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# TCP/SNA

*September 1999*

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# TCP/SNA Update

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## Easy VTAM monitor

This small utility is an easy VTAM monitor that highlights the working logical units connected to a VTAM applid. It's a simple REXX EXEC that uses TSO console service: it has no dependencies on other vendor products, and it's simple and quick.

We use the VTAM applid monitor to see which of the logical units connected to a VTAM applid are sending or receiving data. The applids we check usually are those dedicated to a product that performs software distribution. Sometimes a logical unit remains in an odd state – apparently it is active, but in effect it is not working. So, instead of using our VTAM manager and entering lots of 'D,NET,ID=....' commands, one following the other, we use this small but useful monitor. In a format similar to the display from the 'D,NET' command, we can see highlighted the working logical units and the values pertaining to send and receive changing.

This monitor uses the TSO console interface to issue the D NET commands, the GETMSG function to retrieve the response, and an ISPF table to store the logical units' information. Every time you press 'enter', a new command is issued and the table is refreshed. The monitor's main program is a REXX routine. A curious note about the table display: I couldn't use the TBDISPL command because, after a refresh, not all the table rows nor all the fields in a table row changed. So I had to use a dynamic display and modify the attributes of the varying fields each time. When you refresh the table you can also change the VTAM applid to monitor.

To use the console services you need some RACF definitions: the user who wants to open a TSO console session needs the OPERPARM segment with the following values:

- AUTH = ALL
- LEVEL = ALL
- MFORM = T S J.

Also, you need to define the resource console in the TSOAUTH class and give the user read access to it.

Sometimes, the command issued at the TSO console does not get a prompt reply. Just try it again.

## MAIN CODE

```

/* REXX */
/* THE ARG IS THE VTAMID WHOSE ACTIVE SESSIONS YOU WANT TO CHECK */
/* YOU CAN CHANGE THE VTAMID AT EVERY PANEL DISPLAY OVERTYPING */
/* THE NAME OF THE RESOURCE CURRENTLY DISPLAYED */

ARG VTAM

OLDVTAM = VTAM
WL = 14 /* WINDOW LENGTH */
CUR = 0 /* NUMBER OF THE LAST ROW DISPLAYED */
/*****/
/* ISPF TABEL INITIALIZATION */
/*****/
ADDRESS ISPEXEC
OK='0';"TBCREATE VTAMID KEYS(TERM,SID) ,
 NAMES(STATUS,SEND,RECV,SENDMOD,RECVMOD,LASTTIME) REPLACE"
OK='0';"TBSORT VTAMID FIELDS(TERM)"
ADDRESS TSO

/*****/
/* TSO CONSOLE INITIALIZATION */
/*****/
USER = SYSVAR(SYSUID)
CART = SUBSTR(USER,1,2)||SUBSTR(USER,6,2)||'CONS'
ADDRESS TSO
"CONSPROF SOLDISP(NO) UNSOLDISP(NO) SOLNUM(400)"
"CONSOLE ACTIVATE"

/*****/
/* DISPLAY LOOP */
/*****/
FIRST = 'SI'
DO FOREVER
  IF VTAM = OLDVTAM THEN DO
    ADDRESS ISPEXEC
    OLDVTAM = VTAM
    OK='0';"TBCREATE VTAMID KEYS(TERM,SID) ,
     NAMES(STATUS,SEND,RECV,SENDMOD,RECVMOD,LASTTIME) REPLACE"
    OK='0';"TBSORT VTAMID FIELDS(TERM)"
    ADDRESS TSO
  END
  TABROW = '
  TABROW = TABROW||'
  ADDRESS ISPEXEC

```

```

"VGET (ZVERB)"
SELECT
  WHEN ZVERB = 'DOWN' THEN DO
    ROWS = NUMROW - CURROW
    IF CURROW < WL THEN FATT = 1
    ELSE
      IF ROWS >= 0 & ROWS < WL THEN DO
        FATT = ((CURROW % WL) * WL) + 1
        "TBTOP VTAMID"
        "TBSKIP VTAMID NUMBER("FATT")"
      END
    END
  WHEN ZVERB = 'UP' THEN DO
    IF CURROW > WL THEN CURROW = CURROW - 1
    FATT = (((CURROW % WL) - 1) * WL) + 1
    ADDRESS ISPEXEC
    "TBTOP VTAMID"
    "TBSKIP VTAMID NUMBER("FATT")"
  END
  OTHERWISE DO
    NOW = TIME(S)
    LASTTIME = NOW
    ADDRESS TSO
    "CONSOLE SYSCMD(D NET,E,ID="||VTAM||") CART("CART")"
    CALL WRITE_RESP
    IF CURROW <= WL THEN FATT = 1
    ELSE
      FATT = (((CURROW - 1) % WL) * WL) + 1
    ADDRESS ISPEXEC
    "TBTOP VTAMID"
    "TBSKIP VTAMID NUMBER("FATT")"
  END
  ZVERB = ''
  "VPUT (ZVERB)"
  END /* END SELECT */
CALL WRITE_AREA
CUR = STRIP(CURROW,L,'0')
OK='0 4 8';"DISPLAY PANEL(MONVTAMP)"
TBCC = RC
IF TBCC = 8 THEN LEAVE
END

/*****/
/* END TSO CONSOLE SESSION */
/*****/
ADDRESS TSO
"CONSOLE DEACTIVATE"
"CONSPROF SOLDISP(YES) UNSOLDISP(YES)"

/*****/
/* END ISPF TABLE */

```

```

/*****/
ADDRESS ISPEXEC
OK='Ø';"TBEND VTAMID"

EXIT

/* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * */

WRITE_RESP:
NUMROW = Ø
GETCODE = GETMSG('CONMSG.','SOL',CART)
IF GETCODE <> Ø THEN DO
    SAY 'MESSAGE NOT RECEIVED'
    RETURN
    END
DO UNTIL (GETCODE <> Ø)
    DO I = 1 TO CONMSG.Ø
        PARSE VAR CONMSG.I MSG .
        IF MSG = 'IST635I' THEN DO
            NUMROW = NUMROW + 1
            PARSE VAR CONMSG.I MSG TERM STATUS SID SEND RECV .
            TERM = LEFT(TERM,8,' ')
            SEND = LEFT(SEND,4,' ')
            RECV = LEFT(RECV,4,' ')
            NEWSEND = SEND
            NEWRECV = RECV
            OK='Ø 8';ADDRESS ISPEXEC "TBEXIST VTAMID"
            IF RC = Ø THEN DO
                OK='Ø';ADDRESS ISPEXEC "TBGET VTAMID"
                IF SEND ≠ NEWSEND THEN DO
                    SENDMOD = 'SI'
                    END
                ELSE SENDMOD = 'NO'
                IF RECV ≠ NEWRECV THEN RECVMOD = 'SI'
                ELSE RECVMOD = 'NO'
                SEND = NEWSEND
                RECV = NEWRECV
                END
            ELSE DO
                SENDMOD = 'NO'
                RECVMOD = 'NO'
                END
            LASTTIME = NOW
            OK='Ø';ADDRESS ISPEXEC "TBMOD VTAMID ORDER"
            END
        END
    GETCODE = GETMSG('CONMSG.','SOL',CART,,1)
    END
RETURN

```

```

/* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * */

WRITE_AREA:
ENDTAB = 1
SPACES = ' '
YELL = '2'
RED = ''
BLUE = 'E'
DO WHILE ENDTAB <= WL
  "TBGET VTAMID POSITION(CURROW)"
  IF RC = 0 THEN RETURN
  IF LASTTIME <> NOW THEN DO
    "TBDELETE VTAMID"
    END
  ELSE DO
    STAT = LEFT(STATUS,8,' ')
    ROW = ' '
    ROW = ROW||YELL||TERM||SPACES||BLUE||STAT||SPACES||BLUE||SID
    IF SENDMOD = 'SI' THEN RESTSEND = RED||SEND||SPACES
    ELSE RESTSEND = YELL||SEND||SPACES
    IF RECVMOD = 'SI' THEN RESTRCV = RED||RCV
    ELSE RESTRCV = YELL||RCV
    ROW = ROW||SPACES||RESTSEND||RESTRCV
    TABROW = TABROW||ROW
    ENDTAB = ENDTAB + 1
    END
  "TBSKIP VTAMID"
  IF RC = 0 THEN ENDTAB = 17
  END
RETURN

/* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * */

CLEANUP:
ADDRESS TSO
"CONSOLE DEACTIVATE"
"CONSPROF SOLDISP(YES) UNSOLDISP(YES)"
ADDRESS ISPEXEC
OK='0'; "TBEND VTAMID"
RETURN

/* * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * * */

ERRPROC:
IF CONDITION('C')='ERROR' & SYMBOL('OK')='VAR' THEN,
  IF WORDPOS(RC,OK)>0 | OK='*' THEN RETURN
SIGNAL OFF SYNTAX
SIGNAL OFF NOVALUE
CALL OFF ERROR

```

```

ERROR_TYPE = CONDITION('C')
SAY ERROR_TYPE 'ALLA LINEA' SIGL ':' CONDITION('D')
IF ERROR_TYPE = 'SYNTAX' THEN SAY ERRORETEXT(RC)
IF ERROR_TYPE = 'ERROR' & SYMBOL('ZERRLM') = 'VAR',
  THEN SAY ZERRLM
CALL CLEANUP

```

## MONVTAMP

```

)Attr Default(%¬_)
Ø7 type(dataout) intens(high) color(red) caps(on)
Ø8 type(dataout) intens(low ) color(blue) caps(on)
Ø9 type(dataout) intens(high) color(yellow) caps(on)
% type(text ) intens(high) color(pink)
£ type(text ) intens(high) color(yellow)
/* ¬ type(text ) intens(low ) information only */
# type(text ) intens(low ) color(green)
_ type( input) intens(high) caps(on ) just(left ) color(green)
$ type( input) intens(high) caps(on ) just(left )
| type( input) intens(high) caps(on) color(Yellow)
{ type(output) intens(high) caps(on) color(Yellow)

AREA(DYNAMIC) EXTEND(ON) SCROLL(ON)
  AREA(DYNAMIC) EXTEND(Off) scroll(off)
)body expand("") CMD(ZCMD)
Command ==>_zcmd " "
----- DCPVTAM EASY MONITOR -----
--
¬
¬
¬ %====> |vtam CUR ¬/
NUMROW
¬
¬ +-----+-----+-----+-----+
¬ | %TERM¬ | %STATUS¬ | %SID¬ | %SEND ¬| %RECV ¬|
¬ +-----+-----+-----+-----+
¬
TABROW -----

)INIT
&amt = CSR
)PROC
)END

```

---

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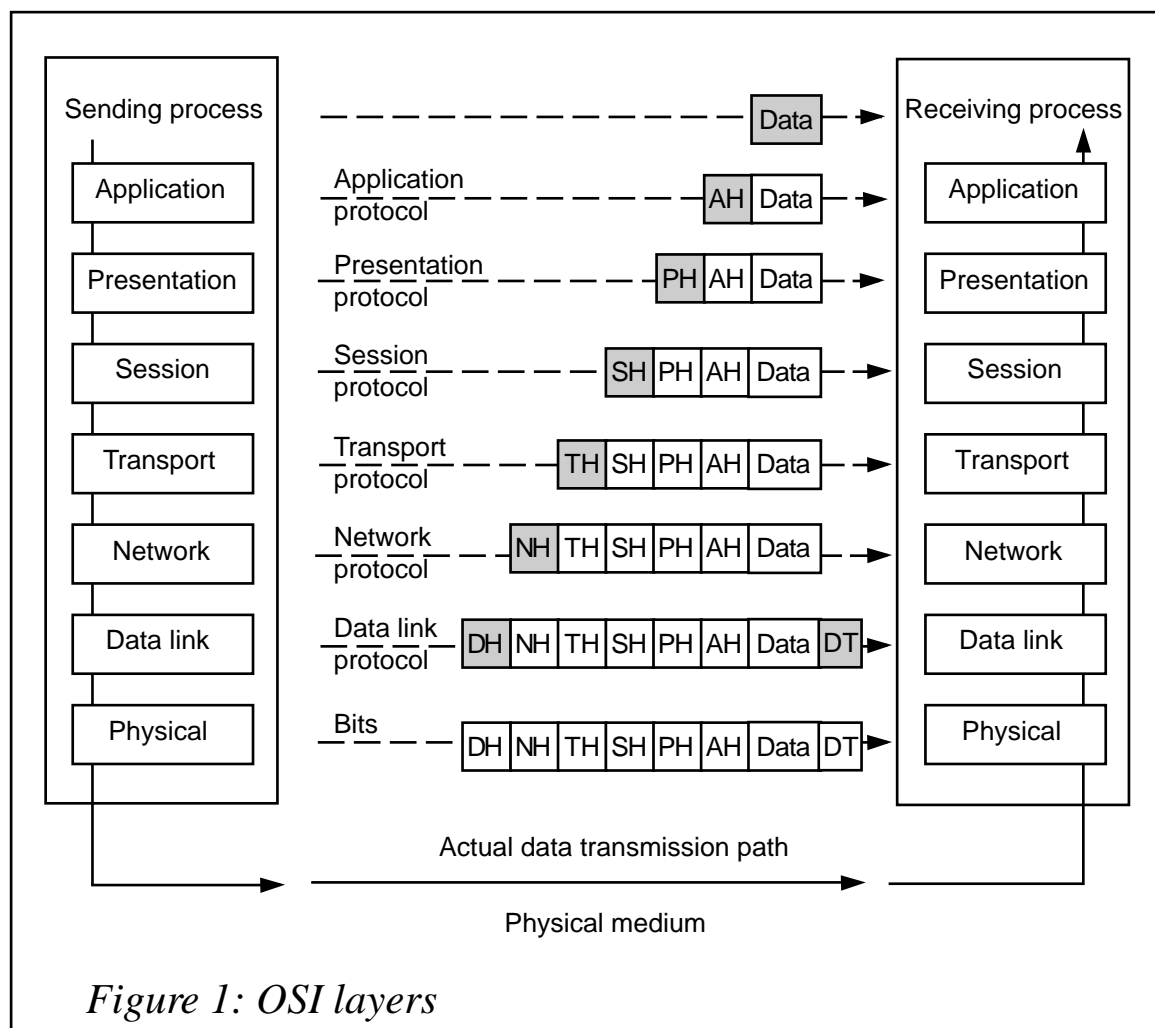
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# OSI explained

The OSI (Open System Interconnection) was introduced by the International Standards Organization (ISO) in 1978, to create a standardized communications architecture for linking heterogeneous computers. The OSI was originally intended as a detailed specification of interfaces, but the committee decided to establish a common 'reference model' to guide product implementers to develop detailed interfaces that in turn could become standards.

The principal idea in the Open System Interconnection is that the process of communication between any two devices in a network can be divided into layers, where each layer has its own special set of related functions. This layered model obscures the complexities of the lower layer from the hardware or application component using it. The



communication functions are broken down into a hierarchical set of layers, so that in any given message between devices there will be a flow of data down through each layer in a device. Each layer relies on the next lower layer to perform a more primitive function, and to obscure the details of those functions. When the data is received at the other end, it travels a reverse path up through the same layers to the receiving device. The layers are defined in such a way that changes in one layer do not also require changes in the other layers.

Designed to establish data communications standards that would promote multi-vendor interoperability, the OSI consists of seven layers, divided into two groups. The upper four layers are used when data passes from or to a user, and the lower three are used when data passes through the host computer.

The seven layers are, starting with the 'lowest' layer in the hierarchy, the Physical, Data Link, Network, Transport, Session, Presentation, and at the 'highest' level, the Application Layer. This is illustrated in Figure 1.

#### LAYER 1: THE PHYSICAL LAYER

The Physical Layer transmits and receives the unstructured bit stream on a physical medium. It deals with the mechanical, electrical/optical, and functional interfaces to the physical medium, and it carries the signal for all the higher layers.

#### LAYER 2: THE DATA LINK LAYER

This layer provides error-correction and synchronization for the Physical Layer, although its error control will not guarantee delivery of a message. A number of link layer systems break this layer down into a number of sub-layers. The layer delivers blocks of data (frames) with the necessary synchronization, error, and flow control.

#### LAYER 3: THE NETWORK LAYER

The Network Layer controls the routing and forwarding of data across a network. It establishes, maintains, and terminates connections, and ensures that data is sent in the right direction and to the right

connection on an out-going message, and receives incoming transmissions at the packet level.

#### LAYER 4: THE TRANSPORT LAYER

This layer handles end-to-end error checking and flow control, and should provide reliable and transparent data transfer between end points, with messages arriving error-free, in sequence and without duplication or loss.

The level of error detection and recovery built into this layer is dependent on the type of service it receives from the Network Layer. A reliable Network Layer will require a minimal Transport Layer; an unreliable Network Layer will require more substantive error detection and recovery.

#### LAYER 5: THE SESSION LAYER

The Session Layer controls the creation and termination, exchange, and dialogues of a physical connection between two devices. Session support provides name recognition, security, logging, and so on.

#### LAYER 6: THE PRESENTATION LAYER

This layer, sometimes called the Syntax Layer and commonly part of the OS, determines how the data is presented to the application, eg EBCDIC or ASCII. In other words, this layer acts as a translator for the network, but can also provide data compression, encryption (passwords etc), and re-formatting.

#### LAYER 7: THE APPLICATION LAYER

The Application Layer acts as a window for the end user and contains a variety of commonly needed functions such as remote file access, network management, and directory services; it signifies APIs that allow applications to transparently access the services of the lower layers.

