBTAIN,

grab some storage

X

```

                LENGTH=WORKL,          this much          X
                ADDR=(R13)             address in r13
    USING WORKAREA, R13
    MVC 4(4, R13), =C' F1SA'           set acronym in save area
    LR  R1, R2                          restore parms
GETPARMS EQU *
    LM  R2, R3, 0(R1)                   load up parms
    XR  R5, R5                           clear r5
    ICM R5, B' 0001' , 0(R2)            store length of source data
    ST  R5, STRLEN                       remember length
    LA  R2, 1(R2)                        bump to start of source data
    XR  R7, R7                           zero r9
    XR  R11, R11                         zero r11
*-----*
* parms passed :                        *
* R2 ---> address of raw data           *
* R3 ---> address of template list     *
* R4 ---> current template             *
*-----*
    ICM  R4, B' 1111' , 0(R3)           get template address
    USING TEMPLATE, R4                  address it
    ICM  R7, B' 0001' , ARG_LEN         get length of pattern
    ST  R7, PATLEN                       Store pattern length
    LA  R8, ARG_SRC
    ICM  R4, B' 1111' , 4(R3)           get result template
    ASAXWC PATTERNSTR=(R8),             X
            PATTERNSTRLEN=PATLEN,      X
            STRING=(R2),                X
            STRINGLEN=STRLEN,           X
            ZEROORMORE=ASTERIX,        X
            ONECHAR=PERCENT,           X
            MF=(E, PATTERN1)
    LTR  R15, R15
    BZ  MATCH
NOMATCH EQU *
    XR  R11, R11                         set result
    B  RETURN00                          return
MATCH EQU *
    LA  R11, 1                           set result
RETURN00 EQU *
    MVI ARG_LEN, X' 04'                 set length
    STCM R11, B' 1111' , ARG_SRC        store result
    STORAGE RELEASE,                     X
            LENGTH=WORKL,               X
            ADDR=(R13)                  address in r13
    XR  R15, R15                         set rc
    PR                                     return
*-----*
* Constants Variables and DSECTs      *

```

```

*-----*
ASTERIX DC CL1' *'
PERCENT DC CL1' %'
TEMPLATE DSECT
ARG_LEN DS X
ARG_SRC DS C
*
WORKAREA DSECT
SAVEAREA DS 18D
PATLEN DS F
STRLEN DS F
ASAXWC MF=(L, PATTERN1)
WORKL EQU *-WORKAREA
*
YREGS
END

```

## SOURCE CODE FOR THE RDSPARST PROGRAM

```

RDSPARST TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX STRIP FUNCTION'
*-----*
* NAME : RDSPARST
*
* Function : Called from RDSPARSE to perform PARSE function
*           to emulate REXX 'STRIP' function.
*
* Attributes : Amode(31)
*              Rmode(Any)
*              RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*
*           +---+-----+
*           |LL|Source Data      |
*           +---+-----+
*           +4 Address of Template List :
*
*           +-----+ +-----+
*           |Ptr | -> |LL|Strip Character  |
*           +-----+ +-----+
*           |Ptr | -> |LL|Strip Option    |
*           +-----+ +-----+
*           |Ptr | -> |LL|Result Data     |
*           +-----+ +-----+
*           |0000| -> |Last Entry (Null)  |
*           +-----+ +-----+
*
* R2 - pointer to source parm
* R3 - pointer to template list
* R4 - current template

```

\* R5 - length of source line  
 \* R6 - pointer to end of source line  
 \* R7 - pointer to length of result  
 \* R8 - pointer to result  
 \* R9 - pointer to strip option  
 \* R10 - pointer to strip char  
 \* R11 - n/a  
 \* R12 - base  
 \* R13 - SaveArea

```

*-----*
RDSPARST CSECT *
RDSPARST AMODE 31 *
RDSPARST RMODE ANY
      BAKR R14,R0      linkage stack
      LR   R12,R15     copy entry address to base
      USING RDSPARST,R12 address it
      MODID
      LR   R2,R1       protect parms
      STORAGE OBTAIN, grab some storage X
          LENGTH=WORKL, this much X
          ADDR=(R13)   address in r13
      USING WORKAREA,R13
      MVC  4(4,R13),=C'F1SA' set acronym in save area
      LR   R1,R2       restore parms
GETPARMS EQU *
      LM   R2,R3,0(R1) copy parms passed
      XR   R5,R5       clear r5
      ICM  R5,B'0001',0(R2) store length of source data
      LA   R2,1(R2)    bump to start of source data
      BCTR R5,R0       minus 1 for move
      EX   R5,PARMCOPY copy the input text
      LA   R2,COPYTEXT and re-point r2 at it
      LR   R6,R2       copy start address
      AR   R6,R5       point to end of source
      XR   R8,R8       zero r8 - address of result
      LA   R5,1(R5)    reset to correct length
STRIPCHR EQU *
*-----*
* get the address of the template = strip char *
*-----*
      ICM  R4,B'1111',0(R3) get 2nd template addr
      BZ   EXIT        if zero - quit
      USING TEMPLATE,R4 address it
      LA   R10,ARG_SRC point to the strip char
STRIPOPT EQU *
*-----*
* get the address of the template = strip option *
*-----*
      ICM  R4,B'1111',4(R3) get first template addr
      BZ   EXIT        if zero - quit
  
```

	USING TEMPLATE, R4	address it	
	LA R9, ARG_SRC	point to the strip option	
RESULT	EQU *		
*-----*			
		* get the address of the template = result	*
*-----*			
	ICM R4, B' 1111' , 8(R3)	get 3rd template addr	
	BZ EXIT	if zero - quit	
	USING TEMPLATE, R4	address it	
	LA R7, ARG_LEN	point to the result field length	
	LA R8, ARG_SRC	point to the result field	
	STCM R5, B' 0001' , 0(R7)	copy length field	
FRONT	EQU *		
	TM 0(R9), LEADING	strip leading chars ?	
	BNO BACK	no - strip trailing	
STRIP1ST	EQU *		
	CLC 0(1, R2), 0(R10)	is it the strip char ?	
	BNE BACK	no - leading strip finished	
	LA R2, 1(R2)	get next source char	
	XR R15, R15	zero reg 15	
	ICM R15, B' 0001' , 0(R7)	load up length	
	BZ STRIPEND	if zero - we have finished	
	BCTR R15, R0	subtract 1	
	STCM R15, B' 0001' , 0(R7)	store it back	
	CR R2, R6	end of source ?	
	BNL STRIPEND	yes - return	
	B STRIP1ST	and try again	
BACK	EQU *		
	TM 0(R9), TRAILING	strip trailing chars ?	
	BNO STRIPEND	no - return	
STRIP2ND	EQU *		
	CLC 0(1, R6), 0(R10)	is it the strip char ?	
	BNE STRIPEND	no - trailing strip finished	
	BCTR R6, R0	get next source char	
	XR R15, R15	zero reg 15	
	ICM R15, B' 0001' , 0(R7)	load up length	
	BZ STRIPEND	if zero - we have finished	
	BCTR R15, R0	subtract 1	
	STCM R15, B' 0001' , 0(R7)	store it back	
	CR R6, R2	end of source ?	
	BNH STRIPEND	yes - return	
	B STRIP2ND	and try again	
STRIPEND	EQU *		
	ICM R15, B' 0001' , 0(R7)	load up length of result	
	BZ EXIT	if zero - no data	
	BCTR R15, R0	subtract 1	
	EX R15, MOVERES	move in result field	
EXIT	EQU *		
	STORAGE RELEASE,	free some storage	X
	LENGTH=WORKL,	this much	X

```

                ADDR=(R13)                address in r13
XR              R15,R15                   set rc to zero
PR
return
*-----*
* Constants Variables and DSECTS          *
*-----*
PARMCOPY MVC   COPYTEXT(Ø), Ø(R2)        executed move
MOVERES MVC   Ø(Ø,R8), Ø(R2)            executed move
LEADING EQU   X' FØ'                    mask for leading chars
TRAILING EQU  X' ØF'                    mask for trailing chars
*
TEMPLATE DSECT
ARG_LEN DS    X                        length of arg
ARG_SRC DS    C                        arg data
*
WORKAREA DSECT
SAVEAREA DS   18D
COPYTEXT DS   CL256
WORKL EQU    *-WORKAREA
*
                YREGS
                END

```

## SOURCE CODE FOR THE RDSPARVR PROGRAM

```

RDSPARVR TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX PARSE VAR'
*-----*
* Name           : RDSPARVR
*
* Function       : Called from RDSPARSE to perform PARSE function
                  to emulate REXX 'PARSE VAR'.
                  The program is passed a list of templates that
                  can be either SEPARATORS or RESULT fields.
*
                  In the template list, if the LL field is X'ØØ'
                  then it is a RESULT field, otherwise it is a
                  SEPARATOR.
*
                  If two RESULT fields occur in the template list
                  without a SEPARATOR field in-between, then a
                  default separator of a spaces is assumed and the
                  second result field will start at the next non-
                  blank byte.
*
                  A special result field of '.' can be used to
                  indicate that the result data can be thrown
                  away.
*
* Attributes     : Amode(31)

```



```

*           Rmode(Any)
*           RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*           +---+-----+
*           |LL|Source Data      |
*           +---+-----+
*           +4 Address of Template List :
*           +-----+ +-----+
*           |Ptr | -> |LL|Result/Separator |
*           +-----+ +-----+
*           |Ptr | -> |LL|Result/Separator |
*           +-----+ +-----+
*           |... | -> |LL|Result/Separator |
*           +-----+ +-----+
*           |0000| -> |Last Entry (Null)  |
*           +-----+ +-----+
*
* r2 - pointer to source parm
* r3 - pointer to template list
* r4 - current template
* r5 - length of source line
* r6 - pointer to end of source line
* r7 - pointer to result length
* r8 - pointer to result
* r9 - length of result
* r10 - branch and link
* r11 -
* r12 - base
* r13 - workarea
* -----*

```

```

RDSPARVR CSECT
RDSPARVR AMODE 31
RDSPARVR RMODE ANY
          BAKR R14,R0           Linkage stack
          LR   R12,R15         copy entry address
          USING RDSPARVR,R12   address it
          MODID
GETPARMS EQU *
          LM   R2,R3,0(R1)     copy parms passed
GETSTOR  EQU *
          STORAGE OBTAIN,      get the workarea storage      X
          LENGTH=WORKLEN,     this much                          X
          ADDR=(R11),         put address in r11                X
          SP=0,KEY=8,         subpool 0 storage key 8      X
          LOC=BELOW,          below the line                          X
          COND=NO             unconditional
          USING WORKAREA,R11   address workarea

```

```

LA      R13,SAVEAREA          point to savearea
MVC    4(4,R13),=C'F1SA'     set label in savearea
XR     R5,R5                  clear r5
ICM    R5,B'0001',0(R2)      store length of source data
LA     R2,1(R2)              bump to start of source data
LR     R6,R2                  copy start address
AR     R6,R5                  point to end of source
BCTR   R6,R0                  minus 1 = last char
XR     R8,R8                  zero r8 - address of result
XR     R9,R9                  zero r9 - length of result
MVI    SPECIAL,X'00'         reset flag
PARSE  EQU *
*-----*
* Now we get the address of the template and examine it to see if *
* we have reached the last template or not. *
*-----*
ICM    R4,B'1111',0(R3)      get first template addr
USING  TEMPLATE,R4          address the dsect
BNZ    ISRESULT              if non-zero - have result area
*-----*
* if we get here we have processed all the templates passed to *
* the program. if there is a current result area, and we have some *
* source data left - we copy the remaining data into the result *
* area. *
* this is like placing data into the result3 field in the rexx *
* statement : *
*   parse var source result1 (sep1) result2 (sep2) result3 *
*-----*
LTR    R8,R8                  is there a current result address
BZ     RETURN00              no - no need to copy remainder
TM     SPECIAL,DOT           was it a dot ?
BO     RETURN00              yes - no need to copy rest
LR     R15,R6                get address of end of source data
SR     R15,R2                subtract where we are = length
LA     R15,1(R15)            add one for length
STCM   R15,B'0001',0(R7)     store the length in the result
BCTR   R15,R0                minus 1 for executed move
EX     R15,MOVEREST          move in the rest of the source
B      RETURN00              and exit
ISRESULT EQU *
*-----*
* check to see what kind of template it is *
*-----*
CLI    ARG_LEN,RESULT        is it a result area ?
BNE    ISSEP                  no - must be separator
*-----*
* It is a result area, so we point to the result address and its *
* length field to make them current. *
* Special circumstances *
*   (1): If the first byte of the result area is a *
*   dot ( '.' ) we indicate that we do not want *

```

```

*          any data (just like in rexx).
*          (2): Two consecutive result area templates in a
*          row force a default separator of a space
*          to be used (like rexx) .
*-----*
          LTR    R8, R8          have we already got a result ?
          BZ     NORM_RES       no - normal
          MVI    SEP_LEN, X' 01' yes - set length of one
          MVI    SEP_DATA, C' '  and default sep to space
          OI     SPECIAL, SPACES and set flag
          S      R3, =F' 4'     and point back an arg
          B      COMPARE        force a sep of space
NORM_RES EQU *
          LA     R7, ARG_LEN     get address of result length
          LA     R8, ARG_SRC     get address of result
          CLI    0(R8), C' .'   is it a dot (as in rexx)
          BNE    NEXT_ARG       no - get next arg
          OI     SPECIAL, DOT   indicate dot
          B      NEXT_ARG       get next arg
ISSEP EQU *
*-----*
* It is a separator, so we copy the source data into the current
* result area (if there is one) byte by byte until we find the
* separator data in the source.
*-----*
          ICM    R15, B' 0001' , ARG_LEN  get length for execute
          STCM   R15, B' 0001' , SEP_LEN  store the length
          BCTR   R15, R0             minus one for the move
          EX     R15, MOVESEP        copy the data to the workarea
COMPARE EQU *
          ICM    R15, B' 0001' , SEP_LEN  get length for execute
          BCTR   R15, R0             minus one for clc
          EX     R15, PARSECLC       do the compare
          BNE    COPYBYTE           not equal - copy into result
*-----*
* We have found the separator - reset the result address and length
* fields and go and get the next template.
*-----*
          XR     R8, R8             equal - reset result address
          XR     R9, R9             - and result length
          XR     R15, R15          zero r15
          ICM    R15, B' 0001' , ARG_LEN  get length for separator
          AR     R2, R15           - point past separator
          TM     SPECIAL, SPACES     was it special spaces ?
          BNO    NOSPACES          no - carry on as normal
          BAL    R10, FINDWORD      yes - find next word
NOSPACES EQU *
          MVI    SPECIAL, X' 00'     reset flag
          B      NEXT_ARG           - get next arg
COPYBYTE EQU *
*-----*