Although some applications may perform Application Layer functions, they do not take place in the Application Layer itself.

## SWITCHES

At Layer 2, hubs broadcast data over the network, while routers and switches work at Layer 3, sending data to specific nodes. However, the latest product developments include Workgroup Switches, OSI Layer 2 switches, that are intended as wiring hub replacement devices. These switches can be used to migrate workgroup networks from shared-media LANs to switched networks, supporting a single end device such as a server, workstation, or switch port. Workgroup Switches could easily replace intelligent wiring hubs as the principal building blocks for workgroup connectivity, because of their performance/cost ratios.

Further developments include Multilayer Switches. These combine the performance gains of Layer 2 devices such as Workgroup Switches, with some Layer 3 intelligence. Multilayer Switches interrogate packets at Layer 3, and dynamically build bridge tables of Layer 3 addresses. Their main use is to supplement the performance of an existing router by front-ending the router and intercepting traffic.

However, as Layer 3 intelligence is hardware-based using ASICs, the protocols supported by Layer 3 are limited to IP or sometimes IPX. Furthermore, Multilayer Switches do not exchange their data with other switches, neither do they support routing update protocols such as RIP or OSPF. Some would now question why would one want to work at Layer 4 or even above.

With Layer 4 now being referred to as Application Switching, you can define full access-control lists enabling you to filter or forward traffic based on UDP or TCP port numbers.

Layer 5 now handles data flows between specific applications by dealing with session and connection coordination. This layer is now being used by some next-generation switches specifically for handling Web and Internet traffic.

Allowing the host to communicate directly with the switch to ascertain appropriate resources for forwarding the data means working at Layer 7.

Layer 4 and 5 switching was inevitable after the hype surrounding

Layer 3 devices. Consequently, we should expect to see our networks littered with Layer *n* switches: devices that will automatically detect the type of incoming traffic and switch it to its destination at the most appropriate level.

*Nick Nourse*  
*Independent Consultant (UK)*

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## An SMF termination exit for batch jobs – part 2

*This month we continue the article looking at an SMF termination exit.*

```
SCALLACT EQU      *
*          CALL ISDACTRT FOR JOB STEP COST COMPUTATION
          SPACE 1
          L      R15,EXDCOMTB      ADDRESS OF COMMON EXIT TABLE
          USING JMR,R15            PROVIDE ADDRESSABILITY
          BAS    R1,CLAMSJB        SET ADDRESS OF SJB IN GPR3
          BZ     RETURN            EXIT IF UNABLE TO LOCATE SJB
          USING SJB,R3            ESTABLISH SJB ADDRESSABILITY
GETJOBN   CLC    JMRJOB,SBJJOBNM  TEST IF SAME JOB
          BE     LOADR3            BRANCH IF SAME JOB
          ICM   R3,15,SJBSJB      OBTAIN ADDRESS OF NEXT SJB ON CHAIN
          BNZ   GETJOBN           LOOP POWER
          B     RETURN            WHY AM I HERE?
          SPACE 1
LOADR3   L      R3,SBJJCT         ADDRESS OF JOB'S JOB CONTROL TABLE
          DROP  R3,R15            REMOVE ADDRESSABILITY
          SPACE 1
          CALL  ISDACTRT,ID=12    ID INDICATES STEP CALL TO ISDACTRT
          EJECT
*****
*          MISCELLANEOUS ROUTINES          *
*****
          SPACE
          USING KEEPSECT,KEEP      PROVIDE KEEPSECT ADDRESSABILITY
          SPACE 1
RETURN   EQU    *
          SPACE 1
          TM    KEEPUSI,4          INVALID PROCESSOR USED
          BNO   NISS005I           NO,SKIP MESSAGE
          MVC   MSG+2(70),ISS005I  MOVE IN MESSAGE
          NI    KEEPUSI,255-4      TURN OFF BIT
```

```

PLINE
NISS005I DS  ØH
SPACE 1
MVC  MSG+1(79),MSG      LINE OF  *'S
BAS  PLNK,PRINTER
SPACE 1
*      GO BACK TO INITIATOR
SPACE 1
DEPART  L    R13,SAVELAST      PICK UP POINTER TO ABOVE AREA
CLAMQUIK L   R14,12(R13)      EXPEDITIOUS RETURN POINT
LM      R2,R12,28(R13)      RESTORE
SR      R1,R1                INDICATE TO WRITE THE SMF RECORD
SR      R15,R15              INDICATE TO CONTINUE PROCESSING
BR      R14                  RETURN
SPACE
*****
*      PLACE THE ADDRESS OF THE SUBSYSTEM JOB BLOCK IN REGISTER 3      *
*****
SPACE 1
CLAMSJB L    R3,PSATOLD        I
USING  TCB,R3                SET TCB ADDRESSABILITY
L      R3,TCBJSCB            ADDRESS OF JSCB
USING  IEZJSCB,R3           SET ADDRESSABILITY TO JSCB
L      R3,JSCBACT            ADDRESS OF ACTIVE SSIB
L      R3,JSCBSSIB          SUBSYSTEM IDENTIFICATION BLOCK
USING  SSIB,R3              SET SSIB ADDRESSABILITY
ICM    R3,15,SSIBSUSE        ADDRESS OF SUBSYSTEM JOB BLOCK
BR     R1                    RETURN TO CALLER
SPACE 1
DROP   R3                    FORGET ADDRESSABILITY
EJECT
PRINCOST DS  ØH              FILL LINE
CVD    R2,TEMPD1             COUNT TO DECIMAL
ED     COSTCNT,TEMPD1+4      TO MESSAGE
CMRCOST CVD  R3,TEMPD1        AMOUNT TO DECIMAL
LA     R1,COSTMASK+7         GET LAST SPOT FOR '$' + 1
EDMK   COSTMASK,TEMPD1+4     GET TO EBCDIC
BCTR   R1,Ø                 MOVE BACK ONE
MVI    Ø(R1),C'$'           MOVE IN DOLLAR SIGN
B      PRINTER              PRINT IT
EJECT
PRINTHDR EQU  *
SPACE 1
*      THIS ROUTINE PRINTS THE FIRST LINE FOR EACH EXIT
SPACE 1
MVI    MSG,C'*'             SET UP FIRST STAR
MVC    MSG+1(L'MSG-1),MSG   STAR BURST
SPACE 2
PRINTER EQU  *
CLI    KEEPSMBF,Ø           SMB PRINT FLAG SET

```

```

BNE   SMBEND           YES,SKIP NEXT
MVI   KEEPSMBF,8      SET TO NO PRINT
L     R15,ADDREXD     ADDRESS OF IEFACTRT PARAMETER LIST
USING EXDDSECT,R15    PROVIDE ADDRESSABILITY TO PARM LIST
L     R15,EXDCOMTB    ADDRESS OF COMMON EXIT TABLE
USING JMR,R15         ESTABLISH ADDRESSABILITY
BAS   R1,CLAMSJB      RETURN WITH ADDRESS OF SJB IN R3
BCR   8,PLNK          RETURN IF SJB NONEXISTENT
USING SJB,R3         ESTABLISH ADDRESSABILITY
TESTJOBN CLC JMRJOB,SJBJOBNM TEST IF SAME JOB
BE    LOADJCT         BRANCH IF SO
DROP  R15             REMOVE ADDRESSABILITY
ICM   R3,15,SJBSJB   OBTAIN ADDRESS OF NEXT SJB ON CHAIN
BNZ   TESTJOBN       LOOP POWER
BR    PLNK            WHY AM I HERE?
SPACE 1
LOADJCT L R3,SJBJCT   ADDRESS OF JCT FOR JOB
      B SFLGØ4        BRANCH AROUND DOT PRINT RESTRAINTS
*                                     SINCE IT HAS NO MEANING FOR OTHER
*                                     INSTALLATIONS SUBSCRIBING TO XEPHON
      USING JCT,R3
      CLC JCTACCTN(4),CMRJØT DOT TEST JOB
      BE SFLGØ4        SET TO PRINT SMBS IF SO
      LA R1,ATABENT   # ENTRIES
      LA R2,ATABLE    ACCOUNT ENTRIES
SCANACTS CLC JCTACCTN(2),Ø(R2) IN THE TABLE
      BCR 8,PLNK      DON'T PRINT IF SO
      LA R2,2(R2)    OTHERWISE POINT TO NEXT ENTRY AND
      BCT R1,SCANACTS TRY AGAIN
      EJECT
*****
*   FOR SELECTED ACCOUNT NUMBER PREFIXES, DISALLOW PRINTING   *
*   OF JOB AND STEP STATISTICAL INFORMATION                     *
*****
      SPACE 1
      LA R1,RTABENT   # ENTRIES
      LA R2,RTABLE    REMOTE ENTRIES
SCANRMTS CLC KEEPPrRT,Ø(R2) IN THE TABLE
      BCR 8,PLNK      DON'T PRINT IF SO
      LA R2,2(R2)    OTHERWISE POINT TO NEXT ENTRY AND
      BCT R1,SCANRMTS TRY AGAIN
      SPACE 1
SFLGØ4 MVI KEEPSMBF,X'Ø4' SET TO PRINT SMBS
      SPACE 1
      DROP R3
      EJECT
*****
*   THIS ROUTINE WRITES ALL OUTPUT                               *
*****
      SPACE 1

```

```

SMBEND DS    ØH
      CLI  KEEPSMBF,X'Ø4'      CREATE SMB
      BNE  Ø(PLNK)             NO,RETURN
      LR   RØ,R12              SAVE ADDR OF ISDRATES
      L    R12,ADDRLCT         AND RESTORE LCT ADDR
      USING LCTDSECT,R12
      MVC  LCTPARM1,MSGADDR    MOVE ADDRESS OF MSG TO LCT
      MVC  LCTPARM2+2(2),MSGLEN MOVE LENGTH OF MSG TO LCT
      STM  R14,R12,SAVE1+24    STORE ALL REGISTERS
      LR   R6,R13              SAVE POINTER TO SAVE AREA
      CALL IEFYS,ID=1 GO WRITE MSG ( IEFYS - SYS1.AOSB3(IEFTB724)
      LR   R13,R6              RESTORE POINTER TO SAVE AREA
      LM   R14,R12,SAVE1+24    RESTORE ALL REGISTERS
      LR   R12,RØ              RESTORE ADDRESS OF ISDRATES
      MVI  BLANK1,C' '        BLANK
      MVC  BLANK2,BLANK1      OUTPUT AREA
      BR   PLNK                RETURN TO CALLER
      SPACE 1
      USING ISDRATES,R12      REESTABLISH ADDRESSABILITY TO 'RATES
      EJECT

```

```

*****
*          CONVERT TIME AND DATE          *
*****

```

```

      SPACE 1
CONVERT SR   R14,R14          CLEAR CORRUPTIBLE REGISTER
      D    R14,CLAM1ØØ       TIME INTO WHOLE SECONDS
      CVD  R14,DOUBLE         HUNDREDTHS TO PACKED DECIMAL
      UNPK DOUBLE(5),DOUBLE+6(3) THENCE TO EBCDIC
      MVC  CLAMWORK+9(2),DOUBLE+1 AND INTO CLAMWORK
      SPACE 1
      SR   R14,R14          CLEAR HIGH ORDER BYTES
      D    R14,CMRHOUR       COMPUTE HOURS
      CVD  R15,DOUBLE         HOURS TO PACKED DECIMAL
      UNPK DOUBLE(5),DOUBLE+6(3) THENCE TO EBCDIC
      MVC  CLAMWORK(2),DOUBLE+1 AND INTO CLAMWORK
      SPACE 1
      LR   R15,R14          ALIGN DIVIDEND
      SR   R14,R14          CLEAR REMAINDER REGISTER
      D    R14,CMRMINIT     COMPUTE MINUTES
      CVD  R15,DOUBLE         MINUTES TO PACKED DECIMAL
      UNPK DOUBLE(5),DOUBLE+6(3) THENCE TO EBCDIC
      MVC  CLAMWORK+3(2),DOUBLE+1 AND INTO CLAMWORK
      SPACE 1
      CVD  R14,DOUBLE         SECONDS TO PACKED DECIMAL
      UNPK DOUBLE(5),DOUBLE+6(3) THENCE TO EBCDIC
      MVC  CLAMWORK+6(2),DOUBLE+1 AND INTO CLAMWORK
      SPACE 1
      MVI  CLAMWORK+8,C'.'    SET PERIOD
      MVI  CLAMWORK+2,C':.'  AND
      MVI  CLAMWORK+5,C':.'  COLONS IN CLAMWORK AREA

```



```

SPACE 1
BR    R8                RETURN TO CALLER
EJECT
*****
* COMPUTE: ( NUMBER OF DAYS JOB WAS ACTIVE ) * ( TWENTY-FOUR HOURS ) *
*****
SPACE 1
CMGILL USING SMF30ID,R4      SET ID SECTION ADDRESSABILITY
SR    R0,R0              ZERO TIME
LR    R1,R0              ACCUMULATORS
CLC   SMF30STD,TERMDATE  COMPARE START AND STOP DATES
BE    CGDATEQ            BRANCH IF SAME DAY
BL    CGDATELO           BRANCH IF SPANNED AT LEAST ONE DAY
B     4(R8)              ERROR IF JOB STOPPED BEFORE IT BEGAN
SPACE 1
CGDATELO CLC SMF30STD(2),TERMDATE COMPARE YEAR PORTIONS ONLY
BE    CGYEAREQ           BRANCH IF SAME YEAR
BH    4(R8)              ERROR IF YEARS REVERSED
SPACE 1
ZAP   DOUBLE,SMF30STD    ISOLATE START YEAR
SRP   DOUBLE,64-3,0      AS PACKED DECIMAL NUMBER
CVB   R15,DOUBLE         CONVERT START YEAR TO BINARY,
TM    SMF30STD+1,1      TEST FOR LEAP YEAR
BO    CGPERRY            BRANCH IF IMPOSSIBLE
TM    SMF30STD+1,X'12'  RETEST FOR CERTAINTY
BM    CGPERRY            SKIP IF NOT A LEAP YEAR
LA    R1,1               ALLOW FOR 366-DAY YEAR
SPACE
CGPERRY LA R1,365(,R1)    ADD 365 DAYS FOR YEAR CHANGE
CGYEAREQ ZAP DOUBLE,TERMDATE+2(2) COMPUTE DIFFERENCE
SP     DOUBLE,SMF30STD+2(2) BETWEEN JOB START
CVB   R15,DOUBLE         DAY AND JOB STOP DAY
AR    R1,R15             ADD TO ADJUSTMENT FOR YEAR CHANGE
M     R0,CMG24           CONVERT DAYS TO HUNDREDTHS OF SEC
SPACE
CGDATEQ AL R1,TERMTIME   ADD STOP TIME
BC    12,CGOCT147       SKIP IF NO CARRY
AL    R0,CMRF1          ADJUST HIGH END
SPACE
CGOCT147 SL R1,SMF30SIT  SUBTRACT START TIME
BC    3,CGJUN83         SKIP IF CARRY
BCTR  R0,0              ADJUST HIGH END
SPACE
CGJUN83 LTR R0,R0        CHECK HIGH END
BM    4(R8)             ERROR IF TOTAL TIME IS NEGATIVE
BP    4(R8)             ERROR IF TOO LARGE FOR EDIT
CL    R1,CMG25         CHECK LOW END
BH    4(R8)             ERROR IF TOO LARGE FOR EDIT
LR    R15,R1           DIFFERENCE TO CONVERSION REGISTER
BR    R8                RETURN TO CALLER

```

```

EJECT
*****
*
*   CONVERT JULIAN DATE TO GREGORIAN DATE
*
*****
      SPACE 1
CMRGREG MVC   CLAMHOLD+2(8),PATWORK EDIT PATTERN TO OUTPUT AREA
          ST   R14,CLAMWORK+4      DATE TO CLAMWORK
          LA   R14,MONTHTAB-3      PREPARE TO SCAN CONVERSION TABLE
          TM   CLAMWORK+5,1        TEST FOR POSSIBILITY OF LEAP YEAR
          BO   CMREDIT              BRANCH IF IMPOSSIBLE
          TM   CLAMWORK+5,X'12'    TEST AGAIN FOR CERTAINTY
          BM   CMREDIT              BRANCH IF NOT
          LA   R14,CMRLEAP-3       PREPARE TO SCAN LEAP YEAR CONV TABLE
CMREDIT  ED   CLAMHOLD+7(3),CLAMWORK+5 SET UP YEAR
          MVC  CLAMHOLD+6(2),CMR20 ASSUME THAT THE MILLENNIUM IS HERE
          CLI  CLAMWORK+4,0        TEST ACCURACY OF THAT ASSUMPTION
          BNE  CMR21TH             BRANCH IF NAIL WAS HIT ON ITS HEAD
          MVC  CLAMHOLD+6(2),CMR19 ELSE IT'S STILL THE 20TH CENTURY
CMR21TH  MVI  CLAMHOLD+5,C'/'      DATE DELIMITER
          XC   CLAMWORK(6),CLAMWORK CLEAR ALL BUT JULIAN DATE
          SR   R0,R0               ZERO REGISTER 0
          CVB  R1,CLAMWORK         CONVERT JULIAN DATE TO BINARY
CMRDATE  SR   R1,R0               CONVERT FROM JULIAN DATE TO
          LA   R14,3(R14)          MONTH AND YEAR
          IC   R0,0(R14)           FETCH DAYS IN A MONTH
          CR   R0,R1               TEST IF INCOMPLETE MONTH
          BL   CMRDATE             BRANCH IF NOT
          CVD  R1,CLAMWORK         CONVERT TO DECIMAL.
          MVO  CLAMWORK(2),CLAMWORK+6(2) SHIFT FOR EDIT
          ED   CLAMHOLD+2(3),CLAMWORK SETUP DAY
          MVI  CLAMHOLD+2,C'/'      DATE DELIMITER
          MVC  CLAMHOLD(2),1(R14)  MONTH
          BR   R8                  RETURN TO REQUESTOR
          SPACE 3
          USING ISDRATES,RAT
          SPACE 1
VISDRATE DC   V(ISDRATES)         TO ESTABLISH ADDRESSABILITY
          EJECT
          LTORG
          TITLE 'ISDACTRT - JOB AND STEP CHARGE COMPUTATION ROUTINE'
ISDACTRT CSECT
          SPACE 3
*****
*
* FUNCTION:   THIS ROUTINE DOES ALL THE COST CALCULATING FOR
*            THE IEFACTRT SMF ACCOUNTING EXIT.  TO DO THIS IT USES
*            ONLY INFORMATION PASSED TO IT BY IEFACTRT AND RETURNS
*            ALL VALUES IN THE ARGUMENT LIST PASSED TO IT.
*

```

```

*
* THE REGISTERS R9 - R13 ARE USED AS IN IEFACTRT AND REMAIN *
* UNCHANGED THROUGH THIS ROUTINE. *
*
*****
SPACE 2
*****
*
* B E G I N M A I N P R O G R A M *
*
*****
SPACE 1
LR PLNK,R15 SET UP
USING ISDACTRT,PLNK PLNK AS BASE
SPACE 1
* REITERATE USINGS FOR REGISTERS PASSED FROM IEFACTRT
SPACE 1
USING KEEPSECT,KEEP AREA KEPT FOR DURATION OF JOB
USING SMFRCD30,SMF POINTER TO SMF RECORD
USING ISDRATES,RAT TABLE OF RATES AND CONSTANTS
USING WORKAREA,WORK WORK AREA FOR EACH ENTRY
SPACE 1
* PICK OUT CORRECT ENTRY AND GO THERE
SPACE 2
NOP *
LH R2,2(R14) GET CALL ID VALUE
B *-8(R2) PICK OUT CORRECT ENTRY
B STEPCALC STEP TERM IF ID=12
B JOBCALC JOB TERM IF ID=16
EJECT
STEPCALC EQU *
*****
*
* ENTERED FOR STEP TERMINATION *
*
*****
SPACE 1
SPACE 1
* CALCULATE CRU TIMES FOR EXCPS *
* TIME IS IN UNITS OF 1/100 SECOND
SPACE 1
L R15,KEEPEXCP PICK UP TOTAL EXCPS
L R1,DISKEXCP GET DISK EXCPS
A R1,TAPEEXCP ADD TAPE EXCPS
* A R1,URECEXCP ADD UNIT RECORD EXCPS
AR R15,R1 ADD TO TOTAL
ST R15,KEEPEXCP SAVE TOTAL EXCPS
SPACE 2
* CALCULATE CRU FOR CPU TIME
SPACE 1

```

```

L      R15,KEEPCPU      PICK UP TOTAL CPU TIME(UNFACTORED)
L      R1,CPUTIME      GET THE STEP CPU TIME
AR     R15,R1          ADD TO PREVIOUS TOTAL
ST     R15,KEEPCPU     SAVE TOTAL CPU (UNFACTORED)
SPACE 1
LA     R2,CALFACT      POINT TO LIST OF CPU FACTORS
LA     R15,PATSIZE     SET ATTEMPT COUNT
SPACE 1
FINDCPUA CLC SMF30SID,0(R2) TEST IF CPU IDS MATCH
BE     CFACTOR         BRANCH IF SO
LA     R2,8(R2)        POINT TO NEXT ENTRY
BCT   R15,FINDCPUA    AND REPEAT LOCATE ATTEMPT
B      SKPFACTR        PASS RAW DATA TO BILLING
SPACE 1
CFACTOR M R0,4(R2)     MULTIPLY BY FACTOR-1
SLDA  R0,8             PUT ALL IN R0
LR    R1,R0            COPY
SPACE 1
SKPFACTR ST R1,CALFACPU SAVE FACTORED CPU TIME
EJECT
CALCOST EQU *
SPACE 1
*****
*
*      CALCULATE STEP COST OF CPU AND EXCP'S
*
*****
SPACE 1
&SCOST SETC 'NO'
AIF   ('&SCOST' EQ 'NO').NSCOST
SR    R15,R15          START WITH ZERO
L     R0,CALFACPU     GET CPU TIME (FACTORED)
AR    R15,R0          ADD TO SUM SO FAR
A     R0,=F'99'       ADD 99/100 SEC
SRDA  R0,32           FOR DIVIDE
D     R0,CLAM100      TO GET CPU TO NEAREST WHOLE SEC
M     R0,CPURATE      TIMES RATE
ST    R0,RETOCOST     SAVE CPU COST
SPACE 1
SR    R0,R0           CLEAR COST OF EXCPS
ST    R0,RETXCOST     SAVE EXCP COST
SPACE 1
LR    R0,R15          TOTAL CRU TO R0
A     R0,=F'99'       ADD 99/100 SEC
SRDA  R0,32           FOR DIVIDE
D     R0,CLAM100      TO GET CRU TO NEAREST WHOLE SEC
M     R0,CRURATE      TIMES CRU RATE
ST    R0,RETCOST     RETURN TOTAL CRU COST THIS STEP
ST    R15,CALFACRU    SAVE TOTAL CRU 1/100 SEC
.NSCOST ANOP

```

```

      B      THATSALL          EXIT
      EJECT
JOBCALC EQU  *
      SPACE 1
*****
*
*      THIS ROUTINE IS ENTERED FOR JOB TERMINATION
*
*****
      SPACE 1
*
*      CALCULATE COSTS OF LINES AND CARDS INPUT AND PUNCHED
*      LINES AND CARDS ARE ROUNDED TO NEAREST 1000 IF LT 1000
*
      SR      R0,R0          CHARGE=0
      SPACE 1
      CLC     KEEPVRT,=H'5'   REMOTE5
      BNE     NICOLE         NO
      STH     R0,KEEPVRT     IF SO, TREAT AS LOCAL
NICOLE  CLC     KEEPVRT,=H'5'
      BNE     ANGELA
      STH     R0,KEEPVRT
ANGELA  CLC     KEEPVRT,=H'5'
      BNE     CAROL
      STH     R0,KEEPVRT
      SPACE 1
*      COMPUTE PRINT COST
      SPACE 1
CAROL   CH      R0,KEEPVRT   REMOTE
      BNE     PCOST         YES, NO CHARGE
      L       R1,PRNTLNES   GET LINES GENERATED
      LTR     R1,R1         ARE THERE ANY
      BZ      PCOST         NO, FINISHED
      L       R0,BREAK      MINIMUM
      CR      R1,R0         TEST FOR LESS THAN MINIMUM
      BNL     PATRICIA     BRANCH IF MORE THAN MINIMUM
      LR      R1,R0         SET TO MINIMUM
PATRICIA M      R0,PRNTRATE  MULTIPLY BY RATE
      N       R1,MASK2     SAVE 2 PLACES
      LTR     R1,R1         ANY LEFT OVER
      BZ      PCOST         NO
      A       R0,CMRF1     YES, ADD A PENNY
PCOST   ST      R0,RETLCOST  RETURN COST
      EJECT
*      COMPUTE COST OF SPECIFIC AS WELL AS NON-SPECIFIC TAPE MOUNTS
      SPACE 1
      SR      R1,R1          CLEAR VOLATILE GPR
      ICM     R1,3,KEEPTPR  OBTAIN NUMBER OF SPECIFIC MOUNTS
      ST      R1,RETSCOST   RETURN COST OF SPECIFIC MOUNTS
      BE      CMRNONSP     BRANCH IF NONE

```

	M	RØ,TAPSRATE	COMPUTE COST OF TAPE MOUNTS
	ST	R1,RETSCOST	RETURN COST OF SPECIFIC MOUNTS
		SPACE 1	
CMRNONSP	SR	R1,R1	CLEAR VOLATILE GPR
	ICM	R1,3,KEEPPTM	OBTAIN NUMBER OF NON-SPECIFIC MOUNTS
	BE	CPCOST	BRANCH IF NONE
	M	RØ,TAPNRATE	COMPUTE COST OF TAPE MOUNTS
		EJECT	
*		COMPUTE PUNCH COST	
*		FOR CRYING OUT LOUD - IT'S THE END OF THE MILLENNIUM!	
		SPACE 1	
CPCOST	ST	R1,RETNCOST	RETURN COST OF NON-SPECIFIC MOUNTS
	SR	RØ,RØ	CHARGE=Ø
	CH	RØ,KEEPPURT	REMOTE
	BNE	CCOST	YES,NO CHARGE
	L	R1,PUNCHCRD	GET CARDS GENERATED
	LTR	R1,R1	ARE THERE ANY
	BZ	CCOST	NO,FINISHED
	L	RØ,BREAK	MINIMUM
	CR	R1,RØ	TEST FOR LESS THAN MINIMUM
	BNL	CJONLYN	BRANCH IF MORE THAN MINIMUM
	LR	R1,RØ	SET TO MINIMUM
CJONLYN	M	RØ,PNCHRATE	MULTIPLY BY RATE
	N	R1,MASK2	SAVE 2 PLACES
	LTR	R1,R1	ANY LEFT OVER
	BZ	CCOST	NO
	A	RØ,CMRF1	YES,ADD A PENNY
CCOST	ST	RØ,RETCCOST	RETURN COST
		SPACE 1	
*		COMPUTE CHARGE FOR CARDS READ	
		SPACE 1	
	SR	RØ,RØ	CHARGE=Ø
	CH	RØ,KEEPINRT	REMOTE?
	BNE	ICOST	YES, NO CHARGE
	L	R4,SMF3ØIOF	OFFSET TO IDENTIFICATION SECTION
	AR	R4,SMF	ADDRESS OF IDENTIFICATION SECTION
	USING	SMF3ØID,R4	SET IDENTIFICATION SECTION REFERENCE
		SPACE 1	
	CLC	SMF3ØJBN(2),=C'JJ'	DOT JOB
	BE	ICOST	YES,NO CHARGE
	L	R1,CRDSREAD	GET CARDS READ
	LTR	R1,R1	ARE THERE ANY
	BZ	ICOST	NO,FINISHED
	L	RØ,BREAK	MINIMUM
	CR	R1,RØ	TEST FOR LESS THAN MINIMUM
	BNL	ILYNJON	BRANCH IF MORE THAN MINIMUM
	LR	R1,RØ	SET TO MINIMUM
ILYNJON	M	RØ,CARDRATE	MULTIPLY BY RATE
	N	R1,MASK2	SAVE 2 PLACES
	LTR	R1,R1	ANY LEFT OVER

```

      BZ    ICOST          NO
      A    R0,CMRF1      YES,ADD A PENNY
      SPACE 1
ICOST  ST    R0,RETICOST    RETURN COST
      EJECT
*      (RE)CALCULATE OS COST - CPU+EXCP
*      FINAL COSTS ARE COMPUTED FROM RAW SMF DATA.
*      KEEPCOST WHICH IS CARRIED ALONG WITH THE
*      JOB IS NOT USED IN THE FINAL CALCULATION.
*
      SPACE 2
*      DETERMINE WHICH RATE SCHEDULE TO USE
*****
*****          ASSUME OLD RATE,CLEAR FOR INDEX
*****          TEST ACCOUNT NO
*****          USE OLD RATE OF 7 CENTS
*****          SET INDEX FOR NEW RATE
      SPACE
*      CONVERT EXCPS TO CRU; SAVE, ROUND TO SECONDS, COMPUTE COST
      SR    R15,R15        FOR TOTAL OF EACH TIME
      SPACE
      SR    R0,R0          CLEAR VOLATILE REGISTER
      L    R1,KEEPEXCP    PICK UP TOTAL EXCPS
      A    R1,=F'999'      ADD 999 EXCPS
      D    R0,=F'1000'     COMPUTE MULTIPLES OF ONE THOUSAND
      SR    R0,R0          CLEAR VOLATILE REGISTER
      M    R0,=F'1000'     COMPUTE EXCPS IN THOUSANDS FOR COST
      M    R0,IORATE       TIMES RATE/1000 EXCPS
      N    R1,MASK2        ERASE LOW ORDER THREE BYTES
      LTR  R1,R1           TEST IF RESIDUAL REMAINS
      BZ   JACQUELN        BRANCH IF NOT
      A    R0,CMRF1        ELSE A PENNY
JACQUELN ST  R0,RETXCOST    AND STOW IT
      SPACE 1
*      CONVERT CPU TO CRU,SAVE,ROUND TO SEC,COMPUTE COST
      SPACE 1
      L    R0,KEEPCPU     PICK UP CPU
      LA   R2,CALFACT     POINT TO LIST OF CPU FACTORS
      LA   R1,PATSIZE     SET LOOP COUNT
FINDCPU CLC  SMF30SID,0(R2) TEST IF CPU IDS MATCH
      BE   CFACTOR1       BRANCH IF SO
      LA   R2,8(R2)       POINT TO NEXT ENTRY
      BCT  R1,FINDCPU     AND REPEAT LOCATE ATTEMPT
      B    NOFACT         SEND UNFACTORED DATA TO E W
      SPACE 1
CFACTOR1 DS  0H
      LR   R1,R0          FOR MULTIPLY
      M    R0,4(R2)       X FACTOR
      SLDA R0,8           PUT ALL IN R0
NOFACT  DS  0H           ADD TO CONVERTED EXCP
      ST   R0,CALFACPU    SAVE TOTAL FACTORED CPU TIME

```

```

AR    R15,R0          ADD TO TOTAL CRU
A     R0,=F'99'      ADD 99/100 SEC
SRDA  R0,32          FOR DIVIDE
D     R0,CLAM100     TO GET CRU TO NEAREST WHOLE SEC
M     R0,CPURATE     TIMES RATE (INDEXED)
SLDA  R0,8           ALL TO R0
ST    R0,RETOCOST    SAVE CPU TIME COST
EJECT
*    ROUND CRU TO SEC, COMPUTE COST
SPACE 1
LR    R0,R15        TOTAL CRU
A     R0,=F'99'      ADD 99/100 SEC
SRDA  R0,32          FOR DIVIDE
D     R0,CLAM100     TO GET CRU TO NEAREST WHOLE SEC
M     R0,CRURATE     TIMES CRU RATE (INDEXED)
SLDA  R0,8           ALL TO R0
ST    R0,RETCOST    SAVE TOTAL BILLABLE COST(CENTS)
ST    R15,CALFACRU   SAVE TOTAL CRU 1/100 SEC
SPACE 2
THATSALL DS  0H
BR    14             RETURN
EJECT
ISDRATES CSECT
SPACE 1
*****
*   DOCUMENTATION   *
*****
SPACE 1
TAPINFO
SPACE 2
*****
*   RATES           *
*****
SPACE
RATABLE DS  0F      --- RATE TABLE -----
CRURATE DC  FS24'21.0833'  OLD RATE FOR CRU 3.8889 CENTS/ SEC
DC  FS24'21.0833'  NEW RATE FOR CRU 3.472 CENTS/SEC
CPURATE EQU  CRURATE  RATE FOR CPU TIME IN CENTS/ SEC
IORATE  DC  FS32'.0051'  RATE FOR I/O EXCP/1000
*
TAPSRATE DC  F'40'      (CENTS)  $ 0.50/MOUNT OF SPECIFIC VOLUME
TAPNRATE DC  F'40'      (CENTS)  $ 0.50/MOUNT OF NON-SPECIFIC VOLUME
CARDRATE DC  FS32'.020' (CENTS)  $ 0.020/1000 CARDS READ
PRNTRATE DC  FS32'.060' (CENTS)  $ 0.60/1000 LINES PRINTED
PNCHRATE DC  FS32'.06'  (CENTS)  $ 0.06/1000 CARDS PUNCHED
BREAK    DC  F'1000'    UNIT RECORD BREAK
*
----- END RATE TABLE -----
SPACE 2
*****
*   CPU FACTORS     *