```

```

* We have not found the separator yet - so copy the current byte
* into the result field and update the length field.
* NB - The byte-by-byte copy is bypassed if there is no active
* result field. this is like the rexx statement :
* parse var source (sep1) result1
*

```

```

-----
NO_MVC    LA    R9,1(R9)          add one to length of result
          LTR   R8,R8           is there a result address
          BZ   NO_MVC          no - don't copy byte
          TM   SPECIAL, DOT    was it a dot ?
          BO   NO_MVC          yes - don't copy byte
          MVC  0(1,R8),0(R2)    copy the source to result
          LA   R8,1(R8)        shuffle thru the result
          STCM R9,B'0001',0(R7) store the result length
NEXT_ARG  EQU   *
          LA   R2,1(R2)        shuffle thru source
          CR   R2,R6           is it end of source ?
          BH   RETURN00        yes - get out
          B    COMPARE         look for separator text again
NEXT_ARG  EQU   *
          LA   R3,4(R3)        get next template address
          B    PARSE           and parse again

```

```

*
RETURN00  EQU   *
          BAL  R10,FREESTOR    free the workarea
          XR   R15,R15         set rc to zero
          PR

```

```

*
FREESTOR  EQU   *

```

```

* -----
* routine to free the work area storage
* -----

```

```

          STORAGE RELEASE,      release workarea storage      X
          LENGTH=WORKLEN,      this much                          X
          ADDR=(R11),          address in r11                          X
          SP=0, KEY=8,         subpool 0 storage key 8      X
          COND=NO              unconditional
          BR   R10              return

```

```

*
FINDWORD  EQU   *

```

```

* -----
* Routine to find a 'word' in a string
* -----

```

```

          CLI  0(R2),C' '       is it a space
          BNER R10              no - must be start next word
          LA   R2,1(R2)        get next byte
          CR   R2,R6           is it end of source ?
          BH   RETURN00        yes - get out
          B    FINDWORD        no - keep looking

```

```

* -----
* Constants Variables and DSECTS
*

```

```

* -----*
PARSECLC CLC    0(0, R2), SEP_DATA      executed compare
MOVEREST MVC    0(0, R8), 0(R2)        executed compare
MOVESEP  MVC    SEP_DATA(0), ARG_SRC   executed compare
RESULT   EQU    X' 00'                 arg is not a separator
SPACES   EQU    X' 80'                 separator is special case
DOT      EQU    X' 40'                 current result is dot
*
WORKAREA DSECT                                workarea
SAVEAREA DS     18D
SPECIAL  DS     X                          flag
SEP_LEN  DS     X                          length of separator
SEP_DATA DS     CL256                       separator data
WORKLEN  EQU    *-WORKAREA
*
TEMPLATE DSECT                                dsect for templates
ARG_LEN  DS     X                          length of arg
ARG_SRC  DS     C                          data field
*
YREGS
END

```

## SOURCE CODE FOR THE RDSPARWD PROGRAM

```

RDSPARWD TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX WORD FUNCTION'
* -----*
* Name           : RDSPARWD
*
* Function       : Called from RDSPARSE to perform PARSE function
*                 to emulate REXX 'WORD'.
*
* Attributes     : Amode(31)
*                 Rmode(Any)
*                 RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*
*                 +---+-----+
*                 |LL|Source Data      |
*                 +---+-----+
*
*                 +4 Address of Template List :
*
*                 +-----+ +-----+
*                 |Ptr | -> |LL|Word Number      |
*                 +-----+ +-----+
*                 |Ptr | -> |LL|Result Data      |
*                 +-----+ +-----+
*                 |0000| -> |Last Entry (Null)    |
*                 +-----+ +-----+
*

```

```

* r2 - pointer to source parm
* r3 - pointer to template list
* r4 - current template
* r5 - length of source line
* r6 - pointer to end of source line
* r7 - pointer to length of result
* r8 - pointer to result
* r9 - number of words/start of correct word
* r10 - branch and link
* r11 - word number
* r12 - base
* r13 - SaveArea
* -----*

```

```

RDSPARWD CSECT
RDSPARWD AMODE 31
RDSPARWD RMODE ANY
      BAKR R14, R0          linkage stack
      LR   R12, R15        copy entry address to base
      USING RDSPARWD, R12  address it
      MODID
      LR   R2, R1          protect parms
      STORAGE OBTAIN,      grab some storage          X
          LENGTH=WORKL,    this much                    X
          ADDR=(R13)       address in r13
      MVC  4(4, R13), =C' F1SA' set acronym in save area
      LR   R1, R2          restore parms
GETPARMS EQU *
      LM   R2, R3, 0(R1)   copy parms passed
      XR   R5, R5          clear r5
      ICM  R5, B' 0001', 0(R2) store length of source data
      LA   R2, 1(R2)       bump to start of source data
      LR   R6, R2          copy start address
      AR   R6, R5          point to end of source
      BCTR R6, R0          minus 1 = last char
      XR   R8, R8          zero r8 - address of result
      XR   R9, R9          zero r9 - number of words
WORDNUM EQU *

```

```

* -----*
* get the address of the template = word number
* -----*

```

```

      ICM  R4, B' 1111', 0(R3)  get first template addr
      BZ   EXIT                if zero - quit
      USING TEMPLATE, R4
      ICM  R11, B' 1111', ARG_SRC  get word number

```

```

* -----*
* now we get the address of the template = result field
* -----*

```

```

      ICM  R4, B' 1111', 4(R3)  get 2nd template addr
      LA   R8, ARG_SRC          address of result field
      LA   R7, ARG_LEN          address of result field length

```

```

WORDLOOP EQU *
*-----*
* Loop thru the input text hunting for the correct word number *
*-----*
        BAL   R10, FINDWORD      get a word
        LA    R9, 1(R9)          add to word count
        CR    R9, R11            is it correct word number ?
        BE    GOTWORD           yes - get the word
        BAL   R10, FINDSPACE     get next space
        B     WORDLOOP          loop for all input source
GOTWORD EQU *
        LR    R9, R2            use r9 for word start
        XR    R11, R11          indicate word found
FINDEND EQU *
        BAL   R10, FINDSPACE     find a space
*
RETURN00 EQU *
        LTR   R11, R11          was word found ?
        BNZ   EXIT             no - bypass result
        LR    R15, R2          store address of end of word
        SR    R15, R9          get length of word
        STCM  R15, B'0001', 0(R7) store the word length
        BCTR  R15, R0          subtract one for move
        EX    R15, MOVEWORD     move in the result
EXIT EQU *
        STORAGE RELEASE,      free some storage
        LENGTH=WORKL,        this much
        ADDR=(R13)           address in r13
        XR    R15, R15        set rc to zero
        PR
*
FINDWORD EQU *
*-----*
* routine to hunt for the beginning of a word (non-space) *
*-----*
        CLI   0(R2), C' '      is it a space ?
        BNER  R10              no - must be start next word
        LA    R2, 1(R2)        get next byte
        CR    R2, R6           is it end of source ?
        BH    RETURN00        yes - get out
        B     FINDWORD        no - keep looking
*
FINDSPACE EQU *
*-----*
* routine to hunt for the end of a word (space) *
*-----*
        CLI   0(R2), C' '      is it a space ?
        BER   R10              yes - must be end of word
        LA    R2, 1(R2)        get next byte
        CR    R2, R6           is it end of source ?
        BH    RETURN00        yes - get out

```

```

          B      FINDSPACE          no - keep looking
*-----*
* Constants variables and DSECTS
*-----*
MOVEWORD MVC    0(0,R8),0(R9)          executed move of result
*
TEMPLATE DSECT
ARG_LEN  DS     X                      length of arg
ARG_SRC  DS     C                      arg data
*
WORKAREA DSECT
SAVEAREA DS     18D
WORKL    EQU    *-WORKAREA
*
          YREGS
          END

```

## SOURCE CODE FOR THE RDSPARWI PROGRAM

```

RDSPARWI TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX WORDINDEX'
*-----*
* Name          : RDSPARWI
*
* Function      : Called from PARSE to perform PARSE function
*                to emulate REXX 'WORDINDEX'
*
* Attributes    : Amode(31)
*                Rmode(Any)
*                RENT
*
* Register Usage :
*
* R1 - Parameters Passed : +0 Address of Source Data :
*                +-----+
*                |LL|Source Data      |
*                +-----+
*                +4 Address of Template List :
*                +-----+ +-----+
*                |Ptr | -> |LL|Word Number      |
*                +-----+ +-----+
*                |Ptr | -> |LL|Result Data      |
*                +-----+ +-----+
*                |0000| -> |Last Entry (Null)    |
*                +-----+ +-----+
* r2 - pointer to source parm
* r3 - pointer to template list
* r4 - current template
* r5 - length of source line
* r6 - pointer to end of source line

```



```

* r7 - pointer to start of source data *
* r8 - *
* r9 - number of words/start of correct word *
* r10 - branch and link *
* r11 - word number *
* r12 - base *
* r13 - Save Area *
*-----*
RDSPEARWI CSECT *
RDSPEARWI AMODE 31
RDSPEARWI RMODE ANY
          BAKR R14,R0          linkage stack
          LR   R12,R15        copy entry address to base
          USING RDSPEARWI ,R12 address it
          MODID
          LR   R2,R1          protect parms
          STORAGE OBTAIN,      grab some storage          X
              LENGTH=WORKL,    this much                      X
              ADDR=(R13)        address in r13
          MVC  4(4,R13),=C'F1SA' set acronym in save area
          LR   R1,R2          restore parms
GETPARMS EQU *
          LM   R2,R3,0(R1)     copy parms passed
          XR   R5,R5          clear r5
          ICM  R5,B'0001',0(R2) store length of source data
          LA   R2,1(R2)        bump to start of source data
          LR   R6,R2          copy start address
          LR   R7,R2          copy start address
          AR   R6,R5          point to end of source
          BCTR R6,R0          minus 1 = last char
          XR   R9,R9          zero r9 - number of words
          XR   R15,R15        zero r15 - offset
WORDNUM EQU *
*-----*
* get the address of the template = word number *
*-----*
          ICM  R4,B'1111',0(R3) get first template addr
          BZ   EXIT          if zero - quit
          USING TEMPLATE,R4
          ICM  R11,B'1111',ARG_SRC get word number
*-----*
* now we get the address of the template = result field *
*-----*
          ICM  R4,B'1111',4(R3) get first template addr
WORDLOOP EQU *
*-----*
* loop thru the input text hunting for the correct word number *
*-----*
          BAL  R10,FINDWORD    get a word
          LA   R9,1(R9)        add to word count

```

```

        CR    R9, R11          is it correct word number ?
        BE    GOTWORD         yes - get the word
        BAL   R10, FINDSPACE  get next space
        B     WORDLOOP        loop for all input source
GOTWORD EQU    *
        LR    R15, R2         copy end address
        SR    R15, R7         get offset within word
        LA    R15, 1(R15)     add one (otherwise asm offset)
*
RETURN00 EQU    *
        MVI   ARG_LEN, X'04'  set length of answer to 4
        STCM  R15, B'1111', ARG_SRC store result
EXIT    EQU    *
        STORAGE RELEASE,     free some storage                X
                LENGTH=WORKL, this much                X
                ADDR=(R13)   address in r13
        XR    R15, R15       set rc to zero
        PR
*
FINDWORD EQU    *
*-----*
* routine to hunt for the beginning of a word (non-space) *
*-----*
        CLI   0(R2), C' '    is it a space ?
        BNER  R10            no - must be start next word
        LA    R2, 1(R2)      get next byte
        CR    R2, R6         is it end of source ?
        BH    RETURN00       yes - get out
        B     FINDWORD       no - keep looking
*
FINDSPACE EQU    *
*-----*
* routine to hunt for the end of a word (space) *
*-----*
        CLI   0(R2), C' '    is it a space ?
        BER   R10            yes - must be end of word
        LA    R2, 1(R2)      get next byte
        CR    R2, R6         is it end of source ?
        BH    RETURN00       yes - get out
        B     FINDSPACE      no - keep looking
*-----*
* Constants variables and DSECTS *
*-----*
TEMPLATE DSECT
ARG_LEN  DS    X            length of arg
ARG_SRC  DS    C            arg data
*
WORKAREA DSECT
SAVEAREA DS    18D
WORKL    EQU    *-WORKAREA
*
```