```



```

*****
          SPACE
CALFACT  DS    ØF
          SPACE 1
          DC   CL4'VSØ1'          SMP ID OF 14ØØ DEV
          DC   FS24'1'           CRUNEW=CPU155 * 19.9
          SPACE 1
          DC   CL4'VSØ5'          SMP ID OF 14ØØ PROD
          DC   FS24'1'           CRU3Ø33=CPU155 * 19.9
          SPACE 1
          DC   CL4'VSØ4'          SMP ID OF 14ØØ ACCENT
          DC   FS24'.718'        CRU3Ø33=CPU155 * 19.9
          SPACE 1
          DC   CL4'VSØ3'          SMP ID OF 14ØØ TECH
          DC   FS24'1'           CRU47Ø=CPU155 * 19.9
          SPACE 1
          DC   CL4'VSØ2'          SMP ID OF NEXT MAINFRAME
          DC   FS24'19.9'        CRU158=CPU155 * 19.9
PATSIZE  EQU   (*-CALFACT)/8
          SPACE 2
MASK2    DC   ØF'Ø',X'FFØØØØØØ' DEC-HEX CONV MASK
          SPACE 1
CLAM1ØØ  DC   F'1ØØ'
CMRHOUR  DC   AL4(6Ø*6Ø)
CMRINIT  DC   AL4(6Ø)
QMARKS   DC   CL4'????'
CMRUR    DC   CL4'U/R '
CMRDYN   DC   CL4'DYN '
CMRJØT   DC   CL4'JJØT'
UNKNOWN  DC   CL8'UNKNOWN'
CMREND   DC   CL5' END'
          EJECT
*****
*       FORMATS       *
*****
          SPACE 1
MGPRIO   MVC   HGPRIØ(*-*),1(R4) *** EXEC ONLY ***
MGACOUNT MVC   HGACOUNT(*-*),1(R4) *** EXEC ONLY ***
MGPD     MVC   HGPD(*-*),1(R4)   *** EXEC ONLY ***
          SPACE 1
CMG24    DC   A(24*6Ø*6Ø*1ØØ)
CMG25    DC   A(25*4*6Ø*6Ø*1ØØ)
          SPACE 1
CMR19    DC   C'19'
CMR2Ø    DC   C'2Ø'
CMRFØ    DC   F'Ø'
CMRF1    DC   F'1'
CMRF1Ø24 DC   F'1Ø24'
          SPACE 1
CMR7FFF  DC   XL4'ØØØØ7FFF'

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CMRFFFF DC XL4'0000FFFF'
CMRFFF DC XL4'0000FFF'
SPACE 1
CMRH4 DC H'4'
CMRH8 DC H'8'
CMRH10 DC H'10'
SPACE 2
PATSTEP# DC X'40202120'
PATPAGE DC X'4020206B202120'
PATEXCP DC X'402020206B2020206B202120'
PATBLKSZ DC X'4020206B202120'
PATSERV DC X'4020206B2020206B202120'
PATDATE DC X'402020612020612020'
PATWORK DC X'F021204040402120'
EJECT
MONTHTAB DC AL1(31),C'01'
DC AL1(28),C'02'
DC AL1(31),C'03'
DC AL1(30),C'04'
DC AL1(31),C'05'
DC AL1(30),C'06'
DC AL1(31),C'07'
DC AL1(31),C'08'
DC AL1(30),C'09'
DC AL1(31),C'10'
DC AL1(30),C'11'
DC AL1(31),C'12'
SPACE 1
CMRLEAP DC AL1(31),C'01'
DC AL1(29),C'02'
DC AL1(31),C'03'
DC AL1(30),C'04'
DC AL1(31),C'05'
DC AL1(30),C'06'
DC AL1(31),C'07'
DC AL1(31),C'08'
DC AL1(30),C'09'
DC AL1(31),C'10'
DC AL1(30),C'11'
DC AL1(31),C'12'
EJECT
* DEFINE TITLE AND HEADER FOR JOB STATISTICAL INFORMATION
SPACE 1
CMRISSD DC CL78' JOB ACCOUNTING INFORMATION - O I R - CENTRAL F
FACILITY RESOURCES ONLY'
CGJOBNAM DC CL8'JOB NAME'
CGJOBNO DC CL4'JOB#'
CGPD DC CL4'P/D'
CGSYSTEM DC CL6'SYSTEM'
CGACOUNT DC CL12'BILLING CODE'
CGPGMR DC CL23'PROGRAMMER'S NAME FIELD'

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```

CJSSTART DC    CL20'    JOB START    '
CJEND    DC    CL20'    JOB END      '
CJELAPSD DC    CL18' JOB ELAPSED TIME '
CMRUNOME DC    CL11' (UNKNOWN)'
        SPACE 2
*        DEFINE STEP HEADER
        SPACE 1
CJOBNAME DC    CL8'    JOB'
CSTEPNAM DC    CL8'    STEP  '
CSTEPNUM DC    CL3'NUM'
CPGMNAME DC    CL8'PGM NAME'
CSTART   DC    CL18'    STEP START   '
CEND     DC    CL18'    STEP END     '
        SPACE 2
*        DEFINE TASK TIME HEADER
        SPACE 1
CELAPSED DC    CL13'ELAPSED TIME:'
CCPUTIME DC    CL15'CPU TIME: TCB ='
CSRBTIME DC    CL10'    SRB ='
        SPACE 2
*        DEFINE TASK COMPLETION CODE HEADER
        SPACE 1
CCOMP    DC    CL21'STEP COMPLETION CODE:'
CABERC   DC    CL18'ABEND REASON CODE:'
CCCC     DC    CL3'CC='
CFLUSH   DC    CL7'FLUSHED'
        SPACE 2
*        DEFINE SERVICE UNITS HEADER
        SPACE 1
CSERVICE DC    CL20'SERVICE UNITS: CPU ='
CSRBSERV DC    CL5'SRB ='
CIOSERV  DC    CL5'I/O ='
CMSOSERV DC    CL5'MSO ='
        EJECT
*        DEFINE PAGING HEADER
        SPACE 2
CPPI     DC    CL2'PI'
CPPO     DC    CL2'PO'
CPPR     DC    CL2'  '
CPVI     DC    CL2'VI'
CPVO     DC    CL2'VO'
CPVR     DC    CL2'VR'
        SPACE 1
*        DEFINE COMMON PAGING HEADER
        SPACE 2
CCCSAIN  DC    CL12'CSA: PAGE-IN'
CCRECLAM DC    CL8'HYPER-IN'
CLPAIN   DC    CL12'LPA: PAGE-IN'
CLRECLAM DC    CL8'HYPER-OT'
        SPACE 2
*        DEFINE SWAPPING HEADER

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```

SPACE 1
CSWAPING DC CL19'SWAPPING: SEQUENCES'
CSWAPOUT DC CL4'OUT'
CSWAPIN DC CL3'IN '
CPSTOLEN DC CL13'PAGES STOLEN:'
SPACE 2
* DEFINE STORAGE ALLOCATION HEADERS
SPACE 1
CSSIZE DC CL24'REGION(VIRT) SIZE : '
CSMAX DC CL24'MAX STORAGE ALLOCATED '
CSMAXC DC CL24'TO SYSTEM (LSQA+SWA) : '
CSREQ DC C'REQUESTED'
CSUABOVE DC CL25'USED ABOVE 16MEG/EXTENDED'
CSUBELOW DC CL25'USED BELOW 16MEG '
CSBELOW DC C'BELOW 16MEG'
CSABOVE DC CL25'ABOVE 16MEG/EXTENDED AREA'
CSREAL DC CL4'REAL'
SPACE 2
* DEFINE I/O SECTION HEADER
SPACE 1
CIODDNAM DC CL8'DDNAME'
CIOADDR DC CL4'ADDR'
CIOBLKSZ DC CL6'BLKSIZ'
CIOUNIT DC CL4'UNIT'
CIOEXCP DC CL11'-- EXCPS --'
EJECT
* DEFINE TOTAL I/O HEADER
SPACE 1
CTIODISK DC CL12'DISK EXCPS ='
CTIOTAPE DC CL12'TAPE EXCPS ='
CTIOJESV DC CL11'JES + VIO ='
CMRVIO DC C'VIO '
CMRVIRT DC C'VIRT'
CMRJES2 DC C'JES2'
CMRPSF DC C'PSF '
CMRPSFPG DC C'PAGE'
CMRDUMY DC C'DMY '
CMRNA DC C'N/A'
CMRSAME DC C'- SAME -'
SPACE 2
* DEFINE TOTAL TAPE MOUNTS HEADER
SPACE 1
CTTMOUNT DC CL23'TAPE MOUNTS: SPECIFIC ='
CTTMN DC CL14'NON-SPECIFIC ='
CTTUSED DC CL16'TAPE UNITS USED:'
EJECT

```

*Editor's note: this article will be concluded in the next issue.*

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# Enterprise print solutions

## INTRODUCTION

Tremendous investments have been made in SNA applications (IBM host system resident applications designed to communicate over SNA networks) running on IBM mainframe and mid-range host systems. This is where the majority of the world's data resides and large enterprises in areas such as banking, finance, insurance, transport, manufacturing, and retail are depending on these applications for their day-to-day business. Although quite a few new applications are being developed on Windows NT and Unix platforms, the IBM host systems still remain the main servers for many of these companies.

The main vehicle for communicating with these IBM servers has been the use of separate SNA networks. With the incredible growth of TCP/IP-based intranets and the success of the Internet, companies often end up with two parallel networks, and network administrators are faced with increasing demands to consolidate corporate networks down to one single (TCP/IP) network to cut costs.

A lot has been said about technologies used to make SNA applications communicate over TCP/IP-based networks, often focusing on methods to connect a browser or TN3270/TN5250 emulator to the hosts or shipping entire SNA packets over IP networks. This article provides a technical overview of the most common methods used for enterprise SNA applications printing over TCP/IP networks.

## WHAT'S THE PROBLEM?

SNA and TCP/IP stem from different backgrounds with different requirements. SNA has been developed, fine-tuned, and proven in mission-critical business networks with tough demands on uptime, security, availability, response times, reliability, and control. TCP/IP was originally designed to provide flexible, open, any-to-any communication services for universities.

SNA and TCP/IP are based on different communication foundations. SNA applications are built assuming that an SNA network is available. Regular off-the-shelf IP routers are not able to route SNA the way IBM mainframes and FEPs (Front End Processors) are. Various SNA-over-IP encapsulation methods have been proposed. They are available but come with additional costs. Regular LAN attached printers used in Windows/Unix environments do not speak SNA.

SNA and TCP/IP use different printer command languages. SCS (SNA Character Stream) and IPDS (Intelligent Printer Data Stream) emulations are not available in standard PC printers.

SNA and TCP/IP use different character sets for encoding text data. The native mode of encoding text data on IBM host systems is EBCDIC. Regular desktop printers use ASCII.

## REQUIREMENTS AND CHALLENGES

In general, the requirements boil down to being able to deliver SNA applications' print data over IP networks to local and remote printers. The demands on speed, reliability, efficiency, and control naturally vary depending on the nature of the print data. A company with an occasional need to print out e-mail hard copies cannot be compared with a bank or insurance company printing large volumes of cheques and/or invoices.

A number of different technologies have surfaced through the years, fulfilling the demands above to different levels, from simply forwarding entire SNA packets encapsulated in TCP/IP to schemes that terminate the SNA session on the host system, convert the data to ASCII, and use standard TCP/IP print methods. All have their own advantages and drawbacks.

Although a lot of effort has been spent and continues to be spent on improvements, there is still no method available that will fully match all aspects of SNA. Keep in mind that SNA enjoys the advantage of having been fine-tuned for the last three decades in this environment. However, lately a set of more sophisticated, cost-effective, and very promising methods such as TN3270E and TN5250E have been

introduced. Both built on native TCP/IP but with SNA applications, display and printer data flows in mind, bringing them close enough to real end-to-end SNA functionality for most users.

## TODAY'S MENU

Looking at the solutions available today, we are able to identify a number of alternatives at different networking layer levels. First of all, a couple of methods that carry SNA packets complete with THs (Transmission Headers) and RHs (Request Headers) more or less untouched over the WAN (Wide Area Network) deserve to be mentioned:

- Frame Relay (RFC 1490)
- MPTN (Multi Protocol Transport Networking)
- DLSw (Data Link Switching).

These methods do require a full SNA stack at the client. They have been discussed in numerous articles and books and will not be covered in this article. A good reference is *Re-engineering IBM Networks* (A Gurugé, 1996).

Instead, we will focus on native TCP/IP print methods used with SNA applications printing. The most popular ones in use today may be summarized as:

- LPR/LPD
- Reverse Telnet
- PPR/PPD
- TN3270E
- TN5250E.

## LPR/LPD

LPR/LPD (Line Printer Requester/Line Printer Daemon) is a TCP/IP-based print method that stems from the Unix world. The official

specification used today is RFC 1179. Print data, which is normally ASCII encoded, is sent from the LPR to the LPD print server. In the IBM host system arena this method often relies on host-resident software translating the SCS/IPDS EBCDIC encoded print data to ASCII. Once the conversion is done, standard LPR/LPD is used to carry the data to the LPD/printer.

The good thing with LPR/LPD is that it is a widely used and available technology that may be applied over any IP network. However, when used with SNA applications printing, the list of drawbacks is quite extensive. It lacks print job acknowledgment. Once the print data is transmitted to the LPD, the host will consider the job done. This does not necessarily mean that the job is actually printed. Another disadvantage of this method is the ageing and not very detailed or concise specification, leaving the door open for incompatible implementations of the protocol. Some implementations will not allow the user to select page ranges or multiple copies of a document to be printed. Other implementations may require PCL emulation in the target ASCII printer.

Still, LPR/LPD is a popular method for printing in Unix as well as IBM environments. It is available on all major platforms and although there are a number of drawbacks in the IBM environment it is an inexpensive and widely-available method. It may very well be an appropriate choice for the occasional user.

<i>Pros</i> Open standard TCP/IP based Simple Inexpensive Regular TCP/IP routers may be used Widely available and used Integral part of OS/400 Small footprint	<i>Cons</i> Requires host processor cycles and resources translating to ASCII No control /feedback of print jobs Uni-directional Vague specification No error recovery No printer device description on AS/400
---	--

*Figure 1: Pros and cons of LPR/LPD*



A couple of vendors do offer EBCDIC to ASCII conversion software and/or LPR implementations for the mainframe environment. The list of available products includes: Network Print Facility (IBM), VPS (LRS), and TCPaccess (Interlink). Looking at the AS/400 world, the HPT (Host Print Transform) EBCDIC to ASCII conversion utility and LPR/LPD are standard features of current OS/400 levels. The pros and cons of LPR/LPD are summarized in Figure 1.

## REVERSE TELNET

Reverse Telnet is another protocol with roots in the Unix world. It is a straightforward method that is based on simply transferring data safely to/from TCP ports that is now being used for printing purposes. This approach, sometimes called ‘raw TCP/IP’ or ‘direct sockets printing’, eliminates some of the shortcomings of LPR/LPD. This is achieved by the driver implementation in the IBM host system taking advantage of the bi-directional status reporting capabilities of PJP/PCL printers.

<p><i>Pros</i></p> <ul style="list-style-type: none"> <li>Open standard</li> <li>TCP/IP based</li> <li>Simple</li> <li>Inexpensive</li> <li>Regular TCP/IP routers may be used</li> <li>Integral part of OS/400</li> <li>Small footprint</li> </ul>	<p><i>Cons</i></p> <ul style="list-style-type: none"> <li>Requires host processor cycles and resources translating to ASCII</li> <li>Requires PJP/PCL-capable laser printers</li> <li>Limited control and error recovery</li> <li>Semi bi-directional</li> </ul>
<p><i>Figure 2: Pros and cons of Reverse Telnet</i></p>	

This TCP-based method was introduced in the AS/400 world with OS/400 Version 3.7. It is available in the mainframe environment as well. One example of a product offering it is the popular VPS (VTAM Print Support) system from Levi, Ray, and Shoup.

Although Reverse Telnet delivers some advantages compared with LPR/LPD, it still suffers from not being built with SNA applications

printing in mind. The pros and cons of Reverse Telnet are shown in Figure 2.

### PPR/PPD

Starting with PSF/MVS Version 2.2 and OS/400 Version 3.1, IBM introduced a new TCP/IP-based print method designed for IPDS (Intelligent Printer Data Stream) printing called PPR/PPD (Page Printer Requester/Page Printer Daemon). Although a limited set of commands and replies is specified, this method features built-in bi-directional capabilities. Combined with the strong status reporting mechanisms of IPDS, good run-time control and monitoring of print jobs is provided. As with the LPR/LPD structure, the requester (PPR) application sends print data to the server (PPD).

Enjoying extensive support from IBM in both host system drivers as well as the actual printers/print servers, this method has become a *de facto* industry standard for IPDS over native TCP/IP. It is available on all IBM strategic platforms including MVS and OS/400 and also optionally available for most later IBM network printer models as well as from third-party printer and print server vendors.

Being based on native TCP/IP, supported by existing printers/print servers, delivering SNA-like control of print jobs, and not requiring host resources for translating print data to ASCII, this method has given IBM's page printer language IPDS a renaissance in the last few years.

The major drawback of this method is the fact that it is proprietary. The specifications are not publicly available, leaving the door open for

<i>Pros</i> TCP/IP based Bi-directional <i>De facto</i> industry standard for IPDS over TCP/IP Both mainframe and AS/400 environments Small footprint Regular TCP/IP routers may be used	<i>Cons</i> Proprietary IPDS only
--	---

*Figure 3: Pros and cons of PPR/PPD*

incompatible implementations. Another disadvantage is that it is used with IPDS only, leaving a large number of existing SNA applications out in the cold. The pros and cons of PPR/PPD are summarized in Figure 3.

#### TN3270E

TN3270 is a TCP/IP Telnet-based protocol used to carry SNA RU (Request Unit) data untouched between IBM host systems and TN3270 clients over IP networks. While the original specifications from the mid-80s targeted display traffic, the TN3270E standard (RFC 1647 in 1994) featured a number of improvements, including support for printing.

The TN3270E data stream is created by a TN3270E server that basically replaces the SNA THs (Transmission Headers) and RHs (Request Headers) with TN3270E headers and ships the RU (Request Unit) data using TCP. The server may be implemented as a software package running on the mainframe itself, a router, or other server hardware. Numerous product offerings are NT- or Unix-based. The result is a highly efficient block-oriented protocol built with SNA

<i>Pros</i>	<i>Cons</i>
Open standard	5250 formatting features not available in AS/400 environments
TCP/IP based	No support for LU 6.2 data streams
Bi-directional	
Print job acknowledgments	
Regular TCP/IP routers may be used	
Small/moderate footprint	
Many client and server vendors	
IPDS support	
No host resident EBCDIC-ASCII translation	
Efficient/fast	

*Figure 4: Pros and cons of TN3270E*

applications' display and printer data flows in mind that comes close enough to real end-to-end SNA functionality for most users. It is bi-directional by nature and does provide the possibility of transmitting positive and negative numbered packet acknowledgments – making SNA-like control and management of print jobs possible. Both IPDS and non-IPDS printing is supported.