YREGS  
END

## SOURCE CODE FOR THE RDSPARWS PROGRAM

```
RDSPARWS TITLE 'ASSEMBLER ROUTINE TO EMULATE REXX WORDS FUNCTION'
*-----*
* Name           : RDSPARWS
*
* Function       : Called from RDSPARSE to perform PARSE function
*                 to emulate REXX 'WORDS'
*
* Attributes     : Amode(31)
*                 Rmode(Any)
*                 RENT
*
* Register Usage :
*
* R1  - Parameters Passed : +0  Address of Source Data :
*
*                               +---+-----+
*                               |LL|Source Data      |
*                               +---+-----+
*
*                               +4  Address of Template List :
*
*                               +-----+ +-----+
*                               |Ptr | -> |LL|Result Data      |
*                               +-----+ +-----+
*                               |0000| -> |Last Entry (Null)    |
*                               +-----+ +-----+
*
* r2  - pointer to source parm
* r3  - pointer to template list
* r4  - current template
* r5  - length of source line
* r6  - pointer to end of source line
* r7  -
* r8  - pointer to result
* r9  - number of words
* r10 - branch and link
* r11 -
* r12 - base
* r13 - workarea
*-----*
RDSPARWS CSECT
RDSPARWS AMODE 31
RDSPARWS RMODE ANY
        BAKR R14,R0           linkage stack
        LR   R12,R15         copy entry address to base
        USING RDSPARWS,R12   address it
        MODID
        LR   R2,R1           protect parms
        STORAGE OBTAIN,      grab some storage
                                X
```

```

                LENGTH=WORKL,          this much          X
                ADDR=(R13)             address in r13
MVC             4(4,R13),=C'F1SA'     set acronym in save area
LR             R1,R2                   restore parms
GETPARMS EQU   *
LM            R2,R3,Ø(R1)             copy parms passed
XR            R5,R5                     clear r5
ICM           R5,B'ØØØ1',Ø(R2)       store length of source data
LA            R2,1(R2)                 bump to start of source data
LR            R6,R2                     copy start address
AR            R6,R5                     point to end of source
BCTR         R6,RØ                     minus 1 = last char
XR            R8,R8                     zero r8 - address of result
XR            R9,R9                     zero r9 - number of words
WORDS        EQU   *
*-----*
* now we get the address of the template = result field *
*-----*
                ICM   R4,B'1111',Ø(R3)   get first template addr
                BZ    EXIT                if zero - quit
                USING TEMPLATE,R4
                LA    R8,ARG_SRC          get address of result
WORDLOOP EQU   *
*-----*
* loop thru the input text hunting for each word *
*-----*
                BAL   R1Ø,FINDWORD        get a word
                LA    R9,1(R9)           add to word count
                BAL   R1Ø,FINDSPACE       get next space
                B     WORDLOOP            loop for all input source
*
RETURNØØ EQU   *
MVI          ARG_LEN,X'Ø4'              store length of result
STCM         R9,B'1111',ARG_SRC         store number of words in result
EXIT EQU     *
                STORAGE RELEASE,        free some storage          X
                LENGTH=WORKL,          this much          X
                ADDR=(R13)             address in r13
                XR    R15,R15            set rc to zero
                PR                                return
*
FINDWORD EQU   *
*-----*
* routine to hunt for the beginning of a word (non-space) *
*-----*
                CLI   Ø(R2),C' '         is it a space ?
                BNER  R1Ø                 no - must be start next word
                LA    R2,1(R2)           get next byte
                CR    R2,R6              is it end of source ?
                BH    RETURNØØ           yes - get out
                B     FINDWORD           no - keep looking

```

```

*
FINDSPCE EQU      *
*-----*
* routine to hunt for the end of a word (space)
*-----*
        CLI    0(R2),C' '           is it a space ?
        BER    R10                   yes - must be end of word
        LA     R2,1(R2)              get next byte
        CR     R2,R6                 is it end of source ?
        BH     RETURN00              yes - get out
        B      FINDSPCE              no - keep looking
*-----*
* Constants variables and DSECTS
*-----*
*
TEMPLATE DSECT
ARG_LEN  DS    X                    length of arg
ARG_SRC  DS    C                    arg data
*
WORKAREA DSECT
SAVEAREA DS    18D
WORKL    EQU   *-WORKAREA
*
        YREGS
        END

```

## INSTALLING THE PARSE PROGRAM AND MACRO

Use the following JCL as a skeleton to assemble and link the PARSE routines into the main PARSE program. Once complete, the PARSE program will need to be made available to users via a STEPLIB or placed in the system LINKLIST or LPALIST.

```

//j obname JOB ..
//*
//*
//ASMPARSE PROC MEMBER=
//ASM EXEC PGM=IEV90, REGION=6000K, PARM='RENT'
//SYSPRINT DD SYSOUT=*
//SYSIN DD DSN=your.own.asm(&MEMBER), DISP=SHR
//SYSLIB DD DSN=SYS1.MACLIB, DISP=SHR
// DD DSN=SYS1.MODGEN, DISP=SHR
//SYSUT1 DD UNIT=SYSDA, SPACE=(CYL,(2,1))
//SYSLIN DD DSN=your.own.obj(&MEMBER), DISP=SHR
// PEND
//*
//VAR EXEC ASMPARSE, MEMBER=RDSPARVR
//WORD EXEC ASMPARSE, MEMBER=RDSPARWD
//WORDS EXEC ASMPARSE, MEMBER=RDSPARWS

```

```

//WORD1      EXEC ASMPARSE, MEMBER=RDSPARWI
//INDEX      EXEC ASMPARSE, MEMBER=RDSPARID
//PATTERN    EXEC ASMPARSE, MEMBER=RDSPARPT
//STRIP      EXEC ASMPARSE, MEMBER=RDSPARST
//PARSE      EXEC ASMPARSE, MEMBER=RDSPARSE
//*
//LINK EXEC PGM=HEWL, PARM='MAP, LET, LIST, NCAL, RENT'
//SYSLMOD DD DSN=your. loadlib, DISP=SHR
//OBJECT DD DSN=your. own. obj, DISP=SHR
//SYSPRINT DD SYSOUT=*
//SYSUT1 DD UNIT=SYSDA, SPACE=(CYL, (2, 1))
//SYSLIN DD DSN=your. own. obj (RDSPARSE), DISP=SHR
//          DD *
    INCLUDE OBJECT(RDSPARVR)
    INCLUDE OBJECT(RDSPARWS)
    INCLUDE OBJECT(RDSPARWD)
    INCLUDE OBJECT(RDSPARWI)
    INCLUDE OBJECT(RDSPARID)
    INCLUDE OBJECT(RDSPARPT)
    INCLUDE OBJECT(RDSPARST)
    ENTRY RDSPARSE
    NAME RDSPARSE(R)

```

The PARSE macro must be copied to an installation MACLIB and included in the SYSLIB concatenation of any assembly JCL that uses it.

---

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## ***MVS Update on the Web***

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You will be asked to enter a word from the printed issue.

## Individual descriptions for PDS members on a member selection panel

I haven't seen an example of using a panel exit in a long time and think we have a particularly useful one. I took the existing ISPF Edit and Browse member selection panels, and added a call to a PANEL EXIT, which we use to replace the member statistics in the selection list with a single line description for each member. The single line description is taken directly from within the members that are listed on the selection panel.

Over the years, I have seen many ways that people have tried of keeping track of the contents of their PDS members. The limitation of eight characters is just too small to allow even the most structured of Assembler programmers to know what they have and where, after just a few years of accumulating members in their personal JCL or MACRO PDSs. I have seen people successfully use an index member, usually prefixed with a special character so that it floats to the top of a member list such as \$\$index. This arrangement is not too hard to use, particularly if you write a quick set of edit macros to put you into edit mode on the \$\$index member while you are editing existing members. There are drawbacks, however, to bouncing back and forth between a member selection list and an index member. The \$\$index member doesn't automatically reflect the fact that members may have been renamed, deleted, or moved to another PDS. It can be frustrating to search a manually maintained \$\$index member to find what you want, only to discover that the member no longer exists.

I thought a better solution would be to keep the documentation for each member, within the member itself, and use the ISPF PANEXIT facility to replace the member statistics with a single line description for each member right on the member selection list panel. With the PANEXIT, we can simply scroll through the normal selection lists to find what we need. Since we do our formatting at member list display time, we read and format

enough information for one panel at a time, and processing a 2000-member dataset presents no more overhead than a dataset with only 20 or 30 members. Moreover, this documentation method provides data encapsulation, since the descriptive information travels with the member. Copying, renaming, or otherwise moving a member does not affect the documentation – it travels with the member. Likewise, deleting a member automatically does away with the associated documentation.

The processing logic is fairly straightforward. We leave an ISPF variable named SHOWDAT permanently in the user's ISPF profile, and whenever a member selection panel is displayed we query its value, either SHOWME or NOSHOW. The selection list portion of the panel is contained in a single ISPF variable that we can pass to the panel exit for modification. During )INIT and )REINIT panel processing, if the SHOWDAT variable has been set to SHOWME, we save the existing display variable, and pass a copy of it to the panel exit. The panel exit then scans through the display variable, clearing the member statistics and replacing them with the member description information for each of the members in the current selection list – those that are in the display variable. To accomplish this, we first dynamically allocate the dataset and open it for read processing as a partitioned dataset. We save the existing statistics information, and then clear it from the variable. We scan the variable looking for the member names, and then issue a BLDL for each member in turn, followed by a POINT to direct us to the data for each member. After we are taken to the member data, we scan for a limited number of lines looking for our description data and, if found, we copy it into the variable where the member statistics originally were.

A couple of final considerations – we actually look for several different formats of documentation record so that they can exist as comments in the members: one format for JCL comments, another for Assembler source statements, and yet another for CLIST comments. We also arbitrarily limit how far we read into a member to look for documentation lines; that way if we have members with several thousand lines, and no documentation



records, we don't waste too much time reading all the way through them. Finally, when we are done with all of the members on the panel selection list, if we haven't found any members with documentation lines, we restore the original statistics rather than display a panel selection list with just member names. We also choose to track and set the SHOW/NOSHOW variable right in the panel selection list that we modify with the PANEXIT statement, although it may have been more appropriate to do it with a simple ISPF command table entry.

Here is a sample of our panel changes:

- In the )INIT section:

```
VGET (SHOWDAT) PROFILE
&ZHOLD = &ZDATA /* hold a copy of the screen data - just in case*/
PANEXIT((SHOWDAT, ZDSNT, ZDATA), LOAD, 'ITPDSDAT') /*reformat if needed*/
```

- In the )REINIT section:

```
VGET (SHOWDAT) PROFILE
&ZHOLD = &ZDATA /* SAVE NEW COPY OF STATS */
PANEXIT((SHOWDAT, ZDSNT, ZDATA), LOAD, 'ITPDSDAT') /*reformat if needed*/
```

- In the )PROC section:

```
VGET (SHOWDAT) PROFILE
  IF (&ZCMD = 'SHOWME', 'NOSHOW' )
    &ZDATA = &ZHOLD /* restore &zdata from &zhold */
    &SHOWDAT = &ZCMD /* save command literal in &showdat */
    &ZCMD = ' ' /* clear the command line*/
VPUT (SHOWDAT) PROFILE
```

The format we look for in the data to use as a description can be any of the following formats:

```
"* *%PDSDOC 00 any text you want to display for this member goes here"
"/* %PDSDOC 00 any text you want to display for this member goes here"
"//*%PDSDOC 00 any text you want to display for this member goes here"
```

I had intended to extend the idea and create documentation lines 01, 02, 03, etc for additional details that could be pulled out by a batch job to create extended documentation (a sort of master documentation list) at some later time, but have not yet done it.

To put a finishing touch to the change, I created a couple of simple edit macros to insert a model line, so that I don't have to

continually look up the format of the documentation lines. Here is a sample of my DOCA macro that I use to insert the Assembler source. I have similar edit macros that create the JCL comment style card, and one for CLISTs as well, the only difference being the actual format of the card that gets inserted into my data.

```

/* %PDSDOC 00 EDIT MACRO TO ADD SAMPLE DOCUMENTATION LINES -
ASM SRC */
ISREDIT MACRO () NOPROCESS
/*****/
/* INSERT ASSEMBLER FORMAT COMMENT LINE IN SOURCE FOR
DOCUMENTATION */
/*****/
ISREDIT (MEM) = MEMBER
ISREDIT (DSN) = DATASET
IF &MEM = THEN SET &DSNX = &STR(&DSN)
IF &MEM NE THEN SET &DSNX = &STR(&DSN(&MEM))
  ISREDIT PROCESS DEST
  IF &LASTCC = 0 THEN DO
  ISREDIT LOCATE .ZDEST
  IF &LASTCC = 8 THEN GOTO EMPTY
    ISREDIT MASKLINE = "*" %PDSDOC 00 DESCRIPTION GOES IN HERE"
    ISREDIT LINE_AFTER .ZDEST = MASKLINE
    ISREDIT FIND "DESCRIPTION GOES IN HERE"
    GOTO ERROROUT
  END
ELSE DO
EMPTY: +
  ISPEXEC VGET ZLLGJOB1
  ISREDIT MASKLINE = "*" %PDSDOC 00 DESCRIPTION GOES IN HERE"
  ISREDIT LINE_AFTER 0 = MASKLINE
  ISREDIT FIND "DESCRIPTION GOES IN HERE"

ERROROUT: +
  ISREDIT MASKLINE = ' '
  SET RC = 0
END
END
EXIT CODE(&RC)

```

And finally the panel exit code itself:

```

* * INVOKED BY THE FOLLOWING IN THE PANEL DEFINITIONS * *
* * PANEXIT((SHOWDAT, ZDSNT, ZDATA), LOAD, 'ITPDSDAT') * *
* *%PDSDOC 00 PANEL EXIT TO SUPPORT THE SHOWME AND NOSHOW COMMANDS
  PUNCH ' SETOPT PARM(REUS=REFR, AMODE=31, RMODE=24, AC=0) '
  PUNCH ' ENTRY ITPDSDAT '
* *_*_*_*-----*_*_*
* *- PROGRAM NAME - ITPDSDAT -*

```

```

* *- FUNCTION - PROVIDE DATA FOR MEMBER LIST DISPLAYS - *
* * _ - *
* *- REG. USAGE - *
* *- R0 - LINKAGE R4 - IN BUF R8 - BAL (LVL1) R12 - BASE - *
* *- R1 - LINKAGE R5 - WORK R9 - BAL (LVL2) R13 - TEMP STOR - *
* *- R2 - WORK R6 - WORK R10 - OPEN R14 - LINKAGE - *
* *- R3 -WORK R7 - WORK R11 - OPEN R15 - LINKAGE - *
* * _ - *
* *- INPUT PARMS - VDATA, COMMAND, AND DSN - *
* *- OUTPUT PARMS - VDATA AND COMMAND MAY BE UPDATED - *
* * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ *
ITPDSDAT CSECT
ITPDSDAT AMODE 31
ITPDSDAT RMODE ANY
COPY REGEQU
USING ITPDSDAT, 15 TEMP ADDRESSABILITY
B @PROLOG AROUND EYECATCHER
DC C'ITPDSDAT - DATA FOR SEL. LISTS &SYSDATE'
@PROLOG BAKR R14, R0 SAVE REGISTER/PSW STATUS
LR R8, R1 SAVE PARM POINTER
LR 12, 15
DROP 15
USING ITPDSDAT, 12 R12 IS NOW BASE
L R3, DYN SIZE * LENGTH TO GET
STORAGE OBTAIN, ADDR=(1), SP=0, LENGTH=(3)
LR R13, 1 GET ADDRESS OF AREA
USING DYNAREA, 13 USING FOR THE DYNAMIC AREA
SR R5, R5
ICM R5, B'1000', =X'40' MAKE THE MASK, A BLANK
LR R2, R1 MOVE ADDRESS TO R2
MVCL R2, R4 CLEAR GETMAIN'D TO BLANKS
* * _ * _ * _ * _ * _ * _ * _ * _ * _ *
* *- A LITTLE UP FRONT HOUSEKEEPING - XFER LITERALS ETC. - *
* * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ *
* * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ *
* *- NOW FILL IN THE REQUESTED INFORMATION - *
* * _ * _ * _ * _ * _ * _ * _ * _ * _ * _ *
* * _ |-----| - *
* *- REG 1 -->| ADDR 1 |--> EXIT DATA - *
* * _ |-----| - *
* *- +4 | ADDR 2 |--> PANEL NAME - *
* * _ |-----| - *
* *- +8 | ADDR 3 |--> PANEL SECTION - *
* * _ |-----| - *
* *- +12 | ADDR 4 |--> MESSAGE ID - *
* * _ |-----| - *
* *- +16 | ADDR 5 |--> NUMBER OF VARIABLES - *
* * _ |-----| - *
* *- +20 | ADDR 6 |--> ARRAY OF VARIABLE NAMES - *
* * _ |-----| - *

```



```

*
* TU1 DSN=A. B. C
    MVC TU1(2), =AL2(DALDSNAM) KEY = DSN=
    MVC TU1+2(2), =X' 0001' NUMBER OF FIELDS
    MVC TU1+4(2), =X' 002C' LENGTH OF FIELD
*    MVC TU1+6(44), DSNNAME DATASET NAME WAS ALREADY MOVED
* TU2 RETURN THE DDNAME
    MVC TU2(2), =AL2(DALRTDDN) KEY = RETURN DDNAME
    MVC TU2+2(2), =X' 0001' NUMBER OF FIELDS
    MVC TU2+4(2), =X' 0008' LENGTH OF FIELD
    MVC TU2+6(8), =CL8' ' PRE-CLEAR THE DDNAME
*
* INITIALIZE THE TEXT UNIT POINTER LIST
*
    LA R1, TU1 get addr of text unit 1
    ST R1, TU1P and save in list
    LA R1, TU2 get addr of text unit 2
    ST R1, TU2P and save in list
    LA R1, TU3 get addr of text unit 3 (static)
    ST R1, TU3P and save in list
    LA R1, TU4 get addr of text unit 4 (static)
    ST R1, TU4P and save last in list
*
* INITIALIZE THE SVC 99 REQUEST BLOCK
*
    XC S99RB(RBLENGTH), S99RB ZERO THE RB
    MVI S99RBLN, RBLENGTH RB LENGTH
    MVI S99VERB, S99VRBAL RB VERB CODE=ALLOC
    LA R1, TU1P ADR SVC 99 TEXT PTRS
    ST R1, S99TXTPP STORED IN RB
    OI TU4P, S99TUPLN HIGH ORDER BIT ON
*
* INDICATES LAST TEXT
* UNIT POINTER
    LR R1, R10 ADR OF RB POINTER
*
* allocate our pds now
    DYNALLOC INVOKES SVC99
    LTR R15, R15
    BZ ALLOCOK
    WTO ' DYNAMIC ALLOCATION ERROR - SHOWME ABORTING'
ALLOCOK EQU *
    MVC DATAIN+40(8), DDNAME
    OPEN (DATAIN, INPUT) FINALLY OPEN THE DATASET
    LA R2, DATAIN
    USING IHADCB, R2
    ICM R1, B' 0001', DCBREC FM GET THE RECORD FORMAT
    STC R1, RECFM AND SAVE IT AWAY FOR LATER
LOOPTOP EQU *
    #BLANK MEMNAM BLANK THE MEMBER NAME
    #ZERO MEMTTRZL ZERO THE TTR LOW FIELD ( TOP OF MEM)

```

	#ZERO	MEMTTRZH	ZERO THE TTR HIGH FLD ( END OF MEM)
	MVC	MEMNUM, =X' 0001'	NUMBER OF MEMBERS TO GET
	MVC	MEMLEN, =X' 0010'	UP TO THE FIRST 16 BYTES
	MVC	MEMNAM, 3(R7)	MOVE THE MEMBER NAME
	ZAP	KONT, =PL1' 0'	
	BLDL	DATAIN, MEMTEST	DO THE BLDL
	LTR	15, 15	
	BNZ	ENDMEM	IF NO GOOD BLDL - DON'T DO IT
	POINT	DATAIN, MEMTTRZL	REPOSITION THE PDS TO THE MEMBER IN ?
CLRLINE	MVI	24(R7), C' '	
	MVC	25(54, R7), 24(R7)	PRE BLANK THE LINE
READMO	L	R4, BUFF1	
	READ	DECB, SF, DATAIN, (R4), ' S'	
	CHECK	DECB	WAIT FOR EVENT COMPLETION
	LA	R2, DATAIN	
	USING	IHADCB, R2	
	TM	RECFM, DCBREC	RECFM=VB
	BNO	NOTVB1	
	LH	R1, 0(R4)	PICK UP THE BDW
	S	R1, =F' 4'	REDUCE SIZE REMAINING BY RDW LENGTH
	STH	R1, BLKSIZE	AND SAVE AS ACTUAL SIZE
	LA	R4, 4(R4)	BUMP PAST BDW
	LH	R1, 0(R4)	PICK UP THE RDW
	S	R1, =F' 4'	REDUCE SIZE REMAINING BY BDW LENGTH
	STH	R1, LRECL	
	LA	R4, 4(R4)	BUMP PAST THE RDW
	B	VB1	
NOTVB1	LH	R1, DCBBLKSI	GET BLOCK SIZE
	STH	R1, BLKSIZE	SAVE BLOCKSIZE
	LH	R1, DCBLRECL	GET LRECL
	STH	R1, LRECL	SAVE LRECL
	DROP	R2	
	L	R2, DECB+16	GET STATUS AREA ADDRESS
	LH	R2, 14(R2)	GET RESIDUAL COUNT
	LH	R1, BLKSIZE	GET REQUESTED BLOCK SIZE
	SR	R1, R2	R1 = ACTUAL BYTE COUNT
	STH	R1, BLKSIZE	SAVE ACTUAL BYTE COUNT
	* * _ * _ * -----* _ * _ *		
	* * _ NOW LOOK FOR THE LITERAL SO WE CAN UPDATE THE DYNAMIC AREA - *		
	* * _ * _ * -----* _ * _ *		
VB1	EQU	*	
NEXTREC	AP	KONT, =PL1' 1'	COUNT THE RECORDS CHECKED
	CP	KONT, =PL2' 15'	LOOK UP TO 15 RECORDS DEEP
	BH	ENDMEM	THEN STOP CHECKING THIS MEMBER
	LR	R5, R4	GET POINTER TO RECORD
	* HERE IS THE ACTUAL CHECK *		
CK2	CLI	3(R5), C' %'	CHECK FOR THE LITERAL
	BE	FBRECS	
CK3	CLI	11(R5), C' %'	CHECK FOR LITERAL IN STD NUM D/S

```

        BNE    NEXTCRD
        LA     R5, 8(R5)                ADJUST POINTER FOR STD NUMS IN CLIST
*
FBRECS  CLC    Ø(14, R5), =C' * *%PDSDOC ØØ ' CHECK FOR ASM TYPE CARDS
        BE     GOTIT1
        CLC    Ø(14, R5), =C' // *%PDSDOC ØØ ' CHECK FOR JCL TYPE CARDS
        BE     GOTIT1
        CLC    Ø(14, R5), =C' / * %PDSDOC ØØ ' CHECK FOR CLIST TYPE CARDS
        BNE    NEXTCRD
GOTIT1  EQU    *
        MVC    24(55, R7), 14(R5)     MOVE THE DESCRIPTION IN
        AP     KONT, =PL2' 9Ø'
        AP     KONTFND, =PL1' 1'      TRACK NUMBER OF ENTRIES FOUND
        B      ENDMEM
NEXTCRD LH     R2, BLKSIZE
        LH     R3, LRECL
        SR     R2, R3                  REDUCE BY RECORD JUST PROCESSED
        BZ     READMO
        BNP    READMO                  IF NONE LEFT THEN GO READ ANOTHER
        STH    R2, BLKSIZE            - ELSE SAVE REMAINING LENGTH
        AR     R4, R3                  BUMP TO NEXT RECORD
        TM     RECFM, DCBREC          RECFM=VB
        BNO    NEXTREC
        LH     R2, BLKSIZE
        S      R2, =F' 4'             REDUCE BY 4 FOR THE RDW
        BZ     READMO                  IF DONE GET ANOTHER
        BNP    READMO                  -- PAST END OF BUFFER ?
        LH     R3, Ø(R4)              ADJUST THIS LRECL NOW
        S      R3, =F' 4'             REDUCE LENGTH BY RDW LENGTH
        STH    R3, LRECL
        LA     R4, 4(R4)              AND BUMP PAST THE RDW
        B      NEXTREC                AND THEN JUST GO DO IT.
IOERR1  EQU    *                      IF ERROR READING - GET OUT NOW...
ENDMEM  EQU    *                      END OF THE MEMBER OR DESC. IS DONE
        S      R6, =F' 8Ø'
        BZ     REALDONE                IF ZERO THEN DONE
        BNP    REALDONE                IF LESS THEN REALLY DONE
        LA     R7, 8Ø(R7)             ELSE BUMP TO NEXT VALID LINE
        B      LOOPTOP
REALDONE EQU    *
        CP     KONTFND, =PL1' Ø'
        BNE    NORESET
* IF WE DIDN'T FIND ANY DESCRIPTIONS ON THIS SCREEN - RESET IT
        LM     R2, R3, VDADDR          GET TO ADDRESS AND LENGTH
        LA     R4, SAVEALL             GET FROM ADDRESS
        LR     R5, R3                  MAKE FROM AND TO LENS MATCH
        MVCL   R2, R4                  RESTORE VARAIABLE DATA
* now free our dataset input buffer and close and free the dataset
NORESET L      R1, BUFF1

```

```

L      R2, =F' 32767'

STORAGE RELEASE, ADDR=(1), LENGTH=(2)
CLOSE DATAIN
RETURNØØ EQU *
L      R2, DYN SIZE          * LENGTH TO GET
LR     R8, R13
STORAGE RELEASE, ADDR=(8), LENGTH=(2)
XR     R15, R15
PR
MOVEDSN MVC  DSNAME(Ø), Ø(R7)
* *_*_*_*-----*_*_*
* *- STATIC STORAGE AREA HERE - LTORG - MODELS ETC.          -*
* *_*_*_*-----*_*_*

DYN SIZE DC  AL4(@DYN SIZE)          DYNAM AREA SIZE
DATAIN   DCB  MACRF=R, DDNAME=SYSUT1, DSORG=PO, EODAD=ENDMEM,      X
          SYNAD=IOERR1

TU3      DC  AL2(DALCLOSE)          FREE=CLOSE '
          DC  XL2' ØØØØ'            ZERO FIELDS PASSED/RETURNED
          DC  XL2' ØØØØ'            ZERO LENGTH

TU4      DC  AL2(DALSTATS)          DISP=SHR
          DC  XL2' ØØØ1'            ONE FIELD PASSED / RETURNED
          DC  XL2' ØØØ1'            LENGTH OF FIELD
          DC  XL1' Ø8'              SPECIFICATION IS SHR (8)
          LTORG

*
DYNAREA  DSECT
SAVEAREA DS  18F                    SAVEAREA FOR CALLED ROUTINES
BUFF1    DS  F                       ADDRESS OF 32K INPUT BUFFER AREA
DBLWORK  DS  D

* next two lines must stay together *
VDADDR   DS  F                       SAVE AREA FOR VARIABLE
VDLEN    DS  F                       SAVE AREA FOR LENGTH OF VARIABLE
MEMBER   DS  CL8                     SAVE ROOM FOR A MEMBER NAME
* BELOW IS AN AREA FOR A GOOD BLDL **
MEMTEST  EQU  *
MEMNUM   DS  XL2                     NUMBER OF ENTRIES TO TEST
MEMLEN   DS  XL2                     LENGTH OF FIELD TO FILL
MEMNAM   DS  CL8                     NAME OF MEMBER TO BLDL FOR
MEMTTRZL DS  XL4                     TTR FOR THE MEMBER ( LOW TTR )
MEMTTRZH DS  XL4                     TTR FOR THE MEMBER ( HIGH TTR )
BLKSIZE  DS  H
LRECL    DS  H
KONT     DS  PL2
KONTFND  DS  PL2
RECFM    DS  XL1                     THE RECORD FORMAT FROM THE DCB

          DS  ØF
SVC99PRM DS  CL(RBLENGTH+4)         RB PTR & RB STORAGE

```



```

RBLENGTH EQU    (S99RBEND-S99RB)          LENGTH OF RB
          DS      ØF
TU1P      DS      F                       POINTER TO TEXT UNIT 1
TU2P      DS      F                       POINTER TO TEXT UNIT 2
TU3P      DS      F                       POINTER TO TEXT UNIT 3
TU4P      DS      F                       POINTER TO TEXT UNIT 4
          DS      ØF
TU1       DS      XL6
DSNAME    DS      ØCL44
TU1DSN    DS      CL44                    DATASET NAME
TU2       DS      XL6
DDNAME    DS      ØCL8
TU2DDN    DS      CL8                    DDNAME RETURNED FROM ALLOCATION
*
*
SAVEALL   DS      6ØCL8Ø                  SAVE UP TO 6Ø 8Ø BYTE LINES
@ENDDYN   DS      ØX                      USED TO CALC DYNAM AREA SIZE
@DYN SIZE EQU    ((@ENDDYN-DYNAREA+7)/8)*8  DYNAM AREA SIZE
*
          DCBD   DSORG=PO
          I EFZB4DØ
          I EFZB4D2
          END

```

It would be a simple matter to extend the processing to handle member selection lists from 3.4 member display lists that are formatted just a bit differently. The decision regarding which format to use could be based on the panel name that is passed in the standard parameter list, which is passed to the panel exit.