A wide range of TN3270E solutions are available from Apertus Technologies, Attachmate, Axis Communications, Bay Networks, Bus-Tech, Cisco, Data Interface Systems, Eicon Technology, Hummingbird, IBM, Interlink, Microsoft, Novell, OpenConnect Systems, etc.

TN3270E is a popular technology today and is expected to grow rapidly in the next few years. Leading market research institutes estimate a doubling from today's 8-10 million users in just two to three years. A summary of the pros and cons of TN3270E is shown in Figure 4.

#### TN5250E

With the introduction of OS/400 Version 4.2 in early 1998, IBM introduced a number of enhancements to the OS/400 Telnet implementation. This TN5250 extension sports a number of new features including support for SNA like SCS (SNA Character Stream) printing over native TCP/IP. Two new 'terminal types' may be negotiated for printing purposes:

- IBM-3812-1 for SBCS (Single Byte Character Set)
- IBM-5553-B01 for DBCS (Double Byte Character Set).

The 5553 type makes it possible to print Japanese, Korean, and traditional and simplified Chinese character set-based reports.

TN5250E shares all the major advantages with TN3270E and additionally offers automatic configuration of printer devices. Although the basic specifications look really promising, a few limitations of the current implementation can be identified, one being the limited set of printer types that may be negotiated. As no matrix printers are in the list of supported devices, users may run into problems with reports

specifically designed for such printers. Another drawback is that IPDS printing is only possible by using HPT (Host Print Transform) on the host system converting IPDS print data to ASCII.

An indication of IBM's commitment to TN5250E is the fact that upgrades/PTFs for OS/400 Version 3.2 and later will be made available, enabling this technology to a majority of the existing AS/400 installations. Also, the specifications originally driven by IBM have been submitted to IETF. Another sign of the interest in this method is

<i>Pros</i>	<i>Cons</i>
Open standard	AS/400 environment only
TCP/IP based	IBM 3812-1 and 5553-B01
Bi-directional	only
Print job acknowledgments	Matrix printers may not be
Regular TCP/IP routers may	negotiated
be used	No IPDS unless HPT is used
DBCS supported	Not widely used (yet)
Efficient/fast	
Small/Moderate footprint	
No host EBCDIC-ASCII	
translation	
Automatic configuration	
User specified device names	
Integral part of OS/400	

*Figure 5: Pros and cons of TN5250E*

the attention paid by several client vendors. After being available for only a few months, a number of TN5250E clients for display and/or printing have already been announced, including: AXIS 570/670 (External Print Server), BOS (PC SW), Hummingbird (PC SW), IBM Client Access (PC SW), IBM PCOMM (PC SW), Wall Data Rumba (PC SW). A summary of the pros and cons of TN5250E is shown in Figure 5.

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## A mailbox system for SMTP under MVS TCP/IP – 7

*This issue we continue the code for the implementation of a mailbox system for SMTP, based on ISPF functions.*

CLIST ZCC (edit macro) to construct CC-receiver(s) in current mail:

```
/*                                                                 */
/* ZCC                                                            */
/* Edit macro to enter cc-receiver in current edit-dataset to SMTP; */
/* CC-address data is build.                                       */
/* Called from MAILDIRS & ZSMTPN or directly as Edit Macro.      */
/*                                                                 */
/* Parameters (keyword):                                           */
/* CALLER : identification of calling function if called as       */
/*          subroutine.                                           */
/* Parameters (optional) as macro parameters:                     */
/* MEMOCC : If indicated will be used as Mail CC-receiver.      */
/* CCDM   : If indicated will be used as Mail CC-receiver's Domain. */
/*                                                                 */
/* SUBROUTINES/EDIT MACROES:                                       */
/* %COMPLIB                                                         */
/* %MAILDIRS                                                         */
/* %MAILSENS                                                         */
/* PANEL USED           : INST81B                                   */
/*                                                                 */
/* Utilities used:                                                 */
/* SLEEP                                                         */
/* TSOLINE1                                                       */
/*                                                                 */
/*                                                                 */
PROC Ø CALLER(DUMMY) DEBUG(nEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ATTN DO
  SET &FLUSH = FLUSH          /* NEXT STATEMENT MUST BE NULL LINE */
END
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
  WRITE =====> Entering &SYSICMD <=====
END
IF &FLUSH = FLUSH THEN DO
  SET &ZEDSMMSG = &str(Function interrupted)
  ISPEXEC SETMSG MSG(ISRZØØ1)
```

```

EXIT CODE(Ø)
END
SET &RET = Ø
SET &SDEBUG = &DEBUG
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
  WRITE =====> Sorry only executable under ISPF (&SYSICMD).
  EXIT CODE(16)
END
IF &SYSNEST = NO THEN DO
  ISREDIT MACRO (MEMOCC,CCDM) PROCESS
END
ELSE DO
  ISPEXEC VGET (MEMOCC,CCDM)
END
ISPEXEC CONTROL ERRORS RETURN
ISPEXEC VGET (ZSCREEN)
ISREDIT (SAVE) = USER_STATE
ISREDIT (CHANGED) = DATA_CHANGED
ISREDIT (MEMBER) = MEMBER
ISREDIT (DSNAME) = DATASET
SET &ATSIGN = &STR(@)
SET &NETDLM = &STR(%)
SET &DS = &STR(&DSNAME)
IF &MEMBER NE &STR() THEN DO
  SET &DS = &STR(&DSNAME(&MEMBER))
END
IF &MAXCC = Ø AND &STR(&MEMBER) NE &STR() THEN DO
  IF &CHANGED = YES THEN DO
    SET &SMAXCC = &MAXCC
    SET &RET = Ø
    ISPEXEC LMINIT DATAID(DID) DATASET('&STR(&DSNAME)') ENQ(SHRW)
    ISPEXEC LOPEN DATAID(&DID) OPTION(INPUT)
    SET &LMRET = &RET
    IF &LMRET = Ø THEN DO
      SET &RET = Ø
      ISPEXEC LMMLIST DATAID(&DID) STATS(YES) MEMBER(MEMBER) OPTION(LIST)
      SET &RLVERS = &STR(&ZLVERS)
      SET &RLMOD = &STR(&ZLMOD)
      SET &RLMDATE = &STR(&ZLMDATE)
      SET &RLMTIME = &STR(&ZLMTIME)
      SET &RLUSER = &STR(&ZLUSER)
    END
    SET &LMRET = &RET
    IF &LMRET > 8 THEN DO          /* ACCEPT MAX RC8 FROM LMMLIST          */
      SLEEP 1
      WRITE &STR(====>) Error &LMRET LMMLIST (&SYSICMD).
    END
    SET &MAXCC = &SMAXCC
    SET &RET = Ø
    ISREDIT SAVE
  END

```

```

SET &SAVERET = &RET
IF &RET = 4 THEN DO          /* NEW MEMBER */
  SET &RET = 0
  SET &SAVERET = 0
  SET &MAXCC = 0
END
IF &SAVERET = 20 THEN DO
  %COMPLIB &STR('&DSNAME') SHR
  SET &MAXCC = 0
  IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
    WRITE =====> Reentering &SYSICMD <=====
  END
  /* TRY TO SAVE ONCE MORE          */
  ISREDIT SAVE
END
SET &SMAXCC = &MAXCC
IF &STR(&RLUSER) = RECEIVE OR &STR(&RLUSER) = MAILED OR +
&STR(&RLUSER) = REPLY OR &STR(&RLUSER) = SAVED THEN DO
  /* SAVE OF STATISTICS DURING EDIT WORKS ONLY ON ISPF V.4          */
  ISPEXEC LMMSTATS DATAID(&DID) MEMBER(&NRSTR(&MEMBER)) +
  VERSION(&RLVERS) MODDATE(&STR(&RLMDATE)) +
  MODTIME(&STR(&RLMTIME)) USER(&RLUSER)
END
ISPEXEC LMMLIST DATAID(&DID) OPTION(FREE)
ISPEXEC LMCLOSE DATAID(&DID)
ISPEXEC LMFREE DATAID(&DID)
SET &MAXCC = &SMAXCC
END
END
IF &MAXCC = 0 AND &STR(&MEMBER) = &STR() THEN DO
  IF &CHANGED = YES THEN DO
    SET &RET = 0
    ISREDIT SAVE
  END
END
IF &MAXCC = 0 THEN DO
  IF &STR(&SYSNSUB(1,&MEMOCC)) = &STR() OR +
&STR(&SYSNSUB(1,&CCDM)) = &STR() THEN DO
    ISPEXEC VPUT (MEMOCC,CCDM)
    ISPEXEC DISPLAY PANEL(USER81B)
    IF &STR(&DEBUG) = &STR() THEN DO
      SET &DEBUG = &SDEBUG
    END
    ISPEXEC VGET (MEMOCC,CCDM)
    ISPEXEC VGET (RESP)
    IF &RESP = CANCEL THEN DO
      SET &RESP = &STR()
      ISPEXEC VPUT (RESP)
      ISPEXEC CONTROL DISPLAY LINE START(14)
      SLEEP 1
    END
  END
END

```



```

WRITE =====> CC-address cancelled.
ISREDIT USER_STATE = (SAVE)
SET &RET = 0
SYSCALL FREERSC DEBUG(&STR(&DEBUG))
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
END
IF &STR(&SYSNSUB(1,&MEMOCC)) = &STR(?) AND &STR(&SYSISPF) = ACTIVE +
AND &SYSENV = FORE THEN DO
SET &RET = 0
%MAILDIRS CALLER(&SYSICMD) DEBUG(&STR(&DEBUG)) /* SEARCH DIRECTORY */
SET &DIRSRET = &RET
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
WRITE =====> Reentering &SYSICMD <=====
END
IF &DIRSRET = 0 THEN DO
ISPEXEC VGET (DIRRC,DIRDM)
/*
SET &STRING = &STR(&SYSNSUB(1,&DIRRC))
SET &RSTRING = &STR() /* CLEAR FOR CALL TO SUBROUTINE RETURN */
SET &RET = 0
SYSCALL VARSTRNG RSTRING STRING(&STR('&SYSNSUB(1,&STRING)')) +
DEBUG(&DEBUG)
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
SET &MEMOCC = &STR(&SYSNSUB(1,&RSTRING))
/*
SET &STRING = &STR(&SYSNSUB(1,&DIRDM))
SET &RSTRING = &STR() /* CLEAR FOR CALL TO SUBROUTINE RETURN */
SET &RET = 0
SYSCALL VARSTRNG RSTRING STRING(&STR('&SYSNSUB(1,&STRING)')) +
DEBUG(&DEBUG)
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
SET &CCDM = &STR(&SYSNSUB(1,&RSTRING))
/*
SET &DIRRC = &STR()
SET &DIRDM = &STR()
ISPEXEC VPUT (DIRRC,DIRDM)
END
IF &STR(&SYSNSUB(1,&MEMOCC)) = &STR() +
THEN DO /* exit from recursive call */
ISPEXEC CONTROL DISPLAY LINE START(14)
ISREDIT USER_STATE = (SAVE)
SET &RET = 0
SYSCALL FREERSC DEBUG(&STR(&DEBUG))
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */

```

```

END
END
IF &STR(&SYSNSUB(1,&MEMOCC)) = &STR(?) THEN DO
  ISPEXEC CONTROL DISPLAY LINE START(14)
  SLEEP 1
  WRITE =====> No Receiver selected from directory, no CC-address built +
  (&SYSICMD).
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0
  SYSCALL FREERSC DEBUG(&STR(&DEBUG))
  /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
  SET &RET = &LASTCC
  EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
ISREDIT CURSOR = 1 0
SET &SUBJTX = &STR(Subject:)
SET &LSUBJTX = &LENGTH(&STR(SUBJECT:))
SET &MAXCC = 0
SET &SYNTAX = &STR()
SET &RET = 0
ISREDIT SEEK '&SUBJTX' 1
IF &RET = 0 THEN DO
  ISREDIT (SUBJR,SUBJC) = CURSOR
  SET &SMAXCC = &MAXCC
  SET &RET = 0
  ISREDIT LABEL &SUBJR = .SUBJ 1
  IF &RET > 8 THEN DO /* allow replace of label */
    IF &RET > &SMAXCC THEN DO
      SET &SMAXCC = &RET
    END
  END
  SET &MAXCC = &SMAXCC
  SET &LASTLBL = &STR(.SUBJ)
  ISREDIT (NAMBEGIN,NAMFROW) = CURSOR
  ISREDIT (NAMFREC) = LINE &STR(&SYSNSUB(1,&NAMBEGIN))
  SET &LENNAM = &LENGTH(&STR(&SYSNSUB(1,&NAMFREC)))
  SET &SYSDVAL = +
  &SUBSTR(&NAMFROW+&LSUBJTX:&LENNAM,&STR(&SYSNSUB(1,&NAMFREC)))
  SET &SYSDVAL = &STR(&SYSNSUB(1,&SYSDVAL))
  READDVAL &A1 &A2 &A3 &A4 &A5 &A6 &A7 &A8 &A9
  SET &SU = &STR(&SYSNSUB(1,&A1) &SYSNSUB(1,&A2) &SYSNSUB(1,&A3) +
  &SYSNSUB(1,&A4) &SYSNSUB(1,&A5) &SYSNSUB(1,&A6) &SYSNSUB(1,&A7) +
  &SYSNSUB(1,&A8) &SYSNSUB(1,&A9))
END
ELSE DO
  ISPEXEC CONTROL DISPLAY LINE START(14)
  SLEEP 1
  WRITE =====> &SUBJTX missing, no CC-address built (&SYSICMD).
  SLEEP 1
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0

```

```

SYSCALL FREERSC DEBUG(&STR(&DEBUG))
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
%MAILSENS RC('&STR(&SYSNSUB(1,&MEMOCC))') +
DOMAIN('&STR(&SYSNSUB(1,&CCDM))') +
ID('&STR(&SYSNSUB(1,&SU))') CCREQ(YES) +
DS(&STR(&DS)) DEBUG(&STR(&DEBUG))
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  WRITE =====> Reentering &SYSICMD <=====
END
ISPEXEC VGET (DOMAIN)
ISREDIT CURSOR = 1 0
SET &RET = 0
ISREDIT SEEK 'Rcpt to:<' 1 .ZF &STR(&LASTLBL)
IF &RET NE 0 THEN DO
  ISPEXEC CONTROL DISPLAY LINE START(14)
  SLEEP 1
  WRITE =====> Rcpt to:      missing, no CC-address built (&SYSICMD).
  SLEEP 1
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0
  SYSCALL FREERSC DEBUG(&STR(&DEBUG))
  /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
  SET &RET = &LASTCC
  EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
ELSE DO
  ISREDIT (RCPTTOR,RCPTTOC) = CURSOR
  SET &SMAXCC = &MAXCC
  SET &RET = 0
  ISREDIT LABEL &RCPTTOR = .B 1
  IF &RET > 8 THEN DO /* allow replace of label */
    IF &RET > &SMAXCC THEN DO
      SET &SMAXCC = &RET
    END
  END
  SET &MAXCC = &SMAXCC
  IF &STR(&CALLER) NE &STR(ZSMTPN) THEN DO
    SET &SMAXCC = &MAXCC
    SET &MAXRP = 256
    ISPEXEC VPUT (MAXRP) /* Info to inline subroutine */
    SET &RV = RV
    SET &RP = 0
    DO WHILE &RP < &MAXRP
      SET &RP = &RP + 1
      ISPEXEC VGET (RV&RP)
      SET &C = &STR(&SYSNSUB(2,&&RV&RP))
      IF &STR(&SYSNSUB(1,&C)) NE &STR() THEN DO
        SET &&RV&RP = &STR() /* clear variables */

```

```

    ISPEXEC VPUT (RV&RP)
END
ELSE DO
    SET &RP = &MAXRP
END
END
SET &RA = .ZF
SET &RR = &STR(&LASTLBL)
/*
SET &SEARCH = &STR(To:)
SET &RET = Ø
SYSCALL SCANFR &SEARCH &RA &RR &NETDLM &ATSIGN DEBUG(&STR(&DEBUG))
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
SET &TOCC = &RET
SET &RP = Ø
DO WHILE &RP < &MAXRP
    SET &RP = &RP + 1
    ISPEXEC VGET (RV&RP)
    SET &C = &STR(&SYSNSUB(2,&&RV&RP))
    IF &SYSLC(&STR(&SYSNSUB(1,&C))) = &STR() THEN DO
        SET &RP = &MAXRP
    END
ELSE DO
    IF &SYSLC(&STR(&SYSNSUB(1,&C))) = +
    &SYSLC(&STR(&SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN))) THEN DO
        SET &RP = &MAXRP
        ISPEXEC CONTROL DISPLAY LINE START(14)
        SLEEP 1
        WRITE =====> Cc: &SYSLC(&STR(&SYSNSUB(1,&MEMOCC)&ATSIGN+
        &SYSNSUB(1,&DOMAIN))) not inserted, duplicate of To (&SYSICMD).
        SLEEP 1
        ISREDIT USER_STATE = (SAVE)
        SET &RET = Ø
        SYSCALL FREERSC DEBUG(&STR(&DEBUG))
        /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
        SET &RET = &LASTCC
        EXIT CODE(Ø)
    END
END
END
/*
SET &SEARCH = &STR(Cc:)
SET &RET = Ø
SYSCALL SCANFR &SEARCH &RA &RR &NETDLM &ATSIGN DEBUG(&STR(&DEBUG))
/* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
SET &RET = &LASTCC
SET &CCCC = &RET
SET &RP = Ø
DO WHILE &RP < &MAXRP
    SET &RP = &RP + 1