I found that this was both interesting to write and improves my productivity on a daily basis. I hope you can take advantage of the code in your shop as well.

---

*Stephen G McColley*  
*Senior Systems Programmer*  
*SunTrust Bank (USA)*

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# Descending key support in IMS made easy

## INTRODUCTION

IMS full-function databases provide a broad array of functions that are used to support some of the most demanding business applications in the world. One of the fundamental characteristics of these hierarchical databases is their ability to logically store and retrieve keyed segments in an ascending collating sequence. Unfortunately, these databases do not readily offer the reciprocal capability of processing keyed segments in a logically descending collating sequence. This document describes an application-transparent method of providing logically descending segment keys.

## THE HARD WAY

Application designers have employed a variety of techniques to simulate a logically descending segment key function for IMS databases. Some applications have resorted to sorting a memory array of segments into a descending sequence. Other applications have incurred the expense of secondary indexing as a means of processing segments in an alternate order. Still other applications have undertaken the burden of translating the value of the sequence field in order to achieve a logically descending effect. The common problem with all of these approaches is their dependence upon the application programs to interpret and maintain an artificial segment sequence field.

## THE EASY WAY

With the introduction of the Data Conversion User Exit Routine (DFSDBUX1), IMS now provides a General-Use Programming Interface from which to implement logically descending key functionality. The exit routine is invoked at the beginning and at the end of the DL/I Call Analysis routine (DFSDLA00). These are

the ideal times for manipulating the segment sequence values in order to create the logically descending key effect. The Segment Search Argument (SSA) and Key Feedback (KFB) areas are also available to the exit routine for similar processing. Therefore, the exit routine can interpret and consistently maintain the segment sequence field while insulating the application programs from the underlying details.

### EASY AS 1-2-3

The logically descending key function can be implemented with the sample exit routine by completing the following simple steps:

- 1 Within the sample exit routine, specify all the database (physical, logical, and relevant secondary index) segments that need the descending key function. The exit routine works as an extension to the application's DL/I call; consequently, it operates according to the associated PCB's segment image and sensitivity definitions. Assemble and link the new exit routine into an appropriate load library.
- 2 Add the DATXEXIT keyword to the specified (physical) Database Descriptions (DBD) and generate the new database control blocks.
- 3 Reorganize the source databases and convert the segment keys using the new exit routine. These tasks require the unloading of the source database using the old DBD (expanding affected segments that have compressed keys). The source database is then reloaded with the new DBD (compressing affected segments that have compressed keys) while invoking the new exit routine. This process is followed by the resolution of any logically-related databases and the rebuilding of secondary indices. Finally, the new databases can be brought on-line when the new exit routine and control blocks are cycled with the IMS subsystem.

### CONCLUSION

Logically descending segment key functionality can be easily

supported through the Data Conversion User Exit Routine. This centralized approach is a more reliable and cost-effective means of maintaining a logically descending key sequence. It frees application programmers from having to devise and maintain different programmatic solutions. Logically descending key support enhances the functionality of IMS and thereby increases its value as a useful platform for deploying business applications.

## DFSDBUX1

```

MACRO
&LABLE    $DFSDBUX &FUNC, &NAME=, &BYTES=, &START=, &EXIT=
.
*****
. * FUNCTION:
. * THE $DFSDBUX MACRO PROVIDES A MEANS FOR CONSTRUCTING THE
. * IMS SEGMENT REGISTRATION TABLE. THIS TABLE IS DEFINED IN MODULE
. * $DFSDBUX, WHICH CONSISTS OF A SINGLE CSECT CONTAINING THE
. * SEGMENT REGISTRATION TABLE AT OFFSET 0.
. * $DFSDBUX BEGIN AND $DFSDBUX END DELIMIT THE TABLE DEFINITION.
. * BETWEEN THESE DELIMITERS ANY NUMBER OF $DFSDBUX DBD AND SEGM
. * DECLARATIONS ARE USED TO DEFINE SPECIAL SEGMENT DATA CONVERSION
. * TREATMENT. ONLY A SINGLE SEGMENT REGISTRATION TABLE (IE
. * $DFSDBUX BEGIN/END PAIR) MAY BE DEFINED; ATTEMPTING TO DEFINE
. * A SECOND TABLE WILL CAUSE AN ASSEMBLY ERROR.
. * THE MACRO HAS THE FOLLOWING PARAMETER SUPPORT:
. * BEGIN
. * THE BEGIN POSITIONAL PARAMETER SPECIFIES THE
. * BEGINNING OF THE SEGMENT REGISTRATION TABLE, AND IS
. * REQUIRED PRIOR TO ANY OTHER $DFSDBUX INVOCATIONS.
. * WHEN THIS PARAMETER IS SPECIFIED ANY OTHER
. * PARAMETERS ARE IGNORED.
. * END
. * THE END POSITIONAL PARAMETER SPECIFIES THE
. * TERMINATION OF THE SEGMENT REGISTRATION TABLE, AND
. * MUST BE THE LAST $DFSDBUX INVOCATION.
. * WHEN THIS PARAMETER IS SPECIFIED ANY OTHER
. * PARAMETERS ARE IGNORED.
. * DBD
. * THE DBD POSITIONAL PARAMETER IDENTIFIES THE
. * DATABASE GROUP FOR SUBSEQUENT SEGMENT DECLARATIONS.
. * SEGM
. * THE SEGM POSITIONAL PARAMETER IDENTIFIES THE
. * SEGMENT DECLARATION WITHIN THE CURRENT DATABASE
. * GROUP.
. * NAME=
. * DATABASE OR SEGMENT NAME
. * REQUIRED
. * THE NAME= PARAMETER SPECIFIES THE 1 TO 8

```

```

. *           ALPHANUMERIC CHARACTERS FOR THE ASSOCIATED           *
. *           DATABASE OR SEGMENT.                                   *
. *   BYTES=    1-255                                             *
. *           OPTIONAL                                           *
. *           THE BYTES= PARAMETER SPECIFIES THE LENGTH TO BE     *
. *           USED WITH THE SEGMENT'S SEQUENCE FIELD.             *
. *           THIS PARAMETER IS USED ONLY WHEN A PORTION OF       *
. *           THE SEQUENCE FILED IS TO BE CONVERTED.             *
. *   START=   (1-32767, 1-3825, 1-255)                          *
. *           OPTIONAL                                           *
. *           THE START= PARAMETER SPECIFIES THE RESPECTIVE      *
. *           STARTING POSITIONS FOR THE SEQUENCE FIELD WITHIN   *
. *           THE SEGMENT, THE KEY FEEDBACK AREA AND THE SEGMENT  *
. *           SEARCH ARGUMENT.                                     *
. *           THIS PARAMETER IS USED IN CONJUNCTION WITH THE     *
. *           THE BYTES= PARAMETER ONLY WHEN A DISTAL PORTION    *
. *           OF THE SEQUENCE FIELD IS TO BE CONVERTED.         *
. *   EXIT=    EXIT NAME                                         *
. *           OPTIONAL                                           *
. *           THE EXIT= PARAMETER SPECIFIES THE 1 TO 8           *
. *           ALPHANUMERIC CHARACTERS FOR THE SPECIFIED         *
. *           EXIT ROUTINE.                                       *
. *   RESTRICTIONS:  NONE                                         *
. *   MESSAGES:                                           *
. *   RC  MESSAGE TEXT                                           *
. *   4  BEGIN ISSUED ON AN OPEN TABLE DEFINITION, IGNORED.    *
. *   4  END ISSUED OUTSIDE A TABLE DEFINITION.  IGNORED.     *
. *   8  INVALID POSITIONAL PARAMETER &FUNC                       *
. *   8  $DFSDBUX TABLE NOT ACTIVE. $DFSDBUX BEGIN NEEDED.    *
. *   8  DBD NAME= OPERAND IS OMITTED OR INVALID               *
. *   8  SEGM NAME= OPERAND IS OMITTED OR INVALID              *
. *   8  BYTES= OPERAND IS MISSING OR INVALID                  *
. *   8  START= SUBPARAMETER (SEG, , ) IS MISSING OR INVALID   *
. *   8  START= SUBPARAMETER ( , KFB, ) IS MISSING OR INVALID  *
. *   8  START= SUBPARAMETER ( , , ARG) IS MISSING OR INVALID  *
. *   8  EXIT= OPERAND IS INVALID                              *
. *   EXAMPLE:                                           *
. *   THE FOLLOWING IS AN EXAMPLE OF THE USE OF $DFSDBUX TO     *
. *   CONSTRUCT A SEGMENT REGISTRATION TABLE INSTRUCTING IMS TO *
. *   CONVERT THE SEQUENCE (KEY) FIELDS OF THE SPECIFIED SEGMENTS *
. *   WITHIN THEIR RESPECTIVE DATABASES.  THIS EXAMPLE IS FOR  *
. *   ILLUSTRATION PURPOSES ONLY.                             *
. *   $DFSDBUX BEGIN                                           *
. *   $DFSDBUX DBD, NAME=DBD000000                               *
. *   $DFSDBUX SEGM, NAME=SEG000000                             *
. *   $DFSDBUX DBD, NAME=DBD999999                               *
. *   $DFSDBUX SEGM, NAME=SEG000000, BYTES=1                   *
. *   $DFSDBUX SEGM, NAME=SEG999999, BYTES=2, START=(4, 12, 2) *
. *   $DFSDBUX END                                           *
. * -----*

```

```

. *          VARIABLE DECLARATIONS                                     *
. *-----*
GBLA  &STATE
      GBLC  &TBLNAME
      GBLA  &DBDI NDX, &DBDSEGX
      GBLC  &DBDNAME (256), &DBDEXIT (256)
      GBLA  &DBDSEGB (256), &DBDSEGE (256)
      GBLC  &SEGNAME (2048)
      GBLA  &FLDLNG (2048)
      GBLA  &FLDSEGO (2048), &FLDKFBO (2048), &FLDARGO (2048)
      LCLA  &DBDCNT, &DBDNEXT
      LCLC  &DBDLBL
      LCLA  &SEGCNT, &SEGNEXT
      LCLC  &SEGLBL
      LCLA  &SEQLNG, &SEQSEGO, &SEQKFBO, &SEQARGO
      LCLB  &SEQFLG0, &SEQFLG1, &SEQFLG2, &SEQFLG3
. *-----*
. *          POSITIONAL PARAMETERS                                     *
. *-----*
AIF   (' &FUNC' EQ ' BEGIN' ). BEGIN
      AIF   (' &FUNC' EQ ' DBD' ). DBD
      AIF   (' &FUNC' EQ ' SEGM' ). SEG
      AIF   (' &FUNC' EQ ' END' ). END
      AIF   (' &FUNC' EQ ' DSECT' ). DSECT
MNOTE 8, ' INVALID POSITIONAL PARAMETER &FUNC'
AGO    . EXIT
. *-----*
. *          BEGIN                                               *
. *-----*
. BEGIN  ANOP
        AIF   (&STATE NE 1). BEGINX    DETECT UNEXPECTED ' BEGIN'
MNOTE 4, ' BEGIN ISSUED ON AN OPEN TABLE DEFINITION, IGNORED'
AGO     . EXIT
. BEGINX ANOP
&STATE SETA 1                                SHOW IN DEFINITION
&TBLNAME SETC '&LABLE'
AGO     . EXIT
. *-----*
. *          END                                               *
. *-----*
. END    ANOP
        AIF   (&STATE EQ 1). ENDX      DETECT UNEXPECTED ' END'
MNOTE 4, ' END ISSUED OUTSIDE A TABLE DEFINITION. IGNORED.'
AGO     . EXIT
. ENDX   ANOP
&STATE SETA 0                                SHOW NOT IN DEFINITION
        AIF   (' &TBLNAME' NE ' '). ENDNAME
&TBLNAME SETC '$DFSDBUX'
. ENDNAME ANOP
&TBLNAME CSECT ,

```

```

*
&DBDCNT  SETA  1
&DBDNEXT SETA  &DBDCNT+1
. *
. ENDDBD  ANOP
          AIF  (&DBDCNT GT &DBDINDX). EXIT
&DBDLBL  SETC  'DBD#' . ' &DBDNEXT'
          AIF  (&DBDNEXT LE &DBDINDX). DBDLBL
&DBDLBL  SETC  'Ø'
. DBDLBL  ANOP
DBD#&DBDCNT DC  A(&DBDLBL), CL8' &DBDNAME(&DBDCNT)'
. *
          AIF  (' &DBDEXIT(&DBDCNT)' EQ 'Ø'). ADCON
          DC   V(&DBDEXIT(&DBDCNT))
          AGO  .VCON
. ADCON   ANOP
          DC   A(&DBDEXIT(&DBDCNT))
. VCON    ANOP
. *
&SEGCNT  SETA  &DBDSEGB(&DBDCNT)
. NEXTSEG ANOP
          AIF  (&SEGCNT LE Ø OR &SEGCNT GT &DBDSEGE(&DBDCNT)). NEXTDBD
&SEGNEXT SETA  &SEGCNT+1
&SEGLBL  SETC  'SEG#' . ' &SEGNEXT'
          AIF  (&SEGCNT LT &DBDSEGE(&DBDCNT)). SEGLBL
&SEGLBL  SETC  'Ø'
. SEGLBL  ANOP
. *
SEG#&SEGCNT DC  A(&SEGLBL), CL8' &SEGNAME(&SEGCNT)'
. *
&SEQFLGØ SETB  Ø
&SEQFLG1 SETB  Ø
&SEQFLG2 SETB  Ø
&SEQFLG3 SETB  Ø
&SEQLNG  SETA  &FLDLNG(&SEGCNT)
&SEQSEGO SETA  &FLDSEGO(&SEGCNT)
&SEQKFBO SETA  &FLDKFBO(&SEGCNT)
&SEQARGO SETA  &FLDARGO(&SEGCNT)
. *
          AIF  (&SEQLNG LE Ø). SEQLNG
&SEQLNG  SETA  &SEQLNG-1          EXECUTABLE LENGTH
&SEQFLGØ SETB  1
. SEQLNG  ANOP
          AIF  (&SEQSEGO LE Ø). SEQSEGO
&SEQSEGO SETA  &SEQSEGO-1          DISPLACEMENT OFFSET
&SEQFLG1 SETB  1
. SEQSEGO ANOP
          AIF  (&SEQKFBO LE Ø). SEQKFBO
&SEQKFBO SETA  &SEQKFBO-1          DISPLACEMENT OFFSET
&SEQFLG2 SETB  1

```

```

.SEQKFBO ANOP
      AIF (&SEQARGO LE 0).SEQARGO
&SEQARGO SETA &SEQARGO-1          DI S P L A C E M E N T   O F F S E T
&SEQFLG3 SETB 1
.SEQARGO ANOP
      DC B' &SEQFLG0&SEQFLG1&SEQFLG2&SEQFLG3.0000' , AL1(&SEQLNG)
      DC Y(&SEQSEGO, &SEQKFBO, &SEQARGO)
.
*
&SEGCNT SETA &SEGCNT+1
      AGO .NEXTSEG
.NEXTDBD ANOP
*
&DBDCNT SETA &DBDCNT+1
&DBDNEXT SETA &DBDCNT+1
      AGO .ENDDBD
.
*-----*
*          DBD                                     *
*-----*
.DBD      ANOP
      AIF (&STATE EQ 1).DBDNAME  DETECT MISSING 'BEGIN'
      MNOTE 8, '$DFSDBUX TABLE NOT ACTIVE.  $DFSDBUX BEGIN NEEDED.'
      AGO .EXIT
.DBDNAME ANOP
      AIF ('&NAME' EQ '' OR K'&NAME GT 8).DBDERR
&DBDINDX SETA &DBDINDX+1
&DBDNAME(&DBDINDX) SETC '&NAME'
      AGO .EXITNAM
.DBDERR MNOTE 8, 'DBD NAME= OPERAND IS OMITTED OR INVALID'
      AGO .EXIT
.
*-----*
*          EXIT KEYWORD                           *
*-----*
.EXITNAM ANOP
&DBDEXIT(&DBDINDX) SETC '0'
      AIF ('&EXIT' EQ '').EXIT
      AIF (K'&EXIT GT 8).EXITERR
&DBDEXIT(&DBDINDX) SETC '&EXIT'
      AGO .EXIT
.EXITERR MNOTE 8, 'EXIT= OPERAND IS INVALID'
      AGO .EXIT
.
*-----*
*          SEG                                     *
*-----*
.SEG      ANOP
      AIF (&STATE EQ 1).SEGNAME  DETECT MISSING 'BEGIN'
      MNOTE 8, '$DFSDBUX TABLE NOT ACTIVE.  $DFSDBUX BEGIN NEEDED.'
      AGO .EXIT
.SEGNAME ANOP
      AIF ('&NAME' EQ '' OR K'&NAME GT 8).SEGERR
&DBDSEGX SETA &DBDSEGX+1

```



```

&SEGNAME(&DBDSEGX) SETC '&NAME'
      AIF (&DBDSEGB(&DBDINDX) GT 0). SEGX
&DBDSEGB(&DBDINDX) SETA &DBDSEGX
.SEGX ANOP
&DBDSEGE(&DBDINDX) SETA &DBDSEGX
      AGO .BYTES
.SEGERR MNOTE 8, 'SEGM NAME= OPERAND IS OMITTED OR INVALID'
      AGO .EXIT

*-----*
*      BYTES KEYWORD
*-----*

.BYTES ANOP
      AIF ('&BYTES' EQ ''). START
      AIF (T'&BYTES NE 'N'). BYTESER
      AIF (&BYTES LE 0 OR &BYTES GT 255). BYTESER
&FLDLNG(&DBDSEGX) SETA &BYTES
      AGO .START
.BYTESER MNOTE 8, 'BYTES= OPERAND IS MISSING OR INVALID'
      AGO .EXIT

*-----*
*      START KEYWORD
*-----*

.START ANOP
      AIF ('&START' EQ ''). EXIT
      AIF (T'&START(1) NE 'N'). SEGOERR
      AIF (&START(1) LE 0 OR &START(1) GT 32767). SEGOERR
&FLDSEGO(&DBDSEGX) SETA &START(1)
      AIF (T'&START(2) NE 'N'). KFBOERR
      AIF (&START(2) LE 0 OR &START(2) GT 15*255). KFBOERR
&FLDKFBO(&DBDSEGX) SETA &START(2)
      AIF (T'&START(3) NE 'N'). ARGOERR
      AIF (&START(3) LE 0 OR &START(3) GT 255). ARGOERR
&FLDARGO(&DBDSEGX) SETA &START(3)
      AIF ('&BYTES' EQ ''). BYTESER
      AGO .EXIT
.SEGOERR MNOTE 8, 'START= SUBPARAMETER (SEG, ) IS MISSING OR INVALID'
      AGO .EXIT
.KFBOERR MNOTE 8, 'START= SUBPARAMETER (, KFB, ) IS MISSING OR INVALID'
      AGO .EXIT
.ARGOERR MNOTE 8, 'START= SUBPARAMETER (, , ARG) IS MISSING OR INVALID'
      AGO .EXIT

*-----*
*      DSECT
*-----*

.DSECT ANOP
UX$ DSECT
UX$NEXT DS A NEXT ELEMENT ADDRESS
UX$NAME DS CL8 ELEMENT NAME
UX$EXIT DS A EXIT ADDRESS
UX$SEGM EQU * SEGMENT OCCURRENCE

```

```

        ORG    UX$EXIT
*
UX$FLAG DS    XL1                PROCESSING OPTIONS
UX$FLG0 EQU   X' 80'            ALTERNATE FIELD LENGTH
UX$FLG1 EQU   X' 40'            ALTERNATE SEGMENT OFFSET
UX$FLG2 EQU   X' 20'            ALTERNATE KEY FEEDBACK OFFSET
UX$FLG3 EQU   X' 10'            ALTERNATE ARGUMENT OFFSET
UX$FLDL DS    XL1                FIELD EXECUTABLE LENGTH
UX$SEGO DS    H                  FIELD OFFSET INTO SEGMENT
UX$KFBO DS    H                  FIELD OFFSET INTO KEY FEEDBACK
UX$ARGO DS    H                  FIELD OFFSET INTO SSA ARGUMENT
        AGO    .EXIT
*-----*
*      COMMON EXIT
*-----*
.EXIT   ANOP
        MEND
DFSDBUX1 TITLE 'DFSDBUX1 - DATA CONVERSION EXIT'
*-----*
*  MODULE NAME : DFSDBUX1
*  ENTRY POINT : DFSDBUX1
*  FUNCTION    : LOGICALLY DESCENDING KEYS
*  MODULE ATTRIBUTES: REENTRANT
*  REGISTERS AT ENTRY
*    R0        STATUS CODE
*    IN - START OF DL/I CALL
*    OUT - END OF DL/I CALL
*    R1        PST ADDRESS
*    R3        PCB ADDRESS
*    R5        PDIR ADDRESS
*    R6        SCD ADDRESS
*    R7        DMBXBLCK ADDRESS
*    R9        JCB ADDRESS
*    R10       SDB ADDRESS
*    R13       SAVE AREA
*    R14       RETURN ADDRESS
*    R15       ROUTINE ENTRY POINT ADDRESS
*  REGISTERS AT EXIT : RESTORED
*  REGISTER USAGE :  R12 EXECUTION BASE
*                   R11 REGISTRATION BASE
*                   R8  LEVEL TABLE BASE
*                   R7  PHYSICAL SEGMENT DESCRIPTOR BASE
*                   R5  SEGMENT FIELD DESCRIPTION BASE
*                   R4  SSA FIELD DESCRIPTION BASE
*****
        GBLA  &DFARELN
        IMSRELSE
        EJECT
DFSDBUX1 CSECT
        AIF   (' &DFARELN' GT ' 6' ).UX1V61

```

```

CHANGEID NAME=DFSDBUX&DFARELN&SYSDATE&SYSTIME, BASE=R12,      X
      CSECTNM=DFSDBUX1, RMODE=ANY, AMODE=31
AGO . UX1V61X
. UX1V61 ANOP ,
CHANGEID NAME=DFSDBUX&DFARELN&SYSDATE&SYSTIME, BASE=R12,      X
      CSECTNM=DFSDBUX1, RMODE=ANY, AMODE=31, COPYRIGHTYEAR=NONE
COPY ASMMSP                      CONCEPT 14 DEFINITIONS
. UX1V61X ANOP ,
CHANGEID IDEND=YES
*
      USING PST, R1
      USING DBPCB, R3
      USING JCB, R9
      USING SDB, R10
      USING SAVEAREA, R13
*=====*
*      PROCESS REGISTERED DATABASES      |
*=====*
      L      R11, JCBWKR55          GET A(DATABASE ENTRY)
      IF     (LTR, R11, R11, Z)     GOT A(DATABASE ENTRY) ?
      L      R11, =V($DFSDBUX)     GET A(REGISTRATION TABLE)
      USING UX$, R11
      STRTSRCH UNTIL=(ICM, R11, 15, UX$NEXT, Z)
      EXITIF  (CLC, DBPCBDBD, EQ, UX$NAME)
      ST     R11, JCBWKR55        A(DATABASE ENTRY)
      ENDLOOP ,
      MVI    SRCHFLAG, 255      OFF
      B      EXIT                DO NOT COME BACK
      ENDSRCH ,
      ENDIF ,
*
*                                     +-----+
*                                     | ENTRANCE CALL      |
*                                     +-----+
      IF     (ICM, R15, 15, UX$EXIT, NZ), ANDIF,      X
      (CL, R0, EQ, =CL4' IN' )
      BAL    R14, CALLEXIT
      ENDIF ,
*=====*
*      PROCESS REGISTERED SEGMENTS      |
*=====*
      LA     R15, 0                CLEAR
      L      R8, JCBLEVTB          GET A(LEVEL TABLE)
      USING LEV, R8
      DO     WHILE=(LTR, R8, R8, NZ)
      MVI    SAVER8, 0            SET B(FLAG)
      L      R11, JCBWKR55        GET A(DATABASE ENTRY)
      LA     R11, UX$SEGM         SET A(SEGMENT ENTRY)
      L      R10, LEVSDB          GET A(SEGMENT DESCRIPTION)
      IF     (CL, R0, EQ, =CL4' IN' ), ANDIF,      X
      (TM, LEVF1, LEVDATA, Z)

```

```

L      R10, LEVNUSDB  A(SEGMENT DESCRIPTION)
ENDIF ,              GOT SEGMENT DATA ?
IF    (LTR, R10, R10, NZ) GOT A(SEGMENT DESCRIPTION) ?
L      R7, SDBPSDB   GET A(PHYSICAL DESCRIPTION)
USING DMBPSDB, R7
L      R5, DMBFDBA   GET A(FIELD DESCRIPTION)
USING FDB, R5
IF    (TM, FDBDCENF, FDBKEY, 0)
*
*          +-----+
*          | PROCESS REGISTERED SEGMENTS |
*          +-----+
DO    UNTIL=(ICM, R11, 15, UX$NEXT, Z)
IF    (CLC, SDBSYM, EQ, UX$NAME)
*-----+
* QUALIFIED CALL PROCESSING |
*-----+
IF (ICM, R4, 15, LEVFLD, NZ)
USING FLD, R4
ST    R11, SAVER11 SET A(SEGMENT ENTRY)
*
*          +-----+
*          | CONVERT REGISTERED FIELDS |
*          +-----+
DO    UNTIL=(TM, FLDMBR, FLDMEMRP, 0)
LA    R4, FLDLENG(, R4)
L      R11, SAVER11  GET A(SEGMENT ENTRY)
*
*          +-----+
*          | GET CALL PROCESSING |
*          +-----+
IF (CLI, PSTFUNCH, EQ, C' G' )
NI    SAVER8, 255-128
DO    UNTIL=(LTR, R11, R14, Z)
IF    (CLC, SDBSYM, EQ, UX$NAME)
*
LH    R6, FDBOFFST  GET S(OFFSET)
ST    R6, SAVER6   SET S(OFFSET)
IC    R15, FDBFLENG GET F(FIELD LENGTH)
LA    R2, 1(R15, R6) GET S(OFFSET)
ST    R2, SAVER2   SET S(OFFSET)
*
IC    R15, FLDLENG  GET F(FIELD LENGTH)
L      R14, LEVSSA   GET A(SSA)
AH    R14, FLDSSAOF  ADD S(OFFSET)
LH    R6, FLDSEGOF  GET S(OFFSET)
LA    R2, 1(R15, R6) SET S(OFFSET)
IF    (TM, UX$FLAG, UX$FLG0, 0)
IC    R15, UX$FLDL  GET F(FIELD LENGTH)
AH    R14, UX$ARGO  ADD S(OFFSET)
IF    (TM, UX$FLAG, UX$FLG1, 0)
ST    R2, SAVER2
LH    R6, UX$SEGO