```

```

ISPEXEC VGET (RV&RP)
SET &C = &STR(&SYSNSUB(2,&&RV&RP))
IF &SYSLC(&STR(&SYSNSUB(1,&C))) = &STR() THEN DO
  SET &RP = &MAXRP
END
ELSE DO
  IF &SYSLC(&STR(&SYSNSUB(1,&C))) = +
&SYSLC(&SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN)) THEN DO
    SET &RP = &MAXRP
    ISPEXEC CONTROL DISPLAY LINE START(14)
    SLEEP 1
    WRITE =====> Cc: &SYSLC(&SYSNSUB(1,&MEMOCC)&ATSIGN+
&SYSNSUB(1,&DOMAIN)) not inserted, duplicate of CC (&SYSICMD).
    SLEEP 1
    ISREDIT USER_STATE = (SAVE)
    SET &RET = 0
    SYSCALL FREERSC DEBUG(&STR(&DEBUG))
    /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
    SET &RET = &LASTCC
    EXIT CODE(0)
  END
END
END
/*
SET &MAXCC = &SMAXCC
END
SET &TRRET = 0
SET &RET = 0
ISREDIT LINE_AFTER .B = +
"&syslc(Rcpt to:<&SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN)>)"
SET &TRRET = &RET
IF &TRRET > 4 THEN DO
  SET &RET = 0
ISREDIT LINE_AFTER .B = +
'&syslc(Rcpt to:<&SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN)>)'
  SET &TRRET = &RET
END
IF &TRRET > 4 THEN DO
  ISPEXEC CONTROL DISPLAY LINE START(14)
  SLEEP 1
  WRITE =====> Rcpt to:    not inserted, no CC-address built (&SYSICMD).
  SLEEP 1
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0
  SYSCALL FREERSC DEBUG(&STR(&DEBUG))
  /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
  SET &RET = &LASTCC
  EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
END
ISREDIT CURSOR = 1 0

```

```

SET &RET = 0
ISREDIT SEEK 'TO: ' 1 .ZF &STR(&LASTLBL)
IF &RET NE 0 THEN DO
  ISPEXEC CONTROL DISPLAY LINE START(14)
  SLEEP 1
  WRITE =====> To:          missing, no CC-address built (&SYSICMD).
  SLEEP 1
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0
  SYSCALL FREERSC DEBUG(&STR(&DEBUG))
  /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
  SET &RET = &LASTCC
  EXIT CODE(0) /* keep cursor inline for insert, don't set CC1 */
END
ELSE DO
  ISREDIT (CCPTTOR,CCPTTOC) = CURSOR
  SET &SMAXCC = &MAXCC
  SET &RET = 0
  ISREDIT LABEL &CCPTTOR = .C 1
  IF &RET > 8 THEN DO /* allow replace of label */
    IF &RET > &SMAXCC THEN DO
      SET &SMAXCC = &RET
    END
  END
  SET &MAXCC = &SMAXCC
  SET &TRRET = 0
  SET &RET = 0
  ISREDIT LINE_AFTER .C = +
  "C&syslc(c:          &SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN))"
  SET &TRRET = &RET
  IF &TRRET > 4 THEN DO
    SET &RET = 0
  END
  ISREDIT LINE_AFTER .C = +
  'C&syslc(c:          &SYSNSUB(1,&MEMOCC)&ATSIGN&SYSNSUB(1,&DOMAIN))'
  SET &TRRET = &RET
  END
  IF &TRRET > 4 THEN DO
    ISPEXEC CONTROL DISPLAY LINE START(14)
    SLEEP 1
    WRITE =====> Cc:          not inserted, no CC-address built (&SYSICMD).
    SLEEP 1
  END
  ELSE DO
    IF &SYSNEST = NO THEN DO
      TSOLINE1 /* CLEAR SCREEN */
    END
  END
  ISREDIT USER_STATE = (SAVE)
  SET &RET = 0
  SYSCALL FREERSC DEBUG(&STR(&DEBUG))
  /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */

```

```

    SET &RET = &LASTCC
    EXIT CODE(Ø) /* keep cursor inline for insert, dont set cc1 */
END
ELSE DO
    SET &ZEDLMSG = +
    &STR(=====> Execution could not be performed <====)
    ISPEXEC SETMSG MSG(ISRZØØ1)
    ISREDIT USER_STATE = (SAVE)
    SET &RET = Ø
    SYSCALL FREERSC DEBUG(&STR(&DEBUG))
    /* SYSCALL RETURN CODE DOES NOT TAKE ERROR ROUTINE */
    SET &RET = &LASTCC
    EXIT CODE(Ø) /* keep cursor inline for insert, don't set CC1 */
END
/*
/* INLINE SUBROUTINES
/*
VARSTRNG: +
PROC 1 RSTRING STRING() DEBUG(NEBUG)
/*
/* INLINE VARSTRNG ROUTINE; TRUNCATE TRAILING BLANKS
/*
/*
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST
ATTN DO
    SET &FLUSH = FLUSH /* NEXT STATEMENT MUST BE NULL LINE */

END
ERROR DO
    SET &RET = &LASTCC
    RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) NE DEBUG THEN DO
    ISPEXEC VGET (DEBUG)
END
IF &STR(&DEBUG) = &STR() THEN DO
    SET &DEBUG = NEBUG
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
    CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
END
IF &FLUSH = FLUSH THEN DO
    SET &DEBUG = NEBUG
    ISPEXEC VPUT (DEBUG) SHARED
    SET &ZEDSMSG = &str(Function interrupted)
    ISPEXEC SETMSG MSG(ISRZØØ1)
    RETURN CODE(Ø)
END
ISPEXEC CONTROL ERRORS RETURN
SYSREF &RSTRING
SET &RSTRING = &STR(&SYSNSUB(1,&STRING))

```

```

IF &STR(&SYSNSUB(1,&STRING)) = &STR() THEN DO
  RETURN CODE(Ø)
END
SET &RET = Ø
SET &ALLBLANKS = +
&STR(
-
-
-
)

IF &LENGTH(&SYSNSUB(1,&STRING)) > Ø THEN DO
  SET &SRCHSPC = &STR( ) /* look for last blank */
  SET &STARTSPC = 1
  SET &LOCSPC = 1
  SET &LASTSPC = Ø
  SET &LENRCP = &LENGTH(&STR(&SYSNSUB(1,&STRING)))
  SET &MAXT = &LENRCP
  SET &R = Ø
  DO WHILE &LOCSPC > Ø AND &STARTSPC <= &LENRCP AND &R < &MAXT
    SET &R = &R + 1
    SET &LOCSPC = +
    &SYSINDEX(&STR(&SRCHSPC),&STR(&SYSNSUB(1,&STRING)),&STARTSPC)
    IF &LOCSPC > Ø THEN DO
      SET &STARTSPC = &LOCSPC + 1
      SET &LASTSPC = &LOCSPC
      IF &LASTSPC > Ø AND &LENRCP > &EVAL(&LASTSPC + 1) +
      THEN DO /* REST BLANKS */
        IF &SUBSTR(&LASTSPC:&LENRCP,&STR(&SYSNSUB(1,&STRING))) = +
        &SUBSTR(1:&LENRCP-&LASTSPC-1,&STR(&ALLBLANKS)) THEN DO
          SET &STRING = +
          &SUBSTR(1:&LASTSPC-1,&STR(&SYSNSUB(1,&STRING)))
          SET &R = &MAXT
        END
      END
    END
  END
  SET &RSTRING = &STR(&SYSNSUB(1,&STRING))
  RETURN CODE(Ø)
END
/* */
SCANFR: +
PROC 5 SEARCH RA RR NETDLM ATSIGN DEBUG(NEBUG)
/* */
/* INLINE ROUTINE TO LOCATE CC-RECEIVERS */
/* */
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ATTN DO
  SET &FLUSH = FLUSH /* NEXT STATEMENT MUST BE NULL LINE */

END
ERROR DO

```



```

SET &RET = &LASTCC
RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) NE DEBUG THEN DO
  ISPEXEC VGET (DEBUG)
END
IF &STR(&DEBUG) = &STR() THEN DO
  SET &DEBUG = NEBUG
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
END
IF &FLUSH = FLUSH THEN DO
  SET &ZEDSMMSG = &str(Function interrupted)
  ISPEXEC SETMSG MSG(ISRZ001)
  RETURN CODE(0)
END
ISPEXEC CONTROL ERRORS RETURN
/* set up a variable of length at least the same as maxlrecl of mail*/
SET &COMMABLANKS = +
&STR(,
-
-
-
-
)

ISPEXEC VGET (HOSTNAME,SMTPNODE,OWNNODE,NICKOWN)
SET &OWNNET = &STR(&OWNNODE..&SMTPNODE)
SET &OWNALT = &STR(&OWNNODE..&NICKOWN)
ISREDIT CURSOR = 1 0
SET &RCPTTX = &STR('&SEARCH')
SET &LRCPTTX = &LENGTH(&STR(&SEARCH))
SET &MAXCNT5 = 512 /* SET LOOP CONTROL TO MAX 512 SCANS */
SET &CNT5 = 0
SET &TORET = 0
DO WHILE &TORET = 0 AND &CNT5 < &MAXCNT5
  SET &CNT5 = &CNT5 + 1
  IF &CNT5 = &MAXCNT5 THEN DO
    WRITE =====> Error, loop on CNT5 terminated (&SYSICMD).
  END
  SET &DM = &STR()
  SET &RET = 0
  ISREDIT SEEK &RCPTTX 1 &RA &RR
  SET &TORET = &RET
  IF &TORET = 0 THEN DO
    ISREDIT (RCPBEGIN,RCPFROW) = CURSOR
    ISREDIT (RCPFREC) = LINE &STR(&SYSNSUB(1,&RCPBEGIN))
    SET &LENRCP = &LENGTH(&STR(&SYSNSUB(1,&RCPFREC)))
    SET &SYSDVAL = +
    &SUBSTR(&RCPFROW+&LRCPTTX:&LENRCP,&STR(&SYSNSUB(1,&RCPFREC)))
    SET &SYSDVAL = &STR(&SYSNSUB(1,&SYSDVAL))
    READDVAL &A1 &A2 &A3 &A4 &A5 &A6 &A7 &A8 &A9 &A10 &A11 &A12
    SET &SRCHSPC = &STR(,) /* look for last comma */

```

```

SET &STARTSPC = 1
SET &LOCSPC = 1
SET &LASTSPC = 0
SET &MAXT = &LENRCP
SET &R = 0
DO WHILE &LOCSPC > 0 AND &STARTSPC <= &LENRCP AND &R < &MAXT
  SET &R = &R + 1
  SET &LOCSPC = +
  &SYSINDEX(&STR(&SRCHSPC),&STR(&SYSNSUB(1,&RCPFREC)),&STARTSPC)
  IF &LOCSPC > 0 THEN DO
    SET &STARTSPC = &LOCSPC + 1
    SET &LASTSPC = &LOCSPC
  END
END
IF &LASTSPC > 0 THEN DO      /* is comma followed by all blanks */
  IF &SUBSTR(&LASTSPC:&LENRCP,&STR(&SYSNSUB(1,&RCPFREC))) = +
  &SUBSTR(1:&LENRCP-&LASTSPC-1,&STR(&COMMABLANKS)) THEN DO
    ISREDIT CURSOR = &EVAL(&RCPBEGIN + 1) 0 /* continue search */
    SET &RCPTTX = &STR(P='') /* for any character */
    SET &LRCPTTX = 0
  END
  ELSE DO
    SET &RCPTTX = &STR('&SEARCH') /* else look for */
    SET &LRCPTTX = &LENGTH(&STR(&SEARCH)) /* next &SEARCH */
  END
END
ELSE DO
  ISREDIT CURSOR = &EVAL(&RCPBEGIN + 1) 0 /* continue search */
  SET &RCPTTX = &STR('&SEARCH')
  SET &LRCPTTX = &LENGTH(&STR(&SEARCH))
END
SET &MAXCNT = 16
SET &N = 0
SET &A = A
DO WHILE &N < &MAXCNT
  SET &N = &N + 1
  IF &N = &MAXCNT THEN DO
    WRITE =====> Error, loop on N terminated (&SYSICMD).
  END
  SET &LENRC = &LENGTH(&STR(&SYSNSUB(2,&&A&N)))
  IF &SUBSTR(1:1,&STR(&SYSNSUB(2,&&A&N))) = &STR(< ) THEN DO
    SET &&A&N = &SUBSTR(2:&LENRC,&STR(&SYSNSUB(2,&&A&N)))
  END
  SET &LENRC = &LENGTH(&STR(&SYSNSUB(2,&&A&N)))
  IF &SUBSTR(&LENRC:&LENRC,&STR(&SYSNSUB(2,&&A&N))) = &STR(> ) THEN DO
    SET &&A&N = &SUBSTR(1:&LENRC-1,&STR(&SYSNSUB(2,&&A&N)))
  END
  SET &LENRC = &LENGTH(&STR(&SYSNSUB(2,&&A&N)))
  SET &CC = &STR(&SYSNSUB(2,&&A&N))
  SET &SRCHSPC = &STR(&ATSIGN) /* look for at sign */
  SET &STARTSPC = 1

```

```

SET &LOCSPC = +
&SYSINDEX(&STR(&SRCHSPC),&STR(&SYSNSUB(1,&CC)),&STARTSPC)
IF &LOCSPC > 0 THEN DO
  SET &CC = &SUBSTR(1:&LOCSPC-1,&STR(&SYSNSUB(2,&&A&N)))
  SET &DM = &SUBSTR(&LOCSPC+1:&LENRC,&STR(&SYSNSUB(2,&&A&N)))
  SET &LENCC = &LENGTH(&STR(&SYSNSUB(1,&CC)))
  SET &SRCHSPC = &STR(&NETDLM) /* look for %-sign */
  SET &STARTSPC = 1
  SET &LOCSPC = +
  &SYSINDEX(&STR(&SRCHSPC),&STR(&SYSNSUB(1,&CC)),&STARTSPC)
  IF &LOCSPC > 0 THEN DO /* nje-network address */
    SET &US = &SUBSTR(1:&LOCSPC-1,&STR(&SYSNSUB(1,&CC)))
    SET &NET = &STR()
    SET &NET = &SUBSTR(&LOCSPC+1:&LENCC,&STR(&SYSNSUB(1,&CC)))
    IF &STR(&SYSLC(&OWNNET)) = &STR(&SYSLC(&SYSNSUB(1,&NET))) THEN DO
      SET &CC = &STR(&SYSNSUB(1,&US))
      SET &DM = &STR(&SYSNSUB(1,&OWNNODE))
    END
    IF &STR(&SYSLC(&OWNALT)) = &STR(&SYSLC(&SYSNSUB(1,&NET))) THEN DO
      SET &CC = &STR(&SYSNSUB(1,&US))
      SET &DM = &STR(&SYSNSUB(1,&OWNNODE))
    END
  END
  IF &STR(&SYSNSUB(1,&DM)) NE &STR() THEN DO
    SET &RV = RV
    SET &RP = 0
    ISPEXEC VGET (MAXRP)
    DO WHILE &RP < &MAXRP
      SET &RP = &RP + 1
      IF &RP = &MAXRP THEN DO
        WRITE =====> Error, loop on RP terminated (&SYSICMD).
      END
      SET &RN = 1
      ISPEXEC VGET (RV&RN)
      SET &C = &STR(&SYSNSUB(2,&&RV&RN))
      DO WHILE &STR(&SYSNSUB(1,&C)) NE &STR() AND &RN < &MAXRP
        IF &STR(&SYSLC(&SYSNSUB(1,&C))&ATSIGN+
          &SYSLC(&SYSNSUB(1,&DM))) = &STR(&SYSLC(&SYSNSUB(1,&C))) THEN DO
          SET &RP = &MAXRP
          SET &RN = &MAXRP
          SET &RETCODE = 0
        END
        ELSE DO
          SET &RN = &RN + 1
          ISPEXEC VGET (RV&RN)
          SET &C = &STR(&SYSNSUB(2,&&RV&RN))
        END
      END
    END
    IF &RP < &MAXRP THEN DO
      SET &&RV&RN = +
      &SYSLC(&STR(&SYSNSUB(1,&CC))&ATSIGN&SYSNSUB(1,&DM)))
    END
  END

```

```

        ISPEXEC VPUT (RV&RN)
        SET &RP = &MAXRP
        SET &RETCODE = 0
    END
END
END
SET &P = &N + 1
IF &STR(&SYSNSUB(2,&&A&P)) = &STR() THEN DO
    SET &N = &MAXCNT
END
END
END
RETURN CODE(&RETCODE)
END
/*
FREERSC: +
PROC 0 DEBUG(NEBUG)
/*
/* INLINE RETURN ROUTINE TO FREE EVT ALLOCATED RESOURCES
/*
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ATTN DO
    SET &FLUSH = FLUSH          /* NEXT STATEMENT MUST BE NULL LINE */

END
ERROR DO
    SET &RET = &LASTCC
    RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) NE DEBUG THEN DO
    ISPEXEC VGET (DEBUG)
END
IF &STR(&DEBUG) = &STR() THEN DO
    SET &DEBUG = NEBUG
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
    CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
END
IF &FLUSH = FLUSH THEN DO
    SET &ZEDSMMSG = &str(Function interrupted)
    ISPEXEC SETMSG MSG(ISRZ001)
    RETURN CODE(0)
END
ISPEXEC CONTROL ERRORS RETURN
ISREDIT (CHANGED) = DATA_CHANGED
ISREDIT (MEMBER) = MEMBER
ISREDIT (DSNAME) = DATASET
IF &CHANGED = YES AND &STR(&MEMBER) NE &STR() THEN DO
    SET &SMAXCC = &MAXCC