```

```

                LA    R2, 1(R15, R6)
                IF    (CH, R6, GE, FLDSEGOFF), ANDIF,      X
(CL, R2, LE, SAVER2)
                EX    R15, ONESCOMP
                OI    SAVER8, 128
                ENDF ,          WITHIN BOUNDS ?
                B     NEXTARG
                ENDF ,          ALTERNATE SEGMENT OFFSET ?
                ENDF ,          GOT ALTERNATE FIELD LENGTH ?
*
                IF    (CL, R6, GE, SAVER6), ANDIF,      X
(CL, R2, LE, SAVER2)
                EX    R15, ONESCOMP
                OI    SAVER8, 128
                ENDF ,          WITHIN BOUNDS ?
*
                ENDF ,          GOT REGISTERED SEGMENT ?
NEXTARG DS    0H
                DOEXIT (ICM, R14, 15, UX$NEXT, Z)
                ENDDO ,          GOT A(SEGMENT REGISTRATION) ?
*
                IF    (TM, FLDMBR, FLDMEMLT+FLDMEMGT, M),      X
ANDIF, (TM, SAVER8, 128, 0)
                XI    FLDMBR, FLDMEMLT+FLDMEMGT
                OI    SAVER8, 64
                ENDF ,          GOT RELATIONAL OPERATORS
*
*
*
                +-----+
                | UPDATE CALL PROCESSING |
                +-----+
ELSE ,          NOT A GET CALL
                IC    R15, FDBFLENG  GET F(FIELD LENGTH)
                L     R14, PSTIPARM  GET A(PARM)
                L     R14, 8(R14)    GET A(I/O)
                L     R2, LEVSSA    GET S(OFFSET)
                LA    R14, 0(R2, R14) SET A(SEGMENT)
                LH    R2, FDBOFFST   GET S(OFFSET)
                IF    (TM, UX$FLAG, UX$FLG1, 0)
                LH    R2, UX$SEGO    S(OFFSET)
                ENDF ,          GOT ALTERNATE SEGMENT OFFSET ?
                LA    R14, 0(R2, R14) GET A(FIELD)
                EX    R15, ONESCOMP
                IF    (CL, R0, EQ, =CL4' OUT' )
                L     R14, SDBKEYFD  GET A(KFB)
                IF    (TM, UX$FLAG, UX$FLG2, 0)
                AH    R14, UX$KFBO
                ENDF ,
                EX    R15, ONESCOMP
                ENDF ,
                ENDF ,          GOT A GET CALL ?
*

```

```

                ENDDO ,                GOT RIGHT PARENTHESIS ?
                IF      (CL, RØ, EQ, =CL4' OUT' ), ANDIF,                X
                (CLI , PSTFUNCH, EQ, C' G' )
                L      R11, SAVER11
                DO     UNTIL=(LTR, R11, R14, Z)
                IF     (CLC, SDBSYM, EQ, UX$NAME)
*
                IC     R15, FDBFLENG      GET F(LENGTH)
                L      R14, SDBKEYFD      GET A(KFB)
                IF     (TM, UX$FLAG, UX$FLGØ, 0)
                LA     R2, 1(R15, R14)
                IC     R15, UX$FLDL      F(LENGTH)
                AH     R14, UX$KFBO      S(OFFSET)
                IF     (CR, R14, GE, R2)
                B      SKIPKFB
                ENDF ,                WITHIN BOUNDS ?
                ENDF ,                ALTERNATE FIELD LENGTH ?
                EX     R15, ONESCOMP
SKIPKFB DS      ØH
                IF     (TM, LEVF1, LEVDATA, 0)
                L      R14, PSTIPARM      A(PARM)
                L      R14, 8(, R14)      A(I/O)
                AH     R14, LEVUSEOF      S(OFFSET)
                LH     R2, FDBOFFST      S(OFFSET)
                IF     (TM, UX$FLAG, UX$FLG1, 0)
                LH     R2, UX$SEGO
                ENDF ,
                LA     R14, Ø(R2, R14) A(FIELD)
                EX     R15, ONESCOMP
                ENDF ,                GOT SEGMENT DATA ?
*
                ENDF ,                GOT REGISTERED SEGMENT ?
                DOEXIT (ICM, R14, 15, UX$NEXT, Z)
                ENDDO ,                GOT A(SEGMENT REGISTRATION) ?
                ENDF ,                GOT A GET CALL ?
*-----+
* UNQUALIFIED CALL PROCESSING |
*-----+
                ELSE ,                GOT UNQUALIFIED CALL
                IF     (CL, RØ, EQ, =CL4' IN' ), ANDIF,                X
                (CLI , PSTFUNCH, EQ, C' G' )
                B      SKIPSEG
                ENDF ,
*
*-----+
* | CONVERT KEY FEEDBACK AREA |
*-----+
                IC     R15, FDBFLENG      GET F(FIELD LENGTH)
                IF     (TM, LEVF1, LEVDATA, 0), ORIF,                X
                (TM, LEVF3, LEVPSUDO, 0)
                L      R14, SDBKEYFD      GET A(KEY FEEDBACK)

```

```

IF (TM, UX$FLAG, UX$FLG0, 0)
LA R2, 1(R15, R14) A(KFB)
IC R15, UX$FLDL GET F(LENGTH)
AH R14, UX$KFB0 ADD S(OFFSET)
IF (CR, R14, GE, R2)
B SKIPKFB
ENDIF , WITHIN BOUNDS ?
ENDIF , GOT ALTERNATE FIELD LENGTH ?
EX R15, ONESCOMP SET C(KEY FEEDBACK)
*

IF (TM, LEVF3, LEVPSUDO, 0)
B SKIPSEG
ENDIF , GOT REAL SEGMENT ?
ENDIF , GOT KEY FEEDBACK DATA ?

SKIPKFB DS 0H
*
*
*
+-----+
| CONVERT SEGMENT AREA |
+-----+
IF (TM, LEVF1, LEVDATA, 0), ORIF, X
(CLI, PSTFUNCH, EQ, C' I' ), ORIF, X
(CLI, PSTFUNCH, EQ, C' A' )
L R14, PSTSEG GET A(SEGMENT)
IF (LTR, R14, R14, Z)
L R14, PSTIPARM A(PARM)
L R14, 8(, R14) A(I/O)
IF (CLI, PSTFUNCH, EQ, C' A' )
LA R14, IOSEG-IOAREA(, R14)
ENDIF , GOT ASRT ?
AH R14, LEVUSEOF S(OFFSET)
ENDIF , GOT A(SEGMENT) ?
LH R2, FDBOFFST GET S(OFFSET)
IF (TM, UX$FLAG, UX$FLG1, 0)
LH R2, UX$SEGO S(OFFSET)
ENDIF , GOT ALTERNATE SEGMENT OFFSET ?
LA R14, 0(R2, R14) SET A(FIELD)
EX R15, ONESCOMP
ENDIF , GOT SEGMENT DATA ?

SKIPSEG DS 0H
ENDIF , GOT QUALIFIED CALL ?
*
ENDIF , GOT REGISTERED SEGMENT ?
ENDDO , GOT A(SEGMENT REGISTRATION) ?
*

IF (TM, SAVER8, 64, 0) GOT RELATIONAL OPERATORS ?
XC LEVMAX, LEVMI N SWAP
XC LEVMI N, LEVMAX MI NIMUM
XC LEVMAX, LEVMI N MAXI MUM
ENDIF ,
*

ENDIF , GOT KEY DEFINITION ?

```

```

                ENDIF ,                GOT A(SEGMENT DESCRIPTION) ?
*
DOEXIT (TM, LEVF1, LEVLAST, 0) GOT LAST LEVEL ?
DOEXIT (TM, LEVF3, LEVQLAST, 0) GOT LAST QUALIFIED LEVEL ?
    LA    R8, LEVLEN(, R8)        SET A(LEVEL TABLE)
ENDDO ,                GOT A(LEVEL TABLE) ?
*
*                +-----+
*                | EGRESS CALL          |
*                +-----+
L    R11, JCBWKR55        GET A(DATABASE ENTRY)
IF    (ICM, R15, 15, UX$EXIT, NZ), ANDIF,                X
    (CL, R0, EQ, =CL4' OUT' )
    BAL  R14, CALLEXIT
ENDIF ,
*=====*
*    COMMON EXIT PROCESSING                *
*=====*
EXIT    DS    0H
        LEAVE RESTORE=(14, 12), RC=0
        SPACE 3
ONESCOMP XC    0(0, R14), =256X' FF'
*=====*
*    CALL EXIT ROUTINE                *
*=====*
CALLEXIT SAVE (14, 12)
L    R14, SAVELAST        GET A(SA)
LM    R0, R10, SAVER0-SAVEAREA(R14)
L    R13, SAVENEXT        PUSH SAVESET
*
CALL (15)                CALL REGISTERED EXIT
*
L    R13, SAVELAST        POP SAVESET
RETURN (14, 12), , RC=0
SPACE 3
*****
*    LITERAL POOL. . .                *
*****
LTOrg ,
*****
*    PATCH AREA. . .                *
*****
PATCH DC    32S(*)                << PATCH AREA >>
        DROP ,
        EJECT
*****
*    D S E C T S                *
*****
IDLI  PSTBASE=0,                X
        DPCBASE=0,                X
        JCBBASE=0,                X

```



```

SDBBASE=Ø, X
LEVBASE=Ø, X
FLDBASE=Ø, X
DMBBASE=Ø, X
FDBBASE=Ø, X
CALLER=IMS
DFSURGUJF ,
REQUATE SAVE=YES
$DFSDBUX DSECT
*****
* SEGMENT REGISTRATION TABLE *
*****
$DFSDBUX BEGIN
$DFSDBUX DBD, NAME=PHYSICAL
$DFSDBUX SEGM, NAME=ROOTSEGM
$DFSDBUX SEGM, NAME=CHLDSEGM
$DFSDBUX SEGM, NAME=STEPCHLD
$DFSDBUX DBD, NAME=SECINDEX
$DFSDBUX SEGM, NAME=INDEXSEGM, BYTES=2 SRCH=FIELD
$DFSDBUX SEGM, NAME=INDEXSEGM, BYTES=7, START=(8, 8, 8) /CK
$DFSDBUX SEGM, NAME=INDEXSEGM, BYTES=9, START=(20, 255, 255) SYMB
$DFSDBUX DBD, NAME=RELATED
$DFSDBUX SEGM, NAME=ROOTSEGM
$DFSDBUX SEGM, NAME=CHLDSEGM
$DFSDBUX DBD, NAME=PRIINDEX
$DFSDBUX SEGM, NAME=INDEXSEGM
$DFSDBUX DBD, NAME=LOGICAL
$DFSDBUX SEGM, NAME=ROOT
$DFSDBUX SEGM, NAME=CHLD
$DFSDBUX SEGM, NAME=STEP -- INTERSECTION DATA ---
$DFSDBUX SEGM, NAME=STEP, BYTES=5, START=(6, 3825, 255)
$DFSDBUX SEGM, NAME=CUSN
$DFSDBUX END
*
AIF ('&DFARELN' GT '6').UX$V61
CHANGEID NAME=$DFSDBUX&SYSDATE&SYSTIME, BASE=R11, X
CSECTNM=$DFSDBUX, RMODE=ANY, AMODE=31, X
LINKAGE=SPEC, CHAIN=NO, BRANCH=NO, SAVE=NO, BREG=NOSET
AGO .UX$V61X
. UX$V61 ANOP ,
CHANGEID NAME=$DFSDBUX&SYSDATE&SYSTIME, BASE=R11, X
CSECTNM=$DFSDBUX, RMODE=ANY, AMODE=31, COPYRIGHTYEAR=NONE, X
LINKAGE=SPEC, CHAIN=NO, BRANCH=NO, SAVE=NO, BREG=NOSET
. UX$V61X ANOP ,
CHANGEID IDEND=YES
*
END DFSDBUX1

```

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## Finding CSECTs within LPA load modules in virtual storage

In the course of development of certain types of system application, the ability to programmatically locate CSECT addresses within LPA-resident modules can sometimes prove useful. Unfortunately, the information that would facilitate such location, ie the displacement of a given CSECT within the load module, while present in the linkage editor control information for the module, is not retained in virtual storage when the module is actually loaded. Thus, it becomes necessary to refer back to the linkage editor CESD (Composite External Symbol Dictionary) control records, which form a portion of the load module's contents in its LPALST library on DASD. From these, the desired CSECT can be located, and its load module displacement extracted. This value, when added to the output of a system service call that identifies the module's virtual storage load address, precisely identifies the virtual storage address of the afore-mentioned CSECT.

FNDCSCT is a statically or dynamically-called routine that performs the above function. It is passed the load module and CSECT names as parameters, and, upon completion of a successful location operation, returns the associated virtual storage address in register 0 and a return code of 0 in register 15. WTO-type error messages and a non-zero return code in register 15 are generated upon recognition of any conditions that preclude successful completion. Note that the location technique employed will result in the appearance of one or more IEC141I 013-18 exception messages if the desired module is not found in the first of two or more LPALST libraries. These do not signal error conditions if the module is found in a subsequent LPALST library. If the module is not found in any LPALST library, then IEC141I 013-18 messages will appear for all such libraries, and a further 'FNDCSCT007E Load module *loadmodulename* was not found' message will signal the error condition.

FNDCSCT should be link-edited as a stand-alone load module into any desired load library. No specific linkage editor attributes need be assigned.

Calling sequences for FNDCSCT are as follows.

Static call:

```

    call FNDCSCT, (loadmod, csect)
    ltr  r15, r15
    bnz  errorrtn
    lr   rx, r0                      retain result value
loadmod dc  cl 8' loadmodul ename'
csect   dc  cl 8' CSECTname'

```

Dynamic call:

```

    link ep=FNDCSCT, (loadmod, csect)
    ltr  r15, r15
    bnz  errorrtn
    lr   rx, r0                      retain result value
loadmod dc  cl 8' loadmodul ename'
csect   dc  cl 8' CSECTname'

```

## CODE

```

fndcsct amode 31
fndcsct rmode 24
fndcsct csect
r0      equ 0
r1      equ 1
r2      equ 2
r3      equ 3
r4      equ 4
r5      equ 5
r6      equ 6
r7      equ 7
r8      equ 8
r9      equ 9
r10     equ 10
r11     equ 11
r12     equ 12
r13     equ 13
r14     equ 14
r15     equ 15
        stm  r14, r12, 12(r13)      entry linkage
        lr   r12, r15
        using fndcsct, r12
        st   r13, savearea+4

```

```

        la    r15, savearea
        st    r15, 8(r13)
        lr    r13, r15
        b    fcsc0020          branch to start
return  ds    0h
        xr    r15, r15        exit linkage
        l    r13, 4(r13)
        l    r14, 12(r13)
        lm   r1, r12, 24(r13)
        br   r14              return
fcsc0020 ds    0h
        lr   r9, r1           save pal pointer
        l    r3, cvtptr       CVT pointer
        icm  r3, 15, cvtsmext-cvt(r3)  CVT extension
        bnz  fcsc0050         it's there
        wto  'FNDCSCT001E No CVTX address found'
        la   r15, 8
        b    return+2
fcsc0050 ds    0h
        icm  r3, 15, cvteplps-cvtvstgx(r3)  LPAT address
        bnz  fcsc0100         it's there
        wto  'FNDCSCT002E No LPAT address found'
        la   r15, 8
        b    return+2
fcsc0100 ds    0h
        clic =cl 4' LPAT', 0(r3)  really the LPAT?
        be   fcsc0150         YES
        wto  'FNDCSCT003E LPAT ID check failed'
        la   r15, 8
        b    return+2
fcsc0150 ds    0h
        icm  r4, 15, 4(r3)      number of LPAT entries
        bnz  fcsc0200         more than none
        wto  'FNDCSCT004E No LPAT entries present'
        la   r15, 8
        b    return+2
fcsc0200 ds    0h
        l    r2, 0(, r9)        get member name address
        mvc  membrtu+6(8), 0(r2)  move member name to txt unit
        la   r3, 9(, r3)       point to first LPAT entry
fcsc0250 ds    0h
        cli  0(r3), 0          end of entries?
        be   fcsc0900         yes, module not found
        mvc  dsnamtu+6(44), 0(r3)  no, move dsname to text unit
        mvi  alcverb, s99vrbal  prime dynalloc fields
        la   r0, dsnamtu
        st   r0, alctua1
        la   r0, membrtu
        st   r0, alctua2
        la   r0, statstu

```

```

st      r0, alctua3
la      r0, rtdntu
st      r0, alctua4
oi      alctua4, x' 80'
la      r1, alcrbptr
dynaloc
ltr     r15, r15          allocation ok?
bz      fcsc0400         yes
st      r15, allocrc
mvc     wto00250+37(44), dsnamtu+6  move data set name
trt     wto00250+37(44), trtable   search for terminating blank
mvi     0(r1), c' ('      member name preparation
lr      r5, r1           retain address of blank
mvc     1(8, r5), membrtu+6      move member name
trt     1(8, r5), trtable   search for terminating blank
mvi     0(r1), c' )'        end of member name
cnop    0, 4
wto00250 wto 'FNDCSCT005E Error allocating          *
'
mvc     dfdaplp, =a(alcrb)      initialize DAIRFAIL parms
mvc     dfrcp, =a(allocrc)
la      r1, =a(0)
st      r1, dfj eff02
la      r1, =x' 4032'
st      r1, dfi dp
xc      dfcpplp, dfcpplp
mvc     dfbufp, =a(dfbufs)
la      r1, dfparms
link    ep=IKJEFF18           invoke DAIRFAIL
ltr     r2, r15              ok?
bz      fcsc0300            yes
wto     'FNDCSCT006E DAIRFAIL error - return code set to DAIRFAI *
        L return code'
lr      r15, r2
b       return+2
fcsc0300 ds 0h
lh      r5, dfbufl1         extract the DAIRFAIL message
sh      r5, =h' 5'          set/check message length
ch      r5, =h' 112'
bnh     fcsc0320
lh      r5, =h' 112'
fcsc0320 ds 0h
ex      r5, exmvc1         move it to the wto
cnop    0, 4
wto00300 wto 'FNDCSCT005E          *
'
clc     dfbufl2, =a(0)      issue it
be      fcsc0340           any second level message?
lh      r5, dfbufl2        no
                                yes, extract as well

```

```

sh      r5, =h' 5'           set/check message length
ch      r5, =h' 112'
bnh     fcsc0330
lh      r5, =h' 112'
fcsc0330 ds  0h
ex      r5, exmvc2         move it to wto
cnop    0, 4
wto00330 wto 'FNDCSCT005E'
*
*

fcsc0340 ds  0h
l       r15, allocrc
b       return+2
fcsc0400 ds  0h
mvc     library+dcbddnam-i hadcb(8), rtdntu+6 move ddname
open    (library, (INPUT)), mode=31 open the library
tm      library+(dcboflgs-i hadcb), dcbofopn ok?
bo      fcsc1000          yes, module has been located
bal     r14, fcsc7000     no, unallocate this library
la      r3, 45(, r3)      move to next LPAT library
b       fcsc0250          recycle
fcsc0900 ds  0h
l       r3, 0(, r9)       get load module name addr
mvc     wto00900+32(8), 0(r3) move load module name
cnop    0, 4
wto00900 wto 'FNDCSCT007E Load module xxxxxxxx was not found'
la      r15, 8
b       return+2
fcsc1000 ds  0h
get     library           get a load module record
lr      r3, r1            retain its address
cli     0(r3), x' 20'     CESD record?
bne     fcsc1000         no, get another one
la      r4, 0
icm     r4, 3, 6(r3)      get record length
la      r3, 8(, r3)
la      r4, 0(r3, r4)     point past last byte
sh      r4, =h' 8'       back off sufficiently
l       r5, 4(, r9)      get passed CSECT name addr
fcsc1150 ds  0h
clr     r3, r4           past upper search limit?
bnl     fcsc1000         yes, go get another record
clc     0(8, r3), 0(r5)   no, CSECT names match?
bne     fcsc1500         no
tm      8(r3), x' 0f'     yes, type=SD?
bz      fcsc2000         yes, what we're looking for
fcsc1500 ds  0h
la      r3, 1(, r3)      next byte
b       fcsc1150         reiterate
fcsc2000 ds  0h

```

```

    la    r4,0
    icm   r4,b'0111',9(r3)          load the displacement
    close library                  close the library
    bal   r14,fcsc7000             unallocate it
    l     r8,0(r9)                 point to load module name
    csvquery inepname=(r8),search=LPA,outloadpt=loadpt look for it
    ltr   r2,r15                   find it?
    bz    fcsc2050                 yes
    ch    r2,=h'8'                 module not found?
    be    fcsc2020                 yes
    wto   'FNDCSCT008E CSVQUERY error - return code set to CSVQUER*
        Y return code'
    lr    r15,r2
    b     return+2
fcsc2020 ds    0h
    wto   'FNDCSCT009E CSVQUERY could not find the requested load *
        module'
    la    r15,8
    b     return+2
fcsc2050 ds    0h
    l     r0,loadpt               load module load point
    alr   r0,r4                   add CSECT displacement
    b     return                  return
*****
* Unallocation routine *
*****
fcsc7000 ds    0h
    st    r14,r14save             save return address
    mvc   ddnamtu+6(8),rtddntu+6 prime unallocation ddname
    mvi   alcverb,s99vrnun       request unallocation
    la    r0,ddnamtu             prime text unit pointers
    st    r0,alctua1
    oi    alctua1,x'80'
    la    r1,alcrbptr
    dynaloc
    mvc   rtddntu+6(8),=cl8' '   uninitialized return ddname
    l     r14,r14save
    br    r14
*****
* DCB ABEND exit *
*****
fcsc8000 ds    0h
    lr    r3,r1                   retain parameter list addr
    lr    r4,r14                 retain return addr
    mvi   3(r3),4                ignore the abend
    lr    r14,R4                 restore return addr
    br    r14                    return
*****
* DCB EODAD routine *
*****

```

```

fcsc9000 ds      0h
          l      r2, 4(, r9)          load CSECT name address
          mvc   wto09000+51(8), 0(r2)  move CSECT name
          cnop  0, 4
wto09000 wto    'FNDCSCT010E No CESD record found for CSECT xxxxxxxx '
          close library              close the library
          bal   r14, fcsc7000         unallocate it
          la    r15, 8
          b     return+2
*****
* Executed instructions *
*****
exmvc1   mvc   wto00300+20(0), dfbuft1
exmvc2   mvc   wto00330+20(0), dfbuft2
*****
* Data Area *
*****
savearea dc      18f' 0'
dsnambu  dc      al 2(dal dsnam), al 2(1), al 2(44), cl 44' '
membtru  dc      al 2(dal membr), al 2(1), al 2(08), cl 08' '
statstu  dc      al 2(dal stats), al 2(1), al 2(01), xl 01' 8'
rtddntu  dc      al 2(dal rtdn), al 2(1), al 2(08), cl 08' '
ddnamtu  dc      al 2(dundnam), al 2(1), al 2(08), cl 08' '
library  dcb     ddname=dummy, macrf=GL, dsorg=PS, recl=0,
          *
          bl ksi ze=32760, devd=DA, eodad=fcsc9000, exlst=exlst
exlst    dc      0f' 0', x' 11', al 3(fcsc8000)
r14save  dc      a(0)
loadpt   dc      a(0)          module load point
allocrc  dc      f' 0'        allocation return code
alcrbptr dc      x' 80', al 3(al crb) request block pointer
alcrb    ds      0f          request block
alcrbln  dc      al 1(20)     request block length
alcVERB  dc      al 1(0)     verb code
alcFLAG1 ds      0al 2       flags
alcflg11 dc     al 1(0)     first flags byte
alcflg12 dc     al 1(0)     second flags byte
alcrsc   ds      0al 4       reason code fields
alcerrr  dc      al 2(0)     error reason code
alci nfo dc      al 2(0)     information reason code
alctxtp  dc      a(al ctupl) tupl address
alcrsv01 ds      f          reserved
alcflg2  ds      0al 4       authorized functions flags
alcflg21 dc     al 1(0)     first flags byte
alcflg22 dc     al 1(0)     second flags byte
alcflg23 dc     al 1(0)     third flags byte
alcflg24 dc     al 1(0)     fourth flags byte
alctupl  ds      0f          text unit pointer list
alctua1  dc      a(0)        text unit address 1
alctua2  dc      a(0)        text unit address 2
alctua3  dc      a(0)        text unit address 3

```



```

al ctua4 dc a(0) text unit address 4
         i kjeffdf
trtable dc 256x' 0'
         org trtable+c' '
         dc c' '
         org ,
*****
* DSects *
*****
         cvt dssect=YES, list=NO
         dcbd dsorg=PS, devd=DA
         i efzb4d0
         i efzb4d2
         end

```

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# MVS news

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Embarcadero has announced Versions 7.1 of DBArtisan and Rapid SQL, including enhanced database platform support with particular focus on DB2 Universal Database and new support for OS/390.

DBArtisan is for managing Oracle, Sybase, Microsoft SQL Server, and DB2, enabling administrators to concurrently manage multiple databases from a single console.

Rapid SQL is an integrated development environment that enables developers to create, edit, version, tune, and deploy server-side objects residing on DB2, Microsoft SQL Server, Oracle, and Sybase databases.

With extended support in the new versions for DB2 UDB Enterprise-Extended Edition (EEE), DBAs and database developers don't have to leave the graphical consoles of DBArtisan or Rapid SQL to administer or develop applications in their partitioned environments.

Version 7.1 provides increased support for OS/390, including a new interface for cross-referencing DBRMs and plans and packages, along with associated SQL statements.

For further information contact:  
Embarcadero, 425 Market Street, Suite 425,  
San Francisco, CA 94105, USA.  
Tel: (415) 834 3131.  
URL: [http://www.embarcadero.com/news/DBArtisan\\_Rapid71.asp](http://www.embarcadero.com/news/DBArtisan_Rapid71.asp).

\* \* \*

IBM has announced Version 1.5 of its XML Toolkit for z/OS and OS/390, based on cross-platform, open source code, and containing a C++ Parser, a Java Parser, and a Java Processor, based on the Apache

Software Foundation Xerces and Xalan software.

The XML C++ Parser (XML4C V5.0.0) is designed for enhanced performance via new DOM C++ bindings, provides the ability to prepare and cache grammars, supplies an experimental subset of DOM level 3, and can optionally exploit z/OS Unicode Services.

The XML Java parser (XML4J V4.1.3) gets a new API for post validation info set and provides the ability to prepare and cache grammars.

Finally, the XSLT Java Processor (LotusXSL-Java Version 2.4.3) provides a prototype for DOM Level 3 xpath, standardized EXSLT extension support, and updated parser support.

For further information contact your local IBM representative.

URL: <http://www.ibm.com/zseries/software/xml>

\* \* \*

IBM has announced Application Support Facility for z/OS V3R3, which allows users to create documents based on pre-defined templates, text, and data. Users leveraging the Document Composition feature can define the document layout and formatting using IBM Document Composition Facility. V3R3 gets improved document creation functions and combines the V3R2 base function with its Document Composition feature and provides enhancements for administrators.

For further information contact your local IBM representative.

URL: <http://www.ibm.com/software>.



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