```

```

SET &RET = 0
ISPEXEC LMINIT DATAID(DID) DATASET('&STR(&DSNAME)') ENQ(SHRW)
ISPEXEC LOPEN DATAID(&DID) OPTION(INPUT)
SET &LMRET = &RET
IF &LMRET = 0 THEN DO
  SET &RET = 0
  ISPEXEC LMMLIST DATAID(&DID) STATS(YES) MEMBER(MEMBER) OPTION(LIST)
  SET &RLVERS = &STR(&ZLVERS)
  SET &RLMOD = &STR(&ZLMOD)
  SET &RLMDATE = &STR(&ZLMDATE)
  SET &RLMTIME = &STR(&ZLMTIME)
  SET &RLUSER = &STR(&ZLUSER)
END
SET &LMRET = &RET
IF &LMRET > 8 THEN DO          /* ACCEPT MAX RC8 FROM LMMLIST          */
  SLEEP 1
  WRITE &STR(====>) Error &LMRET LMMLIST (&SYSICMD).
END
SET &MAXCC = &SMAXCC
SET &RET = 0
ISREDIT SAVE
SET &SAVERET = &RET
IF &RET = 4 THEN DO          /* NEW MEMBER */
  SET &RET = 0
  SET &SAVERET = 0
  SET &MAXCC = 0
END
IF &SAVERET = 20 THEN DO
  %COMPLIB &STR('&DSNAME') SHR
  SET &MAXCC = 0
  IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
    WRITE =====> Reentering &SYSICMD <=====
  END
  /* TRY TO SAVE ONCE MORE          */
  ISREDIT SAVE
END
SET &SMAXCC = &MAXCC
IF &STR(&RLUSER) = RECEIVE OR &STR(&RLUSER) = MAILED OR +
&STR(&RLUSER) = REPLY OR &STR(&RLUSER) = SAVED THEN DO
  /* SAVE OF STATISTICS DURING EDIT WORKS ONLY ON ISPF V.4          */
  ISPEXEC LMMSTATS DATAID(&DID) MEMBER(&NRSTR(&MEMBER)) +
  VERSION(&RLVERS) MODDATE(&STR(&RLMDATE)) +
  MODTIME(&STR(&RLMTIME)) USER(&RLUSER)
END
ISPEXEC LMMLIST DATAID(&DID) OPTION(FREE)
ISPEXEC LMCLOSE DATAID(&DID)
ISPEXEC LMFREE DATAID(&DID)
SET &MAXCC = &SMAXCC
END
ISPEXEC VGET (RS)
IF &STR(&RS) = &STR() THEN DO

```

```

SET &RS = .ZL
END
/* If external macro call to ZCC after ZREPLY label .RS at level 1 */
/* cannot be seen */
ISREDIT (RSLINE) = LINENUM &RS
IF &RSLINE = 0 THEN DO
  ISREDIT CURSOR = 1 0
  SET &RET = 0
  ISREDIT SEEK &STR('_____ Reply Separator ')
  IF &RET = 0 THEN DO
    ISREDIT (SUBJR,SUBJC) = CURSOR
    SET &SUBJR = &SUBJR - 1
    SET &SMAXCC = &MAXCC
    SET &RET = 0
    ISREDIT LABEL &SUBJR = .RS 1
    IF &RET > 8 THEN DO /* allow replace of label */
      IF &RET > &SMAXCC THEN DO
        SET &SMAXCC = &RET
      END
    END
    SET &MAXCC = &SMAXCC
    SET &RS = .RS
  END
ELSE DO
  SET &RS = .ZL
END
END
ISREDIT CURSOR = 1 0
SET &RCPTTX = &STR('To:')
SET &RET = 0
ISREDIT SEEK &RCPTTX 1 .ZF &RS
IF &RET = 0 THEN DO
  ISREDIT (TOBEGIN,TOFROW) = CURSOR
  SET &TOBEGIN = &TOBEGIN - 1
  SET &SMAXCC = &MAXCC
  SET &RET = 0
  ISREDIT LABEL &TOBEGIN = .TC 1
  IF &RET > 8 THEN DO /* allow replace of label */
    IF &RET > &SMAXCC THEN DO
      SET &SMAXCC = &RET
    END
  END
  SET &MAXCC = &SMAXCC
  ISREDIT EXCLUDE .ZF .TC P'^' ALL
END
ISREDIT (L) = LINENUM &RS
SET &COL = 1
ISREDIT CURSOR = (L,COL)
SET &MEMOCC = &STR()
SET &CCDM = &STR()
SET &DOMAIN = &STR()

```

```

ISPEXEC VPUT (MEMOCC,CCDM,DOMAIN)
RETURN CODE(Ø)
END
/*                                                                    */

CLIST MAILEDIT for editing mail in mailbox dataset:

/*                                                                    */
/* MAILEDIT
/* Edit SMTP Mailbox Dataset
/* Called from Panel INST81
/*
/* SUBROUTINES/EDIT MACROS:
/* %EDITRECV
/*
/* Utilities used:
/*                                                                    */
PROC Ø DEBUG(nEBUG) LOGDS(SMTP)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ATTN DO
  SET &FLUSH = FLUSH          /* NEXT STATEMENT MUST BE NULL LINE */
END
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
SET &RET = Ø
IF &STR(&DEBUG) NE DEBUG THEN DO
  ISPEXEC VGET (DEBUG)
  IF &STR(&DEBUG) = &STR() THEN DO
    SET &DEBUG = NEBUG
  END
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
  WRITE =====> Entering &SYSICMD <=====
END
IF &FLUSH = FLUSH THEN DO
  SET &ZEDSMMSG = &str(Function interrupted)
  ISPEXEC SETMSG MSG(ISRZØØ1)
  EXIT CODE(4)
END
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
  WRITE =====> Sorry only executable under ISPF (&SYSICMD).
  EXIT CODE(16)
END
ISPEXEC CONTROL ERRORS RETURN
ISPEXEC VGET (MEMODS MEMOMB)
SET &MAXSMTPLR = 251
SET &BLKSMTPLR = 27861

```

```

SET &LDSN = &LENGTH(&STR(&MEMODS))
IF &SUBSTR(1:1,&STR(&MEMODS)) = &STR(') THEN DO
  SET &MEMODS = &SUBSTR(2:&LDSN,&STR(&MEMODS))
END
SET &LDSN = &LENGTH(&STR(&MEMODS))
IF &SUBSTR(&LDSN:&LDSN,&STR(&MEMODS)) = &STR(') THEN DO
  SET &MEMODS = &SUBSTR(1:&LDSN - 1,&STR(&MEMODS))
END
IF &SYSDSN(&STR('&MEMODS')) = &STR(DATASET NOT FOUND) THEN DO
  IF &STR(&MEMODS) = &SYSUID..&LOGDS THEN DO
    ALLOC FI(MEMOFILE) NEW CATALOG SPACE(1 3) CYLINDERS DIR(45) +
    RECFM(F B) LRECL(&MAXSMTPLR) BLKSIZE(&BLKSMTPLR) +
    MGMTCLAS(STANDARD) STORCLAS(STANDARD) +
    DA('&SYSUID..&LOGDS') REUSE
    ALLOC FI(MEMOFILE) DA('&MEMODS(DUMMY)') SHR REUSE
    OPENFILE MEMOFILE OUTPUT
    CLOSFILE MEMOFILE
    FREE FI(MEMOFILE)
  END
END
SET &SYSOUTTRAP = 9999
SET &RET = 0
LISTC ENT(&STR('&MEMODS')) ALIAS
SET &ALRET = &RET
SET &SYSOUTTRAP = 0
IF &SYSDSN(&STR('&MEMODS')) NE OK OR &ALRET = 0 THEN DO
  ISPEXEC SETMSG MSG(INST343)
  EXIT CODE(4)
END
SET &SYSOUTTRAP = 9999
LISTD '&STR(&MEMODS)'
SET &SYSOUTTRAP = 0
SET &SYSDVAL = &STR(&SYSOUTLINE3)
IF &SUBSTR(1:1,&STR(&SYSDVAL)) = &STR(-) THEN DO
  SET &SYSDVAL = &STR(&SYSOUTLINE4)
END
READDVAL &RF &LR &BL &DS
IF &LR NE &MAXSMTPLR THEN DO
  ISPEXEC SETMSG MSG(INST348)
END
IF &DS NE PO AND &DS NE POU THEN DO
  ISPEXEC SETMSG MSG(INST342)
END
SET &DS = &STR(&MEMODS)
IF &STR(&MEMOMB) NE &STR() THEN DO
  SET &DS = &STR(&DS(&MEMOMB))
END
%EDITRECV /* take edit recovery */
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  WRITE =====> Reentering &SYSICMD <=====
END

```



```
ISPEXEC EDIT DATASET(&STR('&DS'))
FREE FI(MEMOFILE)
EXIT CODE(0)
/*
```

```
*/
```

**CLIST USERNAME** gets user name from RACF and saves it into ISPF profile:

```
/*
/* USERNAME
/* Return Name of User from RACF
/*
/* PARAMETERS:
/* USER:      DEFAULTS TO CALLER'S USER-ID
/* USERNAME:  ISPF PROFILE VARIABLE CONTAINING NAME OF USER FROM RACF
/*
/* RETURN CODE:
/* 0 : NAME FOUND
/* 8 : NAME NOT FOUND
/*
/*
PROC 0 USER() DEBUG(nDEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
  WRITE =====> Entering &SYSICMD <=====
END
IF &FLUSH = FLUSH THEN DO
  SET &ZEDSMMSG = &str(Function interrupted)
  ISPEXEC SETMSG MSG(ISRZ001)
  EXIT CODE(0)
END
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
  WRITE =====> Sorry only executable under ISPF (&SYSICMD).
  EXIT CODE(16)
END
ISPEXEC CONTROL ERRORS RETURN
SET &STATUS = &STR()
SET &RET = 0
SET &SYSOUTTRAP = 99999
LU &STR(&USER)
SET &SYSOUTTRAP = 0
IF &RET = 0 THEN DO
  SET &MAXLINE = &SYSOUTLINE
  SET &ALLBLANKS = +
  &STR(
```

```
*/
```

```
-
-
-
```

```

)
SET &LENNAME = &LENGTH(&STR(NAME=)
SET &LENOWN  = &LENGTH(&STR(OWNER=)
SET &NAMEUSED = NO
SET &Q = 0
DO WHILE &Q < &MAXLINE
  SET &Q = &Q + 1
  SET &SYSDVAL = &STR(&SYSNSUB(2,&&SYSOUTLINE&Q))
  SET &SYSDVAL = &STR(&SYSNSUB(1,&SYSDVAL))
  SET &A = &STR(&SYSNSUB(1,&SYSDVAL))
  READDVAL &A1 &A2 &A3 &A4 &A5 &A6
  IF &NAMEUSED = NO THEN DO
    IF &LENGTH(&STR(&SYSNSUB(1,&A))) > &EVAL(&LENDFGR+&LENOWN) THEN DO
      SET &NAMESTR = &SYSINDEX(&STR(NAME=),&STR(&SYSNSUB(1,&A)),1)
      IF &NAMESTR > 0 THEN DO
        SET &NAMESTR = &NAMESTR + &LENNAME
        SET &NAMEEND = +
          &SYSINDEX(&STR(OWNER=),&STR(&SYSNSUB(1,&A)),&NAMESTR)
        IF &NAMEEND > 0 THEN DO
          SET &NAMEEND = &NAMEEND - 1
        END
      ELSE DO
        SET &NAMEEND = &LENGTH(&STR(&SYSNSUB(1,&A)))
      END
      SET &USERNAME = &SUBSTR(&NAMESTR:&NAMEEND,&STR(&SYSNSUB(1,&A)))
      IF &LENGTH(&SYSNSUB(1,&USERNAME)) > 0 THEN DO
        SET &SRCHSPC = &STR( ) /* look for last blank */
        SET &STARTSPC = 1
        SET &LOCSPC = 1
        SET &LASTSPC = 0
        SET &LENRCP = &LENGTH(&STR(&SYSNSUB(1,&USERNAME)))
        SET &MAXT = &LENRCP
        SET &R = 0
        DO WHILE &LOCSPC > 0 AND &STARTSPC <= &LENRCP AND &R < &MAXT
          SET &R = &R + 1
          SET &LOCSPC = +
            &SYSINDEX(&STR(&SRCHSPC),&STR(&SYSNSUB(1,&USERNAME)),&STARTSPC)
          IF &LOCSPC > 0 THEN DO
            SET &STARTSPC = &LOCSPC + 1
            SET &LASTSPC = &LOCSPC
            IF &LASTSPC > 0 AND &LENRCP > &EVAL(&LASTSPC + 1) +
              THEN DO /* REST BLANKS */
              IF &SUBSTR(&LASTSPC:&LENRCP,&STR(&SYSNSUB(1,&USERNAME))) = +
                &SUBSTR(1:&LENRCP-&LASTSPC-1,&STR(&ALLBLANKS)) THEN DO
                SET &USERNAME = +
                  &SUBSTR(1:&LASTSPC-1,&STR(&SYSNSUB(1,&USERNAME)))
                SET &R = &MAXT
              END
            END
          END
        END
      END
    END
  END

```

```

        END
        ISPEXEC VPUT (USERNAME) PROFILE
        SET &NAMEUSED = YES
    END
END
END
IF &NAMEUSED = YES THEN DO
    SET &Q = &MAXLINE
END
END
END
ELSE DO
    SET &USERNAME = &STR()
END
IF &NAMEUSED = YES THEN DO
    IF &SYSNEST = NO THEN DO
        WRITE &STR(&SYSNSUB(1,&USERNAME))
    END
    EXIT CODE(0)
END
ELSE DO
    EXIT CODE(8)
END
/*
*/

```

### CLIST ZSMTPPI (edit macro) to set ISPF note lines in received mail:

```

/*
/* ZSMTPPI
/* Edit macro to set edit messages in received SMTP-note.
/* Called from ZSMTPPR
/*
*/
PROC 0 DEBUG(nDEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ERROR DO
    SET &RET = &LASTCC
    RETURN
END
IF &SYSCAPS(&STR(&DEBUG)) = DEBUG THEN DO
    CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
    WRITE =====> Entering &SYSICMD <=====
END
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
    WRITE =====> Sorry only executable under ISPF (&SYSICMD).
    EXIT CODE(16)
END
IF &SYSNEST = NO THEN DO
    ISREDIT MACRO PROCESS
END
ISPEXEC CONTROL ERRORS RETURN
ISPEXEC VGET (ZSCREEN)

```

```

IF &SYSENV = FORE THEN DO
  SET &DATA = +
  &STR('To reply:          enter ZREPLY and hit ENTER.')
  ISREDIT LINE_BEFORE .ZF = MSGLINE MASKLINE + &DATA
  SET &DATA = +
  &STR('To save mail:     hit END (PF3/PF15).')
  ISREDIT LINE_BEFORE .ZF = MSGLINE MASKLINE + &DATA
  SET &DATA = +
  &STR('To forward mail:  enter ZMAIL and hit ENTER.')
  ISREDIT LINE_BEFORE .ZF = MSGLINE MASKLINE + &DATA
  SET &DATA = +
  &STR('To delete mail:   enter ZDELETE and hit ENTER.')
  ISREDIT LINE_BEFORE .ZF = MSGLINE MASKLINE + &DATA
  ISREDIT CURSOR = 1 Ø
END
EXIT CODE(1)
/*

```

**The CLIST EDITRECV to test and take pending ISPF edit recovery. This CLIST should always be called just before entering ISPF edit from a CLIST:**

```

/*
/* EDITRECV
/* FETCHES PENDING EDIT RECOVERY IF ANY FROM ISPEXEC EDIT
/*
PROC Ø DEBUG(NEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
IF &STR(&DEBUG) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
END
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
  EXIT
END
ISPEXEC CONTROL ERRORS RETURN
ISPEXEC VGET (ZAPPLID)
ISPEXEC EDREC INIT /* INIT RECOVERY TABLE IF NOT EXISTING */
SET &RECOV = NO
DO WHILE &RECOV = NO
  SET &RET = Ø
  ISPEXEC EDREC QUERY
  IF &RET = 4 THEN DO
    ISPEXEC CONTROL DISPLAY REFRESH
    ISPEXEC DISPLAY PANEL(ISREDMØ2)
    IF &STR(&ZEDCMD) = &STR() THEN DO
      ISPEXEC EDREC PROCESS
    END
  END
END

```

```

ELSE DO
  IF &SUBSTR(1:1,&STR(&ZEDCMD)) = C THEN DO
    ISPEXEC EDREC CANCEL
  END
  IF &SUBSTR(1:1,&STR(&ZEDCMD)) = D THEN DO
    ISPEXEC EDREC DEFER
  END
END
END
ELSE DO
  SET &RECOV = YES
END
END
EXIT

```

The edit macro **ZDELETE** to delete current edit-member:

```

/*
/* ZDELETE
/* EDIT MACRO TO DELETE CURRENT MEMBER
/*
PROC Ø
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
IF &SYSNEST = NO THEN DO
  ISREDIT MACRO (DEBUG) PROCESS
  ISPEXEC CONTROL ERRORS RETURN
END
IF &STR(&DEBUG) = DEBUG THEN DO
  CONTROL MSG NOFLUSH NOLIST CONLIST SYMLIST
END
IF &SYSISPF = &STR(NOT ACTIVE) THEN DO
  WRITE SORRY ONLY EXECUTABLE UNDER ISPF
  EXIT CODE(16)
END
ISREDIT (DSNAME) = DATASET
ISREDIT (MEMBER) = MEMBER
IF &SYSPREF.. = . THEN DO
  IF &SYSDSN(&STR('&DSNAME')) = &STR(DATASET NOT FOUND) THEN DO
    SET &DSNAME = &STR(&SYSUID..&DSNAME)
  END
END
IF &MEMBER.. = . THEN DO
  IF &SYSDSN('&DSNAME') = &STR(DATASET NOT FOUND) THEN DO
    ALLOC FI(@@@@@@@@) DA('&DSNAME') OLD REUSE
    TSOEXEC DEL '&DSNAME' FI(@@@@@@@@)
  END
ELSE DO
  ISPEXEC VGET (ZDLVOL ZDLCAT)

```

```

IF &STR(&ZDLVOL) = MIGRAT AND &STR(&ZDLVOL) = &STR() THEN DO
  SET &VL = &STR(VOLUME(&ZDLVOL))
  ALLOC FI(@@@@@@@) DA('&DSNAME') UNIT(SYSALLDA) &STR(&VL) OLD REUSE
  TSOEXEC DEL '&DSNAME' FI(@@@@@@@)
END
END
END
ELSE DO
  IF &SYSDSN('&DSNAME(&MEMBER)') = &STR(MEMBER NOT FOUND) THEN DO
    ISPEXEC LMINIT DATAID(&DID) DATASET('&DSNAME') ENQ(SHRW)
    ISPEXEC LOPEN DATAID(&DID) OPTION(OUTPUT)
    SET &RET = 0
    ISPEXEC LMMDEL DATAID(&DID) MEMBER(&MEMBER) NOENQ
    IF &RET > 0 THEN DO
      SET &MAXCC = 0
      SET &RET = 0
      ISPEXEC LMMDEL DATAID(&DID) MEMBER(&MEMBER)
    END
    ISPEXEC LMCLOSE DATAID(&DID)
    ISPEXEC LMFREE DATAID(&DID)
  END
  ELSE DO
    ISPEXEC VGET (ZDLVOL ZDLCAT)
    IF &STR(&ZDLVOL) = MIGRAT AND &STR(&ZDLVOL) = &STR() THEN DO
      SET &VL = &STR(VOLUME(&ZDLVOL))
      SET &RET = 0
      ISPEXEC LMINIT DATAID(&DID) DATASET('&DSNAME') ENQ(SHRW) &STR(&VL)
      ISPEXEC LOPEN DATAID(&DID) OPTION(OUTPUT)
      SET &RET = 0
      ISPEXEC LMMDEL DATAID(&DID) MEMBER(&MEMBER) NOENQ
      IF &RET > 0 THEN DO
        SET &MAXCC = 0
        SET &RET = 0
        ISPEXEC LMMDEL DATAID(&DID) MEMBER(&MEMBER)
      END
      ISPEXEC LMCLOSE DATAID(&DID)
      ISPEXEC LMFREE DATAID(&DID)
      /* MEMBER DID NOT EXIST, SO IGNORE ANY RETURN CODE, JUST ISSUE CAN
      IF &RET > 0 THEN DO
        SET &MAXCC = 0
      END
    END
  ELSE DO
    SET &MAXCC = 0
  END
END
END
IF &MAXCC = 0 THEN DO
  FREE FI(@@@@@@@)
  IF &MEMBER.. = . THEN DO
    SET &MEM = &STR((&MEMBER))
  END
END

```

```

END
SET &ZEDLMSG = +
&STR(DATASET &DSNAME.&MEM DELETED)
ISPEXEC SETMSG MSG(ISRZ001)
ISREDIT CANCEL
END
ELSE DO
FREE FI(@@@@@@@@@)
SET &ZEDLMSG = +
&STR(=====> DELETION COULD NOT BE PERFORMED <====)
ISPEXEC SETMSG MSG(ISRZ001)
END
EXIT CODE(0)

```

## CLIST ISPFPCPY copies member with ISPF statistics:

```

/*
/* ISPFPCPY
/* COPIES A MEMBER WITH ISPF AND SETS ISPF STATISTICS
/* CAN BE USED AS A GENERAL ISPF COPY FUNCTION.
/* EXAMPLE OF JCL FOR EXECUTION:
/* //S1 EXEC ISPFBAT,
/* // PARM.ISPFBAT='ISPSTART CMD(%ISPFPCPY &TDFMEM.00 IN OUT)',
/* //ISPFBAT.IN DD DSN=*.SAVEPGM.SYSUT2,DISP=(OLD,DELETE)
/* //ISPFBAT.OUT DD DSN=XXX.YYYY.ZZZZZZZZ,DISP=SHR
/*
/* PARAMETERS:
/* 1: INPUT MEMBER (POSITIONAL)
/* 2: INPUT DDNAME OR DSNAME (POSITIONAL)
/* 3: OUTPUT DDNAME OR DSNAME (POSITIONAL)
/* KEYWORD TYPE
/* TYPE : DDNAME OR DSNAME (KEYWORD) DEFAULT: DDNAME
/* REPLACE: REPLACE OR NOREPLACE COPY OPTION; DEFAULT: REPLACE
/*
/* INPUT DDNAME MUST BE PREALLOCATED IF TYPE=DDNAME.
/* OUTPUT DDNAME MUST BE PREALLOCATED IF TYPE=DDNAME.
/* IF TYPE=DSNAME, THE FILES NEED NOT BE PREALLOCATED.
/*
PROC 3 MEMBER INDD OUTDD TYPE(DDNAME) REPLACE(REPLACE) DEBUG(DEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST NOCAPS
ERROR DO
SET &RET = &LASTCC
RETURN
END
IF &STR(&DEBUG) = DEBUG OR &STR(&DEBUG) = D THEN DO
CONTROL MSG NOFLUSH LIST CONLIST SYMLIST NOCAPS
END
IF &STR(&TYPE) NE DDNAME AND &STR(&TYPE) NE DSNAME THEN DO
WRITE ERROR TYPE NOT DDNAME OR DSNAME
EXIT CODE(16)
END

```

```

IF &SYSENV NE FORE THEN DO
  WRITE &STR(MEMBER=&MEMBER)
END
IF &TYPE = DDNAME THEN DO
  LISTDSI &OUTDD FILE
  SET &OUTDSN = &SYSDSNAME
  SET &LMIDD = DDNAME(&STR(&INDD))
  SET &LMOODD = DDNAME(&STR(&OUTDD))
END
ELSE DO
  SET &OUTDSN = &OUTDD
  SET &LMIDD = DATASET(&STR('&INDD'))
  SET &LMOODD = DATASET(&STR('&OUTDD'))
END
IF &SYSENV NE FORE THEN DO
  WRITE &STR(OUTPUT DSNAME=&OUTDSN)
END
IF &STR(&REPLACE) = NOREPLACE THEN DO
  SET &REPLACE = &STR()
END
SET &RET = 0
ISPEXEC LMINIT DATAID(DID) &LMIDD ENQ(SHR)
IF &RET NE 0 THEN DO
  WRITE ERROR OPENING &STR(&INDSN) RC=&RET
  EXIT CODE(16)
END
SET &RET = 0
SET &DIDI = &DID
ISPEXEC LMOPEN DATAID(&DIDI) OPTION(INPUT)
IF &RET NE 0 THEN DO
  WRITE ERROR ACCESSING &STR(&INDSN) RC=&RET
  EXIT CODE(16)
END
SET &RET = 0
ISPEXEC LMINIT DATAID(DID) &LMOODD ENQ(SHRW)
IF &RET NE 0 THEN DO
  WRITE ERROR ACCESSING &STR(&OUTDSN) RC=&RET
  EXIT CODE(16)
END
SET &DIDO = &DID
SET &RET = 0
ISPEXEC LMOPEN DATAID(&DIDO) OPTION(INPUT)
IF &RET NE 0 THEN DO
  WRITE ERROR OPENING OUTPUT&STR(&OUTDD) RC=&RET
  EXIT CODE(16)
END
SET &RET = 0
ISPEXEC LMMFIND DATAID(&DIDO) MEMBER(&NRSTR(&MEMBER)) STATS(YES)
SET &FINDRET = &RET
IF &FINDRET NE 0 OR &ZLINORC = &STR() THEN DO

```



```

SET &NEW = YES
SET &ZLINORC = 0
SET &ZLCNORC = 0
SET &ZLMNORC = 0
SET &ZLVERS = 1
SET &ZLMOD = 0
SET &ZLCDATE = &STR(&SYSSDATE)
END
IF &FINDRET = 0 AND &STR(&REPLACE) NE REPLACE THEN DO
  ISPEXEC LMCLOSE DATAID(&DIDI)
  ISPEXEC LMCLOSE DATAID(&DIDO)
  ISPEXEC LMFREE DATAID(&DIDI)
  ISPEXEC LMFREE DATAID(&DIDO)
  EXIT CODE(12)
END
IF &NEW NE YES THEN DO
  SET &ZLMOD = &ZLMOD + 1
END
SET &ZLMDATE = &STR(&SYSSDATE)
SET &ZLMTIME = &STR(&SYSSTIME)
SET &ZLUSER = &SYSUID
ISPEXEC LMCLOSE DATAID(&DIDO)
SET &RET = 0
ISPEXEC LMCOPY FROMID(&DIDI) +
  TODATAID(&DIDO) TOMEM(&NRSTR(&MEMBER)) &STR(&REPLACE)
SET &COPYRET = &RET
IF &COPYRET = 20 THEN DO
  ISPEXEC LMPHEN DATAID(&DIDO) OPTION(OUTPUT)
  SET &RET = 0
  ISPEXEC LMMDEL DATAID(&DIDO) MEMBER(&NRSTR(&MEMBER)) NOENQ
  IF &RET > 0 THEN DO
    SET &MAXCC = 0
    SET &RET = 0
    ISPEXEC LMMDEL DATAID(&DIDO) MEMBER(&NRSTR(&MEMBER))
  END
  ISPEXEC LMCLOSE DATAID(&DIDO)
  %COMPLIB &STR(&OUTDSN) SHR /* COMPRESS */
  SET &RET = 0
  ISPEXEC LMCOPY FROMID(&DIDI) FROMMEM(&NRSTR(&MEMBER)) +
    TODATAID(&DIDO) TOMEM(&NRSTR(&MEMBER)) &STR(&REPLACE)
  SET &COPYRET = &RET
END
IF &COPYRET NE 0 THEN DO
  IF &SYSENV NE FORE THEN DO
    WRITE &NRSTR(&MEMBER) GOT ERROR FROM COPY RC=&RET
  END
END
IF &COPYRET = 0 THEN DO
  SET &RET = 0
  IF &NEW = YES THEN DO
    ISPEXEC LMMSTATS DATAID(&DIDO) MEMBER(&NRSTR(&MEMBER))
  END

```

```

END
ELSE DO
  ISPEXEC LMMSTATS DATAID(&DIDO) MEMBER(&NRSTR(&MEMBER)) +
  CREATED(&ZLCDATE) INITSIZE(&ZLINORC) MODLEVEL(&ZLMOD)
END
IF &RET NE 0 THEN DO
  WRITE ERROR SETTING ISPF STATISTICS RC=&RET
  SET &COPYRET = 12
END
END
ISPEXEC LMCLOSE DATAID(&DIDI)
ISPEXEC LMFREE DATAID(&DIDI)
ISPEXEC LMFREE DATAID(&DIDO)
EXIT CODE(&COPYRET)

```

**CLIST WAITUNTJ will wait until the specified address space arrives:**

```

/*
/* WAITUNTJ
/* CLIST TO WAIT UNTIL A SPECIFIED ADDR SPACE IS/BECOMES ACTIVE;
/* IF THE ADDRESS SPACE IS ALREADY ACTIVE, RETURN WITH CC 0.
/*
/* PARAMETER JOBNAME: ADDRESS SPACE TO BE WAITED FOR
/* PARAMETER WAIT : MAX WAIT TIME (DEFAULT TO UNLIMITED)
/*
/* HALT RETURNS CC=0 WHEN ADDRESS SPACE TO WAIT FOR BECOMES ACTIVE
/* HALT RETURNS CC=4 AFTER MODIFY, THUS LOOP CAN BE TERMINATED
/* USING: F ADSPNM,CONTINUE
/* HALT RETURNS CC=8 WHEN MAX TIME EXPIRED
/*
PROC 1 JOBNAME WAIT(9999999) DEBUG(NEBUG)
CONTROL NOMSG NOFLUSH NOLIST NOCONLIST NOSYMLIST CAPS
ERROR DO
  SET &RET = &LASTCC
  RETURN
END
IF &STR(&DEBUG) = DEBUG THEN DO
  CONTROL MSG NOFLUSH LIST CONLIST SYMLIST
END
SET &CNT = 0
SET &ASVTRET = 8
SET &HALTRET = 4
DO WHILE &ASVTRET = 8 AND &HALTRET NE 0 AND &CNT < &WAIT
  SET &CNT = &CNT + 1
  SET &RET = 0
  HALT 1
  SET &HALTRET = &RET
  IF &HALTRET > 12 THEN DO
    EXIT CODE(&HALTRET)
  END
END

```

```
SET &RET = 0
ASVTFOUND &STR(&JOBNAME)
SET &ASVTRET = &RET
END
IF &ASVTRET = 4 THEN DO
  /* ADDRESS SPACE IS ACTIVE      */
  EXIT CODE(0)
END
IF &HALTRET = 0 THEN DO
  /* WAIT TERMINATED BY MODIFY    */
  EXIT CODE(4)
END
  /* MAX WAIT EXCEEDED            */
EXIT CODE(8)
END
```

*Editor's note: this article will be concluded in the next issue.*

---

*Nils Plum*  
*Systems Programmer (Denmark)*

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## **Call for papers**

Why not share your expertise and earn money at the same time? *TCP/SNA Update* is looking for REXX EXECs, macros, CLISTs, program code, etc, that experienced networkers have written to make their life, or the lives of their users, easier. We will publish it (after vetting by our expert panel) and send you a cheque when the article is published. Articles can be of any length and can be sent or e-mailed to Trevor Eddolls at any of the addresses shown on page 2.

More information about how to contribute is contained in our free booklet entitled *Notes for contributors*. Ask us and we will send you a copy, or download it from our Web site – [www.xephon.com/contnote.html](http://www.xephon.com/contnote.html).

# TCP/SNA news

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Sterling Software has announced Version 5.0 of SOLVE:Netmaster for TCP/IP, its network management software.

The new version of the OS/390-based product, with IP diagnostic and performance capabilities, now gets Web-based access capabilities and remote access facilities. It also incorporates access control technology, to help secure transactions by IP address, port, user-id, and time of day or week.

Version 5.0 also adds diagnostic support for IBM's 2216/2210 router line and associated Telnet 3270 servers, plus better security features enabling network administrators to define user identification, access, and authority levels.

And the proactive alert monitor has been given advanced controls which provide filtering and profiling of network events, and include improved graphical presentation.

For further information contact:  
Sterling Software, 1800 Alexander Bell Drive, Reston, VA 22091, USA.  
Tel: (703) 264 8000.  
Sterling Software, Sterling Court, Eastworth Road, Chertsey, Surrey, KT16 8DF, UK.  
Tel: (0181) 867 8000.  
URL: <http://www.sterling.com>.

\* \* \*

HDS has announced a new VisionBase ESCON adapter, which allows its VisionBase PC servers to act as co-processors to its Skyline Trinium and Pilot Series mainframes.

It's said to be optimized for LAN gateway consolidation, data warehousing, data mining, and ERP server access of mainframe

data. It uses the Multi-Path Channel Plus (MPC+) protocol to boost throughput and lower mainframe processing cycles, allowing both SNA and TCP/IP communication with the mainframe.

For further information contact:  
Hitachi Data Systems, PO Box 54996, E Central Expressway, Santa Clara, CA 95056-0996, USA.  
Tel: (408) 970 1000.  
Hitachi Data Systems, Sefton Park, Bells Hill, Stoke Poges, Bucks, SL2 4HD, UK.  
Tel: (01753) 618000.  
URL: <http://www.hdshq.com>.

\* \* \*

Cisco Systems has begun shipping its Cisco Transaction Connection (CTRC), providing TCP/IP end users and servers with access to DB2 databases using SNA. The software and router system based on Cisco IOS software is designed to replace Unix and NT gateways for database access.

CTRC uses the DRDA protocol to access remote databases using a standard messaging format over TCP/IP or SNA. It converts TCP/IP data requests into SNA messages and forwards them to the host.

Included with CTRC is a site licence for the StarSQL Enterprise Edition (EE) driver, which transfers data from host resources into desktop and Unix server-based applications. End users can access DB2 from tailored or ODBC-based desktop applications.

For further information contact:  
Cisco, 5305 Gulf Drive, Suite 1, New Port Richey, FL 34652, USA.  
Tel: (813) 817 0131.  
URL: <http://www.cisco.com>.



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